

Towards Controllable Text Generation

He He
AWS / NYU

NeuralGen Workshop at NAACL 2019

Generate from language models

The neural generation workshop is held today in Minneapolis. We will talk about some of the exciting developments in neurogenetics, brain models, and the development of neural networks from the neural genomics perspective.

Density estimation

$$p(y \mid x)$$

Large amounts of labeled data

- Language modeling
- Machine translation
- Summarization
- Dialogue
- Creative text generation

Density estimation

$$p(y \mid x)$$

Conflate grammaticality and task objectives

- Starting from scratch
- Undesired trade-offs
 - Fluency vs adequacy [Tu et al., 2016; Koehn and Knowles, 2017]
 - Fluency vs faithfulness [Wiseman et al., 2015; See et al., 2017]

Classic NLG

- **Edit action** (see survey by [Nenkova and McKeown, 2012])

Throngs of Golden State Warriors fans turned out for a victory parade to celebrate a team some are calling an NBA dynasty .

- **Sentence realization** [Reiter and Dale, 1995]

Do you like [foodType] food?

Outline

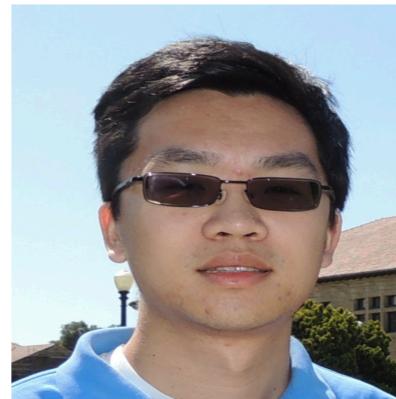
- **Strong inductive bias on the generative process**
 - Text attribute transfer
 - Pun generation
- Decouple strategy and generation
 - Negotiation dialogue

Delete, Retrieve, Generate: a Simple Approach to Sentiment and Style Transfer

NAACL 2018



Juncen Li



Robin Jia



Percy Liang

Text attribute transfer

- Control aspects of output

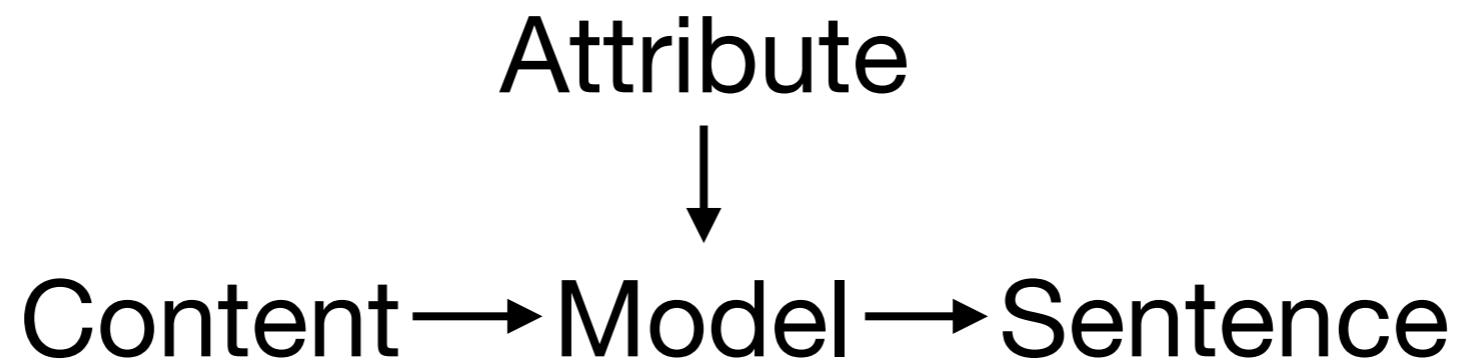
The soup was **bland**. → The soup was **tasty**.

No parallel data!

~~(negative sentence, positive sentence)~~

(sentence, negative / positive)

A generative model



How to separate content and attribute?

Negative

The soup was bland.

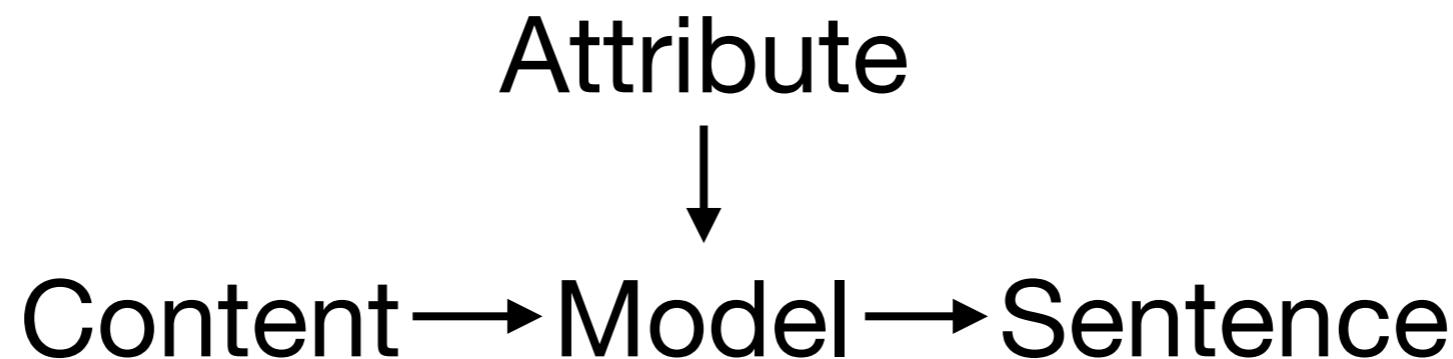
Very rude staff!

Positive

Yummy chicken wings!

Definitely recommend.

A generative model



How to separate content and attribute?

Negative

The soup was **bland**.

Very **rude** staff!

Positive

Yummy chicken wings!

Definitely recommend.

Local text spans as attribute markers

Key idea: replace attribute markers

The soup was **bland**.



