



COMPLETE 12-MONTH PYTHON DSA ROADMAP (FINAL)

⌚ Daily time: **2–3 hours**

🎯 End of 1 year: **Python SDE interview-ready**

MONTH 1 — Python Foundations + DSA Basics

Goal: Python interview safety + logic clarity

Python Core

- Variables, data types
- Input / Output (single & multiple inputs)
- if-else, loops
- break, continue, pass
- Functions
 - Parameters & return values
 - Pass by assignment (object reference)
 - Mutable vs immutable arguments ⭐
- List, tuple, set, dict
- enumerate, zip
- *args, **kwargs

Python Gotchas & Internals (🔥 CRITICAL)

- Mutable vs immutable ⭐
- is vs == ⭐
- Default argument pitfall ⭐
- Shallow vs deep copy ⭐
- Truthy vs falsy ⭐
- None vs False ⭐
- Reference behavior & memory basics ⭐

Python Performance Awareness

- `list.append()` vs `insert()`
- `pop()` vs `pop(0)`
- `in` → `list` vs `set` vs `dict`
- Dict hashing intuition
- Amortized complexity (list growth)
- In-place vs extra space
- Recursion depth & stack limit

DSA Basics

- What is DSA
- Time & space complexity
- Big-O: $O(1)$, $O(n)$, $O(n^2)$

Practice

- 20–25 easy problems
- Pattern + basic math problems

Outcome: Python-safe + strong logic foundation

MONTH 2 — Arrays + Searching + Sorting + Math

Goal: Index thinking + boundary discipline

Arrays

- 1D & 2D arrays
- Traversal
- Prefix sum
- Linear search
- Binary search (iterative & recursive)
- Boundary discipline
 - off-by-one errors
 - $l \leq r$ vs $l < r$

- safe mid calculation

Array Patterns

- Two pointers (arrays)
- Sliding window (fixed size)
- In-place vs extra space tradeoffs ★

Sorting (Decision-Based)

- sort() vs sorted()
- Custom sorting (key, lambda)
- Stable vs unstable sort
- Multiple key sorting ★
- When to sort vs when to heap ★

Python Performance

- List slicing cost
- [::-1] vs reversed()
- min/max vs manual loop

Math

- GCD / LCM
- Prime check
- Sieve of Eratosthenes
- Modulo arithmetic
- Counting digits
- Power(x, n)

Practice

- 30–35 problems

🎯 **Outcome:** Array + math confidence

MONTH 3 — Strings + Sliding Window + Prefix

Goal: Pattern recognition speed

Strings

- String manipulation
- Character frequency
- Palindromes
- Anagrams
- Two pointers on strings 

Sliding Window (Deep)

- Fixed vs variable window
- At most K distinct 
- Exactly K distinct 
- Longest vs shortest window 

Prefix + Hashing

- Prefix sum + hashmap
- Subarray sum = K
- Count of subarrays 
- Prefix vs sliding window logic

Python String Internals

- String immutability
- += vs join()
- Slicing cost

Python Tools

- Counter, defaultdict

Practice

- ~30 problems

 **Outcome:** Fast string & window problem solving

Goal: Brute → optimal mindset

Hashing

- HashMap (dict)
- HashSet
- Frequency counting
- Lookup optimization

Hashing Internals

- Why average O(1)
- Collisions (high-level)
- Worst-case awareness

Hashing Patterns

- Hashing + arrays
- Hashing + strings
- Prefix sum + hashmap
- Why sliding window fails with negatives ⭐

Python Hashing Traps

- Mutable keys ❌
- Tuple keys ✅
- Dict order behavior

Interview Discipline (🔥 CRITICAL)

- Choosing correct DS ⭐
- Explaining time & space ⭐
- Space vs time tradeoffs ⭐

Fast I/O

- `sys.stdin.readline`
- `sys.stdout.write`

Practice

- ~35 problems

⌚ **Outcome:** Optimization confidence

● MONTH 4.5 — OOP in Python (CRITICAL)

Goal: Clean design + interview clarity

Core OOP

- Class & object
- `__init__`
- Instance vs class variables
- Instance / class / static methods
- `self`

OOP Principles

- Encapsulation
- Inheritance
- Polymorphism
- Abstraction

Python-Specific OOP

- `super()`
- Multiple inheritance
- MRO
- Composition vs inheritance ★
- `__str__`, `__repr__`
- Operator overloading
- Abstract Base Classes (abc)

OOP Internals

- Public / protected / private
- Name mangling
- `@property`

- `__eq__`, `__hash__`
- Objects as dict keys

Practice

- Student / Employee system
- Bank account system
- Library management system

👉 **Outcome:** OOP interview-ready

🟡 MONTH 5 — Recursion + Backtracking

Goal: Recursive clarity (controlled)

Recursion

- Call stack
- Base vs recursive case
- Recursion tree
- Time complexity
- Recursion vs iteration ⭐
- When recursion FAILS in Python ⭐

Backtracking

- Choose → Explore → Un-choose ⭐
- Subsets
- Permutations
- Combinations

Recursion → DP Bridge

- Overlapping subproblems
- Memoization idea ⭐

Practice

- 25–30 problems

 **Outcome:** Controlled recursion

MONTH 6 — Linked List

Goal: Pointer confidence

- Singly & doubly linked list
- Python reference model
- Reverse list
- Fast & slow pointers
- Cycle detection
- Merge lists
- Middle of list
- Dummy / sentinel node 
- Edge cases (0/1/2 nodes)

Practice: ~25 problems

 **Outcome:** Linked list mastery

MONTH 7 — Stack + Queue + Bit Manipulation

Goal: Flow control + low-level logic

- Stack (via list)
- Stack vs recursion
- Valid parentheses
- Next greater element
- Queue vs stack
- `collections.deque`
- Sliding window maximum
- Monotonic stack ($O(n)$ intuition)
- AND, OR, XOR
- XOR tricks

- Power of two
- Python bit behavior

Practice: ~30 problems

🎯 **Outcome:** Pattern fluency

🟡 MONTH 8 — Trees + Heaps

Goal: Core interview structures

- Binary tree, BST
- Tree properties
- DFS / BFS
- Recursive vs iterative ⭐
- LCA
- Tree as graph
- Parent mapping
- BFS from target
- Min / max heap
- heapq
- Top-K problems
- Heap vs sort decisions ⭐

Practice: 35–40 problems

🎯 **Outcome:** Tree + heap intuition

🔵 MONTH 9 — Greedy + Interval Problems

Goal: Decision optimization

- Greedy choice property ⭐
- Optimal substructure ⭐
- When greedy FAILS

- Interval sorting (start vs end) 
- Interval merging
- Boundary handling 
- Scheduling
- Greedy + heap

Practice: 25–30 problems

 **Outcome:** Optimal decision making

MONTH 10 — Graphs + Union-Find

Goal: Complex relationship handling

- Adjacency list vs matrix 
- Directed vs undirected graphs
- BFS / DFS
- BFS vs DFS decisions 
- Cycle detection
- Topological sort (Kahn's)
- DAG logic
- Union-Find
- Path compression
- Union by rank
- When DSU applies / fails 

Practice: ~30 problems

 **Outcome:** Graph confidence

MONTH 11 — Dynamic Programming (CRITICAL)

Goal: Remove DP fear

DP Framework

- When to use DP
- State, transition, base
- DP vs recursion vs greedy ★
- Time & space complexity
- State explosion awareness

Techniques

- Memoization
- Tabulation
- Space optimization

Core Patterns

- 1D DP
- 2D DP
- Knapsack
- LIS
- Grid DP

Python DP Safety

- Avoid recursion TLE
- Prefer iterative DP ★

Practice: 25–30 problems

⌚ Outcome: DP-safe (not DP-panic)

MONTH 12 — Revision + Interview Prep

Goal: Offer-ready

Revision

- Revise by **patterns**
- Re-solve weak problems
- Maintain mistake log ★

Interview Practice

- Timed LeetCode
- Mock interviews (DSA + OOP)
- Thinking aloud 
- Clean variable naming
- Helper functions
- Handling interruptions 

Debugging

- Edge cases
- Dry runs
- Assertions
- Failure explanation

Optional (High Value)

- Python → Java (Top 30 problems)
- LRU Cache (Python)
- Simple class design

FINAL OUTCOME

-  Python SDE interview-ready
-  Product-company compatible
-  Strong problem-solving mindset
-  AI / ML transition friendly

● MONTH 1 — 30-DAY DAILY SCHEDULE

Goal: Python interview safety + logic clarity

◆ WEEK 1 — Python Basics + Logic

1 Day 1 — Variables, Data Types, I/O

Learn

- int, float, str, bool
- input(), multiple inputs
- type()

LeetCode

- 1480 — Running Sum of 1d Array
 - 1920 — Build Array from Permutation
-

1 Day 2 — if-else, Loops

Learn

- if / elif / else
- for, while

LeetCode

- 412 — Fizz Buzz
 - 1342 — Number of Steps to Reduce a Number to Zero
-

1 Day 3 — break, continue, pass

Learn

- Loop control
- pass usage

LeetCode

- 509 — Fibonacci Number
- 1281 — Subtract the Product and Sum of Digits of an Integer

