

CSCI 2251 – Programming Assignment

Matrix Addition – Part 1 of 2

This assignment has the following objectives:

1. implement concurrent processing, Java multi-threading.
2. split a larger problem into smaller problems.
3. assign each sub-problem to a separate thread.
4. gather the results from all threads.
5. minimize system resource usage, use shared memory to eliminate memory copy, multi-threading to effectively utilize processor cycles (especially for multi-core computers).

Problem Description

Given two integer matrices, A and B, you are asked to write a program to perform matrix addition ($A + B$).

Both matrices will have the same number of rows and columns.

You need to divide A and B into four equal (or close to equal) size submatrices (I will refer to them as A_{00} , A_{01} , A_{10} , A_{11} and B_{00} , B_{01} , B_{10} , B_{11})

If the original matrices have R rows and C columns, then each submatrix should have dimensions close to $(R/2) \times (C/2)$. In other words, each submatrix should be about one-quarter the size of the original matrices.

You need to create four Java threads. Each thread performs addition on one pair of the submatrices. For example, thread 0 performs addition on A_{00} and B_{00} , thread 1 performs addition on A_{01} and B_{01} , . . . etc.

The final result should be stored in a matrix C of size R x C.

➤ You must divide the two-dimensional array into the form such as: $A = \begin{bmatrix} A_{00} & A_{01} \\ A_{10} & A_{11} \end{bmatrix}$. Same for B and C.

Using the above example, if

A =

2	3	1	2	5	1
3	1	2	2	2	4
1	2	3	2	7	2
3	6	1	5	1	3

Then the upper left corner is

$A_{00} = \begin{bmatrix} 2 & 3 & 1 \\ 3 & 1 & 2 \end{bmatrix}$

One of your threads is responsible for adding

$$A_{00} + B_{00} = C_{00}$$

Same as

$$\begin{bmatrix} 2 & 3 & 1 \\ 3 & 1 & 2 \end{bmatrix} + \begin{bmatrix} 6 & 5 & 4 \\ 3 & 3 & 2 \end{bmatrix} = \begin{bmatrix} 8 & 8 & 5 \\ 6 & 4 & 3 \end{bmatrix}$$

List of classes that you will write:

- `Main` - contains the main method.
- `ThreadOperation` - extends `Thread` and performs submatrix addition

Instructions for Part 1

For part 1 you need to create both of the above classes.

1. In the main method of `Main`, instantiate four `ThreadOperation` objects, start them, and join them. Each `ThreadOperation` will take as input (through the constructor) two matrices and a quadrant indicator. The indicator could be a `String`, an `int`, an `enum` or a set of indexes. It's up to you.
2. In `Main.java`, write a static method named `print2dArray` that takes a two-dimensional array as input and prints it out with the rows and columns lined up. You must use `System.out.printf`.
3. Instantiate a test 2d array with any values you like in main and use it to verify that `print2dArray` works.
4. The filename should be given through the command prompt and passed into main via `String[] args`
5. Open and connect to the file using a `Scanner`.
6. Read in the number of rows and columns and save these in local variables in main.
7. Read in the first and second matrices (two-dimensional arrays) from the file. I recommend writing a method to accomplish this task and calling the method twice (once for each matrix). Consider using this method header:

```
public static int[][] matrixFromFile(int rows, int columns, Scanner
file_reader)
```

NOTE: if you are using a static scanner or an object-oriented approach then you may not need to pass these arguments to the method.

Information on the file format

- 1) the first line has two numbers, `R` and `C` (`R` rows, `C` columns), the size of both matrices `A` and `B`
- 2) the next `R` lines each has `C` elements for one of the rows of **A**
- 3) the next `R` lines each has `C` elements for one of the rows of **B**

Example:

```
4 6
2 3 1 2 5 1
3 1 2 2 2 4
1 2 3 2 7 2
3 6 1 5 1 3
6 5 4 1 4 3
3 3 2 2 1 1
7 5 4 3 2 5
2 1 8 4 8 4
```

For the above example, 4 is the number of rows, 6 is the number of columns. The first matrix values are highlighted in green and the second matrix is highlighted in red. The result of the sum should be as follow:

```
8 8 5 3 9 4
6 4 4 4 3 5
8 7 7 5 9 7
5 7 9 9 9 7
```

Example: The upper left quadrants of the corresponding matrices (highlighted in yellow) will be added together

```
4 6
2 3 1 2 5 1
3 1 2 2 2 4
1 2 3 2 7 2
3 6 1 5 1 3
6 5 4 1 4 3
3 3 2 2 1 1
7 5 4 3 2 5
2 1 8 4 8 4
```

For your convenience, three test cases are provided: matrix1.txt, matrix2.txt, and matrix3.txt.

One of the goals is to minimize the resource usage, such as memory and processor cycles. **Explain how multi-threaded code accomplishes this goal in your document. YOU MUST ANSWER THIS QUESTION IN A COMMENT AT THE TOP OF YOUR Main CLASS.** Tell me about blocking on I/O, multicore machines, how sluggish humans are, etcetera, and then tell me how multi-threading helps. Compare threads to processes and tell me the advantages of multi-threading. It doesn't have to be long. Three sentences will suffice if they are good sentences.

UML Diagram for Matrix Addition Part 1

Main
+ print2dArray(matrix: int[][]): void

ThreadOperation
- A : int[][] - B : int[][] - quadrant : String

```
<<constructor>>ThreadOperation(A : int[][], B :  
int[][], quadrant : String)  
+ run() : void
```

Compilation and Execution

I will test your program as follows:

```
javac *.java  
java Main matrix1.txt
```

or

```
java Main matrix2.txt  
  
java Main matrix3.txt
```