CSCI 13500 ANALYSIS & DESIGN 1 HUNTER COLLEGE CITY UNIVERSITY OF NEW YORK

This course is required to graduate with a computer science major. You will learn principles of programming, analysis, and design and gain a deep practical knowledge of C++.

<u>CSCI 13500 Syllabus</u> <u>Gradescope</u> <u>Coding Style Guide</u> <u>FAQs</u>

Text: <u>Cay Horstmann</u>, <u>Brief C++</u>, <u>3rd ed. eText</u> - please rent the eText for one semester from here

do not buy or rent it from Amazon or Kindle store - you will not get access to the necessary interactive material!

Linux on Windows Tutorial: https://okunhardt.github.io/documents/Installing WSL.pdf

Tutoring: The tutors for this course are available in the Open Lab Session on North 1001B of CSCI 13500.

Schedules will be published soon.

The tutors are there to help you with all of your labs, assignments, and projects! Get as much help as you need.

Lecture: Monday, Thursday 9:45 - 11:00 AM at West Building 615. The final will be on

12/16/21, Thursday, at 11:30 – 1:30 pm.

Lecture Instructor: Tong Yi, email address <u>ty680@hunter.cuny.edu</u>. Office hours: Monday Thursday 11-noon.

Email Questions You must get hands-on programing help in person during your lab or from tutors.

We will never debug your code over email. You should ask questions during the lab and the lecture.

All other email questions must be sent to your lab instructor listed below.

You must always include your section, name of lab instructor, your name and EMPLID.

Recitation Instructors and their schedules are listed as follows. You must attend one section.

Part of your grade comes from quizzes and assignments in recitation.

Section	Lab	Room	Instructor	E-mail
13500 sec 1R01	Mo 1:10PM - 3:00PM	North Bldg 1001C	Minh Nguyen	minh.nguyen@hunter.cuny.edu
13500 sec 1R02	Mo 3:10PM - 5:00PM	North Bldg 1001C	Minh Nguyen	minh.nguyen@hunter.cuny.edu
13500 sec 1R03	Mo 5:35PM - 7:25PM	online	Serra Canca	serra.canca59@myhunter.cuny.edu
13500 sec 1R04	We 9:10- 11:00AM	online	Yasmeen Hassan	yasmeen.hassan14@myhunter.cuny.edu
13500 sec 1R05	Th 1:10 – 3:00 PM	North Bldg 1001C	Yasmeen Hassan	yasmeen.hassan14@myhunter.cuny.edu
13500 sec 1R06	Th 3:10 – 5:00 PM	North Bldg 1001C	Yasmeen Hassan	yasmeen.hassan14@myhunter.cuny.edu
13500 sec 1R07	Th 5:35 PM – 7:25 PM	online	Minh Nguyen	minh.nguyen@hunter.cuny.edu
13500 sec 1R08	We 5:35 PM – 7:25 PM	online	Shelly Huang	sh1424@hunter.cuny.edu
CSHR-	MoTh	North Bldg	Michael	mz631@hunter.cuny.edu

<u>REC</u>	8:35AM -	1001C	Zamansky
Regular *	9:25AM		

^{*} CSHR-REC Regular is for honor college students only.

COURSE OUTLINE

DATE	TOPIC	READING: Brief C++	SLIDES	DUE DATES
8/25	Syllabus Gradescope eText features C++ Review Introduction Fundamental Data Types	1.3 Machine Code and Programming Languages 1.5 Analyzing Your First Program 1.6 Errors 1.7 HW Algorithm Design	1.5 1.6 1.7	E1.7 9/10 E1.7 is modified from the original version in the textbook for the purpose of automatically grading by gradescope scripts. See the problem description in E1.7 posted in gradescope. LAB 1 Intro to Linux and to C++ 9/12
8/30	Variables and Arithmetic	2.1 Variables 2.2 Arithmetic 2.4 PS First Do It By Hand 2.3 Input and Output	2.1 2.2 2.3-4	WE 2.1 WE 2.2 E2.10 9/9 PS 2.4 Project 1A 9/12
9/2	Strings	2.5 Strings 6.1 Arrays	2.5 6.1	LAB 2 Loops and Arrays 9/19 Project 1B 9/22
9/9	Arrays Loops	4.1 The while Loop 4.2 PS Hand-Tracing 4.3 The for Loop 4.4 The do Loop 4.5 Processing Input	4.1 4.2-3 4.4-5	PS 4.2 WE 4.1 WE 4.2 LAB 3 File I/O, Process Data 9/26 Project 1C 9/28
9/13	More Loops	4.6 PS Storyboards 4.7 Common Loop Algorithms 4.8 Nested Loops 4.9 PS Solve a Simple Problem First 4.10 Random Numbers and Simulations	4.6-8 4.9-10 Squares, Montecarlo code see blackboard	PS 4.6 PS 4.9 E4.8 9/24 Project 1D 10/3
9/20	Loop examples		Notes in blackboard	
9/23	Decisions	3.7 Boolean Variables and Operators 3.1 The if Statement 3.2 Comparing Numbers and Strings 3.3 Multiple Alternatives 3.4 Nested Branches 3.8 Application: Input Validation	3.7 3.1 3.2 3.3-4 3.8	WE 3.1 E3.1 10/1 E3.5 10/1 PS 3.5 PS 3.6 LAB 4 Printing Shapes 10/3
9/27	Functions Streams	5.1 Functions as Black Boxes 5.2 Implementing Functions 5.3 Parameter Passing 5.4 Return Values 5.5 Functions without Return Values 5.6 PS Reusable Functions	5.1-3 5.4-6 Run Code	WE 5.1 WE 5.2 WE 5.3 E5.6 10/9 PS 5.6

