

# Introduction to Electrodynamics

Fourth Edition

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Solucionario

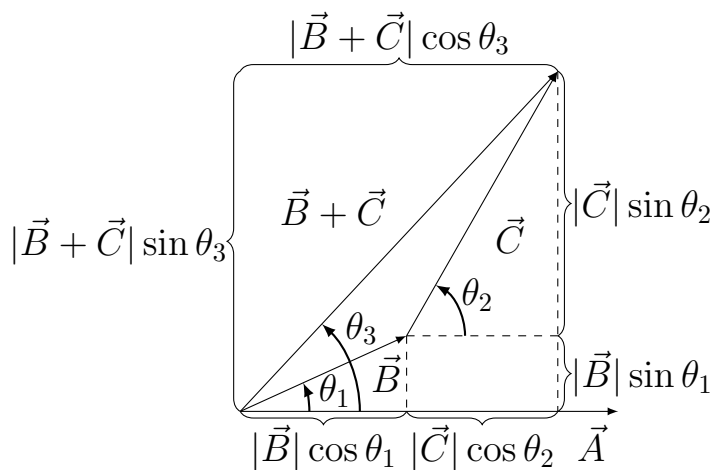
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**Problem 1.1** Using the definitions in Eqs. 1.1 and 1.4, and appropriate diagrams, show that the dot product and cross product are distributive,

a) when the three vectors are coplanar;

b) in the general case.

# Vectores coplanares



Como podemos ver en el diagrama, cuando los vectores  $\vec{A}$ ,  $\vec{B}$  y  $\vec{C}$  son coplanares se mantienen las siguientes relaciones:

$$\begin{aligned} |\vec{B}| \cos \theta_1 + |\vec{C}| \cos \theta_2 &= |\vec{B} + \vec{C}| \cos \theta_3 \\ |\vec{B}| \sin \theta_1 + |\vec{C}| \sin \theta_2 &= |\vec{B} + \vec{C}| \sin \theta_3 \end{aligned}$$

Ecuación 1.1

$$\mathbf{A} \cdot \mathbf{B} \equiv AB \cos \theta$$

Ecuación 1.4

$$\mathbf{A} \times \mathbf{B} \equiv AB \sin \theta \hat{\mathbf{n}}$$

Propiedad distributiva en el producto punto

$$\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C} \quad ?$$

$$\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C} \quad \rightarrow \quad |\vec{A}| |\vec{B} + \vec{C}| \cos \theta_3 = |\vec{A}| |\vec{B}| \cos \theta_1 + |\vec{A}| |\vec{C}| \cos \theta_2$$

$$A = |\vec{A}|$$

$$A |\vec{B} + \vec{C}| \cos \theta_3 = A |\vec{B}| \cos \theta_1 + A |\vec{C}| \cos \theta_2 = A \left( |\vec{B}| \cos \theta_1 + |\vec{C}| \cos \theta_2 \right)$$

$$A |\vec{B} + \vec{C}| \cos \theta_3 = A |\vec{B} + \vec{C}| \cos \theta_3$$

1.1 a) $\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$ ■
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Propiedad distributiva en el producto vectorial

$$\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C} \quad ?$$

$$\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C} \quad \rightarrow \quad |\vec{A}| |\vec{B} + \vec{C}| \cos \theta_3 \hat{n} = |\vec{A}| |\vec{B}| \cos \theta_1 \hat{n} + |\vec{A}| |\vec{C}| \cos \theta_2 \hat{n}$$

$$A = |\vec{A}|$$

$$A |\vec{B} + \vec{C}| \sin \theta_3 \hat{n} = A |\vec{B}| \sin \theta_1 \hat{n} + A |\vec{C}| \sin \theta_2 \hat{n} = A \left( |\vec{B}| \sin \theta_1 + |\vec{C}| \sin \theta_2 \right) \hat{n}$$

$$A |\vec{B} + \vec{C}| \sin \theta_3 \hat{n} = A |\vec{B} + \vec{C}| \sin \theta_3 \hat{n}$$

