

# **Lecture 01 – Vectors and Coordinate Geometry in 3-Space**

Several Variable Calculus, 1MA017

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# Summary

Please watch these videos **before** the lectures: [1](#) and [2](#).

What we will talk about today

- 10.1: Analytical geometry in Three Dimensions
- 10.5: Quadric Surfaces
- 10.6: Cylindrical and spherical coordinates

What you should already know (review if you forgot)

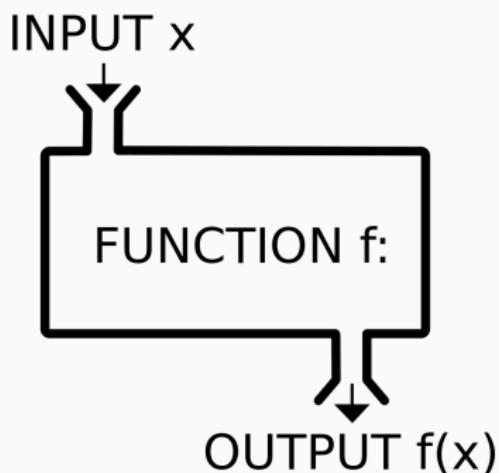
- P.2: Cartesian Coordinates in the Plane
- P.3: Graphs of Quadratic Equations
- 8.1: Conics
- 8.5: Polar Coordinates and Polar Curves

## **Introduction of the course**

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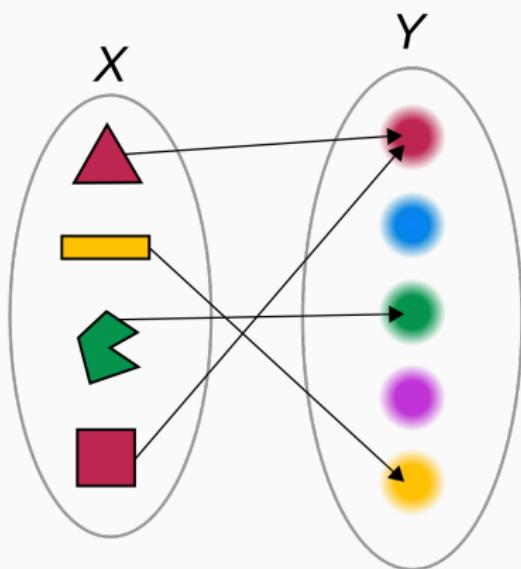
# Function

A function is a “machine” or “black box” that maps input into output.



# Function

More precisely, a function is a relation between sets that associates to every element of a first set exactly one element of the second set.



## Different types of functions

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Calculus studies 4 types of functions

1. real-valued functions of a single real variable,
2. vector-valued functions of a single real variable,
3. real-valued functions of a real vector variable, and
4. vector-valued functions of a real vector variable.

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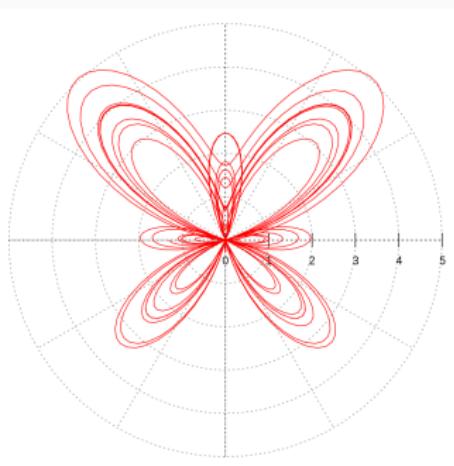
Several Variable Calculus covers the rest. We will study their limits, continuity, derivatives, integrals, etc.

## Example — vector-valued functions of a single real variable

The **butterfly curve** is defined by the function  $t \mapsto (x, y)$  where

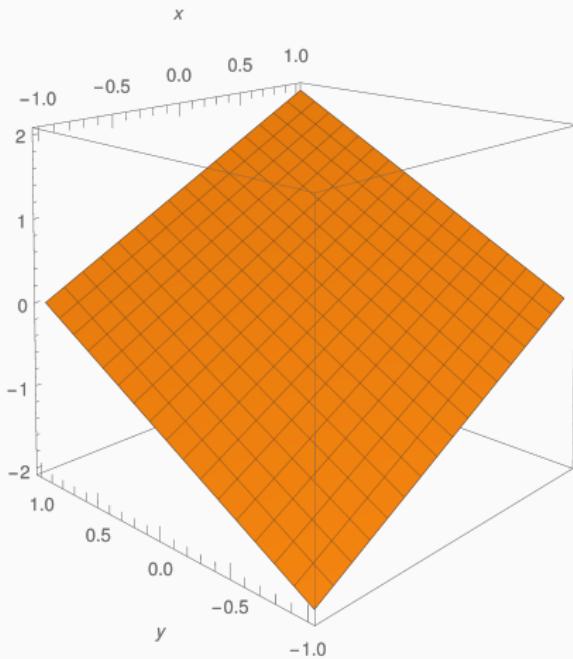
$$x = \sin(t) \left( e^{\cos(t)} - 2 \cos(4t) - \sin^5\left(\frac{t}{12}\right) \right)$$

$$y = \cos(t) \left( e^{\cos(t)} - 2 \cos(4t) - \sin^5\left(\frac{t}{12}\right) \right)$$



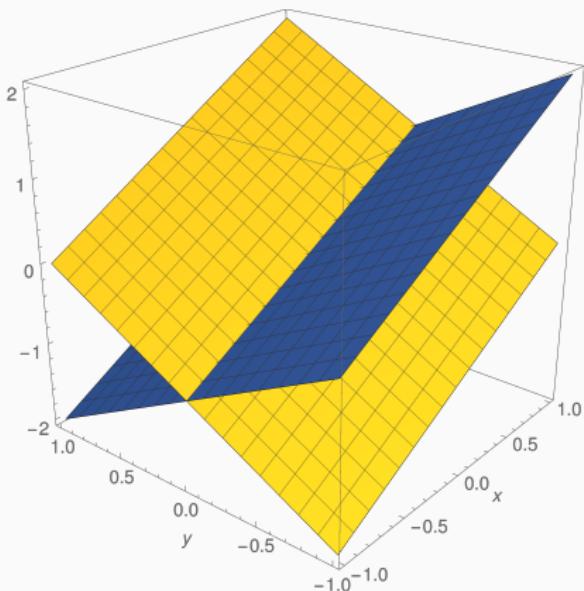
## Example — real-valued functions of a real vector variable

This plane is defined by the function  $(x, y) \mapsto x + y$ .



