

# Olympic Results and Information Services (ORIS)

## Requirements Document

### Rio 2016 - Games of the XXXI Olympiad

## Water Polo



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# Table of Contents

Executive Summary .....	9
1 Introduction to the ORIS Project .....	9
2 ORIS Document Summary.....	11
2.1 Terminology .....	11
2.2 Document Structure .....	11
2.2.1 Executive Summary .....	11
2.2.2 Water Polo References .....	11
2.2.3 Procedures .....	11
2.2.4 Section 1: Printable Outputs.....	11
2.2.5 Section 2: Distribution Rules .....	12
2.2.6 Section 3: Real Time Information .....	12
2.2.7 Appendix A: Glossary.....	13
2.2.8 Appendix B: Abbreviations .....	13
2.2.9 Appendix C: Rules for Data Formats and Presentation .....	13
2.2.10 Appendix D: Supporting Documents .....	13
2.2.11 Document Control .....	13
3 ORIS Project Cycle .....	14
3.1 Production of the Updated Version of the ORIS Document .....	14
3.2 ORIS Document Sign-off.....	15
3.3 Change Management.....	15
3.4 Test Event.....	15
3.4.1 ORIS Team Participation.....	15
3.4.2 Test Event Review Meeting.....	15
3.5 Homologation Test .....	16
3.6 IOC Technology Assistance and Observation .....	16
3.7 Transfer of Knowledge .....	16
3.8 Support.....	17
4 Rio 2016 ORIS Project Participants .....	18
Water Polo References.....	21
1 Specifications .....	21
2 Competition .....	21
3 Documents .....	23
Procedures .....	25
1 Introduction .....	25
2 Results Service and Competition Management Support .....	26
2.1 Pre-Games Activities.....	26
2.1.1 Schedules.....	26
2.1.2 Entries and Participant Data.....	26
2.2 Pre-Competition Activities .....	29
2.2.1 Presenters at Victory Ceremonies.....	29
2.3 Results Processing .....	30

# Table of Contents

2.3.1 Results processing for the Men's and Women's tournaments .....	30
2.4 Common Sport Functions .....	33
2.4.1 Official Communications.....	33
2.4.2 Sport Communications .....	33
2.5 Exceptional Situations Handling.....	34
2.5.1 Schedule Changes .....	34
2.5.2 Competition Related.....	34
2.5.3 Disqualifications .....	37
2.5.4 Communication in case of disqualification by the IOC Disciplinary Commission.....	39
2.6 Reissuing Outputs.....	39
2.7 Results Book .....	41
3 News Service and Background Information .....	42
3.1 Historical Results .....	42
3.2 Biographies and Profiles .....	42
3.3 Facts and Figures .....	43
3.3.1 Water Polo Background Information .....	43
3.3.2 Technical Background Information.....	43
3.4 News .....	43
3.4.1 Pre-competition News .....	43
3.4.2 News During and After Competition .....	44
3.5 Media Communications.....	44
Section 1 - Printable Outputs.....	45
1 Introduction .....	45
L&S - Look and Structure of Outputs.....	47
C07 - Training Schedule .....	53
C08 - Competition Schedule .....	55
C31T - Team Entries .....	59
C33 - Team Roster .....	63
C35 - Competition Officials .....	67
C38 - Entry Data Checklist .....	71
C38C - Entry Data Checklist - Teams.....	75
C39 - Entry Data Checklist - Competition Officials .....	77
C51 - Start List.....	81
C58 - Daily Schedule .....	87
C65 - Penalty Shoot Out Form .....	89
C66 - Checklist - Score Sheet .....	91
C67 - Official Communication .....	95
C68 - Sport Communication .....	99
C69 - Play by Play .....	101
C73A - Results.....	109

# Table of Contents

C73B - Penalty Shoot Out Competition .....	121
C76 - Tournament Summary .....	125
C84A - Cumulative Statistics .....	149
C84B - Overall Team Statistics.....	159
C84C - Team Statistics .....	163
C85A - Individual Statistics .....	171
C85B - Individual Statistics - Leading Scorers.....	177
C85C - Goalkeeper Statistics .....	181
C92C - Medallists (Team).....	185
C93 - Medallists by Event.....	187
C95 - Medal Standings .....	191
N02 - Competition Format and Rules .....	193
N10 - Medallists from previous Olympic Games.....	197
N11 - Medals by NOC.....	199
N13 - Placing by NOC .....	201
N15 - Multi-Medallists .....	203
N17A - Results in Last Olympic Cycle .....	207
N18A - Individual Achievements / Records .....	211
N18B - Team Achievements / Records .....	213
N20 - Athlete Biography.....	215
N21 - Coach Biography .....	221
N22 - Team Profile.....	225
N23 - Competition Officials Biography .....	233
N24 - NOC Profile.....	237
N62 - Head To Head.....	241
N86A - Facts and Figures - History .....	245
N86B - Facts and Figures - FINA - Federation Facts .....	247
N86C - Facts and Figures - Qualification Criteria .....	251
N86D - Facts and Figures - Facility Description .....	253
N86E - Facts and Figures - Media Information.....	255
N86F - Facts and Figures - Birthdays during the Games .....	257
N87A - Flash Quotes .....	259
N87B - Quotes of the Day.....	261
N88 - Press Conference Highlights .....	263
N89 - Preview / Review .....	265
N90A - Media Communication .....	275
N90B - News Article.....	277
N90C - IOC News .....	281
N91B - Medal Presenters .....	283

# Table of Contents

N98 - Media All Stars .....	285
Section 2 - Distribution Rules .....	287
1 Introduction .....	287
2 Event Related Requirements with Predefined Production Time .....	289
2.1 Results Processing for the Men's and Women's Tournament .....	290
2.1.1 Process .....	290
2.1.2 Distribution .....	292
3 Other Outputs.....	295
3.1 Non-Event Related Outputs .....	295
3.1.1 Process .....	295
3.1.2 Distribution .....	297
3.2 Event Related Outputs Without Defined Production Time .....	299
3.2.1 Process .....	299
3.2.2 Distribution .....	300
4 Distribution Rules for Printable Outputs Grouped by ORIS Output Code .....	301
5 Distribution Availability Codes .....	304
Section 3 - Real Time Information .....	305
1 Introduction .....	305
2 Scoreboards .....	307
2.1 General Rules .....	307
2.1.1 NOC Names.....	307
2.1.2 Athletes, Teams and Officials' Names .....	307
2.2 Technical Specifications.....	307
2.3 Part A - Before, during and after the session .....	308
2.3.1 Welcome .....	308
2.3.2 Pool conditions.....	308
2.3.3 Group A and B composition .....	309
2.3.4 Today's match schedule.....	309
2.3.5 Tomorrow's match schedule .....	309
2.3.6 Today's match results .....	310
2.3.7 Yesterday's match results .....	310
2.4 Part B - Before the match.....	311
2.4.1 Match presentation.....	311
2.4.2 Match referees .....	311
2.4.3 Team presentation - first 7 of 13 players.....	312
2.4.4 Team presentation - last 6 of 13 players.....	312
2.4.5 Team presentation - head coach and officials .....	312
2.4.6 Team presentation - all team players .....	313
2.4.7 Team played .....	313
2.5 Part C - During the match .....	314
2.5.1 Sprinters.....	314

# Table of Contents

2.5.2 FINA official scoreboard .....	314
2.5.3 FINA official scoreboard - match score .....	315
2.5.4 FINA official scoreboard - timeout.....	315
2.5.5 Goal.....	315
2.5.6 Goal scorer.....	316
2.5.7 Scorers (both teams fit on the screen) .....	316
2.5.8 Scorers (both teams cannot fit on the screen) .....	316
2.5.9 Player excluded.....	317
2.5.10 Player excluded with substitution .....	317
2.5.11 Multiple exclusions .....	317
2.5.12 Player excluded with substitution after four (4) min. ....	318
2.5.13 Comparative team statistics .....	318
2.5.14 Penalty shoot out .....	319
2.6 Part D - After the match .....	320
2.6.1 Group standings.....	320
2.6.2 Penalty shoot out required .....	320
2.7 Part E - During the Victory Ceremony .....	321
2.7.1 Presenters .....	321
2.7.2 Medallists - Teams .....	322
3 Sport Specific Real Time Data.....	323
4 On Screen Results Presentation .....	325
Appendix A - Glossary .....	327
1 Terms .....	327
2 Specifications .....	332
2.1 Participants .....	332
2.2 Progression Types .....	332
2.3 Competition Format Types .....	333
Appendix B - Abbreviations .....	335
Appendix C - Rules for Data Formats and Presentation.....	337
1 Water Polo Specific Rules.....	337
2 General Rules .....	340
Appendix D - Supporting Documents .....	343
1 Templates for Official Communication .....	343
2 Results, Medals and Diplomas.....	347
2.1 General .....	347
2.2 Expected Number of Medals and Diplomas .....	347
2.3 New Classification after Disqualification .....	347
3 Data to be Captured.....	349
Document Control .....	351

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# Executive Summary

The Executive Summary covers major steps and milestones of the ORIS project for the Rio 2016 Olympic Games.

## 1 Introduction to the ORIS Project

Information management is a key component in the efficient operation of sporting events. Accurately documented requirements are essential to ensure reliable, cost efficient results management, and facilitate the transfer of knowledge from one Games to the next.

In 1993, recognising the high costs and risks incurred in the continual redefinition of requirements, the IOC initiated a pilot project "INFOTECH" whose aim was the definition of minimum requirements for Information Technology support at the Olympic Games. Rowing was chosen for this pilot project.

Information requirements were analysed in detail by the International Rowing Federation (FISA) together with representatives of the major World News Press Agencies (WNPA), several large sports newspapers and representatives from the IOC. In the course of this process, the needs of the written press and news press agencies and potential areas for improvement were highlighted. At the same time, information users gained a better understanding of the procedures involved in running a major sporting event. This collaboration brought about a greater mutual understanding and commitment to working together for the benefit of athletes, sports officials, viewers, readers and subscribers and therefore, ultimately, the sport.

Experience gained during this pilot project encouraged the IOC, the International Federations, and participating media representatives to extend the process to all other sports in the Olympic Programme for future Games, starting with the Nagano 1998 Olympic Winter Games.

The experience gained from the pilot project helped to set the objectives for all subsequent versions of the project. These project objectives are to:

- Form a Working Group for each discipline made up of experts from the various fields related to information technology and information usage for the sport
- Establish and consolidate the IT requirements that an Organising Committee (OC) will be required to fulfil in order to meet the needs of the International Federations (IFs) and media during the Games through a process of consultation among the Working Group
- Set consistency in the level of IT support across the different disciplines at the Games, whilst respecting each sport's traditions
- Analyse and propose changes to current working practices in order to ensure that information delivery is up to date
- Document procedures in a readable and user friendly format, focusing on a description of the required information from a user's perspective
- Ensure that the experience gained at each Game's edition is transferred forward to subsequent Games

During the winter of 1995-1996, the International Olympic Committee (IOC), the Organising Committee for the XVIII Olympic Winter Games, Nagano 1998 (NAOC), 35 representatives of the International Winter Sports Federations and 42 media personnel from 16 countries completed the requirements documents for the 14 Winter Olympic sports.

In February 1997, while the Winter Games documents were being finalised for Nagano, the IOC launched the Summer Games project in parallel. The project was renamed ORIS (Olympic Results and Information Services). Over the next two years, documents for the 37 disciplines on the Sydney programme were completed by the ORIS team, working with sports, media and technology personnel from the Sydney Organising Committee for the XXVII Olympic Games (SOCOG). More than 130 representatives of the 28 International Summer Sports Federations and over 120 journalists from 31 countries were involved in the project.

As a result of the success of the Nagano and Sydney Games, the ORIS project has been leading the results delivery at every Summer and Winter Games organised since.

In parallel, requirements for a data feed to serve the press agencies were defined and documented together with the main news agencies in the so called World News Press Agencies working group (WNPA). The first version of the "Requirements for the Results Data Feed" for summer sports was released in 1995. Subsequent documents were improved, extended to the winter and implemented from the Nagano Winter Games onwards. These requirements have been replaced by a new universal data feed named the Olympic Data Feed (ODF) which was first implemented at the Vancouver 2010 Games.

The development of the ORIS document has combined the expertise and experience of many diverse users who together have thousands of hours of first-hand experience at Olympic Games and other major competitions. The legacy of the lessons learned and the experience gained has been brought to the present version, and the experience gained at the Sochi 2014 Games will be used to further improve future versions.

The ORIS development process (ORIS document production, Change Management, Test Event, Homologation Test, TAO observation, Questionnaires) ensures that the ORIS document remains stable during the development cycle. This also ensures that the document continues to be developed to include valuable feedback received from the Games, and from actual end users of the outputs and feeds produced.

## **2 ORIS Document Summary**

### **2.1 Terminology**

Some terminology used in this document is generic and each OC may use its own terminology. For example, the "Venue Press Centre" may be called "Venue Media Centre", "Sport Presentation" may be called "Sport Production", a "Competition Manager" may be called a "Sport Manager", "ONS" may be called "OPNS", etc.

In this document, the masculine gender used in relation to any physical person (for example, names such as Technical Delegate, official, athlete, judge, referee, score verifier, member of a jury or pronouns such as he, they or them) shall, unless there is a specific provision to the contrary, be understood as including the feminine gender.

### **2.2 Document Structure**

The ORIS document is laid out as follows:

#### **2.2.1 Executive Summary**

This part of the document provides an overview of the ORIS project and the ORIS document for Water Polo. It includes information on the following topics: introduction, document content, cycle and participants.

#### **2.2.2 Water Polo References**

This part of the document describes the references on which the ORIS document is based. It includes the list of events, competition format, competition phases, participation references and source documents.

#### **2.2.3 Procedures**

This part of the document describes procedures to be followed by the OC and its partners, FINA and the IOC. It covers procedures for results services and news services, for both the preparation period and the Games.

##### **2.2.3.1 Results Service and Competition Management Support**

The roles and responsibilities of FINA, the OC Competition Management and OC Technology during all stages of the results delivery process for the competition are defined here. This includes "end to end" information technology support beginning with the athlete entry process up until the completion of the event, including the handling of exceptional situations. Special attention is given to the results verification process and the initiation of results distribution. Procedures are designed to ensure maximum data accuracy in the most efficient manner.

##### **2.2.3.2 News Service and Background Information**

Procedures regarding the collection, acquisition and transfer of historical data, biographies and similar background information prepared before the Games are defined here. The roles and responsibilities of FINA, the IOC and the OC in this process and the data exchanged between these parties before and after the Games are also outlined.

Procedures on the preparation of news (e.g. previews, reviews, flash quotes, press conference highlights, etc.) by the Olympic News Service (ONS) are defined. The expected responsibilities of FINA and the OC Competition Management in order to support these processes are outlined. The role of OC Technology in the collection and distribution of this information is described.

#### **2.2.4 Section 1: Printable Outputs**

All outputs which should be produced are listed in section 1. In addition to technical information linked to the outputs (description of the data items, sorting rules, legend definition, etc.), samples are

provided in order to help the organisers and users understand the type of information required. The format and content of some outputs have become traditional and standard in some sports. ORIS support the policy that such standards should be followed. Details of information content are shown independently of the delivery method, which defines whether information presented in the sample of each output will be printed or be available in INFO.

The "Look" of printed outputs is defined by the OC while ORIS defines the content and structure of information to be displayed or printed in the output body. Printed outputs must include the same data in the same order as defined in ORIS. While text should be formatted as described in ORIS, minor layout adjustments are acceptable (e.g. a column position, height of a cell...). In sport specific outputs, column headings may also be adjusted to display the full title where an abbreviation is presented in the ORIS document, if space allows (e.g. "Rank" could be shown instead of "Rk"). For outputs that are common across all sports (e.g. tables in medal outputs) column headings should be shown as presented in the ORIS document for consistency across sports. For INFO, developers should include the ORIS proposal for the content, though the layout may need to be adjusted because of technical constraints, subject to approval by the ORIS Water Polo Working Group.

This document does not impose any particular technical solution and therefore many different possible solutions could be used to achieve the production and distribution of the outputs defined in ORIS (e.g. outputs related to news, training schedules, etc. could be produced by using a standard word processor).

## **2.2.5 Section 2: Distribution Rules**

This section defines the distribution of all outputs produced, whether printed or published in INFO.

It is divided into three chapters:

- Event related requirements
  - Process description and distribution rules for event related printed outputs and INFO grouped by type of event in chronological order (e.g. results of a competition phase)
- Other outputs
  - Process description and distribution rules of non-event related printed outputs and INFO grouped in chronological order (e.g. competition schedule, three (3) months before the Games)
  - Process description and distribution rules of event related printed outputs and INFO that have no defined production time (e.g. Official Communications)
- Distribution rules and availability of all outputs
  - These outputs are ordered by ORIS output code, and all delivery time variations are grouped under the same output code. These rules are documented in tabular format, showing which outputs the users require, when and where the outputs are needed.

The checking/approval process during output production and distribution is essential. Underestimation of this critical area could result in outputs not being delivered at the right place at the right time.

## **2.2.6 Section 3: Real Time Information**

This section defines the requirements for the presentation of real time information for scoreboards as well as a reference to on screen results presentation.

### **2.2.6.1 Scoreboards**

The provision of information to the public at the venues is an important part of the success of an event, keeping those who know the sport informed; and those who are new to the sport enlightened and entertained.

Public scoreboards are defined here. Sport specific scoreboards are also defined, when required by the FINA rules.

It is not the intention to describe all that can be done in this area, but to suggest what is possible, as well as to define what information is mandatory or minimally required. In all cases, FINA should approve the proposed solution.

## **2.2.6.2 On screen results presentation**

This part contains references required for the development of on screen results presentation.

## **2.2.7 Appendix A: Glossary**

Since some terminology may be used differently across sports, the glossary helps the reader to understand exactly the intended definition in the ORIS document (e.g. the term "event" as defined in the Olympic Charter may have a different meaning than commonly used in a sport specific context).

## **2.2.8 Appendix B: Abbreviations**

Common abbreviations used in this document are defined in this appendix. Invalid results marks and other results marks are described in Appendix C - Rules for Data Formats and Presentation.

## **2.2.9 Appendix C: Rules for Data Formats and Presentation**

This appendix describes data formats as they should be used in all outputs, unless other formats are specified in the description table or data matrix.

## **2.2.10 Appendix D: Supporting Documents**

This appendix includes templates for the output "Official Communication" (C67), information for results, medals and diplomas allocation as well as data to be captured.

## **2.2.11 Document Control**

This part describes all changes made in this document through its life cycle.

### **3 ORIS Project Cycle**

Together with well-defined requirements, one of the key factors for success in the area of information delivery is proper expectation management. With the ORIS process, the key information users (representatives of International Federations and media) can communicate their information requirements for the Games. These requirements are assessed in the context of the available resources (time, budget, risks, etc.).

#### **3.1 Production of the Updated Version of the ORIS Document**

The process for updating the ORIS documentation will be as follows:

- The ORIS team will prepare the ORIS Water Polo draft document, based on:
  - The last version of the ORIS Water Polo document of the previous Games
  - International Federation sport rules, competition format and requirements for these Games
  - Previous Games experience (including Questionnaires and Homologation Test issues logged)
- A few weeks before the ORIS Water Polo meeting, the draft will be made available to the ORIS Water Polo Working Group, allowing them to prepare for the meeting
- During the ORIS meeting the draft will be analysed and ideas for improvements discussed and agreed upon through consensus of the ORIS Water Polo Working Group
- Based on agreements reached during the ORIS meeting, the ORIS Water Polo document version 1.0 will be produced and published on the IOC ORIS extranet for review. The ORIS Water Polo Working Group members can make comments directly on the IOC ORIS extranet regarding implementation of these agreements.
- The ORIS team will analyse the feedback and publish version 1.1 of the ORIS Water Polo document submitted for sign-off
- Once the document is signed-off (status approved), all modifications will be brought through a Change Management process
- After the last ORIS meeting for Rio 2016, a consolidation meeting may be held between the ORIS team and the OC (Sports, ONS, Results and partners)

Attending the ORIS meetings and working together on ORIS document updates will help all parties build and maintain good working relationships and improve understanding of their individual needs and responsibilities. The ORIS meeting is the best opportunity for all of the Working Group members to provide their input to the ORIS team and to help with the development of the ORIS document. It is emphasised that the development of the ORIS document is a collaborative effort and the goal is to develop a consensus among the Working Group members. The ORIS team will make every effort to facilitate this process.

As the process of updating the ORIS document is organised at an early stage in the Games preparations, OC Technology can issue early warnings whenever ORIS might request deliverables or availability of requirements which are difficult or impossible to satisfy with the resources available (budget, time, etc.). Because of this, some topics may remain highlighted in yellow, pending decisions by the International Federation, the IOC or the OC. Deadlines for resolution of these topics will be set during the ORIS meeting. Most of these deadlines will occur after sign-off of the ORIS document. Therefore any change regarding yellow highlighted text is automatically exempt from the Change Management process.

The procedure for updating the ORIS document also allows the OC's Technology providers to present the functionality and performance of existing solutions, in order to minimise changes and to raise any points for clarification required by their development teams.

The entire ORIS process (ORIS meeting, Test Event and Homologation Test) provides excellent opportunities for team building. The Test Event (if any) provides an opportunity to test production and distribution of outputs under high pressure and stressful conditions, similar to those experienced at the Games.

## **3.2 ORIS Document Sign-off**

FINA and the Organising Committee will sign-off the ORIS Water Polo document after all agreed changes have been implemented.

For FINA, the sign-off will represent a commitment that requirements are well defined and consistent with current sport rules, that they will be adequate for the smooth running of the Water Polo competition and that the procedures as described in the document will be followed.

For the Organising Committee, the sign-off will represent its commitment to deliver the ORIS requirements. The sign-off letter will be signed by the representative of Sports, Media and Technology.

Some issues, such as anticipated rule changes, could remain open and will be highlighted in yellow in the document. Updates of these topics will be made under the Change Management Process, however, implementation of these changes is mandatory.

## **3.3 Change Management**

A Change Request should be logged if FINA or the OC requests any change which has an impact on the ORIS Water Polo document.

The most common reasons for International Federations requesting changes are changes to the competition format or to the implementation of new rules. For Organising Committees the most common reason for requesting changes is because commitments made in the ORIS document no longer match the organisation of the discipline at the Games.

It is also possible that experience from the OC's Test Event (or other event), or the findings of the Homologation Test, will show that some requirements or procedures are no longer valid or require further improvements.

Change Requests will be registered and reported as per the ORIS Change Management procedures as defined in a separate document, as agreed between the IOC and the OC.

Once a Change Request has been approved, the ORIS team will publish an updated version of the ORIS Water Polo document.

## **3.4 Test Event**

The OC, in conjunction with the International Federation, will conduct a Test Event (sometimes also called Sport Event) which is the best (and only) chance for OC Technology to test its systems and operational procedures in real conditions. A successful Test Event should preferably be run under conditions which are as close as possible to the competition format that will be used at the Games.

### **3.4.1 ORIS Team Participation**

IOC Technology will appoint ORIS observer(s) for each Test Event. The main tasks of these observers are:

- To help OC Technology evaluate the performance of the implemented systems
- To monitor if procedures described in ORIS are followed and applicable
- To collect feedback from all users (FINA, media, teams, etc.)
- To prepare required changes to the ORIS Water Polo document
- To provide support to key users and act as moderators

### **3.4.2 Test Event Review Meeting**

A Test Event review meeting will be held before the end of the Test Event with the ORIS Water Polo Working Group in order to evaluate the findings and discuss solutions and improvements for the Games.

It is recommended that the Venue Results Manager organises and chairs this meeting and takes the meeting minutes.

Following the Test Event, the ORIS Sport Analyst will prepare the Change Request if required.

## **3.5 Homologation Test**

The Homologation Test will be carried out in the OC lab, led by FINA and supported by OC Technology and partners. The lab set-up must simulate all the major functions of the Games (venues, central system and their interfaces).

It must be organised early enough (six to nine (6-9) months before the Games) to allow sufficient time for the OC's Technology providers to solve any issue detected.

The Homologation Test covers the complete "end to end" process for the system's functions defined in the ORIS Water Polo document. The test begins with entry data for athletes and officials, continues with start lists creation, followed by results activities and production of the results outputs and medals. The test also evaluates the ability of the system to fulfil the key ORIS requirements including (but not limited to):

- Outputs produced by On Venue Results system (OVR)
- Olympic Data Feed (ODF) messages
- INFO presentation of competition and news outputs, direct print from INFO, live screens, medals, etc.
- Scoreboards

FINA, with the help of the ORIS team, will prepare all possible test cases and scenarios (from normal progression to exceptional situations) at a reasonable time before the Homologation Test. All the important variations of results should be tested and all the affected outputs should be checked with such test cases.

All issues identified during a Homologation Test are immediately entered into the OC's issue tracker. The issues are discussed and agreed upon, and action plans are proposed by the participants during the daily issue management meetings. If a consensus is not reached, the issue will be escalated to the IOC and the OC Technology management.

All parties affected by any of the issues identified should be kept fully updated of the progress.

The results of the Homologation Test are summarised in the FINA and WNPA reports. Those documents are then sent to the OC, FINA, the IOC, and the news press agencies. Any problem areas identified will be the subject of future testing.

The success of the Homologation Test largely depends on the level of preparation of the OC Technology team, and on the quality of the testing software. This process has been used at every Games since Nagano 1998. It was one of the key factors which contributed to the success of these Games.

## **3.6 IOC Technology Assistance and Observation**

For each Olympic Games the IOC Technology department will establish an IOC Technology Assistance and Observation programme (TAO).

The principal tasks of the TAO team during the Games are to help OC Technology ensure the success of the Games through efficient and accurate Information Technology support to the key users, as well as to evaluate lessons learned in order to contribute to improving the processes and deliverables for future Games (outputs and procedures).

The ORIS team will attend as many of the key phases as possible (draw, change of competition phase, etc.).

All problems will be reported using the regular OC Technology reporting lines. The ORIS team will be a part of the problems escalation process and, if required, be a link with the International Federation representatives.

The ORIS team should also report any feedback to the OC concerning the IT services that they have received from International Federations and Media.

## **3.7 Transfer of Knowledge**

In order to contribute to the process of technology transfer to future organisers and to prepare the basis for the ORIS document update for the next Games, the ORIS TAO team will use the Games Questionnaires to document FINA, OC and media findings, comments and suggestions for improvement.

### **3.8 Support**

The IOC ORIS extranet is the platform used to share all documents related to ORIS (current version of the ORIS Water Polo document, Homologation Test documentation, ORIS meeting documentation and reports, etc.). The IOC ORIS extranet is also used to record and share feedback within the ORIS Water Polo Working Group.

Access to the IOC ORIS extranet will be granted by the IOC ORIS extranet Manager.

## 4 Rio 2016 ORIS Project Participants

The ORIS Water Polo project is managed and supervised by different committees and groups. It is coordinated by the IOC and composed of representatives of FINA, the OC (Sports, Media, Technology) and its IT partners.

### **The ORIS Steering Committee:**

- Initiates and oversees the ORIS project for Rio 2016
- Resolves exceptional issues that cannot be managed by the ORIS Project Management and the OC Technology team
- Meets at the official project launch and subsequently if required
- Is informed by regular reporting (deliverables, finances...)

The members of the Rio 2016 ORIS Steering Committee are:

- **Mr Jean-Benoît GAUTHIER**, IOC Technology and Information, Director (Chair)
- **Mr Kit McCONNELL**, IOC Sports, Director
- **Mr Anthony EDGAR**, IOC Games, Head of Olympic Games Media
- **Mr Rodrigo GARCIA**, Rio 2016 Sport Director
- **Ms Lucia MONTANARELLA**, Rio 2016 Head of Press Operations
- **Mr Elly RESENDE**, Rio 2016 Technology Director
- **Ms Françoise PERROUD**, Rio 2016 Technology Results Manager
- **Mr Nicolas HUREL**, IOC Technology and Information, Head of Olympic Results and Information Services (ORIS)

### **The ORIS Management Team:**

- Follows the Rio 2016 ORIS project sport by sport and step by step
- Receives reports after each of the ORIS meetings, Homologation Tests and Test Events
- Each member communicates potential issues to his/her functional areas when they are affected

The members of the Rio 2016 ORIS Management Team are:

- **Mr Jean-Benoît GAUTHIER**, IOC Director of Technology and Information
- **Mr John GIANCARLO**, IOC Technology, Head of Olympic Games Technology
- **Mr Anthony EDGAR**, IOC Games, Head of Olympic Games Media
- **Ms Isabella BURCZAK**, IOC Sports, Head of Sport Projects
- **Mr Pierre FRATTER-BARDY**, IOC Sports, Head of Summer Sports and IF Relations
- **Mr Nicolas HUREL**, IOC Technology, Head of Olympic Results and Information Services (ORIS)
- **Mr Namik DJUMISIC**, IOC ORIS Project Manager and Sport Coordinator
- **Ms Françoise PERROUD**, Rio 2016 Technology Results Manager, Rio 2016 ORIS Liaison

### **The ORIS Water Polo Working Group:**

- Attends the ORIS meeting to discuss and agree on the Water Polo results information requirements for the Rio 2016 Olympic Games, based on the documents used and experience gained at previous Games as well as taking potential rule changes into consideration
- Follows the ORIS document evolution
- Participates in the Water Polo Homologation Test in the OC lab
- Receives reports after the ORIS meeting, Homologation Test and Test Event
- Participates in the ORIS Change Management process, including document review and feedback

The members of the ORIS Water Polo Working Group are:

- **Mr Gianni LONZI**, FINA TWPC Chairman
- **Mr Khosrow AMINI**, FINA TWPC Vice Chairman
- **Mr John WHITEHOUSE**, FINA WPC Honorary Secretary
- **Mr Ricardo DE MOURA**, Rio 2016 Sport Manager for Water Polo
- **Mr Amedeo RICOTTILLI**, Rio 2016 Senior Manager of Press Operations
- **Mr Tassos KOUTSOGIANNIS**, Rio 2016 Cluster Venue Results Manager
- **Mr Guilherme GOUVEIA**, Rio 2016 Venue Results Manager
- **Ms Katy ZAVALETÀ**, Atos Major Events IDS Sport Specialist
- **Mr Andy FISCHER**, OMEGA STVM
- **Mr Namik DJUMISIC**, IOC ORIS Project Manager and Sport Coordinator
- **Mr Sulejman VASCARAC**, IOC ORIS Sport Analyst for Water Polo

### **The ORIS project is supported by:**

- **Ms Marlène DROZ**, IOC Technology, ORIS Project Technical Editor, IOC ORIS extranet support
- **Ms Natasa DUMIC**, IOC Technology, ORIS Project Secretary
- **Mr Charlie GROVES**, IOC ORIS Project Language Support
- **Ms Nadine SAAGER**, IOC ORIS Project Technical Editor
- **Ms Renée SEWJEE**, IOC ORIS Project Technical Editor

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# Water Polo References

## 1 Specifications

- Events: progression and competition format types

Event	Event Phase	Progression Type	Competition Format Type
Men	Preliminary round: <ul style="list-style-type: none"><li>2 groups of 6 teams</li></ul>	Qualification	Pool
	Finals: <ul style="list-style-type: none"><li>Quarterfinal, Classification 5<sup>th</sup>/8<sup>th</sup> / Semifinal, Classification 7<sup>th</sup>/8<sup>th</sup> / Classification 5<sup>th</sup>/6<sup>th</sup> / Bronze Medal Match / Gold Medal Match</li></ul>	Qualification	Bracket with classification and finals
Women	Preliminary round: <ul style="list-style-type: none"><li>2 groups of 4 teams</li></ul>	Qualification	Pool
	Finals: <ul style="list-style-type: none"><li>Quarterfinal, Classification 5<sup>th</sup>/8<sup>th</sup> / Semifinal, Classification 7<sup>th</sup>/8<sup>th</sup> / Classification 5<sup>th</sup>/6<sup>th</sup> / Bronze Medal Match / Gold Medal Match</li></ul>	Qualification	Bracket with classification and finals

- The events are presented in traditional FINA order
- A full overview of Progression and Competition Format types is included in Appendix A - Glossary

## 2 Competition

- Competition format
  - Men's tournament
    - Teams are divided into two groups (A and B) of six teams. Each team plays every other team in its group (preliminary round). The first four teams in each group progress to the quarterfinals. They will be matched as follows: A1 vs. B4, A2 vs. B3, A3 vs. B2, A4 vs. B1. The teams ranked 5<sup>th</sup> and 6<sup>th</sup> in each group will be ranked 9<sup>th</sup> to 12<sup>th</sup> according to the FINA rules. The winners of the quarterfinals will qualify to the semifinals. The winners of the semifinals will play for the gold medal and the losers will play for the bronze medal. The losers of the quarterfinals will play in the classification matches for 5<sup>th</sup> to 8<sup>th</sup> place. The winners of the classification matches will play for 5<sup>th</sup>/6<sup>th</sup> place and the losers will play for 7<sup>th</sup>/8<sup>th</sup> place.
    - Women's tournament
      - Teams are divided into two groups (A and B) of four teams. Each team plays every other team in its group (preliminary round). All four teams in each group progress to the quarterfinals. They will be matched as follows: A1 vs. B4, A2 vs. B3, A3 vs. B2, A4 vs. B1. The winners of the quarterfinals will qualify to the semifinals. The winners of the semifinals will play for the gold medal and the losers will play for the bronze medal. The losers of the quarterfinals will play in the classification matches for 5<sup>th</sup> to 8<sup>th</sup> place. The winners of the classification matches will play for 5<sup>th</sup>/6<sup>th</sup> place and the losers will play for 7<sup>th</sup>/8<sup>th</sup> place.

- **Tie Break Rules**

- Preliminary round, group ranking:

The preliminary round is played in groups. The matches will be evaluated as follows:

- Each match won = two points
- Each match tied = one point for each team
- Each match lost or forfeited = zero points

Classification in each group is based on the total number of points obtained in the group matches.

(a) If two teams are tied with equal points, ties will be broken as follows:

- The team winning the match between the tied teams shall be placed higher
- If the match between them was tied, then the results against the highest placed team (or teams, if tied) in the group shall be considered, based on goal difference, and if still tied, then based on goals scored
- If still tied, the results against the next highest placed team (or teams, if tied) shall be used in succession until all results have been considered
- If still tied, a penalty shoot out competition will determine which team will be placed higher
- If there is more than one tie in a group, the highest placed tie shall be determined first

(b) If three or more teams are tied with equal points, ties will be broken as follows:

- The results among the tied teams shall determine which team is placed highest.
- If, at any time during the application of this procedure (b), the highest placed team is determined and the number of tied teams is reduced to two, then the method (a) above shall be used to determine which of the two remaining teams is placed higher.
- The comparison shall be made first, upon the points of the matches among the tied teams, second, upon the goal difference, and third, upon goals scored.
- If still tied, the matches played against the highest placed team (or teams, if tied) shall be considered, based on goal difference, and if still tied, then based on goals scored.
- If still tied, the results against the next highest placed team (or teams, if tied) shall be used in succession until all results have been considered.
- If still tied, the teams will play penalty shoot out competition to determine which team will be placed highest
- If there is more than one tie in a group, the highest placed tie shall be determined first

The above tie-breaking criteria will be applied after the preliminary round

**The group (preliminary round) tie-breaking rules might be adjusted in the summer of 2014.**

During the preliminary round, the classification is based on the total number of points obtained in the group matches.

For Men's tournament:

Teams ranked 5<sup>th</sup> and 6<sup>th</sup> in each group of the preliminary round, final standings:

The teams ranked 6<sup>th</sup> in each group of the preliminary round shall be ranked 11<sup>th</sup> and 12<sup>th</sup> according to the following criteria:

1. Win-loss record in their preliminary round group
2. If both teams have the same win-loss record they will be ranked by **goal average** (by division) taking into account all games played in the respective group
3. If their **goal average** is the same they will be tied for the 11<sup>th</sup> place

The teams ranked 5<sup>th</sup> in each group of the preliminary round shall be ranked 9<sup>th</sup> and 10<sup>th</sup> by applying the same criteria.

- Match:

- A preliminary round match could end in a tie at the end of the regular playing time

- After the preliminary rounds it is necessary to determine a winner for all matches. If the score of a match is tied at the end of regular playing time, a penalty shoot out will determine the result.

- **Venue type**

- Preliminary round: Outdoor, Finals: Indoor
- Multiple venues

- **Participation references**

The following information is an indication of the estimated participation at these Games for the purposes of software development only. Actual numbers are defined in the Qualification System document approved by the IOC.

- Athletes: 104 female / 156 male
- Teams: 8 women's and 12 men's teams, teams are made up of 13 athletes
- Athletes per team on the Team Long List: 20
- Athletes: on roster 13, in pool 7, on bench 6
- Substitutions during the Games: Yes, only if listed on the Team Long List and up to the Technical Meeting

## 3 Documents

- Olympic Charter in force
- IOC-Rio 2016 Host City Contract
- FINA Handbook 2013-2017

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# **Procedures**

## **1      Introduction**

The aim is to document the procedures to be followed to ensure an efficient results delivery and to determine who should act (when, where and how) in order to satisfy user information expectations.

The proposed procedures are based on the experience gained at previous Games and other large Water Polo events and, in some cases, include proposals on how to improve existing practices.

The responsibilities of each party involved in the production and delivery of specified outputs are precisely defined including the time frame or deadlines in which the parties have to fulfil them.

## **2 Results Service and Competition Management Support**

Roles and responsibilities of the key participants are documented in chronological order, starting a few months before the Games and ending with the production and distribution of the Results Book.

### **2.1 Pre-Games Activities**

Some competition-related information must be available as soon as INFO goes live.

The final few weeks before the Games can be hectic and the OC should anticipate the workload as much as possible.

#### **2.1.1 Schedules**

Schedules are available from a number of different sources prior to the Games (OC communications, official website, ticketing, etc.).

OC Technology must develop appropriate procedures to ensure that any schedule updates are promptly and accurately published and distributed to the users.

The Games competition schedule will be developed between the OC Competition Management and the FINA Executive Director, or designated person, well in advance of the Games. This process must be initiated sufficiently early so that there is adequate time to ensure that data are complete and accurate. This schedule data should be used to build the integrated Games schedule navigation page and the schedule screens for each discipline in INFO.

Four (4) weeks before the Opening Ceremony, the Venue Results Manager should produce the output:

- Competition Schedule (C08)

for verification and approval by OC Competition Management

OC Technology (Venue Results Manager and Technical Operations Centre) will then upload this file in INFO. This output will be available in PDF format on the day INFO goes live. Once FINA and OC Competition Management arrive at the venue, the output should be distributed accordingly.

The output "Competition Schedule" (C08) will normally be produced only once for the entire Water Polo competition. However if changes to the schedule do occur, the output "Competition Schedule" (C08) will be updated by OVR once they become owner of the data. It will be redistributed (at the end of the day) and marked as "REVISED".

The final version of the schedule will be updated for both the women's and men's events after the draw of the qualified teams into the pools. The public draw will be held after the last qualifying match/tournament and will be organised by FINA.

OC Technology will, based on information provided by the OC Competition Management, also produce the output:

- Training Schedule (C07)

This output will become available on the day that INFO goes live, and will be distributed according to the ORIS distribution rules.

#### **2.1.2 Entries and Participant Data**

The entry process is managed by the Sport Entries sub-function within the OC Sport Department. In order to fulfil the ORIS requirements, special attention should be paid to the information to be collected through the entry forms (data to be captured are included in Appendix D - Supporting Documents).

##### **2.1.2.1 After the Sport Entry Deadline**

All eligible athletes for the Games must have been entered by their NOCs by the Sport Entry Deadline, in accordance with the Qualification System.

After the Sport Entry Deadline, OC Technology will produce and update the outputs:

- Team Entries (C31T)
- Facts and Figures - Birthdays during the Games (N86F)

and make them available in INFO.

These outputs will be updated after each Delegation Registration Meeting (DRM) in case of replacement or data correction.

### **2.1.2.2 Participant data verification**

Emphasis should be placed on data accuracy and correct spelling and/or transcription of athlete and team names.

Information users, in particular the media, are used to seeing names spelt in a certain manner at other FINA events, and the Games should be no different. At Games time, the space available to display a name (e.g. in an output or on a scoreboard screen) may vary considerably. It is therefore extremely important that all different name lengths (the maximum number of character spaces available) are verified before any team rosters are produced.

As soon as OVR becomes the owner of the participant data, the outputs:

- Entry Data Checklist (C38)
- Entry Data Checklist - Competition Officials (C39)

will be produced with all name lengths to be used during the Games and given to the OC Competition Management for checking and approval.

The OC Competition Management is responsible for the verification of data for all participants and will return the approved/corrected outputs to OC Technology no later than two (2) days before the first day of competition.

In Water Polo, the team name corresponds with the NOC name. In order to ensure that the current NOC names in the OVR system are according to the requirements set by the IOC NOC naming policy, OVR should also produce the output:

- Entry Data Checklist - Teams (C38C)

for verification by the OC Venue Results Manager or any other party involved in the verification process.

It is essential that only a single copy of the checklists circulates at any time in order to avoid errors.

After the Technical Meeting and validation by FINA, the output:

- Team Roster (C33)

will be produced and distributed according the ORIS distribution rules.

### **2.1.2.3 Competition officials**

No later than one (1) month before the Opening Ceremony, the OC Competition Management will provide the Venue Results Manager with the names and functions of all persons who may be included in the output "Competition Officials" (C35).

Four (4) days before INFO goes live, the Venue Results Manager should produce the output:

- Competition Officials (C35)

for verification and approval by the OC Competition Management. Once approved, this output will be available in PDF format on the day INFO goes live. Once FINA and OC Competition Management arrive at the venue, the output should be distributed according to the ORIS distribution rules.