1.1 a) $\vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C}$ <span style="float: right;">■</span>
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Caso general

$$\vec{A} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k} \quad , \quad \vec{B} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k} \quad , \quad \vec{C} = c_x \hat{i} + c_y \hat{j} + c_z \hat{k}$$

$$\vec{B} + \vec{C} = (b_x + c_x) \hat{i} + (b_y + c_y) \hat{j} + (b_z + c_z) \hat{k}$$

Propiedad distributiva en el producto punto

$$\vec{A} \cdot (\vec{B} + \vec{C}) = a_x(b_x + c_x) + a_y(b_y + c_y) + a_z(b_z + c_z)$$

$$\vec{A} \cdot \vec{B} = a_x b_x + a_y b_y + a_z b_z \quad , \quad \vec{A} \cdot \vec{C} = a_x c_x + a_y c_y + a_z c_z$$

$$\vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C} = a_x(b_x + c_x) + a_y(b_y + c_y) + a_z(b_z + c_z)$$

$$1.1 \text{ b) } \vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C} \quad \blacksquare$$

Propiedad distributiva en el producto vectorial

$$\vec{A} \times (\vec{B} + \vec{C}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ (b_x + c_x) & (b_y + c_y) & (b_z + c_z) \end{vmatrix}$$

$$\vec{A} \times (\vec{B} + \vec{C}) = [a_y(b_z + c_z) - a_z(b_y + c_y)]\hat{i} + [a_z(b_x + c_x) - a_x(b_z + c_z)]\hat{j} + [a_x(b_y + c_y) - a_y(b_x + c_x)]\hat{k}$$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix} = \hat{i}(a_y b_z - a_z b_y) - \hat{j}(a_x b_z - a_z b_x) + \hat{k}(a_x b_y - a_y b_x)$$

$$\vec{A} \times \vec{B} = (a_y b_z - a_z b_y)\hat{i} + (a_z b_x - a_x b_z)\hat{j} + (a_x b_y - a_y b_x)\hat{k}$$

$$\vec{A} \times \vec{C} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ c_x & c_y & c_z \end{vmatrix} = \hat{i}(a_y c_z - a_z c_y) - \hat{j}(a_x c_z - a_z c_x) + \hat{k}(a_x c_y - a_y c_x)$$

$$\vec{A} \times \vec{C} = (a_y c_z - a_z c_y)\hat{i} + (a_z c_x - a_x c_z)\hat{j} + (a_x c_y - a_y c_x)\hat{k}$$

$$\vec{A} \times \vec{B} + \vec{A} \times \vec{C} = [a_y(b_z + c_z) - a_z(b_y + c_y)]\hat{i} + [a_z(b_x + c_x) - a_x(b_z + c_z)]\hat{j} + [a_x(b_y + c_y) - a_y(b_x + c_x)]\hat{k}$$

$$1.1 \text{ b) } \vec{A} \times (\vec{B} + \vec{C}) = \vec{A} \times \vec{B} + \vec{A} \times \vec{C} \quad \blacksquare$$

**Problem 1.2** Is the cross product associative?

$$(\mathbf{A} \times \mathbf{B}) \times \mathbf{C} \stackrel{?}{=} \mathbf{A} \times (\mathbf{B} \times \mathbf{C}).$$

If so, *prove* it; if not, provide a counterexample (the simpler the better).



$$(\vec{A} \times \vec{B}) \times \vec{C} = \vec{A} \times (\vec{B} \times \vec{C}) \quad ?$$

$$\vec{A} = a_x \hat{i} + a_y \hat{j} + a_z \hat{k} \quad , \quad \vec{B} = b_x \hat{i} + b_y \hat{j} + b_z \hat{k} \quad , \quad \vec{C} = c_x \hat{i} + c_y \hat{j} + c_z \hat{k}$$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix} = \hat{i}(a_y b_z - a_z b_y) - \hat{j}(a_x b_z - a_z b_x) + \hat{k}(a_x b_y - a_y b_x)$$

$$\boxed{\vec{A} \times \vec{B} = (a_y b_z - a_z b_y) \hat{i} + (a_z b_x - a_x b_z) \hat{j} + (a_x b_y - a_y b_x) \hat{k}}$$

