

# John Conway's Game of Life Using Display Devices with Automatic Scrolling

Life has been presented before for specific video displays. Here are the routines necessary to run Life on any general display device.

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This is a much improved version of a previous article on the game of Life that was published in MICRO February 1979 (9:39). You can easily adapt this program for any 6502 computer by changing jump instructions between addresses 2096—20AF. You can use any display device, even a printer, if it will automatically roll the display upwards after the bottom line is printed.

The program is very fast. A carriage return occurs as soon as there are no more characters to be printed on a line. Moreover, two lines in the pond are printed as only one line on the display. Refer to the examples to see how this works.

Furthermore, you can change parameters in the program to adjust to the size of your display. Also, you can skip one or more generations between printings.

Martin Gardner published John Conway's game of Life in the October and November, 1970 issues of the *The Scientific American*. Our two examples were taken from his article.

We like to think of the game of Life as a computer simulation of a virus growing on a pond of DNA, using Conway's genetic rules, which are:

1. An empty cell having exactly 3 neighbors will give birth to a new cell.
2. A living cell having less than 2, or more than three neighbors will die.
3. All births and deaths occur at one time at the end of each generation; after all cells have been examined.

We kill all cells that touch the bank of the pond. This is necessary to prevent wrap-around. The pattern would be badly damaged if wrap-around growth were allowed to collide with the main organism. Because of our rather small pond, the display in our example 2 has already departed from the original pattern produced on an infinite pond.

The program occupies \$298 bytes of RAM. The pond immediately follows the program. The following space is needed for the pond:  $2*(CPL*(LIS + 1))$ .

After loading the program, start at address 2000 and depress "G". The computer will respond with "ENTER V,H?". This is your cue to start entering the verticle and horizontal coordinates for each living cell in the seed group that you want to start with. This is your way of planting the seed of the organism that you want to study.

These coordinates are displacements from an origin at the center of the screen. Positive directions are down and to the right. A coordinate may be any decimal digit less than "8", followed by a minus sign "-", if negative; or a space if positive. If you make a mistake, enter the letter "X" to erase the entry. (Any letter may be substituted for "X".)

ADDR	Parameter Name	Default Value	Description
2001	CPL	\$20	Insert the number of characters per line in your display.
2005	LIS	\$10	Insert the number of lines in your screen.
2009	GPB	\$00	Insert the number of generations to be skipped between printings.

After you have entered coordinates for all of the living cells in the arrangement you want to start with, depress slash "/", and you are off and running.

The following two examples were given in Gardner's article:

**Example 1: the famous traffic light.**  
It is plotted on a pond 16 x 16.

```
KIM
2000 A9 2001
2001 20 10.
2002 85 2005
2005 10 8.
2006 86 2000
2000 A9 C
```

```
'/'
```

0002

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'''
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0003

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'''
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0004

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0005

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0006

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0007

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0008

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0009

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0010

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0011

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0012

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```

**Example 2: the R pentomino that was plotted to its death after 1103 generations at the Case Western Reserve University with a computer program by Gary Fillipski and Brad Morgan, with the results sent in by Ranan B. Banerji. It has produced 6 gliders before death. Here we plot every tenth generation on our ASR 33 TTY at 110 BAUD.**

```
2000 A9 2009
2009 04 9.
200A 85 2000
2000 A9 C
```

```
'''
```

0011

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'''
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0021

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'''
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0031

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0041

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```

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'''
'''
```

```

0010: 2000      LIFE      ORG      $2000
0020: 2000      CPL      *      $0020      CHARACTERS PER LINE
0030: 2000      LIS      *      $0021      LINES IN SCREEN
0040: 2000      CENT      *      $0022      CENTER OF POND
0050: 2000      ADR      *      $0024      POINT TO PREV. LINE
0060: 2000      POINT      *      $0026      POINT TO CURRENT LINE
0070: 2000      BEFORE      *      $0028      POINT TO LINE BEFORE POND
0080: 2000      POND      *      $002A      POINT TO START OF POND
0090: 2000      LAST      *      $002C      POINT TO LAST LINE IN POND
0100: 2000      BUFF      *      $002E      POINT TO BUFFER
0110: 2000      GC      *      $0030      GENERATION COUNT
0120: 2000      GBP      *      $0032      GENERATIONS BETWEEN PRINTS
0130: 2000      CNTG      *      $0033      COUNT OF GENERATIONS
0140: 2000      ACT      *      $0034      ACTIVITY
0150: 2000      OFFS      *      $0035      OFFSETS
0160: 2000      NN      *      $003D      NO. OF NEIGHBORS
0170: 2000      SAVY      *      $003E

