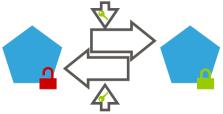


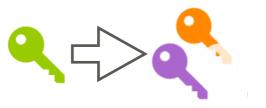
## SUMMARY

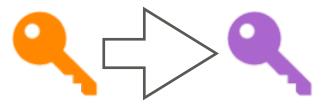
Comparing data Transparent encryption Storing data Key derivation Key refresh Algorithm rollover













## **SUMMARY**

0X123456...

Integrity

Moving Data

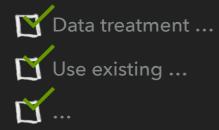


```
int getRandomNumber()
{
    return 4; // chosen by fair dice roll.
    // guaranteed to be random.
}
```

Entropy

**Access Control** 





Crypto Checklist

## SUMMARY

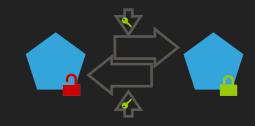
Comparing data





Transparent encryption

Storing data





Key derivation

Key refresh





Algorithm rollover