$$(\vec{A} \times \vec{B}) \times \vec{C} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ (a_y b_z - a_z b_y) & (a_z b_x - a_x b_z) & (a_x b_y - a_y b_x) \\ c_x & c_y & c_z \end{vmatrix}$$

$$\begin{aligned} (\vec{A} \times \vec{B}) \times \vec{C} = & \\ & \hat{i}[(a_z b_x - a_x b_z)c_z - (a_x b_y - a_y b_x)c_y] \\ & - \hat{j}[(a_y b_z - a_z b_y)c_z - (a_x b_y - a_y b_x)c_x] \\ & + \hat{k}[(a_y b_z - a_z b_y)c_y - (a_z b_x - a_x b_z)c_x] \end{aligned}$$

$$\boxed{\begin{aligned} (\vec{A} \times \vec{B}) \times \vec{C} = & \\ & [(a_z b_x - a_x b_z)c_z - (a_x b_y - a_y b_x)c_y] \hat{i} \\ & + [(a_x b_y - a_y b_x)c_x - (a_y b_z - a_z b_y)c_z] \hat{j} \\ & + [(a_y b_z - a_z b_y)c_y - (a_z b_x - a_x b_z)c_x] \hat{k} \end{aligned}}$$

$$\vec{B} \times \vec{C} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ b_x & b_y & b_z \\ c_x & c_y & c_z \end{vmatrix} = \hat{i}(b_y c_z - b_z c_y) - \hat{j}(b_x c_z - b_z c_x) + \hat{k}(b_x c_y - b_y c_x)$$

$$\boxed{\vec{B} \times \vec{C} = (b_y c_z - b_z c_y)\hat{i} + (b_z c_x - b_x c_z)\hat{j} + (b_x c_y - b_y c_x)\hat{k}}$$

$$\vec{A} \times (\vec{B} \times \vec{C}) = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ (b_y c_z - b_z c_y) & (b_z c_x - b_x c_z) & (b_x c_y - b_y c_x) \end{vmatrix}$$

$$\begin{aligned} \vec{A} \times (\vec{B} \times \vec{C}) = & \\ & \hat{i}[(b_x c_y - b_y c_x)a_y - (b_z c_x - b_x c_z)a_z] \\ & - \hat{j}[(b_x c_y - b_y c_x)a_x - (b_y c_z - b_z c_y)a_z] \\ & + \hat{k}[(b_z c_x - b_x c_z)a_x - (b_y c_z - b_z c_y)a_y] \end{aligned}$$

$$\boxed{\begin{aligned} \vec{A} \times (\vec{B} \times \vec{C}) = & \\ & [(b_x c_y - b_y c_x)a_y - (b_z c_x - b_x c_z)a_z]\hat{i} \\ & + [(b_y c_z - b_z c_y)a_z - (b_x c_y - b_y c_x)a_x]\hat{j} \\ & + [(b_z c_x - b_x c_z)a_x - (b_y c_z - b_z c_y)a_y]\hat{k} \end{aligned}}$$

$$\begin{aligned}
& (a_z b_x - a_x b_z) c_z - (a_x b_y - a_y b_x) c_y \neq (b_x c_y - b_y c_x) a_y - (b_z c_x - b_x c_z) a_z \\
& (a_x b_y - a_y b_x) c_x - (a_y b_z - a_z b_y) c_z \neq (b_y c_z - b_z c_y) a_z - (b_x c_y - b_y c_x) a_x \\
& (a_y b_z - a_z b_y) c_y - (a_z b_x - a_x b_z) c_x \neq (b_z c_x - b_x c_z) a_x - (b_y c_z - b_z c_y) a_y
\end{aligned}$$

$$\therefore (\vec{A} \times \vec{B}) \times \vec{C} \neq \vec{A} \times (\vec{B} \times \vec{C})$$

1.2

$$(\vec{A} \times \vec{B}) \times \vec{C} \neq \vec{A} \times (\vec{B} \times \vec{C}) \quad \blacksquare$$

El producto vectorial es no asociativo.

