## CS 4530: Fundamentals of Software Engineering Module 7: React

Adeel Bhutta and Mitch Wand Khoury College of Computer Sciences

#### Learning Objectives for this Lesson

- By the end of this lesson, you should be able to:
  - Understand how the React framework binds data (and changes to it) to a UI
  - Create simple React components that use state and properties

# HTML: The Markup Language of the Web

 Language for describing structure of a document

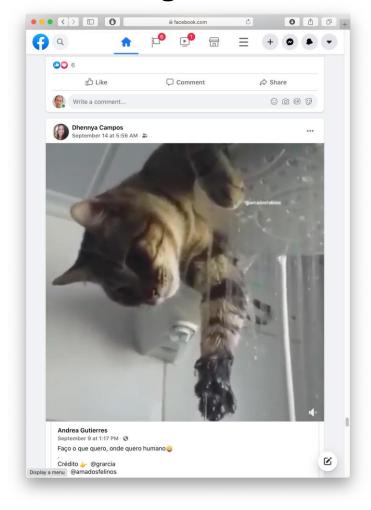
Denotes hierarchy of elements

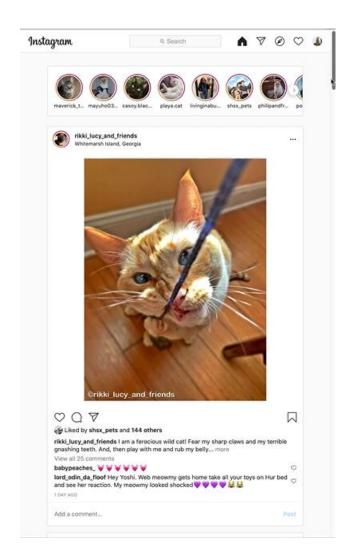
 What might be elements in this document?



## Rich, interactive web apps

Infinite scrolling of cats





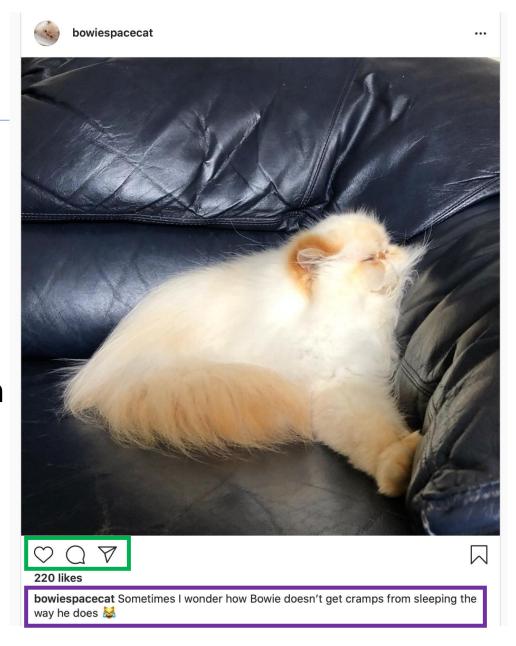
#### Typical properties of web app UIs

- Each widget has both visual presentation & logic
- Some widgets occur more than once
  - e.g., comment/like widgets
- Changes to data should cause changes to widget
  - e.g., new images, new comments should show up in real time
- Widgets have hierarchical structure
- Action on a widget may affect other widgets
  - e.g., clicking on 'like' button executes some logic related to the widget itself,
  - It may also affect the widget the contains the 'like' button



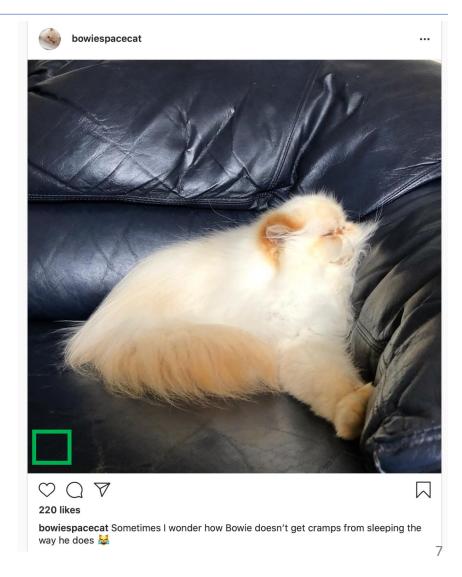
# Components represent widgets in object-like style

