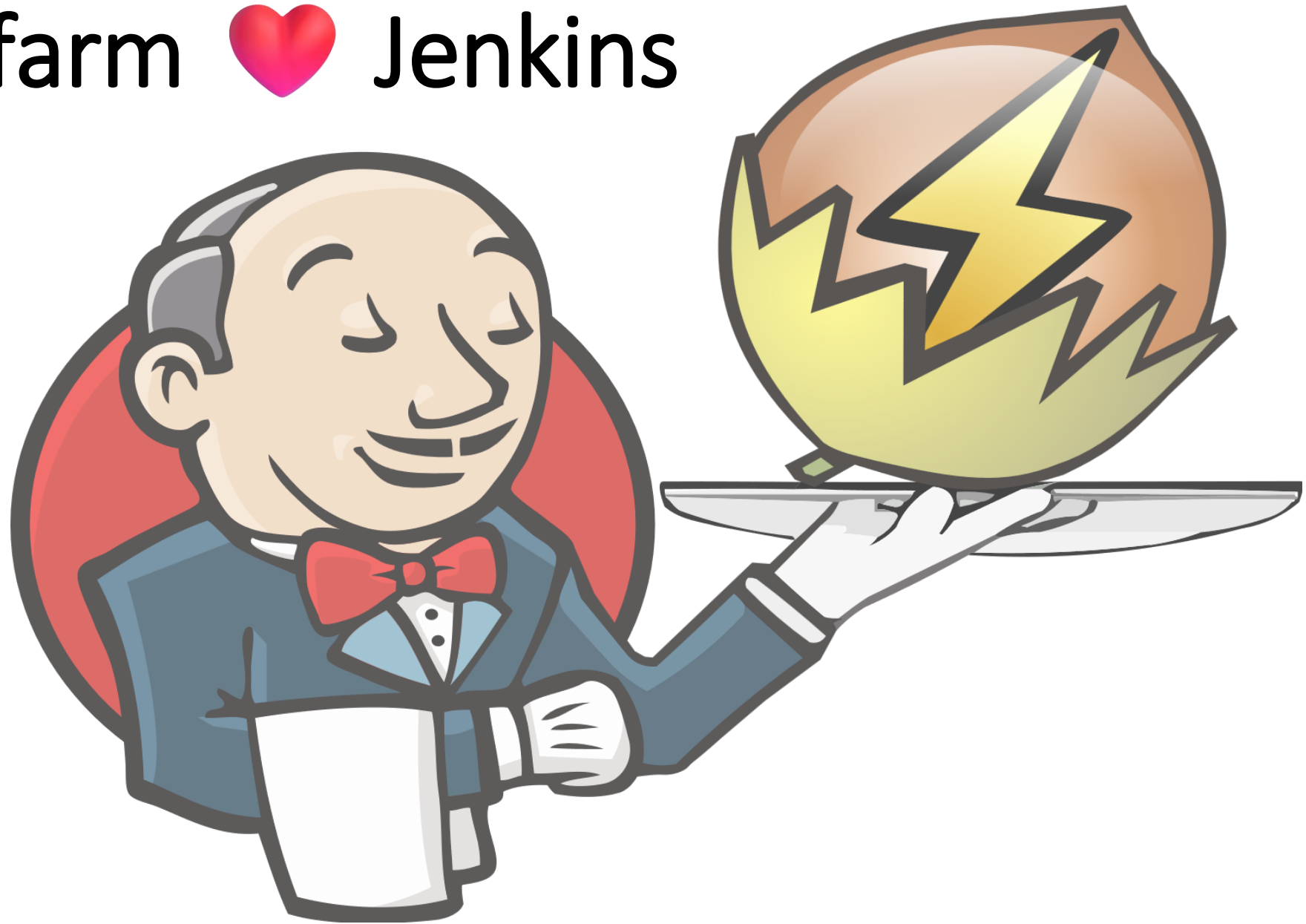


NUT CI farm ❤️ Jenkins

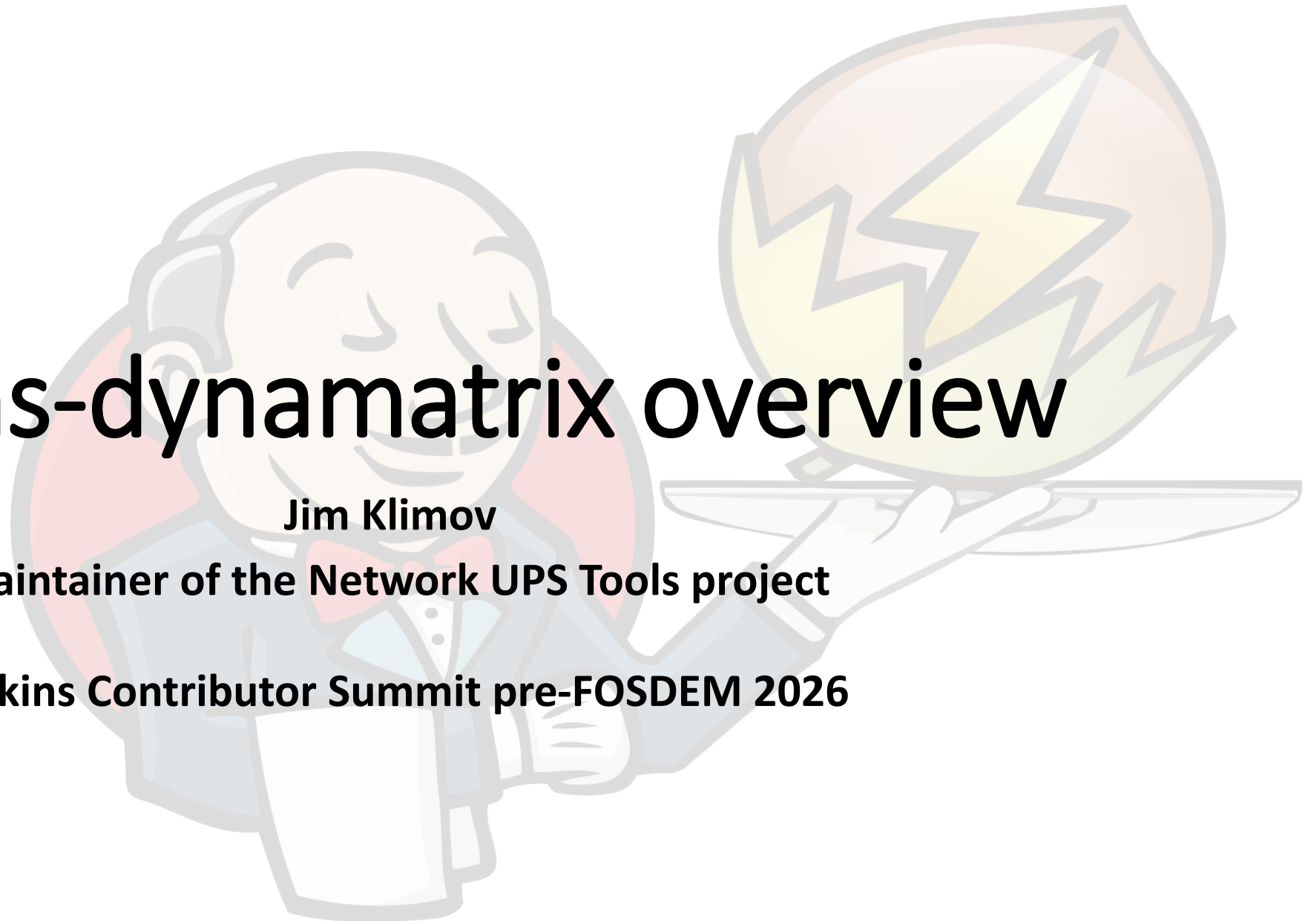


# Jenkins-dynamatrix overview

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**Maintainer of the Network UPS Tools project**

**Jenkins Contributor Summit pre-FOSDEM 2026**



# Why

- Our modus operandi: Any system that was power-protected with NUT, and is still alive, deserves to be protected with modern NUT versions. Their vendors may not be around... for decades now.
- Ensure portability across 25+ years of distros (and toolkit versions and implementations, and language revisions, and dependencies...)
- Not all tools, dependencies, features are ubiquitous, or behaved consistently over the years
- Not a single-vendor ecosystem like Java, NodeJS, Perl or Python – rather a lot of loosely similar programs doing their thing in different ways, expecting and complaining variably

# Why

- Had a practical problem with existing matrix approaches (in various CI offerings), where the matrix dictates the build agents which must exist for the CI build, and changes to matrix must be part of codebase
- Most free cloud CI platforms offer a few Linux/Windows(/MacOS) releases as task runners, with one or two CPU architectures
  - This represents the reality of market majority, but not the world FOSS lives in
- Loved Jenkins since before pipelines
- Wanted to learn JSL programming when they appeared