**Problem 1.3** Find the angle between the body diagonals of a cube.

Supondremos un cubo con arista de longitud  $a$ , con vertices en  $(0,0,0)$ ,  $(a,0,0)$ ,  $(0,a,0)$ ,  $(0,0,a)$ ,  $(a,a,0)$ ,  $(0,a,a)$ ,  $(a,0,a)$ , y  $(a,a,a)$ , siendo las diagonales aquellos vectores  $\vec{A}$  de  $(0,0,0)$  a  $(a,a,a)$ , y  $\vec{B}$  de  $(0,0,a)$  a  $(a,a,0)$ .

Vectores posicionados en el origen

$$\vec{A} = a\hat{i} + a\hat{j} + a\hat{k} \quad , \quad \vec{B} = a\hat{i} + a\hat{j} - a\hat{k}$$

Magnitudes

$$A = |\vec{A}| = \sqrt{a^2 + a^2 + a^2} = \sqrt{3}a$$

$$B = |\vec{B}| = \sqrt{a^2 + a^2 + (-a)^2} = \sqrt{3}a$$

Producto punto

$$\vec{A} \cdot \vec{B} = a^2 + a^2 - a^2 = a^2$$

$$\vec{A} \cdot \vec{B} = AB \cos \theta \quad \rightarrow \quad \theta = \arccos \left( \frac{\vec{A} \cdot \vec{B}}{AB} \right)$$

$$\theta = \arccos \left( \frac{a^2}{(\sqrt{3}a)(\sqrt{3}a)} \right) = \arccos \left( \frac{1}{2} \right)$$

1.3    $\theta \approx 1.231\text{rad}$

**Problem 1.4** Use the cross product to find the components of the unit vector  $\hat{\mathbf{n}}$  perpendicular to the shaded plane in Fig 1.11.

En el plano de la figura 1.11 están ubicados los vertices  $(1, 0, 0)$ ,  $(0, 2, 0)$ , y  $(0, 0, 3)$ , por lo que tomaremos los vectores  $\vec{A}$  de  $(1, 0, 0)$  a  $(0, 2, 0)$ , y  $\vec{B}$  de  $(1, 0, 0)$  a  $(0, 0, 3)$ .

Vectores posicionados en el origen

$$\vec{A} = -1\hat{i} + 2\hat{j} + 0\hat{k} \quad , \quad \vec{B} = -1\hat{i} + 0\hat{j} + 3\hat{k}$$

Producto vectorial - vector normal

$$\vec{n} = \vec{A} \times \vec{B}$$

$$\vec{n} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -1 & 2 & 0 \\ -1 & 0 & 3 \end{vmatrix} = [2(3) - 0]\hat{i} - [-1(3) - 0]\hat{j} + [0 - 2(-1)]\hat{k}$$

$$\vec{n} = 6\hat{i} + 3\hat{j} + 2\hat{k}$$

$$n = |\vec{n}| = \sqrt{6^2 + 3^2 + 2^2} = 7$$

Vector normal unitario

$$\hat{n} = \frac{\vec{n}}{n} = \frac{1}{7}(6\hat{i} + 3\hat{j} + 2\hat{k})$$

1.4  $\hat{n} = \frac{6}{7}\hat{i} + \frac{3}{7}\hat{j} + \frac{2}{7}\hat{k}$

**Problem 1.5** Prove the **BAC-CAB** rule by writing out both sides in component form.



$$\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B}) \quad ?$$

$$\begin{aligned} \vec{A} \times (\vec{B} \times \vec{C}) = & \\ & [(b_x c_y - b_y c_x) a_y - (b_z c_x - b_x c_z) a_z] \hat{i} \\ & + [(b_y c_z - b_z c_y) a_z - (b_x c_y - b_y c_x) a_x] \hat{j} \\ & + [(b_z c_x - b_x c_z) a_x - (b_y c_z - b_z c_y) a_y] \hat{k} \end{aligned}$$

$$\vec{B}(\vec{A} \cdot \vec{C}) = (a_x c_x + a_y c_y + a_z c_z)(b_x \hat{i} + b_y \hat{j} + b_z \hat{k})$$

$$\vec{C}(\vec{A} \cdot \vec{B}) = (a_x b_x + a_y b_y + a_z b_z)(c_x \hat{i} + c_y \hat{j} + c_z \hat{k})$$