## Example — vector-valued functions of a real vector variable

The two planes are defined by the function  $(x, y) \mapsto (x + y, x - y)$ .



# Applications

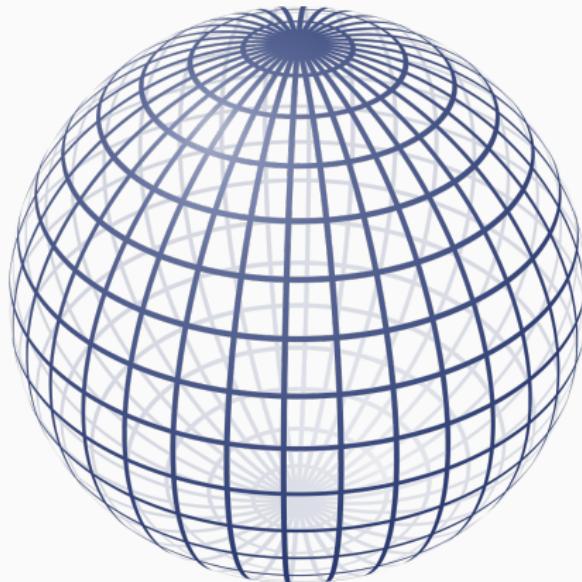
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Several Variable Calculus is widely used in

- biology (population evolution)
- physics (general relativity)
- thermodynamics (air conditioner)
- robotics (motion control)
- aerospace (spaceship trajectory)
- machine learning (algorithm analysis)

## Application — The surface of a sphere

The surface of a sphere of radius  $r$  is  $4\pi r^2$ . Where does this number come from?

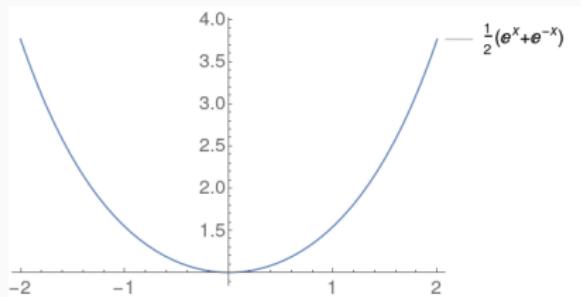


## Application — Catenary bridges

The curve of a suspension bridge is a function of the form

$$x \mapsto \frac{a}{2} (e^{x/a} + e^{-x/a}).$$

Given  $a$ , how can we compute the length of the bridge?

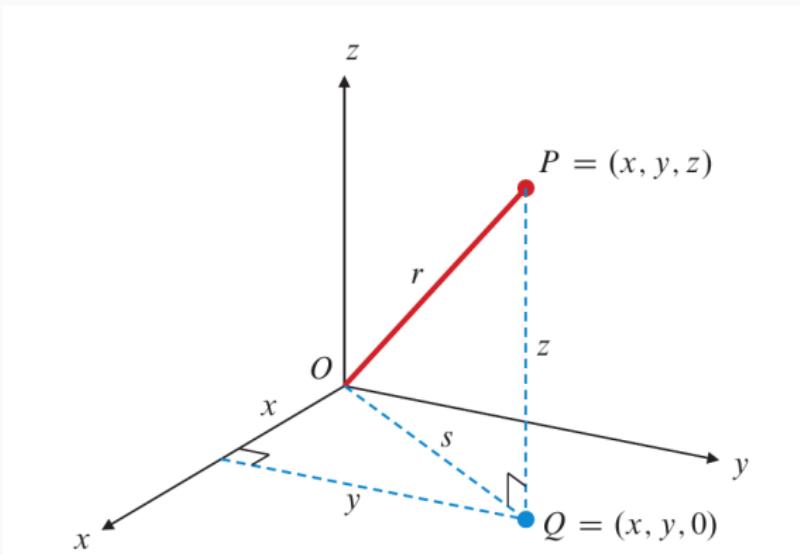


## 10.1 Analytic Geometry in Three Dimensions

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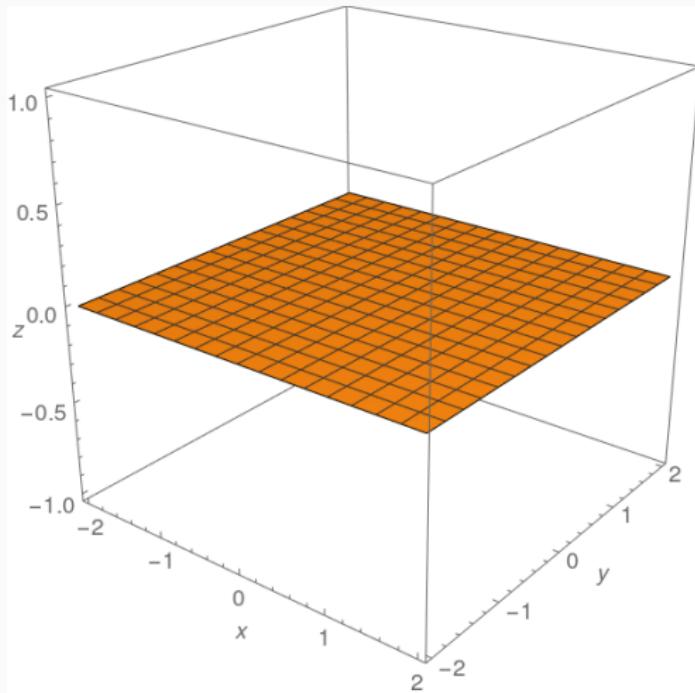
## A point in $\mathbb{R}^3$

$\mathbf{P} = (x, y, z) \in \mathbb{R}^3$  can be seen as the coordinates of a point  $P$  in the 3-dimensional space in which we live.



