

# LINEAR ALGEBRA Assignment 3 Report

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## 1 Break the Trajectory into Line Segments

The route I chose was from my dormitory to a ramen restaurant with 213 track point on the way. I broke the 11 turning points by hands, getting the following results shown in Figure 1.

## 2 Linear Least Square from numpy

In the previous assignment, we used `np.linalg.lstsq()` to solve overdetermined system. This time, we are to perform the linear regression by means of this function.

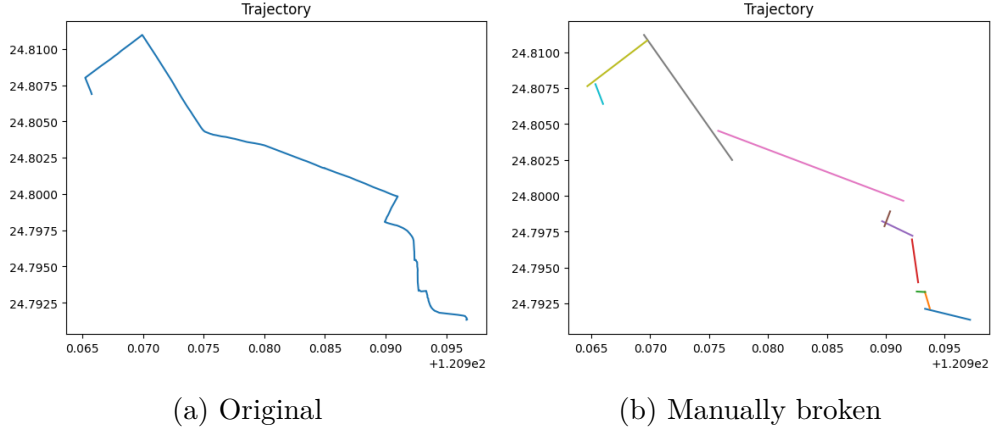


Figure 1: Trajectory Results

## 2.1 How to know the errors?

By the documentation, `np.linalg.lstsq()` computes the approximate solution  $\mathbf{x}$  to the system  $A\mathbf{x} = \mathbf{b}$  and returns 4 things: the solution  $\mathbf{x}$ , the “*residuals*”, the rank and the singular values of  $A$ . The “*residuals*” are defined as “squared Euclidean 2-norm for each column in  $\mathbf{b} - A\mathbf{x}$ ”. Since we always has  $\dim(\mathbf{b}) = 1$ , the first and the only entry of the “*residuals*” is exactly what we want,  $\|\mathbf{b} - A\mathbf{x}\|^2$ .

In the notebook, I verified that the “*residuals*” equaled the error for a matrix  $A$  of size  $1024 \times 1000$ .

## 2.2 What’s the meaning of `rcond`?

Just as I mentioned in the previous report, what `np.linalg.lstsq()` does is actually to compute the rank and “pseudo inverse” of a matrix via singular value decomposition.

So `rcond` is the threshold rate that if a singular value is less than the largest one, it would be treated as 0 during the process. Since the matrix is always overdetermined, it’s pretty fine for us to opt out this feature.

For a matrix  $A$  of size  $1000 \times 1024$ , I measured the average time of 7 runs (10 loops each), `rcond` ranging from  $10^{-8}$  to  $2^{20} \times 10^{-8}$ . Their time were so close that the difference could be hardly distinguished. Still, the result was plotted in Figure 2.

