

Discrete Structures

CSC160



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Integers and Matrices



- Chapter outline:
 - Integers and Division
 - Primes and Greatest Common Divisor
 - Extended Euclidean Algorithm
 - Integers and Algorithms
 - Applications of Number Theory
 - Linear Congruencies
 - Chinese Remainder Theorem
 - Computer Arithmetic with Large Integers
 - Matrices: Zero-One Matrices, Boolean Matrix Operations

Integers and Matrices



- Integers and Division :
 - When one integer is divided by a second nonzero integer, the quotient may or may not be an integer.
 - For example, $12/3 = 4$ is an integer, whereas $11/4 = 2.75$ is not.
 - ***If a and b are integers with $a \neq 0$, we say that a divides b if there is an integer c such that $b = ac$. When a divides b we say that a is a factor or divisor of b , and that b is a multiple of a . The notation $a \mid b$ denotes that a divides b . We write $a \nmid b$ when a does not divide b .***

Integers and Matrices



- Integers and Division : THE DIVISION ALGORITHM
 - Let, a be an integer and d a positive integer. Then there are unique integers q and r , with $0 \leq r < d$, such that $a = dq + r$.
 - Where, In the equality given in the division algorithm,
 - d is called the divisor,
 - a is called the dividend,
 - q is called the quotient, and
 - r is called the remainder.
 - This notation is used to express the quotient and remainder:
 - $q = a \text{ div } d$,
 - $r = a \text{ mod } d$

Integers and Matrices



- Integers and Division : THE DIVISION ALGORITHM
 - *What are the quotient and remainder when 101 is divided by 11?*
 - *Solution: We have, such that $a = dq + r$.*
 - $101 = 11 \cdot 9 + 2$.
 - *Hence,*
 - *the quotient when 101 is divided by 11 is $9 = 101 \text{ div } 11$,*
and
 - *the remainder is $2 = 101 \text{ mod } 11$.*

Integers and Matrices



- Modular Arithmetic:
 - In some situations we care only about the remainder of an integer when it is divided by some specified positive integer.
 - For instance, when we ask what time it will be (on a 24-hour clock) 50 hours from now, we care only about the remainder when 50 plus the current hour is divided by 24.

Integers and Matrices



- Modular Arithmetic:
 - If a and b are integers and m is a positive integer, then a is congruent to b modulo m if m divides $a - b$.
 - We use the notation $a \equiv b \pmod{m}$ to indicate that a is congruent to b modulo m .
 - We say that $a \equiv b \pmod{m}$ is a congruence and that m is its modulus (plural moduli).
 - If a and b are not congruent modulo m , we write $a \not\equiv b \pmod{m}$.

Integers and Matrices



- Modular Arithmetic:
 - Determine whether 17 is congruent to 5 modulo 6 and whether 24 and 14 are congruent modulo 6.
 - Solution:
 - Because 6 divides $17 - 5 = 12$, we see that $17 \equiv 5 \pmod{6}$.
 - However, because $24 - 14 = 10$ is not divisible by 6, we see that $24 \not\equiv 14 \pmod{6}$.

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- Primes and Greatest Common Divisor
 - An integer p greater than 1 is called prime if the only positive factors of p are 1 and p .
 - A positive integer that is greater than 1 and is not prime is called composite.
 - Example:
 - The integer 7 is prime because its only positive factors are 1 and 7,
 - whereas the integer 9 is composite because it is divisible by 3.

Integers and Matrices



- Primes and Greatest Common Divisor
 - Algorithm for Finding Prime Numbers:
 - To determine if an integer n is prime:
 - If n is less than 2, it is not prime.
 - Check for divisors of n from 2 up to \sqrt{n} (square root of n).
 - If n is divisible by any number in this range, it is not prime.
 - Otherwise, n is prime

Integers and Matrices



- Primes and Greatest Common Divisor
 - Algorithm for Finding Prime Numbers:
 - Example 1: Prime Numbers
 - Let's check if $n = 17$ is prime:
 - $\sqrt{17} \approx 4.123$, so we check for divisors from 2 to 4.
 - 17 is not divisible by any number between 2 and 4, so it is prime.