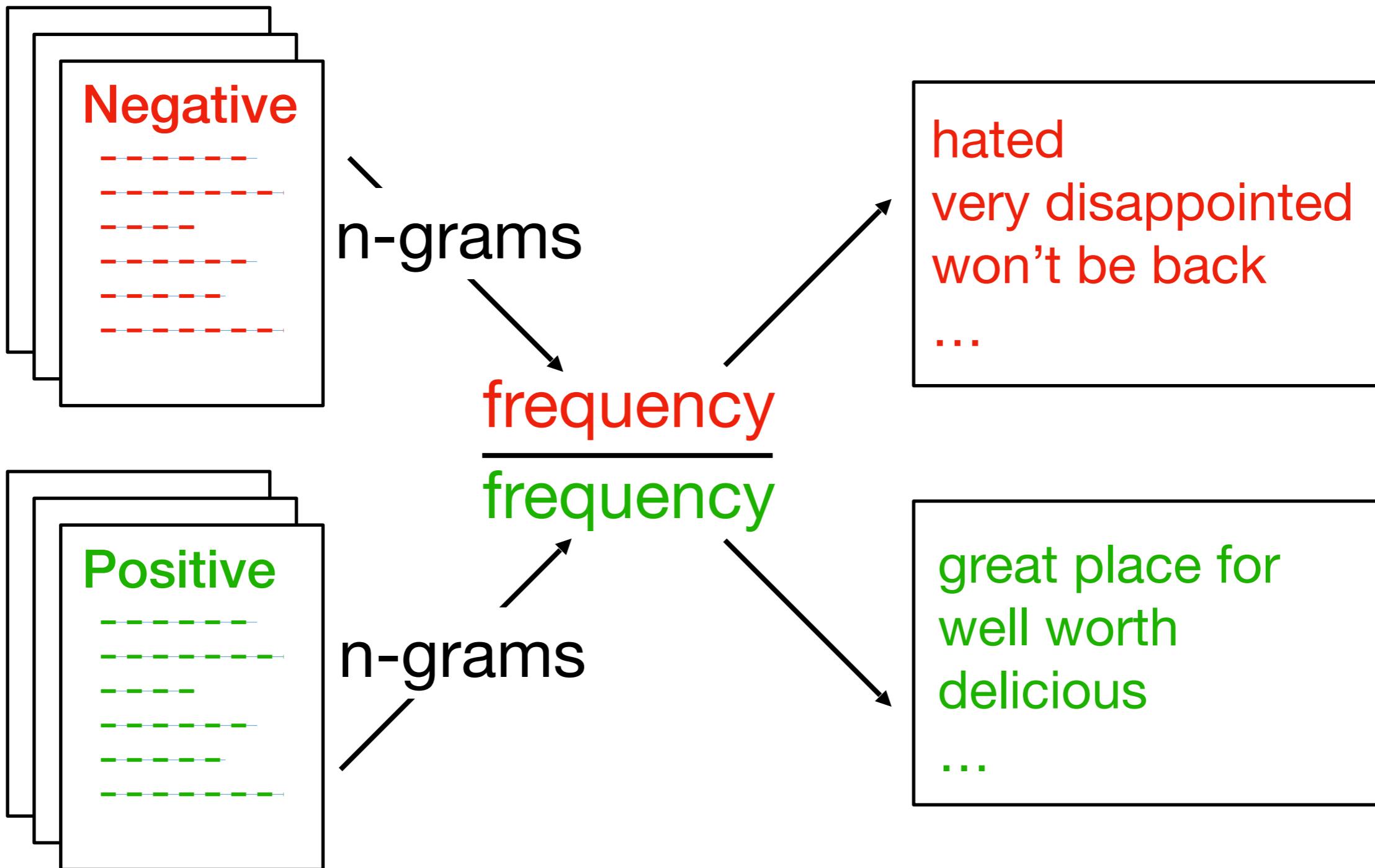
The soup was ____.



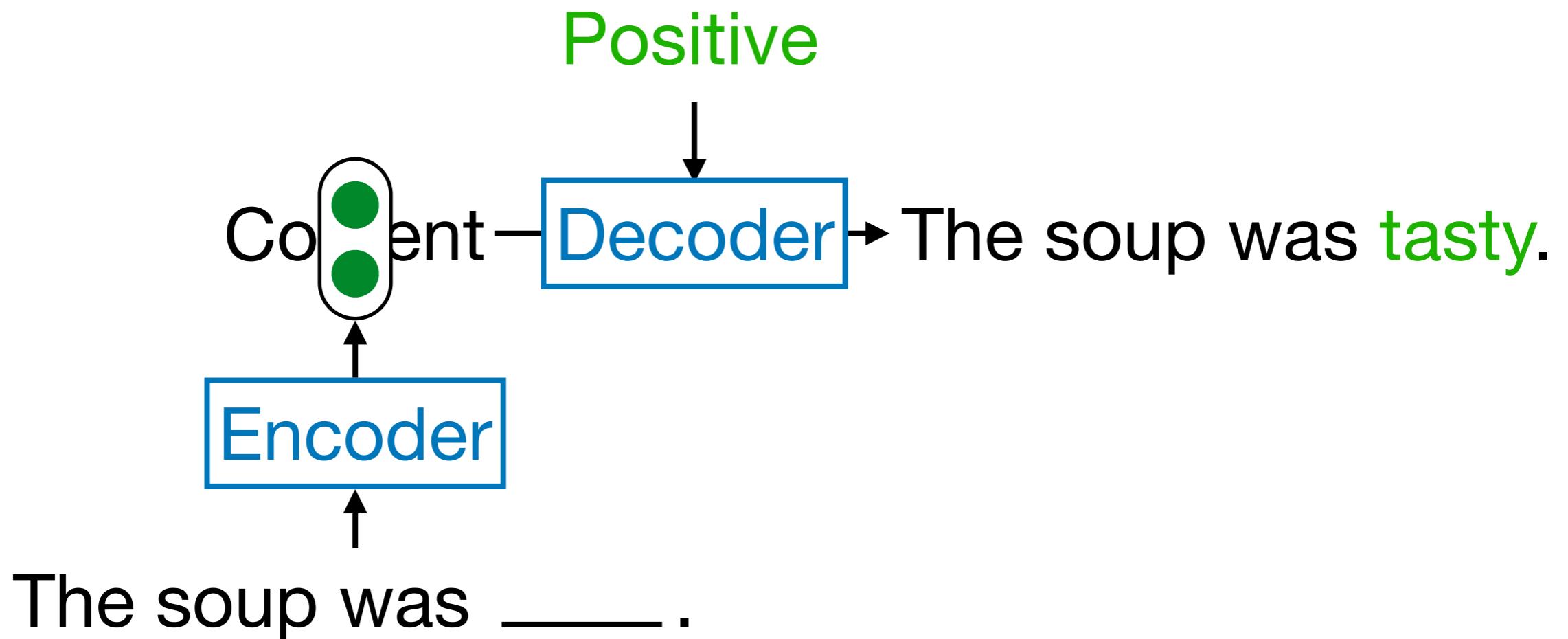
The soup was **yummy**.

1. **Delete** **source** attribute markers
2. **Replace** them with **target** attribute markers

