Practical-5

Aim: Thread creation and Termination. Synchronization using mutex lock and unlock. (Use of pthread_create, ptread_join, pthread_mutex_lock and pthread_mutex_unlock library functions of Pthread library).

Explanation:

Pthread_create:

#include <pthread.h>

int pthread_create(pthread_t *_thread_, const pthread_attr_t *_attr_,
void *(*_start_routine_) (void *), void *_arg_);

The **pthread_create**() function starts a new thread in the calling process. The new thread starts execution by invoking *start_routine*(); *arg* is passed as the sole argument of *start_routine*().

The *attr* argument points to a *pthread_attr_t* structure whose contents are used at thread creation time to determine attributes for the new thread; this structure is initialized using **pthread_attr_init** and related functions. If *attr* is NULL, then the thread is created with default attributes.

Before returning, a successful call to **pthread_create**() stores the ID of the new thread in the buffer pointed to by *thread*; this identifier is used to refer to the thread in subsequent calls to other pthreads functions.

On success, **pthread_create**() returns 0; on error, it returns an error number, and the contents of *thread* are undefined.

Pthread_join:

#include <pthread.h>

int pthread_join(pthread_t thread, void **retval);

Compile and link with *-pthread*.

The **pthread_join**() function waits for the thread specified by *thread* to terminate. If that thread has already terminated, then **pthread_join**() returns immediately. The thread specified by *thread* must be joinable.

On success, **pthread_join**() returns 0; on error, it returns an error number.

Pthread_mutex_lock:

#include <pthread.h>

int pthread_mutex_lock(pthread_mutex_t *_mutex_);

The mutex object referenced by *mutex* shall be locked by calling *pthread_mutex_lock*(). If the mutex is already locked, the calling thread shall block until the mutex becomes available. This operation shall return with the mutex object referenced by *mutex* in the locked state with the calling thread as its owner.
If successful, the *pthread_mutex_lock*() and *pthread_mutex_unlock*() functions shall return zero; otherwise, an error number shall be returned to indicate the error.

Pthread_mutex_unlock:

#include <pthread.h>

int pthread_mutex_lock(pthread_mutex_t *_mutex_);

The *pthread_mutex_unlock*() function shall release the mutex object referenced by *mutex*.

If successful, the *pthread_mutex_lock*() and *pthread_mutex_unlock*() functions shall return zero; otherwise, an error number shall be returned to indicate the error.

Programs:

1. Write a program to create a thread using pthread_create.

   Solution logic:
   The program should create a thread and print some message using the threaded function.

2. Write a program to pass a character string to the threaded function.

   Solution logic:
   The program should create a thread and pass a character string to threaded function. The threaded function should print the given string.

3. Write a program to implement simple calculator using threads.

   Solution logic:
   The program should create four threads for four calculator operations and print the results.

4. Write a program to multiply two matrices.

   Solution logic:
   The program should make use of threads to calculate the multiplication value.