# More Why

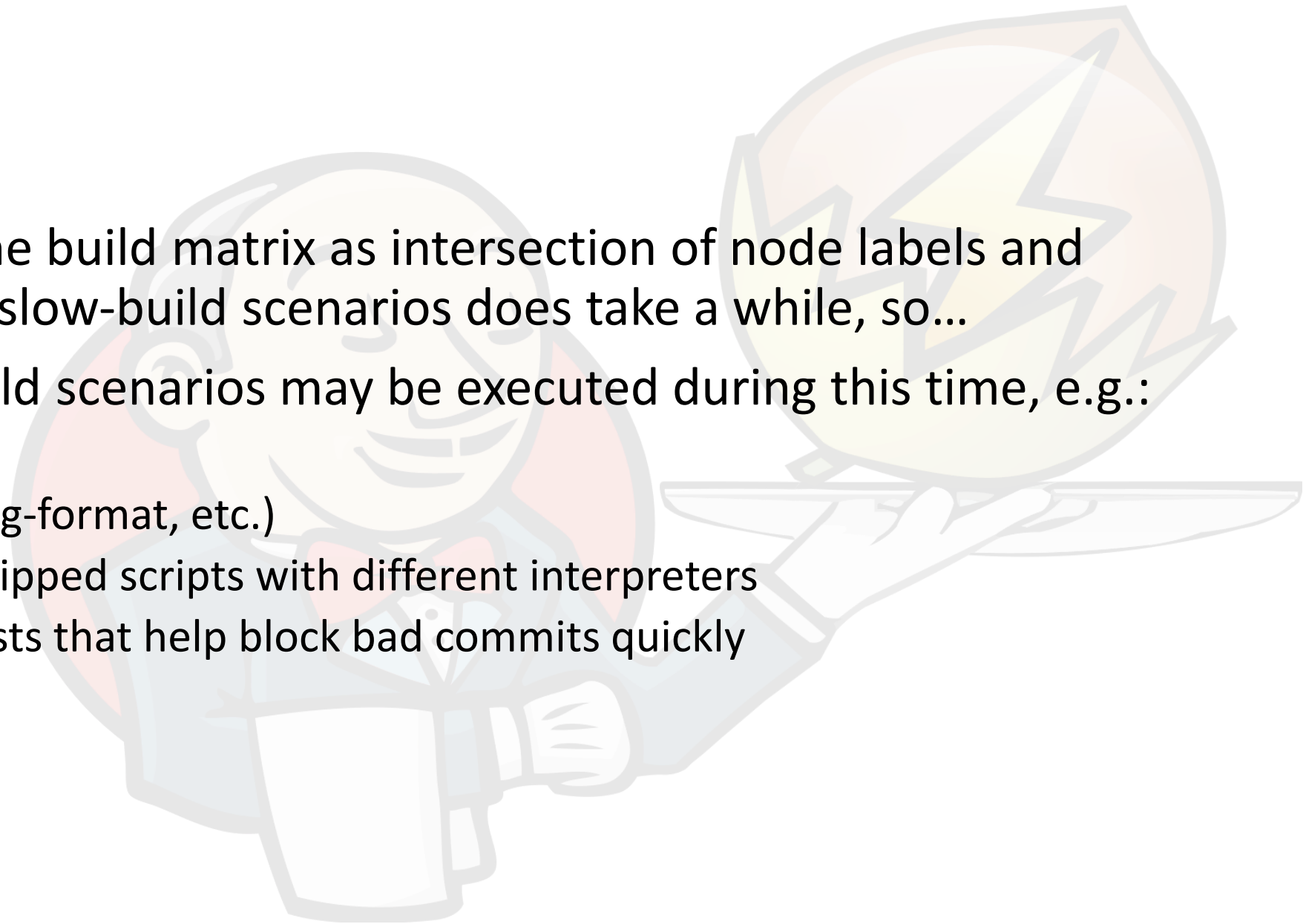
- Low-level projects in mind (C/C++ on different platforms), although variants of Python, JDK, etc. suffer similarly as languages evolve radically
- Shadow compilations improve quality and help bug hunts by different takes on static analysis, warnings => Jenkins Warnings-NG etc.
- Keep history of (main-branch) builds and their analysis and other artifacts
- Community can provide runners for machines they are interested in

# Some How

- A single Jenkins Shared Library with the logical backend of the Dynamatrix itself, dissemination of tested code base to builders (DynamatrixStash), work with build agents/nodes and their announced labels, supported toolkits (plain GNU autotools, ZeroMQ-inspired `ci_build.sh`), knowledge of supported C and C++ standards by certain GCC and CLANG version ranges, warning analysis summary, GH notification reporting of issues, Badge plugin progress reporting, etc.
- A Jenkinsfile-dynamatrix in a project declares the label-based axes of interest (e.g. `OS_DISTRO`, `COMPILER`, `${COMPILER}VER...`), possibly different for some “slow build” scenario groups and calls a step from the JSL to construct and run the parallel stages for work