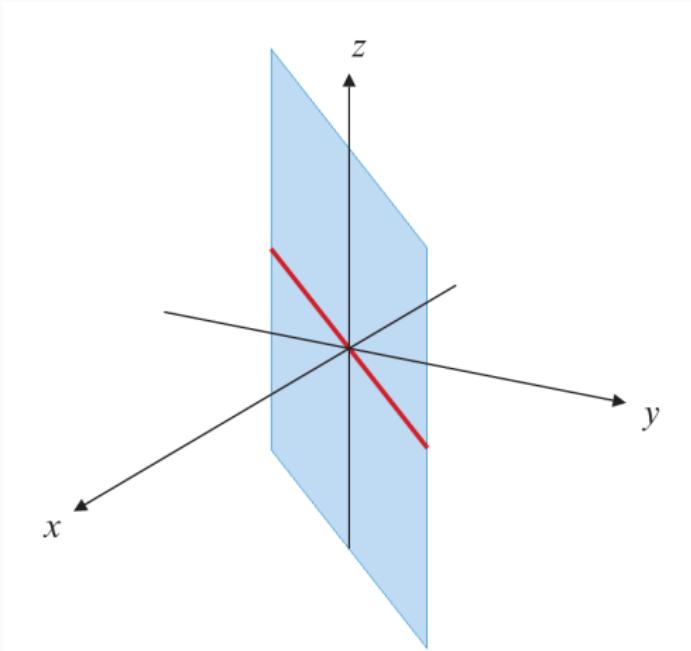
Various geometric objects can be seen as subsets of  $\mathbb{R}^3$ .

