# Rockchip OTP 开发指南

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#### 前言

#### 概述

本文档主要介绍 Rockchip OTP OEM 区域烧写。

#### 产品版本

芯片名称	内核版本
RK 系列芯片	Linux 4.19
RK 系列芯片	Linux 5.10

#### 读者对象

本文档 (本指南) 主要适用于以下工程师:

技术支持工程师

软件开发工程师

### 修订记录

版本号	作者	修改日 期	修改说明
V1.0.0	张 学 广	2020- 10-18	初始版本
V1.0.1	张 学 广	2021- 02-08	格式修订
V1.1.0	林 平	2022- 01-07	新增Secure OTP OEM区域说明
V1.2.0	林 平	2022- 01-14	新增判断OEM Cipher Key是否写入说明
V1.3.0	林平	2022- 01-14	新增设置OTP Life cycle说明,新增 Protected OEM Zone Write lock说明
V1.4.0	林 平	2022- 03-08	修改Non-Protected OEM Zone支持平台,修改UserSpace用户使 用OEM Cipher Key说明

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# 1. 概述

OTP NVM (One Time Programmable Non-Volatile Memory),即只可编程一次的非易失性存储。作为对比,FLASH 存储可多次擦写。

OTP又将存储区域划分为安全区(Secure OTP)和非安全区(Non-Secure OTP),非安全世界(例如 U-Boot,UserSpace)可以直接读取非安全区数据,但是无权直接读写安全区数据,一般敏感数据都是存储于安全区域,只有安全世界(例如Miniloader/SPL,OP-TEE)可以直接读写安全区域OTP。

关于安全世界和非安全世界相关概念涉及TrustZone和TEE知识,细节请参考《Rockchip\_Developer\_Guide\_TEE\_SDK\_CN.md》或 ARM 官方资料。

# 2. Non-Secure OTP

# **OTP Layout**

RK 平台 Non-Secure OTP Layout 结构基本相同,大小和偏移因芯片而异。

### RV1126/RV1109

RV1126/RV1109 Non-Secure OTP 布局如表 1-1 所示:

Туре	Range [bytes]	Description
SYSTEM	0x000 ~ 0x0FF	system info, read only
OEM	0x100 ~ 0x1EF	oem zone for customized
RESERVED	0x1F0 ~ 0x1F7	reserved
WP	0x1F8 ~ 0x1FF	write protection for oem zone

表 1-1 RV1126/RV1109 Non-Secure OTP Layout

### **OEM Zone**

RK 平台 OTP 预留 OEM 区域,方便客户存储自定义数据,比如:序列号,MAC 地址,产品信息等。通过标准文件读写 API 对 OEM 区域进行读写。参考 <u>OTP Layout</u> 查询各芯片平台 OEM 支持情况。比如:RV1126的 OTP\_OEM\_OFFSET 为 0x100,RANGE 为 0x100~0x1EF,TOTAL SIZE 为 240 bytes。

### **OEM Read**

```
/*
  * @offset: offset from oem base
  * @buf: buf to store data which read from oem
  * @len: data len in bytes
  */
int rockchip_otp_oem_read(int offset, char *buf, int len)
{
  int fd = 0, ret = 0;

  fd = open("/sys/bus/nvmem/devices/rockchip-otp0/nvmem", o_RDONLY);
  if (fd < 0)</pre>
```

```
return -1;

ret = lseek(fd, OTP_OEM_OFFSET + offset, SEEK_SET);
if (ret < 0)
    goto out;

ret = read(fd, buf, len);
out:
    close(fd);

return ret;
}</pre>
```

### **OEM Write**

1, 每笔 OEM Write 前都需要使能写开关,目的是避免误写。

```
int rockchip_otp_enable_write(void)
{
    char magic[] = "1380926283";
    int fd, ret;

    fd = open("/sys/module/nvmem_rockchip_otp/parameters/rockchip_otp_wr_magic",
O_WRONLY);
    if (fd < 0)
        return -1;

    ret = write(fd, magic, 10);
    close(fd);
    return ret;
}</pre>
```