# Some How

- “Discovery” of the build matrix as intersection of node labels and requirements of slow-build scenarios does take a while, so...
- ...a few quick-build scenarios may be executed during this time, e.g.:
  - Spellcheck
  - Stylecheck (clang-format, etc.)
  - Shellcheck of shipped scripts with different interpreters
  - Other smoke tests that help block bad commits quickly



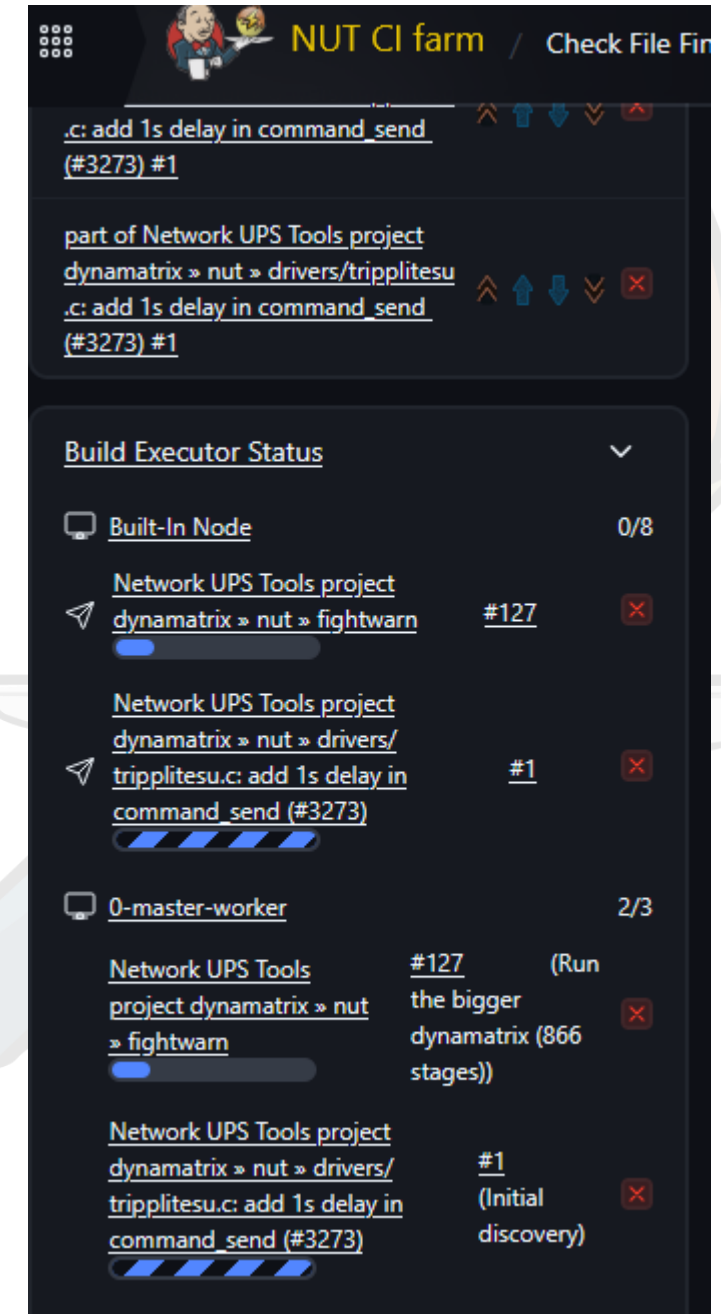
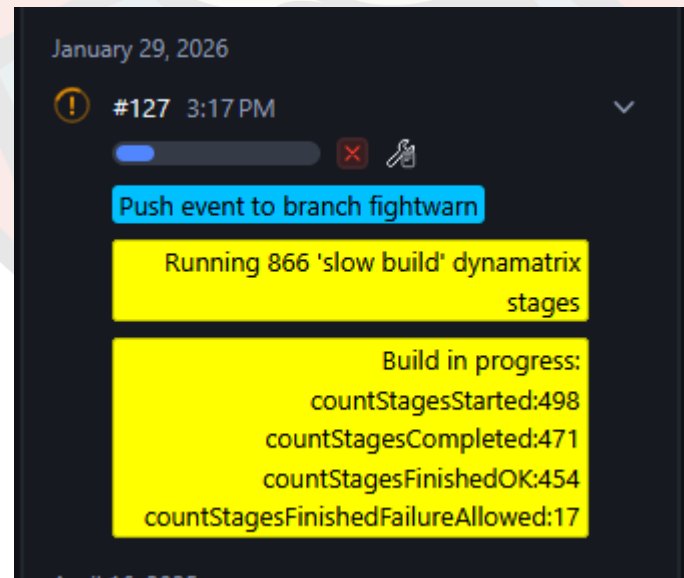
# Some How

