ISCG 6420 Internet & Website Development

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Class:	ISCG- 6420 Internet and Website Development

Deadline:	5th June, 2024

Deadline: 5th June, 2024

Lecturers:	Jesse Schollit

This submission is our own work, except where clearly referenced.

Signature_____Krijesh_____

Date_____05/06/2024_____-

Wireframes for Worm Game.

Worm Game

Game Interface

Back to Booking System

Time Settings
60 secs; 120 secs; 180 secs

Start Button

Pause Button

Restart Button

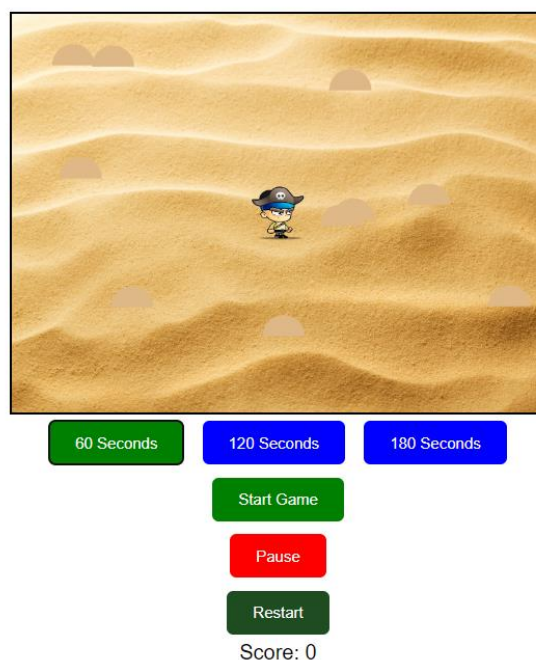Score:
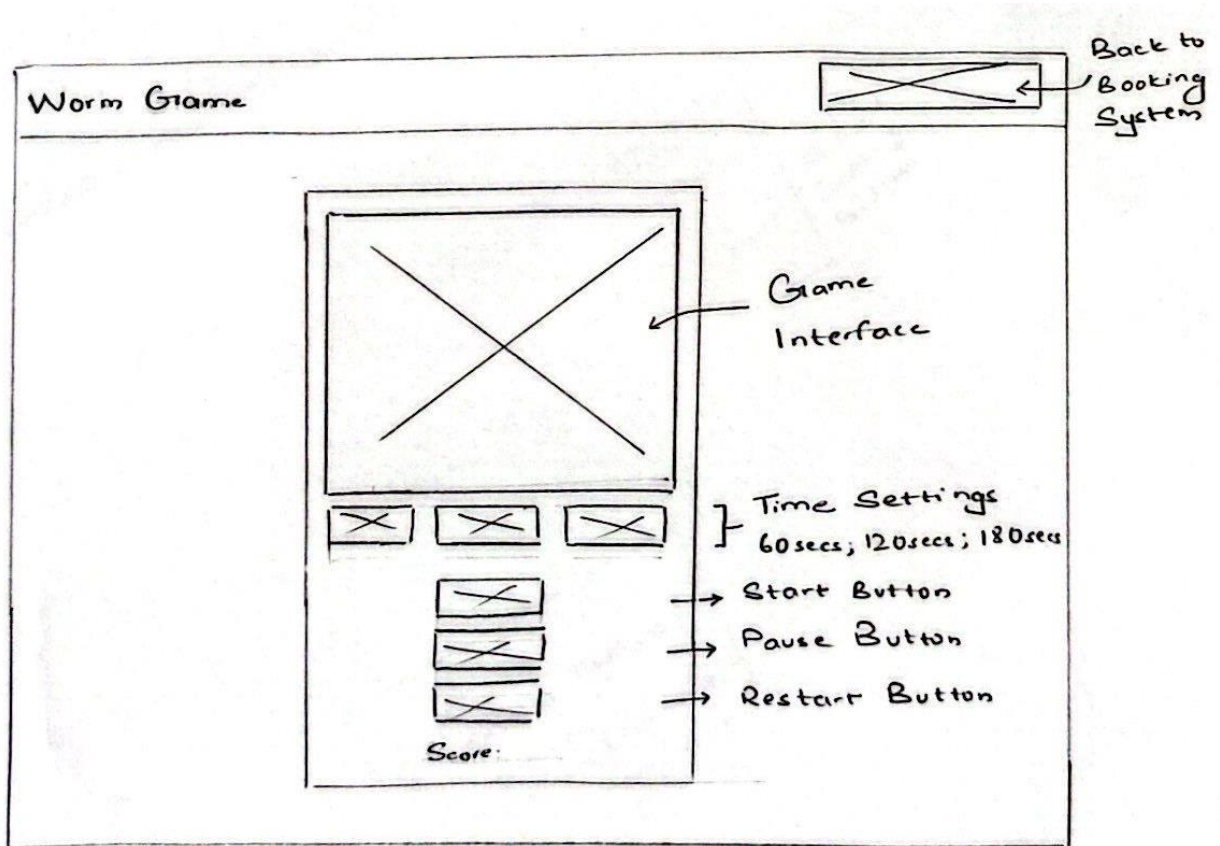
Instructions for Worm Game
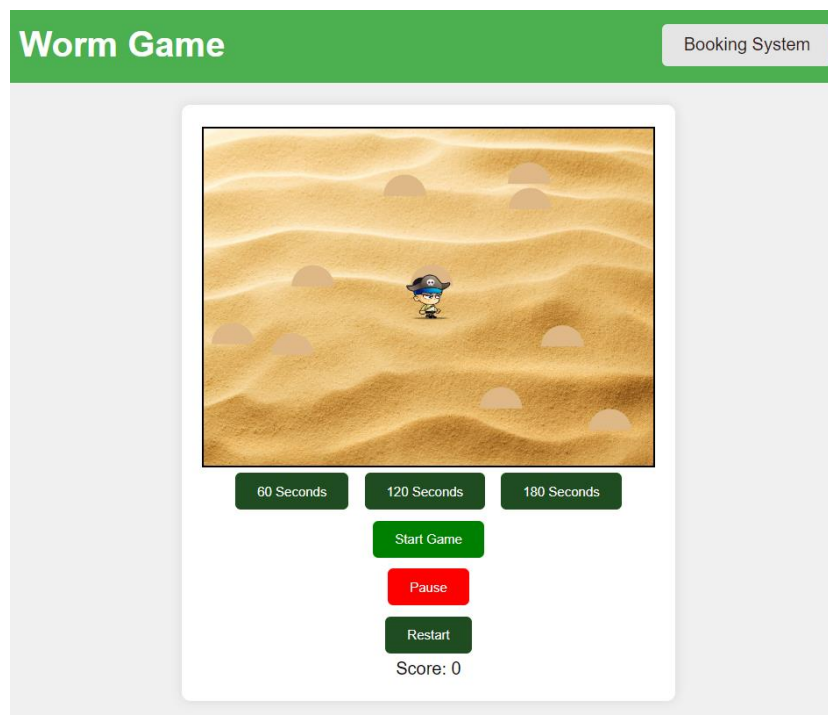
The game screen will load as shown. You can choose your preferred game duration: 60 seconds, 120 seconds, or 180 seconds. To begin the game, click the "Start Game" button.

After clicking the start button, the game will begin. The key function for the character's action is given in the table below:

Action	Keys
Move Up	'W' or Up Arrow Key
Move Down	'S' or Down Arrow Key
Move Left	'A' or Left Arrow Key
Move Right	'D' or Right Arrow Key
Catch Worm	SpaceBar

You can even pause the game by clicking the pause button, resume whenever you want, and restart the game using the restart button.