$$\begin{aligned} \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B}) = & \\ & [(a_y c_y + a_z c_z) b_x - (a_y b_y + a_z b_z) c_x] \hat{i} \\ & + [(a_x c_x + a_z c_z) b_y - (a_x b_x + a_z b_z) c_y] \hat{j} \\ & + [(a_x c_x + a_y c_y) b_z - (a_x b_x + a_y b_y) c_z] \hat{k} = \end{aligned}$$

$$\begin{aligned} & (a_y c_y b_x + a_z c_z b_x - a_y b_y c_x - a_z b_z c_x) \hat{i} \\ & + (a_x c_x b_y + a_z c_z b_y - a_x b_x c_y - a_z b_z c_y) \hat{j} \\ & + (a_x c_x b_z + a_y c_y b_z - a_x b_x c_z - a_y b_y c_z) \hat{k} \end{aligned}$$

$$\begin{aligned} \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B}) = & \\ & [(b_x c_y - b_y c_x) a_y - (b_z c_x - b_x c_z) a_z] \hat{i} \\ & + [(b_y c_z - b_z c_y) a_z - (b_x c_y - b_y c_x) a_x] \hat{j} \\ & + [(b_z c_x - b_x c_z) a_x - (b_y c_z - b_z c_y) a_y] \hat{k} \end{aligned}$$

1.5 $\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B})$ <span style="float: right;">■</span>
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**Problem 1.6** Prove that

$$[\mathbf{A} \times (\mathbf{B} \times \mathbf{C})] + [\mathbf{B} \times (\mathbf{C} \times \mathbf{A})] + [\mathbf{C} \times (\mathbf{A} \times \mathbf{B})] = \mathbf{0}$$

Under what conditions does  $\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = (\mathbf{A} \times \mathbf{B}) \times \mathbf{C}$ ?

$$[\vec{A} \times (\vec{B} \times \vec{C})] + [\vec{B} \times (\vec{C} \times \vec{A})] + [\vec{C} \times (\vec{A} \times \vec{B})] = 0 \quad ?$$

$$\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B})$$

$$\vec{B} \times (\vec{C} \times \vec{A}) = \vec{C}(\vec{B} \cdot \vec{A}) - \vec{A}(\vec{B} \cdot \vec{C})$$

$$\vec{C} \times (\vec{A} \times \vec{B}) = \vec{A}(\vec{C} \cdot \vec{B}) - \vec{B}(\vec{C} \cdot \vec{A})$$

$$\begin{aligned} & \vec{A} \times (\vec{B} \times \vec{C}) + \vec{B} \times (\vec{C} \times \vec{A}) + \vec{C} \times (\vec{A} \times \vec{B}) = \\ & \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B}) + \vec{C}(\vec{B} \cdot \vec{A}) - \vec{A}(\vec{B} \cdot \vec{C}) + \vec{A}(\vec{C} \cdot \vec{B}) - \vec{B}(\vec{C} \cdot \vec{A}) = \\ & \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B}) + \vec{C}(\vec{A} \cdot \vec{B}) - \vec{A}(\vec{B} \cdot \vec{C}) + \vec{A}(\vec{B} \cdot \vec{C}) - \vec{B}(\vec{A} \cdot \vec{C}) \end{aligned}$$

1.6 $[\vec{A} \times (\vec{B} \times \vec{C})] + [\vec{B} \times (\vec{C} \times \vec{A})] + [\vec{C} \times (\vec{A} \times \vec{B})] = 0 \quad \blacksquare$
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$$\vec{A} \times (\vec{B} \times \vec{C}) = (\vec{A} \times \vec{B}) \times \vec{C} \quad ?$$

$$\vec{A} \times (\vec{B} \times \vec{C}) = \vec{B}(\vec{A} \cdot \vec{C}) - \vec{C}(\vec{A} \cdot \vec{B})$$

$$(\vec{A} \times \vec{B}) \times \vec{C} = -\vec{C} \times (\vec{A} \times \vec{B}) = \vec{B}(\vec{C} \cdot \vec{A}) - \vec{A}(\vec{C} \cdot \vec{B})$$

$$\boxed{\vec{A} \cdot \vec{B} \neq \vec{C} \cdot \vec{B} \neq 0}$$

$$\vec{C}(\vec{A} \cdot \vec{B}) = \vec{A}(\vec{C} \cdot \vec{B}) \quad \rightarrow \quad \vec{A} \parallel \vec{C} \quad \rightarrow \quad \vec{A} \cdot \vec{C} = |\vec{A}||\vec{C}|$$

