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1: /*
 2: Thursday, 22 May 2014
 3: ATS Program - Button Controlled.
 4: uC: PIC16F628A
 5: Fosc: 4MHz
 6: Author: N. Chitiyo (nchitiyo@sirdc.ac.zw)
 7: NOTE: use COFF file for debugging in Proteus ISIS
 8: Software Rev: 0.2.2sf (ATS)
 9: Button Software Version: 0.1
11: Software Revisions:
12: 0.0.1 : ATS. Auto only
: AIS. With Cooldown Timer

14: 0.0.3 : ATS with key-override control

15: 0.1.0 : software v0.0.3 for board version 0.1 (Split board design)

16: 0.2.0 : software v0.1.0 for board version 0.2T(Split-board - Cable connected)

17: 0.2.1 : software v0.2.0 for board version 0.2N (NUN driver version)
18: 0.2.2sf : ATS Software Cleaned up. for Documentation Purposes, sans feedback.
19: 0.2.2f : v0.2.2 implementing Feedback
20:
21: Hardware Version: v0.2U (With ULN)
22: Hardware Revisions:
23: 0.0 : ATS Board - Debug Version Prototype. uni-Board, Transistor Driven 24: 0.1 : Split version. dual-board, joined by headers. Transistor Driven 25: 0.2 : Split version dual board, joined by ribbon cable/UTP
26: 0.2U
                : dual, ULN-driven, Changeover Relay on board 1 with gen feedback
27:
28: */
29:
30:
31: unsigned int ProgTimer, RealTimer, RunTimer, CoolDownTimer;
32: bit Auto_Flag, Run_Flag, CoolDown_Flag;
33: bit GenFeedFlag; //feedback indirect register
34: unsigned int RunTime, CoolDownTime;
35: unsigned short RBValue;
36:
37: /*Input-Output Table:
      * PIN \mid I/O \mid Assign
38:
           *-----/
39:
          * RA0 | Output | SQOUT | N/A

* RA1 | Input | N/A

* RA2 | Input | ZESA Sense

* RA3 | Output | N/A

* RA4 | Input | Gen Feedback

* RB0 | Input | OFF Button

* RB1 | Input | Start

* RB2 | Input | Auto

* RB3 | Input | ON

* RB4 | Output | GenSTOP Contra
40:
                                                                          Clock Count
41:
42:
43:
44:
                                                                      |Unimplemented
45:
                                                                      |Manual GenSTOP interrupt en.
46:
                                                                      |Manual GenStart
47:
                                                                      |GenAuto
48:
                                                                      |GenON
          * RB4 |Output | GenSTOP Control (NC!!!)
49:
          * RB5 | Output | ChangeOver Control (NO)

* RB6 | Output | GenStart Control (NO)
50:
51:
                                                                      | crank.
           * RB7 |Output | GenOn Control (N.O)
52:
53:
54: */
55: sbit SQOUT at RA0_Bit;
56: sbit ZESA at RA2_Bit;
57: sbit GenStop at RB4_Bit;
58: sbit ChangeOver at RB5_Bit;
59: sbit GenStart at RB6_Bit;
60: sbit GenOn at RB7_Bit;
61:
62: // ///////Declare Functions /////////
```