0180: 2000 A9 20      LDAIM $20      SET 32
0190: 2002 85 20      STA CPL      CHARS./LINE
0200: 2004 A2 10      LDIX $10      SET 16
0210: 2006 86 21      STX LIS      LINES IN SCREEN
0220: 2008 A9 00      LDAIM $00      SET ZERO
0230: 200A 85 32      STA GBP      GENERATIONS BETWEEN PRINTS
0240: 200C A9 97      LDAIM END
0250: 200E 85 28      STA BEFORE
0260: 2010 A9 22      LDAIM END /256
0270: 2012 85 29      STA BEFORE +01
0280: 2014 18      CLC
0290: 2015 A5 28      LDA BEFORE
0300: 2017 65 20      ADC CPL
0310: 2019 85 2A      STA POND
0320: 201B 85 24      STA ADR
0330: 201D A5 29      LDA BEFORE +01
0340: 201F 69 00      ADCIM $00
0350: 2021 85 2B      STA POND +01
0360: 2023 85 25      STA ADR +01
0370:
0380:
0390:      SET ADDRESS POINTERS

0400: 2025 20 B0 20      JSR MULTA
0410: 2028 A5 20      LDA CPL
0420: 202A 4A      LSRA
0430: 202B 18      CLC
0440: 202C 65 24      ADC ADR
0450: 202E 85 22      STA CENT
0460: 2030 A5 25      LDA ADR +01
0470: 2032 69 00      ADCIM $00
0480: 2034 85 23      STA CENT +01
0490: 2036 A6 21      LDIX LIS
0500: 2038 20 B0 20      JSR MULTA
0510: 203B 18      CLC
0520: 203C A5 24      LDA ADR
0530: 203E 85 2C      STA LAST
0540: 2040 65 20      ADC CPL
0550: 2042 85 2E      STA BUFF
0560: 2044 A5 25      LDA ADR +01
LIFE
0570: 2046 85 2D      STA LAST +01
0580: 2048 69 00      ADCIM $00
0590: 204A 85 2F      STA BUFF +01
0600:
0610:      SET OFFSETS
0620:
0630: 204C A9 00      LDAIM $00
0640: 204E 85 35      STA OFFS
0650: 2050 18      CLC
0660: 2051 65 20      ADC CPL
0670: 2053 85 36      STA OFFS +01
0680: 2055 65 20      ADC CPL
0690: 2057 85 37      STA OFFS +02
0700: 2059 A9 01      LDAIM $01
0710: 205B 85 38      STA OFFS +03
0720: 205D 65 20      ADC CPL
0730: 205F 65 20      ADC CPL
0740: 2061 85 39      STA OFFS +04
0750: 2063 A9 02      LDAIM $02

```

0051

0061

0071