1.6

$$(\vec{A} \times \vec{B}) \times \vec{C} = \vec{A} \times (\vec{B} \times \vec{C}) \quad : \quad \vec{A} \cdot \vec{B} = \vec{C} \cdot \vec{B} = 0 \quad \cup \quad \vec{A} \cdot \vec{C} = \pm |\vec{A}||\vec{C}|$$

La propiedad se cumple si  $\vec{B}$  es perpendicular con  $\vec{A}$  y  $\vec{C}$ , o que  $\vec{A}$  y  $\vec{C}$  sean paralelos.

**Problem 1.7** Find the separation vector  $\mathbf{r}$  from the source point  $(2, 8, 7)$  to the field point  $(4, 6, 8)$ . Determine its magnitude  $(|\mathbf{r}|)$ , and construct the unit vector  $\hat{\mathbf{r}}$ .

Vector de separación

$$\vec{r} = \vec{r} - \vec{r}'$$

$$\vec{r} = (4, 6, 8) \quad , \quad \vec{r}' = (2, 8, 7) \quad \rightarrow \quad \vec{r} = (2, -2, 1)$$

$$r = |\vec{r}| \quad \rightarrow \quad r = \sqrt{2^2 + (-2)^2 + 1^2} = 3$$

$$\hat{r} = \frac{\vec{r}}{r} = \frac{1}{3}(2, -2, 1)$$

1.7  $\hat{r} = \left(\frac{2}{3}, -\frac{2}{3}, \frac{1}{3}\right)$

### Problem 1.8

- (a) Prove that the two-dimensional rotation matrix (Eq. 1.29) preserves dot products. (That is, show that  $\overline{A_y}\overline{B_y} + \overline{A_z}\overline{B_z} = A_yB_y + A_zB_z$ .)
- (b) What constraints must the element  $(R_{ij})$  of the three-dimensional rotation matrix (Eq. 1.30) satisfy, in order to preserve the length of  $\mathbf{A}$  (for all vectors  $\mathbf{A}$ )?

Ecuación 1.29

$$\begin{pmatrix} \bar{A}_x \\ \bar{A}_z \end{pmatrix} = \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix} \begin{pmatrix} A_x \\ A_z \end{pmatrix}$$

$$P_\phi = \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix}$$

$$\vec{A} \cdot \vec{B} = (P_\phi \vec{A}) \cdot (P_\phi \vec{B}) \quad ?$$

$$\bar{A}_x = A_x \cos \phi + A_z \sin \phi \quad , \quad \bar{A}_z = -A_x \sin \phi + A_z \cos \phi$$

$$\bar{B}_x = B_x \cos \phi + B_z \sin \phi \quad , \quad \bar{B}_z = -B_x \sin \phi + B_z \cos \phi$$

$$(P_\phi \vec{A}) \cdot (P_\phi \vec{B}) = \bar{A}_x \bar{B}_x + \bar{A}_z \bar{B}_z =$$

$$(A_x \cos \phi + A_z \sin \phi)(B_x \cos \phi + B_z \sin \phi) + (-A_x \sin \phi + A_z \cos \phi)(-B_x \sin \phi + B_z \cos \phi)$$

$$(P_\phi \vec{A}) \cdot (P_\phi \vec{B}) =$$

$$A_x B_x \cos^2 \phi + A_x B_z \cos \phi \sin \phi + A_z B_x \cos \phi \sin \phi + A_z B_z \sin^2 \phi$$

$$A_x B_x \sin^2 \phi - A_x B_z \cos \phi \sin \phi - A_z B_x \cos \phi \sin \phi + A_z B_z \cos^2 \phi$$

$$(P_\phi \vec{A}) \cdot (P_\phi \vec{B}) = (A_x B_x + A_z B_z)(\cos^2 \phi + \sin^2 \phi) = A_x B_x + A_z B_z$$