2,写入的数据大小及偏移需要4字节对齐,数据写入后将被标记写保护,相应数据写保护将在下次重启后生效。

```
/*
    * @offset: offset from oem base, MUST be 4 bytes aligned
    * @buf: data buf for write
    * @len: data len in bytes, MUST be 4 bytes aligned
    */
int rockchip_otp_oem_write(int offset, char *buf, int len)
{
    int fd = 0, ret = 0;

    /* MUST be 4 bytes aligned */
    if (len % 4)
        return -1;

    fd = open("/sys/bus/nvmem/devices/rockchip-otp0/nvmem", O_WRONLY);
    if (fd < 0)
        return -1;

    ret = lseek(fd, OTP_OEM_OFFSET + offset, SEEK_SET);
    if (ret < 0)
        goto out;</pre>
```

```
ret = write(fd, buf, len);
out:
    close(fd);
    return ret;
}
```

#### Demo

1, OEM 区域 偏移0的位置写入 0~15

```
void demo(void)
{
    char buf[16] = { 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15 };
    int ret = 0;

    ret = rockchip_otp_enable_write();
    if (ret < 0)
        return ret;

    rockchip_otp_oem_write(0, buf, 16);
}</pre>
```

2,通过 OEM Read 或者 hexdump 命令查看结果,如下为通过命令查看 OEM 区域数据

# 3. Secure OTP

Secure OTP中预留多种不同的OEM Zone区域用以满足用户不同的使用需求。

# **Protected OEM Zone**

该OEM Zone区域仅供运行在OP-TEE OS上的合法Trust Application(TA应用) 调用,非安全世界无法直接读写该OEM Zone区域,不想暴露给非安全世界的敏感数据建议使用该OEM Zone区域。RK3588平台还支持关闭 Protected OEM Zone 烧写功能,一旦关闭烧写功能,将无法再烧写 Protected OEM Zone。

### 支持平台

Platform	Protected OEM Zone Size	Support Write Lock
RV1126/RV1109	2048 Bytes	Not Support
RK3308/RK3326/RK3358	64 Bytes	Not Support
RK3566/RK3568	224 Bytes	Not Support
RK3588	1536 Bytes	Support

# 使用方法

用户需先参考《Rockchip\_Developer\_Guide\_TEE\_SDK\_CN.md》文档,编译运行 rk\_tee\_user/ 目录下的CA TA应用,Demo请参考rk\_tee\_user/v2/ta/rk\_test/rktest\_otp.c,若rktest\_otp.c文件不存在则直接在TA中调用以下函数即可。

获取 Protected OEM Zone Size

```
static TEE_Result get_oem_otp_size(uint32_t *size)
    TEE_UUID sta_uuid = { 0x527f12de, 0x3f8e, 0x434f,
            { 0x8f, 0x40, 0x03, 0x07, 0xae, 0x86, 0x4b, 0xaf } };
    TEE_TASessionHandle sta_session = TEE_HANDLE_NULL;
    uint32_t origin;
    TEE_Result res;
    TEE_Param taParams[4];
    uint32_t nParamTypes;
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE);
    res = TEE_OpenTASession(&sta_uuid, 0, nParamTypes, taParams, &sta_session,
&origin);
    if (res != TEE_SUCCESS)
        EMSG("TEE_OpenTASession failed\n");
        return res;
    }
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_VALUE_OUTPUT,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE);
    res = TEE_InvokeTACommand(sta_session, 0, 160, nParamTypes,
                              taParams, &origin);
    if (res != TEE_SUCCESS)
        EMSG("TEE_InvokeTACommand returned 0x%x\n", res);
    *size = taParams[0].value.a;
    TEE_CloseTASession(sta_session);
    sta_session = TEE_HANDLE_NULL;
```

```
return TEE_SUCCESS;
}
```