# Planes in $\mathbb{R}^3$



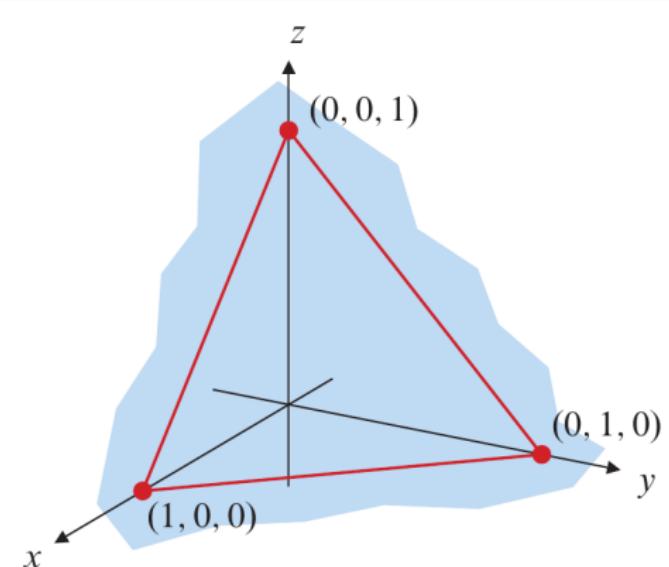
$$z = 0$$

# Planes in $\mathbb{R}^3$



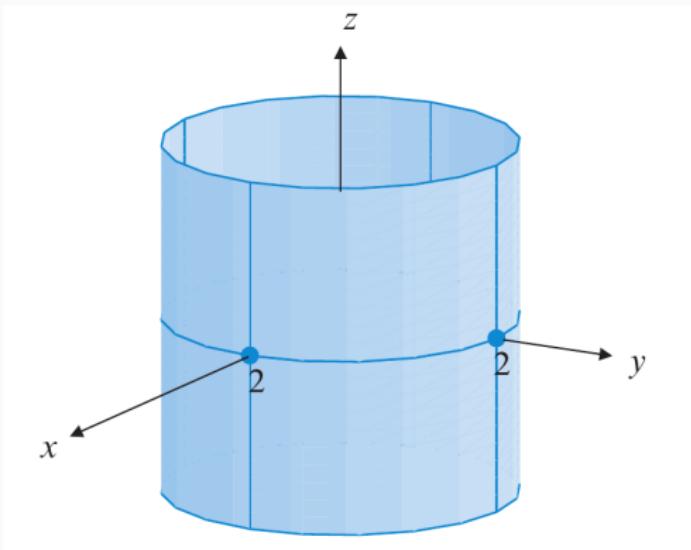
$$x = y$$

# Planes in $\mathbb{R}^3$



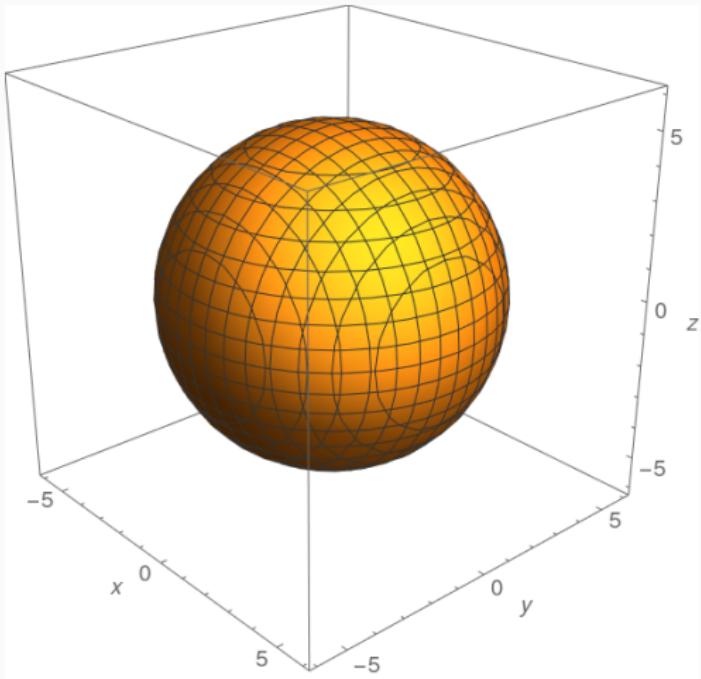
$$x + y + z = 1$$

## Surface in $\mathbb{R}^3$



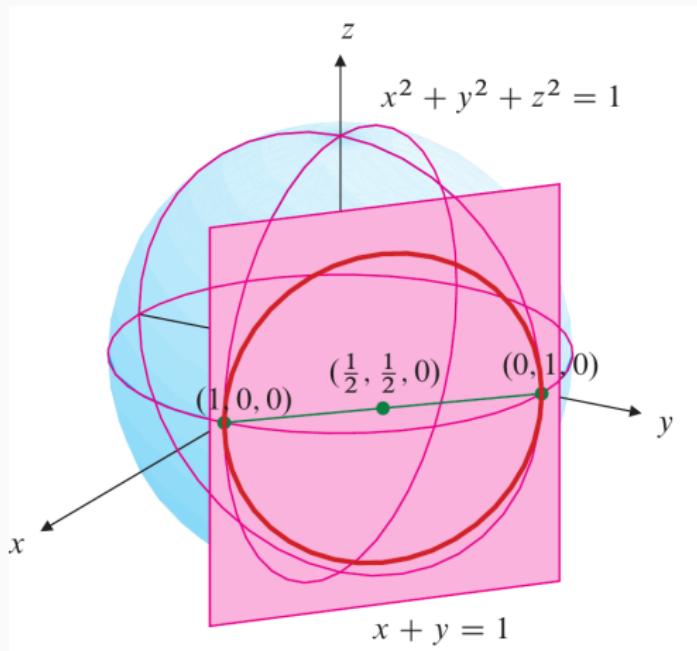
$$x^2 + y^2 = 1$$

# Surface in $\mathbb{R}^3$



$$x^2 + y^2 + z^2 = 25$$

## More complicated example



Intersection of  $x^2 + y^2 + z^2 = 1$  and  $x + y = 1$

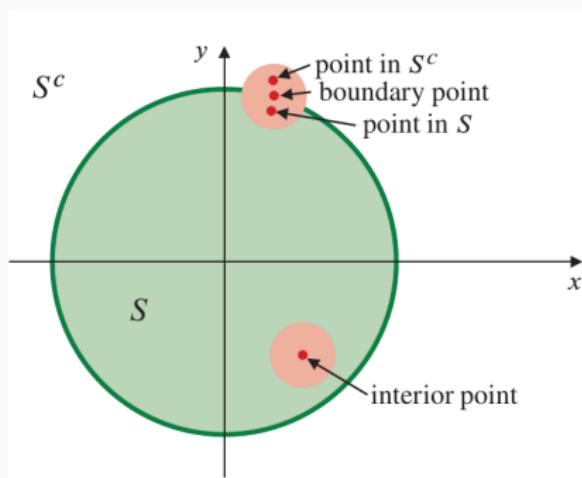
# Topology in $\mathbb{R}^n$ 😊

A neighbourhood of a point  $a$ :

$$B_r(a) = \{x : |x - a| < r\}$$

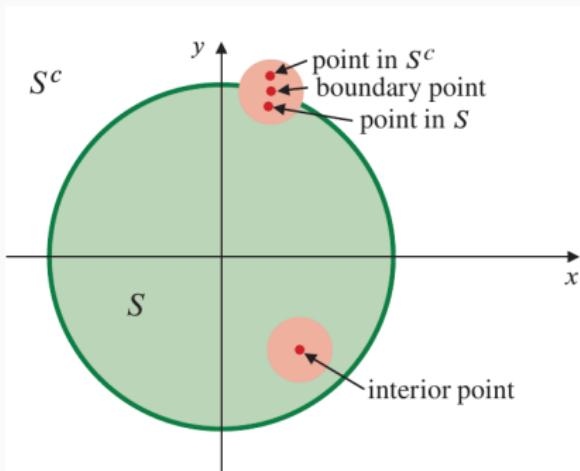
A point  $a$  is said to be

- an **interior** point of  $S$  if  $a$  has an neighbourhood in  $S$ .
- an **exterior** point of  $S$  if  $a$  has an neighbourhood outside  $S$ .
- a **boundary** point of  $S$  if every neighbourhood of  $a$  both contains points in and out  $S$ .



# Topology in $\mathbb{R}^n$ 😊

- A set  $S$  is said to be open if every point  $a \in S$  has an neighbourhood that lies entirely in  $S$  (all points in  $S$  are then interior points)
- A set  $S$  is said to be closed if its complement is an open set (all boundary points belong to  $S$ )



## Example: Topology in $\mathbb{R}^2$

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Which of these sets are open/closed/none? Can you determine boundary points?

- $A = \{(x, y) \in \mathbb{R}^2 : x^2 + y^2 < 1\}$ .
- $B = \{(x, y) \in \mathbb{R}^2 : x < 1\}$ .

## Quiz: Topology in $\mathbb{R}^2$

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Which of these sets are open/closed/none? Can you determine boundary points?

- $C = \{(x, y) \in \mathbb{R}^2 : y = x^2\}$ .
- $D = \{(x, y) \in \mathbb{R}^2 : y > x^2, y \leq x + 1\}$ .

## **Quick Review — 10.2, 10.3 Vectors and Cross Product**

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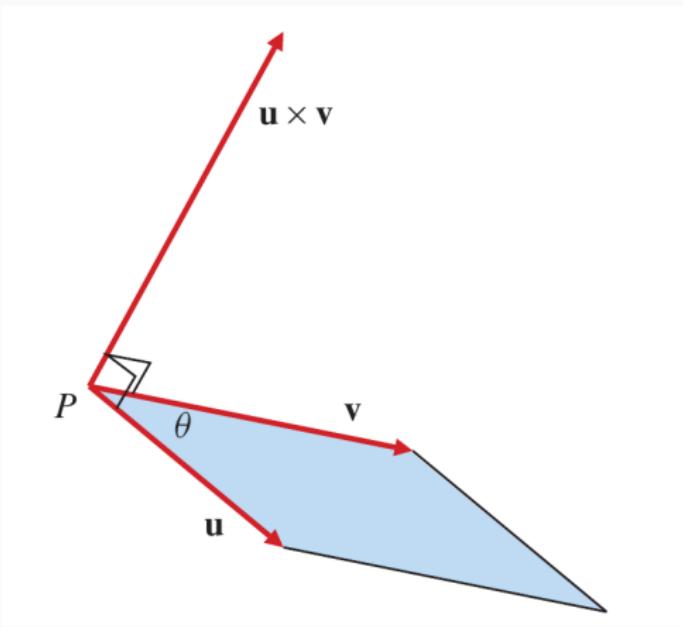
## Fundamental concepts

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- Vectors
- Inner/Dot product  $\mathbf{u} \cdot \mathbf{v} = v_1 u_1 + v_2 u_2 \dots v_n u_n$ .
- Norm/length/absolute value  $|\mathbf{u}| = \sqrt{u_1^2 + u_2^2 + \dots + u_n^2}$ .
- Distance —  $|\overrightarrow{\mathbf{P}_1 \mathbf{P}_2}| = |\mathbf{P}_1 - \mathbf{P}_2|$ .
- Orthogonal —  $\mathbf{u} \cdot \mathbf{v} = 0$ .

## Cross Product

$\mathbf{u} \times \mathbf{v}$  is perpendicular to both  $\mathbf{u}$  and  $\mathbf{v}$  and has length equal to the area of the blue shaded parallelogram.