- Organize related logic and presentation into a single unit
  - Includes necessary state and the logic for updating this state
  - Includes presentation for rendering this state into HTML
- Synchronizes state and visual presentation
  - Whenever state changes, HTML should be rendered again



# Components Example: Like button component

- What does the button keep track of?
  - Is it liked or not
  - What post this is associated with
- What logic does the button have?
  - When changing like status, send update to server
- How does the button look?
  - Filled in if liked, hollow if not



#### Server side vs. client side

- Where should template/component be instantiated?
- Server-side frameworks: Template instantiated on server
  - Examples: JSP, ColdFusion, PHP, ASP.NET
  - Logic executes on server, generating HTML that is served to browser
- Front-end framework: Template runs in web browser
  - Examples: React, Angular, Meteor, Ember, Aurelia, ...
  - Server passes template to browser; browser generates HTML on demand

### **Expressing Logic**

- Templates/components require combining logic with HTML
  - Conditionals only display presentation if some expression is true
  - Loops repeat this template once for every item in collection

- How should this be expressed?
  - Embed code in HTML (ColdFusion, JSP, Angular)
  - Embed HTML in code (React)

## Embedding Code in HTML

- Template takes the form of an HTML file, with extensions
  - Popular for server-side frameworks
  - Uses another language (e.g., Java,
     C) or custom language to express logic
  - Found in frameworks such as PHP, Angular, ColdFusion, ASP (NOT React)
  - Can't type check anything

# Embedding HTML in TypeScript Aka JSX or TSX

- How do you embed HTML in TypeScript and get syntax checking?
- Idea: extend the language: JSX, TSX
  - JavaScript (or TypeScript) language, with additional feature that expressions may be HTML
- It's a new language
  - Browsers do not natively run JSX (or TypeScript)
  - We use build tools that compile everything into JavaScript

```
export function HelloMessage(props: IProps) {
  return (
    <div>
      Hello, {props.name}
    </div>
ReactDOM.render(
  <React.StrictMode>
    <HelloMessage name='Satya' />
  </React.StrictMode>,
 document.getElementById('root')
```

## JSX/TSX Embeds HTML in TypeScript

• Example:

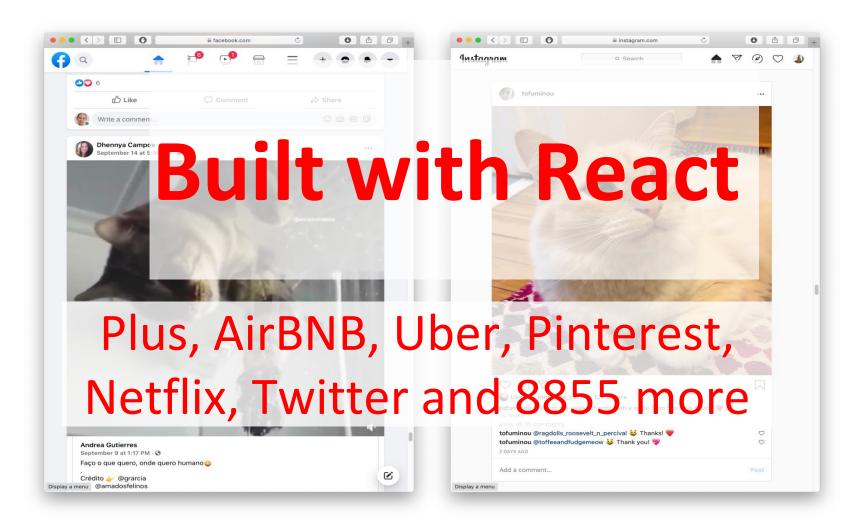
```
return <div>Hello {someVariable}</div>;
```