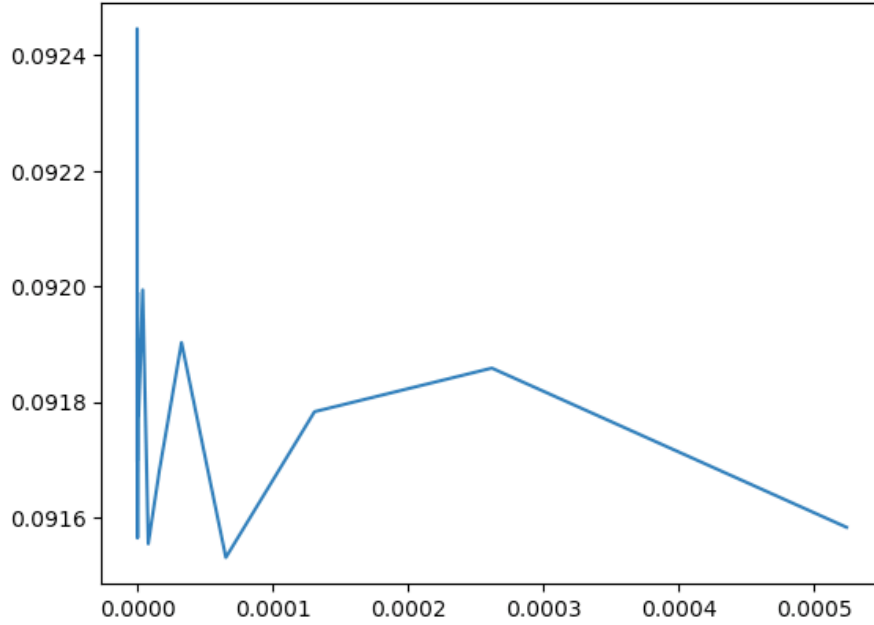


Figure 2: Average time w.r.t. rcond

### 3 Algorithm that Compresses GPS Data

My algorithm was described in the 11<sup>th</sup> cell of the notebook. I maintain the earliest point  $p_i$  that is not done yet. For each point  $p_j$ , if the error of regression segment for  $p_i, \dots, p_j$  is greater than  $\epsilon$ , then  $p_j$  should be a turning point.

For the purpose of making all line segments connected, I add additional line segments between the ends.

#### 3.1 Time Complexity

If there are  $m$  points, then  $A$  would be of size  $m$  by 2. Thus the time complexity for a `np.linalg.lstsq()` call would be  $O(m \times 2^2) = O(m)$ .

Generally, `np.linalg.lstsq()` would be called  $O(n)$  times. In the worst case, there would be  $O(n)$  points to do regression each time, thus the total time complexity would be  $O(n^2)$ . In general, if each segment contains at most  $m$  points, then the time complexity would be  $O(nm)$ .

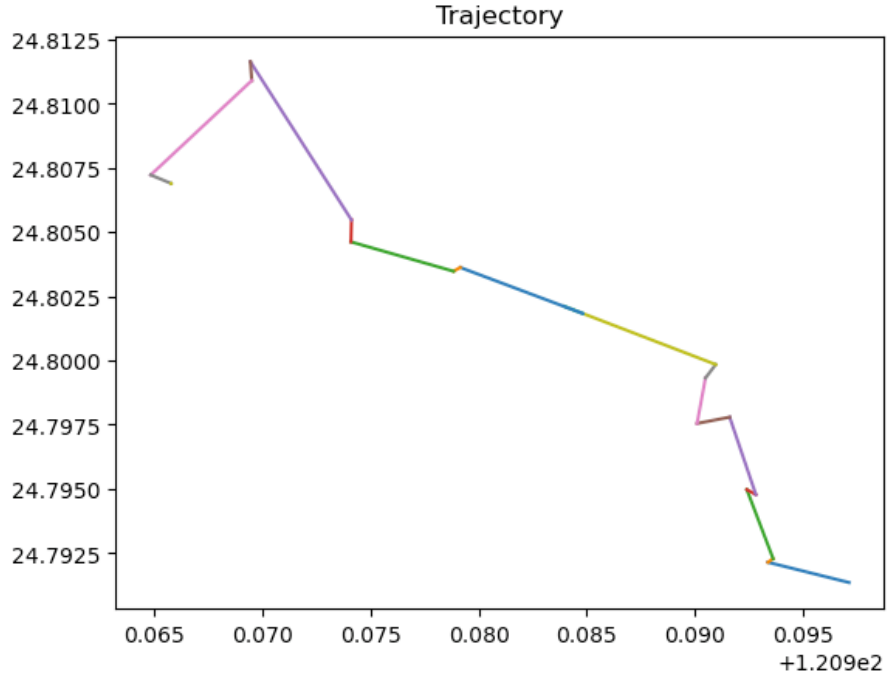


Figure 3: Trajectory broken by the algorithm,  $\epsilon = 3.375 \times 10^{-6}$

### 3.2 Compression Efficiency

Let's discuss for the specific case, the route provided, the points required with regard to  $\epsilon$ .

Table 1: Compression Efficiency

$\epsilon$	# points
$10^{-4}$	8
$10^{-5}$	16
$10^{-6}$	39
$10^{-7}$	82

## 4 Parabolae Fittings

The matrix  $A$  provided indicates the descending order of coefficients for the linear function. Yet I prefer ascending order so that  $A$  would be a **Vandermonde matrix**.