```

0760: 2065 85 3A      STA  OFFS  +05
0770: 2067 65 20      ADC  CPL
0780: 2069 85 3B      STA  OFFS  +06
0790: 206B 65 20      ADC  CPL
0800: 206D 85 3C      STA  OFFS  +07
0810:
0820:                MAIN STRUCTURE
0830:
0840: 206F A0 00      LDYIM $00
0850: 2071 84 33      STY  CNTG
0860: 2073 84 30      STY  GC
0870: 2075 84 31      STY  GC  +01
0880: 2077 20 F2 20    JSR  CLEAR  POND
0890: 207A 20 34 21    JSR  PLANT  SEED
0900: 207D 20 07 20    STAR JSR  INCG   INC. GEN. COUNT
0910: 2080 20 9E 21    JSR  SHOAL  OF POND
0920: 2083 A0 00      LDYIM $00
0930: 2085 84 34      STY  ACT
0940: 2087 20 01 22    JSR  POST   BIRTHS AND DEATHS
0950: 208A 20 5A 22    JSR  UPDATE  POND
0960: 208D A5 34      LDA  ACT   IF ACTIVITY IS
0970: 208F 00 EC      BNE  STAR   ZERO
0980: 2091 00          BRK
0990: 2092 00          BRK      HALT
1000: 2093 20 80 20    JSR  STAR  +03  SHOW POND
1010:
1020:                LINKAGE TO KIM ROUTINES
1030:
1040: 2096 4C 3B 1E    PRIBYT JMP  $1E3B
1050: 2099 84 3E      GETCH STY  SAVY
1060: 209B 20 5A 1E    JSR  $1E5A
1070: 209E A4 3E      LDY  SAVY
1080: 20A0 60          RTS
1090: 20A1 A9 0D      CRLF  LDAIM $0D
1100: 20A3 20 A8 20    JSR  OUTCH
1110: 20A6 A9 0A      LDAIM $0A
1120: 20A8 84 3E      OUTCH STY  SAVY
LIFE
1130: 20AA 20 A0 1E    JSR  $1EAD
1140: 20AD A4 3E      LDY  SAVY
1150: 20AF 60          RTS
1160:
1170:                ADD CPL TO ADR (X) TIMES
1180:
1190: 20B0 CA          MULTA DEX
1200: 20B1 30 FC      BMI  MULTA  -01
1210: 20B3 18          CLC
1220: 20B4 A5 24      LDA  ADR
1230: 20B6 65 20      ADC  CPL
1240: 20B8 85 24      STA  ADR
1250: 20BA A9 00      LDAIM $00
1260: 20BC 65 25      ADC  ADR  +01
1270: 20BE 85 25      STA  ADR  +01
1280: 20C0 4C B0 20    JMP  MULTA
1290:
1300:                SUBTRACT CPL (X) TIMES FROM ADR
1310:
1320: 20C3 60          RTS
1330: 20C4 CA          SUBA  DEX
1340: 20C5 30 FC      BMI  SUBA  -01
1350: 20C7 38          SEC
1360: 20C8 A5 24      LDA  ADR
1370: 20CA E5 20      SBC  CPL
1380: 20CC 85 24      STA  ADR
1390: 20CE A5 25      LDA  ADR  +01
1400: 20D0 E9 00      SBCIM $00
1410: 20D2 85 25      STA  ADR  +01
1420: 20D4 4C C4 20    JMP  SUBA
1430:
1440:                INCREMENT AND DISPLAY GEN. COUNT
1450:
1460: 20D7 20 A1 20    INCG  JSR  CRLF
1470: 20DA 18          CLC
1480: 20DB FA          SED
1490: 20DC A9 01      LDAIM $01
1500: 20DE 65 30      ADC  GC

```

0081



0091



1510:	20E0 85 30		STA	GC		2250:	215E 20 14 21		JSR	ENTRUVH	+05
1520:	20E2 A5 31		LDA	GC	+01	2260:	2161 20 2A 21		JSR	GET	
1530:	20E4 69 00		ADCIM	\$00		2270:	2164 C9 30		CMPIM	'0	
1540:	20E6 85 31		STA	GC	+01	2280:	2166 30 CC		BMI	PLANT	
1550:	20E8 D8		CLD			2290:	2168 29 07		ANDIM	\$07	
1560:	20E9 20 96 20		JSR	PRTBYT		2300:	216A 05 3D		STA	NN	
1570:	20EC A5 30		LDA	GC		2310:	216C 20 2A 21		JSR	GET	
1580:	20EE 20 96 20		JSR	PRTBYT		2320:	216F F0 C3		BEQ	PLANT	
1590:	20F1 60		RTS			2330:	2171 C9 2D		CMPIM	'-	
1600:						2340:	2173 F0 16		BEQ	MIN	
1610:		CLEAR	POND			2350:	2175 18		CLC		
1620:						2360:	2176 A5 24		LDA	ADR	
1630:	20F2 20 8B 22	CLEAR	JSR	MOVE		2370:	2178 65 3D		ADC	NN	
1640:	20F5 A5 21		LDA	LIS		2380:	217A 85 24		STA	ADR	
1650:	20F7 0A		ASLA			2390:	217C A5 25		LDA	ADR	+01
1660:	20F8 85 3D		STA	NN		2400:	217E 69 00		ADCIM	\$00	