#### 读取 Protected OEM Zone

```
* read_offset: 偏移区间从0 - (size - 1)
 * read_data: 参数请使用TA中定义的变量
* read_data_size: 读取长度,以字节为单位
static TEE_Result read_oem_otp(uint32_t read_offset, uint8_t *read_data,
uint32_t read_data_size)
{
   TEE_UUID sta_uuid = { 0x527f12de, 0x3f8e, 0x434f,
            { 0x8f, 0x40, 0x03, 0x07, 0xae, 0x86, 0x4b, 0xaf } };
   TEE_TASessionHandle sta_session = TEE_HANDLE_NULL;
   uint32_t origin;
   TEE_Result res;
   TEE_Param taParams[4];
   uint32_t nParamTypes;
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE);
    res = TEE_OpenTASession(&sta_uuid, 0, nParamTypes, taParams, &sta_session,
&origin);
   if (res != TEE_SUCCESS)
        EMSG("TEE_OpenTASession failed\n");
        return res;
   }
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_VALUE_INPUT,
           TEE_PARAM_TYPE_MEMREF_INOUT,
           TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE);
    taParams[0].value.a = read_offset;
    taParams[1].memref.buffer = read_data;
    taParams[1].memref.size = read_data_size;
    res = TEE_InvokeTACommand(sta_session, 0, 130, nParamTypes,
                             taParams, &origin);
    if (res != TEE_SUCCESS)
        EMSG("TEE_InvokeTACommand returned 0x%x\n", res);
    }
   TEE_CloseTASession(sta_session);
    sta_session = TEE_HANDLE_NULL;
    return TEE_SUCCESS;
}
```

```
* write_offset: 偏移区间从0 - (size - 1)
 * write_data: 参数请使用TA中定义的变量
* write_data_size: 烧写长度,以字节为单位
*/
static TEE_Result write_oem_otp(uint32_t write_offset, uint8_t *write_data,
uint32_t write_data_size)
{
   TEE_UUID sta_uuid = { 0x527f12de, 0x3f8e, 0x434f,
            { 0x8f, 0x40, 0x03, 0x07, 0xae, 0x86, 0x4b, 0xaf } };
   TEE_TASessionHandle sta_session = TEE_HANDLE_NULL;
   uint32_t origin;
   TEE_Result res;
   TEE_Param taParams[4];
    uint32_t nParamTypes;
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE);
    res = TEE_OpenTASession(&sta_uuid, 0, nParamTypes, taParams, &sta_session,
&origin);
   if (res != TEE_SUCCESS)
        EMSG("TEE_OpenTASession failed\n");
        return res;
    }
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_VALUE_INPUT,
           TEE_PARAM_TYPE_MEMREF_INOUT,
           TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE);
    taParams[0].value.a = write_offset;
    taParams[1].memref.buffer = write_data;
    taParams[1].memref.size = write_data_size;
    res = TEE_InvokeTACommand(sta_session, 0, 140, nParamTypes,
                              taParams, &origin);
   if (res != TEE_SUCCESS)
        EMSG("TEE_InvokeTACommand returned 0x%x\n", res);
   }
   TEE_CloseTASession(sta_session);
    sta_session = TEE_HANDLE_NULL;
   return TEE_SUCCESS;
}
```

关闭 Protected OEM Zone 烧写功能

```
enum rk_otp_flag_type {
```

```
LIFE_CYCLE_TO_MISSIONED,
    OEM_OTP_WRITE_LOCK,
};
#define CMD_SET_OTP_FLAGS
                                170
static TEE_Result set_oem_otp_write_lock(void)
    TEE_UUID sta_uuid = { 0x527f12de, 0x3f8e, 0x434f,
            { 0x8f, 0x40, 0x03, 0x07, 0xae, 0x86, 0x4b, 0xaf } };
    TEE_TASessionHandle sta_session = TEE_HANDLE_NULL;
    uint32_t origin;
    TEE_Result res;
    TEE_Param taParams[4];
    uint32_t nParamTypes;
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE);
    res = TEE_OpenTASession(&sta_uuid, 0, nParamTypes, taParams, &sta_session,
&origin);
    if (res != TEE_SUCCESS)
    {
        EMSG("TEE_OpenTASession failed\n");
        return res;
    }
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_VALUE_INPUT,
           TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE);
    taParams[0].value.a = OEM_OTP_WRITE_LOCK;
    //disable Protected OEM Zone write from 0 to 511
    taParams[0].value.b = 0;
    res = TEE_InvokeTACommand(sta_session, 0, CMD_SET_OTP_FLAGS, nParamTypes,
                              taParams, &origin);
    if (res != TEE_SUCCESS)
    {
        EMSG("TEE_InvokeTACommand returned 0x%x\n", res);
    }
    //disable Protected OEM Zone write from 512 to 1023
    taParams[0].value.b = 1;
    res = TEE_InvokeTACommand(sta_session, 0, CMD_SET_OTP_FLAGS, nParamTypes,
                              taParams, &origin);
    if (res != TEE_SUCCESS)
    {
        EMSG("TEE_InvokeTACommand returned 0x%x\n", res);
    }
    //disable Protected OEM Zone write from 1024 to 1535
    taParams[0].value.b = 2;
    res = TEE_InvokeTACommand(sta_session, 0, CMD_SET_OTP_FLAGS, nParamTypes,
                              taParams, &origin);
    if (res != TEE_SUCCESS)
    {
        EMSG("TEE_InvokeTACommand returned 0x%x\n", res);
```

```
}

TEE_CloseTASession(sta_session);
sta_session = TEE_HANDLE_NULL;

return TEE_SUCCESS;
}
```

