

## TRAFFIC MATRIX DESIGN

Traffic generation: general traffic models

Select a traffic pattern



Apply this

Apply batch

Traffic generation: population-distance traffic model

Number of nodes

4

Model parameters

☒ Euclidean distance (X, Y)☐ Haversine distance (lon, lat)

Random factor

0

Population offset

0

Population power

1

Distance offset

0

Distance power

1

Normalize by max. population? ☒Normalize by max. distance? ☒

Apply

Apply batch

Topology information

Id	Name	X	Y	Population	Level
0	Node 0	0	0	250000	1
1	Node 1	0	0	50000	1
2	Node 2	0	0	25000	1
3	Node 3	0	0	125000	1

Load from file

Level matrix

	1
1	1

Resize this

Resize all

Load

Save this

Save all

Make symmetric this

Make symmetric all

Reset this

Reset all

Clear all

Sum all

Multiply this

Multiply all

TM 0



	Node 0	Node 1	Node 2	Node 3	Total
Node 0	0	0	0	0	0
Node 1	0	0	0	0	0
Node 2	0	0	0	0	0
Node 3	0	0	0	0	0
Total	0	0	0	0	0

Traffic normalization

Select a normalization pattern



Apply

Apply all

Create a set of traffic matrices from a seminal one

Select a model



Apply

Apply all