### **2.1.2.4 Replacement of an athlete**

#### **2.1.2.4.1 Late athlete replacement**

Only those athletes who are eligible can be used as replacements and should be included in the initial data transfer to OVR.

Once the Late Athlete Replacement (LAR) procedure has been completed and Sport Entries has confirmed the change to the Venue Results Manager, the replacement athlete should be activated and the relevant output "Entry Data Checklist" (C38) should be produced for validation as defined in the

participant data verification process. At the same time, the replaced athlete should be removed from the entries and the entry output(s) updated accordingly.

This procedure must be completed before the Technical Meeting.

If any output including the replaced athlete name has been released it should be reissued, marked as "REVISED", with a free text note explaining the replacement.

#### **2.1.2.5 FINA unique athlete identification**

FINA does not maintain an athlete ID database.

## **2.2 Pre-Competition Activities**

After FINA officials arrive in the host city, they will work with the OC Competition Management on the final preparations for the Games. During the period before the competition starts, a lot of time will be spent on final checking of the participant data and the preparation, checking and correction of other information if necessary.

### **2.2.1 Presenters at Victory Ceremonies**

No later than ten (10) days before the first day of competition the IOC and FINA will provide OC Technology and ONS with the list of potential presenters and persons accompanying them, that will include all data necessary for presenting this information for Victory Ceremonies.

## **2.3 Results Processing**

### **2.3.1 Results processing for the Men's and Women's tournaments**

#### **2.3.1.1 Before a competition day**

The FINA Water Polo Commission will assign the officials (two referees, two goal judges, two timeout judges, three timekeepers, two secretaries and two TWPC delegates) for the following day's matches on the day before each day of competition (before the end of the last match of day for the next day matches). The outputs:

- Daily Schedule (C58)
- Start List (C51)

will be printed and distributed by OC Technology, according to the ORIS distribution rules.

Any change in the above outputs for each team will be announced at the venue before the match. No distribution is required. The changes will be reflected in INFO.

#### **2.3.1.2 During and after all matches**

Immediately after the end of the second period (at the beginning of half time) and after the end of a match, OC Technology will produce the output:

- Checklist - Score Sheet (C66)

and give it to the FINA TWPC Delegate.

The FINA TWPC Delegate will compare the output Checklist - Score Sheet (C66) with the official score sheet. If any mistakes are identified they should be corrected and the output reprinted and checked again.

No later than two (2) minutes after approval of the official score sheet (signed by the referees and the TWPC delegate), the outputs:

- Play by Play (C69)
- Results (C73A)
- Tournament Summary (C76)
- Cumulative Statistics (C84A)
- Overall Team Statistics (C84B)
- Team Statistics (C84C)
- Individual Statistics (C85A)
- Individual Statistics - Leading Scorers (C85B)
- Goalkeeper Statistics (C85C)

will be made available in INFO.

No later than five (5) minutes after approval of the official score sheet, the outputs:

- Results (C73A)
- Cumulative Statistics (C84A)

will be printed and distributed by OC Technology, according to the ORIS distribution rules.

However, should any correction be required to any previously issued output, the output will be reissued and marked as "REVISED", with the specific correction(s) indicated.

#### **2.3.1.3 After the last match of the day**

No later than five (5) minutes after approval of the results of the last match of the day, the output:

- Tournament Summary (C76)

will be printed and distributed by OC Technology, according to the ORIS distribution rules.

No later than fifteen (15) minutes after approval of the results of the last match of the day, the outputs:

- Overall Team Statistics (C84B)
- Team Statistics (C84C)
- Individual Statistics (C85A)
- Individual Statistics - Leading Scorers (C85B)
- Goalkeeper Statistics (C85C)

will be printed and distributed by OC Technology, according to the ORIS distribution rules.

There is no requirement for FINA verification of these outputs. However, should any correction be required to any previously issued output, the output will be reissued and marked as "REVISED", with the specific correction(s) indicated.

#### **2.3.1.4 After the end of the preliminary round**

After the results of the last match of the preliminary round are approved, FINA will set the match times for the quarterfinal matches. The output:

- Tournament Schedule (C76) (updated with teams and start times for the quarterfinal matches)

will be printed and distributed by OC Technology according to the ORIS distribution rules.

#### **2.3.1.5 After the end of the quarterfinals**

After the results of the last match of the quarterfinals are approved, FINA will set the match times for the semifinal and classification 5<sup>th</sup>/8<sup>th</sup> matches. The output:

- Tournament Schedule (C76) (updated with teams and start times for the semifinal and classification 5<sup>th</sup>/8<sup>th</sup> matches)

will be printed and distributed by OC Technology according to the ORIS distribution rules.

#### **2.3.1.6 After the end of the semifinal and classification 5<sup>th</sup>/8<sup>th</sup> matches**

After the results of the last match of the semifinal and classification 5<sup>th</sup>/8<sup>th</sup> are approved, the output:

- Tournament Schedule (C76) (updated with teams for the 7<sup>th</sup>/8<sup>th</sup> place, 5<sup>th</sup>/6<sup>th</sup> place, bronze medal and gold medal matches)

will be printed and distributed by OC Technology according to the ORIS distribution rules.

#### **2.3.1.7 Additional procedure after a bronze medal match**

No later than five (5) minutes after approval of the results of the bronze medal match, OC Technology should produce the outputs:

- Medallists (C92C)
- Medallists by Event (C93)
- Medal Standings (C95)

and distribute them according to the ORIS distribution rules.

There is no requirement for FINA verification of these outputs. However, should any correction be required to any previously issued output, the output will be reissued and marked as "REVISED", with the specific correction(s) indicated.

#### **2.3.1.8 Additional procedure before and after a gold medal match**

##### **2.3.1.8.1 Before a gold medal match**

No later than sixty (60) minutes before the gold medal match the OC Protocol should provide ONS with the names of the medal presenter(s) and the accompanying person(s).

No later than thirty (30) minutes before the gold medal match, the output:

- Medal Presenters (N91B)

should be produced and distributed according to the ORIS distribution rules.

Late changes frequently occur shortly before the Victory Ceremonies. Any such changes should be communicated immediately by the OC Venue Protocol Manager to OC Technology, Sport Production and ONS.

Additionally, no later than thirty (30) minutes before the gold medal match, the output:

- Media All Stars (N98)

should be produced and distributed according to the ORIS distribution rules.

#### **2.3.1.8.2 After a gold medal match**

No later than five (5) minutes after approval of the results of the gold medal match, OC Technology should produce the outputs:

- Medallists (C92C)
- Medallists by Event (C93)
- Medal Standings (C95)

and distribute them according to the ORIS distribution rules.

There is no requirement for FINA verification of these outputs. However, should any correction be required to any previously issued output, the output will be reissued and marked as "REVISED", with the specific correction(s) indicated.

## **2.4 Common Sport Functions**

### **2.4.1 Official Communications**

The FINA TWPC may issue the output:

- Official Communication (C67)

to inform all clients about key decisions (e.g. schedule and results changes) or to communicate significant information that media and broadcasters should know.

If any such decision is made, the member of the FINA TWPC will, within the following five (5) minutes, complete the text of the decisions made on the appropriate form. The following information should be included:

- Who made the decision
- The event and/or player and/or team affected
- The date and time of the decision
- The text of the decision
- The affected area (results, schedule or other)

OC Technology will receive the form, enter it into the OC computer system and print a copy of the output "Official Communication" (C67) within two (2) minutes.

As soon as the member of the FINA Press Commission or the designated person has authorised the copy, it will be distributed immediately according to the ORIS distribution rules. All affected outputs should be updated and republished as "REVISED" as soon as possible. If the Results Book has already been produced, an updated version should be published.

An appropriate form is included in Appendix D of this document.

Note: If an "Official Communication" (C67) affects a Games stakeholder or partner, they should be consulted before releasing the output for distribution.

### **2.4.2 Sport Communications**

The output:

- Sport Communication (C68)

should be used to inform a sport specific audience about information or decisions from FINA, the IOC and/or the OC Competition Management (e.g. reminders, sport information, etc.).

The principles for the production of this output are similar to those described for the output "Official Communication" (C67). Paper distribution is limited to the venue, the Sport Information Desk at the athletes' village and in INFO.

## **2.5 Exceptional Situations Handling**

For any of the following exceptional situations, FINA may request production of the output:

- Official Communication (C67)

and will provide the appropriate text to be used.

### **2.5.1 Schedule Changes**

The following schedule status options are applicable to an event or event unit (match):

#### **2.5.1.1 Delayed**

A delay may occur if a match does not start as scheduled, but should start within the current ticketing session.

The new start time is unknown. If the delay exceeds the current ticketing session, the status will be changed to postponed, rescheduled or cancelled.

#### **2.5.1.2 Postponed**

A match did not start as scheduled and has been postponed to a later ticketing session. The new date and start time is unknown. The status will subsequently be changed to rescheduled or cancelled.

If an interrupted match cannot be resumed within the current ticketing session and the new date and start time is unknown, the status will be changed to postponed. The status will subsequently be changed to rescheduled or cancelled.

#### **2.5.1.3 Interrupted**

A match may be interrupted if it is stopped after the start.

The time of resumption is unknown. If the match cannot be completed within the current ticketing session, the status will be changed to postponed, rescheduled or cancelled.

For additional actions see chapter 2.5.2.2 "Interruption of a match".

#### **2.5.1.4 Rescheduled**

A match may be rescheduled if it cannot be held at the originally scheduled start date/time.

The new date and start time are known. If it is impossible to reschedule a session or phase of competition within a certain time frame, the status may be changed to cancelled.

For additional actions see chapter 2.5.2.3 "Rescheduling of a match".

#### **2.5.1.5 Cancelled**

A match which cannot be rescheduled prior to the Closing Ceremony of the Olympic Games is cancelled.

In such a case the IOC and FINA will decide what effect the situation would have on the tournament and what actions should be taken.

## **2.5.2 Competition Related**

### **2.5.2.1 Tie-breakers**

#### **2.5.2.1.1 Ties in the Preliminary Round**

If two or more teams are tied in a group (unbreakable tie after applying the FINA rules) after the last day of the preliminary round, the shoot out competition of the tied teams will take place on the next day (free day), or according to the decision of the FINA TWPC Commission.

The coaches of the teams will be requested to nominate five players and a goalkeeper to participate in the penalty shoot out.

The five players nominated must be listed in the order in which they will shoot; this order cannot be changed.

The shots will be taken alternately at either end of the pool, unless the conditions are deemed to be unequal.

The first team to shoot will be determined by a coin toss.

If the teams remain tied after completion of the initial five penalty shots, the same five players will then take alternate shots until one team misses and the other scores.

If three or more teams are involved, each team will shoot five penalties against every other team, alternating on each shot. The order of the teams and the first shot will be determined by a draw. The PSO will be repeated until all ties are broken.

Before the penalty shoot out competition, the FINA TWPC will provide the referees with the output:

- Penalty Shoot Out Form (C65)

The referees will complete the form with the team officials. After completing and signing the output the referees will return it to the FINA TWPC Delegate. The copy of Penalty Shoot Out Form (C65), filled in with the cap numbers, names and order of shooting for each shoot out competition, will be provided to OC Technology before the start of the shoot out.

After the results of each penalty shoot out competition are approved the output:

- Penalty Shoot Out Competition (C73B)

will be printed and distributed by OC Technology, according to the ORIS distribution rules.

After the results of the last penalty shoot out competition are approved the outputs:

- Tournament Summary (C76)

will be printed and distributed by OC Technology, according to the ORIS distribution rules.

The results of a penalty shoot out competition will not be taken into consideration for the purposes of statistics calculation.

#### **2.5.2.1.2 Ties in the Finals**

If a match in any Final remains tied at the end of regular match time, a penalty shoot out competition will be held immediately following the end of match.

The coaches of the teams will be requested to nominate five players and a goalkeeper who will participate in the penalty shoot out.

The five players nominated must be listed in the order in which they will shoot; this order cannot be changed.

Players excluded from the game are not eligible to participate in a penalty shoot out competition.

The shots will be taken alternately at either end of the pool.

The first team to shoot will be determined by a coin toss.

Before the penalty shoot out competition, the FINA TWPC will provide the referees with the output:

- Penalty Shoot Out Form (C65)

The referees will complete the form with the team officials. After completing and signing the output the referees will return it to the FINA TWPC Delegate. The copy of Penalty Shoot Out Form (C65), filled in with the cap numbers, names and order of shooting, will be provided to OC Technology before the start of the shoot out.

If the teams remain tied following the completion of the initial five penalty shots, the same five players will then take alternate shots until one team misses and the other scores.

The results of a penalty shoot out will not be taken into consideration for the purposes of statistics calculation.

## **2.5.2.2 Interruption of a match**

### **2.5.2.2.1 Interruption of a match due to technical problems at the venue**

A referee may interrupt a match for a short period of time due to technical problems at the venue (e.g. lighting problems), etc. The match should resume as soon as possible, after normal conditions have been re-established so that the match can be completed.

The match interruption will be communicated immediately through the INFO ticker tape.

### **2.5.2.2.2 Interruption of a match due to a technical error**

A referee may interrupt a match due to a technical error (error of referee, table, etc.). The match should resume from the point at which the technical error occurred. All results information maintained on the FINA official score sheet (except for exclusions due to misconduct and penalties due to brutality) and statistics, will be rolled back to the moment before the technical error occurred.

The match interruption will be communicated immediately through the INFO ticker tape.

## **2.5.2.3 Rescheduling of a match**

The FINA TWPC Commission may decide to reschedule either a scheduled match, or a match which has already started (running or interrupted). Should this occur, the OC computer system must be able to handle any possible FINA decisions:

- Resumption of the match from the point at which it was stopped
- Replaying the entire match from the beginning

The outputs "Competition Schedule" (C08) and "Daily Schedule" (C58) should be updated with the new date and time for the rescheduled match(es) and INFO should indicate the status of the match(es) as "Rescheduled".

The output "Start List" (C51) should be reissued as "REVISED".

If FINA decided to replay the entire match from the beginning, the outputs:

- Results (C73A)
- Play by Play (C69)

must be removed from INFO.

## **2.5.2.4 Player suspension**

For a player suspended for one or more matches the following actions should be taken:

- Start List (C51) - The player should appear at the bottom of the list, with an "S" in place of the cap number. An explanation (free text note) of the suspension should be displayed.
- Results (C73A) and Play by Play (C69) - The player should appear at the bottom of the list, with an "S" in place of the cap number and without any match data.
- Cumulative Statistics (C84A), Individual Statistics (C85A), Individual Statistics - Leading Scorers (C85B) and Goalkeeper Statistics (C85C) - The tournament statistics for the player should be maintained and reported appropriately for the duration of the tournament.

## **2.5.2.5 Disciplinary actions against team officials**

A team official may be suspended for one or more matches, or may be disqualified from the entire tournament. The OC Technology results system must accomplish the following:

The following actions should be taken in the case of the suspension:

- Start List (C51), Play by Play (C69) - The suspended official should not appear at the output. An explanation (free text note) of the suspension should be displayed.

The following actions should be taken in the case of the disqualification:

- Team Roster (C33) - The disqualified official should be removed from the output. An explanation (free text note) of the disqualification should be displayed.

- Start List (C51), Play by Play (C69) - The disqualified official should not appear at the output. An explanation (free text note) of the disqualification should be displayed.

## **2.5.3 Disqualifications**

### **2.5.3.1 Player disqualification**

A player may be disqualified from the tournament as a result of unsportsmanlike behaviour, infringement of major recognised sport ethics rules (e.g. tested positive for drugs) or a breach of other FINA rules. For players disqualified from the tournament the following actions should be taken:

- Team Roster (C33) - The disqualified player should be shown at the bottom of the list with "DSQ" in the place of the cap number. A "REVISED" stamp should be displayed as well as an explanation (free text note) of the disqualification.
- Start List (C51), Results (C73A) and Play by Play (C69) - From this point on, the player should not appear in these outputs.
- Cumulative Statistics (C84A) - The tournament statistics for the disqualified player should be maintained. The player should be shown at the bottom of the list with "DSQ" in the place of the cap number. An explanation (free text note) of the disqualification should be displayed.

The disqualified player should not appear on any of the following outputs:

- Individual Statistics (C85A)
- Individual Statistics - Leading Scorers (C85B)
- Goalkeeper Statistics (C85C)

and additionally if the disqualified player was among medallists:

- Medallists (Team) (C92C)
- Medallists by Event (C93)

All of the above outputs should be updated and distributed as appropriate.

### **2.5.3.2 Team disqualification**

A team can be disqualified from the tournament as a result of infringement of major recognised sport ethics and rules (e.g. more than one team member tested positive for drugs) or due to a breach of other FINA rules.

If a team is disqualified from the tournament, the action that must be taken by the OC Technology results system is different, depending on the point of progression of the tournament at which the disqualification occurs.

#### **2.5.3.2.1 Team disqualification during the preliminary round**

If a team is disqualified during or after the preliminary round but before any matches in the finals have been played:

- All the preliminary round matches of the disqualified team will be lost by forfeit (0-5), unless the actual goal score was greater. This result will be considered only for the group ranking, and will not be considered for statistics calculation.
- The team and player statistics for all matches involving the disqualified team will be deleted.
- The Team Roster (C33), Start List (C51), Results (C73A) and Play by Play (C69) for all matches played and Cumulative statistics (C84A) for the disqualified team will be removed from INFO.
- All "N" related outputs of matches already played must be updated and redistributed.
- Tournament Summary (C76) and Cumulative Statistics (C84A) (for the remaining teams in the same group as the disqualified team), Overall Team Statistics (C84B), Team Statistics (C84C), Individual Statistics (C85A), Individual Statistics - Leading Scorers (C85B) and Goalkeeper Statistics (C85C) are recalculated (removing the statistics for all individual players in the disqualified team and for the disqualified team). A "REVISED" stamp should be displayed as well as an explanation (free text note) of the disqualification.

- The disqualified team will be listed last without a rank and with "DSQ" in the output Tournament Summary (C76). An explanation (free text note) of the disqualification should be displayed.
- The outputs Competition Schedule (C08) and Daily Schedule (C58) will be updated accordingly.

The start of the finals is defined as the time after which it is no longer possible to change the quarterfinals' matches (e.g. the classification 5th/8th matches have started, no teams have been informed, etc.) The FINA Bureau will define this time.

#### **2.5.3.2.2 Team disqualification during the finals**

If a team is disqualified during the finals:

- The Tournament Summary (C76) will be reissued showing the result of the finals match of a disqualified team as a forfeited (0-5) loss. A note describing the disqualification should be added to the bottom of the page. The result will not be considered for statistics calculation.
- A disqualified team should be shown at the bottom of the final standing without a rank and with "DSQ" following the NOC. The finals match of the disqualified team will not take place. The designation of all remaining matches will be adjusted accordingly
- The output Daily Schedule (C58) will be updated accordingly.
- The Start List (C51), Results (C73A) and Play by Play (C69) of the match played by the disqualified team will be removed from INFO.
- The Team Roster (C33) for the disqualified team will be removed from INFO.
- All "N" related outputs of the match must be updated and redistributed.
- Cumulative Statistics (C84A) - The team statistics and statistics for players on the team will be maintained. An explanation (free text note) of the disqualification should be displayed.
- Overall Team Statistics (C84B) and Team Statistics (C84C) - The team statistics will not be maintained. The disqualified team will be removed from all statistics. An explanation (free text note) of the disqualification should be displayed.
- Players from the disqualified team should no longer show up in any of the outputs: Individual Statistics (C85A), Individual Statistics - Leading Scorers (C85B) and Goalkeeper Statistics (C85C)
- If a disqualified team was scheduled to play a medal match, the FINA TWPC Commission will replace the disqualified team by its opponent from the previous round to ensure that the medal matches are played

If the disqualified team was among medallists, the disqualified team should not appear on any of the following outputs:

- Medallists (Team) (C92C)
- Medallists by Event (C93)
- Medal Standings (C95)

All of the above outputs should be updated and distributed as appropriate.

#### **2.5.3.3 Disqualification after an event and up to three days after Closing Ceremony**

This three (3) day period corresponds to the time for which the Court of Arbitration for Sport remains in the host city after the Games, and is available to pronounce on a disqualification in case of appeal.

Up to this deadline, OC Technology will update all results as required. All updated outputs should be approved by the FINA TWPC Commission before distribution.

#### **2.5.3.4 Disqualification more than three days after Closing Ceremony**

Starting from the 4<sup>th</sup> day after the Games Closing Ceremony, FINA will become responsible for updating the results if necessary. Disqualifications may come from either the IOC or FINA. FINA is responsible for providing the updated results to the IOC.

#### **2.5.4 Communication in case of disqualification by the IOC Disciplinary Commission**

If an athlete or a team is disqualified by the IOC Disciplinary Commission after the results of an event have been made official and distributed and up to three (3) days (inclusive) after the Games Closing Ceremony, the IOC Disciplinary Commission will communicate its decision through the IOC official communication channels (press release and publication on [www.olympic.org](http://www.olympic.org)).

The athlete/team, the athlete's/team's NOC, FINA, OC Competition Management and OC Technology will be informed following the established IOC procedure.

The FINA TWPC Commission, or the designated person, should, together with OC Technology, produce an "Official Communication" (C67) explaining that results have been updated according to the IOC Disciplinary Commission decision.

The sample text to be used in this Official Communication (C67) is detailed in Appendix D of this document (For athlete: Subtitle: I, Summary: 9, Issued by: I, Further information: iv. For team: Subtitle: J, Summary: 10, Issued by: I, Further information: iv).

As soon as the decision for disqualification is made public by the IOC, the following procedures should be followed:

- ONS should copy the IOC press release and paste it without any modifications into the output "IOC News" (N90C) and publish it in INFO
- As soon as the FINA TWPC Commission or the designated person, has authorised its release, the output "Official Communication" (C67) will be distributed according to the ORIS distribution rules
- OC Technology will update and republish all affected outputs with a "REVISED" stamp and a free text note explaining the disqualification

Since such a decision can occur at any time, and publication of accurate information is extremely time critical, it is vital that the FINA TWPC Commission or the designated person, is available and able to communicate with the OC Competition Management, OC Technology and the IOC Head of ORIS at all times. This includes the period before the Games start, the period after the Water Polo competition ends, and the period after the Games end (up to three (3) days after the Closing Ceremony). Travel by the FINA TWPC Commission during those periods before or after the Games may require that a designated person be available to cover this responsibility.

**Note: Authors of this ORIS document do not imply that this is a complete list of exceptional situations that could occur before, during or after the competition. The OC and their technology suppliers are responsible for researching any missing information in the relevant FINA and/or IOC documents and for gaining and analysing experience from other competitions.**

### **2.6 Reissuing Outputs**

There are two conditions for reissuing an output:

- A new version of a previously distributed output is produced as a regular case: no stamp is required. This applies to the following outputs:
  - Tournament Summary (C76)
  - Cumulative Statistics (C84A)
  - Overall Team Statistics (C84B)
  - Team Statistics (C84C)
  - Individual Statistics (C85A)
  - Individual Statistics - Leading Scorers (C85B)
  - Goalkeeper Statistics (C85C)
  - Medallists (C92C)
  - Medallists by Event (C93)
  - Medal Standings (C95)

- A new version of a previously distributed output is produced due to a change of data: a "REVISED" stamp is required, including the date and time of output creation. The reason for the revision must be explained as a note (free text) at the bottom of the last page of the output.

For outputs which need to be reissued with a "REVISED" stamp and have an "at time" in the heading, the following rules will apply:

- If an error needs to be corrected (e.g. data entry error), the same "at time" should be kept as used in the originally released version of this output
- If an update needs to be made based on new information received (e.g. data change), the "at time" should be adjusted to the time at which this new information was provided

Note: The outputs "Official Communication" (C67) or "Sport Communication" (C68) will not be issued with a "REVISED" stamp. If a C67 or C68 needs to be corrected, a new output (with a new item number) should be produced.

## 2.7 Results Book

The Results Book should contain the documents below, in the following order:

- Water Polo cover page
- Version History (only if more than one version of the Results Book is produced)
- Competition Format and Rules (N02)

For each of the FINA events (men, then women):

- Medallists (C92C)
- Tournament Summary (C76)
- Results (C73A) (in the match number order,  
if PSO competition to determine group ranking take place, the reports Penalty Shoot Out Competition (C73B) will be placed after the last match of preliminary round - after match number 30 for men and after the match number 12 for women)
- Overall Team Statistics (C84B)
- Team Statistics (C84C)
- Individual Statistics (C85A)
- Individual Statistics - Leading Scorers (C85B)
- Goalkeeper Statistics (C85C)
- For each team (in alphabetical order by NOC code)
  - Cumulative Statistics (C84A)
  - Team Roster (C33)
- Competition Officials (C35)
- Official Communication (C67)

All outputs to be included in the Results Book will be the last version produced. If any included output has been reissued as revised it will show the "REVISED" stamp.

Navigation within the Results Book should be facilitated by the use of bookmarks.

Results Books must be clearly identified with version number and date and time of production. If more than one version of the Results Book is produced, the changes should be described in the Version History.

The OC will produce the Results Book electronically, in PDF format, and make it available for download no later than one (1) day after the Water Polo competition has finished.

This Results Book will be made available to at least the following parties:

- The IOC
- FINA
- All NOCs
- Accredited media

## **3 News Service and Background Information**

Data for all Biographies and Historical Results will be supplied by the IOC to the OC.

The IOC has contracted this data collection, integration and delivery to a third party provider. However, the IOC retains full responsibility for this process.

The schedule for delivery of these data is defined by contract. Together with the third party provider, the OC will be responsible for the testing of the transfer mechanism prior to the Test Event, and during Homologation Test. Transfer mechanisms are subject to IOC approval.

The OC and the IOC, together or in parallel, will undertake data quality testing at certain key points in the build-up to the Games.

FINA is currently not maintaining biographies but agrees to supply historical data in their possession in accordance with a schedule agreed between the parties.

Checking and updating of data from FINA and adding missing data shall remain the provider's sole responsibility.

The delivery schedules will be agreed between FINA and the third party provider. Schedules may be different depending on the type of data.

There is no requirement for data validation by FINA.

The provider will update data after final delivery as required (corrections, information updates, etc.). Updates should be limited to one (1) delivery per day, and should be made outside of competition hours, except in case of error.

The IOC will act as a facilitator between FINA, the OC and the provider.

Before the Games, and within three (3) months following the Closing Ceremony, the IOC will make this data available to FINA and all NOCs, in an agreed format.

### **3.1 Historical Results**

The following historical data outputs will be available in INFO when it goes live:

- Medallists from previous Olympic Games (N10)
- Medals by NOC (N11)
- Placing by NOC (N13)
- Multi-Medallists (N15)
- Results in Last Olympic Cycle (N17A)
- Individual Achievements / Records (N18A)
- Team Achievements / Records (N18B)
- Head to Head (N62)

### **3.2 Biographies and Profiles**

The following biography and profile outputs will be available in INFO when it goes live:

- Athlete Biography (N20)
- Coach Biography (N21)
- Team Profile (N22)
- Competition Officials Biography (N23)
- NOC Profile (N24)

## **3.3 Facts and Figures**

### **3.3.1 Water Polo Background Information**

Data for the Water Polo background information will be developed by ONS, in cooperation with the OC Competition Management and the FINA Executive Director, or designated person, well in advance of the Games. This process must be initiated sufficiently early so that there is adequate time to ensure that data are complete and accurate, and they will then be entered into the OC computer system. This procedure should be completed no later than one (1) month before the Games.

OC Technology will use these data to prepare the outputs:

- Facts and Figures - History (N86A)
- Facts and Figures - FINA - Federation Facts (N86B)
- Facts and Figures - Qualification Criteria (N86C)

These outputs will first become available on the day that INFO goes live and will be distributed according to the ORIS distribution rules.

Should any of the data change, the FINA Executive Director, or designated person, will immediately inform ONS who will update the information within one (1) working day.

### **3.3.2 Technical Background Information**

Technical background information will be developed by ONS, in cooperation with the OC Competition Management and the FINA Executive Director, or designated person, well in advance of the Games. This process must be initiated sufficiently early so that there is adequate time to ensure that data are complete and accurate, and they will then be entered into the OC computer system. This procedure should be completed no later than one (1) month before the Games.

OC Technology will use these data to prepare the outputs:

- Competition Format and Rules (N02)
- Facts and Figures - Facility Description (N86D)
- Facts and Figures - Media Information (N86E)

and will send them to the FINA Executive Director, or designated person, for verification.

These outputs will first become available on the day that INFO goes live and will be distributed according to the ORIS distribution rules.

Should any of the data change, ONS in consultation with the FINA Executive Director, or designated person, will update the information within one (1) working day.

## **3.4 News**

There are potentially many different types of information produced under the category of "News". News items are generated during the Games by the Olympic News Service (ONS) at each venue and from the Main Press Centre.

To guarantee continuity news items must be assigned a sequential number.

### **3.4.1 Pre-competition News**

#### **3.4.1.1 Previews**

Since many journalists at the Games cover sports in which they may have limited experience, Sport Previews and Daily Previews can be extremely helpful for them.

No later than four (4) days before the first day of competition, the ORIS Water Polo Working Group recommends that ONS at the Water Polo venue produces the output:

- Sport Preview (N89)

and every evening for the following day, the output:

- Daily Preview (N89)

and the evening before the last day of the preliminary round, the output:

- Daily Preview - Progression (N89)

The daily previews should summarise the next day's activities for a discipline, focusing on the most newsworthy elements.

### **3.4.2 News During and After Competition**

Media covering Water Polo events remotely will need to receive information supplementing the results. ORIS recommends that ONS prepare the outputs described below.

#### **3.4.2.1 Flash quotes**

Throughout the Games ONS should produce quotes from athletes, coaches, medallists and any surprise performances in the output:

- Flash Quotes (N87A)

This output must be produced and distributed within fifteen (15) minutes after the quotes are taken.

A selection of the best quotes of each day of the Games should be produced by ONS in the output:

- Quotes of the Day (N87B)

and distributed according to the ORIS distribution rules.

The English version of flash quotes needs to be distributed immediately, without waiting for translation into any other language.

Note: ONS should plan in advance to ensure easy access for interviewers and interpretation services, if required.

#### **3.4.2.2 Press conference highlights**

ONS should produce newsworthy press conference highlights in the output:

- Press Conference Highlights (N88)

This output must be produced and distributed no later than thirty (30) minutes after the press conference.

#### **3.4.2.3 Reviews**

ONS should produce competition highlights in the outputs:

- Match Review (N89)
- Daily Review (N89)
- Sport Review (N89)

## **3.5 Media Communications**

Useful information (concerning press conferences, announcements, changes in opening or closing times of the Venue Press Centre, etc.) should be communicated to the media in the output:

- Media Communication (N90A)

General information considered by ONS to be newsworthy (e.g. visitors to the venue, dignitaries, detailed description of equipment used, interesting statistics such as the number and names of world champions competing and missing, etc.) should be communicated to the media in the output:

- News Article (N90B)

ONS should use the output:

- IOC News (N90C)

to publish statements made by the IOC.

# Section 1 - Printable Outputs

## 1 Introduction

This section of the document presents samples for all printable outputs.

There are two groups of outputs:

- Competition related (C outputs)
- News and Background related (N outputs)

ORIS defined outputs are available as PDFs and/or in screen format.

Every output that is printed from a PDF or screen format should be formatted so that it meets the ORIS requirements, including the Look and Feel defined by the OC.

The basic objective has been to make user-friendly samples and emphasis is placed on using as realistic as possible data. This is to ensure that the focus is on the necessary types of data rather than on the accuracy of data shown.

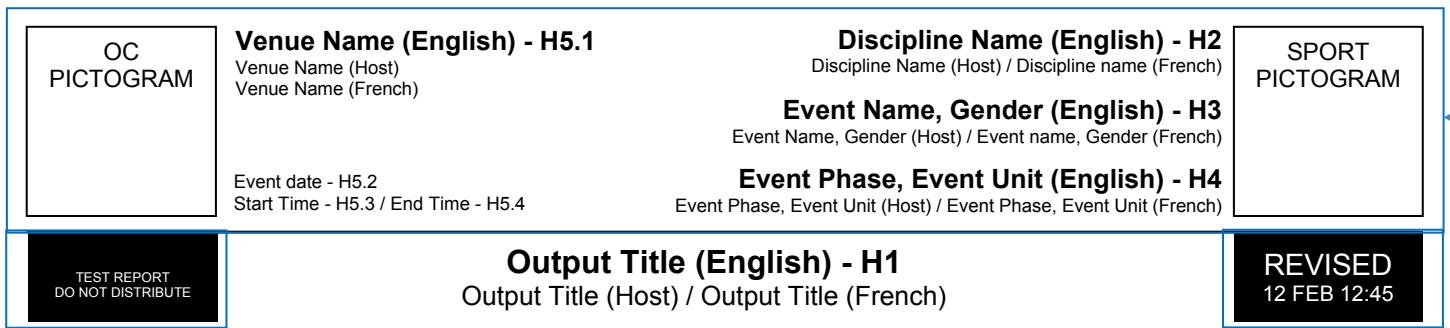
As it is impossible to find samples where all variations of data are used in the same output, in a number of samples some fields or data elements are missing. It should be **particularly noted** that schedule and quota data used in this document do **not** accurately reflect actual schedules and quotas.

Bearing this in mind, **samples should not be used as a reference for complete output definition**, including all possible data variations. All possible data elements and values are included in the data matrix. In all cases the **IF rules should be considered as the primary source** for data processing.

A detailed explanation of the structure of the output samples, description table and data matrix can be found in the "Look & Structure" output.

Rules for Data Formats and Presentation are described in the Appendix C.

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As of dd MMM yyyy at HH:MM - H6

This is a standard sample to illustrate possible positions of the output header data, stamps and footer.  
It is the responsibility of the OC to define the actual look of the printed outputs (separate document).

## Output body

### Content information:

The content for this part of the output is defined in each appropriate ORIS output.  
The requirements set in ORIS need to be met.

### Technical information:

All possible values for this part of the output are defined in the data matrix of each output.

Depending on the ORIS requirements for each output, an appropriate Note and/or a Legend may be included

The two free text lines are reserved for content related information e.g. explanations of IRMs, reason for a revised output, etc.

#### Note:

Text

#### Legend:

code definition

code definition

Free text note line 1

Free text note line 2

Report Identifier

Report Creation Date and Time

Page x / y

Sponsor Logo

Sponsor Logo

Sponsor Logo

## L&S - Look and Structure of Outputs

### Description table

The description table gives an overview of output specific requirements and offers space for additional explanations.

Description	A brief description of the purpose of this output
Source	Defines the source of the information for this output. Possible sources are: OC Competition Management , OC Technology, International Federation, etc.
Sort by	Defines the sort criteria by which the content of the output is sorted. The list of criteria will be as long as required to accurately define the sort order. The sort criteria are presented as follows: 1 - Criterion 1 2 - Criterion 2 3 - Criterion 3, etc.
Page break	Defines page breaks into logical groups (if the output does not fit onto a single page)
Notes	Note with static text: if a static Note is required for this output
	Note with predefined text: if a Note with predefined text is required for this output. All possible texts and conditions of predefined Notes will be listed here.
	Free text: refers to "Appendix C - Rules for Data Formats and Presentation"
Legend	Shows all possible abbreviations which could occur in this output. It also indicates if the Legend needs to be positioned on each page of the output or only on the last page of the output. Sports with a large number of possible results codes may state "See Appendix C - Rules for Data Formats and Presentation" rather than listing all results codes here.
IRM rules	In most cases a reference to "See Appendix C - Rules for Data Formats and Presentation" is made here. If there are specific IRM rules for this output, they may be mentioned here.
Comments	Space for further explanations which cannot be included in the samples, in other rows of the description table above, or in the data matrix. These comments should support the users by giving extra information and explanations.

### Data matrix

The data matrix defines the required data items, and all possible values, needed in order to create the output. The data matrix follows the structure of the output in a logical order from the top to bottom and from the left to the right, wherever possible.

#### Columns

The column "Level" can be compared to the headings used for sections and subsections in a technical document:

"Levels" are ordered as follows:

- Whole integer levels (1, 2, 3, 4, etc.) represent a section heading. Each time a new section heading is required the next whole integer is used.
- Levels with two or more digits (1.1, 1.2.1, etc.) represent a subsection heading, or third level heading, etc., of the appropriate higher level heading (like a subsection heading in a technical document)
- The "(n)" in brackets after the level number indicates a "loop" for the values listed under that level or sublevel. Typically, data elements which are defined as "for each" have a level number containing an "(n)".

The column "Data Item" could be compared to the "section heading" (whole integer level numbers) with subsection headings (level numbers with decimal places).

The column "M/D" defines in general if that level is mandatory, desirable or not applicable/explanation only. The following main codes are used:

M	Mandatory
Ma	Mandatory - if applicable
Mc	Mandatory - required under conditions which are explained in the column for comments
D	Desirable - users found this information useful for their work and if an organiser can provide it, it would be appreciated but is not compulsory
Da	Desirable, but only if such data is available
Dc	Desirable under conditions which are explained in the column for comments

-- Not applicable / level explanation only

The column "Comments" includes all possible values of that level, additional conditions, explanations, etc.

## Organisation

The data matrix is basically divided into three parts:

- Header data
- Output body data
- Legend, Note and free text data

Note: some static elements (e.g. spelling "Start Time" in header or column titles) are not specifically listed in the data matrix. The data matrix only includes variable data fields.

### Header data levels

The header data elements are always defined in levels 1 to 6. These levels are always listed in each data matrix, regardless of the output requirements.

Output header example:



The corresponding data matrix levels are:

Level	Data Item	M/D	Comments
1	Output title (H1)	M	Text
2	Sport discipline (H2)	M	Text
3	Event/Gender (H3)	M	Standard FIS event name
4	Phase & event unit (H4)	Mc	Text - "Run 1" or "N Training" (N="1 <sup>st</sup> , 2 <sup>nd</sup> , 3 <sup>rd</sup> , etc.). (Applicable for DH only if split in 2 runs. N/A for SG).
5	Venue - date - start time - end time (H5)	--	
5.1	Venue name (H5.1)	M	Text
5.2	Event date (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	M	Time - in the format defined in the OC Look and Feel standard
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	As of date (H6)	--	NOT APPLICABLE

Note: the levels 5.1, 5.2, 5.3 and 5.4 are sublevels of the main level 5 "Venue - date - start time - end time (H5)" since they define values which belong to the same main level (same "topic").

## Output body data levels

The output body data elements are defined in levels 7 and higher. In these levels only output specific requirements are listed.

Output body data example (extract 1):

<b>Jury</b>		<b>Technical Data</b>		
TD FIS	KROGOLL Peter	GER		
Referee	SKAARDAL Atle	FIS		
Chief of Race	HOLLIDAY Bruce	CAN		
Start Referee	KLAMMER Herbert	ITA		
Finish Referee	PALOVICOVA Jana	SVK		

The corresponding data matrix levels are:

7 (n)	For each jury member	--	
7.1	Function	M	Text - Assistant referee is only applicable for DH and SG
7.2	Family name	M	Text
7.3	Given name	M	Text
7.4	NOC code	M	Standard IOC NOC code or "FIS"
<b>8</b>	<b>Technical data</b>	--	
8.1	Course name	M	Text
8.2	Start altitude	M	Numeric
8.3	Finish altitude	M	Numeric
8.4	Vertical drop	M	Numeric
8.5	Course length	Mc	Numeric (N/A for GS and SL).
8.6	Homologation number	M	Text

Note: the levels 7.1, 7.2, 7.3 and 7.4 are sublevels of the main level 7 "For each Jury member" since they define values which belong to the same main level (topic). The "(n)" indicates that the following levels are a "loop", i.e. that levels 7.1 to 7.4 need to be repeated for each jury member. Level 8 represents a new topic and therefore is numbered as the next main level (8). Levels 8.1 to 8.6 are then sublevels of the main level 8. For level 8, no "(n)" is required since each data only appears once.

Output body data example (extract 2):

**Number of Competitors: 86, Number of NOCs: 47**

Bib	FIS Code	Name	YB	NOC Code	Time
1	205993	<b>HOELZL Kathrin</b>	1984	GER	
2	205218	<b>REBENSBURG Viktoria</b>	1989	GER	
3	185140	<b>POUTAINEN Tanja</b>	1980	FIN	
4	55838	<b>ZETTEL Kathrin</b>	1986	AUT	

The corresponding data matrix levels are:

10	Number of competitors	M	Numeric
11	Number of NOCs	M	Numeric
<b>12 (n)</b>	<b>For each competitor</b>	--	
12.1	Bib number	M	Numeric
12.2	FIS code	M	Numeric
12.3	Family name	M	Text
12.4	Given name	M	Text
12.5	Year of birth	M	Year - in the format defined in the OC Look and Feel standard
12.6	NOC code	M	Standard IOC NOC code
12.7	Time	M	Space

Note: level 10 is a separate main level, only related to the "Number of competitors". Level 11 is the next main level, only related to the "Number of NOCs". Level 12 (n) is another main level, with the "(n)" indicating that the following levels 12.1 to 12.7 are a loop (data required for each competitor).

### Note, Legend, free text

The Note, Legend and free text elements are defined at the end of the data matrix. All these levels are always listed, regardless the output requirements.