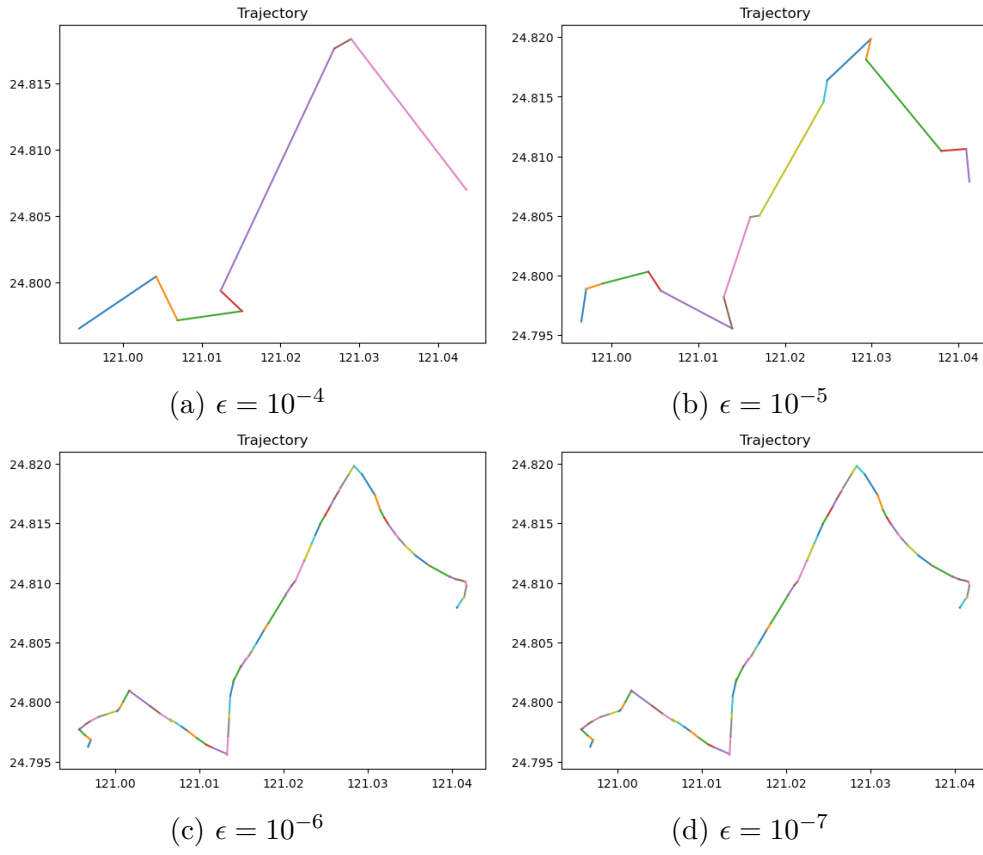


Figure 4: Trajectory of given route broken by the algorithm

## 4.1 Derivations

So for the parametric equations of  $x, y$ ,  $\begin{cases} x = a_0 + a_1t + a_2t^2 \\ y = b_0 + b_1t + b_2t^2 \end{cases}$ , we have the quadratic regression model in this linear system:

$$A'w' = X - \begin{pmatrix} \epsilon_1 \\ \epsilon_2 \\ \vdots \\ \epsilon_n \end{pmatrix}, A'v' = Y - \begin{pmatrix} \epsilon'_1 \\ \epsilon'_2 \\ \vdots \\ \epsilon'_n \end{pmatrix}$$

$$, \text{ where } A' = \begin{pmatrix} 1 & t_1 & t_1^2 \\ 1 & t_2 & t_2^2 \\ \vdots & \vdots & \vdots \\ 1 & t_n & t_n^2 \end{pmatrix}, w' = \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix}, v' = \begin{pmatrix} b_0 \\ b_1 \\ b_2 \end{pmatrix}.$$

Our goal is to find solutions to  $w', v'$  that minimize the error  $\sum_{k=1}^n \epsilon_k^2 + \sum_{k=1}^n \epsilon'_k{}^2 = \|A'w' - X\|^2 + \|A'v' - Y\|^2$ , which is also the sum of square of their 2-dimension norms. Thus we could solve these by *linear least square* again.

## 4.2 Curves

I updated the algorithm to break the trajectory. Yet the function to draw the curves wasn't very well. Maybe I should connect the spaces between parabolae by some straight line segments or smooth curves.

The results are shown in Figure 5 & 6.