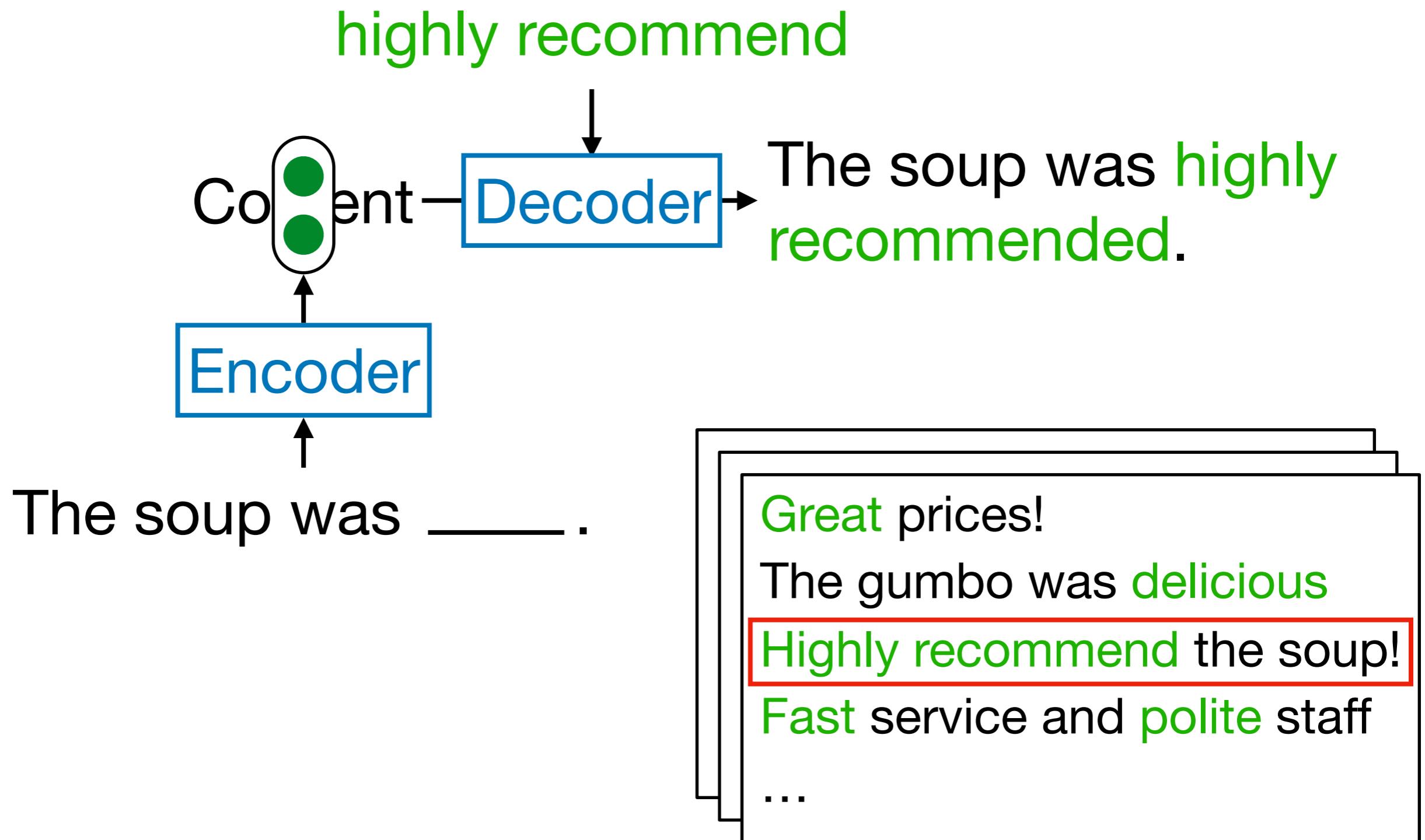
Extract attribute markers



Delete and generate



Delete, retrieve, generate

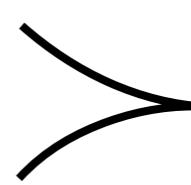


Train / Test

- Train

- negative → negative

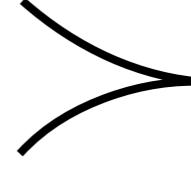
The soup was ____.

noise(**bland**)  The soup was **bland**.

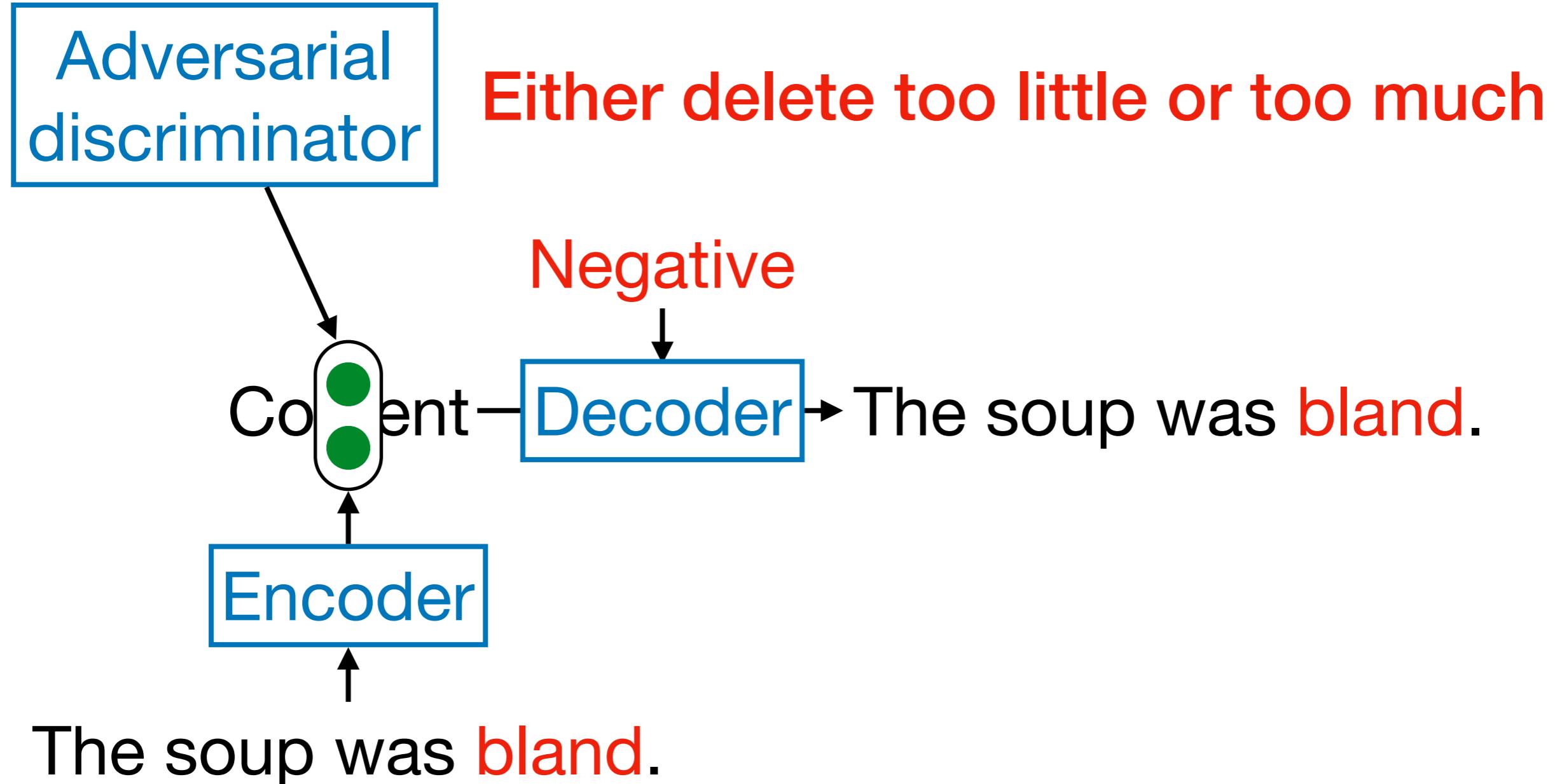
- Test

- negative → positive

The soup was ____.

highly recommend  The soup was **highly recommended**.

End-to-end adversarial training



Evaluation

- Average over 3 datasets
 - Sentiment for [Yelp reviews](#) [Shen et al., 2017] and [Amazon reviews](#) [He and McAuley, 2016]
 - Factual to romantic/humorous style for [image captions](#) [Gan et al., 2017]
- Human Evaluation
 - Likert scale from 1-5 for [grammaticality](#), [attribute](#) transfer, [content](#) preservation
 - Overall [success](#): get ≥ 4 on each category

Results

Model	Attr	Cont	Gram	Succ
StyleEmbedding [Fu et al., 2018]	2.6	3.2	3.3	12%
MultiDecoder [Fu et al., 2018]	3.0	2.8	3.1	11%
CrossAligned [Shen et al., 2017]	3.2	2.4	3.3	12%
Retrieval Baseline	3.7 ✓	2.7 ✗	4.1 ✓	23%
Template Baseline	3.5 ✓	3.9 ✓	3.2 ✗	24%
Delete	3.6 ✓	3.6 ✓	3.4	27%
Delete+Retrieve	3.7 ✓	3.6 ✓	3.7 ✓	34%
Human	4.1	4.1	4.4	58%

Examples

Source:	we sit down and we got some really slow and lazy service .
CrossAligned:	we <i>went</i> down and we <i>were</i> a good , friendly food .
StyleEmbedding:	we sit down and we got some really slow and <i>prices</i> suck .
MultiDecoder:	we sit down and we got some really and fast food .
Template:	we sit down and we got some <i>the service is always great</i> and even better service .
Retrieval:	<i>i got a veggie hoagie that was massive</i> and some <i>grade a customer service</i> .
Delete:	we sit down and we got some great and quick service .
Delete+Retrieve:	we got very nice place to sit down and we got some service.

