

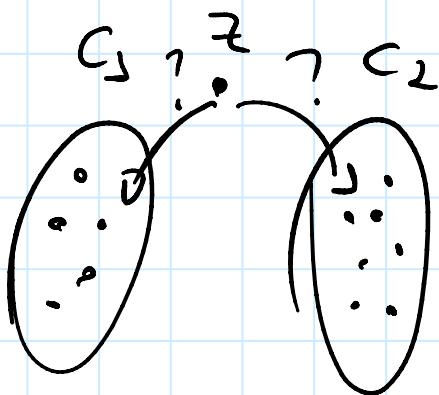
# Algorithm - Cost of Merging

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$$\max_{\{C_j\}} \sum_{j=1}^k \frac{1}{n_j} \sum_{x, y \in C_j} k(x, y)$$

$\underbrace{\qquad\qquad\qquad}_{\frac{1}{n_j} Q_j}$



Suppose  $z \in C_1$ :

$$Q = \frac{1}{n_1} \sum_{\substack{x, y \in C_1 \\ x, y \neq z}} k(x, y) + \frac{1}{n_2} \sum_{\substack{x, y \in C_2 \\ x, y \neq z}} k(x, y)$$

Move  $z$  to  $C_2$ :

$$\begin{aligned} Q' &= \frac{1}{n_1-1} \sum_{\substack{x, y \in C_1 \\ x, y \neq z}} k(x, y) + \frac{1}{n_2+1} \sum_{\substack{x, y \in C_2 \\ x, y \neq z}} k(x, y) \\ &= \frac{1}{n_1-1} \sum_{x, y \in C_1 \setminus z} k(x, y) - \frac{1}{n_1-1} \left( 2 \sum_{y \in C_1 \setminus z} k(z, y) \right) \\ &\quad + \frac{1}{n_2+1} \left( \sum_{\substack{x, y \in C_2 \\ x, y \neq z}} k(x, y) + 2k(z, z) - 2 \sum_{\substack{y \in C_2 \\ y \neq z}} k(z, y) \right) \end{aligned}$$

$\downarrow$  original costs  $\kappa$

$$Q' = \frac{1}{m_1 - 1} \sum_{x, y \in C_1} h(x, y) + \frac{1}{m_2 + 1} \sum_{x, y \in C_2} h(x, y)$$

$$- \frac{1}{m_1 - 1} 2 \sum_{y \in C_1} h(z, y) + \frac{2}{m_2 + 1} \left( h(z, z) + \sum_{y \in C_2} h(z, y) \right)$$

$$Q' - Q = \left( \frac{1}{m_1 - 1} - \frac{1}{m_1} \right) \sum_{x, y \in C_1} k(x, y) + \left( \frac{1}{m_2 + 1} - \frac{1}{m_2} \right) \sum_{x, y \in C_2} k(x, y)$$

$$- \frac{2}{m_1 - 1} \sum_{y \in C_1} k(z, y) + \frac{2}{m_2 + 1} \sum_{y \in C_2} k(z, y)$$

$$+ \frac{2}{m_2 + 1} k(z, z)$$

$$= \frac{1}{m_1(m_1 - 1)} \sum_{x, y \in C_1} h(x, y) - \frac{1}{m_2(m_2 + 1)} \sum_{x, y \in C_2} h(x, y)$$

$$+ \frac{2}{m_2 + 1} k(z, z)$$

$$+ \frac{2}{m_2 + 1} \sum_{y \in C_2} h(z, y) - \frac{2}{m_1 - 1} \sum_{y \in C_1} h(z, y)$$

$$Q' - Q = \frac{1}{m_1(m_1 - 1)} Q_1 - \frac{1}{m_2(m_2 + 1)} Q_2$$

$$+ \frac{2}{m_2 + 1} \left( \sum_{y \in C_2} h(z, y) + h(z, z) \right)$$

$$- \frac{2}{m_1 - 1} \left( \sum_{y \in C_1} h(z, y) \right)$$

$$\overline{\overline{m_1-1}} \left( \sum_{y \in C_1} \kappa(\tau, y) \right)$$

$$= \frac{1}{n_1(n_1-1)} Q_1 - \frac{1}{n_2(n_2+1)} Q_2 \\ + \frac{2}{n_2+1} Q_2^+(z) - \frac{2}{n_1-1} Q_1(z)$$

$$= \frac{1}{n_1(n_1-1)} Q_1 - \frac{2}{n_1-1} Q_1(z) \rightarrow A_1$$

$$- \left( \frac{1}{n_2(n_2+1)} Q_2 - \frac{2}{n_2+1} Q_2^+(z) \right) \rightarrow B_2$$