Integers and Matrices



- Primes and Greatest Common Divisor
 - **THE FUNDAMENTAL THEOREM OF ARITHMETIC**
 - Every integer greater than 1 can be written uniquely as a prime or as the product of two or more primes where the prime factors are written in order of nondecreasing size.
 - Example:
 - The prime factorizations of 100 is:
 - $100 = 2 \cdot 2 \cdot 5 \cdot 5 = 2^2 5^2$

Integers and Matrices



- Greatest Common Divisor (GCD)/ Euclidean Algorithm
 - The largest integer that divides both of two integers is called the greatest common divisor of these integers.
 - *Let a and b be integers, not both zero. The largest integer d such that $d \mid a$ and $d \mid b$ is called the greatest common divisor of a and b .*
 - *The greatest common divisor of a and b is denoted by $\gcd(a, b)$.*

Integers and Matrices



- Greatest Common Divisor (GCD)/ Euclidean Algorithm
 - *What is the greatest common divisor of 24 and 36?*

Solution:

The positive common divisors of 24 and 36 are 1, 2, 3, 4, 6, and 12.

Hence, $\gcd(24, 36) = 12$.

Integers and Matrices



- Greatest Common Divisor (GCD)/ Euclidean Algorithm
 - *What is the greatest common divisor of 17 and 22?*
 - *Solution:*
 - *The integers 17 and 22 have no positive common divisors other than 1,*
 - *so that $\gcd(17, 22) = 1$.*
 - *The integers a and b are relatively prime if their greatest common divisor is 1.*

Integers and Matrices



- Greatest Common Divisor (GCD)/ Euclidean Algorithm
 - To find the GCD of two integers a and b :
 - *If b is zero,*
 - *return a as the GCD.*
 - *Otherwise,*
 - *recursively call the GCD function with arguments b and $a \% b$, where $\%$ denotes the modulo operator.*
 - *Repeat until b becomes zero.*

Integers and Matrices



- Greatest Common Divisor (GCD)/ Euclidean Algorithm
 - Example 3: Greatest Common Divisor (GCD)
 - $a = 24, b = 36$
 - **$\text{GCD}(24, 36) = \text{GCD}(36, 24) = \text{GCD}(24, 12) = \text{GCD}(12, 0) = 12$**

Integers and Matrices



- Greatest Common Divisor (GCD)/ Euclidean Algorithm
 - Example: $\text{gcd}(48, 18)$; $a = b \cdot q + r$

•	A=48, b=18	
	$48 = 18 \cdot 2 + 12$	Largest number on the left
	$18 = 12 \cdot 1 + 6$	sift left
	$12 = 6 \cdot 2 + 0$	

- $\text{Gcd}(48, 18)$ is 6; it is last non zero remainder.

Integers and Matrices



- Greatest Common Divisor (GCD)/ Euclidean Algorithm
 - Python Implementation

1. *def gcd(b, a):*

2. *if b == 0:*

3. *return a*

4. *return gcd(a % b, b)*

5. *a = 24*

6. *b = 36*

7. *print("gcd(", a, ",", b, ") = ", gcd(b, a))*

Integers and Matrices



- Extended Euclidean Algorithm
 - Extended Euclidean algorithm also finds integer coefficients x and y such that:
 - $ax + by = \gcd(a, b)$
 - Example:
 - Input: $a = 30, b = 20$
 - Output: $\gcd = 10, x = 1, y = -1$
 - (Note that $30 \cdot 1 + 20 \cdot (-1) = 10$)