Outline

- **Strong inductive bias on the generative process**
 - Text attribute transfer
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 - Negotiation dialogue

Pun Generation with Surprise

NAACL 2019



Nanyun Peng

Percy Liang

Homophonic pun generation

Input

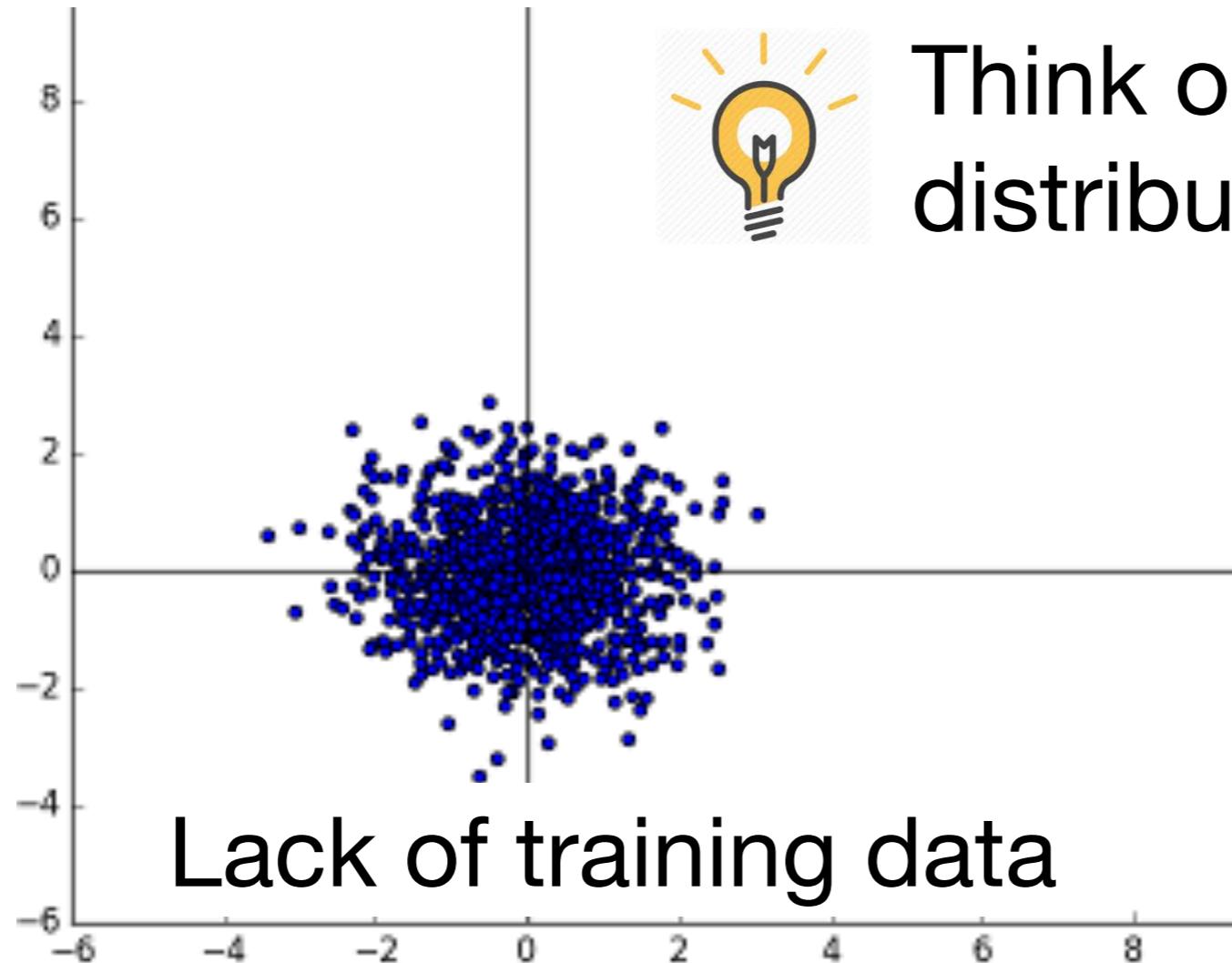
Pun word: dyed

Alternative word: died

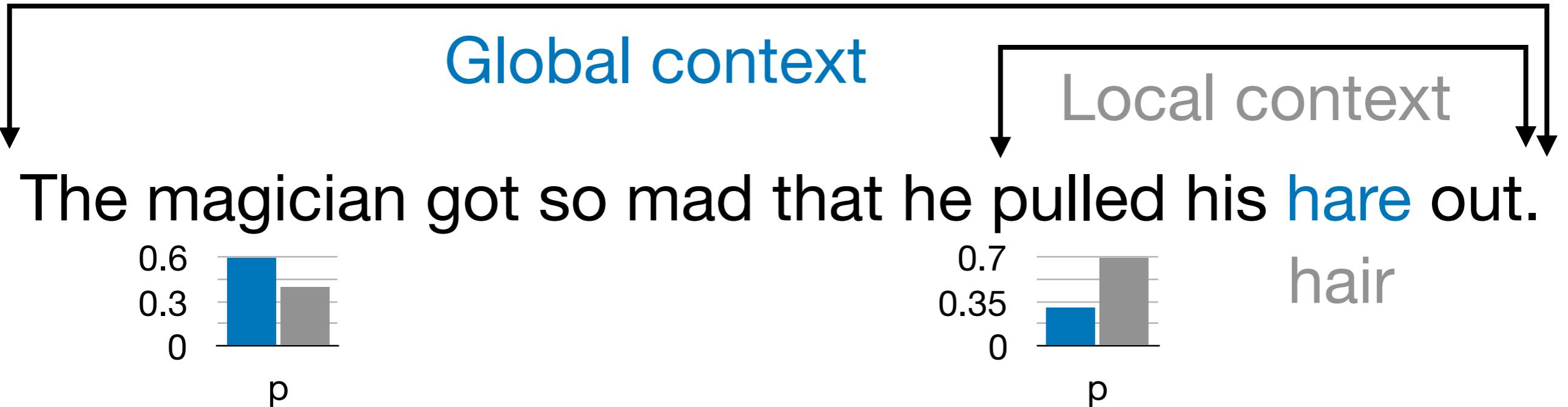
Output

Yesterday I accidentally swallowed some food coloring. The doctor says I'm OK, but I feel like I've dyed (died) a little inside.

