Product Backlog

Critical Priority

#	User Story
1	As a customer I want to be able to buy a game in order to play it.
2	As an admin I want to be able to add games to the system so that the system can display a bigger variety of products.
3	As an admin I want to be able to remove games from the system in case they are no longer available.
4	As an admin I want to be able to edit game information so that I can keep it up to date.

High Priority

#	User Story
5	As a customer I want the games to be sorted in categories, so I can find what I am looking for more easily.
6	As a customer I want to be able to search for specific games by typing their title so I can save time.
7	As an admin I would like to add another admins to the system in order to be able to handle the system as it grows bigger
8	As a customer I want to be able to manage my personal profile, in order to keep my information up to date.
9	As a customer I want to be able to register and login, in order to access the system

10	As an admin I want to be able to manage my personal profile, in order to keep my information up to date.

Low Priority

#	User story
11	As a customer I want to be able to see my basket in order to check which games I added.
12	As a customer I want to add games to the basket so that I can buy them later.
13	As a customer I want to be able to remove games from my basket in case I change my mind.

Non-Functional Requirements

1. The system must be written in Java and C#.
2. The system must be a 3 tiers heterogeneous system.
3. The system must contain server to server communication
4. The system must use at least two different network technologies
5. The system must include a GUI for each client
6. The system must have one or more databases
7. The development team must use GitHub for sharing the code