以下是 TA 使用 Protected OEM Zone 参考 Demo:

```
TEE_Result demo_for_oem_otp(void)
    TEE_Result res = TEE_SUCCESS;
    uint32_t otp_size = 0;
    res = get_oem_otp_size(&otp_size);
    if (res != TEE_SUCCESS) {
        EMSG("get_oem_otp_size failed with code 0x%x", res);
        return res;
    IMSG("The OEM Zone size is %d byte.", otp_size);
    uint32_t write_len = 2;
    uint8_t write_data[2] = {0xaa, 0xaa};
    uint32_t write_offset = 0;
    res = write_oem_otp(write_offset, write_data, write_len);
    if (res != TEE_SUCCESS) {
        EMSG("write_oem_otp failed with code 0x%x", res);
        return res;
    IMSG("write_oem_otp succes with data: 0x%x, 0x%x", write_data[0],
write_data[1]);
    uint32_t read_len = 2;
    uint8_t read_data[2];
    uint32_t read_offset = 0;
    res = read_oem_otp(read_offset, read_data, read_len);
    if (res != TEE_SUCCESS) {
        EMSG("read_oem_otp failed with code 0x%x", res);
        return res;
    IMSG("read_oem_otp succes with data: 0x%x, 0x%x", read_data[0],
read_data[1]);
    return res;
}
```

# **Non-Protected OEM Zone**

该OEM Zone区域可以被U-Boot和UserSpace调用,数据会暴露在非安全世界内存中。

由于Non-Secure OTP区域较小以及安全因素等原因,目前仅部分平台Non-Secure OTP有预留OEM Zone区域,对于Non-Secure OTP没有预留OEM Zone区域的平台,用户又有在U-Boot和UserSpace读写OTP的需求,可以使用该OEM Zone区域。

# 支持平台

Platform	Non-Protected OEM Zone Size	
RK3308/RK3326/RK3358/RK3566/RK3568/RK3588	64 Bytes	

# 使用方法

U-Boot 读取 Non-Protected OEM Zone,请调用 u-boot/lib/optee\_clientApi/OpteeClientInterface.c 中 trusty\_read\_oem\_ns\_otp 函数。

U-Boot 烧写 Non-Protected OEM Zone,请调用 u-boot/lib/optee\_clientApi/OpteeClientInterface.c 中 trusty\_write\_oem\_ns\_otp 函数。

以下是U-Boot 使用 Non-Protected OEM Zone 参考 Demo:

```
uint32_t demo_for_oem_ns_otp(void)
{
    TEEC_Result res = TEEC_SUCCESS;
    uint32_t write_len = 2;
    uint8_t write_data[2] = {0xbb, 0xbb};
    uint32_t write_offset = 0;
    res = trusty_write_oem_ns_otp(write_offset, write_data, write_len);
    if (res != TEEC_SUCCESS) {
        printf("trusty_write_oem_ns_otp failed with code 0x%x", res);
        return res;
    printf("trusty_write_oem_ns_otp succes with data: 0x%x, 0x%x",
write_data[0], write_data[1]);
    uint32_t read_len = 2;
    uint8_t read_data[2];
    uint32_t read_offset = 0;
    res = trusty_read_oem_ns_otp(read_offset, read_data, read_len);
    if (res != TEEC_SUCCESS) {
        printf("trusty_read_oem_ns_otp failed with code 0x%x", res);
            return res;
    printf("trusty_read_oem_ns_otp succes with data: 0x%x, 0x%x", read_data[0],
read_data[1]);
    return res;
}
```

