Final Test Report (Brandbooost)

Project Name: Brandboost

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1. Purpose of Testing

The primary purpose of testing in the BrandBoost system was to ensure a seamless and intuitive user experience by evaluating UI components across different user roles like business owners, designers, and influencers. Since BrandBoost serves as a centralized collaboration platform, the testing focused on:

- **Functionality**: Verifying that all UI elements (buttons, forms, navigation menus, etc.) work as intended.
- **Usability**: Ensuring the interface is user-friendly and accessible for all stakeholders.
- Consistency: Maintaining a uniform design language across the platform.

Scope - All the UIs of four user roles.

Testing Approach - Manually done functional and negative testings

Testing Environment - Chrome browser

2. Test Execution summary

Total Test Cases	Passed	Failed	Pass Rate
115	108	07	93.9%

3. Failed Test Cases

Test Case ID	Description	Status
CPC-05	Get Custom Package Profile with valid ID	Failed
CPC-06	Get Custom Package Profile with non existent ID	Failed
GCC-04	Get Service Count	Failed
GCC-05	Get User Count as Admin	Failed

GCC-07	Get User Counts with since time	Failed
GCC-08	Get total complaint count as admin	Failed
USR-01	Update profile picture with valid image	Failed

4. Conclusion

- UI functionalities are stable, but date filtering needs fixes.
- Release after fixing CPC-05, CPC-06, GCC-04, GCC-05, GCC-07, GCC-08, USR-01 bugs.