Day 4 — Functions Basics

Learn

- Parameters & return
- Multiple return values

LeetCode

- 1108 — Defanging an IP Address
 - 1672 — Richest Customer Wealth
-

Day 5 — Lists

Learn

- Indexing
- append, pop
- Iteration

LeetCode

- 217 — Contains Duplicate
 - 1929 — Concatenation of Array
-

Day 6 — Tuple, Set

Learn

- tuple immutability
- set uniqueness

LeetCode

- 1832 — Check if the Sentence Is Pangram
 - 1684 — Count the Number of Consistent Strings
-

Day 7 — dict (Basics)

Learn

- Key-value access
- dict iteration

LeetCode

- 1 — Two Sum
 - 169 — Majority Element
-

◆ WEEK 2 — Python Gotchas & Internals

1 Day 8 — Mutable vs Immutable ★

Learn

- list vs tuple
- function argument behavior

LeetCode

- 66 — Plus One
 - 989 — Add to Array-Form of Integer
-

1 Day 9 — is vs == ★

Learn

- identity vs equality

LeetCode

- 242 — Valid Anagram
 - 205 — Isomorphic Strings
-

1 Day 10 — Default Argument Pitfall ★

Learn

- Mutable default arguments

LeetCode

- 58 — Length of Last Word
- 709 — To Lower Case

1 Day 11 — Shallow vs Deep Copy

Learn

- copy module
- nested lists

LeetCode

- 867 — Transpose Matrix
 - 766 — Toeplitz Matrix
-

1 Day 12 — Truthy vs Falsy

Learn

- False values in Python

LeetCode

- 125 — Valid Palindrome
 - 344 — Reverse String
-

1 Day 13 — None vs False

Learn

- None comparisons
- return None traps

LeetCode

- 20 — Valid Parentheses
 - 228 — Summary Ranges
-

1 Day 14 — Reference Behavior

Learn

- Object references
- aliasing

LeetCode

- 283 — Move Zeroes
 - 905 — Sort Array By Parity
-

◆ WEEK 3 — Python Performance Awareness

1 Day 15 — append vs insert

Learn

- Time complexity

LeetCode

- 26 — Remove Duplicates from Sorted Array
 - 27 — Remove Element
-

1 Day 16 — pop() vs pop(0)

Learn

- Why pop(0) is slow

LeetCode

- 977 — Squares of a Sorted Array
 - 88 — Merge Sorted Array
-

1 Day 17 — in → list vs set vs dict ★

Learn

- Lookup complexity

LeetCode

- 349 — Intersection of Two Arrays
 - 136 — Single Number
-

1 Day 18 — Dict hashing intuition

Learn

- Why dict is fast

LeetCode

- 387 — First Unique Character in a String
 - 409 — Longest Palindrome
-

1 Day 19 — Amortized Complexity

Learn

- Dynamic resizing

LeetCode

- 724 — Find Pivot Index
 - 303 — Range Sum Query – Immutable
-

1 Day 20 — In-place vs Extra Space

Learn

- Modify vs copy

LeetCode

- 189 — Rotate Array
 - 283 — Move Zeroes (revisit, optimize)
-

1 Day 21 — Recursion Depth & Stack

Learn

- sys.setrecursionlimit
- recursion limits

LeetCode

- 206 — Reverse Linked List (recursive idea only)
 - 231 — Power of Two
-

◆ WEEK 4 — DSA Basics + Patterns

Day 22 — What is DSA

Learn

- Why DSA matters

LeetCode

- 268 — Missing Number
 - 441 — Arranging Coins
-

Day 23 — Time & Space Complexity

Learn

- $O(1)$, $O(n)$, $O(n^2)$

LeetCode

- 35 — Search Insert Position
 - 69 — Sqrt(x)
-

Day 24 — Big-O Thinking

Learn

- Brute vs optimized

LeetCode

- 121 — Best Time to Buy and Sell Stock
 - 122 — Best Time to Buy and Sell Stock II
-

Day 25 — Pattern: Counting

Learn

- Frequency logic

LeetCode

- 448 — Find All Numbers Disappeared in an Array
 - 645 — Set Mismatch
-

Day 26 — Pattern: Math

Learn

- Digits, sums

LeetCode

- 258 — Add Digits
 - 171 — Excel Sheet Column Number
-

Day 27 — Pattern: Prefix

Learn

- Cumulative logic

LeetCode

- 1480 — Running Sum (revisit)
 - 1732 — Find the Highest Altitude
-

Day 28 — Mixed Practice

LeetCode

- 13 — Roman to Integer
 - 67 — Add Binary
-

Day 29 — Revision Day

Do

- Re-solve 5 weak problems
 - Revise Python gotchas 
-

Day 30 — Mock Day

Do

- Solve 3 problems in 60 minutes

- Explain aloud
- Write clean code

Suggested:

- 1 — Two Sum
- 121 — Best Time to Buy and Sell Stock
- 20 — Valid Parentheses

● MONTH 2 — 30-DAY DAILY SCHEDULE

Goal: Index thinking + boundary discipline

◆ WEEK 1 — Array Basics + Traversal

1 Day 1 — 1D Arrays Basics

Learn

- Indexing
- Traversal
- Length & boundaries

LeetCode

- 1920 — Build Array from Permutation
 - 1929 — Concatenation of Array
-

1 Day 2 — Array Traversal Patterns

Learn

- Forward & backward traversal

LeetCode

- 1295 — Find Numbers with Even Number of Digits
 - 485 — Max Consecutive Ones
-

1 Day 3 — 2D Arrays Basics

Learn

- Row/column traversal

LeetCode

- 867 — Transpose Matrix
 - 1572 — Matrix Diagonal Sum
-

Day 4 — Linear Search

Learn

- Sequential search
- Early exit logic

LeetCode

- 704 — Binary Search (just linear logic first)
 - 1365 — How Many Numbers Are Smaller Than the Current Number
-

Day 5 — Prefix Sum (Basics)

Learn

- Running sum concept

LeetCode

- 1480 — Running Sum of 1d Array
 - 1732 — Find the Highest Altitude
-

Day 6 — Prefix Sum (Use Cases)

Learn

- Prefix vs brute force

LeetCode

- 724 — Find Pivot Index
 - 303 — Range Sum Query – Immutable
-

Day 7 — Weekly Revision

Do

- Re-solve 3 weak array problems
 - Focus on indexes & boundaries
-

◆ WEEK 2 — Binary Search + Boundary Discipline

Day 8 — Binary Search Basics

Learn

- l, r, mid
- $l \leq r$ loop

LeetCode

- 704 — Binary Search
 - 35 — Search Insert Position
-

Day 9 — Binary Search Variants

Learn

- First/last occurrence

LeetCode

- 34 — Find First and Last Position of Element
 - 69 — Sqrt(x)
-

Day 10 — Binary Search on Answer

Learn

- Search space idea

LeetCode

- 374 — Guess Number Higher or Lower
 - 367 — Valid Perfect Square
-

Day 11 — Recursive Binary Search

Learn

- Stack & base cases

LeetCode

- 704 — Binary Search (recursive)
- 278 — First Bad Version

1 Day 12 — Boundary Discipline

Learn

- Off-by-one errors
- Safe mid calculation

LeetCode

- 852 — Peak Index in a Mountain Array
 - 162 — Find Peak Element
-

1 Day 13 — Binary Search Summary

LeetCode

- 33 — Search in Rotated Sorted Array
 - 153 — Find Minimum in Rotated Sorted Array
-

1 Day 14 — Weekly Revision

Do

- Re-solve 2 binary search problems
 - Explain boundary logic aloud 
-

◆ WEEK 3 — Two Pointers + Sliding Window

1 Day 15 — Two Pointers Basics

Learn

- Left & right pointer logic

LeetCode

- 167 — Two Sum II (Sorted Array)
 - 977 — Squares of a Sorted Array
-

Day 16 — Two Pointers (In-place)

Learn

- Modify array in place

LeetCode

- 283 — Move Zeroes
 - 27 — Remove Element
-

Day 17 — Sliding Window (Fixed Size)

Learn

- Window expand & shrink

LeetCode

- 643 — Maximum Average Subarray I
 - 1343 — Number of Sub-arrays of Size K
-

Day 18 — Sliding Window Practice

LeetCode

- 1052 — Grumpy Bookstore Owner
 - 2461 — Maximum Sum of Distinct Subarrays With Length K
-

Day 19 — In-place vs Extra Space

Learn

- Space tradeoffs

LeetCode

- 189 — Rotate Array
 - 88 — Merge Sorted Array
-

Day 20 — Python Performance Awareness

Learn

- Slicing vs iteration

LeetCode

- 344 — Reverse String
 - 125 — Valid Palindrome
-

1 Day 21 — Weekly Revision

Do

- Re-solve sliding window problems
 - Dry-run pointer movement 
-

◆ WEEK 4 — Sorting + Math

1 Day 22 — Sorting Basics

Learn

- sort() vs sorted()