Integers and Matrices



- Extended Euclidean Algorithm : Python

```
1. def gcdExtended(a,b):  
2.     if a==0:  
3.         d=a  
4.         x=1  
5.         y=0  
6.         return d,x,y  
7.     x2=1  
8.     x1=0  
9.     y1=1  
10.    y2=0  
11.    while(b>0):  
12.        q=(a//b)  
13.        r=a-q*b  
14.        x=x2-q*x1  
15.        y=y2-q*y1  
16.        a=b  
17.        b=r  
18.        x2=x1  
19.        x1=x  
20.        y2=y1  
21.        y1=y  
22.    d=a  
23.    x=x2  
24.    y=y2  
25.    return d,x,y
```

```
1. a=21  
2. b=15  
3. g, x,y  
   =gcdExtended(a,b)  
4. print("gcd(", a, ",", b, ")  
   = ", g, x, y)
```

Output:

$\text{gcd}(21, 15) = 3 -2 3$

Integers and Matrices



- **Extended Euclidean Algorithm : Example**
- Let's find the coefficients (x and y) for $a = 21$ and $b = 15$ such that $21x + 15y = \text{GCD}(21, 15)$:

q	a	b	r	x1	x2	x	y1	y2	y

Integers and Matrices



- Integers and Algorithms: Representation of Integer
 - In everyday life we use decimal notation to express integers.
 - For example, 965 is used to denote $9 \cdot 10^2 + 6 \cdot 10 + 5$.
 - However, it is often convenient to use bases other than 10.
 - In particular, computers usually use binary notation (with 2 as the base) when carrying out arithmetic, and octal (base 8) or hexadecimal (base 16) notation when expressing characters, such as letters or digits.

Integers and Matrices



- Integers and Algorithms: Representation of Integer
 - Formally,
 - Let b be an integer greater than 1.
 - Then if n is a positive integer, it can be expressed uniquely in the form
 - $n = a_k b^k + a_{k-1} b^{k-1} + \dots + a_1 b + a_0$,
 - where k is a nonnegative integer, a_0, a_1, \dots, a_k are nonnegative integers less than b , and $a_k \neq 0$.

Integers and Matrices



- Integers and Algorithms: Representation of Integer
 - What is the decimal expansion of the integer that has $(101011111)_2$ as its binary expansion?
 - Solution:
 - We have
 - $(1\ 0101\ 1111)_2$
 - $= 1 \cdot 2^8 + 0 \cdot 2^7 + 1 \cdot 2^6 + 0 \cdot 2^5 + 1 \cdot 2^4 + 1 \cdot 2^3 + 1 \cdot 2^2 + 1 \cdot 2^1 + 1 \cdot 2^0$
 - $= (351)_{10}$.

Integers and Matrices



- Integers and Algorithms: Representation of Integer
 - What is the decimal expansion of the number with octal expansion $(7016)_8$?
 - What is the decimal expansion of the number with hexadecimal expansion $(2AE0B)_{16}$?

Integers and Matrices



- Integers and Algorithms: BASE CONVERSION
 - Base b expansion of an integer n .
 - First, divide n by b to obtain a quotient and remainder, that is,
 - $n = bq_0 + a_0$, such as $0 \leq a_0 < b$.
 - The remainder, a_0 , is the rightmost digit in the base b expansion of n . Next, divide q_0 by b to obtain
 - $q_0 = bq_1 + a_1$, Such as $0 \leq a_1 < b$.
 - We see that a_1 is the second digit from the right in the base b expansion of n . Continue this process, successively dividing the quotients by b , obtaining additional base b digits as the remainders. This process terminates when we obtain a quotient equal to zero. It produces the
 - base b digits of n from the right to the left.

Integers and Matrices



- Integers and Algorithms: BASE CONVERSION
 - Find the octal expansion of $(12345)_{10}$.
 - Solution: First, divide 12345 by 8 to obtain
 - $12345 = 8 \cdot 1543 + 1$.
 - Successively dividing quotients by 8 gives
 - $1543 = 8 \cdot 192 + 7$,
 - $192 = 8 \cdot 24 + 0$,
 - $24 = 8 \cdot 3 + 0$,
 - $3 = 8 \cdot 0 + 3$.
 - The successive remainders that we have found, 1, 7, 0, 0, and 3, are the digits from the right to the left of 12345 in base 8. Hence,
 - $(12345)_{10} = (30071)_8$.

