Outline ML Nutshell Inspiration Papers References

### AlphaFold Bitesized Pieces

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ML Nutshell

**Inspiration Papers** 

#### How to be an ML Engineer

▶ Define cost function

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- ▶ Define cost function
- Define network architecture

#### How to be an ML Engineer

- Define cost function
- Define network architecture
- Apply gradient descent

#### Classical Neural net

#### Refer to Fig. 1.

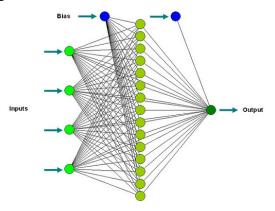


Figure: https://search.creativecommons.org/photos/70ab8654-c234-4dbe-9b1c-62851544245a

#### Dense Layers

▶ Linear function whose coefficients are parameters of model

$$y_j = \sum_i w_{ij} x_{ij} + b_j$$

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$$y_j = \sum_i w_{ij} x_{ij} + b_j$$

▶ Possible non-linear activation function

or

$$f(y_j)$$



## Common activation functions, tanh and sigmoid

$$tanh(x) = \frac{e^{x} - e^{-x}}{e^{x} + e^{-x}}$$
$$sigmoid(x) = \frac{1}{1 + e^{-x}}$$

#### Common activation functions, softmax

$$\operatorname{softmax}(x)_j = \frac{e^{x_j}}{\sum_i e^{x_i}}$$

#### Common activation functions, relu

$$\mathsf{relu}(x) = \mathsf{max}(x,0)$$

#### Gate Layers

► Entrywise multiplication of two previous layers outputs

$$(x \odot y)_i = x_i y_i$$

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Became popular with LSTM and GRU

#### **Attention Layers**

Define a convex combination along axis of previous layer

$$y_i = F(x_i)$$
 $a_i = \operatorname{softmax}(\operatorname{linear}(y))_i$ 
 $\sum_i a_i y_i$ 

#### Attention Layers

Define a convex combination along axis of previous layer

$$y_i = F(x_i)$$

$$a_i = \operatorname{softmax}(\operatorname{linear}(y))_i$$

$$\sum_{i} a_{i} y_{i}$$

Became popular with question answering methods.

#### Transformers with Multi-head Attention Layers

▶ Multi-head attention. Layer produces three outputs *q*, *k* and *v* 

$$softmax(qk^T)v$$

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Defined in Vaswani et al., 2017

#### Gradient descent

 $\phi$  a real-valued function of net output F(x) and possible labeled observation y

 $\Theta$  the parameters (linear coefficients)

Cost is

$$\phi(F(x|\Theta), y)$$

Minimize with respect to parameters using gradient

$$\nabla_{\Theta}\phi(F(x|\Theta),y)$$



#### Encoder-decoder pattern

Train a pair of models, encoder to produce concise representation and decoder to reconstruct.

Later encoder and decoder can be used separately.

# Bert: Pre-training of deep bidirectional transformers for language understanding

Devlin et al., 2018 Model pretrained to reconstruct corrupted text and then finetuned

## Human pose estimation with iterative error feedback

Carreira et al., 2016

## Self-training with noisy student improves imagenet classification

Xie et al., 2020

## Deep residual learning for image recognition

He et al., 2016

#### References I

- Carreira, Joao et al. (2016). "Human pose estimation with iterative error feedback". In: *Proceedings of the IEEE conference on computer vision and pattern recognition*, pp. 4733–4742.
- Devlin, Jacob et al. (2018). "Bert: Pre-training of deep bidirectional transformers for language understanding". In: arXiv preprint arXiv:1810.04805.
- He, Kaiming et al. (2016). "Deep residual learning for image recognition". In: Proceedings of the IEEE conference on computer vision and pattern recognition, pp. 770–778.
- Vaswani, Ashish et al. (2017). "Attention is all you need". In: Advances in neural information processing systems, pp. 5998–6008.

#### References II



Xie, Qizhe et al. (2020). "Self-training with noisy student improves imagenet classification". In: *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*, pp. 10687–10698.