LeetCode

- 912 — Sort an Array
 - 976 — Largest Perimeter Triangle
-

1 Day 23 — Custom Sorting

Learn

- key, lambda

LeetCode

- 179 — Largest Number
 - 973 — K Closest Points to Origin
-

1 Day 24 — Stable vs Unstable Sort

Learn

- Order preservation

LeetCode

- 242 — Valid Anagram
 - 451 — Sort Characters By Frequency
-

Day 25 — Sort vs Heap Decision

Learn

- When heap is better

LeetCode

- 215 — Kth Largest Element in an Array
 - 347 — Top K Frequent Elements
-

Day 26 — Math Basics

Learn

- GCD, LCM, digits

LeetCode

- 1281 — Subtract Product and Sum
 - 171 — Excel Sheet Column Number
-

Day 27 — Prime & Modulo

Learn

- Prime check
- Modulo usage

LeetCode

- 204 — Count Primes
 - 509 — Fibonacci Number
-

Day 28 — Power & Math Patterns

LeetCode

- 50 — Pow(x, n)
 - 231 — Power of Two
-

1 Day 29 — Full Revision Day

Do

- Re-solve 5 weakest problems
 - Focus on **boundaries & indexes**
-

1 Day 30 — Mock Day

Do (90 minutes)

- 704 — Binary Search
- 189 — Rotate Array
- 215 — Kth Largest Element

Explain:

- Approach
- Time & space
- Why this approach

● MONTH 3 — 30-DAY DAILY SCHEDULE

Goal: Fast string & sliding window problem solving

◆ WEEK 1 — String Basics + Two Pointers

1 Day 1 — String Manipulation Basics

Learn

- Indexing
- Traversal
- len, slicing

LeetCode

- 344 — Reverse String
 - 1108 — Defanging an IP Address
-

1 Day 2 — Character Frequency

Learn

- Frequency dict
- Counting logic

LeetCode

- 387 — First Unique Character in a String
 - 383 — Ransom Note
-

1 Day 3 — Palindrome Basics

Learn

- Two pointers on string ⭐

LeetCode

- 125 — Valid Palindrome
- 680 — Valid Palindrome II

Day 4 — Anagrams

Learn

- Compare frequency maps

LeetCode

- 242 — Valid Anagram
 - 438 — Find All Anagrams in a String
-

Day 5 — Two Pointers (Advanced)

Learn

- Left/right movement
- Skip characters

LeetCode

- 345 — Reverse Vowels of a String
 - 917 — Reverse Only Letters
-

Day 6 — Mixed String Practice

LeetCode

- 58 — Length of Last Word
 - 67 — Add Binary
-

Day 7 — Weekly Revision

Do

- Re-solve 3 weak string problems
 - Explain pointer movement aloud 
-

◆ WEEK 2 — Sliding Window (Fixed → Variable)

Day 8 — Sliding Window (Fixed Size)

Learn

- Window expand & slide

LeetCode

- 643 — Maximum Average Subarray I
 - 1343 — Number of Sub-arrays of Size K
-

Day 9 — Sliding Window (Fixed Practice)

LeetCode

- 1876 — Substrings of Size Three with Distinct Characters
 - 1984 — Minimum Difference Between Highest and Lowest of K Scores
-

Day 10 — Sliding Window (Variable Size)

Learn

- Expand & shrink logic

LeetCode

- 3 — Longest Substring Without Repeating Characters
 - 159 — Longest Substring with At Most Two Distinct Characters
-

Day 11 — At Most K Distinct

Learn

- Frequency map + window

LeetCode

- 340 — Longest Substring with At Most K Distinct Characters
 - 904 — Fruit Into Baskets
-

Day 12 — Exactly K Distinct

Learn

- exactly K = atMost(K) – atMost(K-1)

LeetCode

- 992 — Subarrays with K Different Integers
 - 1248 — Count Number of Nice Subarrays
-

1 Day 13 — Longest vs Shortest Window

Learn

- Objective difference

LeetCode

- 209 — Minimum Size Subarray Sum
 - 1004 — Max Consecutive Ones III
-

1 Day 14 — Weekly Revision

Do

- Re-solve:
 - 3
 - 904
 - 209
 - Focus on **why window shrinks**
-

◆ WEEK 3 — Prefix + Hashing Patterns

1 Day 15 — Prefix Sum Basics

Learn

- Running sum logic

LeetCode

- 1480 — Running Sum of 1d Array
 - 1732 — Find the Highest Altitude
-

Day 16 — Prefix Sum + HashMap

Learn

- Store prefix counts

LeetCode

- 560 — Subarray Sum Equals K
 - 974 — Subarray Sums Divisible by K
-

Day 17 — Count of Subarrays

Learn

- Frequency of prefix sums

LeetCode

- 930 — Binary Subarrays With Sum
 - 1248 — Count Number of Nice Subarrays (revisit)
-

Day 18 — Prefix vs Sliding Window

Learn

- Why sliding window fails with negatives 

LeetCode

- 525 — Contiguous Array
 - 523 — Continuous Subarray Sum
-

Day 19 — Hashing + Prefix Practice

LeetCode

- 238 — Product of Array Except Self
 - 1371 — Find the Longest Substring Containing Vowels in Even Counts
-

Day 20 — Prefix Review Day

Do

- Re-solve 560 or 974
 - Explain logic step-by-step aloud ⭐
-

1 Day 21 — Weekly Revision**Do**

- Revise:
 - Sliding window templates
 - Prefix templates
-

◆ WEEK 4 — Python Internals + Tools + Mocks**1 Day 22 — String Immutability****Learn**

- Why strings are immutable

LeetCode

- 1662 — Check If Two String Arrays are Equivalent
 - 541 — Reverse String II
-

1 Day 23 — += vs join()**Learn**

- Performance difference

LeetCode

- 824 — Goat Latin
 - 520 — Detect Capital
-

1 Day 24 — Slicing Cost**Learn**

- `s[l:r]` complexity

LeetCode

- 28 — Find the Index of the First Occurrence in a String
 - 796 — Rotate String
-

1 Day 25 — Counter & defaultdict

Learn

- Cleaner frequency handling

LeetCode

- 451 — Sort Characters By Frequency
 - 692 — Top K Frequent Words
-

1 Day 26 — Mixed Pattern Practice

LeetCode

- 567 — Permutation in String
 - 1456 — Maximum Number of Vowels in a Substring of Given Length
-

1 Day 27 — Advanced Mixed Practice

LeetCode

- 76 — Minimum Window Substring
 - 424 — Longest Repeating Character Replacement
-

1 Day 28 — Full Revision

Do

- Re-solve 5 weakest problems
 - Identify pattern instantly 
-

Day 29 — Mock Interview Day

Solve in 90 minutes

- 3 — Longest Substring Without Repeating Characters
- 560 — Subarray Sum Equals K
- 76 — Minimum Window Substring

Explain:

- Pattern
 - Why it works
 - Time & space
-

Day 30 — Reflection & Template Writing

Do

- Write templates for:
 - Sliding window
 - Prefix + hashmap
- Note mistakes & fixes

MONTH 4 — Hashing + Optimization Discipline (Days 1–20)

Goal: Brute → optimal mindset

◆ WEEK 1 — Hashing Basics + Frequency

1 Day 1 — HashMap Basics

Learn

- dict operations
- lookup optimization

LeetCode

- 1 — Two Sum
 - 217 — Contains Duplicate
-

1 Day 2 — HashSet Usage

Learn

- set vs list
- membership test

LeetCode

- 349 — Intersection of Two Arrays
 - 202 — Happy Number
-

1 Day 3 — Frequency Counting

Learn

- count via dict

LeetCode

- 169 — Majority Element
 - 387 — First Unique Character in a String
-

Day 4 — Hashing + Arrays

Learn

- Use index + hash

LeetCode

- 448 — Find All Numbers Disappeared in an Array
 - 645 — Set Mismatch
-

Day 5 — Hashing + Strings

Learn

- char frequency

LeetCode

- 242 — Valid Anagram
 - 205 — Isomorphic Strings
-

Day 6 — Prefix Sum + HashMap

Learn

- cumulative sum logic

LeetCode

- 560 — Subarray Sum Equals K
 - 974 — Subarray Sums Divisible by K
-

Day 7 — Weekly Revision

Do

- Re-solve 2 weak hashing problems
 - Explain time & space aloud 
-

WEEK 2 — Hashing Internals + Traps

Day 8 — Why dict is O(1)

Learn

- hashing intuition
- collisions (high-level)

LeetCode

- 136 — Single Number
 - 409 — Longest Palindrome
-

Day 9 — Worst-case Awareness

Learn

- when hashing degrades

LeetCode

- 454 — 4Sum II
 - 525 — Contiguous Array
-

Day 10 — Sliding Window Failure (Negatives)

Learn

- why prefix + hash is needed

LeetCode

- 523 — Continuous Subarray Sum
 - 930 — Binary Subarrays With Sum
-

Day 11 — Python Hashing Traps

Learn

- mutable keys 
- tuple keys 
- dict order

LeetCode

- 49 — Group Anagrams
 - 451 — Sort Characters By Frequency
-

1 Day 12 — Choosing Correct DS

Learn

- dict vs set vs list

LeetCode

- 290 — Word Pattern
 - 706 — Design HashMap
-

1 Day 13 — Time vs Space Tradeoff

Learn

- optimize consciously

LeetCode

- 238 — Product of Array Except Self
 - 287 — Find the Duplicate Number
-

1 Day 14 — Weekly Revision

Do

- Re-solve 560 or 238
 - Explain optimization reasoning 
-

◆ WEEK 3 — Optimization + Fast I/O

1 Day 15 — Lookup Optimization

Learn

- precompute vs on-the-fly

LeetCode

- 1002 — Find Common Characters
 - 884 — Uncommon Words from Two Sentences
-

1 Day 16 — Hashing + Prefix (Counting)

Learn

- count subarrays

LeetCode

- 1248 — Count Number of Nice Subarrays
 - 1371 — Find Longest Substring with Even Vowels
-