Challenges



Structure of puns



- Ambiguity is not enough
- Distinctive support [Kao et al., 2015]
- Local-global surprisal

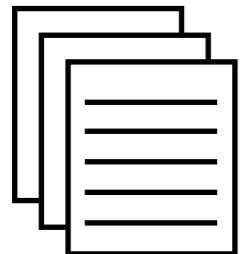
Instantiate the principle as a metric

$$\text{surprisal} = - \frac{\log p(\dots\text{hare}\dots)}{\log p(\dots\text{hair}\dots)}$$

$$\text{funniness} \propto \frac{\text{local surprisal}}{\text{global surprisal}}$$

Correlates with human ratings but not robust enough as an objective

Instantiate the principle as an algorithm



hare, hair



retrieve

the man stopped to get a hair cut.



swap

local surprisal ↑

*the man stopped to get a **hare** cut.*



insert

*the **greyhound** stopped to get a **hare** cut.*

global surprisal ↓

Instantiate the principle as an algorithm

- Find related words with “distant” skip-gram model $p_\theta(w_i \mid w_j)$

- Avoid degenerating into nonsense

Each ~~person~~ must pay their fare share.

ship

Type-consistency check

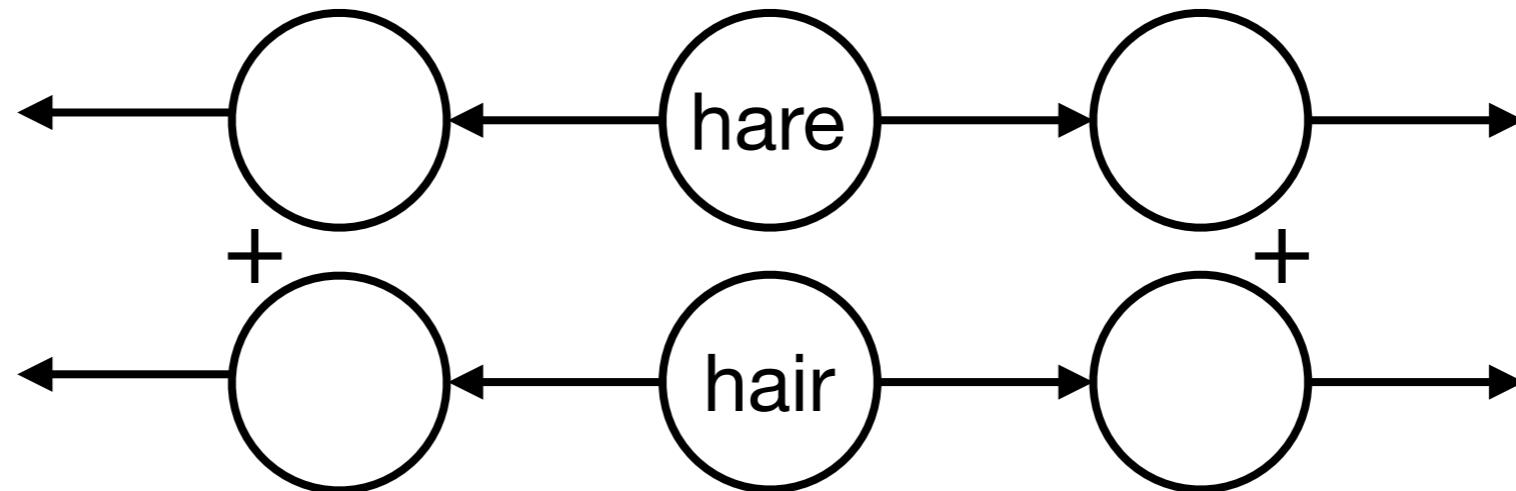
negotiator

i am just a woman trying to peace her life back together.

Neural LM smoother

Experiments

- Baselines
 - Neural Joint Decoder [Yu et al., 2018]



- Retrieve with the pun word
- Ablations of our system

Evaluation

- Grammaticality
 - How grammatical is the sentence?
- Funniness
 - How funny is the sentence?
- Success
 - Is the sentence a pun? (Given definition from [Miller et al., 2017])

Results

Model	Gram	Funn	Succ
Neural Joint Decoder	2.6 X	1.4	9.2%
Retrieve	Common sentence 3.9	1.3	4.6%
Retrieve+Swap	3.5	1.6	27%
Retrieve+Swap+Topic (SurGen)	3.0	1.7	31.4%
Retrieve+Swap+Topic+Smoother	2.9 ↓	1.7	28.8%
Human	3.8	3.0	78.9%

Examples

gladiator left the room for a moment and i answered the ground **lion**.



That's because negotiator got my car back in one **peace**.

Even from the outside, I could tell that he'd already lost some **wait**.

and as **progeny** obliquely indicated to you yesterday, you do n't have to do that much to **urn** (**earn**) it.

because **stooge** think he's my son come back to them,' jessica said, her voice **board** (**bored**).



Summary

- Domain knowledge helps generation with less data/supervision
- Neural LM as a smoother
- Trade coverage for quality

Outline

- **Strong inductive bias on the generative process**
 - Text attribute transfer
 - Pun generation
- **Decouple strategy and generation**
 - Negotiation dialogue

Decouple Strategy and Generation in Negotiation Dialogues

EMNLP 2018



Derek Chen



Anusha
Balakrishnan



Percy Liang

Negotiation

Decision-making in conversations.



Craigslist negotiation

Let's Negotiate!

Show/Hide Instructions

You and another user (or a bot) will negotiate the price of this item.

Instructions - Please read carefully!

- Your **role** (buyer or seller) is to the right, as well as the description and photo (if available).
- Use the **chat box below** to negotiate with your partner given the context. Please use complete, grammatical English without typos.
- **Feel free to negotiate terms that are not financial!** E.g., offering to throw in free items; negotiating additional benefits like a warranty, but **don't contradict any facts** given in the description or show them as rejected.
- At the end, **submit** the agreed deal in the text box at right, which may be **rejected**.
- Please do not leave the chat unattended. If you are inactive for more than 3 minutes your connection will time out.
- If you run into any trouble with the website, use the button on the top right to report the issue.

1402 postings
6682 dialogues
~9 turns / dialogue
~16 words / turn
~1.2K vocab

Having trouble with this task? Click here to send us a report.

Report

The asking price for this item is \$2000. You would like to pay for \$1840. This item is really good or there are other perks.



RARE 1989 ROSSIN ROAD BIKE. BUILT IN 1989 AND STORED FOR 27 YEARS! NEVER BEEN ON THE STREET! ALL CAMPY RECORD PARTS. TRULY A COLLECTOR/MUSEUM PIECE. 58-60CM. CALL WITH QUESTIONS. 2000.00 OBO.

Final agreement:

Be careful. You can only enter the offer **once**.

Price

Quit:

If you think that it will not be possible to negotiate a deal, you can choose to **quit** this dialogue.

Enter your message here

Rich negotiation language

Buyer Hello do you still have the TV?

Seller Hello, yes the TV is still available.

Buyer What condition is it in? Any scratches or problems? I see it recently got repaired, **post details**

Seller It is in great condition and works like a champ! I just installed a new lamp in it. **embellishment** scratches or problems.

Buyer All right. Well I think 275 is a little high for a 10 year old TV. Can you lower the price some? How about 150?

Seller I am willing to lower the price, but \$150 is a little low. How about \$245 and if you are not too far from me, I will deliver it to you for free? **side offer**

Buyer It's still 10 years old and the technology is much older. **persuasion**⁵ and you deliver it. How's that sound?