Example:

<b>Note:</b>	FIS points are from "Special OWG List". FIS WCSL points include all the FIS World Cup races before the Olympic Games.					
<b>Legend:</b>						
DH	Downhill	<b>GS</b>	Giant Slalom	<b>SC</b>	Super Combined	<b>SG</b>
SL	Slalom	<b>WCSL</b>	Overall points	<b>YB</b>	Year of Birth	Super-G
The corresponding data matrix levels are:						
8	Note with static text		M	Text		
9 (n)	Note for each predefined text		--			
9.1	Predefined text		--	NOT APPLICABLE		
10 (n)	<b>Legend</b>		--			
10.1	Abbreviation	Mc	Code			
10.2	Description of abbreviation	Mc	Text			
11	Free text	Ma	Text			

Note: level 8 is a separate main level, only related to the "Note with static text". Level 10 (n) is the main level for the Legend information. The "(n)" is used to indicate a loop since each abbreviation (10.1) and the appropriate description (10.2) need to appear.

Note 2: usually the level "Note with static text" starts as a main level (full number). In special cases, where the Note and Legend should be presented after each output body data, this could be numbered as a sublevel, as part of a level with a loop "(n)".

### Stamps

There are two types of stamps. The exact position of these stamps is defined in the separate OC document.

- "Test Report" stamp: this stamp should ensure that no test data is mistaken for real Games data
- "Revised" stamp: if a new version of a previously distributed output is produced (excluding those outputs which are regularly updated and reissued, e.g. outputs containing brackets, statistics, ranking, etc.), it must be stamped "REVISED" including the date and time of output creation. The reason for the revision must be explained as a free text note at the bottom of the last page of the output.

The revised date and time in the stamp is the same date and time as in the output footer data ("Report Creation").

For initial releases stamps are not required.

### Output footer data

Each output produced at the Games has clear and unique information in the footer data. These requirements are not listed in the ORIS data matrix, but defined and explained in a separate OC document. In order to have the full overview of an output layout, these data are briefly explained here:

- The "Report Identifier" consists of a nine characters Results System Code (RSC), the ORIS output number (without leading "C" or "N") and the version number
- The "Report Creation" shows the date and time and when the output was created
- The "Page x/y" indicates the current page number (x), and the total number of pages (y), of the output

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**TRAINING SCHEDULE  
WATER POLO  
MEN**

As of 4 AUG 2016

**Competition Pool Julio de Lamare Aquatic Complex**

Date	Start Time	Estimated Finish Time	Teams	Media Access
FRI 27 JUL	7:30	9:00	HUN	Open
	12:00	13:30	GRE	Closed
	13:30	14:30	AUS	Closed
	19:00	20:30	ESP - CRO	Open
	20:30	22:00	AUS - USA	Open
SAT 28 JUL	12:00	13:30	RUS	Open
...	...	...	...	...
...	...	...	...	...
...	...	...	...	...

**Warm Up Pool Julio de Lamare Aquatic Complex**

Date	Start Time	Estimated Finish Time	Teams	Media Access
FRI 27 JUL	7:30	9:00	KAZ	Open
	12:00	13:30	SVK	Open
	13:30	15:00	USA	Open
	15:00	16:30	KAZ - NED	Open
	18:30	20:00	SRB	Open
	20:00	21:30	RUS	Closed
	21:30	22:30	SVK - GRE	Open
SAT 28 JUL	7:30	9:00	SVK	Open
	12:00	13:30	AUS	Open
	...	...	...	...
	...	...	...	...
...	...	...	...	...

## C07 - Training Schedule

Description	Detailed schedule of training times for each day
Source	FINA and OC Competition Management
Sort by	1 - Location 2 - Date 3 - Start time
Page break	Break at "Group = Date" on a new page with repeated output headings and column headings
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	Each day should be separated by a blank line.  The printable version of this output should follow the ORIS requirements. There may be slight differences with the INFO screen presentation (e.g. hyperlinks, direct access to other outputs, etc.).

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each location</b>	--	
7.1	Location	M	Text
7.2 (n)	For each day	--	
7.2.1	Date	M	Date - in the format defined in the OC Look and Feel standard
7.2.2 (n)	For each training session during the day	--	
7.2.2.1	Start time	M	Time - in the format defined in the OC Look and Feel standard or text
7.2.2.2	Estimated finish time	M	Time - in the format defined in the OC Look and Feel standard or "-" if unknown
7.2.2.3	Teams	M	Text - general description of session
7.2.2.4	Media access	M	Text - "Open" or "Closed"
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

**COMPETITION SCHEDULE**  
**WATER POLO**  
**MEN**

**As of 29 JUL 2016**

Date	Start Time	Estimated Finish Time	Teams	Phase	Match No.	Location
SUN 7 AUG	11:00	12:20	NED - SRB	Preliminary Round - Group A	1	Julio de Lamare Aquatic Complex
	12:40	14:00	HUN - RUS	Preliminary Round - Group A	2	Julio de Lamare Aquatic Complex
	15:00	16:20	CRO - GRE	Preliminary Round - Group B	3	Julio de Lamare Aquatic Complex
	16:40	18:00	ESP - GER	Preliminary Round - Group A	4	Julio de Lamare Aquatic Complex
	18:20	19:40	UKR - ROU	Preliminary Round - Group B	5	Julio de Lamare Aquatic Complex
	20:00	21:20	ITA - USA	Preliminary Round - Group B	6	Julio de Lamare Aquatic Complex
TUE 9 AUG	11:00	12:20	SRB - RUS	Preliminary Round - Group A	7	Julio de Lamare Aquatic Complex
	12:40	14:00	GER - HUN	Preliminary Round - Group A	8	Julio de Lamare Aquatic Complex
	15:00	16:20	ROU - CRO	Preliminary Round - Group B	9	Julio de Lamare Aquatic Complex
	16:40	18:00	NED - ESP	Preliminary Round - Group A	10	Julio de Lamare Aquatic Complex
	18:20	19:40	ITA - UKR	Preliminary Round - Group B	11	Julio de Lamare Aquatic Complex
	20:00	21:20	USA - GRE	Preliminary Round - Group B	12	Julio de Lamare Aquatic Complex
THU 11 AUG	11:00	12:20	RUS - GER	Preliminary Round - Group A	13	Julio de Lamare Aquatic Complex
	12:40	14:00	ESP - SRB	Preliminary Round - Group A	14	Julio de Lamare Aquatic Complex
	15:00	16:20	GRE - ROU	Preliminary Round - Group B	15	Julio de Lamare Aquatic Complex
	16:40	18:00	HUN - NED	Preliminary Round - Group A	16	Julio de Lamare Aquatic Complex
	18:20	19:40	CRO - ITA	Preliminary Round - Group B	17	Julio de Lamare Aquatic Complex
	20:00	21:20	UKR - USA	Preliminary Round - Group B	18	Julio de Lamare Aquatic Complex
SAT 13 AUG	11:00	12:20	SRB - GER	Preliminary Round - Group A	19	Julio de Lamare Aquatic Complex
	12:40	14:00	NED - RUS	Preliminary Round - Group A	20	Julio de Lamare Aquatic Complex
	15:00	16:20	ITA - GRE	Preliminary Round - Group B	21	Julio de Lamare Aquatic Complex
	16:40	18:00	ESP - HUN	Preliminary Round - Group A	22	Julio de Lamare Aquatic Complex
	18:20	19:40	UKR - CRO	Preliminary Round - Group B	23	Julio de Lamare Aquatic Complex
	20:00	21:20	USA - ROU	Preliminary Round - Group B	24	Julio de Lamare Aquatic Complex
MON 15 AUG	11:00	12:20	HUN - SRB	Preliminary Round - Group A	25	Julio de Lamare Aquatic Complex
	12:40	14:00	RUS - ESP	Preliminary Round - Group A	26	Julio de Lamare Aquatic Complex
	15:00	16:20	GRE - UKR	Preliminary Round - Group B	27	Julio de Lamare Aquatic Complex
	16:40	18:00	NED - GER	Preliminary Round - Group A	28	Julio de Lamare Aquatic Complex
	18:20	19:40	ITA - ROU	Preliminary Round - Group B	29	Julio de Lamare Aquatic Complex
	20:00	21:20	CRO - USA	Preliminary Round - Group B	30	Julio de Lamare Aquatic Complex
WED 17 AUG	15:00*	16:20	A1 - B4	Quarterfinal	31	Olympic Aquatics Stadium
	16:30*	17:50	A2 - B3	Quarterfinal	32	Olympic Aquatics Stadium
	19:00*	20:20	A3 - B2	Quarterfinal	33	Olympic Aquatics Stadium
	20:30*	21:50	A4 - B1	Quarterfinal	34	Olympic Aquatics Stadium
FRI 19 AUG	15:00*	16:20	Loser 31 - Loser 33	Classification 5th/8th	35	Olympic Aquatics Stadium
	16:30*	17:50	Loser 32 - Loser 34	Classification 5th/8th	36	Olympic Aquatics Stadium
	19:00*	20:20	Winner 31 - Winner 33	Semifinal	37	Olympic Aquatics Stadium
	20:30*	21:50	Winner 32 - Winner 34	Semifinal	38	Olympic Aquatics Stadium
SUN 21 AUG	13:00	14:20	Loser 35 - Loser 36	Classification 7th/8th	39	Olympic Aquatics Stadium
	15:00	16:20	Winner 35 - Winner 36	Classification 5th/6th	40	Olympic Aquatics Stadium
	16:30	17:50	Loser 37 - Loser 38	Bronze Medal Match	41	Olympic Aquatics Stadium
	18:00	19:20	Winner 37 - Winner 38	Gold Medal Match	42	Olympic Aquatics Stadium

**Note:**

Schedule subject to change. Please check INFO for any updates made during the day.

All start times with asterisk (\*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match A1 - B4).

**Legend:**

<b>Ax</b>	x (x=1-4) ranked team from group A	<b>Bx</b>	x (x=1-4) ranked team from group B	<b>No.</b>	Number
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## C08 - Competition Schedule

Description	Schedule of all competitions
Source	FINA and OC Competition Management
Sort by	1 - Date 2 - Match number
Page break	Break at "Group = Date" on a new page with repeated output headings and column headings
Notes	<p>Note with static text: See sample  Text "Schedule subject to change. Please check INFO for any updates made during the day." is for PDF only.</p> <p>Note with predefined text: None</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	<p>Use the following description for abbreviations which appear in the output:  Ax - x (x=1-4) ranked team from group A  Bx - x (x=1-4) ranked team from group B  No. - Number</p> <p>To be displayed at the bottom of the page.</p>
IRM rules	None
Comments	<p>Each day should be separated by a blank line.</p> <p>This output defines the requirements for the PDF version.</p> <p>Team group rank code: A1 - 1<sup>st</sup> in Group A, A2 - 2<sup>nd</sup> in Group A, A3 - 3<sup>rd</sup> in Group A, A4 - 4<sup>th</sup> in Group A, B1 - 1<sup>st</sup> in Group B, B2 - 2<sup>nd</sup> in Group B, B3 - 3<sup>rd</sup> in Group B and B4 - 4<sup>th</sup> in Group B.</p> <p>Retain team group rank code together with team NOC on schedule to show how teams qualified e.g. HUN (A2) - GRE (B3).</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each day</b>	--	
7.1	Date	M	Date - in the format defined in the OC Look and Feel standard
7.2 (n)	For each match during the day	--	
7.2.1	Start time	M	Time - in the format defined in the OC Look and Feel standard
7.2.2	Start time indicator	Mc	Code - "*" if start times will be associated with the FINA agreed match scheduling
7.2.3	Estimated finish time	M	Time - in the format defined in the OC Look and Feel standard or "-" if unknown
7.2.4	Teams	--	
7.2.5.1	Home team	M	Standard IOC NOC code, team group rank code (see comments) or text - "Loser 31", "Winner 36", ...
7.2.5.2	Visiting team	M	Standard IOC NOC code, team group rank code (see comments) or text - "Loser 32", "Winner 37", ...
7.2.6	Phase name	M	Standard FINA phase and/or event unit name
7.2.7	Match number	M	Numeric
7.2.8	Location	M	Text
8	<b>Note with static text</b>	M	Text

Level	Data Item	M/D	Comments
<b>9 (n)</b>	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
<b>10 (n)</b>	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
<b>11</b>	<b>Free text</b>	Ma	Text

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**TEAM ENTRIES**  
**WATER POLO**  
**MEN**

As of 29 JUN 2016

AUS - Australia

Name	Status	Date of Birth	Height m / ft in	Weight kg / lbs	Playing position	L/R	Club	OG/ Goals	Int. Matches Played
BEADSWORTH Jamie	ENT	11 JUN 1985	1.93 / 6'4"	110 / 243	Centre forward	R	Fremantle, Perth, WA (AUS)	1/0	77
CAMPBELL Richie	ENT	18 SEP 1987	1.93 / 6'4"	92 / 203	Centre back	R	CN Barcelona, Barcelona (ESP)	-	34
FIGLIOLI Pietro	ENT	29 MAY 1984	1.90 / 6'3"	94 / 207	Driver	R	Chiavari Nuok, Chiavari (ITA)	2/20	141
FRANKLIN Trent	ENT	12 FEB 1979	1.84 / 6'0"	83 / 183	Driver	L	Sydney ONI, Sydney, NSW (AUS)	2/15	206
HOWDEN Rhys	ENT	2 APR 1987	1.88 / 6'2"	78 / 172	Driver	R	Brisbane Barras, Brisbane, QLD (AUS)	1/0	34
MAITLAND Robert	ENT	4 SEP 1983	1.90 / 6'3"	95 / 209	Centre back	R	CN Mediferrow, Barcelona (ESP)	1/0	95
MARTIN Anthony	ENT	22 MAR 1985	1.92 / 6'4"	94 / 207	Driver	R	KFC Breakers, Brisbane, QLD (AUS)	1/0	75
McGREGOR Sam	ENT	12 AUG 1984	1.92 / 6'4"	95 / 209	Centre back	R	CN Afccrcon, Macbid (ESP)	2/10	137
NEESHAM Tim	ENT	20 OCT 1979	1.84 / 6'0"	86 / 190	Driver	L	FRE Mantle, Perth, WA (AUS)	3/15	203
STANTON James	ENT	21 JUL 1983	1.98 / 6'6"	93 / 205	Goalkeeper	R	CN Noyarra, Barcelona (ESP)	2/0	114
STERK Rafael	ENT	27 JAN 1978	1.85 / 6'1"	85 / 187	Goalkeeper	B	KFC Breakers, Brisbane, QLD (AUS)	3/0	155
WHALAN Thomas	ENT	13 OCT 1980	1.94 / 6'4"	89 / 196	Driver	R	Savona, Savona (ITA)	3/22	238
WOODS Gavin	ENT	1 MAR 1978	1.99 / 6'6"	95 / 209	Centre forward	R	Balmain Tigers, Sydney, NSW (AUS)	3/16	258
...	...	...	...	...	...	...	...	...	...
...	...	...	...	...	...	...	...	...	...
...	...	...	...	...	...	...	...	...	...
...	...	...	...	...	...	...	...	...	...

<b>Head Coach</b>	FOX John
<b>Official</b>	DENIS Eddie
<b>Official</b>	GRACE Bryant (NZL)
<b>Official</b>	HARRISON Chris
<b>Official</b>	HUBBARD Mark
<b>Official</b>	STANFORD Andrew

**Note:**

This list is updated after each Delegation Registration Meeting (DRM).  
Athletes with status "ENT" are potential participants at the Games, but have not yet been confirmed by their National Olympic Committee.  
Athletes with status "CNF" are confirmed by their National Olympic Committee as participants at the Games.  
Number of international matches played, include only FINA and Continental Competitions matches (friendly matches not included).

**Legend:**

<b>B</b>	Both	<b>CNF</b>	Confirmed	<b>ENT</b>	Entered	<b>Int.</b>	International
<b>L</b>	Left	<b>L/R</b>	Handedness	<b>OG/Goals</b>	Participation and goals scored in Olympic Games		
<b>R</b>	Right						

## C31T - Team Entries

Description	List of all potential and confirmed athletes and team officials for the Games by NOC
Source	Sport Entries and Qualification
Sort by	1 - NOC code Within athletes: 1 - Family name 2 - Given name Within team officials: 1 - Function (see sample) 2 - Family name 3 - Given name
Page break	Break at "Condition = NOC code" on a new page with repeated output headings and column headings. Within "NOC code" - not controlled on a new page with repeated output headings and column headings.
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: "--" - Personal data protection B - Both CNF - Confirmed ENT - Entered Int. - International L - Left L/R - Handedness OG/Goals - Participation and goals scored in Olympic Games R - Right  To be displayed at the bottom of the last page.
IRM rules	None
Comments	This output is used to collect and verify athlete data for all potential and confirmed athletes and updated after each Delegation Registration Meeting (DRM) for Water Polo. This data will be used to prepare the team roster (output C33).

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each NOC</b>	--	
7.1	NOC code	M	Standard IOC NOC code
7.2	NOC	M	Standard IOC NOC name
7.3 (n)	For each athlete	--	
7.3.1	Family name	M	Text
7.3.2	Given name	M	Text
7.3.3	Status	M	Code - "CNF" or "ENT"
7.3.4	Date of birth	M	Date - in the format defined in the OC Look and Feel standard
7.3.5	Height	M	Height format or "-" or blank
7.3.6	Weight	M	Weight format or "-" or blank
7.3.7	Playing position	M	Text - "Centre back", "Centre forward", "Driver" or "Goalkeeper"
7.3.8	Handedness	M	Code - "B", "L" or "R"
7.3.9	Club	M	Text
7.3.10	Participation in Olympic Games / Goals scored	--	
7.3.10.1	Participation in Olympic Games	M	Numeric or "-" if no participation
7.3.10.2	Olympic Games - goals scored	M	Numeric or blank if no participation
7.3.11	International matches played	M	Numeric or "-" if no match played

Level	Data Item	M/D	Comments
7.4 (n)	For each team official	--	
7.4.1	Function	M	Text - "Head Coach" or "Official"
7.4.2	Family name	M	Text
7.4.3	Given name	M	Text
7.4.4	NOC code of citizenship	Mc	Standard IOC NOC code, show only if different than the team
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
11	<b>Free text</b>	Ma	Text

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**TEAM ROSTER**  
**WATER POLO**  
**MEN**

As of 5 AUG 2016

**ESP - Spain**

Cap No.	Name	Pos.	L/R	Height m / ft in	Weight kg / lbs	Date of Birth	Club	OG/Goals	Int. Matches Played
1	PERREIRA Ramon	GK	R	1.87 / 6'1"	88 / 194	4 APR 1968	CN Catalunya, Barcelona (ESP)	2/0	218
2	ABARCA Jose Maria	CF	R	1.84 / 6'0"	85 / 187	19 JAN 1974	CN Catalunya, Barcelona (ESP)	1/7	120
3	PEDREROL Sergi	D	R	1.90 / 6'2"	75 / 165	16 DEC 1969	CN Catalunya, Barcelona (ESP)	1/1	118
4	GARCIA Pedro	D	R	1.93 / 6'3"	85 / 187	9 DEC 1968	CN Terrasa, Terrasa (ESP)	1/6	42
5	ESTIARTE Manual (C)	D	L	1.78 / 5'10"	82 / 180	1 JAN 1961	CN Catalunya, Barcelona (ESP)	3/46	311
6	BALLART Daniel	D	R	1.78 / 5'10"	80 / 176	17 MAR 1973	CN Sabadell, Sabadell (ESP)	1/1	9
7	PAYA Jorge	CF	L	1.84 / 6'0"	76 / 167	10 JUL 1963	CN Catalunya, Barcelona (ESP)	2/9	109
8	MORO Ivan	CB	R	1.90 / 6'2"	87 / 191	25 DEC 1974	Real Canoe, Madrid (ESP)	-	8
9	SANS Jordi	D	R	1.80 / 5'10"	82 / 180	8 MAR 1965	CN Athletic, Barcelona (ESP)	2/3	140
10	GOMEZ Salvador	CF	L	1.94 / 6'4"	93 / 205	11 MAR 1968	CN Athletic, Barcelona (ESP)	1/5	94
11	OCA Miguel	D	R	1.87 / 6'1"	83 / 183	15 APR 1970	CN Terrasa, Terrasa (ESP)	1/17	9
12	SANZ Carlos	D	R	1.95 / 6'4"	82 / 180	25 MAY 1975	CN Athletic, Barcelona (ESP)	2/5	11
13	ANDREO Angel	GK	B	1.91 / 6'3"	83 / 183	3 OCT 1972	CN Barcel, Barcelona (ESP)	1/0	128

**Head Coach** JANE Juan

**Official** FERNANDEZ DE CUEVAS Santiago

**Official** ROBERT Pere

**Note:**

Number of international matches played, include only FINA and Continental Competitions matches (friendly matches not included)

**Legend:**

(C)	Captain	B	Both	CB	Centre Back	CF	Centre Forward
D	Driver	GK	Goalkeeper	Int.	International	L	Left
L/R	Handedness	No.	Number	OG/Goals	Participation and goals scored in Olympic Games		
Pos.	Playing position	R	Right				

**TEAM ROSTER**  
**WATER POLO**  
**MEN**

As of 13 AUG 2016

**ESP - Spain**

Cap No.	Name	Pos.	L/R	Height m / ft in	Weight kg / lbs	Date of Birth	Club	OG/Goals	Int. Matches Played
1	PERREIRA Ramon	GK	R	1.87 / 6'1"	88 / 194	4 APR 1968	CN Catalunya, Barcelona (ESP)	2/0	218
2	ABARCA Jose Maria	CF	R	1.84 / 6'0"	85 / 187	19 JAN 1974	CN Catalunya, Barcelona (ESP)	1/7	120
4	GARCIA Pedro	D	R	1.93 / 6'3"	85 / 187	9 DEC 1968	CN Terrasa, Terrasa (ESP)	1/6	42
5	ESTIARTE Manual (C)	D	L	1.78 / 5'10"	82 / 180	1 JAN 1961	CN Catalunya, Barcelona (ESP)	3/46	311
6	BALLART Daniel	D	R	1.78 / 5'10"	80 / 176	17 MAR 1973	CN Sabadell, Sabadell (ESP)	1/1	9
7	PAYA Jorge	CF	L	1.84 / 6'0"	76 / 167	10 JUL 1963	CN Catalunya, Barcelona (ESP)	2/9	109
8	MORO Ivan	CB	R	1.90 / 6'2"	87 / 191	25 DEC 1974	Real Canoe, Madrid (ESP)	-	8
9	SANS Jordi	D	R	1.80 / 5'10"	82 / 180	8 MAR 1965	CN Athletic, Barcelona (ESP)	2/3	140
10	GOMEZ Salvador	CF	L	1.94 / 6'4"	93 / 205	11 MAR 1968	CN Athletic, Barcelona (ESP)	1/5	94
11	OCA Miguel	D	R	1.87 / 6'1"	83 / 183	15 APR 1970	CN Terrasa, Terrasa (ESP)	1/17	9
12	SANZ Carlos	D	R	1.95 / 6'4"	82 / 180	25 MAY 1975	CN Athletic, Barcelona (ESP)	2/5	11
13	ANDREO Angel	GK	B	1.91 / 6'3"	83 / 183	3 OCT 1972	CN Barcel, Barcelona (ESP)	1/0	128
DSQ	PEDREROL Sergi	D	R	1.90 / 6'2"	75 / 165	16 DEC 1969	CN Catalunya, Barcelona (ESP)	1/1	118

**Head Coach** JANE Juan

**Official** FERNANDEZ DE CUEVAS Santiago

**Official** ROBERT Pere

**Note:**

Number of international matches played, include only FINA and Continental Competitions matches (friendly matches not included)

**Legend:**

(C)	Captain	B	Both	CB	Centre Back	CF	Centre Forward
D	Driver	DSQ	Disqualified	GK	Goalkeeper	Int.	International
L	Left	L/R	Handedness	No.	Number		
OG/Goals	Participation and goals scored in Olympic Games	Pos.		Playing position		R	Right

Player PEDREROL Sergi disqualified due to ...

## C33 - Team Roster

Description	List of players and team officials for a Water Polo team
Source	OC Technology
Sort by	For each player: 1 - Cap number or disqualification identification 2 - Family name 3 - Given name; sort disqualified players to the bottom of the list For each official: 1 - Function (see sample) 2 - Family name 3 - Given name
Page break	None, aim for a single page
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: "-" - Personal data protection (C) - Captain B - Both CB - Centre Back CF - Centre Forward D - Driver DSQ - Disqualified GK - Goalkeeper Int. - International L - Left L/R - Handedness No. - Number OG/Goals - Participation and goals scored in Olympic Games Pos. - Playing position R - Right  To be displayed at the bottom of the page.
IRM rules	See Appendix C - Rules for Data Formats and Presentation
Comments	Samples: 1. Team roster (regular case) 2. Team roster with a disqualified player  Teams must have two goalkeepers (cap numbers 1 and 13).  Up to three team officials may be nominated by a team (head coach and up to two officials).

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7	<b>Team</b>	--	
7.1	NOC code	M	Standard IOC NOC code
7.2	NOC	M	Standard IOC NOC name
7.3 (n)	For each player	--	
7.3.1	Cap number or disqualification identification	M	Numeric or code - "DSQ"
7.3.2	Family name	M	Text
7.3.3	Given name	M	Text
7.3.4	Captain identification	Mc	Code - "C"
7.3.5	Playing position	M	Code - "CB", "CF", "D" or "GK"
7.3.6	Handedness	M	Code - "B", "L" or "R"
7.3.7	Height	M	Height format or "-"
7.3.8	Weight	M	Weight format or "-"

<b>Level</b>	<b>Data Item</b>	<b>M/D</b>	<b>Comments</b>
7.3.9	Date of birth	M	Date - in the format defined in the OC Look and Feel standard
7.3.10	Club	M	Text
7.3.11	Participation in Olympic Games / Goals scored	--	
7.3.11.1	Participation in Olympic Games	M	Numeric or "-" if no participation
7.3.11.2	Olympic Games - goals scored	M	Numeric or blank if no participation
7.3.12	International matches played	M	Numeric or "-" if no match played
7.4 (n)	For each team official	--	
7.4.1	Function	M	Text - "Head Coach" or "Official"
7.4.2	Family name	M	Text
7.4.3	Given name	M	Text
7.4.4	NOC code of the citizenship	Mc	Standard IOC NOC code, show only if different than the team
<b>8</b>	<b>Note with static text</b>	<b>M</b>	<b>Text</b>
<b>9 (n)</b>	<b>Note for each predefined text</b>	<b>--</b>	
9.1	Predefined text	--	NOT APPLICABLE
<b>10 (n)</b>	<b>Legend</b>	<b>--</b>	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
<b>11</b>	<b>Free text</b>	<b>Ma</b>	<b>Text</b>

# COMPETITION OFFICIALS

## WATER POLO

**As of 24 JUL 2016**

<b>Function</b>	<b>Name</b>	<b>NOC</b>
<b>FINA Water Polo Commission</b>		
<b>FINA Bureau Member Liaison</b>	DIATHESOPOULOS Dimitrios	
<b>Chairman TWPC</b>	LONZI Gianni	
<b>Vice Chairman TWPC</b>	AMINI Khosrow	
<b>Honorary Secretary TWPC</b>	WHITEHOUSE John	
<b>FINA Technical Water Polo Committee</b>	LONZI Gianni AMINI Khosrow WHITEHOUSE John BESTIT Luis BROCHERO Monica CLEMENCON Jean-Paul EL ALLAM Farid KRYUKOV Alexandr MARTINEZ Eugenio SHARANOV Evgeny SHAW J. William	
<b>Competition Manager</b>	ALLSOPP Julie	
<b>Referees</b>	BOWER Phillip KERR Peter TURCOTTE Gaetan KLARIC Zeljko MENENDEZ Juan Carlos MOLINER Angel CLEMENCON Patrick LUDECKE Rolf CHASSEKIOGLOU Paraskevas CSASZAR Gyorgy MORADI Vahid SCHWARTZ Gadi DANI Renato BALFANBAEV Alan PRIKHODKO Vladimir BOOKELMAN Peter JANSSEN v.d. Laak Elly MELLiar Ian Alfred James AFANASIEV Andrei GALKINE Alexandr MARGETA Boris RAJEVIC Dragan KRATOCHVIL Vlastimil TULGA Erhan BOYER Greg V TAKATA Andrew J	AUS - Australia AUS - Australia CAN - Canada CRO - Croatia CUB - Cuba ESP - Spain FRA - France GER - Germany GRE - Greece HUN - Hungary IRI - IR Iran ISR - Israel ITA - Italy KAZ - Kazakhstan KAZ - Kazakhstan NED - Netherlands NED - Netherlands RSA - South Africa RUS - Russian Fed. RUS - Russian Fed. SLO - Slovenia SRB - Serbia SVK - Slovakia TUR - Turkey USA - United States USA - United States

Function	Name	NOC
<b>Deck Officials</b>		
	IBERN Manuel	
	ANGELLA Alphonse	
	HIRAI Kenichi	
	CUTINO Peter	
<b>Technical Officials (Host Federation)</b>		
	ALLEY Cynthia	BRA - Brazil
	BIRD John	BRA - Brazil
	CARNEY Mike	BRA - Brazil
	FLINT Athol	BRA - Brazil
	GILBERT Brian	BRA - Brazil
	GYNTHER Neil	BRA - Brazil
	HARDY Stephen	BRA - Brazil
	JOHNSON Lance	BRA - Brazil
	JOHNSON Nicola	BRA - Brazil
	JONES Hugh	BRA - Brazil
	LARGE Peter	BRA - Brazil
	McGUINNESS Brett	BRA - Brazil
	NEESHAM David	BRA - Brazil
	PHILLIPS Alan	BRA - Brazil
	RICHARDSON Tony	BRA - Brazil
	SCHWEICKLE Skott	BRA - Brazil
	SMITH Drew	BRA - Brazil
	WULF Graham	BRA - Brazil

**Note:**

Officials appointed by FINA do not show NOC identification

## C35 - Competition Officials

Description	List of the officials from FINA and the host country federation involved in running the competition during the Games
Source	FINA and OC Competition Management
Sort by	Sequence of members as provided by FINA (no sort applies), except for referees and technical officials (host federation) Within referees: 1 - NOC code 2 - Family name 3 - Given name Within technical officials (host federation): 1 - Family name 2 - Given name
Page break	Break at "Group = Function" on a new page with repeated column heading only
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	A blank line should be added after each function

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each function</b>	--	
7.1	Function	M	Text - as provided by FINA
7.2 (n)	For each official	--	
7.2.1	Title	Ma	Text - as provided by FINA
7.2.2	Family name	M	Text
7.2.3	Given name	M	Text
7.2.4	NOC code	Mc	Standard IOC NOC code, if referee or Technical Official (Host Federation) only
7.2.5	NOC	Mc	Standard IOC NOC name, if referee or Technical Official (Host Federation) only
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

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**ENTRY DATA CHECKLIST**  
**WATER POLO**  
**MEN**

As of 29 JUL 2016

**CRO - Croatia**

Identification	Personal	Sport Specific	Preferred Names (max. characters)		Corrections
Accreditation Number 1234502	Gender Male	Cap Number 10	Print Name long (35) Print Name initial (18) TV Name long (35)	BUKIC Perica BUKIC P Perica BUKIC	_____
Function Player	Date of Birth 20 FEB 1966	Playing Position Centre forward	TV Name initial (18) Scoreboard Name (25) Scoreboard Name (15)	P. BUKIC BUKIC PERICA BUKIC PERICA	_____
	Height (m / ft in) 1.96 / 6'5"	Handedness Right	Scoreboard Name (10) Family Name (25) Given Name (25)	BUKIC P. Bukic Perica	_____
	Weight (kg / lbs) 86 / 190	Current Club Mladost-Dukat, Zagreb (CRO)			
		OG/Goals 3/34			
		Int. Matches played 63			
Accreditation Number 1234501	Gender Male	Cap Number 1	Print Name long (35) Print Name initial (18) TV Name long (35)	SKOLNEKOVIC-VULIC Sinisa SKOLNEKOVIC-VULIC Sinisa SKOLNEKOVIC-VULIC	_____ * _____
Function Player	Date of Birth 18 JAN 1968	Playing Position Goalkeeper	TV Name initial (18) Scoreboard Name (25) Scoreboard Name (15)	S. SKOLNEKOVIC-VUL SKOLNEKOVIC-VULIC SINISA SKOLNEKOVIC-VUL	_____ * _____ * _____
	Height (m / ft in) 1.94 / 6'4"	Handedness Right	Scoreboard Name (10) Family Name (25) Given Name (25)	SKOLNEKOVI Skolnekovic-Vulic Sinisa	_____ * _____
	Weight (kg / lbs) 87 / 192	Current Club Mladost-Dukat, Zagreb (CRO)			
		OG/Goals 1/0			
		Int. Matches played 45			

...

...

...

Identification	Personal	Sport Specific	Preferred Names (max. characters)	Corrections
<b>Accreditation Number</b> 1234513	<b>Gender</b> Male		Print Name long (35) JURIC Goran Print Name initial (18) JURIC G TV Name long (35) Goran JURIC	_____
<b>Function</b> Official	<b>Date of Birth</b> 23 SEP 1954		TV Name initial (18) G. JURIC Scoreboard Name (25) JURIC GORAN Scoreboard Name (15) JURIC GORAN	_____
<b>Citizenship</b> SLO			Scoreboard Name (10) JURIC G. Family Name (25) Juric Given Name (25) Goran	_____

Date: \_\_\_\_\_ Time: \_\_\_\_\_ Signature: \_\_\_\_\_.

Scoreboard name lengths (max. characters) should be adjusted by OVR according to the technical scoreboard specifications.  
Be aware that all scoreboard name lengths in use must be included in this output and verified before the start of competition.

**Note:**

Truncated names are indicated with an \* and must be checked carefully.

**Legend:**

Int. International

OG/Goal  
s

Participation and goals scored in Olympic Games

## C38 - Entry Data Checklist

Description	Detailed list of all athletes and team officials. The purpose of this list is to facilitate the checking of entry data, spelling and name abbreviations for official use on outputs, scoreboards, TV, etc. This output is an internal quality control list.
Source	OC Technology
Sort by	1 - NOC code 2 - Function (player, head coach, official) 3 - Family name 4 - Given name
Page break	Break at "Condition = NOC code" on a new page with repeated output headings and column headings. Within "NOC code" break at "Group = Accreditation number" on a new page with repeated output headings and column headings.
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: "-" - Personal data protection Int. - International OG/Goals - Participation and goals scored in Olympic Games  To be displayed at the bottom of the last page of each NOC.
IRM rules	None
Comments	All name items must initially conform to the FINA/OC names policy for the competition. However, names may be changed, as required, to allow for personal preferences and other considerations.  Truncated names should be indicated with an * for manual checking. This output should show every name type and the maximum number of characters which may be used (maximum number of characters defined by OC Technology depending on the solution used). For TV names please refer to the OBS requirements document "TV Name Formats". For scoreboard names: The technical characteristics of the scoreboard may require that scoreboard names of several different maximum lengths be defined. The fields "Family name (25)" and "Given name (25)" should be used as the WNPA names (please refer to the "ODF General Messages Interface Document").  Need ability to print the output for a single NOC.  Only list those team officials who appear on at least one output or in an interface message.  The layout of this output may be either in portrait or landscape, as required.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each NOC</b>	--	
7.1	NOC code	M	Standard IOC NOC code
7.2	NOC	M	Standard IOC NOC name
7.3 (n)	For each participant	--	
7.3.1	<b>Identification</b>	--	
7.3.1.1	Accreditation number	M	Numeric
7.3.1.2	Function	M	Text
7.3.1.3	Citizenship	Mc	Standard IOC NOC code - show only if different than team and only for non-athletes

Level	Data Item	M/D	Comments
7.3.2	<b>Personal</b>	--	
7.3.2.1	Gender	M	Text
7.3.2.2	Date of birth	M	Date - in the format defined in the OC Look and Feel standard
7.3.2.3	Height	Mc	Height format or "-" - for athletes only
7.3.2.4	Weight	Mc	Weight format or "-" - for athletes only
7.3.3	<b>Sport specific</b>	--	
7.3.3.1	Cap number	Mc	Numeric - for athletes only
7.3.3.2	Playing position	Mc	Text - for athletes only
7.3.3.3	Handedness	Mc	Text - for athletes only
7.3.3.4	Current club	Mc	Text - for athletes only
7.3.3.5	Participation in Olympic Games / Goals scored	--	
7.3.3.5.1	Participation in Olympic Games	Mc	Numeric or "-" if no participation - for athletes only
7.3.3.5.2	Olympic Games - goals scored	Mc	Numeric or blank if no participation - for athletes only
7.3.3.6	International matches played	Mc	Numeric or "-" if no match played - for athletes only
7.3.4	<b>Preferred names</b>	--	
7.3.4.1 (n)	For each name type	--	
7.3.4.1.1	Name type	M	Text
7.3.4.1.2	Maximum characters	M	Numeric. Maximum characters TBD by OC/technology providers.
7.3.4.1.3	Name	M	Text
7.3.4.1.4	Truncation indicator	Mc	Code - indicated with an * if name is truncated
7.3.4.1.5	Space for corrections	M	Space
7.4	Date of approval	M	Space for date of approval
7.5	Time of approval	M	Space for time of approval
7.6	Signature	M	Space for signature
7.7	Note with static text	M	Text
7.8 (n)	Note for each predefined text	--	
7.8.1	Predefined text	--	NOT APPLICABLE
7.9 (n)	Legend	--	
7.9.1	Abbreviation	Mc	Code
7.9.2	Description of abbreviation	Mc	Text
7.10	Free text	Ma	Text

## ENTRY DATA CHECKLIST - TEAMS

### WATER POLO

**As of 29 JUL 2016**

Identification	Sport Specific	Current Names in System (max. characters)	Corrections
<b>NOC Code</b> CHN		Print Name long (35) People's Republic of China Print Name short (18) China Scoreboard Name (30) PEOPLE'S REPUBLIC OF CHINA Scoreboard Name (15) CHINA Scoreboard Name (10) CHINA	_____
...			
<b>NOC Code</b> USA		Print Name long (35) United States of America Print Name short (18) United States Scoreboard Name (30) UNITED STATES OF AMERICA Scoreboard Name (15) UNITED STATES Scoreboard Name (10) USA	_____
			*

Date: \_\_\_\_\_ Time: \_\_\_\_\_ Signature: \_\_\_\_\_.

All possible scoreboard name lengths (max. characters) of NOC names can be found in the official IOC "NOC long and short names document", which is available on the IOC ORIS extranet.  
 This output is produced only for the Venue Results Manager to verify that the current NOC names in the OVR system meet the requirements set by the IOC NOC naming policy.

**Note:**

Truncated names are indicated with an \* and must be checked carefully.

## C38C - Entry Data Checklist - Teams

Description	Detailed list of team names. The purpose of this list is to ensure that the current NOC names in the OVR system are according to the requirements set by the IOC NOC naming policy. This output is an internal quality control list and should be checked by the Venue Results Manager.
Source	OC Technology
Sort by	1 - NOC code
Page break	Break at "Group = NOC code" on a new page with repeated output headings and column headings
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	TV names are controlled by the Olympic Broadcasting Services and are therefore not included on this form.  Truncated names should be indicated with an * for manual checking.  The layout of this output may be either in portrait or landscape, as required.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each NOC</b>	--	
7.1	<b>Identification</b>	--	
7.1.1	NOC code	M	Standard IOC NOC code
7.2	<b>Sport specific</b>	--	NOT APPLICABLE
7.3	<b>Current names in system</b>	--	
7.3.1 (n)	For each name type	--	
7.3.1.1	Name type	M	Text
7.3.1.2	Maximum characters	M	Numeric. Maximum characters TBD by OC/technology providers and based on official IOC "NOC long and short names document".
7.3.1.3	Name	M	Text
7.3.1.4	Truncation indicator	Mc	Code - indicated with an * if name is truncated
7.3.1.5	Space for corrections	M	Space
8	<b>Date of approval</b>	M	Space for date of approval
9	<b>Time of approval</b>	M	Space for time of approval
10	<b>Signature</b>	M	Space for signature
11	<b>Note with static text</b>	M	Text
12 (n)	<b>Note for each predefined text</b>	--	
12.1	Predefined text	--	NOT APPLICABLE
13 (n)	<b>Legend</b>	--	
13.1	Abbreviation	--	NOT APPLICABLE
13.2	Description of abbreviation	--	NOT APPLICABLE
14	<b>Free text</b>	Ma	Text

# ENTRY DATA CHECKLIST - COMPETITION OFFICIALS

## WATER POLO

**As of 29 JUL 2016**

Identification	Personal	Sport Specific	Preferred Names (max. characters)		Corrections
<b>Accreditation Number</b> 0453115	<b>Gender</b> Male	<b>Function</b> Referee	Print Name long (35) Print Name initial (18) TV Name long (35)	CLEMENCON Patrick CLEMENCON P Patrick CLEMENCON	
<b>NOC Code</b> FRA	<b>Date of Birth</b> 17 DEC 1958		TV Name initial (18) Scoreboard Name (25) Scoreboard Name (15) Scoreboard Name (10)	P. CLEMENCON CLEMENCON PATRICK CLEMENCON P. CLEMENCON	
			Family Name (25) Given Name (25)	Clemenccon Patrick	*
...					
...					
...					
<b>Accreditation Number</b> 0433452	<b>Gender</b> Female	<b>Function</b> Event Official	Print Name long (35) Print Name initial (18) TV Name long (35)	BROCHERO Monica BROCHERO M Monica BROCHERO	
<b>NOC Code</b> ARG	<b>Date of Birth</b> 18 AUG 1957		TV Name initial (18) Scoreboard Name (25) Scoreboard Name (15) Scoreboard Name (10)	M. BROCHERO BROCHERO MONICA BROCHERO M. BROCHERO M.	
			Family Name (25) Given Name (25)	Brochero Monica	*
<b>Accreditation Number</b> 0437003	<b>Gender</b> Male	<b>Function</b> Event Official	Print Name long (35) Print Name initial (18) TV Name long (35)	DIATHESOPOULOS Dimitrios DIATHESOPOULOS D Dimitrios DIATHESOPOULOS	
<b>NOC Code</b> GRE	<b>Date of Birth</b> 7 JUN 1947		TV Name initial (18) Scoreboard Name (25) Scoreboard Name (15) Scoreboard Name (10)	D. DIATHESOPOULOS DIATHESOPOULOS DIMITRIOS DIATHESOPOULOS DIATHESOPO	
			Family Name (25) Given Name (25)	Diathesopoulos Dimitrios	*

Date: \_\_\_\_\_ Time: \_\_\_\_\_ Signature: \_\_\_\_\_.