1 Day 17 — Fast I/O Awareness

Learn

- when fast I/O matters

LeetCode

- 299 — Bulls and Cows
 - 500 — Keyboard Row
-

1 Day 18 — Mixed Optimization Practice

LeetCode

- 347 — Top K Frequent Elements
 - 692 — Top K Frequent Words
-

1 Day 19 — Full Hashing Revision

Do

- Re-solve 3 toughest hashing problems
 - Write brute → optimal flow 
-

Day 20 — Mock Day

Solve in 90 min

- 1 — Two Sum
- 560 — Subarray Sum Equals K
- 347 — Top K Frequent Elements

Explain:

- Why hashing?
 - Time & space
 - Alternatives
-

MONTH 4.5 — OOP in Python (Days 21–30)

Goal: Clean design + interview clarity

WEEK 4 — OOP Core + Practice

Day 21 — Class & Object

Learn

- class, object
- `__init__`

Practice

- Create Student class
 - Add attributes & methods
-

Day 22 — Instance vs Class Variables

Learn

- static behavior

Practice

- Employee count example
-

Day 23 — Methods & self

Learn

- instance / class / static methods

Practice

- BankAccount with:
 - deposit()
 - withdraw()
-

Day 24 — OOP Principles

Learn

- Encapsulation
- Inheritance
- Polymorphism

Practice

- Shape → Circle / Rectangle
-

Day 25 — Abstraction + ABC

Learn

- abstract base classes

Practice

- Payment system (Card / UPI)
-

Day 26 — Python-Specific OOP

Learn

- super()
- MRO
- multiple inheritance

Practice

- Diamond inheritance example
-

1 Day 27 — Composition vs Inheritance

Learn

- HAS-A vs IS-A

Practice

- Library → Book (composition)
-

1 Day 28 — OOP Internals

Learn

- public / protected / private
- @property
- __eq__, __hash__

Practice

- Object as dict key example
-

1 Day 29 — Design Practice

Practice

- Library Management System
 - Explain design decisions 
-

1 Day 30 — OOP Mock Interview

Do

- Explain:
 - Encapsulation vs abstraction
 - Composition vs inheritance
- Code a small class live

MONTH 5 — 30-DAY DAILY SCHEDULE

Goal: Recursive clarity (controlled)

◆ WEEK 1 — Recursion Fundamentals

Day 1 — Recursion Basics

Learn

- What recursion is
- Call stack
- Base vs recursive case

LeetCode

- 509 — Fibonacci Number
 - 231 — Power of Two
-

Day 2 — Recursion Tree

Learn

- How calls branch
- Visualize recursion tree

LeetCode

- 70 — Climbing Stairs
 - 1137 — N-th Tribonacci Number
-

Day 3 — Recursion Time Complexity

Learn

- Why recursion becomes exponential
- Stack depth cost

LeetCode

- 344 — Reverse String (recursive)
- 206 — Reverse Linked List (recursive)

1 Day 4 — Recursion vs Iteration

Learn

- Why iteration is safer in Python

LeetCode

- 50 — Pow(x, n)
 - 326 — Power of Three
-

1 Day 5 — When Recursion FAILS in Python

Learn

- Recursion limit
- Stack overflow
- TLE risk

LeetCode

- 234 — Palindrome Linked List
 - 203 — Remove Linked List Elements
-

1 Day 6 — Parameter vs Global State

Learn

- Passing state safely
- Avoid globals

LeetCode

- 104 — Maximum Depth of Binary Tree
 - 111 — Minimum Depth of Binary Tree
-

1 Day 7 — Weekly Revision

Do

- Re-solve Fibonacci & tree depth

- Explain recursion tree aloud 
-

◆ WEEK 2 — Backtracking Fundamentals

1 Day 8 — Backtracking Concept

Learn

- Choose → Explore → Un-choose 

LeetCode

- 78 — Subsets
 - 401 — Binary Watch
-

1 Day 9 — Subsets (Deep)

Learn

- Include / exclude logic

LeetCode

- 90 — Subsets II
 - 1863 — Sum of All Subset XOR Totals
-

1 Day 10 — Permutations

Learn

- Swapping vs visited array

LeetCode

- 46 — Permutations
 - 47 — Permutations II
-

1 Day 11 — Combinations

Learn

- Combination vs permutation difference

LeetCode

- 77 — Combinations
 - 216 — Combination Sum III
-

Day 12 — Backtracking Constraints

Learn

- Pruning
- Avoid duplicates

LeetCode

- 39 — Combination Sum
 - 40 — Combination Sum II
-

Day 13 — Backtracking State Safety

Learn

- When to copy list
- When to reuse list 

LeetCode

- 131 — Palindrome Partitioning
 - 784 — Letter Case Permutation
-

Day 14 — Weekly Revision

Do

- Re-solve:
 - 78
 - 46
 - 39
 - Focus on un-choose step 
-

◆ WEEK 3 — Recursion → DP Bridge

1 Day 15 — Overlapping Subproblems

Learn

- Repeated recursion calls

LeetCode

- 70 — Climbing Stairs (revisit)
 - 198 — House Robber
-

1 Day 16 — Memoization Idea ★

Learn

- Cache recursion results

LeetCode

- 746 — Min Cost Climbing Stairs
 - 139 — Word Break
-

1 Day 17 — Memoization vs Plain Recursion

Learn

- Time improvement

LeetCode

- 322 — Coin Change
 - 62 — Unique Paths
-

1 Day 18 — Python Memoization Awareness

Learn

- Dictionary size
- Stack + memory

LeetCode

- 494 — Target Sum

- 337 — House Robber III
-

1 Day 19 — Iterative vs Recursive DP

Learn

- Why iterative is safer

LeetCode

- 300 — Longest Increasing Subsequence
 - 53 — Maximum Subarray
-

1 Day 20 — Recursion + DP Review

Do

- Re-solve 198 or 746
 - Explain DP transition aloud ⭐
-

1 Day 21 — Weekly Revision

Do

- Write recursion + DP templates
 - Note Python pitfalls ⭐
-

◆ WEEK 4 — Mixed Practice + Mocks

1 Day 22 — Mixed Recursion

LeetCode

- 112 — Path Sum
 - 129 — Sum Root to Leaf Numbers
-

1 Day 23 — Mixed Backtracking

LeetCode

- 17 — Letter Combinations of a Phone Number
 - 93 — Restore IP Addresses
-

1 Day 24 — Medium Backtracking

LeetCode

- 79 — Word Search
 - 698 — Partition to K Equal Sum Subsets
-

1 Day 25 — Recursion Safety Day ★

Do

- Convert one recursion to iteration
 - Analyze stack usage
-

1 Day 26 — Full Revision

Do

- Re-solve 5 weakest problems
 - Identify pattern instantly
-

1 Day 27 — Mock Interview Day ★

Solve in 90 minutes

- 46 — Permutations
- 78 — Subsets
- 198 — House Robber

Explain:

- Recursion tree
 - Time & space
 - Why DP helps
-

Day 28 — Template Writing

Do

- Write:
 - Recursion template
 - Backtracking template
 - Memoization template
-

Day 29 — Light Practice

LeetCode

- 102 — Binary Tree Level Order Traversal
 - 226 — Invert Binary Tree
-

Day 30 — Reflection & Reset

Do

- Write mistakes list
- Decide:
 - When recursion is OK
 - When iteration is better

MONTH 6 — 30-DAY DAILY SCHEDULE

Goal: Pointer confidence + clean linked list manipulation

◆ WEEK 1 — Linked List Basics + Python Reference Model

1 Day 1 — Linked List Basics

Learn

- What is a linked list
- Node structure
- Singly linked list

LeetCode

- 876 — Middle of the Linked List
 - 1290 — Convert Binary Number in a Linked List to Integer
-

1 Day 2 — Python Reference Model

Learn

- What “pointer” means in Python
- Why `node = node.next` works
- Losing reference bug

LeetCode

- 203 — Remove Linked List Elements
 - 237 — Delete Node in a Linked List
-

1 Day 3 — Traversal & Edge Cases

Learn

- Empty list
- Single node
- Two nodes

LeetCode

- 206 — Reverse Linked List (iterative)
 - 21 — Merge Two Sorted Lists (basic)
-

Day 4 — Doubly Linked List (Concept)

Learn

- prev & next pointers
- Extra space tradeoff

LeetCode

- 707 — Design Linked List
 - 1472 — Design Browser History
-

Day 5 — Dummy / Sentinel Node

Learn

- Why dummy simplifies logic

LeetCode

- 83 — Remove Duplicates from Sorted List
 - 82 — Remove Duplicates from Sorted List II
-

Day 6 — Head & Tail Handling

Learn

- Updating head safely
- Maintaining tail

LeetCode

- 19 — Remove Nth Node From End of List
 - 328 — Odd Even Linked List
-

Day 7 — Weekly Revision

Do

- Re-solve 203 or 19
 - Dry-run pointer movement aloud 
-

◆ WEEK 2 — Fast & Slow Pointers + Core Patterns

Day 8 — Fast & Slow Pointer Basics

Learn

- Why fast moves 2x
- Meeting point logic

LeetCode

- 141 — Linked List Cycle
 - 142 — Linked List Cycle II
-

Day 9 — Finding Middle

Learn

- Even vs odd length

LeetCode

- 876 — Middle of Linked List (revisit)
 - 234 — Palindrome Linked List
-

Day 10 — Reverse Linked List (Deep)