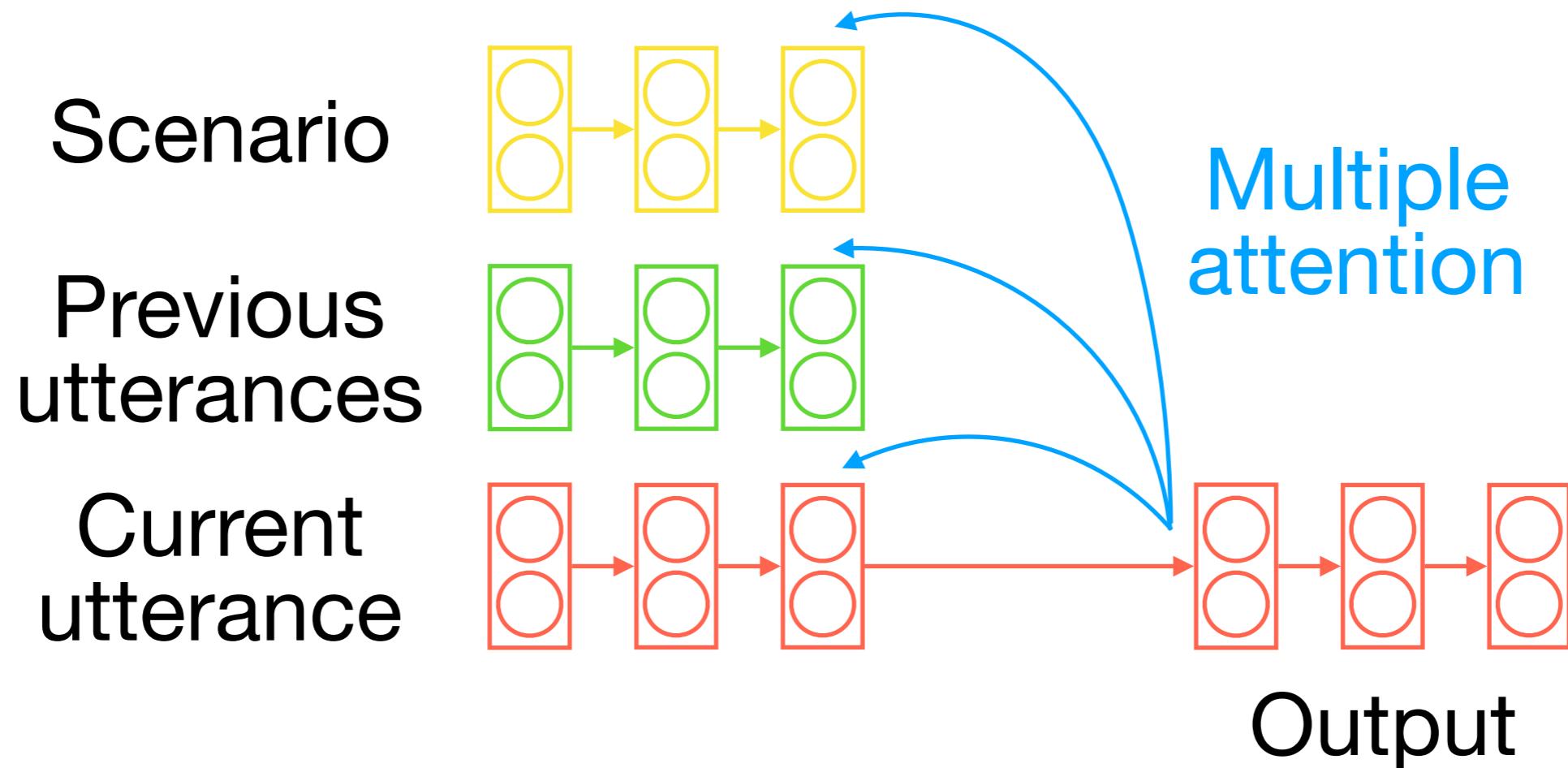
Seller Okay, that sounds like a deal!

Buyer Great thanks!

Seller OFFER {"price": 225.0, "sides": ""}

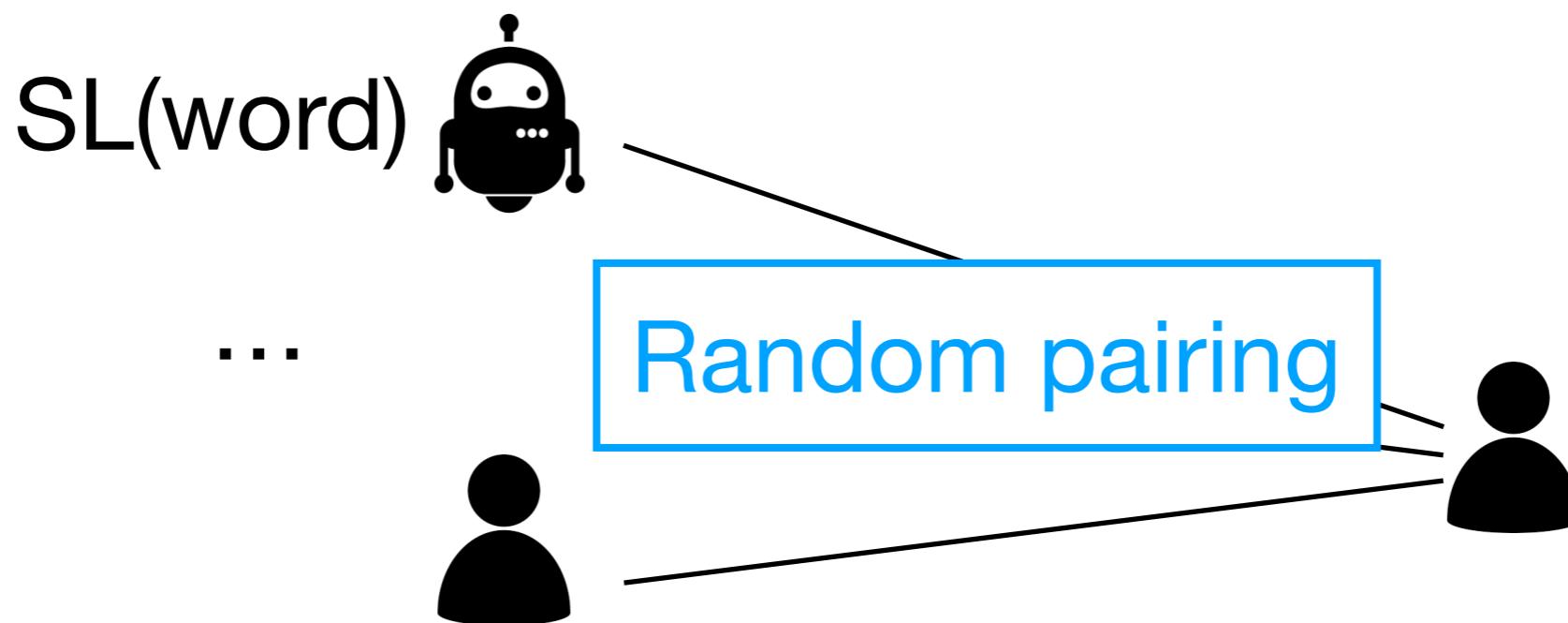
Buyer ACCEPT OFFER

Supervised learning with seq2seq



Evaluation: setup

A/B testing on Amazon Mechanical Turk



- Task-oriented metric: reward
- Human-likeness: “*Do you think your partner demonstrated reasonable human behavior?*”

