











#### MELTDOWN & SPECTRE FOR NORMAL PEOPLE

### CONFIDENTIAL BURGERS INC. : SERIAL, IN ORDER EXECUTION





#### Customer

Waiter









#### Pizza oven

### Burger grill



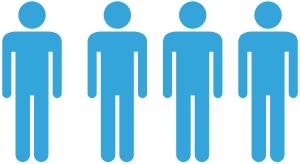
#### Coffee machine





- One customer<sup>1</sup> after another (<u>in order</u>) Each part of the order <sup>2</sup> executed **serially** 
  - I.e. first the burger, then the coffee
  - PRO: Easy to implement and understand
  - CON: Slow because resources<sup>3</sup> not utilised fully

<sup>1</sup> customer == CPU instruction <sup>2</sup> part ==  $\mu$ OP - micro operation <sup>3</sup> oven, grill, coffee machine



# Decode instruction into μOPs ("Burger", "Coffee")



## run 1st μOP (grill the burger)

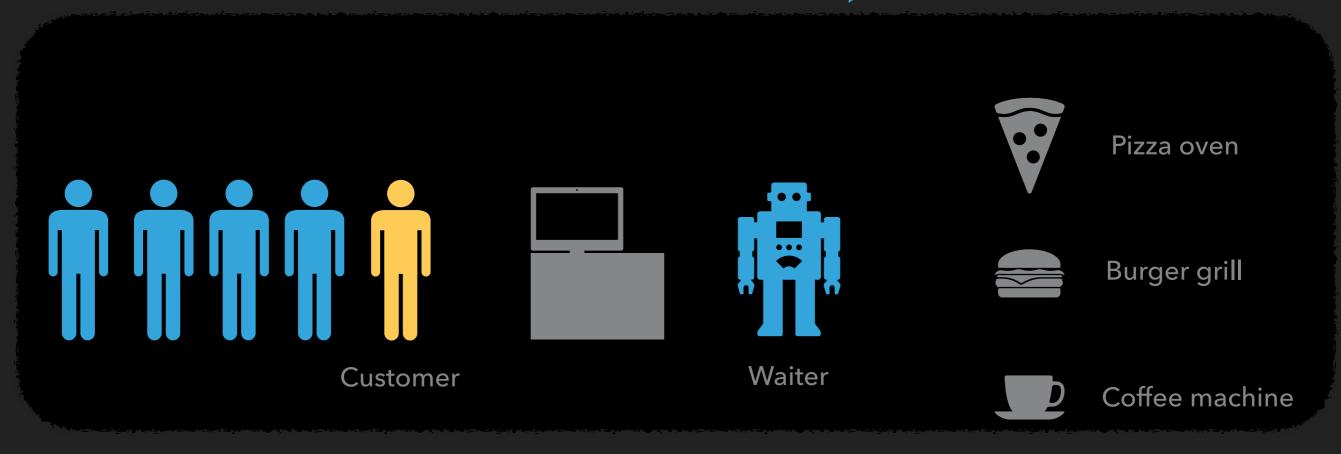
# run 2nd μOP (brew coffee, serial execution)

## Retire instruction (customer)

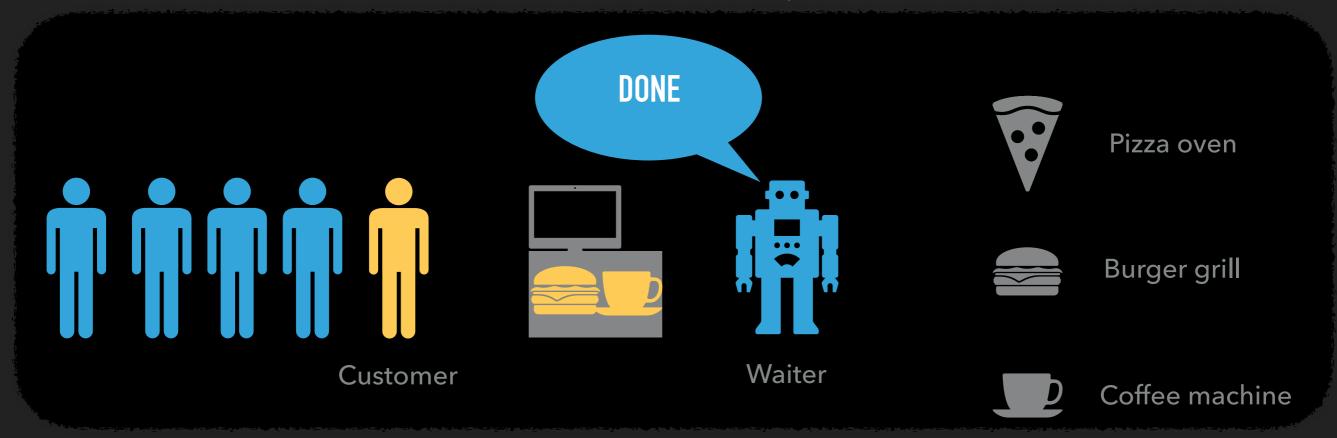


- Decode instruction into μOPs ("Burger", "Coffee") ► Schedule µOPs run 1st µOP (grill the burger)
  - run 2nd μOP (brew coffee, serial execution)
- Retire instruction (customer)

### CONFIDENTIAL BURGERS INC.: PARALLEL, IN ORDER EXECUTION



### CONFIDENTIAL BURGERS INC. : SERIAL, IN ORDER EXECUTION



- One customer<sup>1</sup> after another (<u>in order</u>)
- Each part of the order <sup>2</sup> executed **serially**

I.e. first the burger, then the coffee

- PRO: Easy to implement and understand
- CON: Slow because resources<sup>3</sup> not utilised fully