

Philosophy

Having a philosophy for analyzing data makes it
faster, cheaper and more fun
to achieve sound and meaningful results.

What you see depends on how you look

Frameworks/theories/models

Descriptive/mechanistic/normative levels

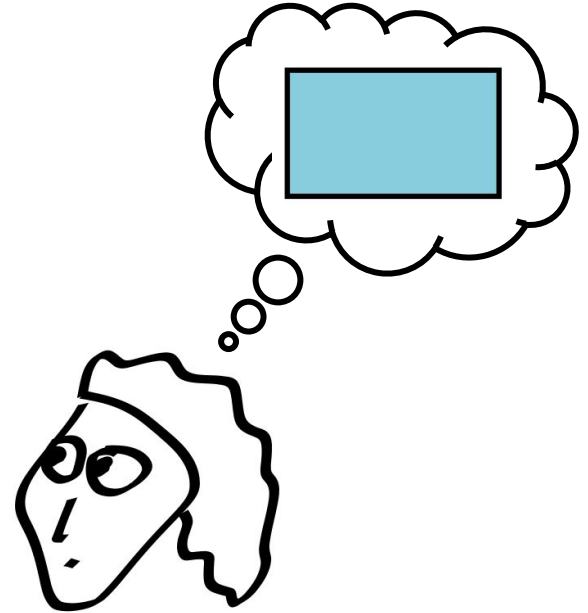
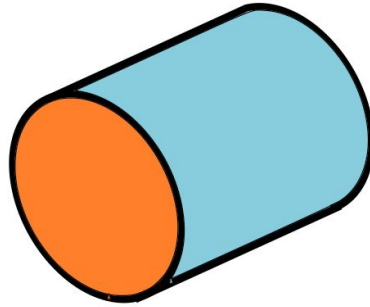
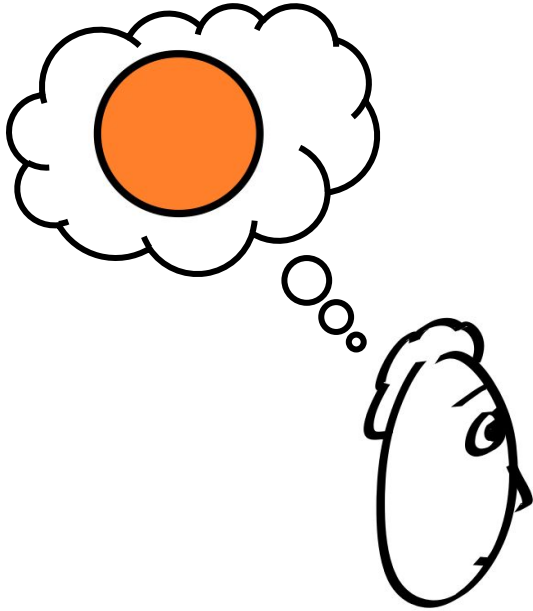
*Aside: Marr's levels of analysis