- HTML embedded in TypeScript
  - HTML can be used as an expression
  - HTML is checked for correct syntax
- Can use { expr } to evaluate an expression and return a value
  - e.g., { 5 + 2 }, { foo() }
- To wrap on multiple lines, wrap the TSX/JSX in parentheses (...)
- Value of expression is a piece of HTML

#### React is a Framework for Components

- Created by Facebook
- Powerful abstractions for describing UI components
- Official documentation & tutorials: <a href="https://reactjs.org/">https://reactjs.org/</a>
- Components are constructed in the browser ("front-end")
- Key concepts:
  - Embed HTML in TypeScript
  - Track application "state"
  - Automatically and efficiently re-render page in browser based on changes to state
- But: some implementations of React allow components to be preconstructed in the server.

## Rich, interactive web apps Infinite scrolling of cats



#### Creating React applications

- A React application is a complicated beast.
- There are several popular frameworks for building such an application
- The one we will use is called next.js.
- It is a full-featured framework; we will use only a small fraction of its features.

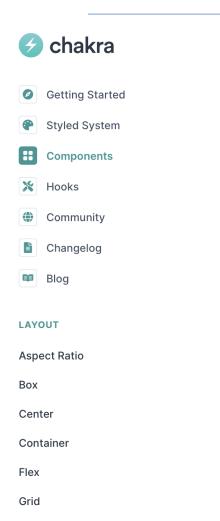
### Creating New React Applications

- React applications must be "transpiled" into a format that browsers can understand
- create-next-app is a set of scripts to automate this all
- npx create-next-app starts an interactive session that creates a fully-featured TS package
- Probably you will never do this in this course— the "fully-featured TS package" is a big beast.
- Better plan is to modify one of the packages that we supply you.

## Here's a sample interaction...

```
npx create-next-app
What is your project named? » sample
What is your project named? ... sample
Would you like to use TypeScript? » No / Yes
Would you like to use TypeScript? ... No / Yes
Would you like to use ESLint? » No / Yes
Would you like to use ESLint? ... No / Yes
Would you like to use Tailwind CSS? » No / Yes
Would you like to use Tailwind CSS? ... No / Yes
Would you like to use `src/` directory? » No / Yes
Would you like to use `src/` directory? ... No / Yes
Would you like to use App Router? (recommended) » No / Yes
Would you like to use App Router? (recommended) ... No / Yes
Would you like to customize the default import alias? » No / Yes
Would you like to customize the default import alias? ... No / Yes
```

### React Has a Rich Component Library



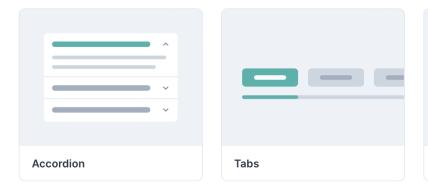


#### Components

Chakra UI provides prebuild components to help you build your projects faster. Here is an overview of the component categories:

Avatar with badge

#### **Disclosure**



#### Feedback

Feedback

In some products, you might need to show a badge on the right corner of the avatar. We call this a **badge**. Here's an example that shows if the user is online:



Grid

## Installing Chakra for next.js:

#### • Just say:

```
npm i --save @chakra-ui/react @chakra-ui/next-js \
@emotion/react @emotion/styled framer-motion
```

#### app/Apps/HelloWorld.tsx

#### Hello World in React

```
import * as React from 'react';
import {
 Heading,
 VStack
} from '@chakra-ui/react';
function HelloWorldComponent() {
                                     "Return the following HTML whenever the
   return (
                                     component is rendered"
       <VStack>
           <Heading>Hello World/Heading>
                                     The HTML is dynamically
       </VStack>
                                     generated by the library.
export default function App() {
   return (<HelloWorldComponent />)
```

app/page.tsx

## Next.js renders whatever is in app/page.tsx

## You may see "Class" components, too – but we won't write them

```
var HelloMessage = React.createClass({
  render: function() {
    return <div>Hello, World!</div>
  }
})
```

Hello World, Circa 2016 (Before the "Class" keyword!)

```
class HelloMessage extends React.Component {
   render() {
      return <div>Hello, World!</div>
   }
}
```