UserSpace 用户需先参考《Rockchip\_Developer\_Guide\_TEE\_SDK\_CN.md》文档,编译 rk\_tee\_user/目录下的CA应用,然后在CA中参考

rk\_tee\_user/v2/host/rk\_test/rktest.c 中 invoke\_otp\_ns\_read 和 invoke\_otp\_ns\_write 函数的实现, 或者直接调用以下函数即可

```
#define STORAGE_CMD_READ_OEM_NS_OTP 13

/* byte_off 区间从 0 - (size - 1) */
static uint32_t read_oem_ns_otp(uint32_t byte_off, uint8_t *byte_buf, uint32_t byte_len)
```

```
TEEC_Result res = TEEC_SUCCESS;
    uint32_t error_origin = 0;
    TEEC_Context contex;
    TEEC_Session session;
    TEEC_Operation operation;
    const TEEC_UUID storage_uuid = { 0x2d26d8a8, 0x5134, 0x4dd8,
            { 0xb3, 0x2f, 0xb3, 0x4b, 0xce, 0xeb, 0xc4, 0x71 } };
    const TEEC_UUID *uuid = &storage_uuid;
    //[1] Connect to TEE
    res = TEEC_InitializeContext(NULL, &contex);
    if (res != TEEC_SUCCESS) {
        printf("TEEC_InitializeContext failed with code 0x%x\n", res);
        return res;
    }
    //[2] Open session with TEE application
    res = TEEC_OpenSession(&contex, &session, uuid,
                   TEEC_LOGIN_PUBLIC, NULL, NULL, &error_origin);
    if (res != TEEC_SUCCESS) {
        printf("TEEC_Opensession failed with code 0x%x origin 0x%x\n",
               res, error_origin);
        goto out;
    }
    //[3] Start invoke command to the TEE application.
    memset(&operation, 0, sizeof(TEEC_Operation));
    operation.paramTypes = TEEC_PARAM_TYPES(TEEC_VALUE_INPUT,
                         TEEC_MEMREF_TEMP_OUTPUT,
                         TEEC_NONE, TEEC_NONE);
    operation.params[0].value.a = byte_off;
    operation.params[1].tmpref.size = byte_len;
    operation.params[1].tmpref.buffer = (void *)byte_buf;
    res = TEEC_InvokeCommand(&session, STORAGE_CMD_READ_OEM_NS_OTP,
                 &operation, &error_origin);
    if (res != TEEC_SUCCESS) {
        printf("InvokeCommand ERR! res= 0x%x\n", res);
        goto out1;
    printf("Read OK.\n");
out1:
    TEEC_CloseSession(&session);
out:
    TEEC_FinalizeContext(&contex);
    return res;
}
```

```
#define STORAGE_CMD_WRITE_OEM_NS_OTP 12

/* byte_off 区间从 0 - (size - 1) */
static uint32_t write_oem_ns_otp(uint32_t byte_off, uint8_t *byte_buf, uint32_t byte_len)

{
    TEEC_Result res = TEEC_SUCCESS;
    uint32_t error_origin = 0;
```

```
TEEC_Context contex;
    TEEC_Session session;
    TEEC_Operation operation;
    const TEEC_UUID storage_uuid = { 0x2d26d8a8, 0x5134, 0x4dd8,
            { 0xb3, 0x2f, 0xb3, 0x4b, 0xce, 0xeb, 0xc4, 0x71 } };
    const TEEC_UUID *uuid = &storage_uuid;
    //[1] Connect to TEE
    res = TEEC_InitializeContext(NULL, &contex);
    if (res != TEEC_SUCCESS) {
        printf("TEEC_InitializeContext failed with code 0x%x\n", res);
        return res;
    }
    //[2] Open session with TEE application
    res = TEEC_OpenSession(&contex, &session, uuid,
                   TEEC_LOGIN_PUBLIC, NULL, NULL, &error_origin);
    if (res != TEEC_SUCCESS) {
        printf("TEEC_Opensession failed with code 0x\%x origin 0x\%x\n",
               res, error_origin);
        goto out;
    }
    //[3] Start invoke command to the TEE application.
    memset(&operation, 0, sizeof(TEEC_Operation));
    operation.paramTypes = TEEC_PARAM_TYPES(TEEC_VALUE_INPUT,
                         TEEC_MEMREF_TEMP_INPUT,
                         TEEC_NONE, TEEC_NONE);
    operation.params[0].value.a = byte_off;
    operation.params[1].tmpref.size = byte_len;
    operation.params[1].tmpref.buffer = (void *)byte_buf;
    res = TEEC_InvokeCommand(&session, STORAGE_CMD_WRITE_OEM_NS_OTP,
                 &operation, &error_origin);
    if (res != TEEC_SUCCESS) {
        printf("InvokeCommand ERR! res= 0x%x\n", res);
        goto out1;
    }
    printf("Write OK.\n");
out1:
    TEEC_CloseSession(&session);
out:
    TEEC_FinalizeContext(&contex);
    return res;
}
```