Learn

- prev / curr / next discipline

LeetCode

- 206 — Reverse Linked List (revisit)
 - 92 — Reverse Linked List II
-

Day 11 — Merge Linked Lists

Learn

- Dummy node usage

LeetCode

- 21 — Merge Two Sorted Lists (revisit)
 - 23 — Merge k Sorted Lists
-

1 Day 12 — Pointer Manipulation Safety

Learn

- Avoid losing references
- Update order

LeetCode

- 143 — Reorder List
 - 61 — Rotate List
-

1 Day 13 — Time & Space Reasoning

Learn

- Why most LL ops are $O(n)$
- Recursion vs iteration

LeetCode

- 147 — Insertion Sort List
 - 148 — Sort List
-

1 Day 14 — Weekly Revision

Do

- Re-solve:
 - 141
 - 206
 - 19

- Focus on pointer movement 
-

◆ WEEK 3 — Advanced Patterns + Edge Discipline

① Day 15 — Cycle & Loop Problems

Learn

- Entry point logic

LeetCode

- 142 — Linked List Cycle II (revisit)
 - 160 — Intersection of Two Linked Lists
-

① Day 16 — Intersection & Overlap

Learn

- Pointer switching trick

LeetCode

- 160 — Intersection of Two Linked Lists
 - 1669 — Merge In Between Linked Lists
-

① Day 17 — Partitioning Linked Lists

Learn

- Split & merge technique

LeetCode

- 86 — Partition List
 - 725 — Split Linked List in Parts
-

① Day 18 — Modify List In-place

Learn

- Re-linking nodes safely

LeetCode

- 24 — Swap Nodes in Pairs
 - 25 — Reverse Nodes in k-Group
-

1 Day 19 — Mixed Pattern Practice

LeetCode

- 2 — Add Two Numbers
 - 445 — Add Two Numbers II
-

1 Day 20 — Full Linked List Revision

Do

- Re-solve 5 weakest problems
 - Write pointer steps ⭐
-

1 Day 21 — Weekly Revision

Do

- Explain dummy node usage
 - Explain fast–slow logic verbally ⭐
-

◆ WEEK 4 — Mocks + Confidence Building

1 Day 22 — Medium Practice Day

LeetCode

- 109 — Convert Sorted List to Binary Search Tree
 - 430 — Flatten a Multilevel Doubly Linked List
-

1 Day 23 — Hard Pattern Exposure (Controlled)

LeetCode

- 146 — LRU Cache (Linked List + HashMap)
(Just understand, don't worry if slow)
-

[1] Day 24 — Convert Recursion to Iteration

Do

- Take one LL recursion
- Rewrite iteratively

LeetCode

- 206 — Reverse Linked List (both ways)
-

[1] Day 25 — Edge Case Discipline ★

Do

- Test:
 - empty list
 - one node
 - two nodes
 - Manually simulate
-

[1] Day 26 — Full Revision

Do

- Re-solve 3 medium LL problems
 - No hints, no notes
-

[1] Day 27 — Mock Interview Day ★

Solve in 90 minutes

- 19 — Remove Nth Node
- 206 — Reverse Linked List
- 142 — Linked List Cycle II

Explain:

- Pointer movement
 - Time & space
 - Edge cases
-

1 Day 28 — Template Writing

Do

- Write templates for:
 - Reverse LL
 - Merge LL
 - Fast–slow pointer
 - Dummy node usage
-

1 Day 29 — Light Practice

LeetCode

- 83 — Remove Duplicates
 - 328 — Odd Even Linked List
-

1 Day 30 — Reflection & Confidence Check ★

Do

- List:
 - Common pointer bugs
 - How to avoid them
- Re-solve one problem confidently

MONTH 7 — 30-DAY DAILY SCHEDULE

Goal: Flow control + low-level logic confidence

◆ WEEK 1 — Stack Basics + Core Patterns

Day 1 — Stack Fundamentals

Learn

- Stack using Python list
- push / pop
- LIFO behavior

LeetCode

- 20 — Valid Parentheses
 - 1047 — Remove All Adjacent Duplicates in String
-

Day 2 — Stack vs Recursion

Learn

- How recursion uses stack
- When explicit stack is safer

LeetCode

- 844 — Backspace String Compare
 - 682 — Baseball Game
-

Day 3 — Stack for Expression-like Problems

Learn

- Matching logic
- State tracking

LeetCode

- 1544 — Make The String Great
- 1614 — Maximum Nesting Depth of the Parentheses

Day 4 — Next Greater Element (Basics)

Learn

- Why brute force is slow
- Stack-based thinking

LeetCode

- 496 — Next Greater Element I
 - 503 — Next Greater Element II
-

Day 5 — Stack + Array Traversal

Learn

- Index stack

LeetCode

- 739 — Daily Temperatures
 - 1475 — Final Prices With a Special Discount in a Shop
-

Day 6 — Stack Cleanup & Edge Cases

Learn

- Empty stack checks
- Final stack state

LeetCode

- 71 — Simplify Path
 - 1441 — Build an Array With Stack Operations
-

Day 7 — Weekly Revision

Do

- Re-solve 20 or 739
- Explain why stack works 

◆ WEEK 2 — Queue + Deque Patterns

1 Day 8 — Queue Basics

Learn

- FIFO concept
- Why `list.pop(0)` is slow

LeetCode

- 933 — Number of Recent Calls
 - 1700 — Number of Students Unable to Eat Lunch
-

1 Day 9 — collections.deque

Learn

- `append` / `popleft` O(1)

LeetCode

- 225 — Implement Stack using Queues
 - 232 — Implement Queue using Stacks
-

1 Day 10 — Sliding Window Maximum

Learn

- Why deque is needed

LeetCode

- 239 — Sliding Window Maximum
 - 1438 — Longest Continuous Subarray With Absolute Diff \leq Limit
-

1 Day 11 — Queue vs Stack Decision

Learn

- When to use which

LeetCode

- 649 — Dota2 Senate
 - 2073 — Time Needed to Buy Tickets
-

1 Day 12 — Circular Queue Concept

Learn

- Wrap-around idea

LeetCode

- 622 — Design Circular Queue
 - 641 — Design Circular Deque
-

1 Day 13 — Mixed Queue Practice

LeetCode

- 346 — Moving Average from Data Stream
 - 950 — Reveal Cards In Increasing Order
-

1 Day 14 — Weekly Revision

Do

- Re-solve 239
 - Dry-run deque operations ★
-

◆ WEEK 3 — Monotonic Stack (🔥 CRITICAL)

1 Day 15 — Monotonic Stack Basics

Learn

- Increasing vs decreasing stack
- Why total ops = $O(n)$

LeetCode

- 739 — Daily Temperatures (revisit)

- 901 — Online Stock Span
-

Day 16 — Monotonic Stack (Advanced)

Learn

- Previous greater / smaller element

LeetCode

- 84 — Largest Rectangle in Histogram
 - 85 — Maximal Rectangle (*conceptual*)
-

Day 17 — Monotonic Stack Variants

Learn

- Next smaller element

LeetCode

- 907 — Sum of Subarray Minimums
 - 1019 — Next Greater Node In Linked List
-

Day 18 — Monotonic Stack + Array

LeetCode

- 503 — Next Greater Element II (revisit)
 - 1475 — Final Prices (revisit)
-

Day 19 — When Monotonic Stack Fails

Learn

- Recognize applicability

LeetCode

- 456 — 132 Pattern
 - 316 — Remove Duplicate Letters
-

Day 20 — Full Stack Revision

Do

- Re-solve 739 or 84
 - Explain monotonic logic 
-

Day 21 — Weekly Revision

Do

- Write monotonic stack template
 - Note mistakes 
-

◆ WEEK 4 — Bit Manipulation + Mocks

Day 22 — Bit Basics (AND, OR, XOR)

Learn

- Truth tables
- XOR intuition

LeetCode

- 136 — Single Number
 - 389 — Find the Difference
-

Day 23 — XOR Tricks

Learn

- $a \wedge a = 0$
- $a \wedge 0 = a$

LeetCode

- 260 — Single Number III
 - 268 — Missing Number
-

Day 24 — Power of Two

Learn

- n & (n-1) trick
- Python infinite bits

LeetCode

- 231 — Power of Two
 - 342 — Power of Four
-

Day 25 — Bit Manipulation Practice

LeetCode

- 191 — Number of 1 Bits
 - 338 — Counting Bits
-

Day 26 — Mixed Low-level Practice

LeetCode

- 405 — Convert a Number to Hexadecimal
 - 461 — Hamming Distance
-

Day 27 — Full Revision

Do

- Re-solve:
 - 20
 - 239
 - 136
 - Identify pattern instantly 
-

Day 28 — Mock Interview Day

Solve in 90 minutes

- 739 — Daily Temperatures
- 239 — Sliding Window Maximum
- 136 — Single Number

Explain:

- Pattern
 - Time & space
 - Why this DS
-

1 Day 29 — Template Writing

Do

- Write templates for:
 - Stack
 - Monotonic stack
 - Deque sliding window
 - XOR usage
-