- The (optional) quick-build stages are just another scenario type, so also are chosen by presence of, and scheduled to, supported build agents (those who declare having `aspell`, those with label values for `SHELL=xxx`, etc.)
  - FIXME: A way to prioritize these quick parallel stages as a `QueueItem` would be welcome, so that a new build can be smoked away or queued with its slow build matrix as appropriate
- Problematic cases are reported to GitHub with a link to latest log file (wherever it failed – configure, build, check, distcheck?..)



# Some How

- Examples from actual CI server?
  - Blue Ocean view
  - Agent configurations
  - GitHub results view
  - Badges



## Agent nutci-debian-13-arm64-rpi5

[Edit description](#)[Mark this node temporarily offline](#)

Swarm agent from 212.20.115.91: NUT CI swarm worker from nutci-debian-13-arm64-rpi5 launched Fri Jan 23 12:00:16 AM UTC 2026

Agent is connected.

Monitoring Data ▾

### Labels

nut-builder:alldrv CLANGVER=19 xARCH32=armv7l DYNAMATRIX\_UNSTASH\_PREFERENCE=scm-ws:nut-ci-src NUT\_BUILD\_CAPS=cppunit NUT\_BUILD\_CAPS=nutconf=yes  
xNUT\_BUILD\_CAPS=docs:man OS\_DISTRO=debian12 COMPILER=CLANG xdoc-builder COMPILER=GCC xSHELL\_PROGS=csh SHELL\_PROGS=busybox ARCH\_BITS=64 xSHELL\_PROGS=ksh93  
xARCH\_BITS=32 PYTHON=python3.13 SHELL\_PROGS=dash nut-builder nut-builder:DMF SHELL\_PROGS=bash OS\_FAMILY=linux ARCH64=aarch64 NUT\_BUILD\_CAPS=drivers:DMF=yes  
NUT\_BUILD\_CAPS=drivers:all swarm DYNAMATRIX\_REFREPO\_WORKSPACE\_LOCKNAME=gitcache-dynamatrix:ci-pve-rpi5 xNUT\_BUILD\_CAPS=docs:all GCCVER=14 xSHELL\_PROGS=zsh  
xSHELL\_PROGS=tcsh NUT\_BUILD\_CAPS=cppcheck SHELL\_PROGS=sh MAKE=make