以下是UserSpace 使用 Non-Protected OEM Zone 参考 Demo:

```
uint32_t demo_for_oem_ns_otp(void)
{
    TEEC_Result res = TEEC_SUCCESS;

    uint32_t write_len = 2;
    uint8_t write_data[2] = {0xbb, 0xbb};
    uint32_t write_offset = 0;
```

```
res = write_oem_ns_otp(write_offset, write_data, write_len);
    if (res != TEEC_SUCCESS) {
        printf("write_oem_ns_otp failed with code 0x%x", res);
        return res;
    printf("write_oem_ns_otp succes with data: 0x%x, 0x%x", write_data[0],
write_data[1]);
    uint32_t read_len = 2;
    uint8_t read_data[2];
    uint32_t read_offset = 0;
    res = read_oem_ns_otp(read_offset, read_data, read_len);
    if (res != TEEC_SUCCESS) {
        printf("read_oem_ns_otp failed with code 0x%x", res);
        return res;
    printf("read_oem_ns_otp succes with data: 0x%x, 0x%x", read_data[0],
read_data[1]);
    return res;
}
```

# **OEM Cipher Key**

该OEM Zone区域用于存储用户密钥,密钥一旦写入不可更改,用户烧写密钥后可以使用指定密钥进行加解密操作,为保证密钥不泄露,系统只提供烧写接口没有读取接口,烧写接口和算法接口可以被U-Boot和UserSpace调用。

# 支持平台

Platform	OEM Cipher Key Length	ls Support Hardware Read
RV1126/RV1109	RK_OEM_OTP_KEY0-3 (16 or 32 Bytes), RK_OEM_OTP_KEY_FW(16 Bytes)	Not Support
RK3566/RK3568	RK_OEM_OTP_KEY0-3 (16 or 24 or 32 Bytes)	Not Support
RK3588	RK_OEM_OTP_KEY0-3 (16 or 24 or 32 Bytes)	Support

# 使用方法

U-Boot 烧写 OEM Cipher Key,请调用 u-boot/lib/optee\_clientApi/OpteeClientInterface.c 中 trusty\_write\_oem\_otp\_key 函数。

函数 uint32\_t trusty\_write\_oem\_otp\_key(enum RK\_OEM\_OTP\_KEYID key\_id, uint8\_t \*byte\_buf, uint32\_t byte\_len)中 key\_id 结构如下:

```
enum RK_OEM_OTP_KEYID {
    RK_OEM_OTP_KEY0 = 0,
    RK_OEM_OTP_KEY1 = 1,
    RK_OEM_OTP_KEY2 = 2,
    RK_OEM_OTP_KEY3 = 3,
    RK_OEM_OTP_KEY3 = 10, //keyid of fw_encryption_key
    RK_OEM_OTP_KEY_FW = 10, //keyid of fw_encryption_key
    RK_OEM_OTP_KEYMAX
};
```

上诉平台均支持烧写 RK\_OEM\_OTP\_KEY0、RK\_OEM\_OTP\_KEY1、RK\_OEM\_OTP\_KEY2、RK\_OEM\_OTP\_KEY3; RV1126/RV1109 平台还额外支持烧写 RK\_OEM\_OTP\_KEY\_FW 密钥,RK\_OEM\_OTP\_KEY\_FW 密钥主要用于 BootROM 解密 Loader 固件,用户也可以使用该密钥处理业务数据或者解密 Kernel 固件。

以下是U-Boot烧写 OEM Cipher Key 参考 Demo:

```
uint32_t demo_for_trusty_write_oem_otp_key(void)
{
    uint32_t res;
    uint8_t key[16] = {
        0x53, 0x46, 0x1f, 0x93, 0x4b, 0x16, 0x00, 0x28,
        0xcc, 0x34, 0xb1, 0x37, 0x30, 0xa4, 0x72, 0x66,
    };

    res = trusty_write_oem_otp_key(RK_OEM_OTP_KEYO, key, sizeof(key));
    if (res)
        printf("test trusty_write_oem_otp_key fail! 0x%08x\n", res);
    else
        printf("test trusty_write_oem_otp_key success.\n");
    return res;
}
```