Integers and Matrices



- Integers and Algorithms: BASE CONVERSION
 - Find the hexadecimal expansion of $(177130)_{10}$.
 - Find the binary expansion of $(241)_{10}$.

Integers and Matrices



- Integers and Algorithms: Algorithms for Integer Operations
 - The algorithms for performing operations with integers using their binary expansions are extremely important in computer arithmetic.
 - Suppose that the binary expansions of a and b are
 - $a = (a_{n-1} a_{n-2} \dots a_1 a_0)_2$, and
 - $b = (b_{n-1} b_{n-2} \dots b_1 b_0)_2$,
 - so that a and b each have n bits (putting bits equal to 0 at the beginning of one of these expansions if necessary).

Integers and Matrices



- Integers and Algorithms: ADDITION ALGORITHM
 - To add a and b , first add their rightmost bits. This gives,
 - $a_0 + b_0 = c_0 \cdot 2 + s_0$,
 - where s_0 is the rightmost bit in the binary expansion of $a + b$ and c_0 is the carry, which is either 0 or 1.
 - Then add the next pair of bits and the carry: $a_1 + b_1 + c_0 = c_1 \cdot 2 + s_1$
 - where s_1 is the next bit (from the right) in the binary expansion of $a + b$, and c_1 is the carry.
 - Continue this process, adding the corresponding bits in the two binary expansions and the carry, to determine the next bit from the right in the binary expansion of $a + b$.

Integers and Matrices



- Integers and Algorithms: ADDITION ALGORITHM
 - Add $a = (1110)_2$ and $b = (1011)_2$.
 - Solution: Following the procedure specified in the algorithm, first note that
 - $a_0 + b_0 = 0 + 1 = 0 \cdot 2 + 1$,
 - so that $c_0 = 0$ and $s_0 = 1$. Then, because
 - $a_1 + b_1 + c_0 = 1 + 1 + 0 = 1 \cdot 2 + 0$,
 - it follows that $c_1 = 1$ and $s_1 = 0$. Continuing,
 - $a_2 + b_2 + c_1 = 1 + 0 + 1 = 1 \cdot 2 + 0$,
 - so that $c_2 = 1$ and $s_2 = 0$. Finally, because
 - $a_3 + b_3 + c_2 = 1 + 1 + 1 = 1 \cdot 2 + 1$,
 - follows that $c_3 = 1$ and $s_3 = 1$. This means that $s_4 = c_3 = 1$. Therefore, $s = a + b = (1\ 1001)_2$.

Integers and Matrices



- Integers and Algorithms: Product ALGORITHM
 - Find the product of $a = (110)_2$ and $b = (101)_2$.
 - Solution: First note that
 - $ab_0 \cdot 2^0 = (110)_2 \cdot 1 \cdot 2^0 = (110)_2$,
 - $ab_1 \cdot 2^1 = (110)_2 \cdot 0 \cdot 2^1 = (0000)_2$,
 - and
 - $ab_2 \cdot 2^2 = (110)_2 \cdot 1 \cdot 2^2 = (11000)_2$.
 - To find the product, add $(110)_2$, $(0000)_2$, and $(11000)_2$. Carrying out these additions (using Addition Algorithm, including initial zero bits when necessary) shows that
 $ab = (1\ 1110)_2$.

Integers and Matrices



- Chapter outline: Chinese Remainder Theorem
 - Let m_1, m_2, \dots, m_n be pairwise relatively
 - prime positive integers greater than one and a_1, a_2, \dots, a_n arbitrary integers. Then the system
 - $x \equiv a_1 \pmod{m_1},$
 - $x \equiv a_2 \pmod{m_2},$
 - \vdots
 - \vdots
 - $x \equiv a_n \pmod{m_n}$
 - has a unique solution modulo $m = m_1 m_2 \cdots m_n.$
 - (That is, there is a solution x with $0 \leq x < m$, and all other solutions are congruent modulo m to this solution.)