1 Day 30 — Reflection & Confidence Check ⭐

Do

- List:
 - When to use stack
 - When to use queue
 - When bit tricks apply
- Re-solve one medium confidently

MONTH 8 — 30-DAY DAILY SCHEDULE

Goal: Tree + heap intuition (interview-ready)

◆ WEEK 1 — Tree Basics + Traversals

Day 1 — Binary Tree Basics

Learn

- Node, left, right
- Height vs depth

LeetCode

- 104 — Maximum Depth of Binary Tree
 - 111 — Minimum Depth of Binary Tree
-

Day 2 — DFS Traversals (Recursive)

Learn

- Preorder, Inorder, Postorder

LeetCode

- 144 — Binary Tree Preorder Traversal
 - 94 — Binary Tree Inorder Traversal
-

Day 3 — DFS Traversals (Postorder)

Learn

- When postorder is useful

LeetCode

- 145 — Binary Tree Postorder Traversal
 - 226 — Invert Binary Tree
-

Day 4 — BFS (Level Order)

Learn

- Queue-based traversal

LeetCode

- 102 — Binary Tree Level Order Traversal
 - 107 — Binary Tree Level Order Traversal II
-

1 Day 5 — Recursive vs Iterative

Learn

- Stack vs recursion
- Python recursion depth risk

LeetCode

- 144 — Preorder Traversal (iterative)
 - 94 — Inorder Traversal (iterative)
-

1 Day 6 — Tree Properties

Learn

- Balanced vs unbalanced
- Complete vs full

LeetCode

- 110 — Balanced Binary Tree
 - 101 — Symmetric Tree
-

1 Day 7 — Weekly Revision

Do

- Re-solve 104, 102
 - Explain DFS vs BFS aloud 
-

◆ WEEK 2 — BST + Tree Patterns

Day 8 — Binary Search Tree (BST)

Learn

- BST invariant ($\text{left} < \text{root} < \text{right}$)

LeetCode

- 700 — Search in a Binary Search Tree
 - 701 — Insert into a Binary Search Tree
-

Day 9 — BST Validation

Learn

- Range-based checking

LeetCode

- 98 — Validate Binary Search Tree
 - 530 — Minimum Absolute Difference in BST
-

Day 10 — BST Traversal Logic

Learn

- Inorder gives sorted order

LeetCode

- 230 — Kth Smallest Element in a BST
 - 173 — Binary Search Tree Iterator
-

Day 11 — Lowest Common Ancestor (LCA)

Learn

- Bottom-up recursion

LeetCode

- 236 — Lowest Common Ancestor of a Binary Tree
 - 235 — Lowest Common Ancestor of a BST
-

Day 12 — Path-Based Problems

Learn

- Root-to-leaf logic

LeetCode

- 112 — Path Sum
 - 129 — Sum Root to Leaf Numbers
-

Day 13 — Tree Diameter & Depth

Learn

- Postorder usage

LeetCode

- 543 — Diameter of Binary Tree
 - 687 — Longest Univalue Path
-

Day 14 — Weekly Revision

Do

- Re-solve 236 or 543
 - Explain recursion flow 
-

WEEK 3 — Tree as Graph (IMPORTANT)

Day 15 — Tree as Graph Concept

Learn

- Parent mapping
- Visited set

LeetCode

- 863 — All Nodes Distance K in Binary Tree
- 742 — Closest Leaf in a Binary Tree

Day 16 — BFS from Target

Learn

- BFS with visited logic 

LeetCode

- 863 — All Nodes Distance K (revisit)
 - 1110 — Delete Nodes And Return Forest
-

Day 17 — Convert Tree to Graph

Learn

- Undirected edges

LeetCode

- 1372 — Longest ZigZag Path in a Binary Tree
 - 1161 — Maximum Level Sum of a Binary Tree
-

Day 18 — DFS vs BFS Decision

Learn

- Shortest path vs traversal

LeetCode

- 199 — Binary Tree Right Side View
 - 513 — Find Bottom Left Tree Value
-

Day 19 — Iterative Tree Traversal

Learn

- Explicit stack usage

LeetCode

- 173 — BST Iterator (revisit)
- 331 — Verify Preorder Serialization of a Binary Tree

1 Day 20 — Full Tree Revision

Do

- Re-solve 102, 236, 863
 - Identify pattern instantly 
-

1 Day 21 — Weekly Revision

Do

- Draw trees manually
 - Explain approach verbally 
-

◆ WEEK 4 — Heaps + Selection Problems

1 Day 22 — Heap Basics

Learn

- Min heap vs max heap
- Array representation

LeetCode

- 703 — Kth Largest Element in a Stream
 - 1046 — Last Stone Weight
-

1 Day 23 — heapq in Python

Learn

- push, pop, heapify

LeetCode

- 215 — Kth Largest Element in an Array
 - 973 — K Closest Points to Origin
-

Day 24 — Top-K Problems

Learn

- Heap vs sort decision 

LeetCode

- 347 — Top K Frequent Elements
 - 692 — Top K Frequent Words
-

Day 25 — Heap + Greedy

Learn

- Priority-based selection

LeetCode

- 295 — Find Median from Data Stream
 - 621 — Task Scheduler
-

Day 26 — Heap Internals Awareness

Learn

- Why operations are $O(\log n)$

LeetCode

- 506 — Relative Ranks
 - 1337 — The K Weakest Rows in a Matrix
-

Day 27 — Mixed Tree + Heap Practice

LeetCode

- 515 — Find Largest Value in Each Tree Row
 - 1005 — Maximize Sum Of Array After K Negations
-

Day 28 — Full Revision

Do

- Re-solve:
 - 236
 - 863
 - 215
 - Explain DS choice ★
-

1 Day 29 — Mock Interview Day ★

Solve in 90 minutes

- 102 — Level Order Traversal
- 236 — LCA
- 215 — Kth Largest Element

Explain:

- DFS vs BFS
 - Heap vs sort
 - Time & space
-

1 Day 30 — Template Writing & Reflection ★

Do

- Write templates for:
 - DFS
 - BFS
 - LCA
 - Heap Top-K
- List common mistakes

● MONTH 9 — 30-DAY DAILY SCHEDULE

Goal: Optimal decision making (Greedy mastery)

◆ WEEK 1 — Greedy Fundamentals (Thinking Discipline)

① Day 1 — What is Greedy?

Learn

- Greedy choice property ★
- Optimal substructure ★

LeetCode

- 455 — Assign Cookies
 - 860 — Lemonade Change
-

② Day 2 — When Greedy FAILS

Learn

- Counterexamples
- Why greedy is not universal

LeetCode

- 55 — Jump Game
 - 45 — Jump Game II
-

③ Day 3 — Greedy for Optimization

Learn

- Local vs global optimum

LeetCode

- 121 — Best Time to Buy and Sell Stock
 - 122 — Best Time to Buy and Sell Stock II
-

Day 4 — Greedy with Sorting

Learn

- Why sorting enables greedy

LeetCode

- 1710 — Maximum Units on a Truck
 - 2410 — Maximum Matching of Players With Trainers
-

Day 5 — Greedy Boundaries

Learn

- Inclusive vs exclusive logic

LeetCode

- 605 — Can Place Flowers
 - 605 — Revisit with edge cases
-

Day 6 — Mixed Greedy Practice

LeetCode

- 1403 — Minimum Subsequence in Non-Increasing Order
 - 409 — Longest Palindrome
-

Day 7 — Weekly Revision

Do

- Re-solve 455 or 860
 - Explain greedy proof aloud 
-

◆ WEEK 2 — Interval Problems (CORE INTERVIEW AREA)

Day 8 — Interval Representation

Learn

- [start, end] meaning
- Sorting by start vs end ★

LeetCode

- 228 — Summary Ranges
 - 252 — Meeting Rooms
-

1 Day 9 — Interval Merging

Learn

- Overlap detection

LeetCode

- 56 — Merge Intervals
 - 57 — Insert Interval
-

2 Day 10 — Non-overlapping Intervals

Learn

- Remove minimum intervals

LeetCode

- 435 — Non-overlapping Intervals
 - 452 — Minimum Number of Arrows to Burst Balloons
-

3 Day 11 — Boundary Handling ★

Learn

- Touching intervals
- Closed vs open ranges

LeetCode

- 763 — Partition Labels
 - 986 — Interval List Intersections
-

1 Day 12 — Interval + Greedy Proof

Learn

- Why sorting by end works

LeetCode

- 1029 — Two City Scheduling
 - 1221 — Split a String in Balanced Strings
-

1 Day 13 — Interval Revision

Do

- Re-solve 56 & 435
 - Explain boundary logic ⭐
-

1 Day 14 — Weekly Revision

Do

- Identify:
 - start-sort problems
 - end-sort problems
-

◆ WEEK 3 — Scheduling + Greedy + Heap

1 Day 15 — Scheduling Basics

Learn

- Activity selection idea

LeetCode

- 252 — Meeting Rooms (revisit)
 - 253 — Meeting Rooms II
-

1 Day 16 — Greedy + Heap (🔥 IMPORTANT)

Learn

- Min heap for earliest end time

LeetCode

- 253 — Meeting Rooms II (revisit)
 - 1094 — Car Pooling
-

1 Day 17 — Deadline-based Scheduling

Learn

- Replace worst choice

LeetCode

- 630 — Course Schedule III
 - 1353 — Maximum Number of Events That Can Be Attended
-