## Other things you should know from linear algebra

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How to

- Determine if the point  $(1, 2, 3)$  lies in the plane  
$$z = 2x - 3y + 4$$
- Find a normal vector for the plane  $z = 2x - 3y + 4$
- Determine if the vectors  $(1, 2, 3)$  and  $(-3, -2, -1)$  are orthogonal
- Find a vector that is orthogonal to both  $(1, 2, 0)$  and  $(1, -1, 2)$

## **Quick Review — 10.4 Planes and Lines**

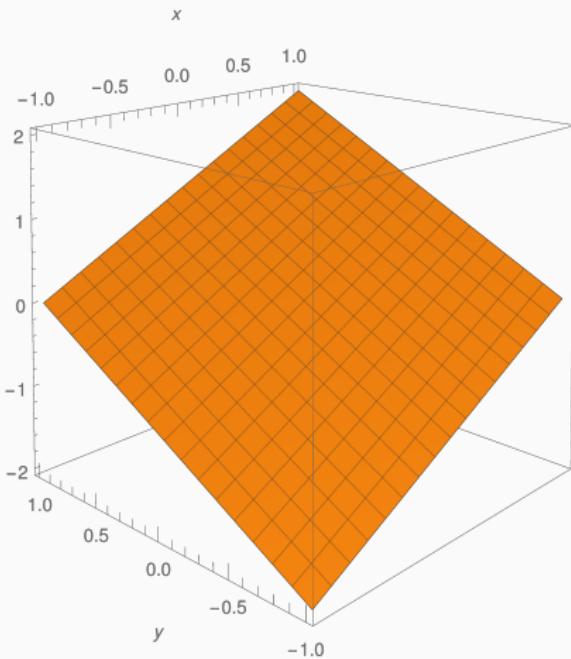
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# Planes in $\mathbb{R}^3$

The equation

$$ax + by + cz = 0$$

defines a plane in  $\mathbb{R}^3$



## Lines in $\mathbb{R}^3$

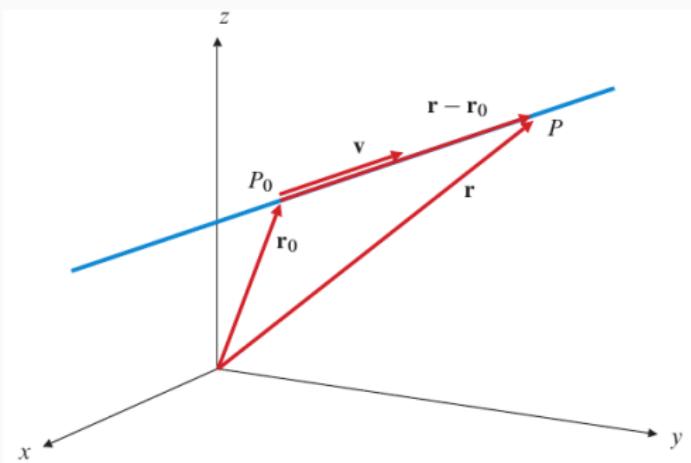
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Given a point  $\mathbf{r}_0 = (x_0, y_0, z_0)$  and a vector  $\mathbf{v} = (a, b, c)$  in  $\mathbb{R}^3$ , there is unique line that goes through  $\mathbf{r}_0$  and is parallel to  $\mathbf{v}$ .

## Lines in $\mathbb{R}^3$

Given a point  $\mathbf{r}_0 = (x_0, y_0, z_0)$  and a vector  $\mathbf{v} = (a, b, c)$  in  $\mathbb{R}^3$ , there is unique line that goes through  $\mathbf{r}_0$  and is parallel to  $\mathbf{v}$ .

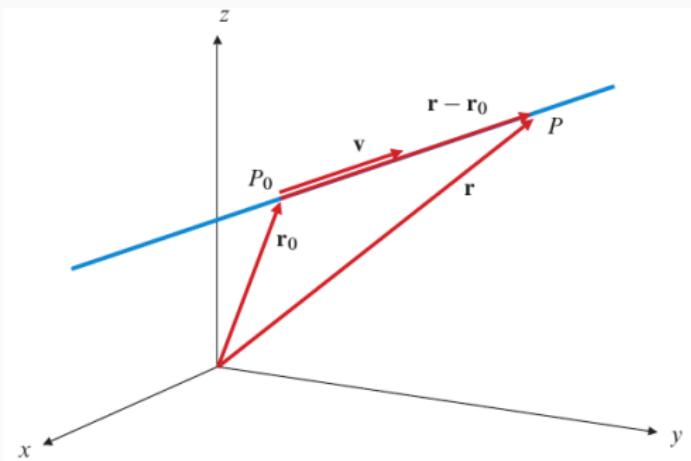
Any point  $\mathbf{r}$  on this line satisfies  $\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$



## Lines in $\mathbb{R}^3$

Given a point  $\mathbf{r}_0 = (x_0, y_0, z_0)$  and a vector  $\mathbf{v} = (a, b, c)$  in  $\mathbb{R}^3$ , there is unique line that goes through  $\mathbf{r}_0$  and is parallel to  $\mathbf{v}$ .

Any point  $\mathbf{r}$  on this line satisfies  $\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$



which is equivalent to

$$\{(x, y, z) \in \mathbb{R}^3 \mid x = x_0 + at, y = y_0 + bt, z = z_0 + ct.\}$$

## 10.5 Quadric Surface

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# Review: Quadratic curves in $\mathbb{R}^2$ (P3 and 8.1)

- Parabola

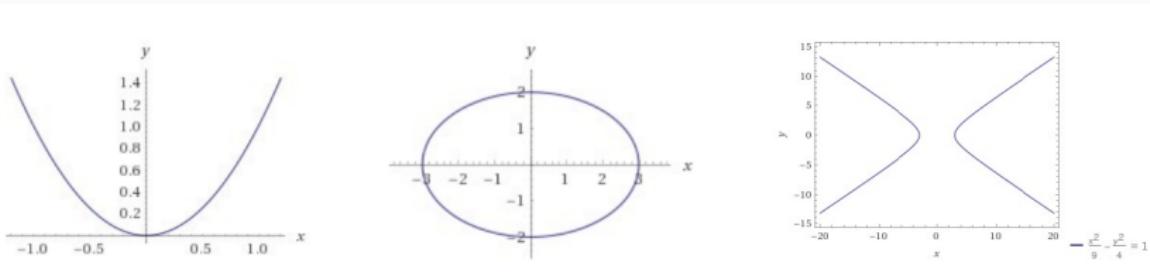
$$y = x^2$$

- Ellipse

$$x^2/9 + y^2/4 = 1$$

- Hyperbola

$$x^2/9 - y^2/4 = 1$$



## Quadric Surfaces in $\mathbb{R}^3$

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The most general second-degree equation in three variables is