9/30	Scope Static Vars	5.7 PS: Stepwise Refinement 5.8 Variable Scope and Global Variables 5.9 Reference Parameters \(-/\) Static Variables 8.1 Reading and Writing Text Files	5.8 5.9 StatVar 8.1 Viz Pyramid	PS 5.7 E5.14 E5.15 10/12 E8.1 10/12 WE 8.1 LAB 5 Functions and Prime Numbers 10/13
10/4	Arrays	6.1 Arrays 6.2 Common Array Algorithms 0's, Squares, Copy, Sum, Avg, Min, Max, Search, Remove unordered Remove ordered, Insert unordered, Insert ordered, Read inputs and find largest, 6.3 Arrays and Function	6.1 6.2 6.3 Project 2 in blackboard	WE 6.1 WE 6.2 Selection Sort LAB 6 Strings and Ciphers 10/17 Project 2 Due 11/16
10/7	Arrays	Array functions 6.4 PS: Adapting Algorithms 6.5 PS: Discovering Algorithms by Manipulating Physical Objects	6.4-5	PS 6.4 PS 6.5 E6.8 10/19
10/14		Review for mid term (see blackboard notes)		LAB 7 Automatic Style 10/31
10/18	MIDTERM EXAM			Binary Search
10/21	Pass by Reference Pointers	7.1 Defining and Using Pointers Pointers Example	Coffee Code By Value By Ref. 7.1 Ptrs	E7.1 10/30 WE 7.1 PS 7.6 (1 and 3 only) LAB 8 Image Processing 11/7
10/25	2D arrays	6.6 Two-Dimensional Arrays Print 2D array	6.6	
10/28	Arrays and Pointers	7.2 Arrays and Pointers Code	7.2	LAB 9 Pointers 11/14
11/1	Dynamic Memory	7.4 Dynamic Memory Allocation Viz	7.4 Viz	<u>WE 9.1</u>
11/4	Array of Pointers	7.5 Arrays of Pointers Galton Board 7.6 PS Draw a Picture	7.5-6 <u>Viz</u>	LAB 10 Classes, Enums 11/21
11/8	Class of Objects	7.7 Classes of Objects	<u>7.7-8</u>	E7.16 11/19 E7.18 11/19
11/11	Pointer and Objects	7.8 Pointers and Objects 5.9 Reference Parameters	Ptrs Viz 5.9_Slides	Project 3A 11/28 Project 3B 12/5 Project 3C 12/12 LAB 11 More Classes 11/30
11/15	Enumerations	9.1 Object-Oriented Programming 9.2 Implementing a Simple Class	9.1-2 Code	Debugger LAB
11/18	Classes	Project 3 (in blackboard), submit to gradescope.		LAB 12 Vectors 12/5
11/22	Class and Objects	The switch Statement Enumerated types: bool, switch, MyBool, LIKELY, Color, Colors 9.3 Specifying the Public Interface	Enums 9.3-5 Code	E9.3 11/30 E9.5 11/30

		9.4 Designing the Data Representation 9.5 Member Functions		
11/29	Constructor Separate Compilation	9.6 Constructors 9.9 Separate Compilation	9.6 9.9	<u>Lab 13</u> 12/12
12/2	Vectors	6.7 Vectors More Vectors	6.7	E6.18 E6.20 12/10
12/6	Pointers to Objects Static Member Variables	9.10 Pointers to Objects 9.11 PS: Patterns for Object Data Static Variables Static Member Variables	9.10-11 StatVar StatMV	<u>Code</u> <u>More Code</u>
12/9	Inheritance	10.1 Inheritance Hierarchies 10.2 Implementing Derived Classes 10.3 Overriding Member Functions 10.4 Virtual Functions and Polymorphism	10.1 10.2 10.3 10.4	10 Extra WE 10.1
12/13	Review	Introduction to recursion (in blackboard) Review		
12/16	Final	11:30 – 1:30 pm	_	_

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ChetSheet like the one that will be given to you on the exam

2019 Fall Midterm 1

2019 Fall Midterm 1 Answers

<u>Important Dates (for more details, see https://hunter.cuny.edu/students/registration/academic-calendar/)</u>

Date	Deadline
8/31	Last day to add a course; Last day for 75% tuition refund
9/1	Grade of "WD" is assigned to students who officially drop a course.
9/6	Last day for 50% tuition refund
9/6	College closed
9/14	Last day to drop for 25% tuition refund; Last day to change or declare a major or minor to be effective for Fall 2021 semester
9/15	100% tuition obligation for course drops "WN" Grades assigned Grade of "W" assigned to students who officially drop a course
9/16	No class
9/24	"WA" grades assigned for non-compliance with immunization requirements
10/11	College closed No classes scheduled
11/25/21 – 11/28/21 12/13	College closed – no classes scheduled Last day to receive grade of "W" is for students who officially withdraw from a course

12/14	Reading Day
12/16	Final of this course