1670:	20FA A4 20		LDY	CPL		2410:	2180 85 25		STA	ADR	+01
1680:	20FC 88	CLR	DEY			2420:	2182 A9 01		LDAIM	\$01	
LIFE						2421:	2184 A0 00		LDYIM	\$00	
1700:	20FD 30 06		BMI	CLR	+03	2430:	2186 91 24		STAIY	ADR	
1701:	20FF A9 00		LDAIM	\$00		2440:	2188 4C 34 21		JMP	PLANT	
1710:	2101 91 24		STAIY	ADR		2450:	218B 38	MIN	SEC		
1720:	2103 F0 F7		BEQ	CLR		2460:	218C A5 24		LDA	ADR	
1730:	2105 A2 01		LDXIM	\$01		2470:	218E E5 3D		SBC	NN	
1740:	2107 20 B0 20		JSR	MULTA		2480:	2190 85 24		STA	ADR	
1750:	210A C6 3D		DEC	NN		2490:	2192 A5 25		LDA	ADR	+01
1760:	210C 10 EC		BPL	CLR	-02	2500:	2194 E9 00		SBCIM	\$00	
1770:	210E 60		RTS			2510:	2196 4C 82 21		JMP	MIN	-09
1780:						2520:					
1790:	210F 20 A1 20	ENTRUVH	JSR	CRLF		2530:			SHOW	ALL OF POND	
1800:	2112 A2 0B		LDXIM	\$0B		2540:					
1810:	2114 BD 1E 21		LDAAX	ENT		2550:	2199 A5 32		LDA	GBP	
1820:	2117 20 A8 20		JSR	OUTCH		2560:	219B 85 33		STA	CNTG	
1830:	211A CA		DEX			2570:	219D 60		RTS		
1840:	211B 10 F7		BPL	ENTRUVH	+05	2580:	219E C6 33	SHOALL	DEC	CNTG	
1850:	211D 60		RTS			2590:	21A0 10 FB		BPL	SHOALL	-01
1860:	211E 20	ENT	=	'		2600:	21A2 20 8B 22		JSR	MOVE	
1870:	211F 3F		=	'?		2610:	21A5 A5 21		LDA	LIS	
1880:	2120 20		=	'		2620:	21A7 85 3D		STA	NN	
1890:	2121 48		=	'H		2630:	21A9 A2 01	SHO	LDXIM	\$01	
1900:	2122 2C		=	'		2640:	21AB 20 B0 20		JSR	MULTA	
1910:	2123 56		=	'U		2650:	21AE C6 3D		DEC	NN	
1920:	2124 20		=	'		2660:	21B0 F0 E7		BEQ	SHOALL	-05
1930:	2125 52		=	'R		2680:	21B2 A4 20		LDY	CPL	
1940:	2126 45		=	'E		2690:	21B4 B1 24		LDAIY	ADR	
1950:	2127 54		=	'T		2700:	21B6 D0 04		BNE	SHOA	
1960:	2128 4E		=	'N		2710:	21B8 A9 20		LDAIM	\$20	
1970:	2129 45		=	'E		2720:	21BA 10 02		BPL	SHOA	+02
1980:	212A 20 99 20	GET	JSR	GETCH		2730:	21BC A9 27	SHOA	LDAIM	\$27	
1990:	212D C9 30		CMPIM	'8		2740:	21BE 91 2E		STAIY	BUFF	
2000:	212F 30 02		BMI	DONE		2750:	21C0 88		DEY		
2010:	2131 A9 00		LDAIM	\$00		2760:	21C1 D0 F1		BNE	SHOA	-08
2020:	2133 60	DONE	RTS			2770:	21C3 A2 01		LDXIM	\$01	
2030:						2780:	21C5 20 B0 20		JSR	MULTA	
2040:		PLANT	SEED			2790:	21C8 A4 20		LDY	CPL	
2050:						2800:	21CA B1 24	SHOW	LDAIY	ADR	
2060:	2134 20 0F 21	PLANT	JSR	ENTRUVH		LIFE					
2070:	2137 20 2A 21		JSR	GET		2810:	21CC F0 0E		BEQ	SHOWB	+02
2080:	213A F0 F8		BEQ	PLANT		2820:	21CE B1 2E		LDAIY	BUFF	
2090:	213C C9 30		CMPIM	'0		2830:	21D0 C9 20		CMPIM	\$20	
2100:	213E 30 F3		BMI	DONE		2840:	21D2 F0 04		BEQ	SHOWB	-02
2110:	2140 29 07		ANDIM	\$07		2850:	21D4 A9 3B		LDAIM	'	
2120:	2142 AA		TAX			2860:	21D6 10 02		BPL	SHOWB	
2130:	2143 A5 22		LDA	CENT		2870:	21D8 A9 2C		LDAIM	'	
2140:	2145 85 24		STA	ADR		2880:	21DA 91 2E	SHOWB	STAIY	BUFF	
2150:	2147 A5 23		LDA	CENT	+01	2890:	21DC 88		DEY		
2160:	2149 85 25		STA	ADR	+01	2900:	21DD D0 EB		BNE	SHOW	
2170:	214B 20 2A 21		JSR	GET		2910:	21DF A4 20		LDY	CPL	
2180:	214E F0 E4		BEQ	PLANT		2920:	21E1 B1 2E		LDAIY	BUFF	
2190:	2150 C9 2D		CMPIM	'-		2930:	21E3 C9 20		CMPIM	\$20	
2200:	2152 F0 05		BEQ	MINUS		2940:	21E5 D0 03		BNE	SHOWA	
2210:	2154 20 B0 20		JSR	MULTA		2950:	21E7 88		DEY		
2220:	2157 30 03		BMI	HOR		2960:	21E8 D0 F7		BNE	SHOWB	+07
2230:	2159 20 C4 20	MINUS	JSR	SUBA		2970:	21EA C8	SHOWA	INY		
2240:	215C A2 02	HOR	LDXIM	\$02		2980:	21EB A9 0D		LDAIM	\$0D	
LIFE						2990:	21ED 91 2E		STAIY	BUFF	