Supervised learning

	Human-likeness	Utility
Human	4.3	-0.07
SL(word)	3.0	-0.32

Bot learns to be agreeable

Reinforcement learning

```
Alice : book=(count:3 value:1) hat=(count:2 value:1)
Bob   : book=(count:3 value:0) hat=(count:2 value:0)
-----
Bob   : i can i i everything else . . . . .
Alice : balls have zero to me to me to me to m
Bob   : you i everything else . . . . .
Alice : balls have a ball to me to me to me to me to
Bob   : i i can i i i everything else . . . . .
Alice : balls have a ball to me to me to me to me to me to
Bob   : i . . . . .
Alice : balls have zero to me to me to me to me to m
Bob   : you i i i i i everything else . . . . .
Alice : balls have 0 to me to me to me to me to me to
Bob   : you i i i everything else . . . . .
Alice : balls have zero to me to me to me to me to m
```

The strategic backbone

Buyer Hello do you still have the TV?

greet

Seller Hello, yes the TV is still available.

greet

Buyer What condition is it in? Any scratches or problems? I see it got repaired,

inquire

Seller It is in great condition and works like a champ! I added a new lamp in it. There aren't any scratches or problems.

inform

Buyer All right. Well I think 275 is a little high for a 10 year old. lower the price some? How about 150?

propose(150)

Seller I am willing to lower the price, but \$150 is a little high. and if you are not too far from me, I will deliver it to your house.

counter(245)

Buyer It's still 10 years old and the technology is much older than it was when you bought it. and you deliver it. How's that sound?

counter(225)

Seller Okay, that sounds like a deal!

agree

Buyer Great thanks!

agree

Seller OFFER {"price": 225.0, "sides": ""}

offer(225)

