



JENS NEURHAALFEN

MOVING DATA BETWEEN PARTIES



SLEEPER CENTER

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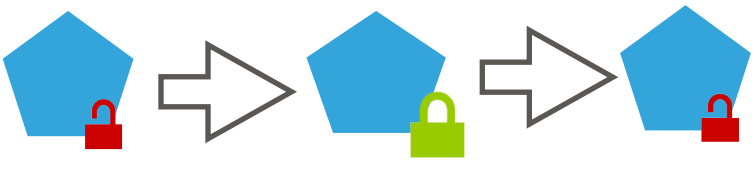
```
KeyringConfig keyringConfig = KeyringConfigs
    .withKeyRingsFromFiles(
        ".../pubring.gpg",
        ".../secring.gpg",
        withPassword(secKeyRingPassword));

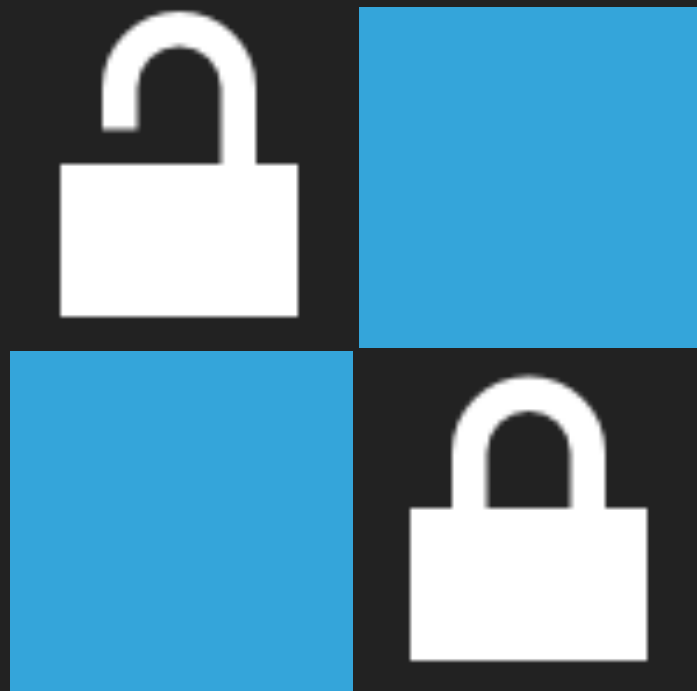
try (
    final InputStream cipherTextStream = Files.newInputStream(sourceFile);

    final OutputStream fileOutput = Files.newOutputStream(destFile);
    final BufferedOutputStream bufferedOut = ...

    final InputStream plaintextStream = BouncyGPG
        .decryptAndVerifyStream()
        .withConfig(keyringConfig)
        .andRequireSignatureFromAllKeys("sender@example.com")
        .fromEncryptedInputStream(cipherTextStream)
    ) {
        Streams.pipeAll(plaintextStream, bufferedOut);
    }
}
```

<https://github.com/neuhajek/buncy-gpg/>





```
int getRandomNumber()  
{  
    return 4; // chosen by fair dice roll.  
              // guaranteed to be random.  
}
```

<https://xkcd.com/221/>

PATTERNS

ENTROPY

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try (
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    ) {
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```