Mental model of a dataset

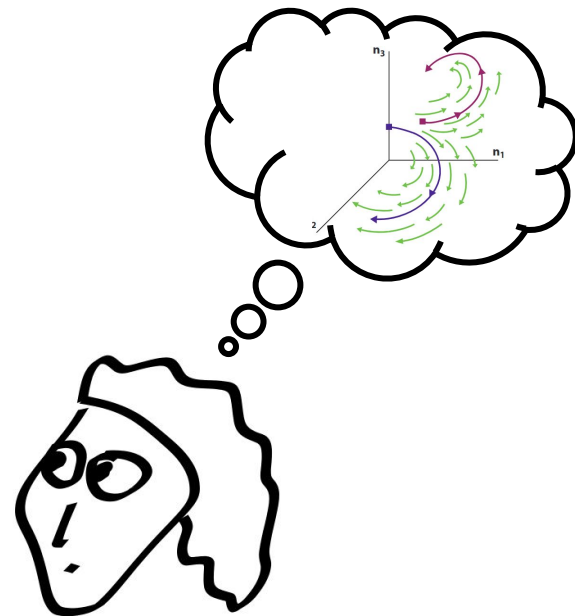
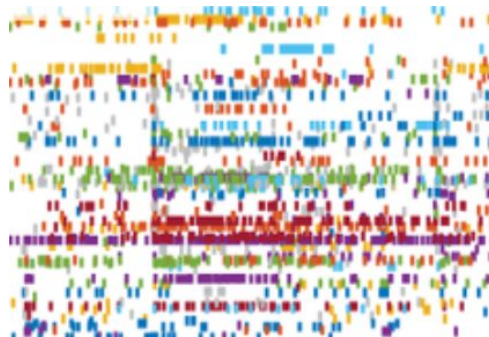
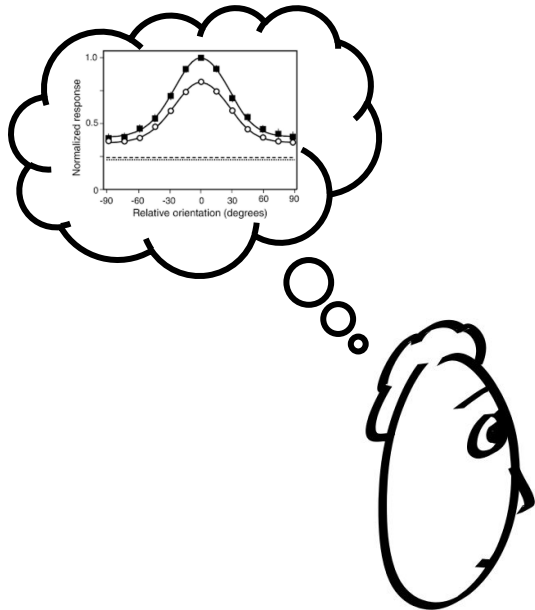
Transforming data into science

Predictions and irony

What you see depends on how you look



What you see depends on how you look



What you see depends on how you look

Rarely a “best” way of looking (especially in neuroscience)

You just see different things when you look in different ways

BUT it's useful to think about which ways of looking will reveal something interesting

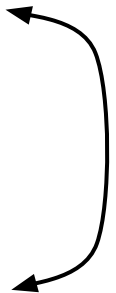
Framework: language/terminology, way of thinking/looking

- *NOT falsifiable: no framework is wrong (unless logically inconsistent)*
- *But certain frameworks are more USEFUL, because they seem to produce much insight*
- *Example A: Tuning curves*
- *Example B: Dynamical systems*

Theory: “story”, in language of framework, explaining system/process

- *Falsifiable (can envision experiment that would prove theory wrong)*
- *Often mathematical*
- *Example A: Neurons in hippocampus are tuned to spatial position*
- *Example B: Hippocampal networks implement fixed point attractors*

(sometimes
a bit fuzzy)



Model: Specific instantiation of theory that allows comparison to data

- *Usually requires specification of parameters*
- *Example A: Firing rate is squared exponential function of distance to “preferred” location*
- *Example B: Synaptic weights + dynamics update rule implementing fixed point attractor*
- *Models do not need equations, but we will consider ones that do*

On the role of theory and modeling in
neuroscience (Levenstein et al 2023)
<https://www.jneurosci.org/content/43/7/1074>

Descriptive: “what”

- E.g. hippocampal neurons are tuned to 2-D position

Mechanistic: “how”

- E.g. tuning emerges from layered network transformations

Normative: “why”

- E.g. spatial tuning creates useful code for navigation
- Specific to research where makes sense to talk about “function” of systems, e.g. biology

On the role of theory and modeling in neuroscience (Levenstein et al 2023)
<https://www.jneurosci.org/content/43/7/1074>

Can exist at various levels of detail, e.g.:

High-level description:
neurons are tuned to position

Low-level theory: Tuning
curve equations with
parameters drawn from
specific class of distribution