Scoreboard name lengths (max. characters) can be adjusted,  
depending on the technical scoreboard specifications.  
Be aware that all scoreboard name lengths in use must be included  
on this output and verified before the start of competition.

**Note:**

Truncated names are indicated with an \* and must be checked carefully

## C39 - Entry Data Checklist - Competition Officials

Description	Detailed list of competition officials for Water Polo. The purpose of this list is to facilitate the checking of entry data, spelling and name abbreviations for official use on outputs, scoreboards, TV, etc. This output is an internal quality control list.
Source	OC Technology
Sort by	1 - Function (referee, event official) 2 - Family name 3 - Given name
Page break	Break at "Group = Accreditation number" on a new page with repeated output headings and column headings
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	<p>All name items must initially conform to the FINA/OC names policy for the competition. However, names may be changed, as required, to allow for personal preferences and other considerations.</p> <p>Truncated names should be indicated with an * for manual checking.</p> <p>This output should show every name type and the maximum number of characters which may be used (maximum number of characters defined by OC Technology depending on the solution used).</p> <p>For TV names please refer to the OBS requirements document "TV Name Formats".</p> <p>For scoreboard names: The technical characteristics of the scoreboard may require that scoreboard names of several different maximum lengths be defined.</p> <p>The fields "Family name (25)" and "Given name (25)" should be used as the WNPA names (please refer to the "ODF General Messages Interface Document").</p> <p>Only list those officials who appear on at least one output or in an interface message.</p> <p>The layout of this output may be either in portrait or landscape, as required.</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each competition official</b>	--	
7.1	<b>Identification</b>	--	
7.1.1	Accreditation number	M	Numeric
7.1.2	NOC Code	M	Standard IOC NOC code
7.2	<b>Personal</b>	--	
7.2.1	Gender	M	Text
7.2.2	Date of birth	M	Date - in the format defined in the OC Look and Feel standard
7.3	<b>Sport specific</b>	--	
7.3.1	Function	M	Text
7.4	<b>Preferred names</b>	--	
7.4.1 (n)	For each name type	--	
7.4.1.1	Name type	M	Text
7.4.1.2	Maximum characters	M	Numeric. Maximum characters TBD by OC/technology providers.
7.4.1.3	Name	M	Text

Level	Data Item	M/D	Comments
7.4.1.4	Truncation indicator	Mc	Code - indicated with an * if name is truncated
7.4.1.5	Space for corrections	M	Space
8	<b>Date of approval</b>	M	Space for date of approval
9	<b>Time of approval</b>	M	Space for time of approval
10	<b>Signature</b>	M	Space for signature
11	<b>Note with static text</b>	M	Text
12 (n)	<b>Note for each predefined text</b>	--	
12.1	Predefined text	--	NOT APPLICABLE
13 (n)	<b>Legend</b>	--	
13.1	Abbreviation	--	NOT APPLICABLE
13.2	Description of abbreviation	--	NOT APPLICABLE
14	<b>Free text</b>	Ma	Text

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**START LIST**  
**WATER POLO**  
**MEN**  
**PRELIMINARY ROUND - GROUP A**  
**JULIO DE LAMARE AQUATIC COMPLEX SAT 13 AUG 2016 Start Time 17:45**

**Match 22****ESP - HUN**

**Referees:** TIMOC Radu (ROU)  
BELEVTSOV Vyacheslav (UKR)

**Goal Judges:** LIEW Lionel Kong-Chung  
HE Liande

**Timekeepers:** SMITH John  
DONOVAN David

**TWPC Delegates:** MARTINEZ Eugenio  
WHITEHOUSE John

**TO Judges:** BOER Gregg  
KLARIC Zeljko

**Secretaries:** COOK Joe  
HELLER Ruth

**ESP - Spain (White)**

Cap No.	Name	Pos.	L/R	Year of Birth	OG/Goals	Int. Matches Played	Tournament Statistics				
							FG	PG	Assists	Pers. Fouls	Min.
1	PERREIRA Ramon	GK	R	1968	2/0	221					
2	ABARCA Jose Maria	CF	R	1974	1/7	123			4	2	42
3	PEDREROL Sergi	D	R	1969	1/1	121				2	42
4	GARCIA Pedro	D	R	1968	1/6	131	2		3	1	29
5	ESTIARTE Manual (C)	D	L	1961	3/46	314	11	2	1	1	84
6	BALLART Daniel	D	R	1973	1/1	12					40
7	PAYA Jorge	CF	L	1963	2/9	112	1				72
8	MORO Ivan	CB	R	1974		8			7		68
9	SANS Jordi	D	R	1965	2/3	143	2			3	44
10	GOMEZ Salvador	CF	L	1968	1/5	97	4			1	
11	OCA Miguel	D	R	1970	1/17	12	1			5	69
12	SANZ Carlos	D	R	1975	2/5	14	3		3	1	72
13	ANDREO Angel	GK	B	1972	1/0	45					
<b>Head Coach</b>	JANE Juan										
<b>Official</b>	FERNANDEZ DE CUEVAS Santiago										
<b>Official</b>	ROBERT Pere										

ESP Matches		
PR	GER	9-3
PR	NED	8-7
PR	SRB	7-9
PR	HUN	13 AUG
PR	RUS	15 AUG

**HUN - Hungary (Blue)**

Cap No.	Name	Pos.	L/R	Year of Birth	OG/Goals	Int. Matches Played	Tournament Statistics				
							FG	PG	Assists	Pers. Fouls	Min.
1	KOSZ Zoltan	GK	R	1967		121				1	77
2	TOTH Frank	CB	L	1970		34	3		2	2	39
3	MONOSTORI Attila	CF	R	1971		98	7	1	2		45
4	VARGA Zsolt	CF	R	1972	1/3	133	2		1		38
5	KASAS Tamas	D	R	1976	1/5	41	3			2	74
6	TOTH Laslo	D	R	1968	1/1	100			6		72
7	DALA Tamas	D	L	1968	1/1	211	6		3	2	40
8	BENEDEK Tibor	D	L	1972	1/4	89			1	5	68
9	FODOR Rajmund	CF	L	1976		52	2				44
10	VINCZE Balazs	D	R	1967		137				3	83
11	GYONGYOSI Andras	CF	R	1968		34	4				72
12	NEMETH Zsolt	CF	R	1970		72					7
13	KUNA Peter (C)	GK	R	1965		103					69
<b>Head Coach</b>	HORKAI Gyorgy										
<b>Official</b>	GERENDAS Gyorgy										
<b>Official</b>	KISS Otto										

HUN Matches		
PR	RUS	8-7
PR	GER	9-8
PR	NED	10-8
PR	ESP	13 AUG
PR	SRB	15 AUG

<b>Legend:</b>											
(C) Captain	B	Both	CB	Centre Back	CF	Centre Forward					
D Driver	FG	Field Goals	GK	Goalkeeper	Int. No.	International Number					
L Left	L/R	Handedness	Min.	Minutes played	PG	Penalty Goals					
OG/Goals	Participation and goals scored in Olympic Games										
Pos.	Playing position	R	Right	Pers.	Personal						
TWPC	Technical Water Polo Committee										
TO	Timeout										

**START LIST**  
**WATER POLO**  
**MEN**  
**PRELIMINARY ROUND - GROUP A**  
**JULIO DE LAMARE AQUATIC COMPLEX SAT 13 AUG 2016 Start Time 17:45**

**Match 22**Referees: TIMOC Radu (ROU)  
BELEVTSOV Vyacheslav (UKR)Goal Judges: LIEW Lionel Kong-Chung  
HE Liande  
TO Judges: BOER Gregg  
KLARIC ZeilkoTimekeepers: SMITH John  
DONOVAN David  
BATHURST David  
Secretaries: COOK Joe  
HELLER RuthTWPC Delegates: MARTINEZ Eugenio  
WHITEHOUSE John**ESP - HUN****ESP - Spain (White)**

Cap No.	Name	Pos.	L/R	Year of Birth	OG/Goals	Int. Matches Played	Tournament Statistics				
							FG	PG	Assists	Pers. Fouls	Min.
1	PERREIRA Ramon	GK	R	1968	2/0	221					
2	ABARCA Jose Maria	CF	R	1974	1/7	123			4	2	42
3	PEDREROL Sergi	D	R	1969	1/1	121				2	42
4	GARCIA Pedro	D	R	1968	1/6	131	2		3	1	29
5	ESTIARTE Manual (C)	D	L	1961	3/46	314	11	2	1	1	84
6	BALLART Daniel	D	R	1973	1/1	12					40
7	PAYA Jorge	CF	L	1963	2/9	112	1				72
8	MORO Ivan	CB	R	1974		8			7		68
9	SANS Jordi	D	R	1965	2/3	143	2			3	44
10	GOMEZ Salvador	CF	L	1968	1/5	97	4		1		83
11	OCA Miguel	D	R	1970	1/17	12	1			5	69
12	SANZ Carlos	D	R	1975	2/5	14	3		3	1	72
13	ANDREO Angel	GK	B	1972	1/0	45					
Head Coach		JANE Juan									
Official		FERNANDEZ DE CUEVAS Santiago									
Official		ROBERT Pere									

ESP Matches		
PR	GER	9-3
PR	NED	8-7
PR	SRB	7-9
PR	HUN	13 AUG
PR	RUS	15 AUG

**HUN - Hungary (Blue)**

Cap No.	Name	Pos.	L/R	Year of Birth	OG/Goals	Int. Matches Played	Tournament Statistics				
							FG	PG	Assists	Pers. Fouls	Min.
1	KOSZ Zoltan	GK	R	1967		121				1	77
2	TOTH Frank	CB	L	1970		34	3		2	2	39
4	VARGA Zsolt	CF	R	1972	1/3	133	2		1		38
5	KASAS Tamas	D	R	1976	1/5	41	3			2	74
6	TOTH Laslo	D	R	1968	1/1	100			6		72
7	DALA Tamas	D	L	1968	1/1	211	6		3	2	40
8	BENEDEK Tibor	D	L	1972	1/4	89			1	5	68
9	FODOR Rajmund	CF	L	1976		52	2				44
10	VINCZE Balazs	D	R	1967		137				3	83
11	GYONGYOSI Andras	CF	R	1968		34	4				72
12	NEMETH Zsolt	CF	R	1970		72					7
13	KUNA Peter (C)	GK	R	1965		103					69
S	MONOSTORI Attila	CF	R	1971		98	7	1	2		45
Head Coach		HORKAI Gyorgy									
Official		GERENDAS Gyorgy									
Official		KISS Otto									

HUN Matches		
PR	RUS	8-7
PR	GER	9-8
PR	NED	10-8
PR	ESP	13 AUG
PR	SRB	15 AUG

<b>Legend:</b>										
(C) Captain	S	Suspended	B	Both	CB	Centre Back				
CF Centre Forward	D	Driver	FG	Field Goals	GK	Goalkeeper				
Int. International	L	Left	L/R	Handedness	Min.	Minutes played				
No. Number	OG/Goals	Participation and goals scored in Olympic Games			Pers.	Personal				
PG Penalty Goals	Pos.	Playing position	PR	Preliminary Round	R	Right				
TO Timeout	TWPC	Technical Water Polo Committee								

Player MONOSTORI Attila (HUN) suspended for one match for brutality in the match HUN vs NED.

Official FERNANDEZ DE CUEVAS Santiago (ESP) suspended for two matches due to ...

## C51 - Start List

Description	Start list contains the same data as the official score sheet before the start of a match. This output also contains results and statistics from previous matches in the tournament.
Source	OC Technology
Sort by	<p>Sequence of referees, TWPC delegates, goal judges, timeout judges, timekeepers and secretaries as on the official score sheet (no sort applies)</p> <p>For each team: 1 - home team, visiting team</p> <p>For each player: 1 - Cap number or suspension identification 2 - Family name 3 - Given name; sort suspended players to the bottom of the list</p> <p>For each official: 1 - Function (as per sample: head coach, official) 2 - Family name 3 - Given name</p> <p>For each match played: 1 - Chronologically</p>
Page break	None, aim for a single page
Notes	<p>Note with static text: None</p> <p>Note with predefined text: None</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	<p>Use the following description for abbreviations which appear in the output:</p> <p>(C) - Captain      B - Both      CB - Centre Back      CF - Centre Forward      CL5-6 - Classification 5th/6th      CL5-8 - Classification 5th/8th      CL7-8 - Classification 7th/8th      D - Driver      FG - Field Goals      GK - Goalkeeper      Int. - International      L - Left      L/R - Handedness      Min. - Minutes played      No. - Number      OG/Goals - Participation and goals scored in Olympic Games      Pers. - Personal      PG - Penalty Goals      Pos. - Playing position      PR - Preliminary Round      QF - Quarterfinal      R - Right      S - Suspended      SF - Semifinal      TO - Timeout      TWPC - Technical Water Polo Committee</p> <p>To be displayed at the bottom of the page.</p>
IRM rules	See Appendix C - Rules for Data Formats and Presentation
Comments	<p>Samples:</p> <ol style="list-style-type: none"> <li>1. Start list (regular case)</li> <li>2. Start list showing a suspended player and a suspended team official</li> </ol> <p>Personal fouls include all exclusions and penalty fouls.</p> <p>If a head coach or a team official is suspended, the function is still shown but the name field remains empty. If a team official is suspended, the other officials will be shifted up so that the empty field will be shown last.</p> <p>The two tables including the matches played (next to the team roster tables) for each NOC should be created to show all matches, those that have been played and those that are scheduled to be played. For example, when the output is created for the first match (no other matches have been played), these tables should show all the scheduled preliminary round matches for the two participating NOCs. For matches played: the match result is shown. For scheduled matches: the date should be shown (e.g. "13 AUG").</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	M	Standard FINA phase and/or event unit name
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	M	Text
5.2	Event date (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	M	Time - in the format defined in the OC Look and Feel standard
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>Match number</b>	M	Numeric
8	<b>Teams</b>	--	
8.1	Home team NOC code	M	Standard IOC NOC code
8.2	Visiting team NOC code	M	Standard IOC NOC code
9	<b>Match officials</b>	--	
9.1 (2)	For each referee	--	
9.1.1	Family name	M	Text
9.1.2	Given name	M	Text
9.1.3	NOC code	M	Standard IOC NOC code
9.2 (2)	For each goal judge	--	
9.2.1	Family name	M	Text
9.2.2	Given name	M	Text
9.3 (2)	For each timeout judge	--	
9.3.1	Family name	M	Text
9.3.2	Given name	M	Text
9.4 (3)	For each timekeeper	--	
9.4.1	Family name	M	Text
9.4.2	Given name	M	Text
9.5 (n)	For each TWPC Delegate	--	
9.5.1	Family name	M	Text
9.5.2	Given name	M	Text
9.6 (2)	For each secretary	--	
9.6.1	Family name	M	Text
9.6.2	Given name	M	Text
10 (2)	<b>For each team</b>	--	1 <sup>st</sup> - home team (white cap colour), 2 <sup>nd</sup> - visiting team
10.1	NOC code	M	Standard IOC NOC code
10.2	NOC	M	Standard IOC NOC name
10.3	Cap colour	M	Text
10.4 (n)	For each player	--	
10.4.1	Cap number or suspension identification	M	Numeric or code - "S"
10.4.2	Family name	M	Text
10.4.3	Given name	M	Text
10.4.4	Captain identification	Mc	Code - "C"
10.4.5	Playing position	M	Code - "CB", "CF", "D" or "GK"
10.4.6	Handedness	M	Code - "B", "L" or "R"
10.4.7	Year of birth	M	Year - in the format defined in the OC Look and Feel standard
10.4.8	Participation in Olympic Games / Goals scored	--	
10.4.8.1	Participation in Olympic Games	M	Numeric or blank if no participation
10.4.8.2	Olympic Games - goals scored	M	Numeric or blank if no participation
10.4.9	International matches played	M	Numeric or blank if zero
10.4.10	Tournament statistics	--	
10.4.10.1	Field goals	M	Numeric or blank if zero
10.4.10.2	Penalty goals	M	Numeric or blank if zero
10.4.10.3	Assists	M	Numeric or blank if zero
10.4.10.4	Personal fouls	M	Numeric or blank if zero
10.4.10.5	Time played	M	Estimated time played in minutes format
10.5 (n)	For each team official	--	

Level	Data Item	M/D	Comments
10.5.1	Function	M	Text - "Head Coach" or "Official"
10.5.2	Family name	M	Text or blank if suspended
10.5.3	Given name	M	Text or blank if suspended
10.5.4	NOC code of the citizenship	Mc	Standard IOC NOC code, show only if different than the team
10.6 (n)	For each match scheduled/played in Olympic tournament	--	
10.6.1	Phase code	M	Code - "CL5-6", "CL5-8", "CL7-8", "PR", "QF" or "SF"
10.6.2	Opponent team NOC code	M	Standard IOC NOC code
10.6.3	Match scheduled date or match result	M	Match scheduled date - in the format defined in the OC Look and Feel standard, if match not yet played. Match result (text, format: Team score - opponent team score) for completed match
<b>11</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>12 (n)</b>	<b>Note for each predefined text</b>	--	
12.1	Predefined text	--	NOT APPLICABLE
<b>13 (n)</b>	<b>Legend</b>	--	
13.1	Abbreviation	Mc	Code
13.2	Description of abbreviation	Mc	Text
<b>14</b>	<b>Free text</b>	Ma	Text

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**DAILY SCHEDULE**  
**WATER POLO**  
**MEN**

**JULIO DE LAMARE AQUATIC COMPLEX SAT 13 AUG 2016**

Start Time	Teams	Phase	Match No.	Function	Name (NOC)	
11:00	SRB - GER	Preliminary Round - Group A	19	Referees TWPC Delegates Goal Judges Timeout Judges Timekeepers Secretaries	BERNARD Bret (USA) MARTINEZ Eugenio BALFANBAEV Alan TULGA Erhan ALLEY Cynthia CARNEY Mike JONES Hugh	PRIKHODKO Vladimir (KAZ) WHITEHOUSE John MARGETA Boris BOYER Greg V BIRD John McGUINES Brett
12:40	NED - RUS	Preliminary Round - Group A	20	Referees TWPC Delegates Goal Judges Timeout Judges Timekeepers Secretaries	KLARIC Zeljko (CRO) AMINI Khosrow BOWER Phillip CSASZAR Gyorgy GILBERT Brian SCHWEICKLE Skott COOK Joe	FERNANDEZ Joaquin (ESP) HAMICI Salah MOLINER Angel BOOKELMAN Peter RICHARDSON Tony HELLER Ruth
15:00	ITA - GRE	Preliminary Round - Group B	21	Referees TWPC Delegates Goal Judges Timeout Judges Timekeepers Secretaries	AFANASIEV Andrei (RUS) BERNARD Bret Beecher MENENDEZ Juan Carlos CSASZAR Gyorgy GILBERT Brian SCHWEICKLE Skott SMITH Drew	SIMONS Francois (BEL) LUDECKE Rolf BOYER Greg V MORADI Vahid RICHARDSON Tony WULF Graham
16:40	ESP - HUN	Preliminary Round - Group A	22	Referees TWPC Delegates Goal Judges Timeout Judges Timekeepers Secretaries	BELEVTSOV Vyacheslav (UKR) KECHRID Faouzi MENENDEZ Juan Carlos CLEMENCION Patrick RICHARDSON Tony SCHWEICKLE Skott ALLEY Cynthia	TIMOC Radu (ROU) PRIKHODKO Vladimir RAJEVIC Dragan MORADI Vahid SMITH Drew NEESHAM David
18:20	UKR - CRO	Preliminary Round - Group B	23	Referees TWPC Delegates Goal Judges Timeout Judges Timekeepers Secretaries	WAKABAYASHI Kazuhito (JPN) SALAMON Ferenc MELLAR Ian Alfred James TURCOTTE Gaetan FLINT Athol LARGE Peter JOHNSON Nicola	LUDECKE Rolf (GER) FERNANDEZ Joaquin AFANASIEV Andrei GALKINE Alexandre JONES Hugh PHILLIPS Alan
22:00	USA - ROU	Preliminary Round - Group B	24	Referees TWPC Delegates Goal Judges Timeout Judges Timekeepers Secretaries	RADENOVIC Miroslav (SRB) WHITEHOUSE John LUDECKE Rolf CSASZAR Gyorgy GILBERT Brian RICHARDSON Tony SMITH Drew	HAMICI Salah (ALG) BALFANBAEV Alan MORADI Vahid SCHWEICKLE Skott WULF Graham

**Legend:****No.** Number**TWPC** Technical Water Polo Committee

## C58 - Daily Schedule

Description	Daily competition schedule
Source	FINA and OC Competition Management
Sort by	For each match during the day: 1 - Start time For each function: 1 - Function (as per sample: referees, TWPC delegates, goal judges, timeout judges, timekeepers and secretaries) Sequence of officials (referees, TWPC delegates, goal judges, timeout judges, timekeepers and secretaries) as on official score sheet (no sort applies)
Page break	None, aim for a single page
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: No. - Number TWPC - Technical Water Polo Committee  To be displayed at the bottom of the page.
IRM rules	None
Comments	The number of officials and their functions will be decided by the FINA Water Polo Commission for each competition day

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	M	Text
5.2	Event date (competition date) (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (n)	<b>For each match during the day</b>	--	
7.1	Start time	M	Time - in the format defined in the OC Look and Feel standard
7.2	Teams	--	
7.2.1	Home team NOC code	M	Standard IOC NOC code
7.2.2	Visiting team NOC code	M	Standard IOC NOC code
7.3	Phase name	M	Standard FINA phase and/or event unit name
7.4	Match number	M	Numeric
7.5 (n)	<b>For each function</b>	--	
7.5.1	Function	M	Text - "Goal Judges", "Referees", "Secretaries", "Timeout Judges", "Timekeepers" or "TWPC Delegates"
7.5.2 (n)	For each official	--	
7.5.2.1	Family name	M	Text
7.5.2.2	Given name	M	Text
7.5.2.3	NOC code	Mc	Standard IOC NOC code, for referee only
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
11	<b>Free text</b>	Ma	Text

## PENALTY SHOOT OUT FORM

**Team:** \_\_\_\_\_ **Cap Colour:** \_\_\_\_\_

<b>Goalkeeper:</b>	
	<b>Cap No.</b> <b>Name</b>

**Signature:** \_\_\_\_\_

**Team:** \_\_\_\_\_ **Cap Colour:** \_\_\_\_\_

**Goalkeeper:** \_\_\_\_\_

**Signature:** \_\_\_\_\_

## C65 - Penalty Shoot Out Form

Description	This is a standard FINA penalty shoot out form
Source	FINA
Sort by	None
Page break	None, aim for a single page
Notes	Note with static text: None Note with predefined text: None Free text: None
Legend	None
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	--	NOT APPLICABLE
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	-	NOT APPLICABLE
7 (2)	<b>For each team</b>	--	
7.1	Team NOC code	M	Space
7.2	Team NOC	M	Space
7.3	Cap colour	M	Space
7.4	Goalkeeper	--	
7.4.1	Cap number	M	Space
7.4.2	Family name	M	Space
7.4.3	Given name	M	Space
7.5 (7)	For each player	--	
7.5.1	Order number	M	Space
7.5.2	Cap number	M	Space
7.5.3	Family name	M	Space
7.5.4	Given name	M	Space
7.5.5	Goals (shot result)	M	Space
7.5.6	Total (goals)	M	Space
7.6	Signature	M	Space
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	--	NOT APPLICABLE

**CHECKLIST - SCORE SHEET****WATER POLO****MEN****GOLD MEDAL MATCH**

OLYMPIC AQUATICS STADIUM SUN 21 AUG 2016 Start Time 18:00

Venue: Olympic Aquatics Stadium  
 Date: 21.08.2016 Time: 18:00  
 Match No.: 42  
 Referees: TURCOTTE Gaetan (CAN)  
 BRGULJAN Mario (MNE)  
 TWPC Delegates: LONZI Gianni  
 MARTINEZ Eugenio  
 Team: HUN Cap Colour: W  
 Coach: KEMENY Denes (YC)

No.	Player	Major Fouls			Goals by Qtr											
		1	2	3	4	PSO	4:00	10	B	E	7:21	9	W	G	12-9	
2	VARGA Tamas	E/1	E/2	E/4			3:51	4	W	EG	3:3	7:04	8	W	E	
3	MADARAS Norbert	E/4				1	3:08	11	W	G	4:3	4:51	8	B	E	
4	VARGA Denes Andor				1	1	2:55	9	B	G	4:4	4:51		W	TO	
5	KASAS Tamas	E/3			1		0:49	10	W	G	5:4	4:37	4	W	EG	13-9
6	HOSNYANSZKY N	E/1	E/2	E/3			0:44	8	W	EG	6:4	4:25	3	W	E	
7	KISS Gergely				1		2:26	3	2	B	#	3:10	2	W	E	
8	BENEDEK Tibor	E/3	E/4		1		7:19	11	B	G	6:5	2:16	3	W	EG	14-9
9	VARGA Daniel Rudolf	E/1			1	1	5:52	2	W	E	7:35	7	B	E		
10	BIROS Peter				1	2	5:44	8	B	EG	8:6	1:28	11	B	G	14-10
11	KIS Gabor				1		5:26	10	B	E	9:8	1:10	11	B	E	
12	MOLNAR Tamas	E/3				1	5:11	5	W	EG	10:9			W	TO	
13	GERGELY Istvan						4:20	10	W	G	11:8					
							4:09	6	W	E	12:7					
							3:53	7	B	EG	13:6					
							1:54	8	B	G	14:5					
							0:37	11	B	E	15:4					
							0:00	10	W	G	16:3					
							3:-	5	2	B	#	16:2				
							7:08	5	W	E	16:1					

Result	1	2	3	4	PSO	Total
W	6	3	2	3		14
B	4	4	1	1		10

Timeout			
TO/1	TO/2	TO/3	TO/4

Time	Player	Colour	Comment	Score	Time	Player	Colour	Comment	Score	
1:-	5	2	W	B	#	6:47	7	B	G	9-9
7:40	11	B	E		6:24	4	B	E		
7:23	7	W	EG	1-0	5:33	12	W	G	10-9	
6:44	2	W	E		4:37	6	W	E		
6:26	2	B	EG	1-1	4:37		B	TO		
5:51	9	W	E		3:10	9	W	G	11-9	
5:46	8	B	EG	2-2	2:38	8	B	E		
5:35	3	B	E		1:52	8	W	E		
5:21	5	B	E		1:12	12	W	E		
5:13	9	W	EG	2-2	4:-	5	8	W	B	#
4:21	6	W	P		7:51		W	YC		
4:21	8	B	PG	2-3	7:42	3	B	E		

Secretaries: AO Xiang  
 TIAN Chuan  
 Timekeepers: BOCK Torsten  
 LIN Wenfa  
 ZHONG Haotian  
 Goal Judges: OSHIMA Akira  
 NI Shiwei  
 TO Judges: KORYZNA Radoslaw Piotr  
 LITTLEJOHN Brian  
 Team: USA Cap Colour: B  
 Coach: SCHROEDER Terry

No.	Player	Major Fouls			Goals by Qtr									
		1	2	3	4	PSO	1	2	3	4	PSO	1	2	3
2	VARELLAS Peter													1
3	HUDNUT Peter	E/1	E/4											
4	POWERS Jeffrey	E/1	E/3											
5	WRIGHT Adam	E/1												
6	MERLO Rick													
7	BEAUBIEN Layne	E/4										1	1	
8	AZEVADO Tony	E/3	E/4									2	2	
9	BAILEY Ryan													1
10	HUTTEN Tim	E/1	E/2											
11	SMITH Jesse	E/1	E/2	E/4								1	1	
12	KRUMPHOLZ James													
13	BROOKS Brandon													

Timeout			
TO/1	TO/2	TO/3	TO/4

Legend:	Sprint Won	Blue Goal	Coach Number	Exclusion for 20 seconds	Exclusion for Brutality	Extra Man Goal
#	EM	RC	S	E	EB	PSO
Qtr	Exclusion for Misconduct	Red Card	Coach Suspension	P	PG	Penalty Shoot Out
				TO	TWPC	YC

## C66 - Checklist - Score Sheet

Description	This output contains the same data that is shown in the official score sheet
Source	OC Technology
Sort by	<p>Sequence of referees, TWPC delegates, goal judges, timeout judges, timekeepers and secretaries as on official score sheet (no sort applies)</p> <p>For each team: 1 - Home team (white cap colour), visiting team</p> <p>For each player: 1 - Cap number</p> <p>For each major foul: 1 - Chronologically (first quarter, second quarter, third quarter, fourth quarter, penalty shoot out)</p> <p>For each timeout: 1 - Chronologically (first quarter, second quarter, third quarter, fourth quarter)</p> <p>For each action: 1 - Chronologically (first quarter, second quarter, third quarter, fourth quarter, penalty shoot out)</p>
Page break	None, aim for a single page
Notes	<p>Note with static text: None</p> <p>Note with predefined text: None</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	<p>Use the following description for abbreviations which appear in the output:</p> <p># - Sprint Won      B - Blue      C - Coach      E - Exclusion for 20 seconds      EB - Exclusion for Brutality      EG - Extra Man Goal      EM - Exclusion for Misconduct      G - Goal      No. - Number      P - Penalty      PG - Penalty Goal      PSO - Penalty Shoot Out      Qtr - Quarter      RC - Red Card      S - Suspension      TO - Timeout      TWPC - Technical Water Polo Committee      W - White      Y - Yellow Card</p> <p>To be displayed at the bottom of the last page.</p>
IRM rules	None
Comments	<p>This output is used to verify the data entered by OC Technology into the OC computer system with the official score sheet data.</p> <p>Play by play shows major actions during the match listed chronologically, split by period. The following actions are included:</p> <ul style="list-style-type: none"> <li>- Sprint won possession (code = #, one player from each team involved in the action)</li> <li>- Exclusion for 20 seconds (code = E, one player involved in the action)</li> <li>- Exclusion for Brutality (code = EB, one player involved in the action)</li> <li>- Exclusion for Misconduct (code = EM, one player involved in the action)</li> <li>- Penalty (code = P, one player involved in the action)</li> <li>- Goal (code = G, one player involved in the action)</li> <li>- Extra man goal (code = EG, one player involved in the action)</li> <li>- Penalty goal (code = PG, one player involved in the action)</li> <li>- Yellow card issued to a team bench (code = YC, team involved in the action)</li> <li>- Red card issued to a team bench (code = RC, team involved in the action)</li> <li>- Timeout (code = TO, team involved in the action)</li> </ul> <p>If an action yellow card is issued to a team bench (YC), or a red card is issued to a team bench (RC), it should also be applied to the coach of the team involved.</p>

Level	Data Item	M/D	Comments
1	Output title (H1)	M	Text
2	Sport discipline (H2)	M	Text
3	Event/Gender (H3)	M	Standard FINA event name

Level	Data Item	M/D	Comments
<b>4</b>	<b>Phase &amp; event unit (H4)</b>	M	Standard FINA phase and/or event unit name
<b>5</b>	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	M	Text
5.2	Event date (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	M	Time - in the format defined in the OC Look and Feel standard
5.4	Event end time (H5.4)	--	NOT APPLICABLE
<b>6</b>	<b>As of date (H6)</b>	--	NOT APPLICABLE
<b>7</b>	<b>Venue name</b>	M	Text
<b>8</b>	<b>Event date</b>	M	Date, format DD.MM.YYYY
<b>9</b>	<b>Event start time</b>	M	Time, format HH:MM
<b>10</b>	<b>Match number</b>	M	Numeric
<b>11</b>	<b>Match officials</b>	--	
11.1 (2)	For each referee	--	Show on the left side
11.1.1	Family name	M	Text
11.1.2	Given name	M	Text
11.1.3	NOC code	M	Standard IOC NOC code
11.2 (n)	For each TWPC Delegate	--	Show on the left side
11.2.1	Family name	M	Text
11.2.2	Given name	M	Text
11.3 (2)	For each secretary	--	Show on the right side
11.3.1	Family name	M	Text
11.3.2	Given name	M	Text
11.4 (3)	For each timekeeper	--	Show on the right side
11.4.1	Family name	M	Text
11.4.2	Given name	M	Text
11.5 (2)	For each goal judge	--	Show on the right side
11.5.1	Family name	M	Text
11.5.2	Given name	M	Text
11.6 (2)	For each timeout judge	--	
11.6.1	Family name	M	Text
11.6.2	Given name	M	Text
<b>12 (2)</b>	<b>For each team</b>	--	1 <sup>st</sup> - home team (white cap colour), 2 <sup>nd</sup> - visiting team. Show home team on the left side, visiting team on the right side.
12.1	Team NOC code	M	Standard IOC NOC code
12.2	Cap colour	M	Code - "B" or "W"
12.3	Coach	--	
12.3.2	Name	--	
12.3.2.1	Family name	M	Text
12.3.2.2	Given name	M	Text
12.3.3	Yellow card	Mc	Code - "YC", if punished
12.3.4	Red card	Mc	Code - "RC", if punished
12.4 (n)	For each player	--	
12.4.1	Cap number	M	Numeric or code
12.4.2	Name	--	
12.4.2.1	Family name	M	Text
12.4.2.2	Given name	M	Text
12.4.3	Major fouls	--	
12.4.3.1 (3)	For each major foul	--	
12.4.3.1.1	Type of foul	M	Code - "E", "EB", "EM", "P" or blank if no foul
12.4.3.1.2	Committed in the period	M	Code - "1", "2", "3", "4", "PSO" or blank if no foul
12.4.4	Goals scored by quarters	--	
12.4.4.1	Goals scored - 1 <sup>st</sup> quarter	M	Numeric or blank if zero
12.4.4.2	Goals scored - 2 <sup>nd</sup> quarter	M	Numeric or blank if zero
12.4.4.3	Goals scored - 3 <sup>rd</sup> quarter	M	Numeric or blank if zero
12.4.4.4	Goals scored - 4 <sup>th</sup> quarter	M	Numeric or blank if zero
12.4.4.5	Goals scored - penalty shoot out	M	Numeric or blank if zero
12.5 (n)	For each timeout	--	
12.5.1	Timeout	M	Code - "TO" or blank if no timeout

Level	Data Item	M/D	Comments
12.5.2	Used in the period	M	Code - "1", "2", "3", "4" or blank if no timeout
<b>13</b>	<b>Result</b>	--	
13.1	Team cap colour	--	
13.1.1	Home team cap colour	M	Code - "W"
13.1.2	Visiting team cap colour	M	Code - "B"
13.2	Result of the 1 <sup>st</sup> quarter	--	
13.2.1	Home team score	M	Numeric or blank if not played
13.2.2	Visiting team score	M	Numeric or blank if not played
13.3	Result of the 2 <sup>nd</sup> quarter	--	
13.3.1	Home team score	M	Numeric or blank if not played
13.3.2	Visiting team score	M	Numeric or blank if not played
13.4	Result of the 3 <sup>rd</sup> quarter	--	
13.4.1	Home team score	M	Numeric or blank if not played
13.4.2	Visiting team score	M	Numeric or blank if not played
13.5	Result of the 4 <sup>th</sup> quarter	--	
13.5.1	Home team score	M	Numeric or blank if not played
13.5.2	Visiting team score	M	Numeric or blank if not played
13.6	Result of the penalty shoot out	--	
13.6.1	Home team score	M	Numeric or blank if not played
13.6.2	Visiting team score	M	Numeric or blank if not played
13.7	Total (result of match)	--	
13.7.1	Home team score	M	Numeric or blank if not played
13.7.2	Visiting team score	M	Numeric or blank if not played
<b>14</b>	<b>Play by play</b>	--	Show in the middle
14.1 (n)	For each action	--	
14.1.1	Time	M	Time, format M:SS, period identification for sprint won possession action or start of penalty shoot out. Period identification is code - "1.-", "2.-", "3.-", "4.-" or "PSO"
14.1.2	Player	--	
14.1.2.1	Home team player cap number	M	Numeric or blank if not involved in action
14.1.2.2	Visiting team player cap number	M	Numeric or blank if not involved in action
14.1.3	Colour	--	
14.1.3.1	Home team cap colour	M	Code - "W" or blank if not involved in action
14.1.3.2	Visiting team cap colour	M	Code - "B" or blank if not involved in action
14.1.4	Comment	--	
14.1.4.1	Home team action code	M	Action code (see comments) or blank if not involved in action
14.1.4.2	Visiting team action code	M	Action code (see comments) or blank if not involved in action
14.1.5	Current score	--	
14.1.5.1	Home team current score	M	Numeric or blank if no goal action
14.1.5.2	Visiting team current score	M	Numeric or blank if no goal action
<b>15</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>16 (n)</b>	<b>Note for each predefined text</b>	--	
16.1	Predefined text	--	NOT APPLICABLE
<b>17 (n)</b>	<b>Legend</b>	--	
17.1	Abbreviation	M	Code
17.2	Description of abbreviation	M	Text
<b>18</b>	<b>Free text</b>	--	NOT APPLICABLE

**OFFICIAL COMMUNICATION  
WATER POLO  
MEN  
PRELIMINARY ROUND - GROUP A - MATCH 12**

**Item: 2**

**Schedule change**

**The Men's Preliminary Round - Group A - Match 12 has been rescheduled**

**Summary:**

Due to the weather forecast (high probability of thunderstorms), access to the venue may be affected. The competition has consequently been rescheduled to 9:00 tomorrow.

**Details:**

Thunderstorms with wind speeds of over 120 km/h are forecast for this afternoon, with associated heavy rain and lightning. Due to the increased risk to spectators travelling to the venue and the potential impact on transportation, the Water Polo Men's Preliminary Round - Group A - Match 12 has been rescheduled to 9:00 tomorrow.

Issued by: FINA TWPC  
Time: 11:00  
Date: 9 AUG 2016

This decision affects: Results   
Schedule   
Other

**Note:**  
For more details contact the FINA Office

## C67 - Official Communication

Description	An official release of information concerning the Olympic Games, including IOC decisions, FINA decisions, OC Competition Management decisions, etc.
Source	FINA, IOC or OC Competition Management
Sort by	None
Page break	None
Notes	<p>Note with static text: None</p> <p>Note with predefined texts: To be displayed under the condition of a contact person able to help in clarification of the communication: - For more details contact the IOC, FINA Office, FINA Water Polo Commission, Water Polo Competition Manager, etc.</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	None
IRM rules	None
Comments	<p>The summary includes a short non-formatted version of the Official Communication. This text is included in the ODF message as well as in the PDF version of the Official Communication.</p> <p>If further details are required, they are added only in the PDF version of the Official Communication, containing content such as formatted text (font size, style and colour), graphics, tables, etc.</p> <p>"Time" and "Date": time and date as provided by the person issuing the Official Communication.</p> <p>Templates regarding IOC Disqualification are included in Appendix D of this document.</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	Ma	Standard FINA event name - if applicable
4	<b>Phase - event unit (H4)</b>	Ma	Standard FINA phase name - event unit - if applicable
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>Item number</b>	M	Numeric - sequential number, starting from 1 for each sport
8	<b>Subtitle</b>	M	Text
9	<b>Heading</b>	Mc	Text - if required
10	<b>Summary</b>	--	
10.1	Title	Mc	Text - "Summary" - only displayed if details are included
10.2	Non-formatted text	M	Text
11	<b>Details</b>	--	
11.1	Title	Mc	Text - "Details" - only displayed if details are included
11.2	Formatted content	Mc	Text, graphics, tables, etc. - only available in PDF version
12	<b>Issued by</b>	M	Text
13	<b>Time</b>	M	Time as provided by the issuer - in the format defined in the OC Look and Feel standard
14	<b>Date</b>	M	Date as provided by the issuer - in the format defined in the OC Look and Feel standard
15	<b>Affected function/area</b>	--	

Level	Data Item	M/D	Comments
15.1	Indication for results	M	Code - "X" or blank - If the text above affects "Results", there MUST be an "X" in the appropriate box - If not, it MUST be left blank
15.2	Indication for schedule	M	Code - "X" or blank - If the text above affects "Schedule", there MUST be an "X" in the appropriate box - If not, it MUST be left blank
15.3	Indication for other	M	Code - "X" or blank - If the text above concerns "Other" situations, there MUST be an "X" in the appropriate box - If not, it MUST be left blank
<b>16</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>17 (n)</b>	<b>Note for each predefined text</b>	--	
17.1	Predefined text	Mc	Text
<b>18 (n)</b>	<b>Legend</b>	--	
18.1	Abbreviation	--	NOT APPLICABLE
18.2	Description of abbreviation	--	NOT APPLICABLE
<b>19</b>	<b>Free text</b>	Ma	Text

*This page intentionally left blank.*

## SPORT COMMUNICATION WATER POLO

Item: 2

### IOC Rule 50 (Reminder)

#### Manufacturer identification on clothing and equipment

##### **Summary:**

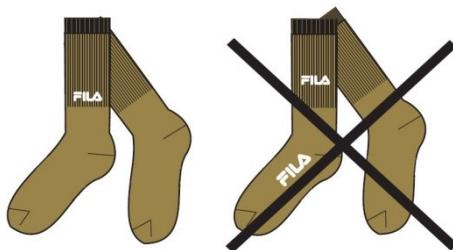
The National clothing must fully comply with IOC rule 50, in all aspects.  
This applies to all competition at the Rio 2016 Olympic Games.