✓ Network UPS Tools project dynamatrix / nut < 1234

Pipeline

Changes

Tests

Artifacts



Logout



Branch: master

🕒 7h 49m 50s

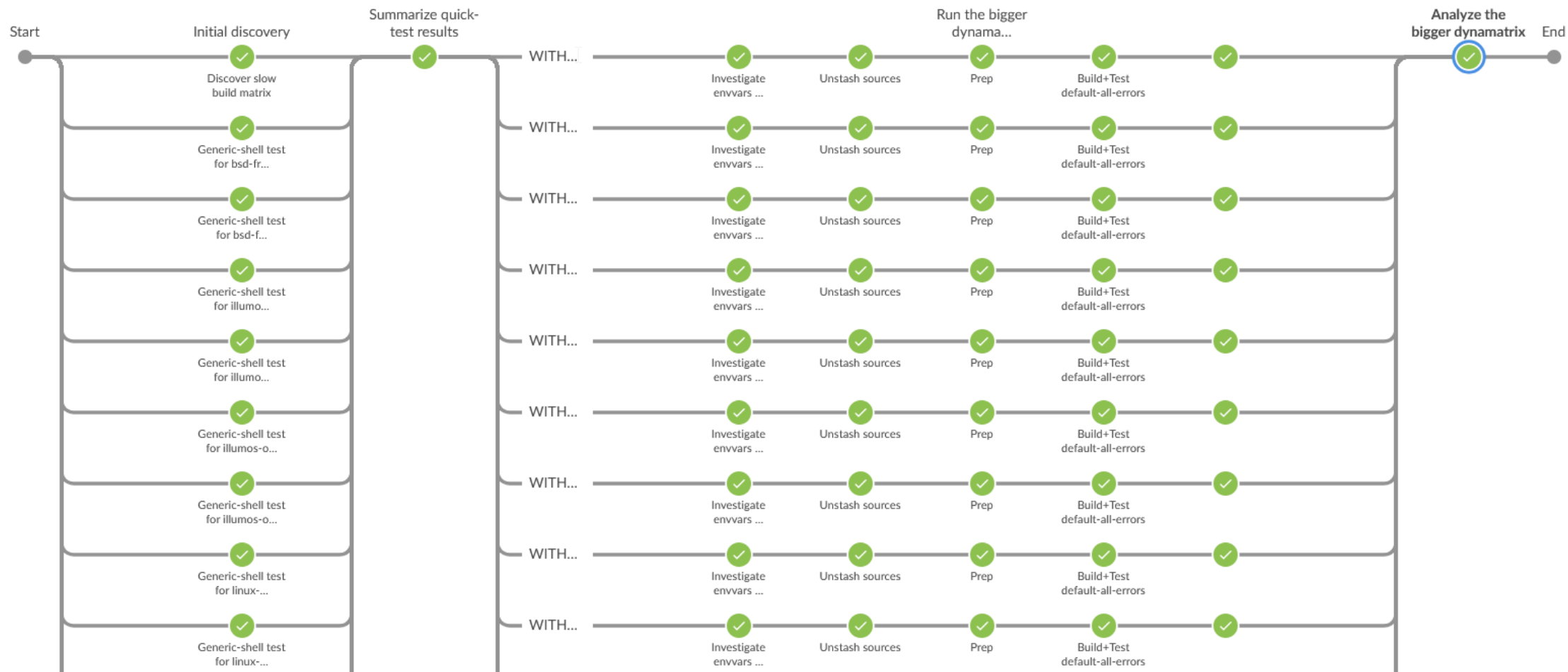
Changes by Tim Niemueller, noreply, Jim Klimov, vladdrako007

Commit: 5258b8f

🕒 17 hours ago

Push event to branch master

Description v2.8.5-rc2





✓ Initial discovery 16m

✓ Summarize quick-test results 1s

✓ Run the bigger dynamatrix (402 stages) 7h 31m

✓ Analyze the bigger dynamatrix 15s

✓ Analyze the bigger dynamatrix 15s Started 17h ago 0-master-worker

✓ Discover Git reference build nut/nut/master > 0.21s

✓ Publish issues create nut/nut/master > 6s

✓ Discover Git reference build nut/nut/master > 0.28s

✓ Publish issues create nut/nut/master > 6s




## Some checks haven't completed yet

1 neutral, 2 pending, 19 in progress, 8 successful checks


2 pending checks ▾



●  ci-nut-org/jenkins Waiting for status to be reported — This commit looks good


Required




●  shellcheck Waiting for status to be reported — awaiting shellcheck results




19 in progress checks ▾

●  GHA-05: CodeQL / Analyze (cpp, ubuntu-latest, manual, CC=clang CXX=clang++, no, libusb-0.1) (pull\_reque...




●  GHA-05: CodeQL / Analyze (cpp, ubuntu-latest, manual, CC=clang CXX=clang++, no, libusb-1.0) (pull\_reque...




●  GHA-05: CodeQL / Analyze (cpp, ubuntu-latest, manual, CC=clang CXX=clang++, no, no) (pull\_request) Start...




●  GHA-05: CodeQL / Analyze (cpp, ubuntu-latest, manual, CC=clang CXX=clang++, nss, libusb-0.1) (pull\_reque...




✗  shellcheck-mingw-ubuntu-impish-make-shellcheck — shellcheck for mingw-ubuntu-impish-make-shellcheck failed i...




✗  shellcheck-mingw-ubuntu-plucky-make-shellcheck — shellcheck for mingw-ubuntu-plucky-make-shellcheck failed i...




✗  shellcheck-openbsd-openbsd-6.5-gmake-shellcheck — shellcheck for openbsd-openbsd-6.5-gmake-shellcheck faile...




✗  shellcheck-openbsd-openbsd-6.5-make-shellcheck — shellcheck for openbsd-openbsd-6.5-make-shellcheck failed i...




✗  slowbuild-run/MATRIX\_TAG="bsd-freebsd12-gmake-shellcheck" — 'slow build' stage for MATRIX\_TAG="bsd-freeb...




✗  slowbuild-run/MATRIX\_TAG="bsd-freebsd12-make-shellcheck" — 'slow build' stage for MATRIX\_TAG="bsd-freebsd...



