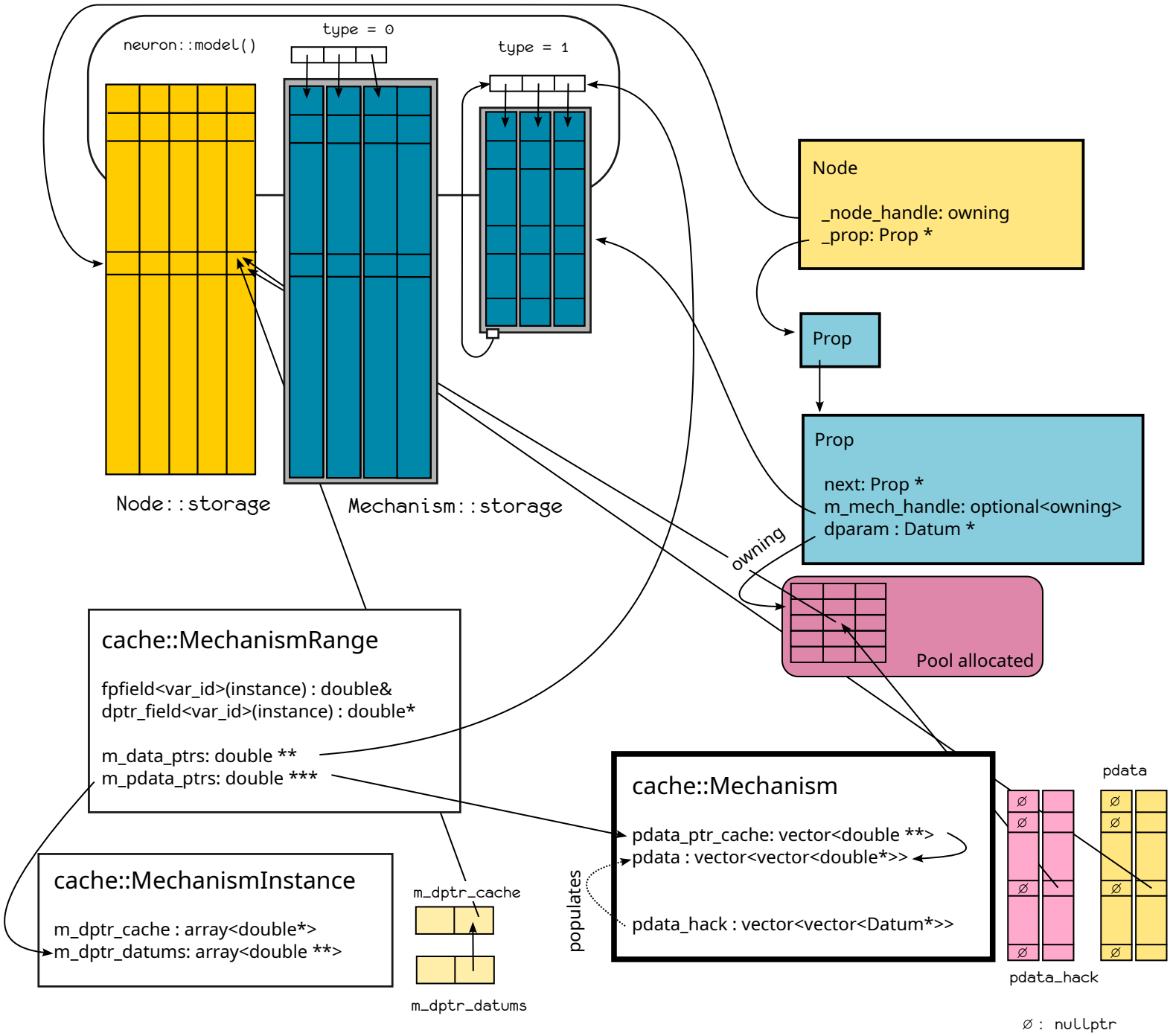
neuron::model()
type = 0
type = 1
Node::storage
Mechanism::storage
Node
_node_handle: owning
_prop: Prop *
Prop
Prop
next: Prop *
m_mech_handle: optional<owning>
dparam : Datum *
owning
Pool allocated
cache::MechanismRange
fpfield<var_id>(instance) : double&
dptr_field<var_id>(instance) : double*
m_data_ptrs: double **
m_pdata_ptrs: double ***
cache::Mechanism
pdata_ptr_cache: vector<double **>
pdata : vector<vector<double*>>
pdata_hack : vector<vector<Datum*>>
populates
pdata
pdata_hack
cache::MechanismInstance
m_dptr_cache : array<double*>
m_dptr_datums: array<double **>
m_dptr_cache
m_dptr_datums
∅ : nullptr