U-Boot 判断是否已经烧写 OEM Cipher Key,请调用 u-boot/lib/optee\_clientApi/OpteeClientInterface.c 中 trusty\_oem\_otp\_key\_is\_written 函数。

以下是U-Boot判断是否已经烧写 OEM Cipher Key 参考 Demo:

```
void demo_for_trusty_oem_otp_key_is_written(void)
{
    uint8_t value;
    uint32_t res = trusty_oem_otp_key_is_written(RK_OEM_OTP_KEYO, &value);
    if (res == TEEC_SUCCESS) {
        printf("oem otp key is %s", value ? "written" : "empty");
    } else {
        printf("access oem otp key fail!");
    }
}
```

另外 RK3588 平台还支持 Hardware Read 功能,用户可以调用 u-boot/lib/optee\_clientApi/OpteeClientInterface.c 中 trusty\_set\_oem\_hr\_otp\_read\_lock 函数,

调用该函数后CPU将无权限访问该密钥,密钥数据不出现在安全和非安全世界内存中,达到密钥与CPU隔离的目的,硬件可以自动读取该密钥送到crypto模块进行加解密运算。若RK3588使用的是RK\_OEM\_OTP\_KEY0、RK\_OEM\_OTP\_KEY1、RK\_OEM\_OTP\_KEY2,在调用该函数后会更改CPU对OTP 其他数据的读写权限,比如Secure Boot、Security Level等数据将失去烧写权限,所以用户需要确认后续不会烧写OTP数据后再调用该函数。若RK3588使用的是RK\_OEM\_OTP\_KEY3时,调用该函数不会影响OTP其他数据读写权限。

以下是 RK3588 平台 U-Boot 使用 Hardware Read 功能参考 Demo:

```
uint32_t demo_for_trusty_set_oem_hr_otp_read_lock(void)
{
    uint32_t res;

    res = trusty_set_oem_hr_otp_read_lock(RK_OEM_OTP_KEYO);
    if (res)
        printf("test trusty_set_oem_hr_otp_read_lock fail! 0x%08x\n", res);
    else
        printf("test trusty_set_oem_hr_otp_read_lock success.\n");
    return res;
}
```

U-Boot 使用OEM Cipher Key进行加解密操作,请调用 u-boot/lib/optee\_clientApi/OpteeClientInterface.c 中 trusty\_oem\_otp\_key\_cipher 函数。

以下是U-Boot使用 OEM Cipher Key 参考 Demo:

```
uint32_t demo_for_trusty_oem_otp_key_cipher(void)
    uint32_t res;
    rk_cipher_config config;
    uintptr_t src_phys_addr, dest_phys_addr;
    uint32_t key_id = RK_OEM_OTP_KEY0;
    uint32_t key_len = 16;
    uint32_t algo = RK_ALGO_AES;
    uint32_t mode = RK_CIPHER_MODE_CBC;
    uint32_t operation = RK_MODE_ENCRYPT;
    uint8_t iv[16] = {
        0x10, 0x44, 0x80, 0xb3, 0x88, 0x5f, 0x02, 0x03,
        0x05, 0x21, 0x07, 0xc9, 0x44, 0x00, 0x1b, 0x80,
    };
    uint8_t inout[16] = {
        0xc9, 0x07, 0x21, 0x05, 0x80, 0x1b, 0x00, 0x44,
        0xac, 0x13, 0xfb, 0x23, 0x93, 0x4a, 0x66, 0xe4,
    };
    uint32_t data_len = sizeof(inout);
    config.algo = algo;
    config.mode = mode;
    config.operation = operation;
    config.key_len = key_len;
    config.reserved = NULL;
    memcpy(config.iv, iv, sizeof(iv));
    src_phys_addr = (uintptr_t)inout;
    dest_phys_addr = src_phys_addr;
    res = trusty_oem_otp_key_cipher(key_id, &config,
                    src_phys_addr,
                    dest_phys_addr,
                    data_len);
    if (res)
        printf("test trusty_oem_otp_key_phys_cipher fail! 0x%08x\n", res);
    else
        printf("test trusty_oem_otp_key_phys_cipher success.\n");
    return res;
```