Buyer ACCEPT OFFER

accept

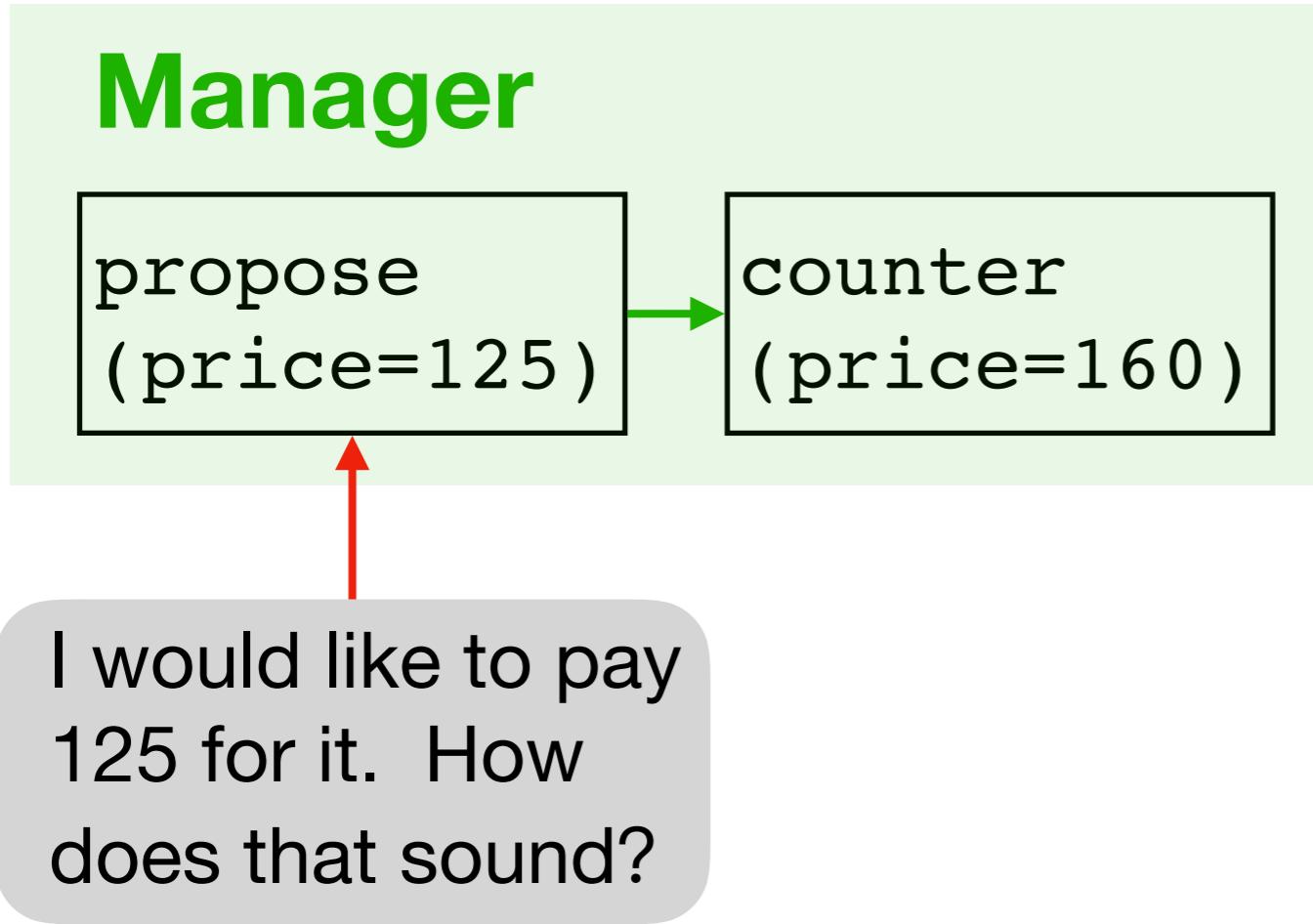
A modular framework

Parser

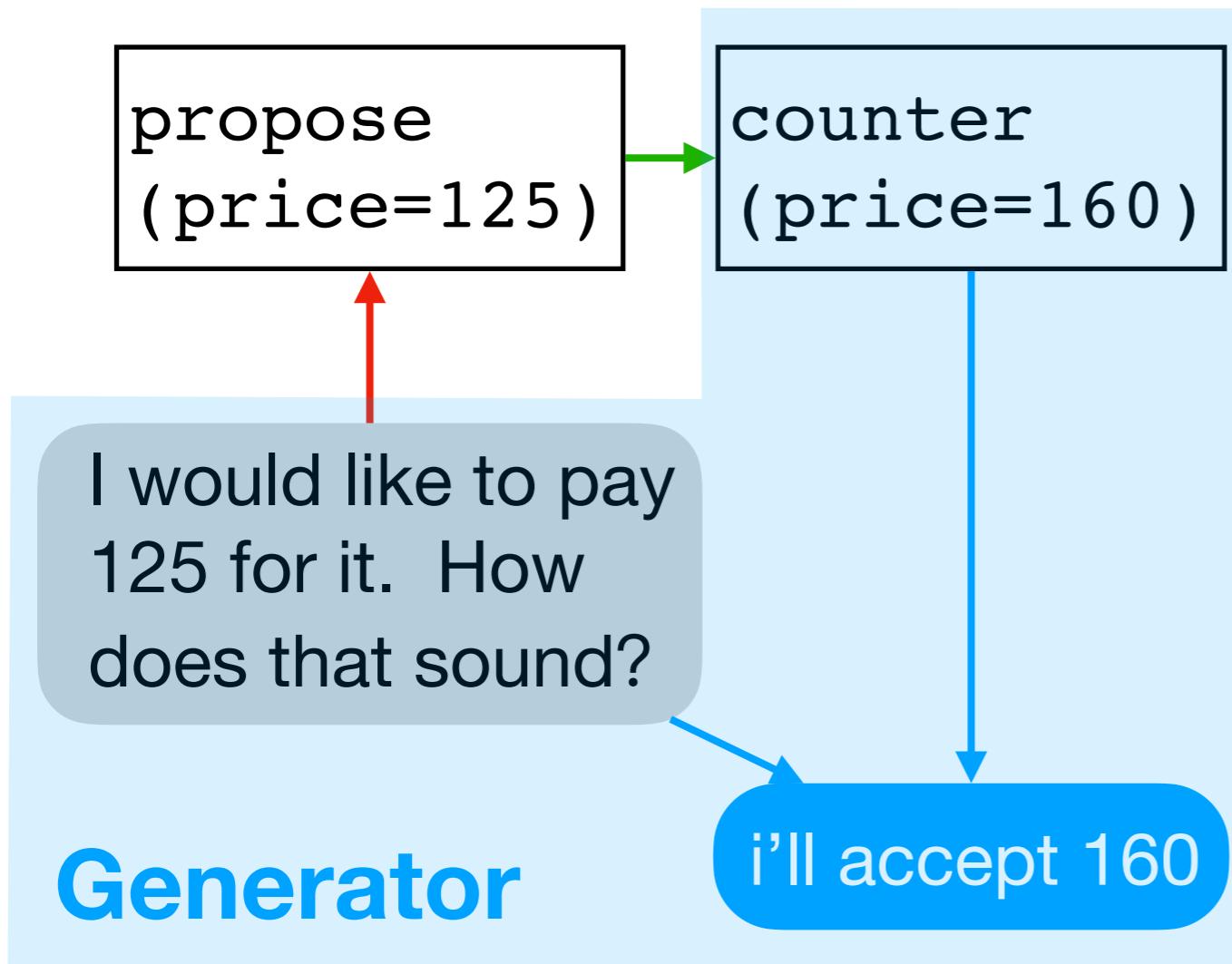
```
propose  
(price=125)
```

I would like to pay
125 for it. How
does that sound?

A modular framework



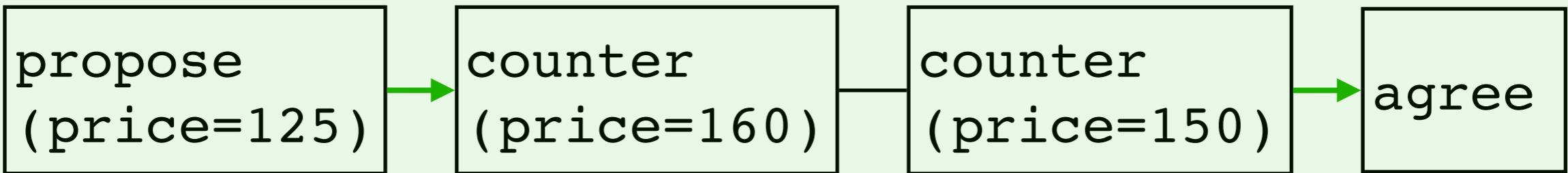
A modular framework



A modular framework

Change strategy without affecting generation

Manager



I would like to pay 125 for it. How does that sound?

i'll accept 160

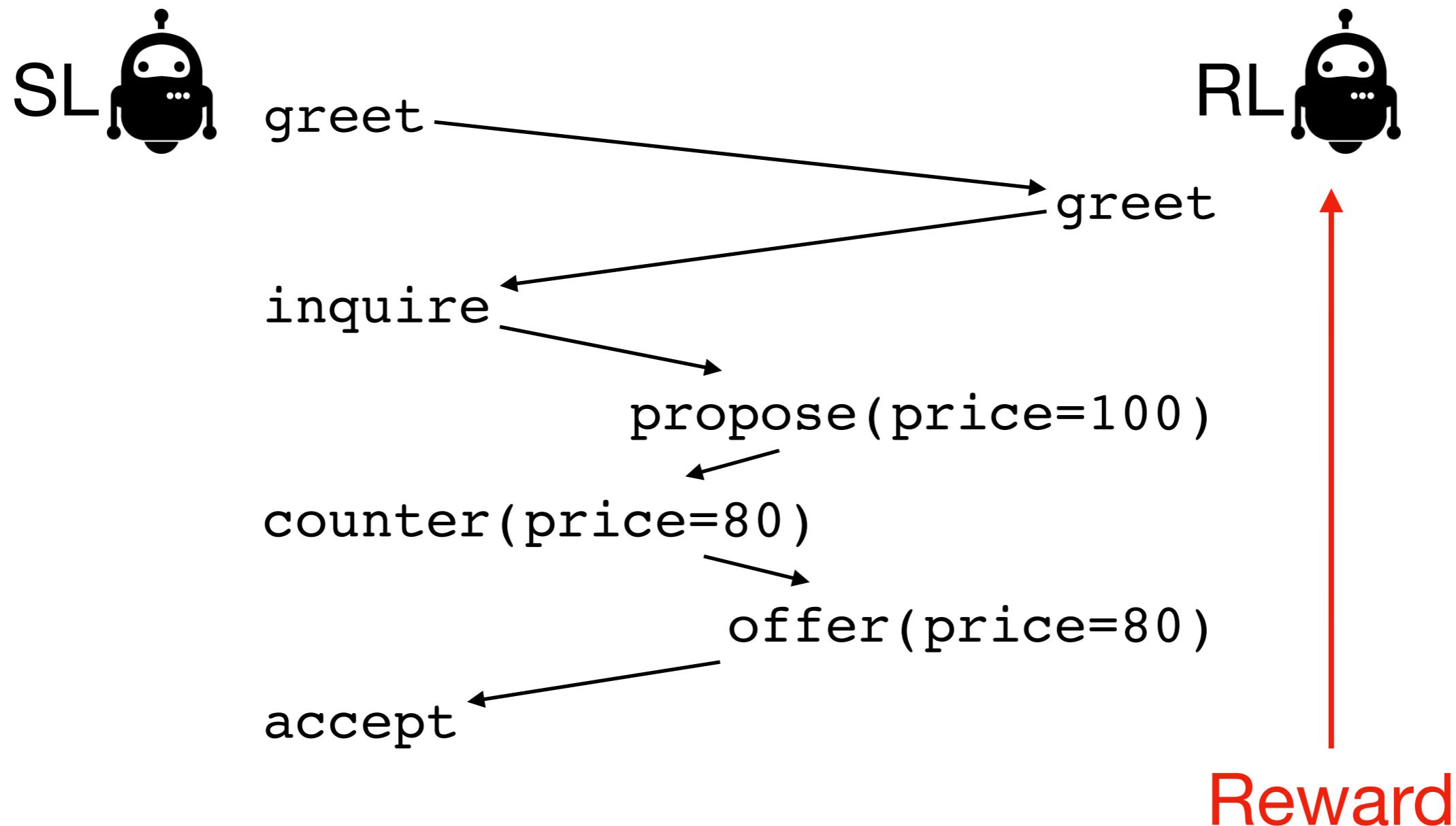
How about 150?
That is a bit lower.

i can do that!

Reinforcement learning

Fixed

Policy gradient [Williams, 1992]



Reinforcement learning in the act space

	Human-likeness	Utility
Human	4.3	-0.07
SL(word)	3.0	-0.32
SL(act)	3.3	0.06
RL(word)	1.7	1.00
RL(act)	2.8	1.00

RL(act) avoids degeneracy during optimization

Summary

- Easier to learn actions than language
- Separate grammaticality from task objective optimization to avoid degeneracy
- Content planning -> sentence realization

Conclusion

- Need more than density estimation
- Reborn of old techniques in new context - structures help!
- Big (pretrained) LMs for grammaticality