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/*
Thursday, 22 May 2014
ATS Program - Button Controlled.
uC: PIC16F628A
FOSC: 4MHz
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NOTE: use COFF file for debugging in Proteus ISIS
Software Rev: 0.2.2sf (ATS)
Button Software Version: 0.1

Software Revisions:
0.0.1 : ATS. Auto only
0.0.2 : ATS. With Cooldown Timer
0.0.3 : ATS with key-override control
0.1.0 : software v0.0.3 for board version 0.1 (Split board design)
0.2.0 : software v0.1.0 for board version 0.2T(Split-board - Cable connected)
0.2.1 : software v0.2.0 for board version 0.2U (ULN driver version)
0.2.2sf : ATS Software Cleaned up. for Documentation Purposes, sans feedback.
0.2.2f : v0.2.2 implementing Feedback

Hardware Version: v0.2U (With ULN)
Hardware Revisions:
0.0 : ATS Board - Debug Version Prototype. uni-Board, Transistor Driven
0.1 : Split version. dual-board, joined by headers. Transistor Driven
0.2 : Split version dual board, joined by ribbon cable/UTP
0.2U : dual, ULN-driven, Changeover Relay on board 1 with gen feedback

*/

unsigned int ProgTimer, RealTimer, RunTimer, CoolDownTimer;
bit Auto_Flag, Run_Flag, CoolDown_Flag;
bit GenFeedFlag; //feedback indirect register
unsigned int RunTime, CoolDownTime;
unsigned short RBValue;

/*Input-Output Table:
* PIN | I/O | Assign | Notes
*-----|-----|-----|-----
* RA0 |Output| SQOUT/ N/A | Clock Count
* RA1 |Input | N/A |
* RA2 |Input | ZESA Sense |
* RA3 |Output| N/A |
* RA4 |Input | Gen Feedback |Unimplemented
* RB0 |Input | OFF Button |Manual GenSTOP interrupt en.
* RB1 |Input | Start |Manual GenStart
* RB2 |Input | Auto |GenAuto
* RB3 |Input | ON |GenON
* RB4 |Output| GenSTOP Control (NC!!!) |
* RB5 |Output| ChangeOver Control (NO) |
* RB6 |Output| GenStart Control (NO) | crank.
* RB7 |Output| GenOn Control (N.O) |
*-----|-----|-----|-----
*/

sbit SQOUT at RA0_Bit;
sbit ZESA at RA2_Bit;
sbit GenStop at RB4_Bit;
sbit ChangeOver at RB5_Bit;
sbit GenStart at RB6_Bit;
sbit GenOn at RB7_Bit;

// ////////////Declare Functions ////////////
void Poll();
// ////////////////////////////////////////////

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void interrupt() {          //TMR0 Interrupt Handler
    GIE_Bit = 0;
    if (T0IF_Bit) {

        T0IF_Bit = 0;
        TMR0 = 0;
        ProgTimer++;
        if (progTimer == 1953)
        {
            RealTimer++;

            //Check Run and CoolDown Status
            if (RunTimer == RunTime) {
                RunTimer = 0;
                Run_flag = 0;
                CoolDown_Flag = 1;
            }

            if (CoolDownTimer == CoolDownTime) {
                CoolDownTimer = 0;
                //Run_flag = 1; //The Run Flag Should Be Started Elsewhere
                CoolDown_Flag = 0;
            }

            if (Run_Flag) RunTimer++;
            if (CoolDown_Flag) CoolDownTimer++;
            SQOUT=~SQOUT;
            progTimer = 0;
        }
    }
    if (INTF_Bit) {          //Pressing "Stop" forced Stop, Turn Off all
        INTF_Bit = 0;
        PORTB = 0;
        RBValue = 19;        //so that it falls into "Default"
        Auto_Flag = 0;
        Run_Flag = 0;
    }
    GIE_Bit = 1;
}

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void main() {

    //set the runtime (4 hours) and cooldown time (1 hour)

    //RunTime = 20;          //Testing Purposes
    RunTime = 14388;        //4 hours - 12 seconds run time
    //CoolDownTime = 20;    //Testing Puroses
    CoolDownTime = 3599;    //1 hour (- 1 second) cooldown time

