

Cheat sheet for Python data structures

Lists

Mutable, ordered series, traditionally of the same type of object.

Advantages: Mutable and ordered. Easy to understand. Relatively efficient memory usage.

Disadvantages: Searching is $O(n)$.

To create a list, use square brackets:

```
mylist = [ ]  
mylist = [1,2,3]  
mylist = ['a', 'b', 'c', [1,2,3] ]    # 4 elements
```

Retrieving one element, given an index

```
x = mylist[3]
```

Checking membership

```
3 in mylist          # True or False
```

From another type: Given an iterable, the “list” function returns a list:

```
list('abc')          # ['a', 'b', 'c']  
list((1,2,3))        # [1,2,3]  
list({1,2,3})        # [1,2,3]
```

Replacing an existing element

```
mylist = ['a', 'b', 'c']  
mylist[1] = 'z'  
mylist          # ['a', 'z', 'c']
```

Replacing multiple existing elements

```
mylist = ['a', 'b', 'c', 'd', 'e', 'f']  
mylist[1:3] = 'xyz'    # replace indexes 1 and 2 with x, y, z  
mylist                # ['a', 'x', 'y', 'z', 'd', 'e', 'f']
```

Adding an element to the end

```
mylist = ['a', 'b', 'c']  
mylist.append('d')  
mylist          # ['a', 'b', 'c', 'd']  
mylist.append([1,2,3])  
mylist          # ['a', 'b', 'c', 'd', [1,2,3]]
```

Adding multiple elements to the end

```
mylist = ['a', 'b', 'c']  
mylist.extend([1,2,3])  
mylist          # ['a', 'b', 'c', 'd', 1, 2, 3]
```

Removing an element from the end

```
mylist = ['a', 'b', 'c']
```

```
mylist.pop()      # returns 'c'
mylist            # ['a', 'b']
```

Removing an element from any index

```
mylist = ['a', 'b', 'c']
mylist.pop(0)     # returns 'a'
mylist           # ['b', 'c']
```

Removing an element based on its value (rather than its position)

```
mylist = ['a', 'b', 'c', 'a', 'a', 'b']
mylist.remove('a') # Remove the first 'a'
mylist           # ['b', 'c', 'a', 'a', 'b']
```

Sorting

```
mylist = ['d', 'a', 'c', 'b']
mylist.sort()      # Returns None
mylist            # ['a', 'b', 'c', 'd']
```

Reversing

```
mylist = ['a', 'b', 'c']
mylist.reverse()   # returns None
mylist            # ['c', 'b', 'a']
```

Joining

```
mylist = ['a', 'b', 'c']
'*'.join(mylist)   # 'a*b*c'
'...'.join(mylist) # 'a...b...c'
```

Iterating over the elements

```
mylist = ['a', 'b', 'c']
for item in mylist:
    print(item)
```

Iterating over the sorted elements

```
mylist = ['d', 'a', 'c', 'b']
for item in sorted(mylist):
    print(item)
```

Tuples

Immutable, ordered series traditionally containing different objects

Advantages: Immutable and ordered. Relatively efficient memory usage (more than lists).

Disadvantages: Searching is $O(n)$. Hard to understand for many Python newcomers.

Creating

```
t = ('a', 1, [1,2,3]) # () and comma indicate tuple
```

```
t = ('a',) # single-element tuple requires ,!
```

From another type

```
tuple([1,2,3]) # (1,2,3)
```

Iterating over the elements

```
t = ('a', 'b', 'c')
for item in t:
    print(item)
```

Iterating over the sorted elements

```
t = ('d', 'a', 'c', 'b')
for item in sorted(t):
    print(item)
```

Dictionaries

Mutable, unordered pairs (keys and values) of objects. Keys must be hashable.

Advantages: O(1) searching for keys. Makes it easy to create trees and other hierarchical data structures. Can be used to create self-documenting code. Many problems can be described in terms of key-value pairs.

Disadvantages: Only lookup by key. Uses more memory than lists and tuples. Keys must be hashable.

Creating

```
{'a':1, 'b':2, 'c':3} # {'a': 1, 'b': 2, 'c': 3}
```

Creating from other data

```
dict(['a',1], ['b',2], ['c',3]) # {'a': 1, 'b': 2, 'c': 3}
dict(('a',1), ('b',2), ('c',3)) # {'a': 1, 'b': 2, 'c': 3}
```

Retrieving from a key

```
d = {'a':1, 'b':2, 'c':3}
d['a'] # 1
d['z'] # raises KeyError
```

Add a key-value pair

```
d = {'a':1, 'b':2, 'c':3}
d['d'] = 100
d # {'a': 100, 'b': 2, 'c': 3, 'd': 100}
```

Replacing an existing value

```
d = {'a':1, 'b':2, 'c':3}
d['a'] = 100
d # {'a': 100, 'b': 2, 'c': 3}
```

Replacing multiple existing values

```
d = {'a':1, 'b':2 }
```

```

x = {'a':555, 'z':987}
d.update(x, y=10)      # Returns None
d                      # {'a': 555, 'b': 2, 'y': 10, 'z': 987}

```

Removing an element

```

d = {'a':1, 'b':2, 'c':3}
del(d['a'])
d                      # {'c': 3, 'b': 2}

```

Getting the keys

```

d = {'a':1, 'b':2, 'c':3}
d.keys()               # ['a', 'c', 'b'] (Python 2)
d.keys()               # dict_keys(['a', 'b', 'c']) (Python 3)

```

Getting the values

```

d = {'a':1, 'b':2, 'c':3}
d.values()             # [1, 2, 3] (Python 2)
d.values()             # dict_values([1, 2, 3]) (Python 3)

```

Iterating over the keys

```

d = {'a':1, 'b':2, 'c':3}
for k in d:
    print("{0}: {1}".format(k, d[k]))

```

Iterating over the pairs

```

d = {'a':1, 'b':2, 'c':3}
for k, v in d.items():
    print("{0}: {1}".format(k, v))

```

Iterating over the sorted keys

```

d = {'a':1, 'b':2, 'c':3}
for k in sorted(d):
    print("{0}: {1}".format(k, d[k]))

```

Sets

Mutable, unordered, unique objects. Elements must be hashable.

Advantages: Searching is O(1). Lots of useful methods.

Disadvantages: Not ordered. Elements must be hashable.

Creating

```
s = {1,2,3}           # Python 2.7, 3.x
```

Creating from another type

```

s = set([1,2,3])      # From list
s = set((1,2,3))      # From tuple
s = set('abc')        # From string

```

Adding a value

```
s = {1,2,3}
s.add(4)
s                                     # {1,2,3,4}
s.add(4)
s                                     # {1,2,3,4} — duplicates are ignored
```

Adding multiple values

```
s = {1,2,3}
s.update([3,4,5])                    # Any iterable will do
s                                     # {1,2,3,4,5} — duplicates ignored
```

Removing an element

```
s = {1,2,3}
s.remove(1)
s                                     # {2,3}
```