$$Ax^2 + By^2 + Cz^2 + Dxy + Exz + Fyz + Gx + Hy + Iz = J.$$

If the equation factorizes,

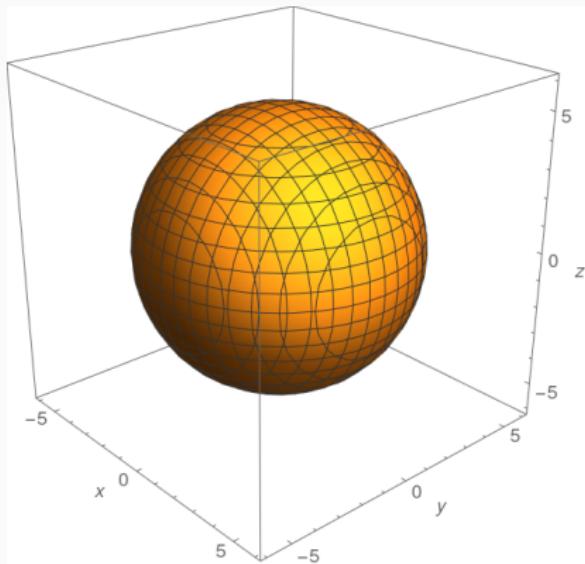
$$(A_1x + B_1y + C_1z - D_1)(A_2x + B_2y + C_2z - D_2) = 0,$$

then it's just two planes. Otherwise, the equations defines a **quadric surface**.

# Sphere

A sphere is defined by the quadratic equation

$$(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$$

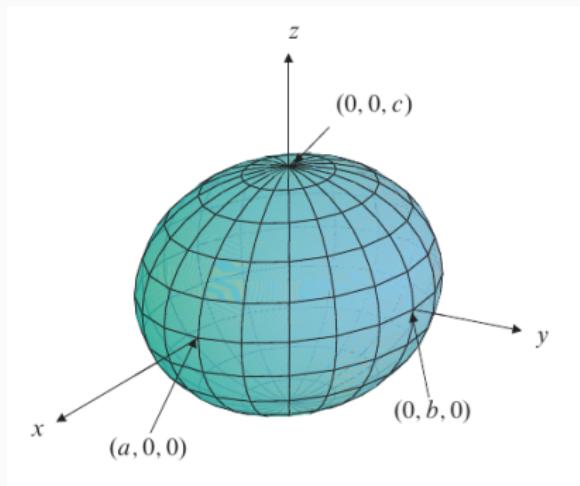


Sphere

# Ellipsoid

An ellipsoid is defined by the quadratic equation

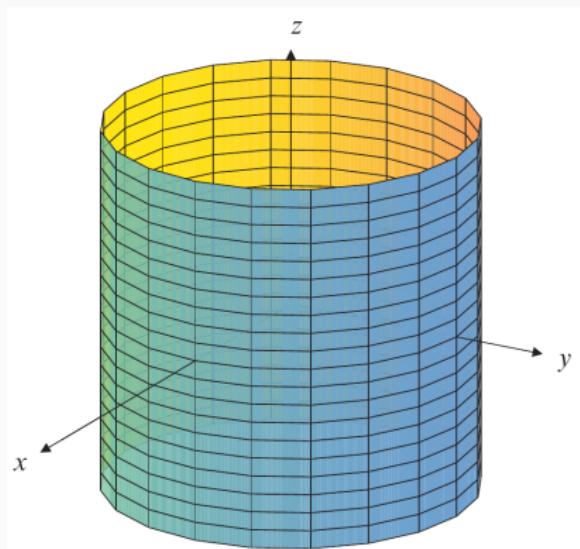
$$\frac{(x - x_0)^2}{a^2} + \frac{(y - y_0)^2}{b^2} + \frac{(z - z_0)^2}{c^2} = 1$$



