

# Running PICALLW under LINUX

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For running PICALLW under LINUX you need a ["WINE" windows emulator](http://www.winehq.com/) (available from <http://www.winehq.com/>) that works on linux and some tweaking described below:

To make it work, modify the related part of the config file for wine (it is named config and is in the .wine directory) to look like this:

```
[ppdev]
;; key: io-base of the emulated port
;; value : parport-device{,timeout}
;; timeout for auto closing an open device ( not yet implemented)
"378" = "/dev/parport0"
"278" = "/dev/parport1"
;"3bc" = "/dev/parport2"
```

```
[spooler]
"FILE:" = "tmp.ps"
"LPT1:" = "||pr"
"LPT2:" = "|gs -sDEVICE=bj200 -sOutputFile=/tmp/fred -q -"
"LPT3:" = "/dev/lp3"
```

```
[ports]
"read" = "0x779,0x379,0x278-0x27a,0x280-0x2a0,0x378-0x37f"
"write" = "0x779,0x379,0x278-0x27a,0x280-0x2a0,0x378-0x37f"
```

Okay - one last thing: it has to be run as root in order to access the hardware!