Integers and Matrices



- Chapter outline: Chinese Remainder Theorem
 - In the first century, the Chinese mathematician Sun-Tsu asked:
 - There are certain things whose number is unknown. When divided by 3, the remainder
 - is 2; when divided by 5, the remainder is 3; and when divided by 7, the remainder is 2.
 - What will be the number of things?
 - This puzzle can be translated into the following question: What are the solutions of the
 - systems of congruences
 - $x \equiv 2 \pmod{3}$,
 - $x \equiv 3 \pmod{5}$,
 - $x \equiv 2 \pmod{7}$?

Integers and Matrices



- Chapter outline: Chinese Remainder Theorem
 - To solve the system of congruences in above example, first
 - let $m = 3 \cdot 5 \cdot 7 = 105$,
 - $M_1 = m/3 = 35$,
 - $M_2 = m/5 = 21$, and
 - $M_3 = m/7 = 15$.
 - We see that 2 is an inverse of $M_1 = 35$ modulo 3, because $35 \cdot 2 \equiv 2 \cdot 2 \equiv 1 \pmod{3}$;
 - 1 is an inverse of $M_2 = 21$ modulo 5, because $21 \equiv 1 \pmod{5}$; and
 - 1 is an inverse of $M_3 = 15 \pmod{7}$, because $15 \equiv 1 \pmod{7}$.
 - The solutions to this system are those x such that
 - $x \equiv a_1 M_1 y_1 + a_2 M_2 y_2 + a_3 M_3 y_3 = 2 \cdot 35 \cdot 2 + 3 \cdot 21 \cdot 1 + 2 \cdot 15 \cdot 1$
 - $= 233 \equiv 23 \pmod{105}$.

Integers and Matrices



- Chapter outline: Chinese Remainder Theorem
 - The solutions to this system are those x such that
 - $x \equiv a_1 M_1 y_1 + a_2 M_2 y_2 + a_3 M_3 y_3 = 2 \cdot 35 \cdot 2 + 3 \cdot 21 \cdot 1 + 2 \cdot 15 \cdot 1$
 - $= 233 \equiv 23 \pmod{105}$.
 - It follows that 23 is the smallest positive integer that is a simultaneous solution.
 - We conclude that 23 is the smallest positive integer that leaves a remainder of 2 when divided by 3, a remainder of 3 when divided by 5, and a remainder of 2 when divided by 7.

Integers and Matrices



- Chapter outline: Zero-One Matrices, Boolean Matrix Operations

A **matrix** is a rectangular array of objects (usually numbers).

An $m \times n$ (“ m by n ”) matrix has exactly m horizontal rows, and n vertical columns.

$$\begin{bmatrix} 2 & 3 \\ 5 & -1 \\ 7 & 0 \end{bmatrix}$$

A 3×2 matrix

Plural of matrix = *matrices* (say MAY-trih-sees)

An $n \times n$ matrix is called a *square* matrix

Integers and Matrices



- Chapter outline: Zero-One Matrices, Boolean Matrix Operations
- Tons of applications, including:
 - Solving systems of linear equations
 - Computer Graphics, Image Processing
 - Games
 - Models within many areas of
 - Computational Science & Engineering
 - Quantum Mechanics, Quantum Computing
 - Many, many more...

Integers and Matrices



- Chapter outline: Zero-One Matrices, Boolean Matrix Operations
 - Useful for representing other structures.
 - *E.g.*, relations, directed graphs (later on)
 - All elements of a *zero-one* matrix are either 0 or 1.
 - *E.g.*, representing **False** & **True** respectively.
 - The **join** of **A**, **B** (both $m \times n$ zero-one matrices):
 - $\mathbf{A} \vee \mathbf{B} = [a_{ij} \vee b_{ij}]$
 - The **meet** of **A**, **B**:
 - $\mathbf{A} \wedge \mathbf{B} = [a_{ij} \wedge b_{ij}] = [a_{ij} b_{ij}]$

