
ISCG 6420 Internet & Website Development
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Class:	ISCG- 6420 Internet and Website Development
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Deadline:	5 th June, 2024
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This submission is our own work, except where clearly referenced.

Signature_____ Sachina_____

Date_____05/06/2024_____ -

Wireframes for Booking System.

This wireframe represents the main interface of the booking system. It features a top navigation bar with a logo placeholder and four menu items: 'Book Pika Lodge', 'Play Game', 'Document A', and 'Document B'. Below the navigation bar is a section titled 'BOOK YOUR LODGE' containing three input fields: 'Check-in Date', 'Check-out Date', and 'No. of Guests', followed by a 'Search' button. The main content area is divided into two large square placeholders, each marked with a large 'X'. The left placeholder is labeled 'Booking Instruction' and the right one is labeled 'Lodge Map'.

Logo

Book Pika Lodge

Play Game

Document A

Document B

Nav Bar

BOOK YOUR LODGE

Check-in Date

Check-out Date

No. of Guests

Search

Booking Instruction

Lodge Map

This wireframe shows a detailed 'Booking Form'. It includes input fields for 'Name', 'No. of Guests', 'Check-in Date', and 'Check-out Date'. Below these is a 'Total Cost' field. There are two buttons: a 'Close' button on the left and a 'Submit Booking Button' on the right.

Booking Form

Name

No. of Guests

Check-in Date

Check-out Date

Total Cost

Close

Submit Booking Button

This wireframe shows a confirmation message 'Successfully booked!' with a 'Close Button' below it.

Successfully booked!

Close Button

Instruction to Book a Lodge



[Book Piha Lodge](#) [Play Game](#) [Documentation Part A](#) [Documentation Part B](#)

Book Your Lodge

Check-in Date: Check-out Date: Number of Guests:

Book a Lodge

Instructions for how to use the booking system. This could include:

1. Set the Check-in and Check-out dates.
2. Enter the number of guests.
3. Click the **Search** button to see available lodges.
4. Hover over lodges on the map to see details.
5. Select an available lodge by clicking on it.
6. Fill in your details and submit your booking.

The home screen of the Piha Holiday Lodge looks like this. The instructions to book a lodge are given on the left side, and the right side shows the lodge map, displaying the lodge number, capacity, cost, status and images when hovering.

[Book Piha Lodge](#) [Play Game](#) [Documentation Part A](#) [Documentation Part B](#)

Book Your Lodge

Check-in Date: Check-out Date: Number of Guests:

June 2024

Su	Mo	Tu	We	Th	Fr	Sa
26	27	28	29	30	31	1
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30	1	2	3	4	5	6

[Clear](#) [Today](#)

Fill out the fields with check-in, check-out and number of guests. Note that you cannot choose the check-out date earlier than the check-in date. After filling out these three fields, click the search button to look for the available lodges.

Book Your Lodge

Check-in Date:

Check-out Date:

Number of Guests:

06/04/2024

06/12/2024

2

Search



After clicking the search button, the map will show the available number of lodges in green as per the capacity of the guests. The red ones are always reserved or outside of your selected guest limit.

Book Your Lodge

Check-in Date:

Check-out Date:

Number of Guests:

06/04/2024

06/12/2024

2

Search

Lodge Information

Lodge ID: 5

Cost: \$75

Status: Available

Capacity: 2





You can hover over the green lodges to see its information.

Booking Form

Name:

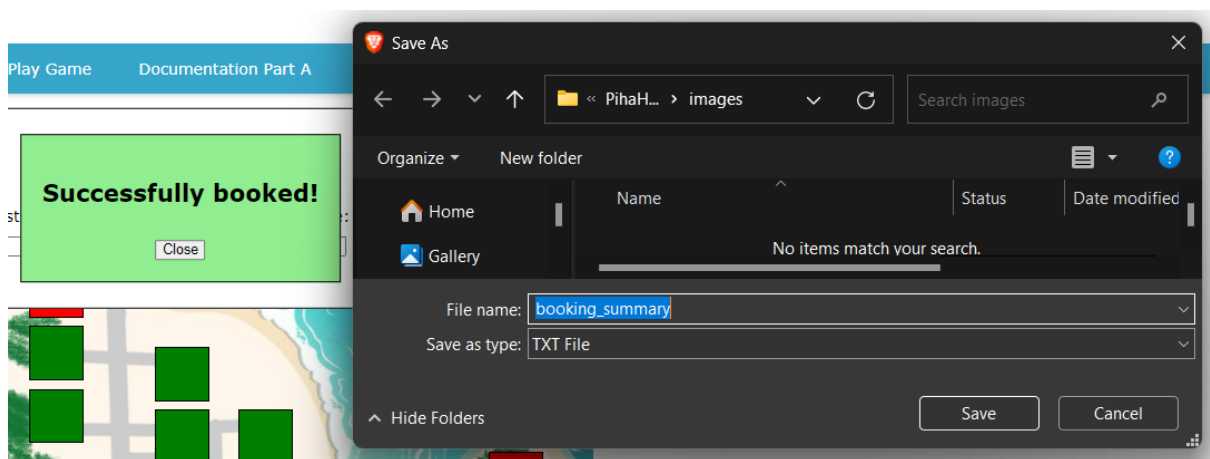
Number of Guests:

Check-in Date:

Check-out Date:

Total Cost:

On clicking, a booking form will pop up, write your name, check other details and click submit booking.



A text file will be downloaded to your system as your booking summary.