***Not absolute**
(one person’s mechanism
is another’s description)

Examples

	Framework	Theory	Model
Descriptive	Neural coding via tuning curves	Hippocampal neurons are tuned to position	Tuning curve equation (e.g. firing rates vs position)
Mechanistic	Network transformations produce tuning	Recurrent neural network transforms sensory input into spatial codes	Instantiation of network (weights, update rule, etc.)
Normative	Neural computations for navigation	Spatial codes advantage route-finding	Equations showing how route is found using spatial codes

Very useful for keeping track of different ideas when forming scientific argument

Aside: Marr's levels of analysis

Computational: What computation is being done?

- E.g. V1 is computing edges from images
- Also called “content”

Algorithmic

- E.g., successive network layers extract features from image that produce edge-detector filters
- Also called “form”

Implementational

- E.g. synaptic weights from retina to LGN, then LGN to V1, + single-neuron nonlinearities
- Also called “medium”

*Somewhat controversial over how useful vs limiting they are

Exist within a computational framework (neurons perform computation by transforming information)

- So don't apply to every problem about e.g. emergent dynamics in complex systems where computational language isn't used

<https://www.albany.edu/~ron/papers/marrlevl.html>

Building a mental model of a dataset

Enables imagination of analysis routines and outcomes

Can be much more selective about which analyses to run (they take time and are complex, even in a dry lab)

Otherwise surprisingly easy to apply sophisticated analysis only to realize months later that it was going to yield inconclusive results due to data artifact

Prerequisite for having a brilliant shower thought about how to analyze the data

Makes more sophisticated analyses more meaningful

A rough guide

Spend serious time *just looking* at raw/ lightly processed data

- Write down anything weird/interesting

Familiarize yourself with dataset structure and scope (e.g. file sizes and organization)

Compute all the basic stats

Note all artifacts and obvious confounds for analysis (e.g. nonstationarities)

Make a report/PDF summarizing all of the above that you can come back to or share with others

DON'T do anything fancy

Transforming data into science

Seeing in the light



Clearly something interesting going on, just need to quantify

Seeing at twilight

Apply “reduction” to data (e.g. dimensionality reduction) to see if something interesting pops out*

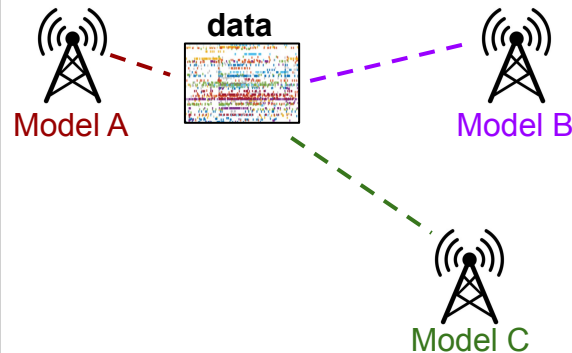
Then quantify



**Be CAREFUL: Easy to mistake artifact of analysis method for property of data*

Seeing in the dark

Good data, but complex and hard to tell what's going on.



Employ model comparison to gain insight.

Predictions and irony

Literary analogy

Why is making predictions important?

- Ensures self-consistency of analysis
- Sanity checks
- Tests whether analysis can produce meaningful results (can one imagine two different realistic outcomes of analysis?)
- Forms prior to ensure analysis result will contain information
- Useful for avoiding likely inconclusive/useless analyses
- **If one can predict multiple reasonable yet different outcomes, guarantees analysis results will be meaningful**

Irony := meaningful deviation from expectation, i.e. meaningful surprise

AND-BUT-THEREFORE

A primary source of transmission of meaning/change

- Bessy goes to Wakem to convince him not to buy the mill, but as it turns out he hadn't even considered such a thing and now decides it's not a bad idea

Surprise ~ prediction error

- **Prediction error requires *predictions***

E.g. prediction 1: chaos, prediction 2: oscillations.