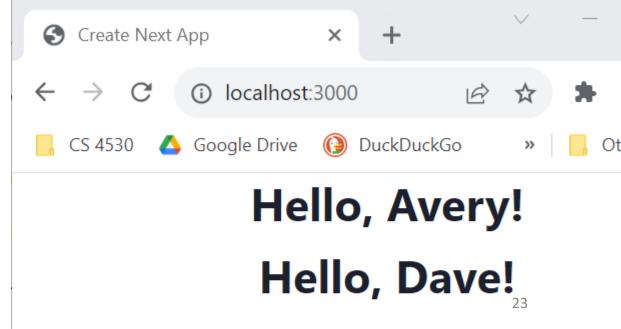
Hello World, Circa 2020 (Defined as a Class)

```
export function HelloMessage() {
  return <div>Hello, World!</div>
}
```

Hello World, Circa 2022 (Defined as a function)

### React Components Can Receive Properties.

- Properties are passed in an argument to the component
- Properties are specified as attributes when the component is instantiated
- Properties can *not* be changed by the component



#### Component State is Data That Changes

- State is data that, when changed, should trigger UI update
- State is created by useState.
- The state is accessed through *state variables* in the component.
- The first variable is the accessor, the second is the setter.
- The only way to change the value of a state variable is with the setter

```
import { useState } from 'react';
function Foo() {
  const [count, setCount] = useState(0)
  ....
}
```

You could choose any names for the variable and its setter; for this class, please follow the naming convention (goodVariableNlame, setGoodVariablename) that we'e used here.

app/Apps/SimplestState.tsx

#### Example

```
export default function App() {
  const [count, setCount] = useState(0)
 function handleClick() { setCount(count + 1) }
  return (
    <VStack>
      <Box> count = {count} </Box>
      <Button onClick={handleClick} >
        Increment Count!
      </Button>
    </VStack>
```

(Some styling has been removed to reduce clutter on this screen.)

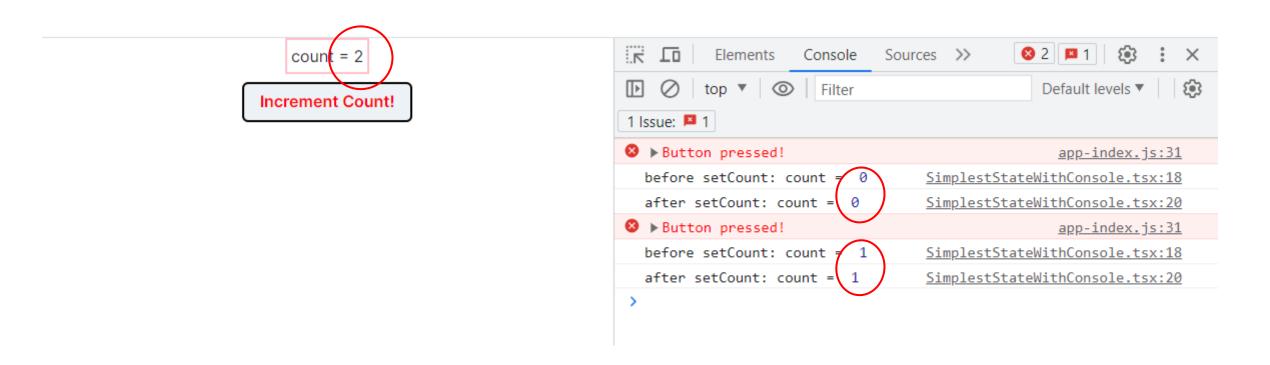
#### Setters are asynchronous

 A setter doesn't change the state immediately: it tells REACT to update the state when this component is redisplayed.

```
function handleClick() {
    console.error('Button pressed!');
    console.log('before setCount: count = ', count)
    setCount(count + 1)
    console.log('after setCount: count = ', count)
}
```

