## SUMMARY

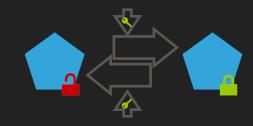
Comparing data





Transparent encryption

Storing data





Key derivation

Key refresh





Algorithm rollover

## SUMMARY

Integrity

Moving Data



```
int getRandomNumber()
    return 4; // chosen by fair dice roll.
               // guaranteed to be random.
}
```

Entropy

**Access Control** 







Justus Peter Bob Mathilda Secret Sharing

Crypto Checklist