Ellipsoid

# Cylinder

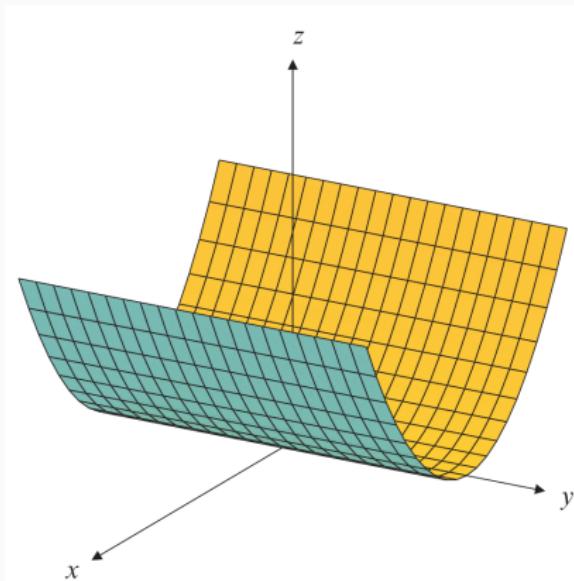
Examples of cylinders include



$$x^2 + y^2 = a^2$$

# Cylinder

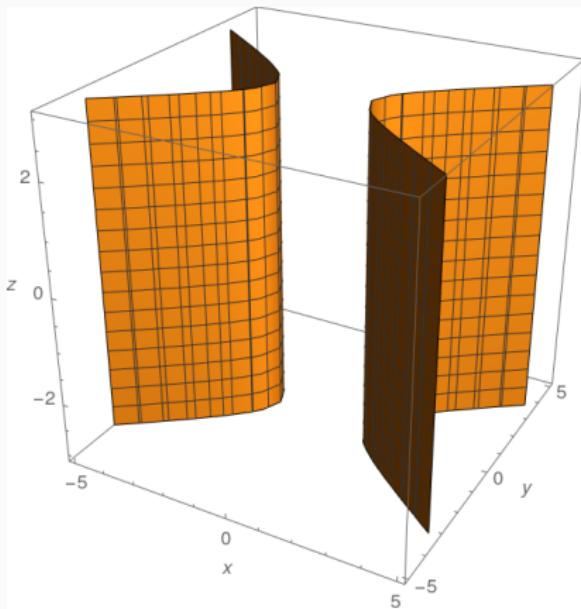
Examples of cylinders include



$$z = x^2$$

# Cylinder

Examples of cylinders include

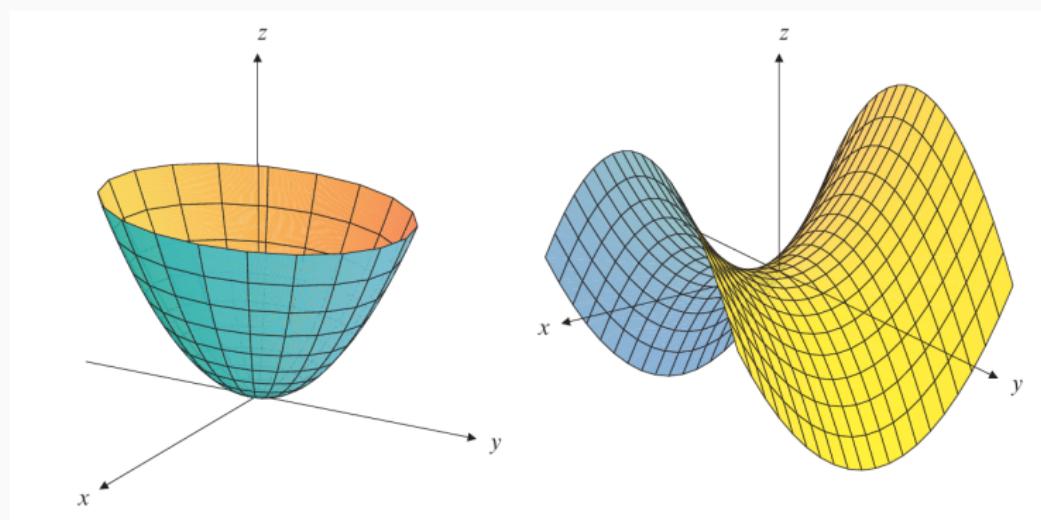


$$\frac{x^2}{2} - y^2 = 1$$

# Paraboloid

A paraboloid is defined by

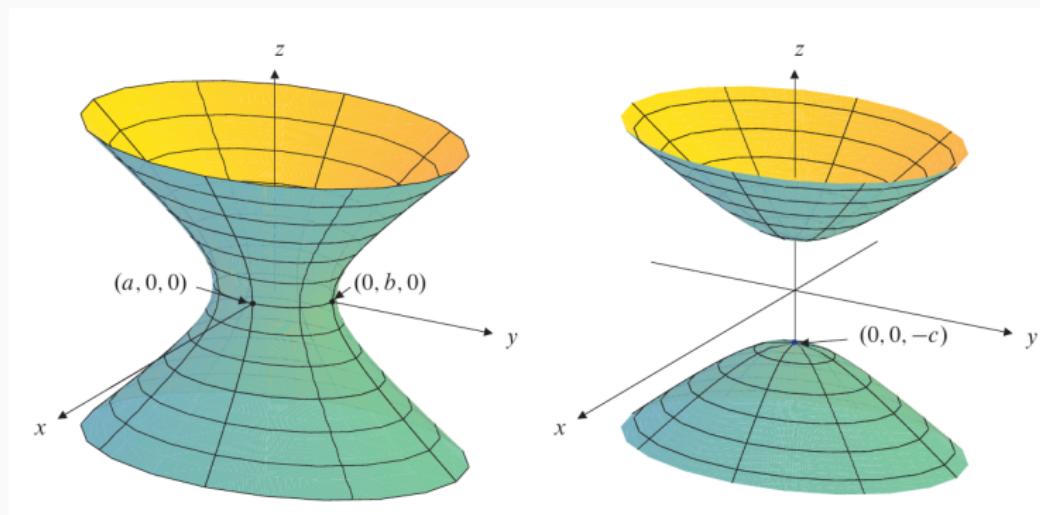
$$z = \frac{x^2}{a^2} + \frac{y^2}{b^2} \quad \text{or} \quad z = \frac{x^2}{a^2} - \frac{y^2}{b^2}$$



# Hyperboloid

A hyperboloid is defined by

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1 \quad \text{or} \quad \frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = -1$$



## 10.6 Coordinate systems

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## Polar system (8.5)