## 5 Total Least Square

There are various sort of *linear least squares*. The most common one, *ordinary least squares*, is aimed at finding a regressive line to predict the response variables. As a consequence, it only consider the distance in  $y$ -axis.

On the other hand, *total least squares*, a generalization of **orthogonal regression**, takes the errors for covariate variables into account. That is, our objective is to find a regressive line that the orthogonal distances between all points and the line is minimized.

`scipy` provides a module that dedicates to perform the **orthogonal distance regression**. There are inbuilt linear, quadratic, exponential models. Yet I tried linear one only.

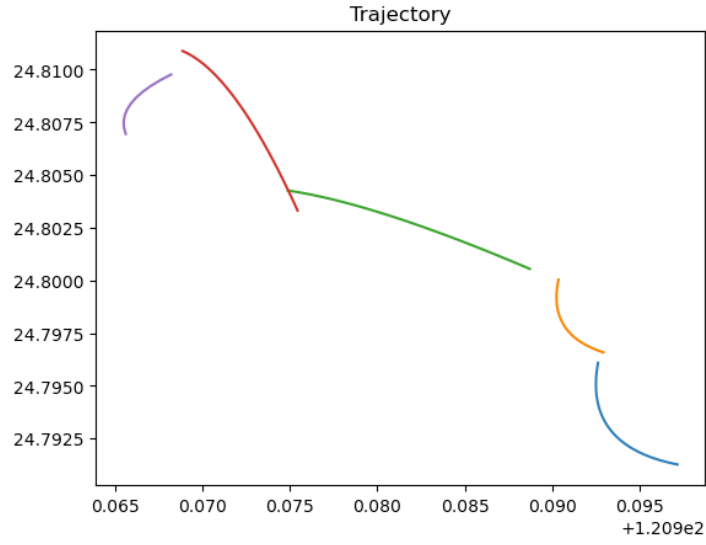


Figure 5: Parabola fitting of my route with  $\epsilon = 10^{-5}$

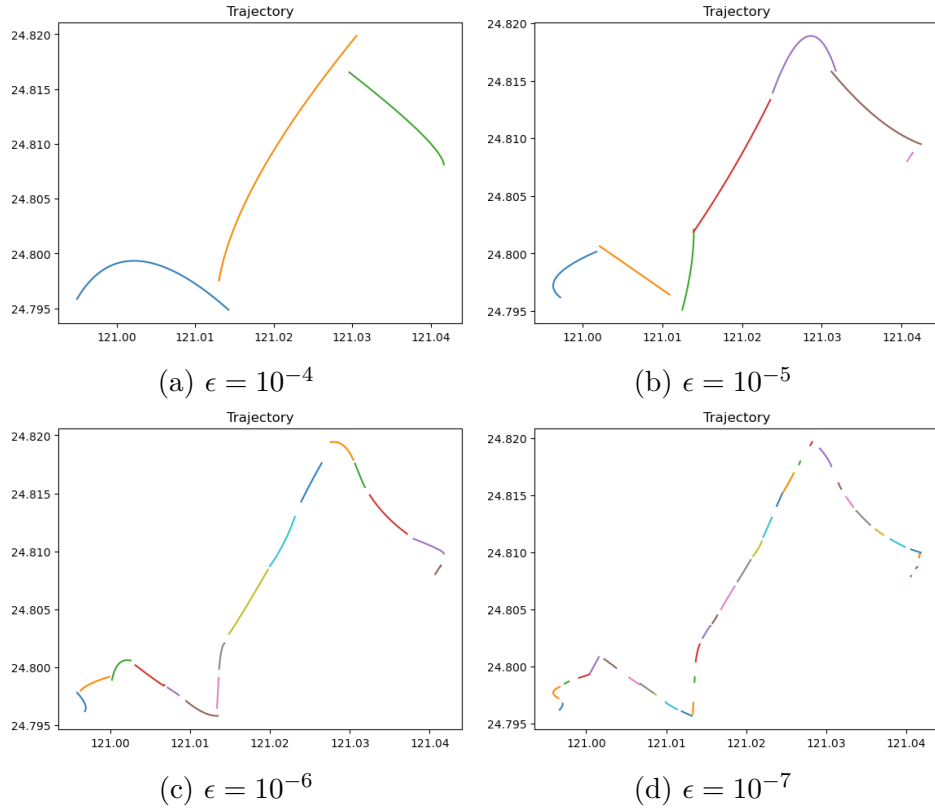


Figure 6: Parabolae fittings of given route with different  $\epsilon$

We could see that in Figure 8, if we take  $\epsilon \leq 10^{-5}$ , then the results of *OLS* and *ODR* are almost the same; when  $\epsilon \geq 10^{-6}$ , their difference are not distinguishable at the first glance.