1 Day 18 — Greedy with Replacement

Learn

- Remove largest / smallest

LeetCode

- 1833 — Maximum Ice Cream Bars
 - 2383 — Minimum Hours of Training
-

1 Day 19 — Greedy + Heap Practice

LeetCode

- 621 — Task Scheduler
 - 767 — Reorganize String
-

1 Day 20 — Full Scheduling Revision

Do

- Re-solve 253 or 630

- Explain heap usage ★
-

1 Day 21 — Weekly Revision

Do

- Write greedy decision checklist ★
-

◆ WEEK 4 — Mixed Practice + Mocks

1 Day 22 — Mixed Greedy Problems

LeetCode

- 406 — Queue Reconstruction by Height
 - 665 — Non-decreasing Array
-

1 Day 23 — Greedy vs DP Thinking

Learn

- Why DP is overkill here

LeetCode

- 376 — Wiggle Subsequence
 - 1323 — Maximum 69 Number
-

1 Day 24 — Hard Greedy (Controlled)

LeetCode

- 134 — Gas Station
 - 968 — Binary Tree Cameras (*intuition only*)
-

1 Day 25 — Edge Case Discipline ★

Do

- Test:

- empty input
 - single interval
 - fully overlapping
-

1 Day 26 — Full Revision

Do

- Re-solve 5 weakest greedy problems
 - Focus on proof, not code
-

1 Day 27 — Mock Interview Day ★

Solve in 90 minutes

- 56 — Merge Intervals
- 253 — Meeting Rooms II
- 455 — Assign Cookies

Explain:

- Greedy choice
 - Sorting key
 - Time & space
-

1 Day 28 — Template Writing

Do

- Write templates for:
 - Greedy proof
 - Interval merging
 - Scheduling with heap
-

1 Day 29 — Light Practice

LeetCode

- 122 — Best Time to Buy and Sell Stock II
 - 605 — Can Place Flowers
-

1 Day 30 — Reflection & Confidence Check ★

Do

- Answer:
 - When greedy works
 - When greedy fails
- Re-solve one medium confidently

MONTH 10 — 30-DAY DAILY SCHEDULE

Goal: Complex relationship handling (Graph confidence)

◆ WEEK 1 — Graph Fundamentals + Traversals

1 Day 1 — Graph Basics

Learn

- Graph terminology
- Adjacency list vs adjacency matrix ★
- Space/time tradeoffs

LeetCode

- 1971 — Find if Path Exists in Graph
 - 1791 — Find Center of Star Graph
-

1 Day 2 — Graph Representation

Learn

- Build adjacency list (dict of lists)
- Directed vs undirected ★

LeetCode

- 997 — Find the Town Judge
 - 1436 — Destination City
-

1 Day 3 — BFS Basics

Learn

- Queue-based traversal
- Visited set

LeetCode

- 733 — Flood Fill

- 200 — Number of Islands
-

Day 4 — DFS Basics

Learn

- Recursive DFS
- Stack-based DFS

LeetCode

- 695 — Max Area of Island
 - 463 — Island Perimeter
-

Day 5 — BFS vs DFS Decisions

Learn

- Shortest path vs exploration
- Python recursion safety

LeetCode

- 994 — Rotting Oranges
 - 1091 — Shortest Path in Binary Matrix
-

Day 6 — Connected Components

Learn

- Count components

LeetCode

- 547 — Number of Provinces
 - 323 — Number of Connected Components in an Undirected Graph
-

Day 7 — Weekly Revision

Do

- Re-solve 200 or 994

- Explain BFS vs DFS choice aloud ⭐
-

◆ WEEK 2 — Cycle Detection + DAG

1 Day 8 — Cycle Detection (Undirected)

Learn

- Parent tracking
- DFS logic

LeetCode

- 684 — Redundant Connection
 - 261 — Graph Valid Tree
-

1 Day 9 — Cycle Detection (Directed)

Learn

- Recursion stack
- Visited states ⭐

LeetCode

- 207 — Course Schedule
 - 802 — Find Eventual Safe States
-

1 Day 10 — DAG Concept

Learn

- What is DAG
- Why cycles break DAG

LeetCode

- 207 — Course Schedule (revisit)
 - 210 — Course Schedule II
-

Day 11 — Topological Sort (Kahn's Algorithm)

Learn

- Indegree
- Queue processing 

LeetCode

- 210 — Course Schedule II (revisit)
 - 1203 — Sort Items by Groups Respecting Dependencies (*conceptual*)
-

Day 12 — Topo Sort via DFS (Awareness)

Learn

- Postorder stack
- Reverse result

LeetCode

- 207 — Course Schedule (DFS approach)
 - 1192 — Critical Connections in a Network (*intuition only*)
-

Day 13 — When Topo Sort Fails

Learn

- Cycle detection using topo

LeetCode

- 802 — Find Eventual Safe States (revisit)
 - 1557 — Minimum Number of Vertices to Reach All Nodes
-

Day 14 — Weekly Revision

Do

- Re-solve 207 or 210
- Explain DAG logic aloud 

◆ WEEK 3 — Union-Find (DSU) Mastery

1 Day 15 — Union-Find Basics

Learn

- Parent array
- Find & union

LeetCode

- 547 — Number of Provinces (DSU version)
 - 684 — Redundant Connection (DSU version)
-

1 Day 16 — Path Compression

Learn

- Flatten tree
- Amortized complexity ★

LeetCode

- 1319 — Number of Operations to Make Network Connected
 - 721 — Accounts Merge
-

1 Day 17 — Union by Rank

Learn

- Attach smaller tree to larger

LeetCode

- 947 — Most Stones Removed with Same Row or Column
 - 990 — Satisfiability of Equality Equations
-

1 Day 18 — DSU vs DFS/BFS ★

Learn

- When DSU is better
- When DSU fails

LeetCode

- 399 — Evaluate Division (DFS better)
 - 1061 — Lexicographically Smallest Equivalent String
-

1 Day 19 — DSU on Grids

Learn

- Mapping 2D → 1D

LeetCode

- 959 — Regions Cut By Slashes
 - 305 — Number of Islands II (*conceptual*)
-

1 Day 20 — Full DSU Revision

Do

- Re-solve 721 or 947
 - Explain DSU decision aloud 
-

1 Day 21 — Weekly Revision

Do

- Write DSU template
 - Note common mistakes 
-

◆ WEEK 4 — Mixed Graph Practice + Mocks

1 Day 22 — Graph Traversal Practice

LeetCode

- 130 — Surrounded Regions

- 417 — Pacific Atlantic Water Flow
-

Day 23 — BFS on Graphs

Learn

- Multi-source BFS

LeetCode

- 542 — 01 Matrix
 - 286 — Walls and Gates
-

Day 24 — DFS on Graphs

LeetCode

- 329 — Longest Increasing Path in a Matrix
 - 133 — Clone Graph
-

Day 25 — Edge Case Discipline

Do

- Empty graph
 - Single node
 - Disconnected graph
-

Day 26 — Full Revision

Do

- Re-solve 3 medium graph problems
 - No notes, no hints
-

Day 27 — Mock Interview Day

Solve in 90 minutes

- 200 — Number of Islands

- 207 — Course Schedule
- 721 — Accounts Merge

Explain:

- Graph type
 - Traversal choice
 - Time & space
-

1 Day 28 — Template Writing

Do

- Write templates for:
 - BFS
 - DFS
 - Topological sort
 - Union-Find
-

1 Day 29 — Light Practice

LeetCode

- 997 — Find the Town Judge
 - 1971 — Find if Path Exists in Graph
-

1 Day 30 — Reflection & Confidence Check ★

Do

- Answer:
 - BFS vs DFS
 - DSU vs traversal
- Re-solve one medium confidently

MONTH 11 — 30-DAY DAILY SCHEDULE

Goal: DP-safe (not DP-panic)

◆ WEEK 1 — DP Mindset + 1D DP (FOUNDATION)

1 Day 1 — When to Use DP

Learn

- Overlapping subproblems
- Optimal substructure
- DP vs recursion vs greedy 

LeetCode

- 70 — Climbing Stairs
 - 509 — Fibonacci Number
-

1 Day 2 — DP Framework

Learn

- State
- Transition
- Base case

LeetCode

- 746 — Min Cost Climbing Stairs
 - 1137 — N-th Tribonacci Number
-

1 Day 3 — Memoization

Learn

- Top-down DP
- Cache repeated work

LeetCode

- 198 — House Robber
 - 740 — Delete and Earn
-

1 Day 4 — Tabulation

Learn

- Bottom-up DP
- Table filling order 

LeetCode

- 198 — House Robber (tabulation)
 - 213 — House Robber II
-

1 Day 5 — Space Optimization

Learn

- Why full DP table isn't needed

LeetCode

- 70 — Climbing Stairs ($O(1)$ space)
 - 746 — Min Cost Climbing Stairs (optimized)
-