##### **Details:**

All competition at the Rio 2016 Olympic Games will be held in accordance with the Olympic Charter and the FINA Constitution and Rules which are in force at the time of the Rio 2016 Olympic Games.

Pursuant to the Olympic Charter, FINA assumes the responsibility for the technical control and direction of its sport at the Olympic Games.

Regarding brand identification on socks, all teams are reminded that the **Rule 50 states: One Identification per accessory item will be permitted, to a maximum.**



Issued by: FINA TWPC  
Time: 21:10  
Date: 1 August 2016

## C68 - Sport Communication

Description	Used to inform a sport specific audience about information or decisions from FINA and/or the OC Competition Management (e.g. reminders, information, etc.)
Source	FINA, IOC or OC Competition Management
Sort by	None
Page break	None
Notes	<p>Note with static text: None</p> <p>Note with predefined texts: To be displayed under the condition of a contact person able to help in clarification of the communication: - For more details contact the IOC, FINA Office, FINA Water Polo Commission, etc.</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	None
IRM rules	None
Comments	<p>The summary includes a short non-formatted version of the Sport Communication. This text is included in the ODF message as well as in the PDF version of the Sport Communication.</p> <p>If further details are required, they are added only in the PDF version of the Sport Communication, containing content such as formatted text (font size, style and colour), graphics, tables, etc.</p> <p>"Time" and "Date": time and date as provided by the person issuing the Sport Communication.</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	Ma	Standard FINA event name - if applicable
4	<b>Phase - event unit (H4)</b>	Ma	Standard FINA phase name - event unit - if applicable
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>Item number</b>	M	Numeric - sequential number, starting from 1 for each sport
8	<b>Subtitle</b>	M	Text
9	<b>Heading</b>	Mc	Text - if required
10	<b>Summary</b>	--	
10.1	Title	Mc	Text - "Summary" - only displayed if details are included
10.2	Non-formatted text	M	Text
11	<b>Details</b>	--	
11.1	Title	Mc	Text - "Details" - only displayed if details are included
11.2	Formatted content	Mc	Text, graphics, tables, etc. - only available in PDF version
12	<b>Issued by</b>	M	Text
13	<b>Time</b>	M	Time as provided by the issuer - in the format defined in the OC Look and Feel standard
14	<b>Date</b>	M	Date as provided by the issuer - in the format defined in the OC Look and Feel standard
15	<b>Note with static text</b>	--	NOT APPLICABLE
16 (n)	<b>Note for each predefined text</b>	--	
16.1	Predefined text	Mc	Text
17 (n)	<b>Legend</b>	--	
17.1	Abbreviation	--	NOT APPLICABLE
17.2	Description of abbreviation	--	NOT APPLICABLE
18	<b>Free text</b>	Ma	Text

**PLAY BY PLAY**  
**WATER POLO**  
**MEN**  
**PRELIMINARY ROUND - GROUP A**  
**JULIO DE LAMARE AQUATIC COMPLEX TUE 9 AUG 2016 Start Time 11:00**

**Match 7****CZE 7 - 6 GER**  
(1:1, 3:0, 1:4, 2:1)

Referees: AFANASIEV Andrei (RUS), TURCOTTE Gaetan (CAN)

Period	Time	Action	Score	Team	Cap	Player	Period	Time	Action	Score	Team	Cap	Player
1	8:00	Starting goalkeeper		GER	1	BAYER F	3	8:00	Starting goalkeeper		CZE	1	PASEK D
	8:00	Starting goalkeeper		CZE	1	PASEK D		8:00	Sprint won possession		GER	7	KREIS H
	8:00	Sprint won possession		GER	7	KREIS H		6:00	Action shot - Goal	0 - 1	CZE	3	NIEDERBERGER A
	5:21	Action shot - Post		CZE	4	RUZICKA V		5:14	20 sec. exclusion in centre		CZE	10	JANEZKY O
	5:00	Centre shot - Goal	0 - 1	GER	3	NIEDERBERGER A		4:58	Extra player shot - Goal		CZE	5	STEIGER H
	4:01	Yellow card		GER		Team official		4:02	Action shot - Goal		CZE	5	STEIGER H
	3:51	5m shot - Saved		CZE	2	SCERBAN B		3:45	20 sec. exclusion in centre		CZE	6	SVITEK V
	3:39	Yellow card		CZE	5	CIGER Z		2:42	20 sec. exclusion in centre		CZE	3	STAVJANA A
	3:13	Extra player shot - Saved		GER	2	TRUNTSCKA G		2:40	Penalty shot - Goal		CZE	3	NIEDERBERGER A
	2:34	Action shot - Goal	1 - 1	CZE	8	KADLEC D							
	1:51	20 sec. exclusion in centre		CZE	6	SVITEK V	4	8:00	Starting goalkeeper		GER	1	BAYER F
	1:28	Extra player shot - Post		GER	8	WAGNER B		8:00	Starting goalkeeper		CZE	1	PASEK D
	0:52	Action shot - Saved		CZE	2	SCERBAN B		8:00	Sprint won possession		GER	7	KREIS H
		Yellow card		CZE		Team official		6:08	Centre shot - Post		CZE	2	SCERBAN B
2	8:00	Starting goalkeeper		GER	1	BAYER F		5:58	Action shot - Goal	6 - 5	CZE	2	SCERBAN B
	8:00	Starting goalkeeper		CZE	1	PASEK D		5:30	Action shot - Saved		GER	3	NIEDERBERGER A
	8:00	Sprint won possession		GER	7	KREIS H		5:14	20 sec. exclusion in field		GER	4	KREIS H
	6:17	Action shot - Goal	2 - 1	CZE	4	RUZICKA V		4:58	Extra player shot - Saved		CZE	6	SVITEK V
	6:00	Action shot - Missed		GER	3	NIEDERBERGER A		4:40	20 sec. exclusion in field		CZE	11	KUSERA J
	5:14	20 sec. exclusion in centre		GER	2	TRUNTSCHKA G		4:09	Action shot - Goal	6 - 6	GER	5	STEIGER H
	4:58	Extra player shot - Post		CZE	5	CIGER Z		3:45	20 sec. exclusion in field		CZE	8	KADLEC D
	4:40	20 sec. exclusion in field		CZE	2	SCERBAN B		2:42	Red card		CZE		Team official
	4:31	Turnover foul		GER	3	NIEDERBERGER A		2:42	Exclusion with substitution		CZE	2	SCERBAN B
	4:09	Action shot - Goal	3 - 1	CZE	2	SCERBAN B		2:40	Extra player shot - Missed		GER	11	BERWANGER M
	3:45	Double exclusion		CZE	2	SCERBAN B		1:32	Centre shot - Blocked		CZE	6	SVITEK V
	3:45	Double exclusion		GER	7	KREIS H		1:08	Counter attack - Missed		CZE	4	RUZICKA V
	1:32	Centre shot - Missed		CZE	2	SCERBAN B		0:58	Action shot - Goal	7 - 6	CZE	2	SCERBAN B
				CZE	6	SVITEK V		0:35	Exclusion with substitution after 4 min.		CZE	10	JANEZKY O
	1:21	Steal		CZE	2	SCERBAN B		0:10	Timeout		CZE		
	1:08	Centre shot - Saved		CZE	2	SCERBAN B		0:08	Goalkeeper Substitution		CZE	13	DOLEZAL J
	0:18	Action shot - Goal	4 - 1	CZE	2	SCERBAN B			Red card		CZE		Team official
3	8:00	Starting goalkeeper		GER	1	BAYER F							

**Statistics**

#	CZE - White	G/S	%	X	PS	20C	20F	2EX
1	PASEK Dusan							
2	SCERBAN Bedrich	5/12	42	0/2		1	2	1
3	STAVJANA Amanin					1		
4	RUZICKA Vladimir	1/3	33					
5	CIGER Zdeno	0/1	0	0/1			1	
6	SVITEK Vladimir	0/2	0	0/1		2		
7	GUDAS Leo							
8	KADLEC Dragomir	1/1	100			1	1	
9	PROCHAZKA Frantisek							
10	JANEZKY Otokar	0/1	0			1		
11	KUSERA Jiri						1	
12	BACA Jergus							
13	DOLEZAL Jiri							
	Totals	7/20	35	0/4		6	5	1
	Coach: WOHL Pavel							

#	GER - Blue	G/S	%	X	PS	20C	20F	2EX
1	BAYER Franz							
2	TRUNTSCKA Gerhard	0/1	0	0/1			1	
3	NIEDERBERGER Andrea	4/5	80			1/1	1	
4	HEGEN Dieter							1
5	STEIGER Heimut	2/2	100	1/1				
6	FRIESEN Kari							
7	KREIS Harold						1	1
8	WAGNER Berno	0/1	0	0/1				
9	FISCHER Ron							
10	OBRESA Peter							
11	BERWANGER Markus	0/1	0	0/1				
12	HOLZMANN Georg							
13	SCHMIDT Michael							
	Totals	6/10	60	1/4		1/1	3	1
	Coach: UNSINN Xaver							

**Group A Standings**

Rank	Team	MP	Won	Lost	Tied	GF	GA	Diff.	Points
1	CZE	2	2	0	0	15	12	3	4
2	FIN	1	1	0	0	8	5	2	2
3	AUS	1	1	0	0	10	9	1	2
4	JPN	1	0	1	0	9	10	-1	0
5	USA	1	0	1	0	6	8	-2	0
6	GER	2	0	2	0	11	15	-4	0

**Group A Next Matches**

FIN - CZE	THU 11 AUG	11:00
GER - JPN	THU 11 AUG	12:40
CZE - AUS	SAT 13 AUG	16:40
USA - GER	SAT 13 AUG	11:00
CZE - JPN	MON 15 AUG	12:40
GER - AUS	MON 15 AUG	16:40

**Legend:**

%	Efficiency	20C	20 seconds exclusion in the centre forward position	2EX	Double Exclusion	Diff.	Difference
20F	20 seconds exclusion in the field			GF	Goals For	MP	Matches Played
G/S	Goals/Shots	GA	Goals Against				
PS	Penalty Shots	X	Extra player shots				

**PLAY BY PLAY**  
**WATER POLO**  
**MEN**  
**PRELIMINARY ROUND - GROUP A**  
**JULIO DE LAMARE AQUATIC COMPLEX TUE 9 AUG 2016 Start Time 11:00**

**Match 7****CZE 7 - 6 GER**  
(1:1, 3:0, 1:4, 2:1)

Referees: AFANASIEV Andrei (RUS), TURCOTTE Gaetan (CAN)

Period	Time	Action	Score	Team	Cap	Player	Period	Time	Action	Score	Team	Cap	Player
1	8:00	Starting goalkeeper		GER	1	BAYER F	3	8:00	Starting goalkeeper		CZE	1	PASEK D
	8:00	Starting goalkeeper		CZE	1	PASEK D		8:00	Sprint won possession		GER	7	KREIS H
	8:00	Sprint won possession		GER	7	KREIS H		6:00	Action shot - Goal	5 - 2	GER	3	NIEDERBERGER A
	5:21	Action shot - Post	0 - 1	CZE	4	RUZICKA V		5:14	20 sec. exclusion in centre		CZE	10	JANEZKY O
	5:00	Centre shot - Goal	0 - 1	GER	3	NIEDERBERGER A		4:58	Extra player shot - Goal	5 - 3	GER	5	STEIGER H
	4:01	Yellow card		GER		Team official		4:02	Action shot - Goal	5 - 4	GER	5	STEIGER H
	3:51	5m shot - Saved		CZE	2	SCERBAN B		3:45	20 sec. exclusion in centre		CZE	6	SVITEK V
	3:39	Yellow card		CZE	5	CIGER Z		2:42	20 sec. exclusion in centre		CZE	3	STAVJANA A
	3:13	Extra player shot - Saved		GER	2	TRUNTSCKA G		2:40	Penalty shot - Goal	5 - 5	GER	3	NIEDERBERGER A
	2:34	Action shot - Goal	1 - 1	CZE	8	KADLEC D							
	1:51	20 sec. exclusion in centre		CZE	6	SVITEK V							
	1:28	Extra player shot - Post		GER	8	WAGNER B							
	0:52	Action shot - Saved		CZE	2	SCERBAN B							
		Yellow card		CZE		Team official							
2	8:00	Starting goalkeeper		GER	1	BAYER F							
	8:00	Starting goalkeeper		CZE	1	PASEK D							
	8:00	Sprint won possession		GER	7	KREIS H							
	6:17	Action shot - Goal	2 - 1	CZE	4	RUZICKA V							
	6:00	Action shot - Missed		GER	3	NIEDERBERGER A							
	5:14	20 sec. exclusion in centre		GER	2	TRUNTSCKA G							
	4:58	Extra player shot - Post		CZE	5	CIGER Z							
	4:40	20 sec. exclusion in field		CZE	2	SCERBAN B							
	4:31	Turnover foul		GER	3	NIEDERBERGER A							
	4:09	Action shot - Goal	3 - 1	CZE	2	SCERBAN B							
	3:45	Double exclusion		CZE	2	SCERBAN B							
	3:45	Double exclusion		GER	7	KREIS H							
	1:32	Centre shot - Missed		CZE	2	SCERBAN B							
	1:21	Steal		CZE	6	SVITEK V							
	1:08	Centre shot - Saved		CZE	2	SCERBAN B							
	0:18	Action shot - Goal	4 - 1	CZE	2	SCERBAN B							
3	8:00	Starting goalkeeper		GER	1	BAYER F							

**Statistics**

#	CZE - White	G/S	%	X	PS	20C	20F	2EX
1	PASEK Dusan							
2	SCERBAN Bedrich	5/12	42	0/2		1	2	1
3	STAVJANA Amanin					1		
4	RUZICKA Vladimir	1/3	33					
5	CIGER Zdeno	0/1	0	0/1			1	
6	SVITEK Vladimir	0/2	0	0/1		2		
7	GUDAS Leo							
8	KADLEC Dragomir	1/1	100			1	1	
9	PROCHAZKA Frantisek							
10	JANEZKY Otokar	0/1	0			1		
11	KUSERA Jiri					1		
12	BACA Jergus							
13	DOLEZAL Jiri							
	Totals	7/20	35	0/4		6	5	1
	Coach:							

#	GER - Blue	G/S	%	X	PS	20C	20F	2EX
1	BAYER Franz							
2	TRUNTSCKA Gerhard	0/1	0	0/1			1	
3	NIEDERBERGER Andrea	4/5	80			1/1	1	
4	HEGEN Dieter							1
5	STEIGER Heimut	2/2	100	1/1				
6	FRIESEN Kari							1
7	KREIS Harold							1
8	WAGNER Berno	0/1	0	0/1				
9	FISCHER Ron							
10	OBRESA Peter							
11	BERWANGER Markus	0/1	0	0/1				
12	HOLZMANN Georg							
	S SCHMIDT Michael							
	Totals	6/10	60	1/4	1/1	3	1	
	Coach: UNSINN Xaver							

**Group A Standings**

Rank	Team	MP	Won	Lost	Tied	GF	GA	Diff.	Points
1	CZE	2	2	0	0	15	12	3	4
2	FIN	1	1	0	0	8	5	2	2
3	AUS	1	1	0	0	10	9	1	2
4	JPN	1	0	1	0	9	10	-1	0
5	USA	1	0	1	0	6	8	-2	0
6	GER	2	0	2	0	11	15	-4	0

**Group A Next Matches**

FIN - CZE	THU 11 AUG	11:00
GER - JPN	THU 11 AUG	12:40
CZE - AUS	SAT 13 AUG	16:40
USA - GER	SAT 13 AUG	11:00
CZE - JPN	MON 15 AUG	12:40
GER - AUS	MON 15 AUG	16:40

**Legend:**

%	Efficiency	S	Suspended
20F	20 seconds exclusion in the field		
G/S	Goals/Shots	GA	Goals Against
PS	Penalty Shots	X	Extra player shots

20C	20 seconds exclusion in the centre forward position
2EX	Double Exclusion
GF	Goals For

MP	Matches Played
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Head coach WOHL Pavel (CZE) suspended for two matches due to ...

**PLAY BY PLAY  
WATER POLO  
MEN  
SEMIFINAL**

## Match 37

RUS 10 - 9 ESP

(3:3, 2:1, 1:1, 1:2) (PSO 3:2)

Time 21:00

**Referees:** DANI Renato (ITA), KRATOCHVIL Vlastimil (SVK)

Period	Time	Action	Score	Team	Cap	Player	Period	Time	Action	Score	Team	Cap	Player
1	8:00	Starting goalkeeper	0 - 1	RUS	1	MAXIMOV N	3	5:25	Action shot - Saved	5 - 5	ESP	2	GARCIA P
	8:00	Starting goalkeeper		ESP	1	PERREIRA R		5:14	Turnover foul		RUS	7	TCHOMAKHIDZE R
	8:00	Sprint won possession		ESP	3	PEDREROL S		4:49	Action shot - Saved		ESP	2	GARCIA P
	6:39	20 sec. exclusion in centre		RUS	4	KOZLOV N		4:17	Action shot - Blocked		RUS	11	GARBOUZOV S
	6:25	Extra player shot - Goal		ESP	8	MORO I		4:01	Action shot - Saved		RUS	4	KOZLOV N
	6:10	Action shot - Goal		RUS	6	ERYCHOV A		3:33	Action shot - Blocked		ESP	2	GARCIA P
	5:36	Turnover foul		ESP	10	GOMEZ S		3:13	Action shot - Goal		ESP	4	MARCOS G
	5:23	Steal		ESP	8	MORO I		2:45	Steal		ESP	7	HERNANDEZ G
	5:11	Counter attack - Saved		ESP	7	HERNANDEZ G		2:18	Action shot - Missed		ESP	4	MARCOS G
	4:38	20 sec. exclusion in centre		ESP	2	GARCIA P		1:49	Action shot - Post		ESP	9	GORCHKOV D
	4:16	Extra player shot - Goal		RUS	12	ZINNOUROV I		1:25	Steal		RUS	1	MAXIMOV N
	3:48	Action shot - Saved		ESP	6	BALLART D		0:58	Action shot - Blocked		RUS	6	ERYCHOV A
	3:28	Action shot - Blocked		RUS	6	ERYCHOV A		0:35	Centre shot - Goal		RUS	8	STRATAN D
	3:07	Turnover foul		RUS	12	ZINNOUROV I		0:19	20 sec. exclusion in centre		RUS	2	IATSEV I
	2:51	Turnover foul		ESP	9	SANS J		0:08	Extra player shot - Missed		ESP	5	ESTIARTE M
	2:14	Steal		ESP	3	PEDREROL S		0:01	Centre shot - Saved		ESP	6	ERYCHOV A
	1:59	20 sec. exclusion in centre		RUS	4	KOZLOV N	4	8:00	Starting goalkeeper	6 - 6	RUS	1	MAXIMOV N
	1:56	Extra player shot - Post		ESP	4	MARCOS G		8:00	Starting goalkeeper		ESP	1	PERREIRA R
	1:54	Extra player shot - Goal		ESP	2	SANS J		8:00	Sprint won possession		RUS	3	BALACHOV R
	1:35	20 sec. exclusion in centre		ESP	8	MORO I		6:36	Steal		ESP	8	MORO I
	1:18	Extra player shot - Goal		RUS	11	GARBOUZOV S		6:10	20 sec. exclusion in centre		RUS	2	IATSEV I
	0:55	Action shot - Goal		ESP	3	MORO I		6:10	Timeout		ESP	8	MORO I
	0:23	Action shot - Blocked		RUS	11	GARBOUZOV S		5:56	Extra player shot - Goal		ESP	4	MARCOS G
	0:03	Turnover foul		ESP	12	MORO D		5:40	20 sec. exclusion in centre		ESP	9	GORCHKOV D
2	8:00	Starting goalkeeper	4 - 3	RUS	1	MAXIMOV N		5:22	Extra player shot - Goal		RUS	9	PEDREROL S
	8:00	Starting goalkeeper		ESP	1	PERREIRA R		4:55	Action shot - Saved		ESP	7	TCHOMAKHIDZE R
	8:00	Sprint won possession		RUS	3	BALACHOV R		4:22	Centre shot - Saved		RUS	4	KOZLOV N
	6:47	Turnover foul		RUS	8	STRATAN D		3:53	20 sec. exclusion in centre		ESP	12	ZINNOUROV I
	6:19	Action shot - Post		ESP	3	PEDREROL S		3:40	Extra player shot - Goal		ESP	7	HERNANDEZ G
	6:07	Action shot - Missed		RUS	5	BALACHOV R		3:23	20 sec. exclusion in centre		RUS	8	STRATAN D
	5:34	Action shot - Missed		ESP	2	GARCIA P		3:02	Extra player shot - Blocked		ESP	1	MAXIMOV N
	5:13	Action shot - Saved		RUS	9	GORCHKOV D		2:48	Steal		ESP	8	MORO I
	4:46	Steal		RUS	6	ERYCHOV A		2:16	20 sec. exclusion in centre		ESP	8	SANS J
	4:32	Turnover foul		RUS	5	BALACHOV R		1:58	Extra player shot - Blocked		ESP	9	GORCHKOV D
	4:17	Turnover foul		ESP	8	MORO I		1:23	Action shot - Blocked		RUS	7	ESTIARTE M
	3:53	Steal		ESP	2	GARCIA P		1:01	Steal		ESP	8	MORO I
	3:21	Steal		RUS	6	ERYCHOV A		0:35	Action shot - Blocked		ESP	8	MORO I
	2:55	Turnover foul		RUS	8	STRATAN D		0:35	Timeout		ESP	9	ESTIARTE M
	2:33	Steal		RUS	1	MAXIMOV N		0:12	Centre shot - Saved		ESP	5	GARCIA P
	2:00	Action shot - Post		RUS	9	GORCHKOV D		0:09	Timeout		RUS	2	HERNANDEZ G
	1:99	Action shot - Goal		ESP	8	STRATAN D		0:03	Steal		ESP	5	ESTIARTE M
	1:39	Steal		RUS	11	GARBOUZOV S		0:00	Action shot - Missed		ESP	2	MAXIMOV N
3	1:10	20 sec. exclusion in centre	5 - 4	ESP	7	HERNANDEZ G	PSO	Starting goalkeeper	8 - 8	RUS	1	PERREIRA R	
	0:47	Extra player shot - Goal		RUS	2	IATSEV I		Starting goalkeeper		ESP	12	ZINNOUROV I	
	0:26	20 sec. exclusion in centre		RUS	2	IATSEV I		Penalty shot - Goal		ESP	8	MORO I	
	0:11	Extra player shot - Blocked		ESP	10	GOMEZ S		Penalty shot - Goal		RUS	11	GARBOUZOV S	
	0:03	Extra player shot - Goal		ESP	7	HERNANDEZ G		Penalty shot - Goal		ESP	4	MARCOS G	
	0:02	Action shot - Saved		RUS	11	GARBOUZOV S		Penalty shot - Post		RUS	8	STRATAN D	
	6:29	20 sec. exclusion in centre		ESP	8	MORO I		Penalty shot - Saved		ESP	9	SANS J	
	6:16	Extra player shot - Post		RUS	10	ZAKIROV M		Penalty shot - Missed		RUS	10	GORCHKOV D	
	5:57	20 sec. exclusion in centre		RUS	7	TCHOMAKHIDZE R		Penalty shot - Goal		ESP	7	HERNANDEZ G	
	5:45	Extra player shot - Blocked		ESP	7	HERNANDEZ G		Penalty shot - Saved		RUS	6	ERYCHOV A	

**PLAY BY PLAY**  
**WATER POLO**  
**MEN**  
**SEMIFINAL**  
**OLYMPIC AQUATICS STADIUM FRI 19 AUG 2016 Start Time 21:00**

**Match 37****RUS 10 - 9 ESP**  
**(3:3, 2:1, 1:1, 1:2) (PSO 3:2)**

Referees: DANI Renato (ITA), KRATOCHVIL Vlastimil (SVK)

**Statistics**

# RUS - White	G/S	%	X	PS	20C	20F	2EX
1 MAXIMOV Nikolai							
2 IATSEV Iouri	1/1	100	1/1			3	
3 DOUGUINE Dmitri							
4 KOZLOV Nikolai	0/1	0				3	
5 BALACHOV Roman	0/1	0					
6 ERYCHOV Alexandre	1/6	17	0/1	0/1			
7 TCHOMAKHIDZE Revaz	0/5	0			1		
8 STRATAN Dmitri	2/3	67		0/1	2		
9 GORCHKOV Dmitri	2/6	50	1/1	1/1			
10 ZAKIROV Marat	0/1	0	0/1				
11 GARBOUZOV Serguei	2/6	33	1/1	1/1			
12 ZINNOUROV Irek	2/3	67	1/2	1/1			
13 REKETCHINSKI Andrei							
Totals	10/33	30	4/7	3/5	9		
Coach: KABANOV Alexandre							

# ESP - Blue	G/S	%	X	PS	20C	20F	2EX
1 PERREIRA Ramon	0/6	0					1
2 GARCIA Pedro	0/3	100	0/1				
3 PEDREROL Sergi	1/3	33		0/1		2	
4 MARCOS Gustavo	0/2	0	0/1	0/1			
5 ESTIARTE Manual	0/1	0					
6 BALLART Daniel	2/4	50	1/2	1/1	1		
7 HERNANDEZ Gabriel	5/9	56	3/4	1/1	3		
8 MORO Ivan	1/3	33	1/1	0/1			
9 SANS Jordi	0/1	0	0/1				
10 GOMEZ Salvador							
11 SANCHEZ TORIL Javier							
12 MORO Daniel							
13 ANDREO GABAN Angel							
Totals	9/32	28	5/10	2/5	7		
Coach: JANE GIRALT Juan							

**Legend:**

%	Efficiency	<b>20C</b>	20 seconds exclusion in the centre forward position	<b>2EX</b>	Double Exclusion	<b>G/S</b>	Goals/Shots
<b>20F</b>	20 seconds exclusion in the field						
<b>PS</b>	Penalty Shots	<b>PSO</b>	Penalty Shoot Out	X	Extra player shots		

## C69 - Play by Play

Description	Summary of a match (the match statistics and play by play details), group standings and the schedule for the next matches in the group of teams playing in this match
Source	OC Technology
Sort by	Sequence of referees as on the official score sheet (no sort applies) For each period result: 1 - Chronologically (1 <sup>st</sup> quarter, 2 <sup>nd</sup> quarter, 3 <sup>rd</sup> quarter, 4 <sup>th</sup> quarter, penalty shoot out) For each period of match: 1 - Chronologically (1 <sup>st</sup> quarter, 2 <sup>nd</sup> quarter, 3 <sup>rd</sup> quarter, 4 <sup>th</sup> quarter, penalty shoot out) For each match action: 1 - Period time For each player (statistics): 1 - Cap number or suspension identification 2 - Family name 3 - Given name; sort suspended players to the bottom of the list For each team in group (group standings): 1 - Rank For each match (schedule for next matches): 1 - Competition date 2 - Match start time
Page break	Break at "Group = Period time when match action occurs" on a new page with repeated output headings, report body subtitles (levels 7 - 10) and column headings. Break at "Group = Statistics" on a new page with repeated output headings and report body subtitles (levels 7 - 10). Break at "Group = Group standings" on a new page with repeated output headings and report body subtitles (levels 7 - 10).
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: % - Efficiency S - Suspended 20C - 20 seconds exclusion in the centre forward position 20F - 20 seconds exclusion in the field 2EX - Double Exclusion Diff. - Difference G/S - Goals/Shots GA - Goals Against GF - Goals For MP - Matches Played PS - Penalty Shots PSO - Penalty Shoot Out X - Extra player shots  To be displayed at the bottom of the last page.
IRM rules	See Appendix C - Rules for Data Formats and Presentation
Comments	<p>Samples:</p> <ol style="list-style-type: none"> <li>1. Match from preliminary round (regular case)</li> <li>2. Match from preliminary round showing a suspended player and a suspended head coach</li> <li>3. Match from final rounds (regular case)</li> </ol> <p>The output Play by Play shows major actions during the match listed chronologically split by period.</p> <p>The following actions are included for a player: starting goalkeeper, substitute goalkeeper, sprint won possession, timeout, action shot (goal, saved, missed, blocked, post), extra player shot (goal, saved, missed, blocked, post), centre shot (goal, saved, missed, blocked, post), 5m shot (goal, saved, missed, blocked, post), penalty shot (goal, saved, missed, blocked, post), counter attack shot (goal, saved, missed, post), personal faults (exclusion for twenty (20) seconds in centre forward position, exclusion for twenty (20) seconds in field, double exclusion, penalty foul, exclusion with substitution and exclusion with substitution after four (4) minutes), turnover foul and steal, yellow card and red card.</p> <p>The following action is included for a team: timeout. Show only team involved in the action.</p> <p>The following actions are included for a team official: yellow card and red card. Show "Team Official" instead of team official's name.</p> <p>If the yellow or red card occurs in the interval between the periods, it will be added at the bottom of the previous period without time.</p>

	<p>Show all actions for each quarter and penalty shoot out. Actions for the penalty shoot out are shown without period time.</p> <p>Examples of the score presentation:</p> <ul style="list-style-type: none"> <li>(1:3) (after 1<sup>st</sup> quarter)</li> <li>(1:3, 1:5) (after 2<sup>nd</sup> quarter)</li> <li>(1:3, 1:5, 2:2) (after 3<sup>rd</sup> quarter)</li> <li>(1:3, 1:5, 2:2, 2:3) (after 4<sup>th</sup> quarter)</li> <li>(1:0, 2:2, 2:2, 2:3) (PSO 4:3) (after penalty shoot out)</li> </ul> <p>Shooting efficiency (%) = goals/shots * 100. All percentages (%) should be rounded to the nearest whole number.</p> <p>The "Play by Play" tables should be balanced. They should have the same numbers of rows.</p> <p>Tables "Group xx Standings" and "Group xx Next Round Matches" (where xx is pool name) should be shown only for the preliminary round matches.</p> <p>If a head coach is suspended, the function is still shown but the name field remains empty.</p>
--	---

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	M	Standard FINA phase and/or event unit name
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	M	Text
5.2	Event date (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	M	Time - in the format defined in the OC Look and Feel standard
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>Match number</b>	M	Numeric
8	<b>Match result</b>	--	
8.1	Home team NOC code	M	Standard IOC NOC code
8.2	Home team score	Mc	Numeric, show only if final score
8.3	Visiting team score	Mc	Numeric, show only if final score
8.4	Visiting team NOC code	M	Standard IOC NOC code
9	<b>Period results</b>	--	see Comments, score presentation
9.1 (n)	For each period result	--	Include results of completed periods (1 <sup>st</sup> quarter, 2 <sup>nd</sup> quarter, 3 <sup>rd</sup> quarter, 4 <sup>th</sup> quarter and penalty shoot out)
9.1.1	Home team score	M	Numeric
9.1.2	Visiting team score	M	Numeric
10	<b>Match officials</b>	--	
10.1 (2)	For each referee	--	
10.1.1	Family name	M	Text
10.1.2	Given name	M	Text
10.1.3	NOC code	M	Standard IOC NOC code
11	<b>Play by play</b>	--	
11.1 (n)	For each period of the match	--	
11.1.1	Period	M	Code - "1", "2", "3", "4" or "PSO"
11.1.2 (n)	For each match action	--	
11.1.2.1	Period time when match action occurs	Mc	Period time format, do not show for penalty shoot out or if a yellow or red card occurs in the interval between the periods
11.1.2.2	Match action name	M	Text
11.1.2.3	Current score	--	
11.1.2.3.1	Home team current score	Mc	Numeric or blank if no goal action
11.1.2.3.2	Visiting team current score	Mc	Numeric or blank if no goal action

Level	Data Item	M/D	Comments
11.1.2.4	Player, team or team official involved in match action	--	
11.1.2.4.1	Team NOC code	M	Standard IOC NOC code
11.1.2.4.2	Cap number	M	Numeric if player action or blank if team or team official action
11.1.2.4.3	Family name	M	Text if player action, blank if team action or text - "Team official" if team official action
11.1.2.4.4	Initial of given name	M	Text if player action or blank if team or team official action
<b>12</b>	<b>Statistics</b>	--	
12.1 (2)	For each team	--	1 <sup>st</sup> - home team (white cap colour), 2 <sup>nd</sup> - visiting team. Show home team on left side, visiting team on right side.
12.1.1	Team NOC code	M	Standard IOC NOC code
12.1.2	Cap colour	M	Text
12.1.3 (n)	For each player	--	
12.1.3.1	Cap number or suspension identification	M	Numeric or code - "S"
12.1.3.2	Family name	M	Text
12.1.3.3	Given name	M	Text
12.1.3.4	Shots	--	
12.1.3.4.1	Total shots	--	
12.1.3.4.1.1	Goals	M	Numeric or blank if no shots
12.1.3.4.1.2	Shots	M	Numeric or blank if zero
12.1.3.4.1.3	Shooting efficiency (%)	M	Numeric or blank if no shots
12.1.3.4.2	Extra player shots	--	
12.1.3.4.2.1	Goals	M	Numeric or blank if no shots
12.1.3.4.2.2	Shots	M	Numeric or blank if zero
12.1.3.4.3	Penalty shots	--	
12.1.3.4.3.1	Goals	M	Numeric or blank if no shots
12.1.3.4.3.2	Shots	M	Numeric or blank if zero
12.1.3.5	Personal fouls	--	
12.1.3.5.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
12.1.3.5.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
12.1.3.6	Double exclusion	M	Numeric or blank if zero
12.1.4	Team total	--	
12.1.4.1	Shots	--	
12.1.4.1.1	Total shots	--	
12.1.4.1.1.1	Goals	M	Numeric or blank if no shots
12.1.4.1.1.2	Shots	M	Numeric or blank if zero
12.1.4.1.1.3	Shooting efficiency (%)	M	Numeric or blank if no shots
12.1.4.1.2	Extra player shots	--	
12.1.4.1.2.1	Goals	M	Numeric or blank if no shots
12.1.4.1.2.2	Shots	M	Numeric or blank if zero
12.1.4.1.3	Penalty shots	--	
12.1.4.1.3.1	Goals	M	Numeric or blank if no shots
12.1.4.1.3.2	Shots	M	Numeric or blank if zero
12.1.4.2	Personal fouls	--	
12.1.4.2.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
12.1.4.2.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
12.1.4.3	Double exclusion	M	Numeric or blank if zero
12.1.5	Coach	--	
12.1.5.1	Family name	M	Text or blank if suspended
12.1.5.2	Given name	M	Text or blank if suspended
<b>13</b>	<b>Group standings</b>	--	Only during preliminary round for a group of teams play in the presented match
13.1	Group name	Mc	Text - "Group A" or "Group B"
13.2 (n)	For each team in group	--	
13.2.1	Rank	Mc	Numeric or space if team disqualified
13.2.2	Team NOC code	Mc	Standard IOC NOC code
13.2.3	Number of matches played	Mc	Numeric
13.2.4	Number of matches won	Mc	Numeric
13.2.5	Number of matches lost	Mc	Numeric
13.2.6	Number of matches tied	Mc	Numeric
13.2.7	Goals for	Mc	Numeric

Level	Data Item	M/D	Comments
13.2.8	Goals against	Mc	Numeric
13.2.9	Goal difference	Mc	Numeric
13.2.10	Classification points or disqualification identification	Mc	Numeric or code - "DSQ"
<b>14</b>	<b>Schedule for next matches</b>	--	Only during preliminary round for matches belonging to teams play in the presented match
14.1	Group name	Mc	Text - "Group A" or "Group B"
14.2 (n)	For each match	--	
14.2.1	Teams	--	
14.2.1.1	Home team NOC code	Mc	Standard IOC NOC code
14.2.1.2	Visiting team NOC code	Mc	Standard IOC NOC code
14.2.2	Competition date	Mc	Date - in the format defined in the OC Look and Feel standard
14.2.3	Match start time	Mc	Time - in the format defined in the OC Look and Feel standard
<b>15</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>16 (n)</b>	<b>Note for each predefined text</b>	--	
16.1	Predefined text	--	NOT APPLICABLE
<b>17 (n)</b>	<b>Legend</b>	--	
17.1	Abbreviation	Mc	Code
17.2	Description of abbreviation	Mc	Text
<b>18</b>	<b>Free text</b>	Ma	Text

**RESULTS**  
**WATER POLO**  
**MEN**  
**GOLD MEDAL MATCH**  
**OLYMPIC AQUATICS STADIUM SUN 21 AUG 2016 Start Time 18:00**

**Match 42****RUS 6 - 13 HUN****(1:3, 1:5, 2:2, 2:3)**

**Referees:** TIMOC Radu (ROU)  
BELEVTSOV Vyacheslav (UKR)

**TWPC Delegates:** MARTINEZ Eugenio  
WHITEHOUSE John

**RUS - Russian Fed. (White)**

Cap No.	Name	Estimated Time Played	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls					
			Total	%	A	C	X	5m						20C	20F	2EX			
*1 MAXIMOV Nikolai		16:00																	
2 IATSEV Iouri		12:10	0/3	0.0	0/3									1	1	1			
*4 KOZLOV Nikolai		28:18	2/5	40.0	1/3		1/1			0/1						1			
*5 BALACHOV Roman		26:53												2/4					
*6 ERYCHOV Alexandre		29:54	3/10	30.0	2/8		1/1	0/1		1	1	2				1			
*7 TCHOMAKHIDZE R		27:11	1/3	33.3	0/1		1/2			2	1								
8 STRATAN Dmitri		17:58	0/4	0.0	0/2		0/2							1	2	S			
*9 GORCHKOV Dmitri		28:26	0/2	0.0	0/1				0/1		1	1				1			
*10 ZAKIROV Marat		10:19	0/3	0.0	0/3									1	1				
12 ZINNOUROV Irek		11:11														N			
13 DOUGUINE Dmitri		16:00																	
Totals			6/30	20.0	3/21		3/6	0/1	0/1	0/1	1	4	1	3	2/4	3	7	1	2
Cap No.	Goalkeepers	Saves/Shots										Timeouts				0			
		Total	%	A	C	X	5m	PS	CA										
*1 MAXIMOV Nikolai		5/13	38.5	3/5	1/2	0/4	0/1		1/1										
13 DOUGUINE Dmitri		3/8	37.5	1/2	1/1	1/4			0/1							1			
Totals		8/21	38.1	4/7	2/3	1/8	0/1		1/2							1			

**HUN - Hungary (Blue)**

Cap No.	Name	Estimated Time Played	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls					
			Total	%	A	C	X	5m						20C	20F	2EX			
*1 KOSZ Zoltan		30:10												1					
2 SZEKELY Bulcsu		4:16																	
3 MARCZ Tamas		4:04																	
4 VARGA Zsolt		7:14																	
*5 KASAS Tamas		29:10	1/4	25.0		1/3	0/1			2		0/2							
6 VARI Attila		16:00	2/2	100.0		1/1	1/1							2	1				
*7 KISS Gergely		19:26	3/5	60.0	2/4		1/1					1							
*8 BENEDEK Tibor		26:29	4/7	57.1	1/3	0/1	2/2		1/1	1	3	1				1			
*9 FODOR Rajmund		23:26	0/1	0.0		0/1				1				1	1				
10 BIROS Peter		20:12	1/2	50.0		1/1			0/1	1	1	1/1							
*11 STEINMETZ Barnabas		16:50								2				2					
*12 MOLNAR Tamas		24:53	2/5	40.0	0/1	1/2	1/2			1	1	1/1	1			N			
13 SZECSEI Zoltan		1:50								1									
Totals			13/26	50.0	3/8	1/3	7/11	1/2		1/2	5	8	1	4	2/4	6	1	1	1
Cap No.	Goalkeepers	Saves/Shots										Timeouts				2			
		Total	%	A	C	X	5m	PS	CA										
*1 KOSZ Zoltan		15/20	75.0	11/13		2/5	1/1	1/1								0			
13 SZECSEI Zoltan		0/1	0.0	0/1												1			
Totals		15/21	71.4	11/14		2/5	1/1	1/1											

**RESULTS**  
**WATER POLO**  
**MEN**  
**GOLD MEDAL MATCH**  
**OLYMPIC AQUATICS STADIUM SUN 21 AUG 2016 Start Time 18:00**

**Match 42****RUS 6 - 13 HUN**

(1:3, 1:5, 2:2, 2:3)

**Referees:** TIMOC Radu (ROU)  
BELEVTSOV Vyacheslav (UKR)

**TWPC Delegates:** MARTINEZ Eugenio  
WHITEHOUSE John

Period	RUS - Russian Fed.													HUN - Hungary																		
	Possession		EX	Goals (G) / Misses (M)					Extramem Efficiency			CT	Possession		EX	Goals (G) / Misses (M)					Extramem Efficiency			CT								
				X	AA	FT	5mF	PS	G	M	G		Possession		EX	X	AA	FT	5mF	PS	G	M	G	M	G	ATT	%					
Quarter 1	#	Time	EX	G	M	G	M	G	G	M	G	ATT	%	Possession		EX	G	M	G	M	G	M	G	M	G	ATT	%					
Quarter 1	8	3:24		1		3			1		1	3	33	2	9	4:36		1	1	3			1		1	2	50	3				
Quarter 2	11	3:07				1	8					0	2	0	1	12	4:53		3	2	3					3	3	100	2			
Quarter 3	9	4:03		1	2	1	3				1	1	2	50		9	3:57		1	3	1	1				1	2	50	1			
Quarter 4	10	3:55	2	1	1	1	5				1	4	25	2	11	4:05		1	2	1	1	1			1		2	3	66	1		
<b>Totals</b>				38	14:29	2	3	3	3	19		1	1	3	11	27	5	41	17:31	1	7	4	5	8			1	1	7	10	70	7