#### app/Apps/SimplestStateWithConsole.tsx

#### Setters are asynchronous



## Nest Components, Passing State as Properties

app/Apps/TwoCountingButtons.tsx

```
A common pattern in
import { CountingButton } from './CountingButton';
                                                           React is to nest
export default function App() {
                                                          components, passing
  const [globalCount, setGlobalCount] = useState(0)
                                                           information from
  function handleClick() {setGlobalCount(globalCount + 1)}
                                                           parent to child via
  return (
                                                           props.
   <VStack>
     <Box border="1px" padding='1'>Total count = {globalCount}</Box>
     <Box h="20px" />
     <CountingButton name="Button A" onClick={handleClick} />
     <Box h="20px" />
     <CountingButton name="Button B" onClick={handleClick} />
   </VStack>
```

#### CountingButton.tsx

#### app/Apps/CountingButton.tsx

```
export function CountingButton(props: {
                                                   return (
 name:string, onClick:() => void }) {
                                                      <VStack>
                                                        <Box>
                                                          count for {props.name} = {localCount}
 const name = props.name
  const [localCount, setLocalCount] = useState(0)
                                                        </Box>
 function handleClick() {
                                                        <Button onClick={handleClick}>
    console.error(props.name, 'pressed!');
                                                          Increment {name}!
    setLocalCount(localCount + 1)
                                                        </Button>
    props.onClick() // propagate to parent
                                                      </VStack>
```

(Some styling has been removed to reduce clutter on this screen.)

## TwoCountingButtons demo

Total count = 6

count for Button A = 2

**Increment Button A!** 

count for Button B = 4

**Increment Button B!** 

#### A ToDo App

#### app/Apps/ToDoApp.tsx

```
export default function ToDoApp () {
 const [todoList,setTodolist] = useState<TodoItem[]>([])
 function handleAdd (newItem:TodoItem) {
   if (newItem.title === '') {return} // ignore blank button presses
   setTodolist(todoList.concat(newItem))
 function handleDelete(targetId:string) {
   const newList = todoList.filter(item => item.id != targetId)
   setTodolist(newList)
 return (
 <VStack>
   <Heading>TODO List</Heading>
   <ToDoItemEntryForm onAdd={handleAdd}/>
   <ToDoListDisplay items={todoList} onDelete={handleDelete}/>
 </VStack>
```

## Typical Page

#### **TODO List**

#### Add TODO item here: Add TODO item type item name here type priority here TITLE PRIORITY DELETE first item 11 second item 22 third item optional

## Pattern: display a list of items using map

```
export function ToDoListDisplay(props: { items: ToDoItem[],
                                           onDelete:(id:string) => void })
  return (
    <Table>
      <Tbody>
          props.items.map((eachItem) =>
              <ToDoItemDisplay <pre>item={eachItem}
                key={eachItem.id}
                onDelete={props.onDelete} />)
      </Tbody>
    </Table>
```

### But using map comes with a big gotcha.

```
export function ToDoListDisplay(props: { items: ToDoItem[],
                                           onDelete:(id:string) => void })
  return (
    <Table>
      <Tbody>
          props.items.map((eachItem) =>
              <ToDoItemDisplay item={eachItem}</pre>
                key={eachItem.id}
                onDelete={props.onDelete} />)
      </Tbody>
    </Table>
```

## The key attribute must be unique and stable.

This doesn't work:

```
props.items.map((eachItem,index) =>
    <ToDoItemDisplay item={eachItem} key={index.toString()} onDelete={props.onDelete} />
)
```

#### Summarizing React Behavior

- React uses default state for the first render of our component.
- When setter is called, React asynchronously re-renders our component and updates the state variable.
- Updating the DOM in the browser is slow it is vital that React does efficient diff'ing
  - Example: adding a new comment on a YouTube video shouldn't make the browser re-layout the whole page
- React makes re-rendering faster by updating only the part that changes.
  - This is called "Reconciliation"
  - It uses some magic like keeping track of state of each component (e.g., second component was liked)
  - Keys are necessary for correct re-rendering of lists. These should be unique and stable (don't change with each update)

#### Review

- Now that you've studied this lesson, you should be able to:
  - Understand how the React framework binds data (and changes to it) to a UI
  - Create simple React components that use state and properties
- The next lesson will do a deep dive on patterns of React, including useState and its friend, useEffect