



MELTDOWN & SPECTRE FOR NORMAL PEOPLE

MEMORY MODEL







Like a matryoshka doll the kernel maps all physical memory into its address space

Reading kernel memory allows reading of all (mapped) memory of all processes

physical RAM









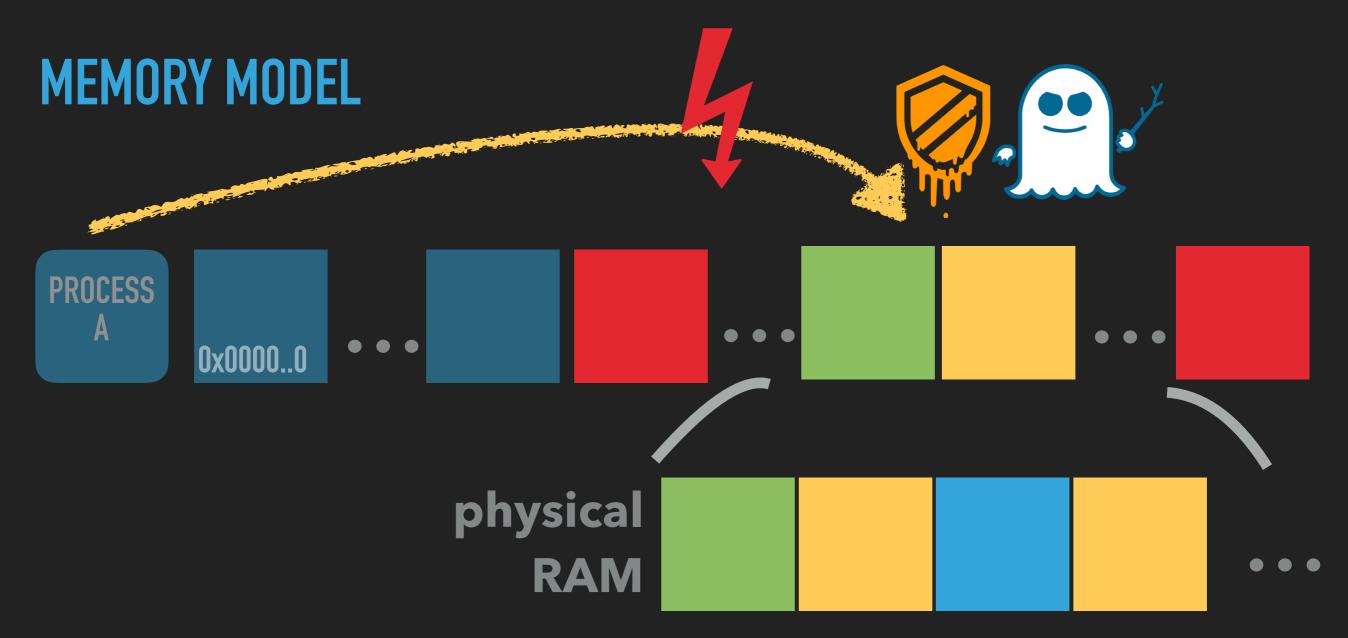












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MEMORY MODEL

Virtual memory map with 4 level page tables:

```
00000000000000 - 00007fffffffffff (=47 bits) user space, different per mm
hole caused by [47:63] sign extension
ffff80000000000 - ffff87fffffffffff (=43 bits) guard hole, reserved for hypervisor
ffff88000000000 - ffffc7ffffffffff (=64 TB) direct mapping of all phys. memory
ffffc8000000000 - ffffc8fffffffff (=40 bits) hole
ffffc9000000000 - ffffe8ffffffffff (=45 bits) vmalloc/ioremap space
ffffe9000000000 - ffffe9fffffffff (=40 bits) hole
ffffea000000000 - ffffeaffffffffff (=40 bits) virtual memory map (1TB)
... unused hole ...
... unused hole ...
           vaddr end for KASLR
fffffe000000000 - fffffe7fffffffff (=39 bits) cpu entry area mapping
fffffe8000000000 - fffffefffffffffff (=39 bits) LDT remap for PTI
ffffff000000000 - ffffffffffffffff (=39 bits) %esp fixup stacks
... unused hole ...
ffffffef00000000 - ffffffffffffffffff (=64 GB) EFI region mapping space
... unused hole ...
fffffffff600000 - ffffffffff600fff (=4 kB) legacy vsyscall ABI
```