UserSpace 端烧写和使用 OEM Cipher Key 与 U-Boot 端类似,**使用注意事项参考上述 U-Boot 烧写和** 使用 OEM Cipher Key 内容。

UserSpace 用户烧写和使用 OEM Cipher Key 请参考 librkcrypto/demo/demo\_otpkey.c, librkcrypto 源码和文档《Rockchip\_Developer\_Guide\_Crypto\_HWRNG\_CN.pdf》默认已集成到SDK中。

Android平台: librkcrypto源码在hardware/rockchip/目录下。

Linux平台: librkcrypto源码在external/目录下。

# **OTP Life Cycle**

部分平台支持OTP Life Cycle,其作用是控制OTP中数据在不同生命周期具有不同的访问权限。

# 支持平台

Platform	OTP Life Cycle Type	说明
RK3588	Blank/Tested/Provisioned/Missioned	Blank阶段拥有最高的读写权限, Missioned阶段读写权限最低,读写权 限依次递减,高权限阶段可以选择进入 低权限阶段,低权限阶段不能进入高权 限阶段。芯片出厂时是Provisioned阶 段,OEM可以选择进入Missioned阶 段,OEM从Provisioned阶段进入 Missioned阶段后,部分OTP数据读写 权限将发生变更。

# 权限变更

以下为RK3588 OTP在Provisioned阶段和Missioned阶段的读写权限列表,其中 RW 表示可读写,R 表示只读。

数据	Provisioned	Missioned	说明
Secure Boot Enable Flag	RW	R	若用户需要使用Secure Boot功能,需要开启Secure Boot功能后才能更改OTP Life Cycle,Secure Boot详见 《Rockchip_Developer_Guide_Secure_Boot_Application_Note_EN.md》
RSA Public Hash	RW	R	同上
Security Level	RW	R	若用户需要使用强弱安全可选功能,需要选择Security Level后才能更改OTP Life Cycle,Security Level详见《Rockchip_Developer_Guide_TEE_SDK_CN》文档
OEM Cipher Key0-2	RW	无读写权限	详见 OEM Cipher Key 章节
FW encryption key	RW	无读写权限	主要用于加密Loader固件,BootRom启动阶段会使用该密钥解密

# 使用方法

目前更改OTP Life Cycle只能在安全世界修改,若要将OTP Life Cycle从Provisioned阶段改为Missioned阶段,用户需先参考《Rockchip\_Developer\_Guide\_TEE\_SDK\_CN.md》文档,编译运行 rk\_tee\_user/目录下的CA TA应用,然后在TA中调用以下函数即可。

```
enum rk_otp_flag_type {
    LIFE_CYCLE_TO_MISSIONED,
    OEM_OTP_WRITE_LOCK,
};
#define CMD_SET_OTP_FLAGS
                                170
static TEE_Result set_otp_life_cycle_to_missioned(void)
    TEE_UUID sta_uuid = { 0x527f12de, 0x3f8e, 0x434f,
            { 0x8f, 0x40, 0x03, 0x07, 0xae, 0x86, 0x4b, 0xaf } };
    TEE_TASessionHandle sta_session = TEE_HANDLE_NULL;
    uint32_t origin;
    TEE_Result res;
    TEE_Param taParams[4];
    uint32_t nParamTypes;
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_NONE,
           TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE);
    res = TEE_OpenTASession(&sta_uuid, 0, nParamTypes, taParams, &sta_session,
&origin);
    if (res != TEE_SUCCESS)
        EMSG("TEE_OpenTASession failed\n");
       return res;
    nParamTypes = TEE_PARAM_TYPES(TEE_PARAM_TYPE_VALUE_INPUT,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE,
            TEE_PARAM_TYPE_NONE);
    taParams[0].value.a = LIFE_CYCLE_TO_MISSIONED;
    res = TEE_InvokeTACommand(sta_session, 0, CMD_SET_OTP_FLAGS, nParamTypes,
                              taParams, &origin);
    if (res != TEE_SUCCESS)
    {
        EMSG("TEE_InvokeTACommand returned 0x%x\n", res);
    }
   TEE_CloseTASession(sta_session);
    sta_session = TEE_HANDLE_NULL;
    return TEE_SUCCESS;
}
```