    PORTA = 0;
    TRISA = 0b10110;        //following the Table Above
    PORTB = 0;
    TRISB = 0b00001111;    //Following the Table Above
    CMCON = 0x0F;          //PORTA all digital

    T0IE_Bit = 1;          //Enable TMR0 Interrupt
    INTE_Bit = 1;          //Enable RB0 Interrupt...
    INTEDG_Bit = 1;        //...on rising edge of RB0
    GIE_bit = 1;

    // ////////////Timer Configuration ////////////

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T0CS_Bit = 0;      //Select Timer Mode. Timer Starts Now
TMR0 = 0;          //reset the TMR0 Register
PSA_Bit = 0;       //Assign Prescaler from WDT to Timer0 when value = 0
OPTION_REG &= 248; //Clear Previous Prescaler Values
OPTION_REG |= 0;    //set Prescaler to TimeSet (1:2)

////////////////////////////////////

while(1) {          //Main Endless Loop

    delay_ms(100); //delay for latency (To allow system
                  //to tolerate key debounces)

    //collect the last three values input from the ignition switch:
    if (RBValue != 19) RBValue = PORTB & 0x07; //19 is the fallback value

    if (!Run_flag && CoolDown_flag) RBValue = 19; //it's time to cool down

    /* NOTE: in manual mode, When the Gen Cools down, you have to Start
       it manually after cooldown.
    */

    /* RBValue Mode Coding Table
       |Auto |Start |Off |
       |----|-----|----|-----|
       * Condition |RB2 |RB1 |RB0 | Hex | Dec |
       *-----|-----|-----|----|-----|
       * Auto      | 1  | x  | 0  | 0x04| 4,6 |
       * Start      | 0  | 1  | 0  | 0x02| 2   |
       * OFF        | x  | x  | 1  | 0x01| 1,3,5,7 |
       * Maintain   | 0  | 0  | 0  | 0x00| 0   |
       *-----|-----|-----|----|-----|
    */

    switch(RBValue) {

        // //////////////////////////////////Auto Mode/////////////////////////////////
        case 4: //Gen Auto Mode Selected
            Auto_Flag = 1; // Gen is in Auto Mode
            RBValue = 0;
            if (Auto_Flag) Poll();
            break;

        case 6: //Gen Auto Mode Selected
            Auto_Flag = 1; // Gen is in Auto Mode
            RBValue = 0;
            if (Auto_Flag) Poll();
            break;

        // //////////////////////////////////System Start/Crank ///////////////////////////////////

        case 2: //Start Button Pressed
            Auto_Flag = 0; //Gen is in Manual Mode
            GenStop = 1; //Turn Off GEN_OFF signal
            GenOn = 1;
            GenStart = 1;
            Run_Flag = 1;
            RBValue = 0;
            break;

        // //////////////////////////////////Maintain Scenario ///////////////////////////////////

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    case 0:
        GenStart = 0;
        Auto_Flag = 0;
        RBValue = 0;
        break;

    // //////////////////////////////////Off and Default Scenario////////////////////////////////

    default:
        Auto_Flag = 0;
        PORTB = 0x00;    //Turn the Gen Off if none of the conditions are met
        delay_ms(2000);
        Run_Flag = 0;
        RBValue = 0;
        break;          //We need an ERROR Condition Here
    } //switch

} //While

}

// //////////////////////////////////Polling Function //////////////////////////////////
void Poll() {
    if (Auto_Flag && ZESA) {
        ChangeOver = 0;    // make sure you revert to ZESA Supply
        delay_ms(2000);
        RBValue = 19;      //Fall to Default
    }
    else {
        //If ZESA is not there,
        delay_ms(1000);    //Just wait...
        if (!Run_flag) { //if the Gen is running, leave and Poll
            if (!CoolDown_Flag) {
                GenStop = 1;    //Run the Generator Start Routine
                GenOn = 1;
                GenStart = 1;
                delay_ms(5000);
                Run_Flag = 1;
                GenStart = 0;    //Stop Cranking

                Delay_ms(5000);    //Stabilize
                if ((RBValue == 4 || RBValue == 6) && !ZESA) {
                    ChangeOver = 1;
                    Run_Flag = 1;
                } //if AutoMode
            } //if !CoolDown_Flag
        } // if !Run Flag
    } //else ZESA is not there
} //Poll

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