1 Day 6 — DP Time & Space Complexity

Learn

- State count
- Transition cost

LeetCode

- 53 — Maximum Subarray
 - 152 — Maximum Product Subarray
-

1 Day 7 — Weekly Revision

Do

- Re-solve 198 or 746
 - Write DP state & transition in words 
-

◆ WEEK 2 — 2D DP + Grid DP

1 Day 8 — 2D DP Basics

Learn

- Row–column DP table

LeetCode

- 62 — Unique Paths
 - 63 — Unique Paths II
-

1 Day 9 — Grid DP (Path Problems)

Learn

- From top-left to bottom-right

LeetCode

- 64 — Minimum Path Sum
 - 120 — Triangle
-

1 Day 10 — Grid DP Variants

Learn

- Multiple directions

LeetCode

- 931 — Minimum Falling Path Sum
 - 221 — Maximal Square
-

1 Day 11 — DP with Obstacles & Constraints

Learn

- Blocked cells

LeetCode

- 63 — Unique Paths II (revisit)
 - 174 — Dungeon Game (*intuition first*)
-

1 Day 12 — State Explosion Awareness

Learn

- Why DP blows up
- How to reduce state

LeetCode

- 416 — Partition Equal Subset Sum
 - 494 — Target Sum
-

1 Day 13 — Grid DP Revision

Do

- Re-solve 62 or 64
 - Explain transition order aloud 
-

1 Day 14 — Weekly Revision

Do

- Write:
 - 1D DP template
 - 2D DP template
-

◆ WEEK 3 — Knapsack + LIS (CORE INTERVIEW)

1 Day 15 — 0/1 Knapsack Concept

Learn

- Pick / not pick logic

LeetCode

- 416 — Partition Equal Subset Sum (revisit)
 - 1049 — Last Stone Weight II
-

1 Day 16 — Knapsack Variants

Learn

- Capacity-based DP

LeetCode

- 322 — Coin Change
 - 518 — Coin Change II
-

1 Day 17 — Unbounded Knapsack

Learn

- Reuse items

LeetCode

- 377 — Combination Sum IV
 - 139 — Word Break
-

1 Day 18 — LIS ($O(n^2)$)

Learn

- $dp[i]$ meaning

LeetCode

- 300 — Longest Increasing Subsequence
 - 673 — Number of Longest Increasing Subsequence
-

1 Day 19 — LIS Optimization (Awareness)

Learn

- Binary search optimization (idea only)

LeetCode

- 300 — LIS (optimized idea)
 - 354 — Russian Doll Envelopes (*intuition*)
-

1 Day 20 — Knapsack + LIS Revision

Do

- Re-solve 322 or 300
 - Write state & transition 
-

1 Day 21 — Weekly Revision

Do

- Explain knapsack in plain English
 - Explain LIS logic aloud 
-

◆ WEEK 4 — DP vs Greedy + Mocks

1 Day 22 — DP vs Greedy

Learn

- Why greedy fails sometimes

LeetCode

- 55 — Jump Game
 - 45 — Jump Game II
-

1 Day 23 — DP on Strings

Learn

- Compare prefixes

LeetCode

- 1143 — Longest Common Subsequence
 - 583 — Delete Operation for Two Strings
-

Day 24 — DP on Subsequences

Learn

- Matching logic

LeetCode

- 516 — Longest Palindromic Subsequence
 - 647 — Palindromic Substrings
-

Day 25 — Iterative DP Safety

Learn

- Why recursion TLEs in Python

LeetCode

- 322 — Coin Change (iterative only)
 - 198 — House Robber (revisit)
-

Day 26 — Full DP Revision

Do

- Re-solve 3 medium DP problems
 - No notes
-

Day 27 — Mock Interview Day

Solve in 90 minutes

- 198 — House Robber
- 62 — Unique Paths
- 322 — Coin Change

Explain:

- State
 - Transition
 - Complexity
-

1 Day 28 — DP Template Writing

Do

- Write templates for:
 - 1D DP
 - 2D DP
 - Knapsack
 - LIS
-

1 Day 29 — Light Practice

LeetCode

- 338 — Counting Bits
 - 91 — Decode Ways
-

1 Day 30 — Reflection & Confidence Check

Do

- Answer:
 - When DP is needed
 - How to define state
- Re-solve one DP problem confidently

MONTH 12 — 30-DAY DAILY SCHEDULE

Goal: Offer-ready (DSA + OOP + communication)

◆ WEEK 1 — Pattern-Wise Revision (CORE)

① Day 1 — Arrays + Two Pointers

Revise

- Traversal
- Two pointers
- In-place logic

LeetCode

- 189 — Rotate Array
- 167 — Two Sum II

Focus

- Boundary handling
 - Time & space explanation ★
-

② Day 2 — Sliding Window

Revise

- Fixed vs variable window
- Expand / shrink logic

LeetCode

- 3 — Longest Substring Without Repeating Characters
 - 209 — Minimum Size Subarray Sum
-

③ Day 3 — Prefix + Hashing

Revise

- Prefix sum + hashmap

- Why sliding window fails (negatives)

LeetCode

- 560 — Subarray Sum Equals K
 - 525 — Contiguous Array
-

1 Day 4 — Hashing Patterns

Revise

- Frequency counting
- Lookup optimization

LeetCode

- 1 — Two Sum
 - 49 — Group Anagrams
-

1 Day 5 — Stack + Queue

Revise

- Stack patterns
- Queue / deque usage

LeetCode

- 20 — Valid Parentheses
 - 239 — Sliding Window Maximum
-

1 Day 6 — Linked List

Revise

- Dummy node
- Fast & slow pointers

LeetCode

- 206 — Reverse Linked List
- 19 — Remove Nth Node From End

1 Day 7 — Weekly Revision

Do

- Re-solve 2 weakest problems
 - Update **mistake log** 
-

◆ WEEK 2 — Trees, Graphs, DP (CONFIDENCE BUILDING)

1 Day 8 — Trees (DFS / BFS)

Revise

- Traversals
- BFS vs DFS decision

LeetCode

- 102 — Level Order Traversal
 - 236 — LCA of Binary Tree
-

1 Day 9 — Tree as Graph

Revise

- Parent mapping
- BFS from target

LeetCode

- 863 — All Nodes Distance K
 - 199 — Right Side View
-

1 Day 10 — Heaps

Revise

- Heap vs sort decisions 

LeetCode

- 215 — Kth Largest Element
 - 347 — Top K Frequent Elements
-

Day 11 — Graphs

Revise

- BFS / DFS
- Cycle detection
- Topo sort

LeetCode

- 200 — Number of Islands
 - 207 — Course Schedule
-

Day 12 — Union-Find

Revise

- DSU vs DFS decision 

LeetCode

- 721 — Accounts Merge
 - 684 — Redundant Connection
-

Day 13 — Dynamic Programming

Revise

- State → transition → base
- Iterative DP preference 

LeetCode

- 198 — House Robber
 - 62 — Unique Paths
-

Day 14 — Weekly Revision

Do

- Re-solve 1 DP + 1 graph problem
 - Explain approach aloud 
-

WEEK 3 — Timed Practice + Mock Interviews

Day 15 — Timed Practice (Easy–Medium)

Do

- 3 problems in 60 minutes

Suggested:

- 121 — Best Time to Buy and Sell Stock
 - 20 — Valid Parentheses
 - 704 — Binary Search
-

Day 16 — Timed Practice (Medium)

Do

- 2 problems in 60 minutes

Suggested:

- 560 — Subarray Sum Equals K
 - 239 — Sliding Window Maximum
-

Day 17 — Mock Interview (DSA)

Do

- Solve 2 problems
- Think aloud 
- Explain tradeoffs

Suggested:

- 236 — LCA
 - 215 — Kth Largest
-

1 Day 18 — Mock Interview (OOP)

Practice

- Explain:
 - Encapsulation vs abstraction
 - Composition vs inheritance 

Code

- Simple BankAccount or Student class
-

1 Day 19 — Debugging Discipline

Practice

- Edge cases
- Dry runs
- Assertions
- Failure explanation 

LeetCode

- 33 — Search in Rotated Sorted Array
-

1 Day 20 — Full Mock Day

90 minutes

- 1 array/string
- 1 tree/graph
- 1 DP

Example:

- 3 — Longest Substring
- 102 — Level Order

- 198 — House Robber
-

1 Day 21 — Reflection

Do

- Update mistake log
 - Identify top 5 weak patterns 
-

◆ WEEK 4 — Interview Polish + Bonus Prep

1 Day 22 — Clean Coding Practice

Focus

- Variable naming
- Helper functions
- Early returns

LeetCode

- 704 — Binary Search
 - 206 — Reverse Linked List
-

1 Day 23 — Handling Interruptions

Practice

- Pause → clarify → continue
- Answer “what if” questions

LeetCode

- 56 — Merge Intervals
-

1 Day 24 — Python → Java (Optional)

Do

- Solve 2 known problems in Java

Suggested:

- 1 — Two Sum
 - 20 — Valid Parentheses
-

1 Day 25 — LRU Cache (Bonus)

Learn

- HashMap + Doubly Linked List

LeetCode

- 146 — LRU Cache (*understand well, code if possible*)
-

1 Day 26 — Simple Class Design

Practice

- Design:
 - Library
 - Parking lot (basic)

Explain decisions 

1 Day 27 — Final Mock Interview

Do

- Full interview simulation
 - 45 min coding
 - 15 min explanation
-

1 Day 28 — Light Revision

Do

- Re-solve 2 favorite problems
 - Build confidence
-

Day 29 — Resume + Story Prep

Prepare

- Project explanation
 - DSA learning story
 - Strengths & weaknesses 
-

Day 30 — RESET DAY

Do

- Light revision only
- Sleep well
- Confidence check