Match RUS - HUN																		
Possession		Goals (G) / Misses (M)										Extramem Efficiency			CT			
		EX	2EX	X	AA	FT	5mF	PS	G	M	G	M	G	M	G	ATT	%	
	#	Time	EX	2EX	G	M	G	M	G	M	G	M	G	M	G	ATT	%	12
	79	32:00	3	1	10	7	8	27			1	2		1	10	21	48	

**Legend:**

#	Number of possessions	%	Efficiency	*	Starting line-up
20C	20 seconds exclusion in the centre forward position			20F	20 seconds exclusion in the field
2EX	Double Exclusion	5m	5 metre shot	5mF	5m shot in the field
AA	All action shots (A, C and CA)			AS	Assists
BL	Blocked shots	C	Centre shot	CA	Counter Attack
EX	Exclusion (S - with substitution, N - with substitution after 4 min.)			FT	Free Throw
G	Goals	M	Misses	No.	Number
PS	Penalty Shot	SP	Sprint (Won/Sprints)	ST	Steals
TWPC	Technical Water Polo Committee			X	Extra player shot

**RESULTS**  
**WATER POLO**  
**MEN**  
**GOLD MEDAL MATCH**  
**OLYMPIC AQUATICS STADIUM SUN 21 AUG 2016 Start Time 18:00**

**Match 42****RUS 6 - 13 HUN**

(1:3, 1:5, 2:2, 2:3)

**Referees:** TIMOC Radu (ROU)  
BELEVTSOV Vyacheslav (UKR)

**TWPC Delegates:** MARTINEZ Eugenio  
WHITEHOUSE John

**RUS - Russian Fed. (White)**

Cap No.	Name	Estimated Time Played	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls				
			Total	%	A	C	X	5m						20C	20F	2EX	P	EX
*1 MAXIMOV Nikolai		16:00																
2 IATSEV Iouri		12:10	0/3	0.0	0/3									1	1	1		
*4 KOZLOV Nikolai		28:18	2/5	40.0	1/3			1/1									1	
*5 BALACHOV Roman		26:53												2/4				
*6 ERYCHOV Alexandre		29:54	3/10	30.0	2/8			1/1	0/1		1	1	2				1	
*7 TCHOMAKHIDZE R		27:11	1/3	33.3	0/1			1/2			2	1						
8 STRATAN Dmitri		17:58	0/4	0.0	0/2			0/2						1	2		S	
*9 GORCHKOV Dmitri		28:26	0/2	0.0	0/1				0/1		1	1					1	
*10 ZAKIROV Marat		10:19	0/3	0.0	0/3									1	1			
12 ZINNOUROV Irek		11:11															N	
13 DOUGUINE Dmitri		16:00																
Totals			6/30	20.0	3/21			3/6	0/1	0/1	0/1		1	4	1	3	2/4	3 7 1 2
Cap No.	Goalkeepers		Saves/Shots						AS	TF	ST	BL	SP	Timeouts			0	
			Total	%	A	C	X	5m						Exclusions with Substitution			1	
*1 MAXIMOV Nikolai			5/13	38.5	3/5	1/2	0/4	0/1						Exclusions w/Subst after 4 min.			1	
13 DOUGUINE Dmitri			3/8	37.5	1/2	1/1	1/4										1	
Totals			8/21	38.1	4/7	2/3	1/8	0/1										

**HUN - Hungary (Blue)**

Cap No.	Name	Estimated Time Played	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls			
			Total	%	A	C	X	5m						20C	20F	2EX	P
*1 KOSZ Zoltan		30:10												1			
2 SZEKELY Bulcsu		8:20															
4 VARGA Zsolt		7:14															
*5 KASAS Tamas		29:10	1/4	25.0				1/3	0/1			2		0/2			
6 VARI Attila		16:00	2/2	100.0				1/1	1/1						2	1	
*7 KISS Gergely		19:26	3/5	60.0	2/4			1/1				1					
*8 BENEDEK Tibor		26:29	4/7	57.1	1/3	0/1		2/2		1/1	1	3	1				
*9 FODOR Rajmund		23:26	0/1	0.0				0/1			1			1	1		
10 BIROS Peter		20:12	1/2	50.0				1/1		0/1	1	1	1/1				
*11 STEINMETZ Barnabas		16:50									2			2			
*12 MOLNAR Tamas		24:53	2/5	40.0	0/1	1/2	1/2				1	1	1/1	1			N
13 SZECSEI Zoltan		1:50									1						
S MARCZ Tamas																	
Totals			13/26	50.0	3/8	1/3	7/11	1/2		1/2	5	8	1	4	2/4	6 1 1 1	
Cap No.	Goalkeepers		Saves/Shots						AS	TF	ST	BL	SP	Timeouts			2
			Total	%	A	C	X	5m						Exclusions with Substitution			0
*1 KOSZ Zoltan			15/20	75.0	11/13			2/5	1/1	1/1				Exclusions w/Subst after 4 min.			1
13 SZECSEI Zoltan			0/1	0.0	0/1												
Totals			15/21	71.4	11/14			2/5	1/1	1/1							

**RESULTS**  
**WATER POLO**  
**MEN**  
**GOLD MEDAL MATCH**  
**OLYMPIC AQUATICS STADIUM SUN 21 AUG 2016 Start Time 18:00**

**Match 42****RUS 6 - 13 HUN**

(1:3, 1:5, 2:2, 2:3)

**Referees:** TIMOC Radu (ROU)  
BELEVTSOV Vyacheslav (UKR)

**TWPC Delegates:** MARTINEZ Eugenio  
WHITEHOUSE John

Period	RUS - Russian Fed.													HUN - Hungary																			
	Possession		EX	Goals (G) / Misses (M)					Extramen Efficiency			CT	Possession		EX	Goals (G) / Misses (M)					Extramen Efficiency			CT									
				X	AA	FT	5mF	PS	G	M	G		Possession		EX	X	AA	FT	5mF	PS	G	M	G	M	G	ATT	%						
Quarter 1	#	Time	EX	G	M	G	M	G	M	G	M	CT	#	Time	EX	G	M	G	M	G	M	G	M	G	ATT	%	CT						
Quarter 1	8	3:24		1		3				1			1	3	31	2	9	4:36		1		1	3			1	2	50	3				
Quarter 2	11	3:07				1	8						0	2	0	1	12	4:53		3		2	3				3	3	100	2			
Quarter 3	9	4:03		1	2	1	3						1	1	2	50		9	3:57		1	3	1	1				1	2	50	1		
Quarter 4	10	3:55	2	1	1	1	5						1	4	25	2	11	4:05	1	2	1	1	1				1	2	66	1			
<b>Totals</b>				38	14:29	2	3	3	3	19			1	1	3	11	27	5	41	17:31	1	7	4	5	8			1	1	7	10	70	7

Match RUS - HUN																		
Possession		Goals (G) / Misses (M)										Extramen Efficiency			CT			
		EX	2EX	X	AA	FT	5mF	PS	G	M	G							
		#	Time	EX	2EX	G	M	G	M	G	M	G	M	G	ATT	%	CT	
		79	32:00	3	1	10	7	8	27			1	2	1	10	21	48	12

<b>Legend:</b>														
#	Number of possessions	%	Efficiency	S	Suspended	*								Starting line-up
20C	20 seconds exclusion in the centre forward position			20F	20 seconds exclusion in the field									
2EX	Double Exclusion	5m	5 metre shot	5mF	5m shot in the field	A	Action shot							
AA	All action shots (A, C and CA)			AS	Assists	ATT	Attempts							
BL	Blocked shots	C	Centre shot	CA	Counter Attack	CT	Corner Throws							
EX	Exclusion (S - with substitution, N - with substitution after 4 min.)					FT	Free Throw							
G	Goals	M	Misses	No.	Number	P	Penalty							
PS	Penalty Shot	SP	Sprint (Won/Sprints)	ST	Steals	TF	Turnover Fouls							
<b>TWPC</b>	Technical Water Polo Committee			X	Extra player shot									

# **RESULTS WATER POLO MEN SEMIFINAL**

**OLYMPIC AQUATICS STADIUM FRI 19 AUG 2016 Start Time 13:00**

## Match 38

AUS 11 - 10 NED

(3:3, 2:1, 1:1, 1:2) (PSO 4:3)

**Referees:** DANI Renato (ITA)  
MOLINER Angel (ESP)

**TWPC Delegates:** MARTINEZ Eugenio  
SHARANOV Evgeny

## AUS - Australia (White)

NED - Netherlands (Blue)

**RESULTS**  
**WATER POLO**  
**MEN**  
**SEMIFINAL**

OLYMPIC AQUATICS STADIUM   FRI 19 AUG 2016   Start Time 13:00

**Match 38**

**AUS 11 - 10 NED**  
**(3:3, 2:1, 1:1, 1:2) (PSO 4:3)**

**Referees:** DANI Renato (ITA)  
MOLINER Angel (ESP)

**TWPC Delegates:** MARTINEZ Eugenio  
SHARANOV Evgeny

**Penalty Shoot Out**

**Team:** **AUS - Australia**  
**Goalkeeper:** 1 DENIS Eddie

**Team:** **NED - Netherlands**  
**Goalkeeper:** 1 van de BUNT Arie

Cap No.	Player	Goals	Total
3	KOVALENKO Andrei	Goal	1-1
9	WATERMAN Grant	Goal	2-1
12	THOMAS Nathan	Post	2-2
4	BOYD Sean	Goal	3-3
5	MILLER Craig	Goal	4-3

Cap No.	Player	Goals	Total
2	de BRUIJN Matthijs	Goal	0-1
10	de JONG Bas	Saved	1-1
4	van der MEER Harry	Goal	2-2
9	URI Eelco	Goal	2-3
5	HAVENGA Arno	Missed	3-3

Period	AUS - Australia													NED - Netherlands																	
	Possession	EX	Goals (G) / Misses (M)					Extramelen Efficiency	CT	Possession	EX	Goals (G) / Misses (M)					Extramelen Efficiency	CT													
			X	AA	FT	5mF	PS					G	M	G	M	G	M	G	M	G	M	G	ATT	%							
#	Time		G	M	G	M	G	M		#	Time	G	M	G	M	G	M	G	M	G	M	G	ATT	%							
Quarter 1	13	4:05	2	1	1	5				2	4	50	1	13	3:55		2	1	1	4			1		2	3	67	1			
Quarter 2	9	4:17	2	1		4				2	3	67	2	12	3:43		1	2	5						1	3	33	1			
Quarter 3	8	4:01		2	1	4								1	9	3:59		2	1	3					0	1	0	1			
Quarter 4	12	3:51	1		1	2				0	2	0	2	15	4:09		2	2	2					1		2	2	100	2		
PSO										4	1														3	2					
Totals	42	16:14	1	4	4	3	15			4	1	4	7	57	6	49	15:46		5	7	2	14			2	3	2	5	8	63	5

Match AUS - NED																				
Possession			Goals (G) / Misses (M)										Extramelen Efficiency						CT	
#	Time	EX	Goals (G)		Misses (M)		X		AA		FT		5mF		PS		G	ATT	%	CT
			G	M	G	M	G	M	G	M	G	M	G	M	G	M				
104	32:00	1	9	11	5	29					2	7	3	9	15	60	11			

Legend:																		
#	Number of possessions	%	Efficiency	*	Starting line-up													
20C	20 seconds exclusion in the centre forward position			20F	20 seconds exclusion in the field													
2EX	Double Exclusion	5m	5 metre shot	5mF	5m shot in the field	A	Action shot											
AA	All action shots (A, C and CA)			AS	Assists	ATT	Attempts											
BL	Blocked shots	C	Centre shot	CA	Counter Attack	CT	Corner Throws											
EX	Exclusion (S - with substitution, N - with substitution after 4 min.)					FT	Free Throw											
G	Goals	M	Misses	No.	Number	P	Penalty											
PS	Penalty Shot	PSO	Penalty Shoot Out	SP	Sprint (Won/Sprints)	ST	Steals											
TF	Turnover Fouls	TWPC	Technical Water Polo Committee			X	Extra player shot											

## C73A - Results

Description	This output contains the same data that is shown in the official score sheet and additionally some match statistics data
Source	OC Technology
Sort by	Sequence of referees and TWPC delegates as on the official score sheet (no sort applies) For each period result: 1 - Chronologically (1 <sup>st</sup> quarter, 2 <sup>nd</sup> quarter, 3 <sup>rd</sup> quarter, 4 <sup>th</sup> quarter, penalty shoot out) For each period of match: 1 - Chronologically (1 <sup>st</sup> quarter, 2 <sup>nd</sup> quarter, 3 <sup>rd</sup> quarter, 4 <sup>th</sup> quarter, penalty shoot out) For each team: 1 - 1 <sup>st</sup> home team, 2 <sup>nd</sup> visiting team For each player: 1 - Cap number or suspension identification 2 - Family name 3 - Given name; sort suspended players to the bottom of the list For each player who takes a penalty shoot: 1 - Order number
Page break	As per sample (always two pages). Break at "Condition = Possession - actions by periods" on a new page with repeated output headings and report body subtitles (levels 7 - 10) and if there is penalty shoot out competition break at "Condition = Penalty shoot out" on a new page with repeated output headings and report body subtitles (levels 7 - 10).
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: # - Number of possessions % - Efficiency * - Starting line-up 20C - 20 seconds exclusion in the centre forward position 20F - 20 seconds exclusion in the field 2EX - Double Exclusion 5m - 5 metre shot 5mF - 5m shot in the field A - Action shot AA - All action shots (A, C and CA) AS - Assists ATT - Attempts BL - Blocked shots C - Centre shot CA - Counter Attack CT - Corner Throws EX - Exclusion (S - with substitution, N - with substitution after 4 min.) FT - Free Throw G - Goals M - Misses No. - Number P - Penalty PS - Penalty Shot PSO - Penalty Shoot Out S - Suspended SP - Sprint (Won/Sprints) ST - Steals TF - Turnover Fouls TWPC - Technical Water Polo Committee X - Extra player shot  To be displayed at the bottom of the second page.
IRM rules	See Appendix C - Rules for Data Formats and Presentation
Comments	Samples: 1. Results of match without penalty shoot out after end of match (regular case) 2. Results of match without penalty shoot out after end of match showing a suspended player 3. Results of match with penalty shoot out (regular case)  Examples of the score presentation: (1:3) (after 1 <sup>st</sup> quarter) (1:3, 1:5) (after 2 <sup>nd</sup> quarter) (1:3, 1:5, 2:2) (after 3 <sup>rd</sup> quarter)

	(1:3, 1:5, 2:2, 2:3) (after 4 <sup>th</sup> quarter) (1:0, 2:2, 2:2, 2:3) (PSO 4:3) (after penalty shoot out)
	The "Penalty shoot out" section should appear only in matches for which a definite result is required (quarterfinal, semifinal, bronze medal or gold medal match) if the match is tied after the end of regular playing time.
	Shooting efficiency (%) = goals/shots * 100. Saving efficiency (%) = saves/shots * 100. For all percentages (%) round to one decimal place.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	M	Standard FINA phase and/or event unit name
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	M	Text
5.2	Event date (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	M	Time - in the format defined in the OC Look and Feel standard
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>Event unit</b>	M	Standard FINA event unit name (match number)
8	<b>Match number</b>	M	Numeric
8.1	Home team NOC code	M	Standard IOC NOC code
8.2	Home team score	M	Numeric
8.3	Visiting team score	M	Numeric
8.4	Visiting team NOC code	M	Standard IOC NOC code
9	<b>Period results</b>	--	see Comments, score presentation
9.1 (n)	For each period result	--	Include results of completed periods (1 <sup>st</sup> quarter, 2 <sup>nd</sup> quarter, 3 <sup>rd</sup> quarter, 4 <sup>th</sup> quarter and penalty shoot out)
9.1.1	Home team score	M	Numeric
9.1.2	Visiting team score	M	Numeric
10	<b>Match officials</b>	--	
10.1 (2)	For each referee	--	
10.1.1	Family name	M	Text
10.1.2	Given name	M	Text
10.1.3	NOC code	M	Standard IOC NOC code
10.2 (n)	For each TWPC Delegate	--	
10.2.1	Family name	M	Text
10.2.2	Given name	M	Text
11 (2)	<b>For each team</b>	--	1 <sup>st</sup> - home team, 2 <sup>nd</sup> - visiting team
11.1	NOC code	M	Standard IOC NOC code
11.2	NOC	M	Standard IOC NOC name
11.3	Cap colour	M	Text
11.4 (n)	For each player	--	
11.4.1	Starting line-up indicator	Mc	Code - "*" or blank if no starting line-up player
11.4.2	Cap number or suspension identification	M	Numeric or code - "S"
11.4.3	Family name	M	Text
11.4.4	Given name	M	Text
11.4.5	Estimated time played	M	Estimated time played format
11.4.6	Goals/Shots	--	
11.4.6.1	Total	--	
11.4.6.1.1	Goals	M	Numeric or blank if no shots
11.4.6.1.2	Shots	M	Numeric or blank if zero
11.4.6.2	Shooting efficiency (%)	M	Numeric (1 decimal place) or blank if no shots

Level	Data Item	M/D	Comments
11.4.6.3	Action shot	--	
11.4.6.3.1	Goals	M	Numeric or blank if no shots
11.4.6.3.2	Shots	M	Numeric or blank if zero
11.4.6.4	Centre shot	--	
11.4.6.4.1	Goals	M	Numeric or blank if no shots
11.4.6.4.2	Shots	M	Numeric or blank if zero
11.4.6.5	Extra player shot	--	
11.4.6.5.1	Goals	M	Numeric or blank if no shots
11.4.6.5.2	Shots	M	Numeric or blank if zero
11.4.6.6	5 metre shot	--	
11.4.6.6.1	Goals	M	Numeric or blank if no shots
11.4.6.6.2	Shots	M	Numeric or blank if zero
11.4.6.7	Penalty shot	--	
11.4.6.7.1	Goals	M	Numeric or blank if no shots
11.4.6.7.2	Shots	M	Numeric or blank if zero
11.4.6.8	Counter attack	--	
11.4.6.8.1	Goals	M	Numeric or blank if no shots
11.4.6.8.2	Shots	M	Numeric or blank if zero
11.4.7	Assists	M	Numeric or blank if zero
11.4.8	Turnover fouls	M	Numeric or blank if zero
11.4.9	Steals	M	Numeric or blank if zero
11.4.10	Blocked shots	M	Numeric or blank if zero
11.4.11	Sprint	--	
11.4.12.1	Won	M	Numeric or blank if no sprints
11.4.12.2	Sprints	M	Numeric or blank if zero
11.4.12	Personal fouls	--	
11.4.12.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
11.4.12.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
11.4.12.3	Double exclusion	M	Numeric or blank if zero
11.4.11.4	Penalty	M	Numeric or blank if zero
11.4.11.5	Exclusion with substitution or with substitution after 4 minutes	M	Code - "S" or "N" or blank if no exclusion
11.5	Team totals (players)	--	
11.5.1	Goals/Shots	--	
11.5.1.1	Total	--	
11.5.1.1.1	Goals	M	Numeric or blank if no shots
11.5.1.1.2	Shots	M	Numeric or blank if zero
11.5.1.2	Shooting efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
11.5.1.3	Action shot	--	
11.5.1.3.1	Goals	M	Numeric or blank if no shots
11.5.1.3.2	Shots	M	Numeric or blank if zero
11.5.1.4	Centre shot	--	
11.5.1.4.1	Goals	M	Numeric or blank if no shots
11.5.1.4.2	Shots	M	Numeric or blank if zero
11.5.1.5	Extra player shot	--	
11.5.1.5.1	Goals	M	Numeric or blank if no shots
11.5.1.5.2	Shots	M	Numeric or blank if zero
11.5.1.6	5 metre shot	--	
11.5.1.6.1	Goals	M	Numeric or blank if no shots
11.5.1.6.2	Shots	M	Numeric or blank if zero
11.5.1.7	Penalty shot	--	
11.5.1.7.1	Goals	M	Numeric or blank if no shots
11.5.1.7.2	Shots	M	Numeric or blank if zero
11.5.1.8	Counter attack	--	
11.5.1.8.1	Goals	M	Numeric or blank if no shots
11.5.1.8.2	Shots	M	Numeric or blank if zero
11.5.2	Assists	M	Numeric or blank if zero
11.5.3	Turnover fouls	M	Numeric or blank if zero
11.5.4	Steals	M	Numeric or blank if zero
11.5.5	Blocked shots	M	Numeric or blank if zero
11.5.6	Sprint	--	

Level	Data Item	M/D	Comments
11.5.6.1	Won	M	Numeric or blank if no sprints
11.5.6.2	Sprints	M	Numeric or blank if zero
11.5.7	Personal fouls	--	
11.5.7.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
11.5.7.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
11.5.7.3	Double exclusion	M	Numeric or blank if zero
11.5.7.4	Penalty	M	Numeric or blank if zero
11.5.7.5	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
11.6 (n)	For each goalkeeper	--	
11.6.1	Starting line-up indicator	Mc	Code - "*" or blank if no starting line-up player
11.6.2	Cap number	M	Numeric
11.6.3	Family name	M	Text
11.6.4	Given name	M	Text
11.6.5	Saves/Shots	--	
11.6.5.1	Total	--	
11.6.5.1.1	Saves	M	Numeric or blank if no shots
11.6.5.1.2	Shots	M	Numeric or blank if zero
11.6.5.2	Saving efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
11.6.5.3	Action shot	--	
11.6.5.3.1	Saves	M	Numeric or blank if no shots
11.6.5.3.2	Shots	M	Numeric or blank if zero
11.6.5.4	Centre shot	--	
11.6.5.4.1	Saves	M	Numeric or blank if no shots
11.6.5.4.2	Shots	M	Numeric or blank if zero
11.6.5.5	Extra player shot	--	
11.6.5.5.1	Saves	M	Numeric or blank if no shots
11.6.5.5.2	Shots	M	Numeric or blank if zero
11.6.5.6	5 metre shot	--	
11.6.5.6.1	Saves	M	Numeric or blank if no shots
11.6.5.6.2	Shots	M	Numeric or blank if zero
11.6.5.7	Penalty shot	--	
11.6.5.7.1	Saves	M	Numeric or blank if no shots
11.6.5.7.2	Shots	M	Numeric or blank if zero
11.6.5.8	Counter attack	--	
11.6.5.8.1	Saves	M	Numeric or blank if no shots
11.6.5.8.2	Shots	M	Numeric or blank if zero
11.7	Team totals (goalkeepers)	--	
11.7.1	Saves/Shots	--	
11.7.1.1	Total	--	
11.7.1.1.1	Saves	M	Numeric or blank if no shots
11.7.1.1.2	Shots	M	Numeric or blank if zero
11.7.1.2	Saving efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
11.7.1.3	Action shot	--	
11.7.1.3.1	Saves	M	Numeric or blank if no shots
11.7.1.3.2	Shots	M	Numeric or blank if zero
11.7.1.4	Centre shot	--	
11.7.1.4.1	Saves	M	Numeric or blank if no shots
11.7.1.4.2	Shots	M	Numeric or blank if zero
11.7.1.5	Extra player shot	--	
11.7.1.5.1	Saves	M	Numeric or blank if no shots
11.7.1.5.2	Shots	M	Numeric or blank if zero
11.7.1.6	5 metre shot	--	
11.7.1.6.1	Saves	M	Numeric or blank if no shots
11.7.1.6.2	Shots	M	Numeric or blank if zero
11.7.1.7	Penalty shot	--	
11.7.1.7.1	Saves	M	Numeric or blank if no shots
11.7.1.7.2	Shots	M	Numeric or blank if zero
11.7.1.8	Counter attack	--	
11.7.1.8.1	Saves	M	Numeric or blank if no shots

Level	Data Item	M/D	Comments
11.7.1.8.2	Shots	M	Numeric or blank if zero
11.8	Time outs	M	Numeric
11.9	Team total exclusions with substitution	M	Numeric
11.10	Team total exclusion with substitution after 4 minutes	M	Numeric
<b>12</b>	<b>Penalty shoot out</b>	--	See comments
12.1 (2)	For each team	--	1 <sup>st</sup> home team (white cap colour), 2 <sup>nd</sup> visiting team. Show home team on left side, visiting team on right side
12.1.1	Team NOC code	M	Standard IOC NOC code
12.1.2	Team NOC	M	Standard IOC NOC name
12.1.3	Goalkeeper	--	
12.1.3.1	Cap number	M	Numeric
12.1.3.2	Family name	M	Text
12.1.3.3	Given name	M	Text
12.1.4 (n)	For each player who takes a penalty shot	--	
12.1.4.1	Order number	M	Numeric (hidden - used for sort only)
12.1.4.2	Cap number	M	Numeric
12.1.4.3	Family name	M	Text
12.1.4.4	Given name	M	Text
12.1.4.5	Goals (shot result)	M	Text - "Goal", "Saved", "Post" or "Missed"
12.1.4.6	Total (goal score)	--	
12.1.4.6.1	Home team score	M	Numeric
12.1.4.6.2	Visiting team score	M	Numeric
<b>13</b>	<b>Possession - actions by periods</b>	--	
13.1 (2)	For each team	--	1 <sup>st</sup> home team (white cap colour), 2 <sup>nd</sup> visiting team. Show home team on left side, visiting team on right side
13.1.1	Team	--	
13.1.1.1	Team NOC code	M	Standard IOC NOC code
13.1.1.2	Team NOC	M	Standard IOC NOC name
13.1.2 (n)	For each period of match	--	
13.1.2.1	Period	M	Text - "Quarter 1", "Quarter 2", "Quarter 3", "Quarter 4" or "PSO"
13.1.2.2	Possession	--	
13.1.2.2.1	Number of possessions	M	Numeric or blank if PSO
13.1.2.2.2	Possession time	M	Possession time format or blank if PSO
13.1.2.3	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
13.1.2.4	Goals/Misses	--	
13.1.2.4.1	Extra player shot	--	
13.1.2.4.1.1	Goals	M	Numeric or blank if zero
13.1.2.4.1.2	Misses	M	Numeric or blank if zero
13.1.2.4.2	All action shots (A, C and CA)	--	
13.1.2.4.2.1	Goals	M	Numeric or blank if zero
13.1.2.4.2.2	Misses	M	Numeric or blank if zero
13.1.2.4.3	Free throw	--	
13.1.2.4.3.1	Goals	M	Numeric or blank if zero
13.1.2.4.3.2	Misses	M	Numeric or blank if zero
13.1.2.4.4	5 metre shot in the field	--	
13.1.2.4.4.1	Goals	M	Numeric or blank if zero
13.1.2.4.4.2	Misses	M	Numeric or blank if zero
13.1.2.4.5	Penalty shot	--	
13.1.2.4.5.1	Goals	M	Numeric or blank if zero
13.1.2.4.5.2	Misses	M	Numeric or blank if zero
13.1.2.5	Extramen efficiency	--	
13.1.2.5.1	Goals	M	Numeric or blank if no attempts
13.1.2.5.2	Attempts	M	Numeric or blank if zero
13.1.2.5.3	Efficiency (%)	M	Numeric or blank if no attempts
13.1.2.6	Corner throws	M	Numeric or blank if zero
13.1.3	Team totals	--	
13.1.3.1	Possession	--	
13.1.3.1.1	Number of possessions	M	Numeric
13.1.3.1.2	Possession time	M	Possession time format

<b>Level</b>	<b>Data Item</b>	<b>M/D</b>	<b>Comments</b>
13.1.3.2	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
13.1.3.3	Goals/Misses	--	
13.1.3.3.1	Extra player shot	--	
13.1.3.3.1.1	Goals	M	Numeric or blank if zero
13.1.3.3.1.2	Misses	M	Numeric or blank if zero
13.1.3.3.2	All action shots (A, C and CA)	--	
13.1.3.3.2.1	Goals	M	Numeric or blank if zero
13.1.3.3.2.2	Misses	M	Numeric or blank if zero
13.1.3.3.3	Free throw	--	
13.1.3.3.3.1	Goals	M	Numeric or blank if zero
13.1.3.3.3.2	Misses	M	Numeric or blank if zero
13.1.3.3.4	5 metre shot in the field	--	
13.1.3.3.4.1	Goals	M	Numeric or blank if zero
13.1.3.3.4.2	Misses	M	Numeric or blank if zero
13.1.3.3.5	Penalty shot	--	
13.1.3.3.5.1	Goals	M	Numeric or blank if zero
13.1.3.3.5.2	Misses	M	Numeric or blank if zero
13.1.3.4	Extramen efficiency	--	
13.1.3.4.1	Goals	M	Numeric or blank if no attempts
13.1.3.4.2	Attempts	M	Numeric or blank if zero
13.1.3.4.3	Efficiency (%)	M	Numeric or blank if no attempts
13.1.3.5	Corner throws	M	Numeric or blank if zero
<b>14</b>	<b>Possession - actions - match</b>	--	
14.1	Teams	--	
14.1.1	Home team NOC code	M	Standard IOC NOC code
14.1.2	Visiting team NOC code	M	Standard IOC NOC code
14.2	Possession	--	
14.2.1	Number of possessions	M	Numeric
14.2.2	Possession time	M	Possession time format
14.3	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
14.4	Double exclusion	M	Numeric or blank if zero
14.5	Goals/Misses	--	
14.5.1	Extra player shot	--	
14.5.1.1	Goals	M	Numeric or blank if zero
14.5.1.2	Misses	M	Numeric or blank if zero
14.5.2	All action shots (A, C and CA)	--	
14.5.2.1	Goals	M	Numeric or blank if zero
14.5.2.2	Misses	M	Numeric or blank if zero
14.5.3	Free throw	--	
14.5.3.1	Goals	M	Numeric or blank if zero
14.5.3.2	Misses	M	Numeric or blank if zero
14.5.4	5 metre shot in the field	--	
14.5.4.1	Goals	M	Numeric or blank if zero
14.5.4.2	Misses	M	Numeric or blank if zero
14.5.5	Penalty shot	--	
14.5.5.1	Goals	M	Numeric or blank if zero
14.5.5.2	Misses	M	Numeric or blank if zero
14.6	Extramen efficiency	--	
14.6.1	Goals	M	Numeric or blank if no attempts
14.6.2	Attempts	M	Numeric or blank if zero
14.6.3	Efficiency (%)	M	Numeric or blank if no attempts
14.7	Corner throws	M	Numeric or blank if zero
<b>15</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>16 (n)</b>	<b>Note for each predefined text</b>	--	
16.1	Predefined text	--	NOT APPLICABLE
<b>17 (n)</b>	<b>Legend</b>	--	
17.1	Abbreviation	Mc	Code
17.2	Description of abbreviation	Mc	Text
<b>18</b>	<b>Free text</b>	Ma	Text

**PENALTY SHOOT OUT COMPETITION**  
**WATER POLO**  
**MEN**  
**PRELIMINARY ROUND - GROUP A**  
**JULIO DE LAMARE AQUATIC COMPLEX MON 15 AUG 2016 Start Time 23:00**

**ITA 6 - 5 ESP**

**Referees:** BOYER Gregory (USA)  
 CSASZAR Gyorgy (HUN)

**TWPC Delegates:** DIATHESOPOULOS Dimitrios  
 KRYUKOV Alexandr

**Tie-Break for Standings 2-4 of Men's Preliminary Round - Group A**

**Team:** **ITA - Italy**  
**Goalkeeper:** 13 ATTOLICO Francesco

**Team:** **ESP - Spain**  
**Goalkeeper:** 1 PERREIRA Ramon

Cap No.	Player	Goals	Total
2	POSTIGLIONE Francesco	Goal	1-1
6	CALCATERRA Roberto	Goal	2-2
12	SILIPPO Carlo	Goal	3-3
4	BENCIVENGA Fabio	Goal	4-4
10	CALCATERRA Alessandro	Goal	5-5
2	POSTIGLIONE Francesco	Goal	6-5

Cap No.	Player	Goals	Total
7	HERNANDEZ Gabriel	Goal	0-1
8	MORO Ivan	Goal	1-2
10	GOMEZ Salvador	Goal	2-3
4	GARCIA Pedro	Goal	3-4
5	ESTIARTE Manuel	Goal	4-5
7	HERNANDEZ Gabriel	Missed	5-5

<b>Legend:</b>	
No.	Number

**TWPC** Technical Water Polo Committee

## C73B - Penalty Shoot Out Competition

Description	Results of a penalty shoot out competition between tied teams which will decide the group ranking (preliminary round)
Source	OC Technology
Sort by	Sequence of referees and TWPC delegates as on official score sheet (no sort applies) For each team: 1 - 1 <sup>st</sup> home team, 2 <sup>nd</sup> visiting team For each player who takes a penalty shot: 1 - Order number
Page break	None, aim for a single page
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: No. - Number TWPC - Technical Water Polo Committee  To be displayed at the bottom of the page.
IRM rules	None
Comments	This output will only be produced in the event of a penalty shoot out to break ties within the group (preliminary round)

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	M	Standard FINA phase and/or event unit name
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	M	Text
5.2	Event date (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	M	Time - in the format defined in the OC Look and Feel standard
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>Results of penalty shoot out competition</b>	--	
7.1	Home team NOC code	M	Standard IOC NOC code
7.2	Home team score	M	Numeric
7.3	Visiting team score	M	Numeric
7.4	Visiting team NOC code	M	Standard IOC NOC code
8	<b>Match officials</b>	--	
8.1 (2)	For each referee	--	
8.1.1	Family name	M	Text
8.1.2	Given name	M	Text
8.1.3	NOC code	M	Standard IOC NOC code
8.2 (n)	For each TWPC Delegate	--	
8.2.1	Family name	M	Text
8.2.2	Given name	M	Text
9	<b>Penalty shoot out competition</b>	--	
9.1 (2)	For each team	--	1 <sup>st</sup> home team (white cap colour), 2 <sup>nd</sup> visiting team. Show home team on left side, visiting team on right side
9.1.1	NOC code	M	Standard IOC NOC code
9.1.2	NOC	M	Standard IOC NOC name
9.1.3	Goalkeeper	--	
9.1.3.1	Cap number	M	Numeric
9.1.3.2	Family name	M	Text
9.1.3.3	Given name	M	Text
9.1.4 (n)	For each player who takes a penalty shot	--	
9.1.4.1	Order number	M	Numeric (hidden - used for sort only)
9.1.4.2	Cap number	M	Numeric

Level	Data Item	M/D	Comments
9.1.4.3	Family name	M	Text
9.1.4.4	Given name	M	Text
9.1.4.5	Goals (shot result)	M	Text - "Goal", "Saved", "Post" or "Missed"
9.1.4.6	Total (goal score)	--	
9.1.4.6.1	Home team score	M	Numeric
9.1.4.6.2	Visiting team score	M	Numeric
<b>10</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>11 (n)</b>	<b>Note for each predefined text</b>	--	
11.1	Predefined text	--	NOT APPLICABLE
<b>12 (n)</b>	<b>Legend</b>	--	
12.1	Abbreviation	Mc	Code
12.2	Description of abbreviation	Mc	Text
<b>13</b>	<b>Free text</b>	Ma	Text

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**TOURNAMENT SUMMARY**  
**WATER POLO**  
**MEN**

As of 7 AUG 2016 at 12:21

**Preliminary Round**

							Matches				Goals			Class. Points	
Rank	RUS	ESP	AUS	ITA	KAZ	SVK	Played	Won	Lost	Tied	For	Against	Diff.	Class. Points	
1	RUS		10-7	9 AUG	13 AUG	11 AUG	15 AUG	1	1	0	0	10	7	3	2
2	ESP	7-10		15 AUG	11 AUG	9 AUG	13 AUG	1	0	1	0	7	10	-3	0
	AUS	9 AUG	15 AUG		7 AUG	13 AUG	11 AUG	0							
	ITA	13 AUG	11 AUG	7 AUG		15 AUG	9 AUG	0							
	KAZ	11 AUG	9 AUG	13 AUG	15 AUG		7 AUG	0							
	SVK	15 AUG	13 AUG	11 AUG	9 AUG	7 AUG		0							

							Matches				Goals			Class. Points
Rank	SRB	CRO	HUN	USA	GRE	NED	Played	Won	Lost	Tied	For	Against	Diff.	Class. Points
	SRB		13 AUG	15 AUG	11 AUG	9 AUG	7 AUG	0						
	CRO	13 AUG		11 AUG	9 AUG	7 AUG	15 AUG	0						
	HUN	15 AUG	11 AUG		7 AUG	13 AUG	9 AUG	0						
	USA	11 AUG	9 AUG	7 AUG		15 AUG	13 AUG	0						
	GRE	9 AUG	7 AUG	13 AUG	15 AUG		11 AUG	0						
	NED	7 AUG	15 AUG	9 AUG	13 AUG	11 AUG		0						

**Finals**

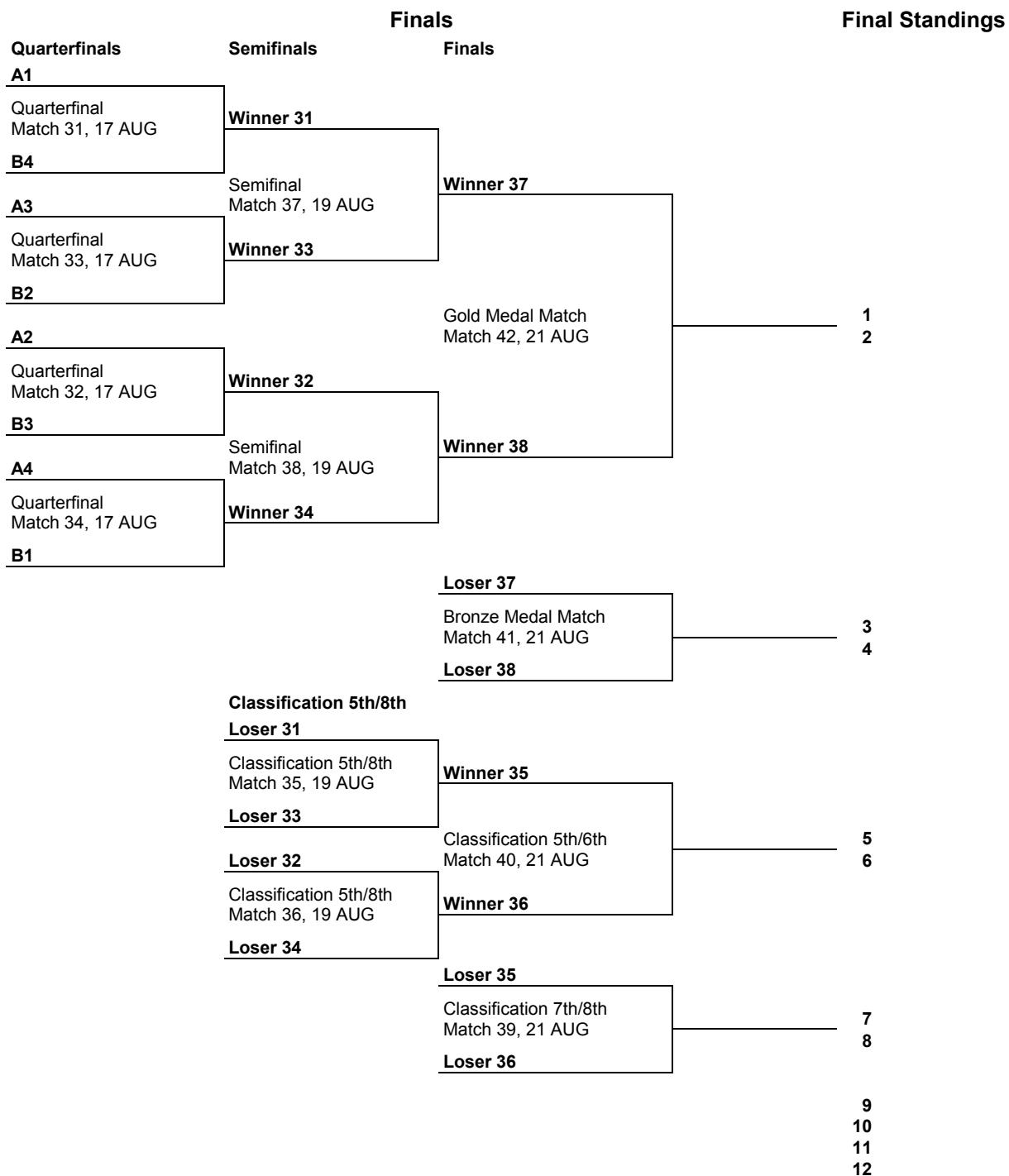
Date	Start Time	Phase	Match No.	Teams	Result
WED 17 AUG	15:00*	Quarterfinal	31	A1 - B4	
	16:30*	Quarterfinal	32	A2 - B3	
	19:00*	Quarterfinal	33	A3 - B2	
	20:30*	Quarterfinal	34	A4 - B1	
FRI 19 AUG	15:00*	Classification 5th/8th	35	L31 - L33	
	16:30*	Classification 5th/8th	36	L32 - L34	
	19:00*	Semifinal	37	W31 - W33	
	20:30*	Semifinal	38	W32 - W34	
SUN 21 AUG	13:00	Classification 7th/8th	39	L35 - L36	
	15:00	Classification 5th/6th	40	W35 - W36	
	16:30	Bronze Medal Match	41	L37 - L38	
	18:00	Gold Medal Match	42	W37 - W38	