✗  slowbuild-run/MATRIX\_TAG="linux-centos-7-make-shellcheck" — 'slow build' stage for MATRIX\_TAG="linux-centos...



✗  slowbuild-run/MATRIX\_TAG="linux-debian11-make-shellcheck" — 'slow build' stage for MATRIX\_TAG="linux-debia...



# Stress(-test)ing Jenkins itself

- ~300-700 dynamatrix scenarios (queue items) per NUT code iteration
- Some run more dependency-based combos internally
- Burning CPUs across the globe for 7+ hours per job
- Scripted transparent retries of queue items that failed due to loss of agent (networking, reboots, out of disk space...)
- Updating build stats as “short text”/”badges” (box in left column)
  - Cross-browser portable wrapping of long word-like tokens is a PITA
- While asking on Gitter about issues I’ve hit with the NUT CI farm, they rang a bell to people running Jenkins infra. Too few projects of similar massively-parallel scale (doing this on constrained resources)?

# Stress(-test)ing Jenkins itself

- Infra-inflicted hiccups or failed builds are a pain, so some Jenkins issues were identified, reported, addressed...:
  - Race conditions in serialization (several plugins) => <https://issues.jenkins.io/browse/JENKINS-76294>
  - Agent loss/reconnection (especially swarm) => <https://issues.jenkins.io/browse/JENKINS-75196>  
<https://issues.jenkins.io/browse/JENKINS-75195>
  - Native OS interaction (thread name setting) => <https://github.com/jenkinsci/workflow-support-plugin/pull/345>
  - Pipeline graph updates crashing Jenkins controller => <https://github.com/jenkinsci/pipeline-graph-view-plugin/issues/862>  
<https://github.com/jenkinsci/pipeline-graph-view-plugin/pull/887>  
<https://github.com/jenkinsci/pipeline-graph-view-plugin/issues/888>



# Further ecosystem cooperation

- Support for `@Library('libname@${BRANCH_NAME}')` helps with branches like staging/stable/fightwarn whose code can be identical but respective JSL variants might differ  
=> <https://github.com/jenkinsci/pipeline-groovy-lib-plugin/pull/19>
- Builds of git-client with “Fanned-out Git refrepo” can help faster checkouts directly; some lessons learned in that PR are used in DynamatrixStash logic (e.g. `.gitcache-dynamatrix` directories)  
=> <https://github.com/jenkinsci/git-client-plugin/pull/644>



# Further ecosystem cooperation

- Swarm Agents are very useful with community-provided build agents (as opposed to SSH Build Agents managed by NUT CI farm), but tend to be fragile when practical connections get lost (bad internet, laggy controller) - but somehow pinger et al do not trigger a reconnection:
  - <https://issues.jenkins.io/browse/JENKINS-70501>
  - <https://issues.jenkins.io/browse/JENKINS-69446>
  - <https://issues.jenkins.io/browse/JENKINS-75195>
  - <https://issues.jenkins.io/browse/JENKINS-75196>
  - Maybe I've missed some?

# Further ecosystem cooperation

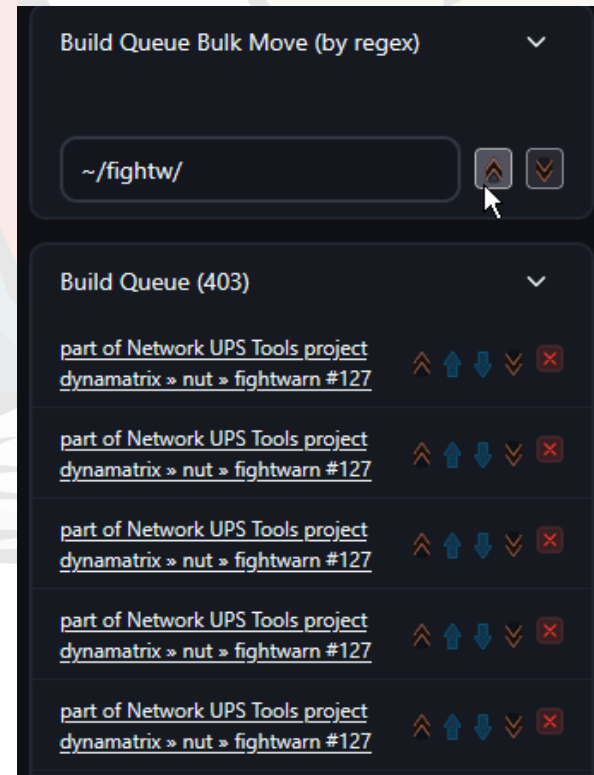
- The <https://github.com/jenkinsci/conflict-aware-ondemand-strategy-plugin> was made to allow co-location of numerous build containers on the same puny server (so only one at a time is used actively)
  - FIXME: Currently used with SSH Build Agents; investigate if Swarm Agents can benefit from this approach?
  - Scripted Cloud or similar plugins might be, or not be, useful to (also) start/shutdown containers based on demand (conserve RAM on puny servers)
  - Thanks to @dbeck for initial conversion of my PR for jenkins-core into a plugin 😊



