





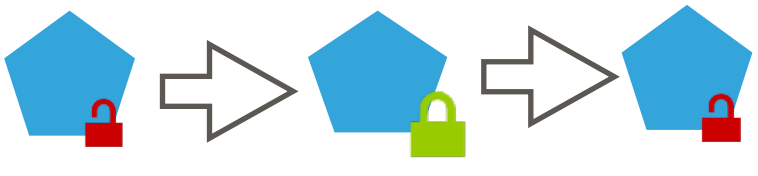
PATTERNS

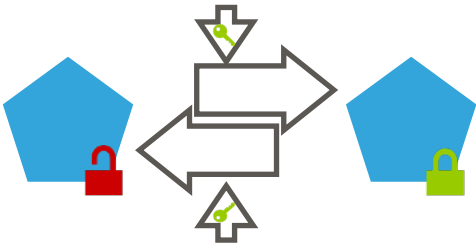
CONTENT  
ENCRYPTION



3

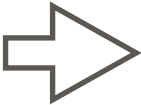
9











☒ Data treatment ...

☒ Use existing ...

☒ ...

**DES**

**BLOWFISH**

**AES**

**MD5**

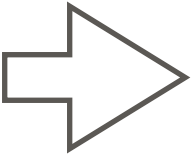
**SHA-1**

**SHA-256**

**RSA-1024**

**RSA-2048**

**?? POST QUANTUM ??**





**0X123456...**



```
int getRandomNumber()  
{  
    return 4; // chosen by fair dice roll.  
              // guaranteed to be random.  
}
```

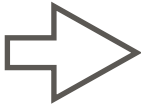


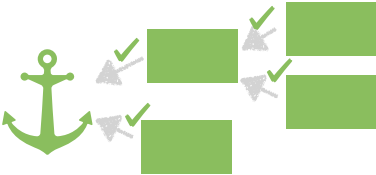


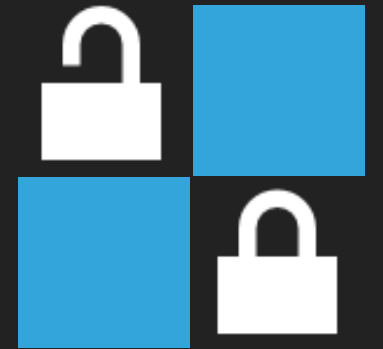
**DATA**



\* \* \* \* \*







**MOST IMPORTANT ADVICE:  
GET AN EXPERT OR AT LEAST  
READ AND UNDERSTAND THE DOCUMENTATION!**

Like all power tools: Better RTFM than to lose an eye!

- ▶ At least be able to explain: "Hash vs. encryption", "Integrity vs. encryption", "Stream vs. block", "Mode of operation", "IV", "Nonce", "Padding", "Key derivation"
- ▶ Identify and name your trust anchors



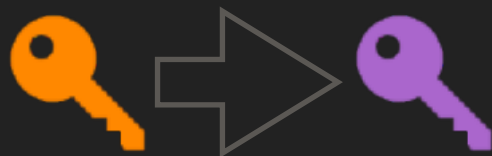
DES	BLOWFISH	AES
MD5	SHA-1	SHA-256
RSA-1024	RSA-2048	?? POST QUANTUM ??

- ☒ Data treatment ...
- ☒ Use existing ...
- ☒ ...



0X123456... ✓

# CONTENT ENCRYPTION



```
int getRandomNumber()
{
    return 4; // chosen by fair dice roll.
              // guaranteed to be random.
}
```

# PATTERNS