Move if  $A_1 > B_2$

$$\bar{z} = \begin{pmatrix} 1 & 0 & 0 & \dots \\ 0 & 1 & 0 & \dots \\ \vdots & 0 & 0 & \ddots \\ 0 & -1 & 0 & \dots \end{pmatrix} \begin{matrix} n \\ \text{label matrix} \\ m \times k \end{matrix}$$

$$K = \begin{pmatrix} k_{11} & k_{12} & \dots \\ k_{21} & k_{22} & \dots \\ k_{31} & k_{32} & \dots \end{pmatrix}_{m \times n} \quad \text{Kernel matrix}$$

$$Q_1(z) = \sum_{y \in C_1} k(z, y) \quad \text{assuming } z \rightarrow \text{index } i$$

$$= \sum_{l=1} K_{il} \bar{z}_{l1} = (K \bar{z}_{\cdot 1})_i$$

If we remove  $z$  from  $Q_1$ , the new cost is

$$Q'_1 = \sum_{x,y \in C_1} k(x,y) - 2 \sum_{y \in C_1} k(z,y)$$
$$= Q_1 - 2 Q_1(z)$$

If we add  $z$  to  $Q_2$  the new cost is

$$Q'_2 = \sum_{x,y \in C_2} k(x,y) + 2 \sum_{y \in C_2} k(z,y)$$
$$= Q_2 + 2 Q_2^+(z)$$

### Algorithm

1) Start with  $z_0$ . Compute

$$Q = [Q_1, \dots, Q_K]$$

$$m = [m_1, \dots, m_K]$$

2) For each point  $z$ :

Find  $j$  such that  $z \in C_j$ .

Compute  $A_j$

$$j^* = \underset{l \neq j}{\operatorname{arg\,min}} B_l$$

if  $A_j - B_{j^*} > 0$ :

$\max_{1 \leq i \leq n} z + r \cdot k$

if  $m_j - b_{j^*} > 0$ .  
 move  $z$  to  $C_{j^*}$   
 update  $Q, m$ .

3) Repeat until convergence.

### Practical Aspects:

To compute  $Q_j(z)$  pick the  $j$ th column of  $z$ :  $z_{\cdot j} = z[:, j]$ . Let  $z$  have index  $i$ . Then  $Q_j(z) = k_{i \cdot} \cdot z_{\cdot j}$

To compute  $Q_l^+(z)$  pick the  $l$ th column of  $z$  and add  $z$  to the position:

$$z_{\cdot l} = z[:, l], (z_{\cdot l})_i = 1. \text{ Now}$$

$$Q_l^+(z) = k_{i \cdot} \cdot z_{\cdot l}.$$

We store  $Q_l^+(z)$  in a list. Then when moving the point to a new position:

$$z_{\cdot j} = 0; z_{\cdot j^*} = 1$$

$$m_j \leftarrow m_j - 1; m_{j^*} \leftarrow m_{j^*} + 1$$

$$Q_j \leftarrow Q_j - 2Q_j(z); Q_{j^*} \leftarrow Q_{j^*} + 2Q_{j^*}(z)$$

Algorithm

## Algorithm

1) Compute kernel matrix  $G$

2) Initialize  $z = z_0$

3) For each point  $z$ :

3.1)  $j$  such that  $z \in C_j$

3.2)  $Q_j, Q_j(z)$

$$3.2) A_j = \frac{1}{n_j(n_j-1)} Q_j - \frac{2}{n_j-1} Q_j(z)$$

3.3) For each partition  $l \neq j$

$$A_l = \frac{1}{n_l(n_l+1)} Q_l - \frac{2}{n_l+1} (Q_l(z) + G(z, z))$$

$$3.4) j^* = \operatorname{argmax}_l (A_l - A_j)$$

4) If  $A_j - A_{j^*} > 0$ :

move  $z$  to  $C_{j^*}$

else:

keep  $z$  in  $C_j$

5) Repeat until convergence.