1.8 (a)  $\vec{A} \cdot \vec{B} = (P_\phi \vec{A}) \cdot (P_\phi \vec{B}) \quad \blacksquare$



Ecuación 1.30

$$\begin{pmatrix} \bar{A}_x \\ \bar{A}_y \\ \bar{A}_z \end{pmatrix} = \begin{pmatrix} R_{xx} & R_{xy} & R_{xz} \\ R_{yx} & R_{yy} & R_{yz} \\ R_{zx} & R_{zy} & R_{zz} \end{pmatrix} \begin{pmatrix} A_x \\ A_y \\ A_z \end{pmatrix}$$

$$\bar{A}_i = \sum_j R_{ij} A_j$$

$$|\vec{A}|^2 = \vec{A} \cdot \vec{A} = A_x^2 + A_y^2 + A_z^2 = \bar{A}_x^2 + \bar{A}_y^2 + \bar{A}_z^2$$

$$\sum_i A_i^2 = \left( \sum_j R_{xj} A_j \right)^2 + \left( \sum_j R_{yj} A_j \right)^2 + \left( \sum_j R_{zj} A_j \right)^2$$

$$\sum_i A_i^2 = \sum_i \left( \sum_j R_{ij} A_j \right)^2 = \sum_i \left( \sum_j R_{ij} A_j \right) \left( \sum_k R_{ik} A_k \right)$$

$$\sum_i A_i^2 = \sum_i \sum_{j,k} R_{ij} R_{ik} A_j A_k = \sum_{j,k} A_j A_k \sum_i R_{ij} R_{ik}$$

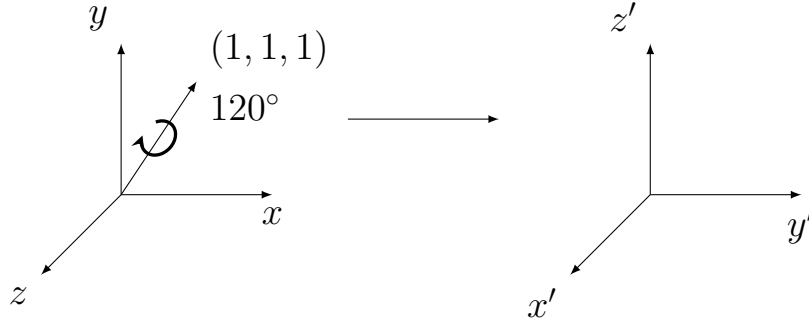
$$\boxed{\sum_i R_{ij} R_{ik} = \delta_{jk}}$$

$$\sum_i A_i^2 = \sum_{j,k} A_j A_k \delta_{jk} = \sum_i A_i A_i = \sum_i A_i^2$$

$$\boxed{1.8 \text{ (b)} \quad \text{Restricción:} \quad \sum_i R_{ij} R_{ik} = \delta_{jk} = \begin{cases} 0 & : j \neq k \\ 1 & : j = k \end{cases}}$$

**Problem 1.9** Find the transformation matrix  $R$  that describes a rotation by  $120^\circ$  about an axis from the origin through the point  $(1, 1, 1)$ . The rotation is clockwise as you look down the axis toward the origin.

## Transformación de la matriz $R$



$$\therefore \quad \bar{A}_x = A_z \quad , \quad \bar{A}_z = A_y \quad , \quad \bar{A}_y = A_x$$

$$\bar{A}_i = \sum_j R_{ij} A_j$$

$$\bar{A}_x = R_{xx}A_x + R_{xy}A_y + R_{xz}A_z = A_z \quad \rightarrow \quad R_{xx} = R_{xy} = 0 \quad , \quad R_{xz} = 1$$

$$\bar{A}_y = R_{yx}A_x + R_{yy}A_y + R_{yz}A_z = A_x \quad \rightarrow \quad R_{yy} = R_{yz} = 0 \quad , \quad R_{yx} = 1$$

$$\bar{A}_z = R_{zx}A_x + R_{zy}A_y + R_{zz}A_z = A_y \quad \rightarrow \quad R_{zx} = R_{zz} = 0 \quad , \quad R_{zy} = 1$$

$$1.9 \quad R = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$