```
63: void Poll();
 65:
 66:
 67: void interrupt() {
                             //TMR0 Interrupt Handler
 68:
            GIE Bit = 0;
 69:
             if (T0IF_Bit) {
 70:
 71:
                TOIF_Bit = 0;
 72:
                TMR0 = 0;
 73:
                ProgTimer++;
 74:
                if (progTimer == 1953)
 75:
 76:
                    RealTimer++;
 77:
 78:
                    //Check Run and CoolDown Status
 79:
                    if (RunTimer == RunTime) {
 80:
                      RunTimer = 0;
                      Run_flag = 0;
 81:
 82:
                       CoolDown_Flag = 1;
                    }
 83:
 84:
                    if (CoolDownTimer == CoolDownTime) {
 85:
 86:
                       CoolDownTimer = 0;
 87:
                       //Run_flag = 1; //The Run Flag Should Be Started Elsewhere
                       CoolDown_Flag = 0;
 88:
                }
 89:
 90:
 91:
                if (Run_Flag) RunTimer++;
 92:
                if (CoolDown_Flag) CoolDownTimer++;
 93:
                SQOUT=~SQOUT;
 94:
                progTimer = 0;
 95:
 96:
 97:
             if (INTF_Bit) {
                                       //Pressing "Stop" forced Stop, Turn Off all
 98:
                INTF_Bit = 0;
 99:
                PORTB = 0;
                RBValue = 19;
100:
                                       //so that it falls into "Default"
101:
                Auto_Flag = 0;
102:
                Run_Flag = 0;
103:
104:
             GIE_Bit = 1;
105: }
106:
107:
108: void main() {
109:
110: //set the runtime (4 hours) and cooldown time (1 hour)
111:
112:
           //RunTime = 20;
                                   //Testing Purposes
113:
          RunTime = 14388;
                             //4 hours - 12 seconds run time
           //CoolDownTime = 20;
114:
                                 //Testing Puroses
          CoolDownTime = 3599;
115:
                                 //1 hour (- 1 second) cooldown time
116:
          PORTA = 0;
117:
          TRISA = 0b10110;
118:
                                          //following the Table Above
          PORTB = 0;
119:
          TRISB = 0b00001111;
120:
                                          //Following the Table Above
121:
          CMCON = 0 \times 0F;
                                          //PORTA all digital
122:
123:
          TOIE\_Bit = 1;
                                  //Enable TMR0 Interrupt
124:
          INTE\_Bit = 1;
                                  //Enable RB0 Interrupt...
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125:
         INTEDG Bit = 1;
                            //...on rising edge of RB0
126:
         GIE bit = 1;
127:
128:
         129:
         TOCS_Bit = 0;
130:
                         //Select Timer Mode. Timer Starts Now
131:
         TMR0 = 0;
                         //reset the TMR0 Register
                        //Assign Prescaler from WDT to Timer0 when value = 0
132:
         PSA_Bit = 0;
133:
         OPTION_REG &=248; //Clear Previous Prescaler Values
                          //set Prescaler to TimeSet (1:2)
134:
         OPTION_REG |=0;
135:
136:
         137:
138:
139: while(1) {
                                     //Main Endless Loop
140:
141:
        delay_ms(100);
                                        //delay for latency (To allow system
142:
                                        //to tolerate key debounces)
143:
144:
         //collect the last three values input from the ignition switch:
         if (RBValue != 19)RBValue = PORTB & 0x07; //19 is the fallback value
145:
146:
147:
148:
         if (!Run_flag && CoolDown_flag) RBValue = 19;
                                                     //it's time to cool down
149:
150:
         /* NOTE: in manual mode, When the Gen Cools down, you have to Start
151:
           it manually after coolddown.
152:
153:
154:
         /* RBValue Mode Coding Table
155:
                       |Auto |Start |Off |
156:
                        |----|----
                       | RB2 | RB1
                                   |RB0 | Hex | Dec
157:
           * Condition
158:
           *----|----|----|
                       / 1
                            / x
                                       | 0x04| 4,6
159:
             Auto
                                   10
                           / 1
/ x
                                  , 0
                                       | 0x02 | 2
                       1 0
160:
             Start
                                   / 1
                                       / 0x01/1,3,5,7
161:
             OFF
                       / x
                           / 0
162:
             Maintain | 0
                                  | 0 | 0x00 | 0
163:
164:
165:
166:
         switch(RBValue) {
167:
168:
         // ////////Auto Mode/////////////
169:
         case 4:
                                               //Gen Auto Mode Selected
170:
             Auto_Flag = 1;
                                             // Gen is in Auto Mode
171:
             RBValue = 0;
172:
             if (Auto_Flag) Poll();
173:
             break;
174:
175:
         case 6:
                                              //Gen Auto Mode Selected
176:
                                            // Gen is in Auto Mode
             Auto_Flag = 1;
177:
             RBValue = 0;
178:
             if (Auto_Flag) Poll();
179:
180:
181:
        182:
183:
         case 2:
                                              //Start Button Pressed
184:
             Auto_Flag = 0;
                                             //Gen is in Manual Mode
185:
             GenStop = 1;
                                              //Turn Off GEN_OFF signal
186:
             GenOn = 1;
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187:
               GenStart = 1;
188:
               Run Flag = 1;
189:
               RBValue = 0;
190:
               break;
191:
192:
          // //////////Maintain Scenario ////////////
193:
194:
          case 0:
195:
               GenStart = 0;
196:
               Auto_Flag = 0;
197:
               RBValue = 0;
198:
               break;
199:
200:
          // /////////Off and Default Scenario////////
201:
202:
          default:
203:
               Auto_Flag = 0;
204:
               PORTB = 0x00;
                                 //Turn the Gen Off if none of the conditions are met
205:
               delay_ms(2000);
206:
               Run_Flag = 0;
207:
               RBValue = 0;
208:
               break;
                               //We need an ERROR Condition Here
209:
          } //switch
210:
211:
212:
     }//While
213:
214: }
215:
216:
217: // ////Polling Function ///////////////
218: void Poll() {
          if (Auto_Flag && ZESA) {
219:
220:
             ChangeOver = 0;
                               // make sure you revert to ZESA Supply
221:
             delay_ms(2000);
222:
             RBValue = 19;
                                 //Fall to Default
223:
          else {
224:
                              //If ZESA is not there,
                                  //Just wait...
//if the Gen is running, leave and Poll
225:
               delay_ms(1000);
                if (!Run_flag) {
226:
227:
                   if (!CoolDown_Flag) {
                     GenStop = 1; //Run the Generator Start Routine
228:
229:
                     GenOn = 1;
230:
                     GenStart = 1;
231:
                     delay_ms(5000);
232:
                     Run_Flag = 1;
233:
                     GenStart = 0;
                                         //Stop Cranking
234:
235:
                     Delay_ms(5000);
                                          //Stabilize
                     if ((RBValue ==4 | RBValue == 6) && !ZESA) {
236:
237:
                         ChangeOver = 1;
238:
                        Run_Flag = 1;
239:
                        }//if AutoMode
240:
                     }//if !CoolDown_Flag
                    } // if !Run Flag
241:
242:
                }//else ZESA is not there
243: } //Poll
```