Integers and Matrices



- Chapter outline: Zero-One Matrices, Boolean Matrix Operations

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \quad \text{and} \quad \mathbf{B} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 1 & 0 \end{bmatrix}$$

$$\mathbf{A} \vee \mathbf{B} = \begin{bmatrix} 1 \vee 0 & 0 \vee 1 & 1 \vee 0 \\ 0 \vee 1 & 1 \vee 1 & 0 \vee 0 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$

$$\mathbf{A} \wedge \mathbf{B} = \begin{bmatrix} 1 \wedge 0 & 0 \wedge 1 & 1 \wedge 0 \\ 0 \wedge 1 & 1 \wedge 1 & 0 \wedge 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

Integers and Matrices



- Chapter outline: Zero-One Matrices, Boolean Matrix Operations
 - Let $\mathbf{A} = [a_{ij}]$ be an $m \times k$ zero-one matrix and $\mathbf{B} = [b_{ij}]$ be a $k \times n$ zero-one matrix,
 - The **boolean product** of \mathbf{A} and \mathbf{B} is like normal matrix multiplication, but using \vee instead of $+$, and \wedge instead of \times in the row-column “vector dot product”:

$$\mathbf{A} \odot \mathbf{B} = \mathbf{C} = [c_{ij}] = \left[\bigvee_{\ell=1}^k a_{i\ell} \wedge b_{\ell j} \right]$$

Integers and Matrices



- Chapter outline: Zero-One Matrices, Boolean Matrix Operations

- Find the Boolean product of **A** and **B**, where

$$\mathbf{A} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$\mathbf{B} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$$

Integers and Matrices



- Chapter outline: Zero-One Matrices, Boolean Matrix Operations

$$\mathbf{A} \odot \mathbf{B} = \mathbf{C} = [c_{ij}] = \left[\bigvee_{\ell=1}^k a_{i\ell} \wedge b_{\ell j} \right]$$

$$\mathbf{A} \odot \mathbf{B} = \begin{bmatrix} (1 \wedge 1) \vee (0 \wedge 0) & (1 \wedge 1) \vee (0 \wedge 1) & (1 \wedge 0) \vee (0 \wedge 1) \\ (0 \wedge 1) \vee (1 \wedge 0) & (0 \wedge 1) \vee (1 \wedge 1) & (0 \wedge 0) \vee (1 \wedge 1) \\ (1 \wedge 1) \vee (0 \wedge 0) & (1 \wedge 1) \vee (0 \wedge 1) & (1 \wedge 0) \vee (0 \wedge 1) \end{bmatrix}$$

Integers and Matrices



- Chapter outline: Zero-One Matrices, Boolean Matrix Operations

$$\mathbf{A} \odot \mathbf{B} = \begin{bmatrix} 1 \vee 0 & 1 \vee 0 & 0 \vee 0 \\ 0 \vee 0 & 0 \vee 1 & 0 \vee 1 \\ 1 \vee 0 & 1 \vee 0 & 0 \vee 0 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$

Integers and Matrices



- Assignment:

1. Why breaking down of large integer into set of small integers is preferred while performing integer arithmetic? Find sum of numbers 123,684 and 413,456 by representing the numbers as 4-tuple by using reminders modulo of pair-wise relatively prime numbers less than 100.
2. Find the value of x such that $x \equiv 1 \pmod{3}$, $x \equiv 1 \pmod{4}$, $x \equiv 1 \pmod{5}$ and $x \equiv 0 \pmod{7}$ using Chinese remainder theorem.
6. State Euclidean and extended Euclidean theorem. Write down extended Euclidean algorithm and illustrate it with example.
5. Find the value of x such that $x \equiv 1 \pmod{5}$ and $x \equiv 2 \pmod{7}$ using Chinese remainder theorem.
11. Define zero-one matrix. Explain the types of function. [1+4]
9. What does primality testing means? Describe how Fermat's Little Theorem tests for a prime number with suitable example.

Basic Discrete Structures



- References:
 - *Kenneth H. Rosen, Discrete mathematics and its applications, Seventh Edition McGraw Hill Publication, 2012.*