# TOURNAMENT SUMMARY

## WATER POLO

### MEN

As of 7 AUG 2016 at 12:21


**Note:**

All start times with asterisk (\*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match A1 - B4)

**Legend:**

<b>Ax</b>	x (x=1-4) ranked team from group A	<b>Bx</b>	x (x=1-4) ranked team from group B
<b>Class.</b>	Classification	<b>Diff.</b>	Difference
<b>Wnn</b>	Winner of match nn	<b>Lnn</b>	Loser of match nn
		<b>No.</b>	Number

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**MEN**

As of 11 AUG 2016 at 21:19

**Preliminary Round**

Group A							Matches				Goals			Class. Points	
Rank		RUS	ESP	AUS	ITA	KAZ	SVK	Played	Won	Lost	Tied	For	Against	Diff.	Class. Points
1	RUS		10-7	13 AUG	10-7	9-7	7-1	4	4	0	0	34	21	13	8
2	ESP	13 AUG		15 AUG	7-6	10-8	5-0	3	3	0	0	22	14	8	6
3	AUS	7-10	15 AUG		13 AUG	10-8	5-0	3	2	1	0	22	18	4	4
3	ITA	7-10	6-7	13 AUG		15 AUG	5-0	3	2	1	0	18	17	1	4
5	KAZ	7-9	8-10	8-10	15 AUG		5-0	4	1	3	0	28	29	-1	2
	SVK	1-7	0-5	0-5	0-5			5	0	5	0	1	27	-26	DSQ

Group B							Matches				Goals			Class. Points	
Rank		CRO	SRB	HUN	USA	GRE	NED	Played	Won	Lost	Tied	For	Against	Diff.	Class. Points
1	CRO		13 AUG	8-7	10-7	9-5	15 AUG	3	3	0	0	27	19	8	6
1	SRB	13 AUG		15 AUG	8-5	10-3	9-1	3	3	0	0	27	9	18	6
3	HUN	7-8	15 AUG		13 AUG	7-4	16-8	3	2	1	0	30	20	10	4
4	USA	7-10	5-8	13 AUG		15 AUG	12-8	3	1	2	0	24	26	-2	2
5	GRE	5-9	3-10	4-7	15 AUG		13 AUG	3	0	3	0	12	26	-14	0
5	NED	15 AUG	1-9	8-16	8-12	13 AUG		3	0	3	0	17	37	-20	0

**Finals**

**Final Standings**

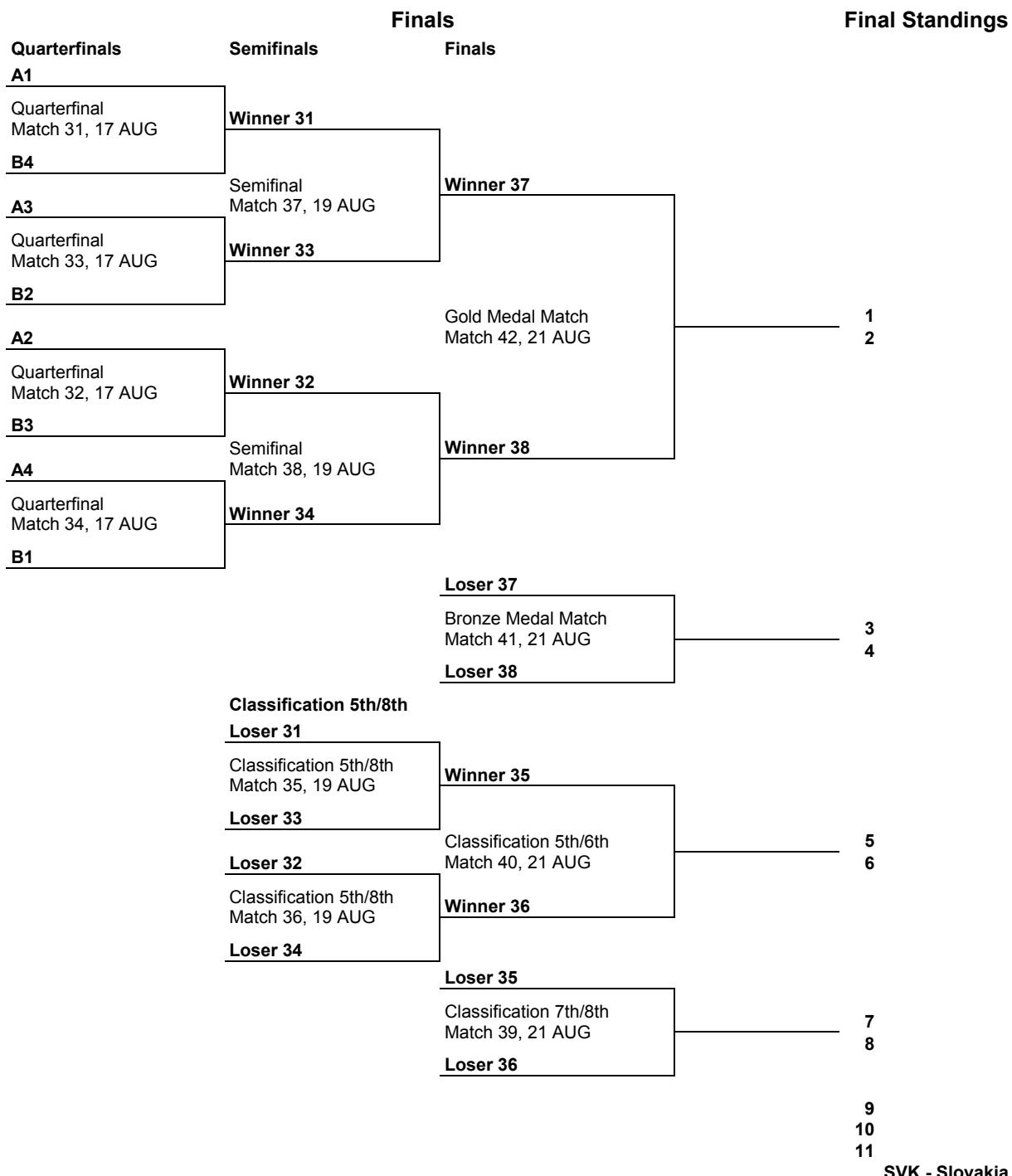
Date	Start Time	Phase	Match No.	Teams	Result	Medal	Rank	Team
WED 17 AUG	15:00*	Quarterfinal	31	A1 - B4				SVK - Slovakia (DSQ)
	16:30*	Quarterfinal	32	A2 - B3				
	19:00*	Quarterfinal	33	A3 - B2				
	20:30*	Quarterfinal	34	A4 - B1				
FRI 19 AUG	15:00*	Classification 5th/8th	35	L31 - L33				
	16:30*	Classification 5th/8th	36	L32 - L34				
	19:00*	Semifinal	37	W31 - W33				
	20:30*	Semifinal	38	W32 - W34				
SUN 21 AUG	13:00	Classification 7th/8th	39	L35 - L36				
	15:00	Classification 5th/6th	40	W35 - W36				
	16:30	Bronze Medal Match	41	L37 - L38				
	18:00	Gold Medal Match	42	W37 - W38				

# TOURNAMENT SUMMARY

## WATER POLO

### MEN

As of 11 AUG 2016 at 21:19


**Note:**

All start times with asterisk (\*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match A1 - B4)

**Legend:**

<b>Ax</b>	x (x=1-4) ranked team from group A	<b>Bx</b>	x (x=1-4) ranked team from group B
<b>Class.</b>	Classification	<b>Diff.</b>	Difference
<b>No.</b>	Number	<b>Wnn</b>	Winner of match nn

Team Slovakia (SVK) disqualified due to ...

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**MEN**

As of 15 AUG 2016 at 21:47

**Preliminary Round**

Group A								Matches				Goals			Class. Points
Rank	RUS	ITA	ESP	AUS	KAZ	SVK	Played	Won	Lost	Tied	For	Against	Diff.		
1	RUS		10-7	10-7	10-7	9-7	21-5	5	5	0	0	60	33	27	10
2	ITA	7-10		6-7	7-6	10-8	10-5	5	3	2	0	40	36	4	6
3	ESP	7-10	7-6		6-7	10-8	10-5	5	3	2	0	40	36	4	6
4	AUS	7-10	6-7	7-6		10-8	10-5	5	3	2	0	40	36	4	6
5	KAZ	7-9	8-10	8-10	8-10		9-5	5	1	4	0	40	44	-4	2
6	SVK	5-21	5-10	5-10	5-10	5-9		5	0	5	0	25	60	-35	0

Penalty shoot out competition held to break the ties for the group standings 2-4:

ITA-ESP 6-5

ITA-AUS 4-3

ESP-AUS 5-3

Group B							Matches				Goals			Class. Points	
Rank	SRB	CRO	HUN	USA	NED	GRE	Played	Won	Lost	Tied	For	Against	Diff.		
1	SRB		4-4	10-9	8-5	9-1	10-3	5	4	0	1	41	22	19	9
2	CRO	4-4		8-7	10-7	11-7	9-5	5	4	0	1	42	30	12	9
3	HUN	9-10	7-8		10-9	16-8	7-4	5	3	2	0	49	39	10	6
4	USA	5-8	7-10	9-10		12-8	9-3	5	2	3	0	42	39	3	4
5	NED	1-9	7-11	8-16	8-12		10-7	5	1	4	0	34	55	-21	2
6	GRE	3-10	5-9	4-7	3-9	7-10		5	0	5	0	22	45	-23	0

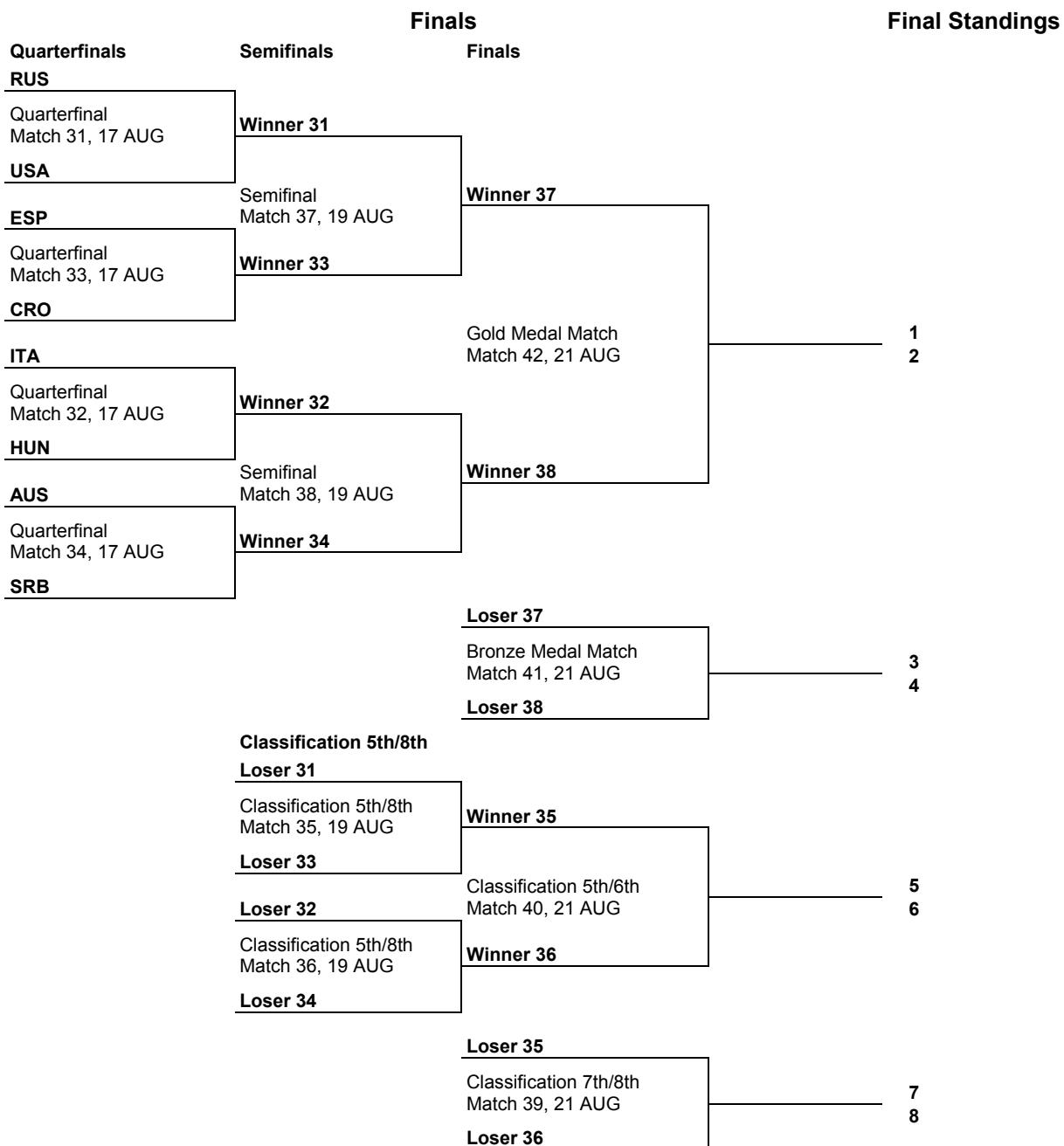
**Finals**

**Final Standings**

Date	Start Time	Phase	Match No.	Teams	Result	Medal	Rank	Team
WED 17 AUG	15:00	Quarterfinal	31	RUS - USA			9	KAZ - Kazakhstan
	16:40	Quarterfinal	32	ITA - HUN			10	NED - Netherlands
	18:20	Quarterfinal	33	ESP - CRO			11	GRE - Greece
	20:00	Quarterfinal	34	AUS - SRB			12	SVK - Slovakia
FRI 19 AUG	15:00*	Classification 5th/8th	35	L31 - L33				
	16:30*	Classification 5th/8th	36	L32 - L34				
	19:00*	Semifinal	37	W31 - W33				
	20:30*	Semifinal	38	W32 - W34				
SUN 21 AUG	13:00	Classification 7th/8th	39	L35 - L36				
	15:00	Classification 5th/6th	40	W35 - W36				
	16:30	Bronze Medal Match	41	L37 - L38				
	18:00	Gold Medal Match	42	W37 - W38				

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**MEN**

As of 15 AUG 2016 at 21:47



- 9** KAZ - Kazakhstan  
**10** NED - Netherlands  
**11** GRE - Greece  
**12** SVK - Slovakia

**Note:**

All start times with asterisk (\*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match A1 - B4)

**Legend:**

Class.	Classification	Diff.	Difference	Lnn	Loser of match nn	No.	Number
<b>Wnn</b>	Winner of match nn						

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

**Preliminary Round**

Group A								Matches				Goals			Class. Points
Rank	RUS	ITA	ESP	AUS	KAZ	SVK	Played	Won	Lost	Tied	For	Against	Diff.		
1	RUS		10-7	10-7	10-7	9-7	21-5	5	5	0	0	60	33	27	10
2	ITA	7-10		6-7	7-6	10-8	10-5	5	3	2	0	40	36	4	6
3	ESP	7-10	7-6		6-7	10-8	10-5	5	3	2	0	40	36	4	6
4	AUS	7-10	6-7	7-6		10-8	10-5	5	3	2	0	40	36	4	6
5	KAZ	7-9	8-10	8-10	8-10		9-5	5	1	4	0	40	44	-4	2
6	SVK	5-21	5-10	5-10	5-10	5-9		5	0	5	0	25	60	-35	0

Penalty shoot out competition held to break the ties for the group standings 2-4:

ITA-ESP 6-5

ITA-AUS 4-3

ESP-AUS 5-3

Group B							Matches				Goals			Class. Points	
Rank	SRB	CRO	HUN	USA	NED	GRE	Played	Won	Lost	Tied	For	Against	Diff.		
1	SRB		4-4	10-9	8-5	9-1	10-3	5	4	0	1	41	22	19	9
2	CRO	4-4		8-7	10-7	11-7	9-5	5	4	0	1	42	30	12	9
3	HUN	9-10	7-8		10-9	16-8	7-4	5	3	2	0	49	39	10	6
4	USA	5-8	7-10	9-10		12-8	9-3	5	2	3	0	42	39	3	4
5	NED	1-9	7-11	8-16	8-12		10-7	5	1	4	0	34	55	-21	2
6	GRE	3-10	5-9	4-7	3-9	7-10		5	0	5	0	22	45	-23	0

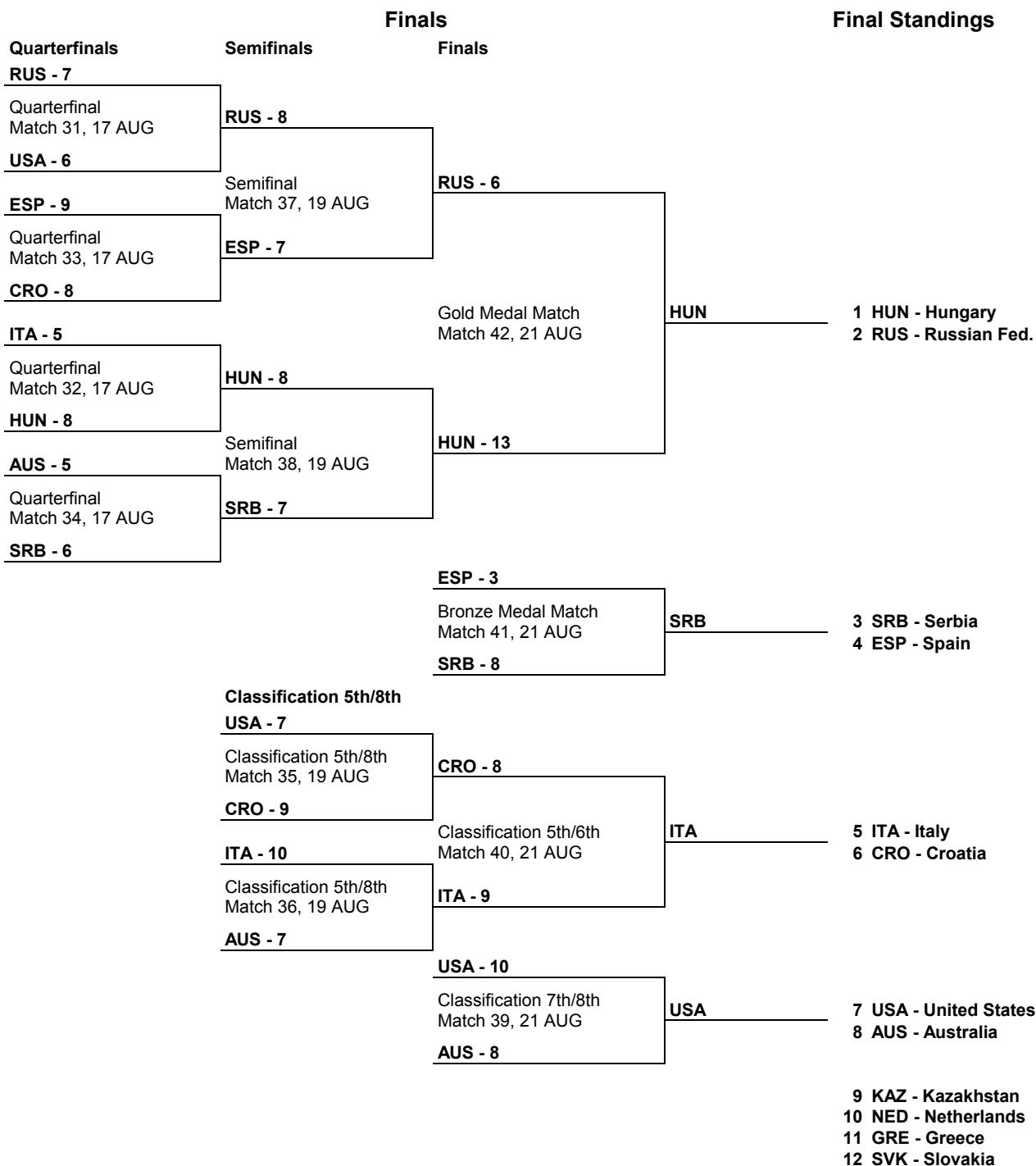
**Finals**

**Final Standings**

Date	Start Time	Phase	Match No.	Teams	Result	Medal	Rank	Team
WED 17 AUG	15:00	Quarterfinal	31	RUS - USA	7-6	Gold	1	HUN - Hungary
	16:40	Quarterfinal	32	ITA - HUN	5-8	Silver	2	RUS - Russian Fed.
	18:20	Quarterfinal	33	ESP - CRO	9-8	Bronze	3	SRB - Serbia
	20:00	Quarterfinal	34	AUS - SRB	5-6		4	ESP - Spain
FRI 19 AUG	15:00	Classification 5th/8th	35	USA - CRO	7-9		5	ITA - Italy
	16:40	Classification 5th/8th	36	ITA - AUS	10-7		6	CRO - Croatia
	18:20	Semifinal	37	RUS - ESP	8-7		7	USA - United States
	20:00	Semifinal	38	HUN - SRB	8-7		8	AUS - Australia
SUN 21 AUG	13:00	Classification 7th/8th	39	USA - AUS	10-8		9	KAZ - Kazakhstan
	15:00	Classification 5th/6th	40	CRO - ITA	8-9		10	NED - Netherlands
	16:30	Bronze Medal Match	41	ESP - SRB	3-8		11	GRE - Greece
	18:00	Gold Medal Match	42	RUS - HUN	6-13		12	SVK - Slovakia

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22



**Legend:**

Class.	Classification	Diff.	Difference	No.	Number
--------	----------------	-------	------------	-----	--------

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

**Preliminary Round**

Group A								Matches				Goals			Class. Points
Rank	RUS	ITA	ESP	AUS	KAZ	SVK	Played	Won	Lost	Tied	For	Against	Diff.		
1	RUS		10-7	10-7	10-7	9-7	21-5	5	5	0	0	60	33	27	10
2	ITA	7-10		6-7	7-6	10-8	10-5	5	3	2	0	40	36	4	6
3	ESP	7-10	7-6		6-7	10-8	10-5	5	3	2	0	40	36	4	6
4	AUS	7-10	6-7	7-6		10-8	10-5	5	3	2	0	40	36	4	6
5	KAZ	7-9	8-10	8-10	8-10		9-5	5	1	4	0	40	44	-4	2
6	SVK	5-21	5-10	5-10	5-10	5-9		5	0	5	0	25	60	-35	0

Penalty shoot out competition held to break the ties for the group standings 2-4:

ITA-ESP 6-5

ITA-AUS 4-3

ESP-AUS 5-3

Group B							Matches				Goals			Class. Points	
Rank	SRB	CRO	HUN	USA	NED	GRE	Played	Won	Lost	Tied	For	Against	Diff.		
1	SRB		4-4	10-9	8-5	9-1	10-3	5	4	0	1	41	22	19	9
2	CRO	4-4		8-7	10-7	11-7	9-5	5	4	0	1	42	30	12	9
3	HUN	9-10	7-8		10-9	16-8	7-4	5	3	2	0	49	39	10	6
4	USA	5-8	7-10	9-10		12-8	9-3	5	2	3	0	42	39	3	4
5	NED	1-9	7-11	8-16	8-12		10-7	5	1	4	0	34	55	-21	2
6	GRE	3-10	5-9	4-7	3-9	7-10		5	0	5	0	22	45	-23	0

**Finals**

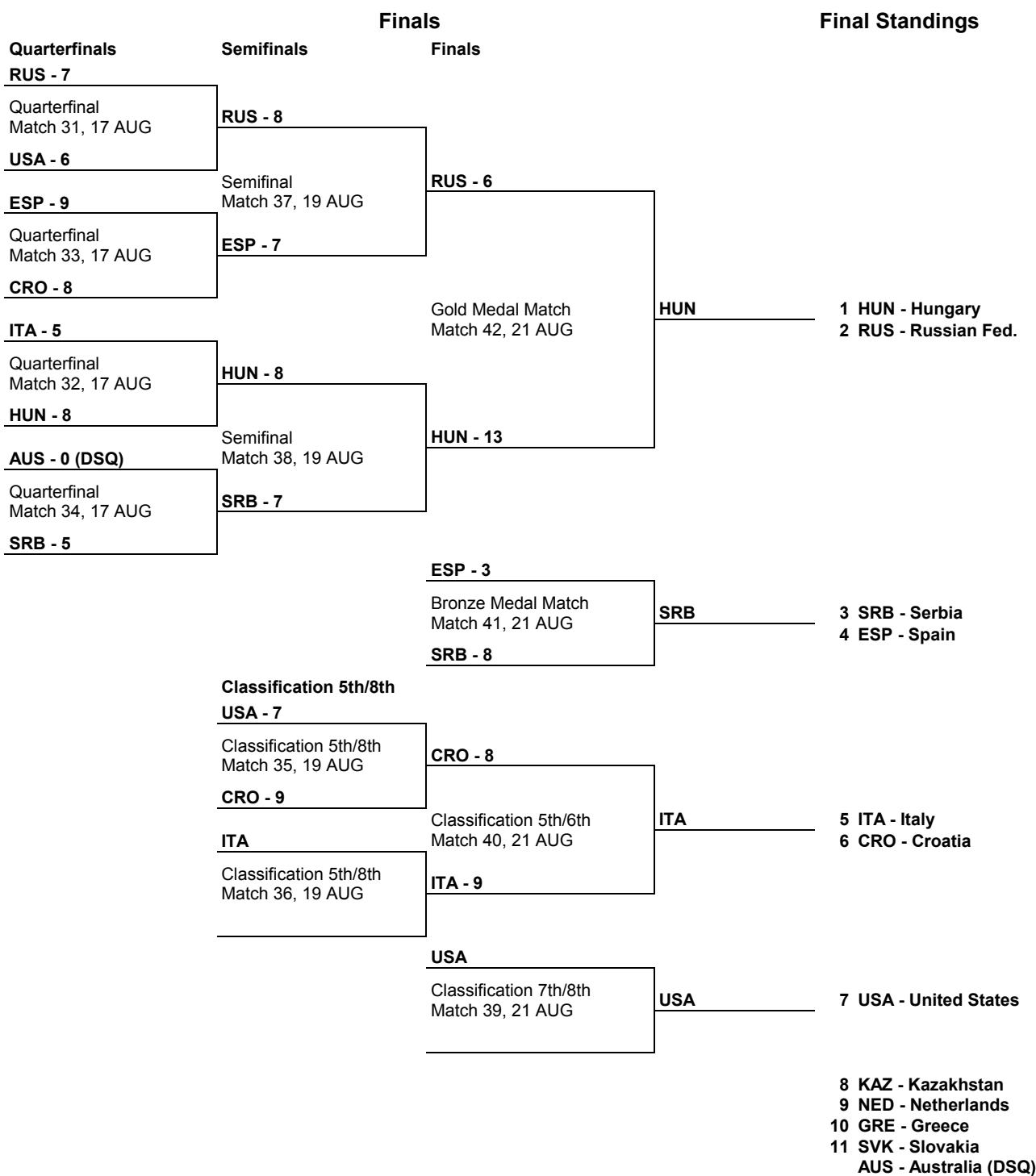
Date	Start Time	Phase	Match No.	Teams	Result	Final Standings		
						Medal	Rank	Team
WED 17 AUG	15:00	Quarterfinal	31	RUS - USA	7-6	Gold	1	HUN - Hungary
	16:40	Quarterfinal	32	ITA - HUN	5-8	Silver	2	RUS - Russian Fed.
	18:20	Quarterfinal	33	ESP - CRO	9-8	Bronze	3	SRB - Serbia
	20:00	Quarterfinal	34	AUS - SRB	0-5		4	ESP - Spain
FRI 19 AUG	15:00	Classification 5th/8th	35	USA - CRO	7-9		5	CRO - Croatia
	Cancelled	Classification 5th/8th	36	ITA -			6	USA - United States
	18:20	Semifinal	37	RUS - ESP	8-7		7	AUS - Australia
	20:00	Semifinal	38	HUN - SRB	8-7		8	KAZ - Kazakhstan
SUN 21 AUG	Cancelled	Classification 7th/8th	39	USA -			9	NED - Netherlands
	15:00	Classification 5th/6th	40	CRO - ITA	8-9		10	GRE - Greece
	16:30	Bronze Medal Match	41	ESP - SRB	3-8		11	SVK - Slovakia
	18:00	Gold Medal Match	42	RUS - HUN	6-13			ITA - Italy (DSQ)

# **TOURNAMENT SUMMARY**

## **WATER POLO**

### **MEN**

As of 21 AUG 2016 at 19:22



Legend:		Diff.	Difference	No.	Number
Class.	Classification				
<b>Team Australia (AUS) disqualified due to</b>					

## **Team Australia (AUS) disqualified due to ...**

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**WOMEN**

As of 8 AUG 2016 at 12:19

**Preliminary Round**

<b>Group A</b>						<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>
<b>Rank</b>		<b>RUS</b>	<b>AUS</b>	<b>ESP</b>	<b>ITA</b>	<b>Played</b>	<b>Won</b>	<b>Lost</b>	<b>Tied</b>	<b>For</b>	<b>Against</b>	<b>Diff.</b>	
1	RUS		8-4	10 AUG	12 AUG	1	1	0	0	8	4	4	2
2	AUS	4-8		12 AUG	10 AUG	1	0	1	0	4	8	-4	0
	ESP	10 AUG	12 AUG		8 AUG	0							
	ITA	12 AUG	10 AUG	8 AUG		0							

<b>Group B</b>						<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>
<b>Rank</b>		<b>NED</b>	<b>KAZ</b>	<b>HUN</b>	<b>USA</b>	<b>Played</b>	<b>Won</b>	<b>Lost</b>	<b>Tied</b>	<b>For</b>	<b>Against</b>	<b>Diff.</b>	
	NED		10 AUG	12 AUG	8 AUG	0							
	KAZ	10 AUG		8 AUG	12 AUG	0							
	HUN	12 AUG	8 AUG		10 AUG	0							
	USA	8 AUG	12 AUG	10 AUG		0							

**Finals**

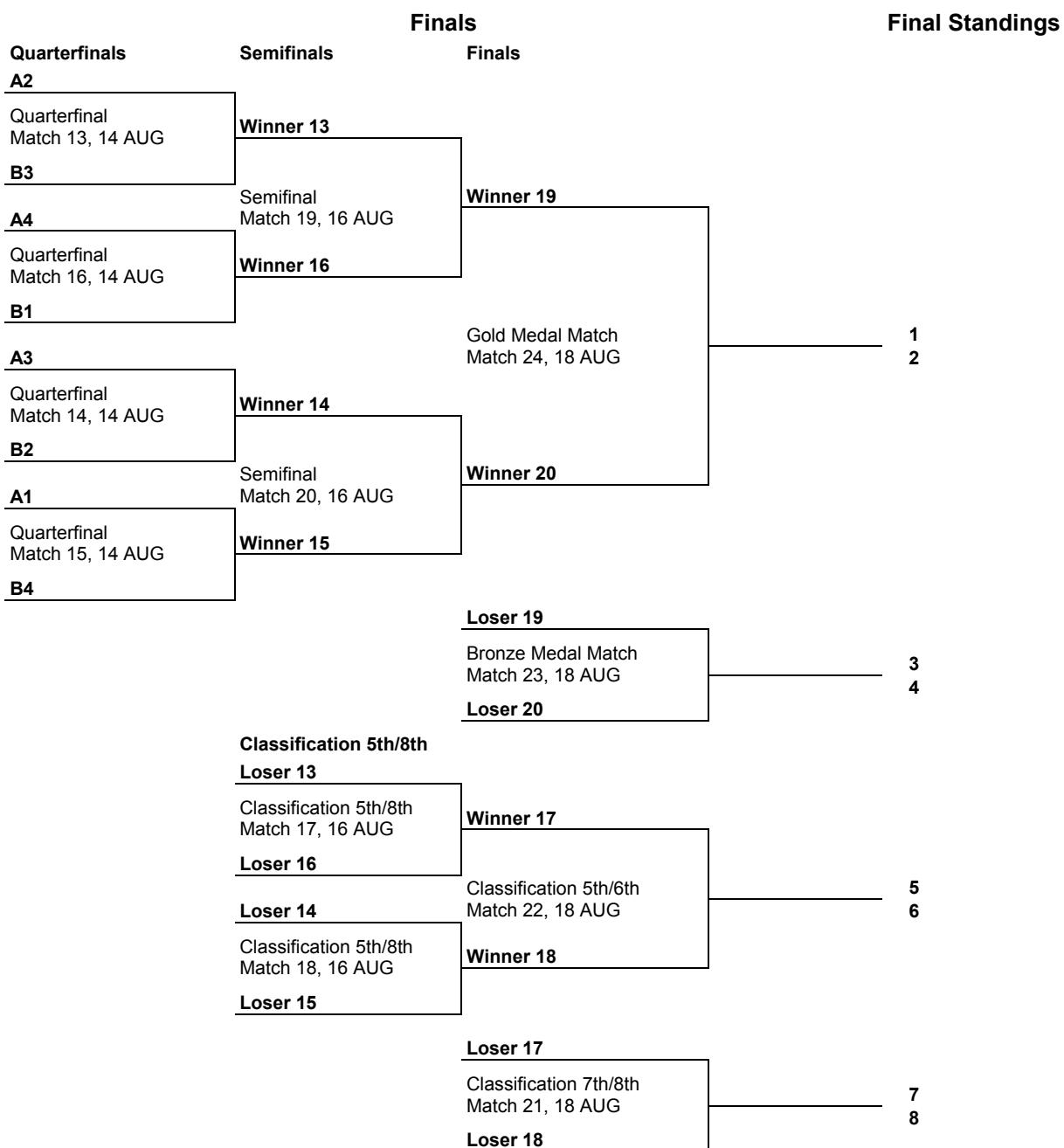
<b>Date</b>	<b>Start Time</b>	<b>Phase</b>	<b>Match No.</b>	<b>Teams</b>	<b>Result</b>
SUN 14 AUG	15:00*	Quarterfinal	13	A2 - B3	
	16:40*	Quarterfinal	14	A3 - B2	
	18:20*	Quarterfinal	15	A1 - B4	
	20:00*	Quarterfinal	16	A4 - B1	
TUE 16 AUG	15:00*	Classification 5th/8th	17	L13 - L16	
	16:40*	Classification 5th/8th	18	L14 - L15	
	18:20*	Semifinal	19	W13 - W16	
	20:00*	Semifinal	20	W14 - W15	
THU 18 AUG	13:00	Classification 7th/8th	21	L17 - L18	
	15:00	Classification 5th/6th	22	W17 - W18	
	16:30	Bronze Medal Match	23	L19 - L20	
	18:00	Gold Medal Match	24	W19 - W20	

# **TOURNAMENT SUMMARY**

## **WATER POLO**

### **WOMEN**

As of 8 AUG 2016 at 12:19



**Note:**

Note:  
All start times with asterisk (\*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match A1 - B4)

Legend:			
Ax	x (x=1-4) ranked team from group A	Bx	x (x=1-4) ranked team from group B
Class.	Classification	Diff.	Difference
Wnn	Winner of match nn	Lnn	Loser of match nn
		No.	Number

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**WOMEN**

As of 8 AUG 2016 at 18:02

**Preliminary Round**

<b>Group A</b>						<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>
<b>Rank</b>		<b>ITA</b>	<b>RUS</b>	<b>ESP</b>	<b>AUS</b>	<b>Played</b>	<b>Won</b>	<b>Lost</b>	<b>Tied</b>	<b>For</b>	<b>Against</b>	<b>Diff.</b>	
1	ITA		12 AUG	6-5	8-2	2	2	0	0	11	5	6	4
2	RUS	12 AUG		10 AUG	5-0	1	1	0	0	5	0	5	2
2	ESP	5-6	10 AUG		5-0	2	1	1	0	10	6	4	2
	AUS	2-8	0-5	0-5		3	0	3	0	2	18	-16	DSQ

<b>Group B</b>						<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>
<b>Rank</b>		<b>KAZ</b>	<b>NED</b>	<b>HUN</b>	<b>USA</b>	<b>Played</b>	<b>Won</b>	<b>Lost</b>	<b>Tied</b>	<b>For</b>	<b>Against</b>	<b>Diff.</b>	
1	KAZ		10 AUG	8-7	12 AUG	1	1	0	0	8	7	1	2
1	NED	10 AUG		12 AUG	9-5	1	1	0	0	9	5	4	2
3	HUN	7-8	12 AUG		10 AUG	1	0	1	0	7	8	-1	0
3	USA	12 AUG	5-9	10 AUG		1	0	1	0	5	9	-4	0

**Finals**

**Final Standings**

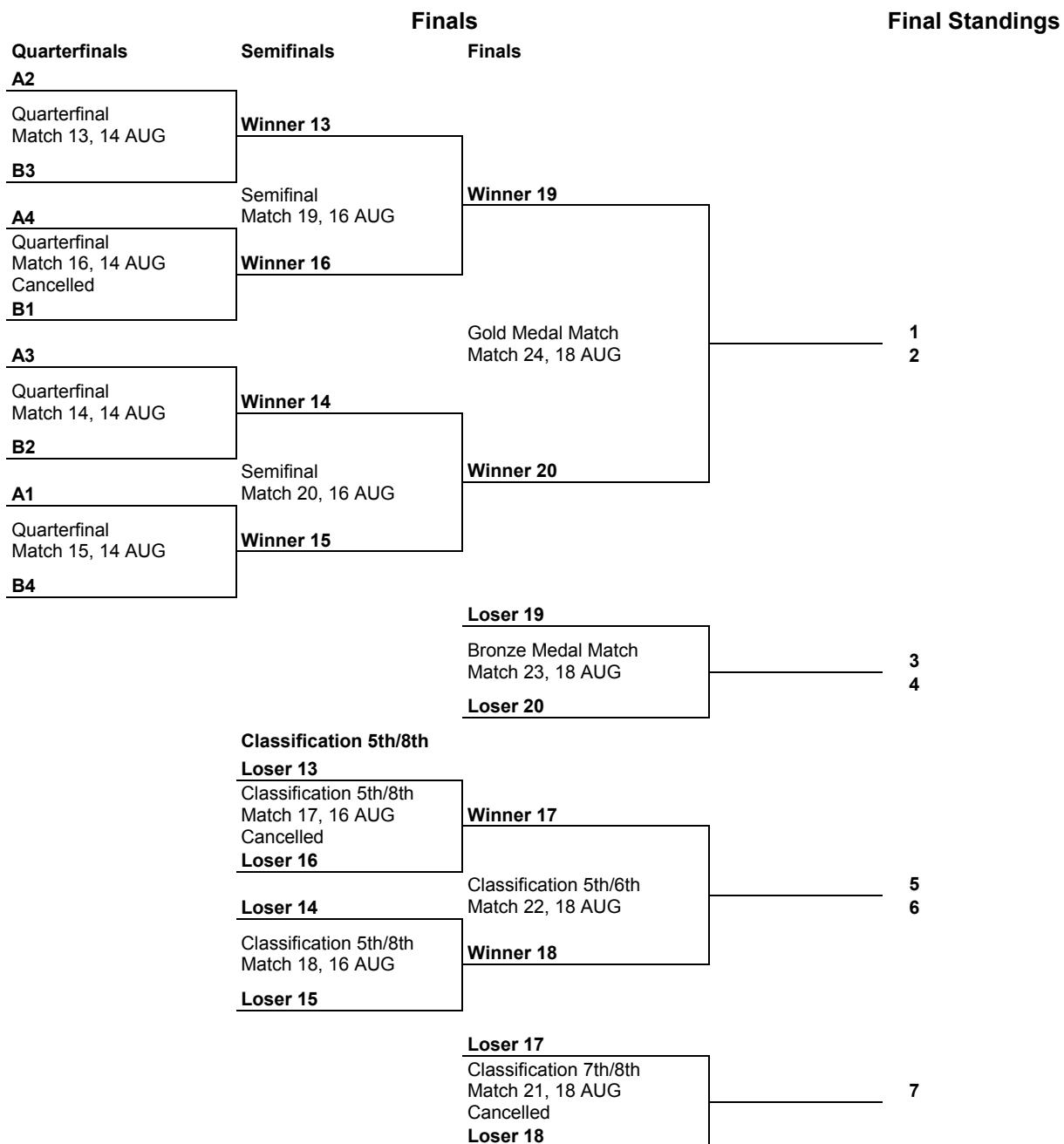
<b>Date</b>	<b>Start Time</b>	<b>Phase</b>	<b>Match No.</b>	<b>Teams</b>	<b>Result</b>	<b>Medal</b>	<b>Rank</b>	<b>Team</b>
SUN 14 AUG	15:00*	Quarterfinal	13	A2 - B3				AUS - Australia (DSQ)
	16:40*	Quarterfinal	14	A3 - B2				
	18:20*	Quarterfinal	15	A1 - B4				
	Cancelled	Quarterfinal	16	A4 - B1				
TUE 16 AUG	Cancelled	Classification 5th/8th	17	L13 - L16				
	16:40*	Classification 5th/8th	18	L14 - L15				
	18:20*	Semifinal	19	W13 - W16				
	20:00*	Semifinal	20	W14 - W15				
THU 18 AUG	Cancelled	Classification 7th/8th	21	L17 - L18				
	15:00	Classification 5th/6th	22	W17 - W18				
	16:30	Bronze Medal Match	23	L19 - L20				
	18:00	Gold Medal Match	24	W19 - W20				

# TOURNAMENT SUMMARY

## WATER POLO

### WOMEN

As of 8 AUG 2016 at 18:02



AUS - Australia (DSQ)

**Note:**

All start times with asterisk (\*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match A1 - B4)

**Legend:**

<b>Ax</b>	x (x=1-4) ranked team from group A	<b>Bx</b>	x (x=1-4) ranked team from group B
<b>Class.</b>	Classification	<b>Diff.</b>	Difference
<b>No.</b>	Number	<b>Wnn</b>	Winner of match nn

Team Australia (AUS) disqualified due to ...

