

Integrity Moving Data Entropy **Access Control** Crypto Checklist

## **SUMMARY**





```
int getRandomNumber()
return 4: // chosen by fair dice roll.
            // guaranteed to be random.
```





Q & A



## **SUMMARY**

0X123456...

Integrity

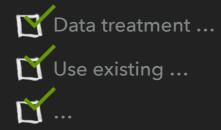
Moving Data



Entropy

**Access Control** 





Crypto Checklist