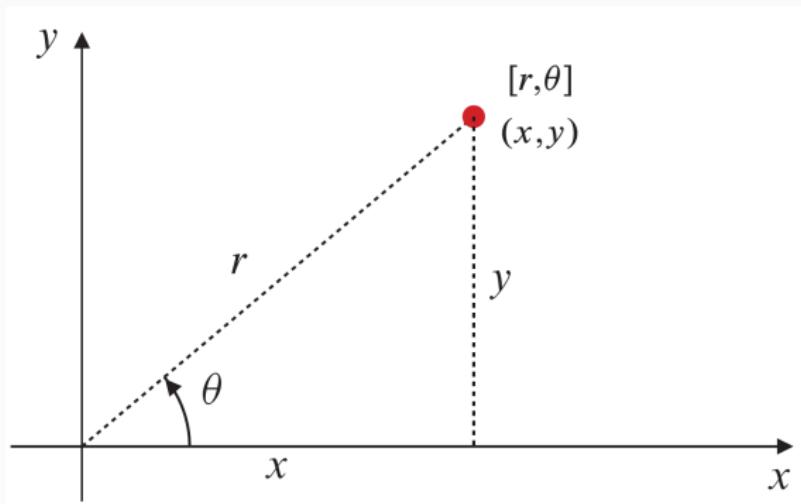
Conversion formula

$$x = r \cos \theta$$

$$x^2 + y^2 = r^2$$

$$y = r \sin \theta$$

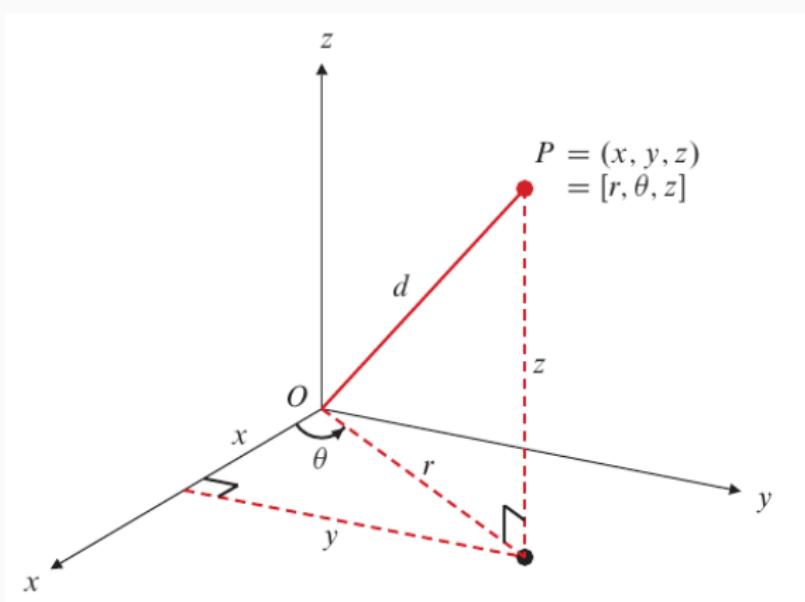
$$\tan \theta = \frac{y}{x}$$



# Cylindrical Coordinates

Conversion from cylindrical coordinates  $[r, \theta, z]$

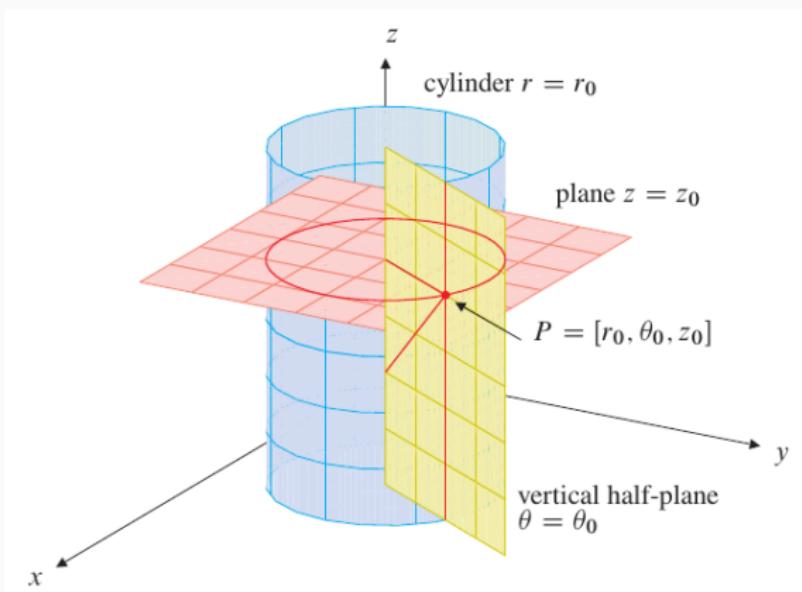
$$x = r \cos \theta, \quad y = r \sin \theta, \quad z = z$$



# Cylindrical Coordinates

Conversion from cylindrical coordinates  $[r, \theta, z]$

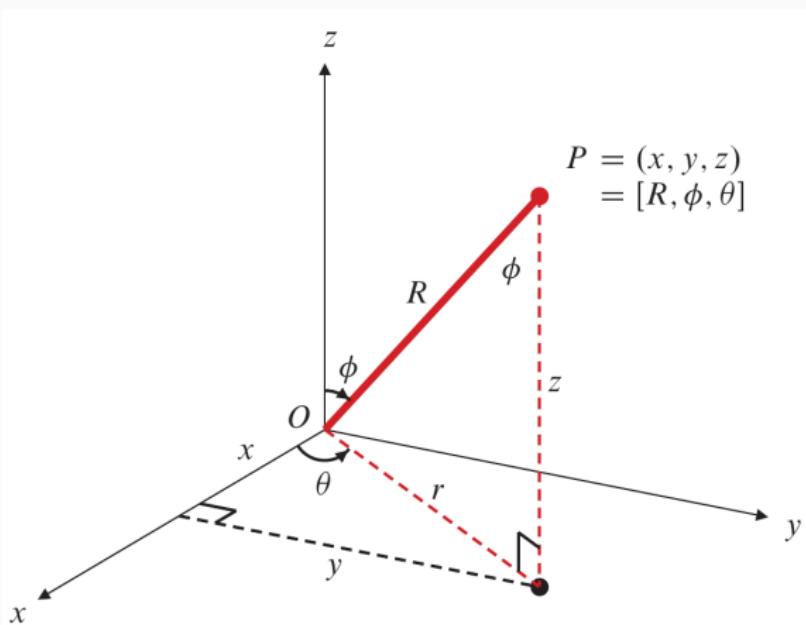
$$x = r \cos \theta, \quad y = r \sin \theta, \quad z = z$$



# Spherical Coordinates

Conversion from spherical coordinates  $[R, \varphi, \theta]$

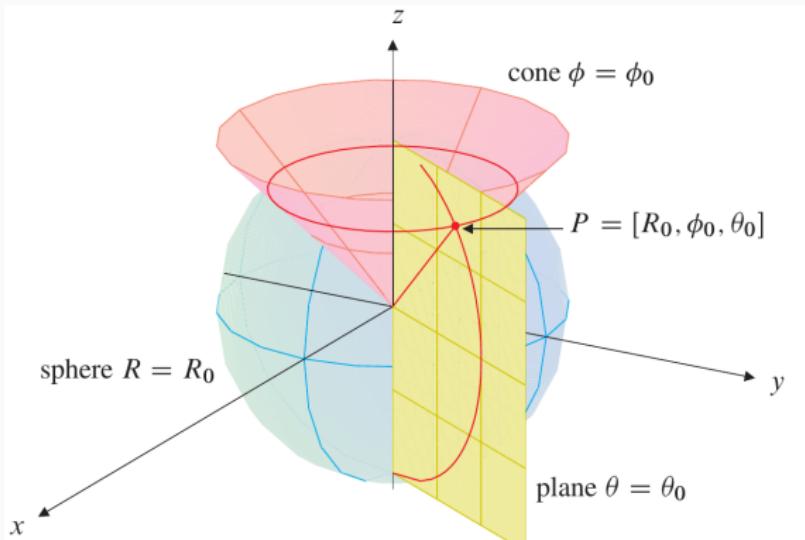
$$x = R \sin \varphi \cos \theta, \quad y = R \sin \varphi \sin \theta, \quad z = R \cos \varphi.$$



# Spherical Coordinates

Conversion from spherical coordinates  $[R, \varphi, \theta]$

$$x = R \sin \varphi \cos \theta, \quad y = R \sin \varphi \sin \theta, \quad z = R \cos \varphi.$$



# Quiz

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Describe the following areas in polar coordinates

- $x^2 + y^2 < 1, x > 0.$
- $1 \leq x^2 + y^2 \leq 2, y \geq |x|.$
- $x^2 + y^2 \leq 1, x \leq |y|, y > 0.$

# Quiz

Describe the following areas in spherical coordinates

$$x^2 + y^2 + z^2 \leq 1, \quad x \geq 0, \quad y \geq 0, \quad z \geq 0.$$

