# Security Analysis

# System Model

#### **Primitives**

Before defining the system model, all the cryptographic primitives used and their corresponding notations in this protocol should be described:

## • Message Authentication Code $\mathcal{MAC}$

The MAC function used in this protocol is assumed to be secure in the sense that it has all the properties that a cryptographic hash function possesses and additionally, it resists to existential forgery under chosen-plaintext attack. That is, even if attacker is able to access an oracle which possesses the secret key and generates MACs according to the attacker's input, it is computational infeasible for attacker to guess MACs of other messages (not used to query the oracle).

#### Signature Function SIGN

The signature function used in this protocol is assumed to be secure in the sense that it resists existential forgery under an adaptive chosen message attack. [1]

#### $\bullet$ Encryption Function $\mathcal{E}$ and Decryption Function $\mathcal{D}$

The notation  $\mathcal{E}_k$  denotes an abstraction of all encryption functions, including both symmetric and asymmetric encryptions. Similarly,  $\mathcal{D}_k$  represents both symmetric and asymmetric decryption functions. The subscript k denotes the key used for encryption/decryption processes.

To assure the security primitives of this protocol, all encryption/decryption schemes used are required to be secure in the sense that without the decryption key, it is computational infeasible for attackers to reveal the plaintext of a cipher with non-negligible probability.

# • Symmetric Key Generator $\mathcal{G}$

The symmetric key generator used in this protocol is assumed to be no less secure than a Cryptographically Secure Pseudorandom Number Generator. That is:

(a)It should satisfy the next-bit test. That is, given the first k bits of a random sequence, there is no polynomial-time algorithm that can predict the (k+1)th bit with probability of success better than 50%.

(b)It should withstand "state compromise extensions". In the event that part or all of its state has been revealed (or guessed correctly), it should be impossible to reconstruct the stream of random numbers prior to the revelation. Additionally, if there is an entropy input while running, it should be infeasible to use knowledge of the input's state to predict future conditions of the CSPRNG state.

Furthermore, the keys generated are required to fit the Symmetric Encryption Scheme described above.

(cite: from wikipedia)

### Trusted entity model

Totally 3 different types of entities are defined in the protocol:

- Alice  $\mathcal{A}$ , who creates the message and requests it to be delivered. It possesses an unique  $\mathcal{ID} \in \{0,1\}^*$ , a secret key  $sk_A$  as part of its asymmetric key pair, and the message  $\mathcal{M}$  to be sent.
- Bob  $\mathcal{B}$ , who is the recipient of the message. It possesses a unique secret key  $\mathrm{sk}_B$  as part of the asymmetric key pair. It possesses an unique  $\mathcal{ID} \in \{0,1\}^*$ , and a secret key  $\mathrm{sk}_B$  as part of its asymmetric key pair.
- Courier  $\mathcal{C}$ , who carries the message of Alice, physically transport from Alice to Bob, and delivers the message to Bob. Initially it only possesses an unique  $\mathcal{ID} \in \{0,1\}^*$  and a contact  $\mathcal{ID} \in \{0,1\}^*$  specifies the entity it is going to contact.
  - Specifically, a single Courier will play two different roles in the protocol run one receives message from Alice, one delivers message to Bob. They are denoted as  $\mathcal{CR}$  (Courier Receiver) and  $\mathcal{CS}$  (Courier Sender). In addition,  $\mathcal{CS}$  possesses some more information: the  $\mathcal{ID}$  of the message creator, the encrypted message  $\mathcal{E}(\mathcal{M})$  received from creator.

All trusted entities act as oracles  $\prod_{S}$  who possess their own information (described above), take  $\mathcal{M}$  as input, and output  $\mathcal{M}'$ . The  $\mathcal{S}$  denotes its set of internal states which defines how  $\prod$  responds to a certain input  $\mathcal{M}$ . (May add a figure of state machine) Its behaviour follows following procedure:

- 1. If  $\prod \in \mathcal{C}$ , initiate the protocol by sending  $\mathcal{M}_0{}'$
- 2. Receive  $\mathcal{M}_1$  and decrypt all its ciphertexts if applicable.
- 3. Check validity of the contents of  $\mathcal{M}_1$  (e.g. check message format, check sender ID, receiver ID, digital signature or MAC, if applicable). If any check violates, immediately report "Protocol Error" and abort the session.
- 4. Process the message content (e.g. print the result, stores the contents in disk).
- 5. Prepare and send message  $\mathcal{M}_1$ '. If no message to send, abort the session silently.
- 6. Back to step 2.

## Communication Model

Ultimately, every single run of this protocol achieves an abstract M-to-1 communication - a certain number of entities  $a \in \mathcal{A}$  send message to  $b \in \mathcal{B}$  using  $c \in \mathcal{C}$  as media.

However, this task is divided into M+1 individual communications. Every such individual communication involves a Courier  $c \in \mathcal{C}$  and one of  $\mathcal{A} \cup \mathcal{B}$ . It uses one of typical network communication method (e.g. cable, Wifi, Bluetooth, etc.) and applies the corresponding communication protocols (e.g. TCP/IP, UDP, Bluetooth protocol, etc.). The following figure roughly shows how it organized.

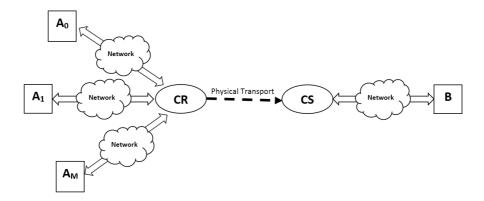


Figure 1: Communication Model

# Adversary Model

The adversary model in this protocol is mostly derived from Dolev-Yao model which implies "adversary carries the message" [2]. Specifically, adversary  $\mathcal{Z}$  has following capabilities:

- It knows all information of the system, including communication structure and all information about other members.
- It can access/rewrite any message passing through the network.
- It is a legitimate user of the network and it could be any of 4 entities in this protocol.
- If it is a passive entity (Alice or Bob), it will always have the opportunity to be contacted by any other entities that are capable of (Courier).
- It can hijack any Courier at any stage of the protocol and get access to all the Courier's data.

It should be noted that although the adversary against this protocol has been given great power, its goal is restricted - only to reveal the message content sent from Alice to Bob. That means,  $\mathcal Z$  will not purposelessly hijack a Courier forever or change the data it carries to form a Denial of Service attack.

## **Protocol Properties**

## Submit protocol

- Alice is authenticated to Courier
- Alice can deny the communication with Courier
- The confidentiality of message content from Alice to Bob is preserved
- The Integrity of message from Alice to Courier is preserved

## Transmit protocol

- Bob is authenticated to Courier
- Bob can deny the communication with Courier
- The confidentiality of message content from Alice to Bob is preserved
- The Integrity of message from Courier to Bob is preserved

#### On the whole

- Alice is authenticated to Bob
- Non-repudiation for Alice
- Confidentiality, integrity of message from Alice to Bob is preserved
- Protected from repeat attack

# Properties do not cover

- Forward Secrecy and key revocation
- DoS protection

# **Property Proof**

# References

- [1] Shafi Goldwasser, Silvio Micali, and Ronald Rivest, A digital signature scheme secure against adaptive chosen-message attacks, SIAM Journal on Computing, 17(2):281–308, Apr. 1988.
- [2] D. Dolev, A. C. Yao, On the security of public key protocols, IEEE trans. on Information Theory, IT-29: 198–208, 1983.