# Further ecosystem cooperation

## Queue management

- <https://github.com/jenkinsci/simple-queue-plugin/pull/17> and nearby PRs for that plugin
- Need obscure views like checkFingerprints nowadays to see and manage the queue



# Lessons learned: Tunneled SSH agents

- In some cases, the tested operating system is too old to have a modern JDK available in any manner. In other cases, `qemu-static` virtualization of foreign CPU architectures is not working for a JVM.
- It helps to run an SSH agent to a system with modern JDK (controller localhost, hypervisor with legacy/emulated Linux containers, even a neighboring VM with shared NFS) which then uses carefully crafted prefix/suffix for command lines with further SSH hop, that in effect run them in the older operating environment.

# Lessons learned: Tunneled SSH agents

- As far as Jenkins Remoting is concerned, it works with a local file system. So same path names to same files must exist on both the “proxy” and actual builder.
- SSH server on worker must allow passing envvars (`AcceptEnv *`)
- One of the ways to set this up is documented at [https://networkupstools.org/docs/user-manual.chunked/connecting\\_jenkins\\_to\\_the\\_containers.html#\\_where\\_to\\_run\\_agent\\_jar](https://networkupstools.org/docs/user-manual.chunked/connecting_jenkins_to_the_containers.html#_where_to_run_agent_jar) => “Using Jenkins SSH Build Agents” section

# Lessons learned: Tunneled SSH agents

- Example of OpenBSD 6.5 and Solaris 8 with NFS to younger neighbors:
  - Remote root directory (as seen on both actual worker and intermediate host): `/export/home/abuild/jenkins-nutci-openbsd-65-amd64`
  - Prefix Start Agent Command: `echo PING > /dev/tcp/nutci-openbsd-65-amd64/22 && test -w /var/shm/jenkins-nutci-openbsd-65-amd64/ &&`
  - `CI_WRAP_SH=ssh -o SendEnv='*' "nutci-openbsd-65-amd64" /bin/sh -xe`
- Similar for Linux containers with host filesystem visibility



# Lessons learned: TMPFS builds

- Many cases automated by jenkins-swarm-nutci
- Some set up manually with SSH Build agents
  - Remote root directory: `/tmp/jenkins-nut-32bit`
  - Prefix Start Agent Command: `rm -rf /tmp/jenkins-nut-32bit/workspace ; mkdir -p /tmp/jenkins-nut-32bit/workspace && /usr/gnu/bin/ln -frs /export/home/abuild/.gitcache-dynamatrix{,@tmp}/tmp/jenkins-nut-32bit/workspace/ &&`



# Some links

- <https://stories.jenkins.io/user-story/jenkins-is-the-way-for-networkupstools/> - **“Jenkins is the way to build multi-platform NUT, and jenkinsfile-dynamatrix is the way to find what can be built today”**
- <https://github.com/networkupstools/jenkins-dynamatrix> - project repository for the Jenkins Shared Library
- <https://github.com/networkupstools/jenkins-swarm-nutci> - scripting for Jenkins Swarm agents (as a service under systemd, SMF, launchd, upstart, rc.d, init...) to dial into the project's controller and offer themselves by labels as builders for the platform and toolkits there

# Some links

- <https://github.com/networkupstools/nut/blob/master/Jenkinsfile-dynamatrix> - practical example of the pipeline preparing it for a large project (NUT)
- [https://github.com/networkupstools/nut/blob/master/ci\\_build.sh](https://github.com/networkupstools/nut/blob/master/ci_build.sh) - practical adaptation of feature-driven CI runs under numerous engines and developer workstations alike for the autotools based C/C++ project (NUT)
- [https://github.com/networkupstools/libmodbus/blob/rtu\\_usb\\_jf/Jenkinsfile-dynamatrix](https://github.com/networkupstools/libmodbus/blob/rtu_usb_jf/Jenkinsfile-dynamatrix) - a much smaller example pipeline for one autotools setup of a simpler project