Neva Krien

Low-level systems programmer with research experience in LLMs.

Experience

AI Research & Education

- Mentee of Guy Tamir (Intel) since 2022; contributed to research and educational outreach in AI.
- Participated in a research team focused on large language models (LLMs) for C++ code generation.
 - (Reference: our first paper 18-aug-2023)
- Built demo applications for Intel products, including presenting at an in-person Intel AI-PC workshop 2025.
- Authored example code used in Intel's official YouTube AI tutorials.

Language Design & Compiler Work

- Core team member of PAL: A new programming language currently under closed development.
- Built two toy compilers/interpreters:
 - One in pure C99 + NASM, including a full optimization pipeline (constant folding, loop unrolling, branch elimination).
 - One in Rust, using unsafe for a simple dynamic language with a VM.

Open Source & Community Contributions

• Contributor to cURL: Working on a PR for a 5-year-old issue, in collaboration with maintainers.

My Own Tools

- source_viewer: A language-agnostic Rust CLI tool for analyzing disassembly. Supports any language without requiring a special build.
- auto_new: A procedural macro for ergonomic constructor generation in Rust (100+ downloads in the first 2 days). Lightweight, fast, and dependency-free.
- frame_mem_utils stack only data structures for rust including a memory allocator

Educational Content

• Blog on Medium: Writings on systems programming.

• benchmark-errors: Educational repo with curated examples of common benchmarking pitfalls and statistical analysis.

Side Projects

- Movie Subtitles Translation Tool: Used by my mentor; converts and batch-translates subtitle files via CLI pipeline saved hours of manual translation work for 30 minutes of scripting.
- Accidental Rebuild of pypi-timemachine: Recreated functionality for reproducible PyPI builds.
- vpn_proxy: Simple tool for managing VPN exit IPs; made as a weekend learning project.
- AI Assistant Website: Small website using OpenAI API for scheduling; includes custom prompt logic and basic UI.
- ...and more.

Technical Skills

 $\mathbf{AI}\ \&\ \mathbf{ML} \colon \mathsf{PyTorch},\ \mathsf{TensorFlow},\ \mathsf{Huggingface},\ \mathsf{Diffusers},\ \mathsf{OpenVINO},\ \mathsf{Intel}\ \mathsf{IPEX}$

LLMs & Tooling: LangChain, OpenAI API, FAISS

Systems: x86_64 ASM (NASM, GAS), LLVM IR, Rust (unsafe, proc_macros),

C, C++, CUDA (basic)

Data & Scientific: Numpy, Pandas, Scikit-learn, Matplotlib Backend: Rust, C++, Go, Elixir, Java, C#, SQL, PostgreSQL Frontend / GUI: HTML, CSS, JavaScript (basic), Raylib

Education

B.Sc. in Computer Science

- The Open University of Israel
- Currently in second year