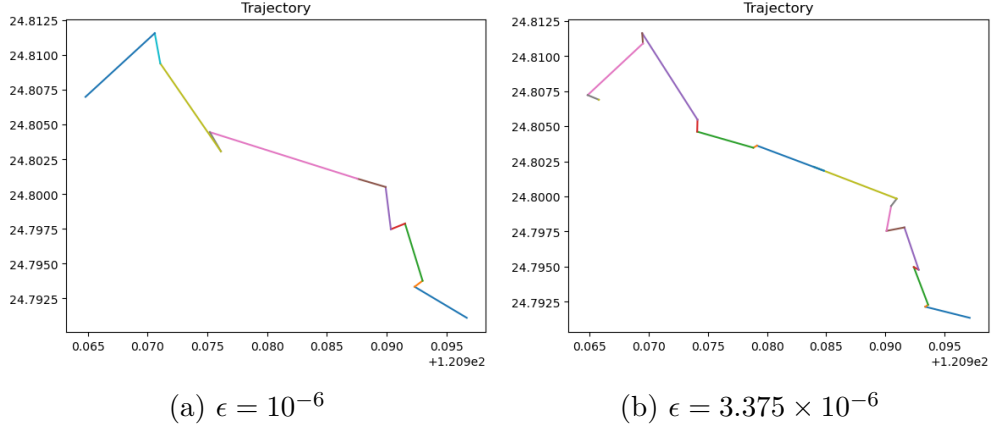


Figure 7: ODR of my route



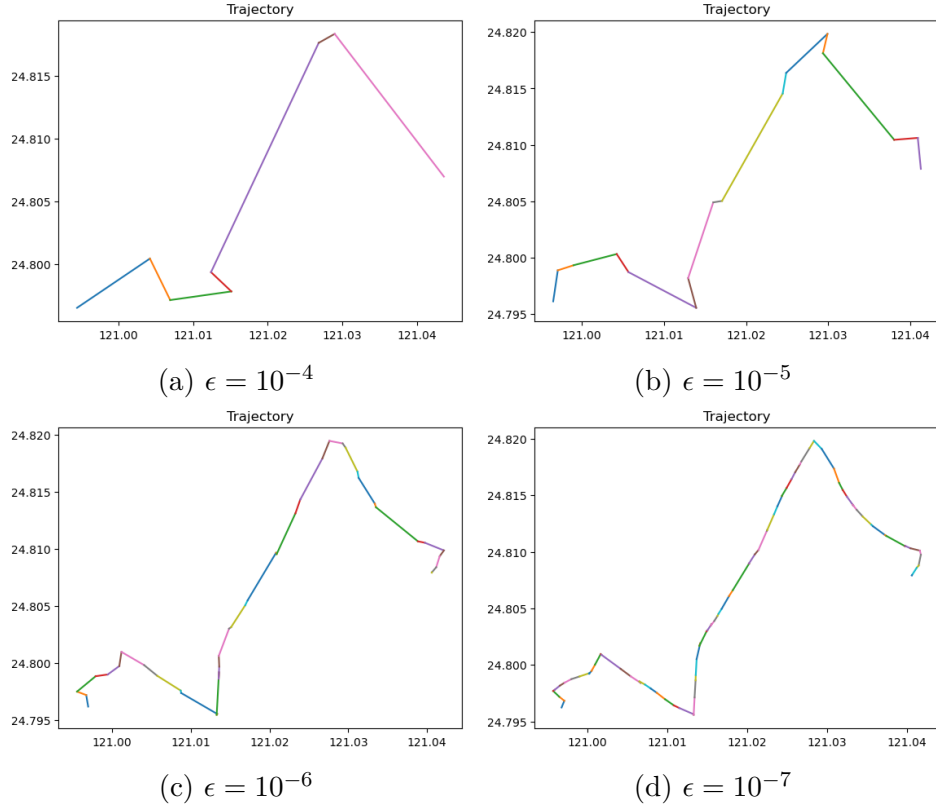


Figure 8: ODR of given route with different  $\epsilon$

## Acknowledgements

I thank to National Center for High-performance Computing (*NCHC*) for providing computational and storage resources.