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**WOMEN**

As of 12 AUG 2016 at 18:02

**Preliminary Round**

**Group A**

Rank						Matches				Goals			Class. Points
		RUS	ITA	ESP	AUS	Played	Won	Lost	Tied	For	Against	Diff.	
1	RUS	7-7	8-5	8-4		3	2	0	1	23	16	7	5
2	ITA	7-7	6-5	6-5		3	2	0	1	19	17	2	5
3	ESP	5-8	5-6	7-7		3	0	0	1	17	21	-4	1
4	AUS	4-8	5-6	7-7		3	0	0	1	16	21	-5	1

**Group B**

Rank						Matches				Goals			Class. Points
		NED	KAZ	HUN	USA	Played	Won	Lost	Tied	For	Against	Diff.	
1	NED	4-4	10-9	9-5		3	2	0	1	23	18	5	5
2	KAZ	4-4	8-7	10-7		3	2	0	1	22	18	4	5
3	HUN	9-10	7-8	10-9		3	1	2	0	26	27	-1	2
4	USA	5-9	7-10	9-10		3	0	3	0	21	29	-8	0

**Finals**

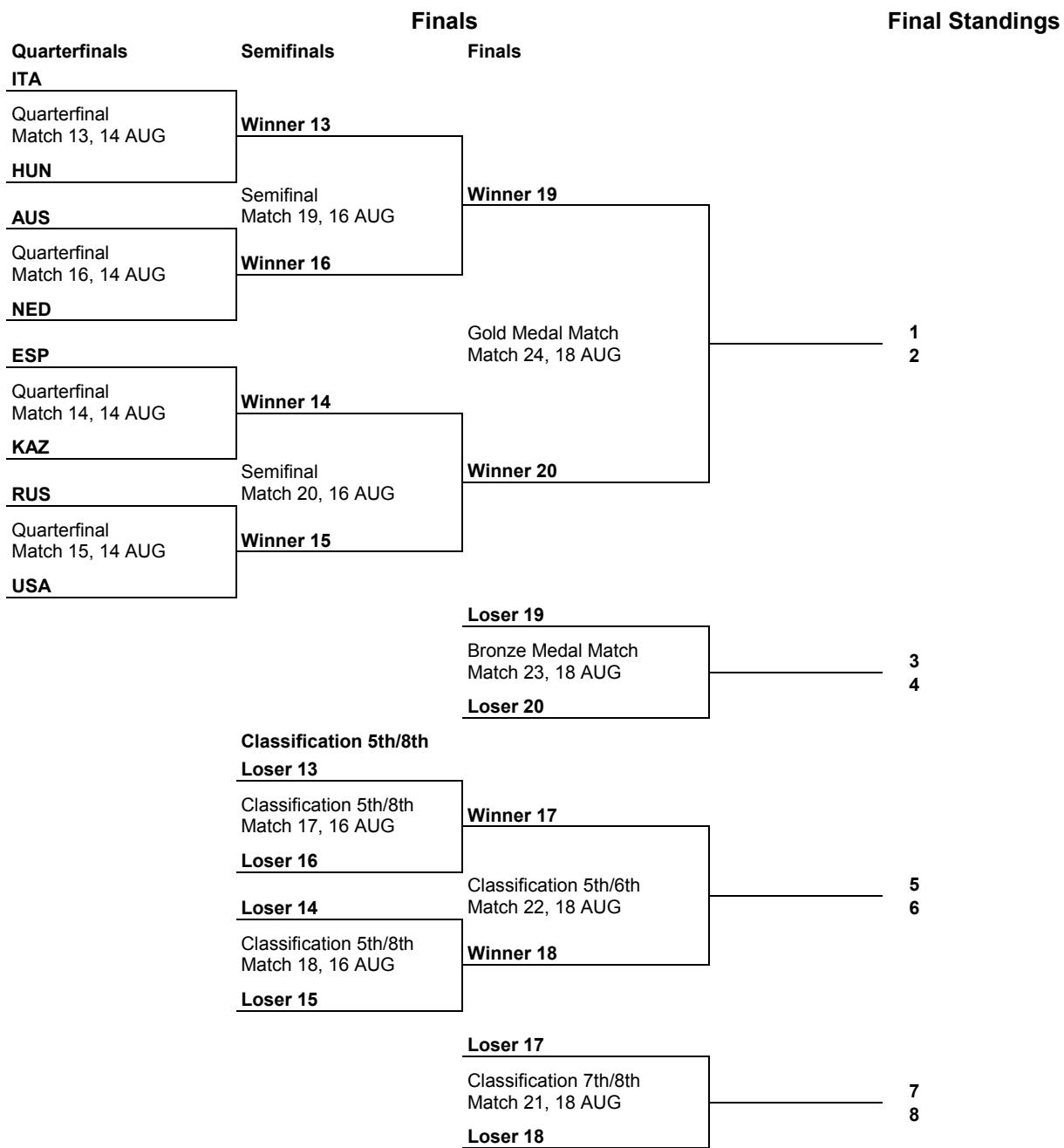
Date	Start Time	Phase	Match No.	Teams	Result
SUN 14 AUG	15:00	Quarterfinal	13	ITA - HUN	
	16:40	Quarterfinal	14	ESP - KAZ	
	18:20	Quarterfinal	15	RUS - USA	
	20:00	Quarterfinal	16	AUS - NED	
TUE 16 AUG	15:00*	Classification 5th/8th	17	L13 - L16	
	16:40*	Classification 5th/8th	18	L14 - L15	
	18:20*	Semifinal	19	W13 - W16	
	20:00*	Semifinal	20	W14 - W15	
THU 18 AUG	13:00	Classification 7th/8th	21	L17 - L18	
	15:00	Classification 5th/6th	22	W17 - W18	
	16:30	Bronze Medal Match	23	L19 - L20	
	18:00	Gold Medal Match	24	W19 - W20	

# TOURNAMENT SUMMARY

## WATER POLO

### WOMEN

As of 12 AUG 2016 at 18:02


**Note:**

All start times with asterisk (\*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match A1 - B4)

**Legend:**

<b>Class.</b>	Classification	<b>Diff.</b>	Difference	<b>Lnn</b>	Loser of match nn	<b>No.</b>	Number
<b>Wnn</b>	Winner of match nn						

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**WOMEN**

As of 18 AUG 2016 at 19:17

**Preliminary Round**

Group A						Matches				Goals			Class. Points
Rank		RUS	ITA	ESP	AUS	Played	Won	Lost	Tied	For	Against	Diff.	
1	RUS		7-7	8-5	8-4	3	2	0	1	23	16	7	5
2	ITA	7-7		6-5	6-5	3	2	0	1	19	17	2	5
3	ESP	5-8	5-6		7-7	3	0	0	1	17	21	-4	1
4	AUS	4-8	5-6	7-7		3	0	0	1	16	21	-5	1

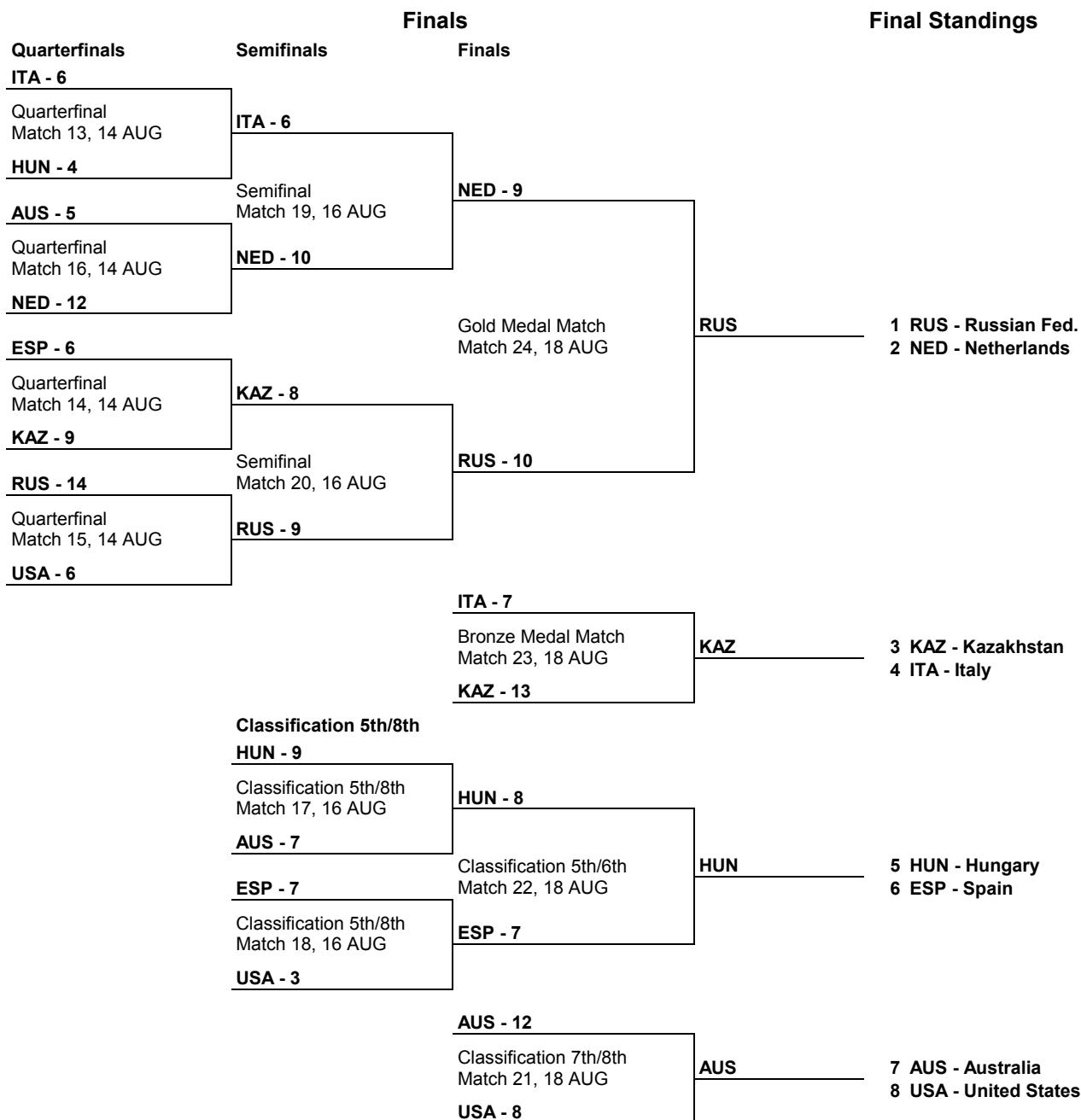
Group B						Matches				Goals			Class. Points
Rank		NED	KAZ	HUN	USA	Played	Won	Lost	Tied	For	Against	Diff.	
1	NED		4-4	10-9	9-5	3	2	0	1	23	18	5	5
2	KAZ	4-4		8-7	10-7	3	2	0	1	22	18	4	5
3	HUN	9-10	7-8		10-9	3	1	2	0	26	27	-1	2
4	USA	5-9	7-10	9-10		3	0	3	0	21	29	-8	0

**Finals**

Date	Start Time	Phase	Match No.	Teams	Result	Final Standings		
						Medal	Rank	Team
SUN 14 AUG	15:00	Quarterfinal				13 ITA - HUN	6-4	Gold 1 RUS - Russian Fed.
	16:40	Quarterfinal				14 ESP - KAZ	6-9	Silver 2 NED - Netherlands
	18:20	Quarterfinal				15 RUS - USA	14-6	Bronze 3 KAZ - Kazakhstan
	20:00	Quarterfinal				16 AUS - NED	5-12	4 ITA - Italy 5 HUN - Hungary 6 ESP - Spain 7 AUS - Australia 8 USA - United States
TUE 16 AUG	15:00	Classification 5th/8th				17 HUN - AUS	9-7	
	16:40	Classification 5th/8th				18 ESP - USA	7-3	
	18:20	Semifinal				19 ITA - NED	6-10	
	20:00	Semifinal				20 KAZ - RUS	8-9	
THU 18 AUG	13:00	Classification 7th/8th				21 AUS - USA	12-8	
	15:00	Classification 5th/6th				22 HUN - ESP	8-7	
	16:30	Bronze Medal Match				23 ITA - KAZ	7-13	
	18:00	Gold Medal Match				24 NED - RUS	9-10	

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**WOMEN**

As of 18 AUG 2016 at 19:17



Legend:

Class.	Classification	Diff.	Difference
			No. Number

**TOURNAMENT SUMMARY**  
**WATER POLO**  
**WOMEN**

As of 18 AUG 2016 at 19:17

**Preliminary Round**

<b>Group A</b>						<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>
<b>Rank</b>		<b>RUS</b>	<b>ITA</b>	<b>ESP</b>	<b>AUS</b>	<b>Played</b>	<b>Won</b>	<b>Lost</b>	<b>Tied</b>	<b>For</b>	<b>Against</b>	<b>Diff.</b>	
1	RUS		7-7	8-5	8-4	3	2	0	1	23	16	7	5
2	ITA	7-7		6-5	6-5	3	2	0	1	19	17	2	5
3	ESP	5-8	5-6		7-7	3	0	0	1	17	21	-4	1
4	AUS	4-8	5-6	7-7		3	0	0	1	16	21	-5	1

<b>Group B</b>						<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>
<b>Rank</b>		<b>NED</b>	<b>KAZ</b>	<b>HUN</b>	<b>USA</b>	<b>Played</b>	<b>Won</b>	<b>Lost</b>	<b>Tied</b>	<b>For</b>	<b>Against</b>	<b>Diff.</b>	
1	NED		4-4	10-9	9-5	3	2	0	1	23	18	5	5
2	KAZ	4-4		8-7	10-7	3	2	0	1	22	18	4	5
3	HUN	9-10	7-8		10-9	3	1	2	0	26	27	-1	2
4	USA	5-9	7-10	9-10		3	0	3	0	21	29	-8	0

**Finals**

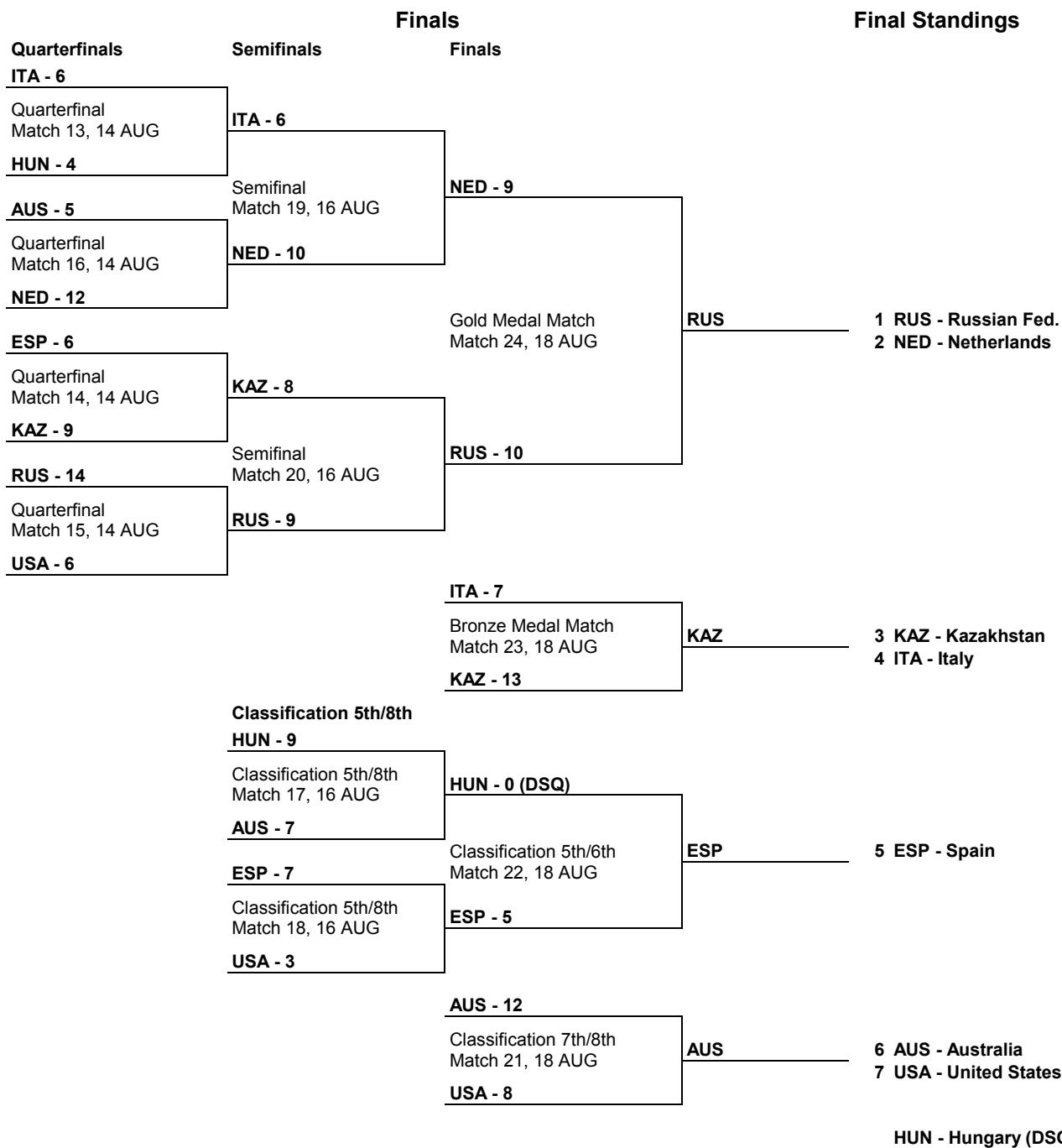
							<b>Final Standings</b>		
<b>Date</b>	<b>Start Time</b>	<b>Phase</b>		<b>Match No.</b>	<b>Teams</b>	<b>Result</b>	<b>Medal</b>	<b>Rank</b>	<b>Team</b>
SUN 14 AUG	15:00	Quarterfinal		13	ITA - HUN	6-4	Gold	1	RUS - Russian Fed.
	16:40	Quarterfinal		14	ESP - KAZ	6-9	Silver	2	NED - Netherlands
	18:20	Quarterfinal		15	RUS - USA	14-6	Bronze	3	KAZ - Kazakhstan
	20:00	Quarterfinal		16	AUS - NED	5-12		4	ITA - Italy
TUE 16 AUG	15:00	Classification 5th/8th		17	HUN - AUS	9-7		5	ESP - Spain
	16:40	Classification 5th/8th		18	ESP - USA	7-3		6	AUS - Australia
	18:20	Semifinal		19	ITA - NED	6-10		7	USA - United States
	20:00	Semifinal		20	KAZ - RUS	8-9			HUN - Hungary (DSQ)
THU 18 AUG	13:00	Classification 7th/8th		21	AUS - USA	12-8			
	15:00	Classification 5th/6th		22	HUN - ESP	0-5			
	16:30	Bronze Medal Match		23	ITA - KAZ	7-13			
	18:00	Gold Medal Match		24	NED - RUS	9-10			

# TOURNAMENT SUMMARY

## WATER POLO

### WOMEN

As of 18 AUG 2016 at 19:17



Legend:	Class.	Classification	Diff.	Difference	DSQ	Disqualified	No.	Number
Team Hungary (HUN) disqualified due to ...								

## C76 - Tournament Summary

Description	Competition schedule, results of each match and standings
Source	OC Technology
Sort by	For each group: 1 - Group name For each team in group: Initially by 1 - Draw number; later when competition starts, teams who have completed at least one match by 1 - Rank 2 - Team NOC code, others by 1 - Team NOC code to the bottom of the list; show disqualified teams at the bottom ordered by Team NOC code For each day of finals: 1 - Date For each match during the day: 1 - Match number For each penalty shoot out competition: 1 - Chronologically For each team (final standings): 1 - Rank 2 - Team NOC code, show disqualified teams at the bottom ordered by Team NOC code
Page break	As per sample (always two pages). Break at "Condition = Finals - brackets (level 10)" on a new page with repeated output headings.
Notes	Note with static text: See sample, to be displayed only if there are matches where the start times are not decided yet Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: Ax - x (x=1-4) ranked team from group A Bx - x (x=1-4) ranked team from group B Class. - Classification Diff. - Difference DSQ - Disqualified Lnn - Loser of match nn No. - Number Wnn - Winner of match nn  To be displayed at the bottom of the last page.
IRM rules	See Appendix C - Rules for Data Formats and Presentation
Comments	Samples: 1. Men's tournament - During the preliminary round (one match played in group A, no match played in group B) 2. Men's tournament - During the preliminary round showing a disqualified team 3. Men's tournament - At the end of preliminary round with tie in group broken by penalty shoot out competition 4. Men's tournament - At the end of finals (regular case) 5. Men's tournament - At the end of finals showing a disqualified team 6. Women's tournament - During the preliminary round (one match played in group A, no match played in group B) 7. Women's tournament - During the preliminary round showing a disqualified team 8. Women's tournament - At the end of preliminary round (regular case) 9. Women's tournament - At the end of finals (regular case) 10. Women's tournament - At the end of finals showing a disqualified team  Each day in finals table must be separated by a blank line.  Team group rank code: A1 - 1 <sup>st</sup> in Group A, A2 - 2 <sup>nd</sup> in Group A, A3 - 3 <sup>rd</sup> in Group A, A4 - 4 <sup>th</sup> in Group A, B1 - 1 <sup>st</sup> in Group B, B2 - 2 <sup>nd</sup> in Group B, B3 - 3 <sup>rd</sup> in Group B and B4 - 4 <sup>th</sup> in Group B.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date/time (H6)</b>	M	Date/time - in the format defined in the OC Look and Feel standard

Level	Data Item	M/D	Comments
7	<b>Preliminary round</b>	--	
7.1 (2)	For each group	--	
7.1.1	Group name	M	Text
7.1.2 (n)	For each team in group	--	
7.1.2.1	Rank	M	Numeric or blank if team has not completed at least one match or disqualified
7.1.2.2	Team NOC code	M	Standard IOC NOC code
7.1.2.3 (n)	For each team in group	--	
7.1.2.3.1	Team NOC code - column header	M	Standard IOC NOC code, as column header only. Teams are shown in the same order (from left to right) as they are ordered (from top to bottom).
7.1.2.3.2	Match date or match result	M	Match date - in the format defined in the OC Look and Feel standard if match not yet played or match result (text, format: team score - opponent team score) for completed match
7.1.2.4	Number of matches played	M	Numeric
7.1.2.5	Number of matches won	M	Numeric
7.1.2.6	Number of matches lost	M	Numeric
7.1.2.7	Number of matches tied	M	Numeric
7.1.2.8	Goals for	M	Numeric
7.1.2.9	Goals against	M	Numeric
7.1.2.10	Goal difference	M	Numeric
7.1.2.11	Classification points or disqualification identification	M	Numeric or code - "DSQ"
7.1.3	Penalty shoot out competition (s) which decided group ranking	--	
7.1.3.1	Description	Mc	Text
7.1.3.2 (n)	For each penalty shoot out competition	--	
7.1.3.2.1	Home team	Mc	Standard IOC NOC code
7.1.3.2.2	Visiting team	Mc	Standard IOC NOC code
7.1.3.2.3	Penalty shoot out result	--	
7.1.3.2.3.1	Home team score	Mc	Numeric
7.1.3.2.3.2	Visiting team score	Mc	Numeric
8	<b>Finals</b>	--	
8.1 (n)	For each day of finals	--	
8.1.1	Date	M	Date - in the format defined in the OC Look and Feel standard
8.1.2 (n)	For each match during the day	--	
8.1.2.1	Start time	M	Time - in the format defined in the OC Look and Feel standard, code - "TBD*" or text - "Cancelled"
8.1.2.1	Start time	M	Time - in the format defined in the OC Look and Feel standard or text - "Cancelled"
8.1.2.2	Start time indicator	Mc	Code - "*" if start times will be associated with the FINA agreed match scheduling
8.1.2.3	Phase name	M	Standard FINA phase and/or event unit name
8.1.2.4	Match number	M	Numeric
8.1.2.5	Teams	--	
8.1.2.5.1	Home team	M	Standard IOC NOC code, team group rank code (see comments) or code - "L31", "W36", ...
8.1.2.5.2	Visiting team	M	Standard IOC NOC code, team group rank code (see comments) or code - "L32", "W37", ...
8.1.2.6	Match result	--	
8.1.2.6.1	Home team score	M	Numeric
8.1.2.6.2	Visiting team score	M	Numeric
9	<b>Final standings</b>	--	Shown as soon as at least one final rank is known
9.1 (n)	For each team	--	
9.1.1	Medal type	Mc	Text, only if team ranked 1 <sup>st</sup> , 2 <sup>nd</sup> or 3 <sup>rd</sup>

Level	Data Item	M/D	Comments
9.1.2	Rank	M	Numeric or blank if team disqualified
9.1.3	Team name	--	
9.1.3.1	Team NOC code	M	Standard IOC NOC code
9.1.3.2	Team NOC	M	Standard IOC NOC name
9.1.4	Disqualification identification	Mc	Code - "DSQ"
<b>10</b>	<b>Finals - brackets</b>	M	Graphic representation using brackets. Show home team and visiting team group rank codes (see comments), text - "Winner 33", "Winner 34", ..., "Loser 38", "Loser 39" or standard IOC NOC codes, phase name, match number, match date, text - "Cancelled" if match cancelled, match result for completed match and final standings (rank or blank if team disqualified, team NOC code, team NOC name and code - "DSQ" if team disqualified).
<b>11</b>	<b>Note with static text</b>	Mc	Text
<b>12 (n)</b>	<b>Note for each predefined text</b>	--	
12.1	Predefined text	--	NOT APPLICABLE
<b>13 (n)</b>	<b>Legend</b>	--	
13.1	Abbreviation	Mc	Code
13.2	Description of abbreviation	Mc	Text
<b>14</b>	<b>Free text</b>	Ma	Text

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**CUMULATIVE STATISTICS**  
**WATER POLO**  
**MEN**

**HUN - Hungary**  
After 8 matches

**Preliminary Round**

Cap No.	Name	MP	Min.	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls						
				Total	%	A	C	X	5m						20C	20F	2EX	P	EX		
1	KOSZ Zoltan	5	101	2/5	40.0	0/1		1/3		1/1	2		1								
2	SZEKELY Bulcsu	5	39	0/3	0.0	0/1		0/2			1	1	3		1	1					
3	MARCU Tamas	5	45	3/7	42.9	0/1	1/3	2/3			3	5	2								
4	VARGA Zsolt	5	70	8/17	47.1	4/8		3/7	0/1	1/1	9	7	3	12/19	4	2					
5	KASAS Tamas	5	132	42.9	4/9		2/5				1	1			14	2		1			
6	VARI Attila	5	111	7/15	46.7	5/9		2/6			9	2	1	2		1					
7	KISS Gergely	5	98	3/8	37.5	0/2	2/5		1/1		2	3	2		1	1					
8	BENEDEK Tibor	5	75	6/11	56.3	1/3		6/8			2	1	2	5		2	2				
9	FODOR Rajmund	5	46	1/12	8.3	0/4	0/1	1/7			2	2	3		1/1	3					
10	BIROS Peter	5	46	6/14	42.9	1/7		5/7			6	2			8	1					
11	STEINMETZ Barnabas	5	132	6/12	50.0	0/2	4/8	2/2			1	17	2	2		1	1				
12	MOLNAR Tamas	5	39																		
13	SZECSEI Zoltan	5																			
Totals				49/118	41.5	15/47	5/12	26/55	0/1	1/1	2/2	30	32	27	24	13/20	35	10	1		
Against				39/122	32.0	14/65	5/9	18/43	0/3	1/1	1/2	27	20	29	15	7/20	31	21	2		
Cap Goalkeepers No.				Saves/Shots												Timeouts			6		
1 KOSZ Zoltan				33/71	46.5	19/33	2/7	9/26	2/2	0/1	1/2							Exclusions with Substitution			0
13 SZECSEI Zoltan				2/3	66.7	2/2		0/1										Exclusions w/Subst after 4 min.			0
Totals				35/74	47.3	21/35	2/7	9/27	2/2	0/1	1/2										

Match	Possession		EX	2EX	Goals (G) / Misses (M)						Extramem Efficiency		CT		
					X	AA	FT	5mF	PS						
	#	Time			G	M	G	M	G	M	G	ATT	%		
HUN - SRB	37	16:32			3	6	6	9			3	11	27	2	
CRO - HUN	36	16:56			4	5	3	6		1	4	10	40	3	
USA - HUN	40	17:22			5	6	5	7			5	13	38	1	
HUN - NED	46	18:21			11	7	4	8		1	11	22	50	2	
HUN - GRE	38	17:23			3	5	4	9			3	10	30	1	
Totals	197	1:26:34			26	29	22	39		1	1	26	66	39	9

**Finals**

Cap No.	MP Min.		Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls					
			Total	%	A	C	X	5m						20C	20F	2EX	P	EX	
	#	Time	G	M	G	M	G	M						G	ATT	%			
1 KOSZ Zoltan	3	60	2/5	40.0	0/1		0/1							1					
2 SZEKELY Bulcsu	3	67	0/1	0.0															
3 MARCU Tamas	3	4												1					
4 VARGA Zsolt	3	7												2					
5 KASAS Tamas	3	84	6/13	46.2	0/3		3/5	1/3	2/2		2	1	1	3/10	1				
6 VARI Attila	3	84	3/11	27.3	0/7		2/3	1/1			2	1		3	1				
7 KISS Gergely	3	84	7/9	77.8	4/6		3/3				1	1	2	2	1				
8 BENEDEK Tibor	3	84	6/13	46.2	1/3	0/1	4/8		1/1		1	5	2	2	2				
9 FODOR Rajmund	3	12	1/4	25.0	1/1		0/3				2	2		2	1	1			
10 BIROS Peter	3	27	2/4	50.0			2/3		0/1		3	1	3	1/1	2				
11 STEINMETZ Barnabas	3	17	0/1	0.0			0/1				3	4	2		6	1			
12 MOLNAR Tamas	3	34	4/11	36.4	0/4		2/4	2/3			2	9	1	1/1	2				
13 SZECSEI Zoltan	3	24	0/0											1					
Totals		29/67	43.3	6/24	2/5	16/30	2/4	2/2	1/2		11	22	11	14	5/12	20	3	1	1
Against		18/80	22.5	6/54	0/1	12/22	0/1	0/1			7	10	7	8	7/12	19	20	1	1
Cap Goalkeepers No.				Saves/Shots												Timeouts			3
1 KOSZ Zoltan				26/42	61.9	20/24		4/16	1/1							Exclusions with Substitution			0
13 SZECSEI Zoltan				4/6	66.7	4/6										Exclusions w/Subst after 4 min.			0
Totals				30/48	62.5	24/30		4/16	1/1										

Match	Possession		EX	2EX	Goals (G) / Misses (M)						Extramem Efficiency		CT		
					X	AA	FT	5mF	PS						
	#	Time			G	M	G	M	G	M	G	ATT	%		
ITA - HUN	42	17:36			4	4	2	7	1	1	1	11	36	2	
SRB - HUN	39	16:01			5	6	2	7			1	14	36	3	
RUS - HUN	38	18:24			1	7	4	5	8		1	7	12	58	1
Totals	119	52:01			16	14	9	22	1	1	1	37	43	2	

**CUMULATIVE STATISTICS**  
**WATER POLO**  
**MEN**

**HUN - Hungary**  
**After 8 matches**

**Overall (Preliminary Round + Finals)**

Cap No.	Name	MP	Min.	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls						
				Total	%	A	C	X	5m						20C	20F	2EX	P	EX		
1 KOSZ Zoltan		8	161												7						
2 SZEKELY Bulcsu		8	106	2/6	33.3	0/1		1/4		1/1	2		1								
3 MARCZ Tamas		8	49	0/3	0.0	0/1		0/2			1	1	1	3			1	1			
4 VARGA Zsolt		8	77	3/7	42.9	0/1	1/3	2/3			5	5		2							
5 KASAS Tamas		8	216	14/30	46.7	4/11		6/12	1/4	3/3	11	1	7	4	15/29	5	2				
6 VARI Attila		8	195	9/25	36.0	4/16	4/8	1/1			1	2	2	2		17	2	1	1		
7 KISS Gergely		8	182	14/24	58.3	9/15	5/9				1	2	2	4		3	1				
8 BENEDEK Tibor		8	159	9/21	42.9	1/5	0/1	6/13		2/2	3	8	4	2		3	1				
9 FODOR Rajmund		8	58	8/15	53.3	2/4		6/11			4	1	2	7		4	3		1		
10 BIROS Peter		8	73	3/16	18.8	0/4	0/1	3/10		0/1	2	5	1	6	2/2		5				
11 STEINMETZ Barnabas		8	149	6/15	40.0	1/7		5/8			3	1	4			14	2				
12 MOLNAR Tamas		8	80	10/23	43.5	0/6	6/12	4/5			3	26	2	3	1/1		3	1			
13 SZECSI Zoltan		8	63								1										
<b>Totals</b>				78/185	42.2	21/71	7/17	42/85	2/5	3/3	3/4	41	54	38	38	18/32	55	13	1	2	
<b>Against</b>				57/202	28.2	20/11	5/10	30/65	0/4	1/1	1/3	34	3	36	23	14/32	5	41	1	3	5
Cap No.	Goalkeepers	Saves/Shots						Timeouts													
		Total	%	A	C	X	5m	PS	CA	Exclusions with Substitution											
		1 KOSZ Zoltan	59/113	52.2	39/57	2/7	13/42	3/3	0/1	2/3	0										
13 SZECSI Zoltan	6/9	66.7	6/8		0/1				0												
<b>Totals</b>				65/122	53.3	45/65	2/7	13/43	3/3	0/1	2/3	Exclusions w/Subst after 4 min.									

Match	Possession		EX	2EX	Goals (G) / Misses (M)						Extramem Efficiency		CT					
					X	AA	FT	5mF	PS									
	#	Time			G	M	G	M	G	M	G	ATT	%					
<b>Totals</b>	316	2:18:35			1	45	43	28	64		2	3	3		45	59	76	13

**Legend:**

#	Number of possessions	%	Efficiency	20C	20 seconds exclusion in the centre forward position	2EX	Double Exclusion	5m	5 metre shot
20F	20 seconds exclusion in the field			AA	All action shots (A, C and CA)	AS	Assists		
5mF	5m shot in the field	A	Action shot	C	Centre shot	CA	Counter Attack		
ATT	Attempts	BL	Blocked shots	FT	Free Throw	G	Goals		
CT	Corner Throws	EX	Exclusion	MP	Matches Played	No.	Number		
M	Misses	Min.	Minutes played	SP	Sprint (Won/Sprints)	ST	Steals		
P	Penalty	PS	Penalty Shot						
TF	Turnover Fouls	X	Extra player shot						

**CUMULATIVE STATISTICS**  
**WATER POLO**  
**MEN**

**HUN - Hungary**  
After 8 matches

**Preliminary Round**

Cap No.	Name	MP	Min.	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls								
				Total	%	A	C	X	5m						20C	20F	2EX	P	EX				
1 KOSZ Zoltan		5	101												6								
3 MARCZ Tamas		5	45	0/3	0.0	0/1			0/2						1	1	3		1	1			
4 VARGA Zsolt		5	70	3/7	42.9	0/1	1/3	2/3							3	5	2						
5 KASAS Tamas		5	132	8/17	47.1	4/8		3/7	0/1	1/1					9	7	3	12/19	4	2			
6 VARI Attila		5	111	6/14	42.9	4/9		2/5							1	1	1		14	2			
7 KISS Gergely		5	98	7/15	46.7	5/9		2/6							9	2	1	2		1			
8 BENEDEK Tibor		5	75	3/8	37.5	0/2		2/5		1/1					2	3	2		1	1			
9 FODOR Rajmund		5	46	7/11	63.6	1/3		6/8							2	1	2	5		2	2		
10 BIROS Peter		5	46	1/12	8.3	0/4	0/1	1/7							2	2	3	1/1		3			
11 STEINMETZ Barnabas		5	132	6/14	42.9	1/7		5/7							6	2			8	1			
12 MOLNAR Tamas		5	46	6/12	50.0	0/2	4/8	2/2							1	17	2	2		1	1		
13 SZECSI Zoltan		5	39																				
DSQ SZEKELY Bulcsu		5	39	2/5	40.0	0/1		1/3		1/1					2		1						
Totals				49/118	41.5	15/47	5/12	26/55	0/1	1/1	2/2				30	32	27	24	13/20	35	10	1	
Against				39/122	32.0	14/65	5/9	18/43	0/3	1/1	1/2				27	20	29	15	7/20	31	21	2	2
Cap No.	Goalkeepers																						
1 KOSZ Zoltan																							
13 SZECSI Zoltan																							
Totals				35/74	47.3	21/35	2/7	9/27	2/2	0/1	1/2												
Timeouts																							
Exclusions with Substitution																							
Exclusions w/Subst after 4 min.																							

Match	Possession		EX	2EX	Goals (G) / Misses (M)						Extramem Efficiency		CT			
					X	AA	FT	5mF	PS							
	#	Time			G	M	G	M	G	M	G	ATT	%			
HUN - SRB	37	16:32			3	6	6	9				3	11	27	2	
CRO - HUN	36	16:56			4	5	3	6				4	10	40	3	
USA - HUN	40	17:22			5	6	5	7				5	13	38	1	
HUN - NED	46	18:21			11	7	4	8				1	11	22	50	2
HUN - GRE	38	17:23			3	5	4	9				3	10	30	1	
Totals	197	1:26:34			26	29	22	39				1	26	66	39	9

**Finals**

Cap No.	MP Min.		EX	2EX	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls							
					Total	%	A	C	X	5m						20C	20F	2EX	P	EX			
	#	Time			G	M	G	M	G	M	G	M	G	M	G	ATT	%						
1 KOSZ Zoltan	3	60													1								
3 MARCZ Tamas	3	4													1								
4 VARGA Zsolt	3	7													2								
5 KASAS Tamas	3	84	6/13	46.2	0/3		3/5	1/3	2/2						2	1	1	3/10		1			
6 VARI Attila	3	84	3/11	27.3	0/7		2/3	1/1							2	1	1	36	2	1			
7 KISS Gergely	3	84	7/9	77.8	4/6		3/3								1	1	2		2	1			
8 BENEDEK Tibor	3	84	6/13	46.2	1/3	0/1	4/8			1/1					1	5	2	2		2			
9 FODOR Rajmund	3	12	1/4	25.0	1/1		0/3								2	2	2		2	1	1		
10 BIROS Peter	3	27	2/4	50.0			2/3			0/1					3	1	3	1/1		2			
11 STEINMETZ Barnabas	3	17	0/1	0.0			0/1								3	4	2		6	1			
12 MOLNAR Tamas	3	34	4/11	36.4	0/4		2/4	2/3							2	9	1	1/1		2			
13 SZECSI Zoltan	3	24	0/0												1								
DSQ SZEKELY Bulcsu	3	67	0/1	0.0			0/1																
Totals		29/67	43.3	6/24	2/5	16/30	2/4	2/2	1/2						11	22	11	14	5/12	20	3	1	1
Against		18/80	22.5	6/54	0/1	12/22	0/1								7	10	7	8	7/12	19	20	1	1
Cap No.	Goalkeepers																						
1 KOSZ Zoltan																							
13 SZECSI Zoltan																							
Totals		30/48	62.5	24/30			4/16	1/1															
Timeouts																							
Exclusions with Substitution																							
Exclusions w/Subst after 4 min.																							

Match	Possession		EX	2EX	Goals (G) / Misses (M)						Extramem Efficiency		CT			
					X	AA	FT	5mF	PS							
	#	Time			G	M	G	M	G	M	G	ATT	%			
ITA - HUN	42	17:36			4	4	2	7	1	1		1	4	11	36	2
SRB - HUN	39	16:01			5	6	2	7				1	5	14	36	3
RUS - HUN	38	18:24			1	7	4	5	8				7	12	58	1
Totals	119	52:01			16	14	9	22	1	1	1	2	16	37	43	2

**CUMULATIVE STATISTICS**  
**WATER POLO**  
**MEN**

**HUN - Hungary**  
**After 8 matches**

**Overall (Preliminary Round + Finals)**

Cap No.	Name	MP	Min.	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls						
				Total	%	A	C	X	5m						20C	20F	2EX	P	EX		
1 KOSZ Zoltan		8	161												7						
3 MARCZ Tamas		8	49	0/3	0.0	0/1			0/2		1	1	1	3			1	1			
4 VARGA Zsolt		8	77	3/7	42.9	0/1	1/3		2/3		5	5		2							
5 KASAS Tamas		8	216	14/30	46.7	4/11		6/12	1/4	3/3	11	1	7	4	15/29	5	2				
6 VARI Attila		8	195	9/25	36.0	4/16		4/8	1/1		1	2	2			17	2	1	1		
7 KISS Gergely		8	182	14/24	58.3	9/15		5/9			1	2	2	4		3	1				
8 BENEDEK Tibor		8	159	9/21	42.9	1/5	0/1	6/13		2/2	3	8	4	2		3	1				
9 FODOR Rajmund		8	58	8/15	53.3	2/4		6/11			4	1	2	7		4	3		1		
10 BIROS Peter		8	73	3/16	18.8	0/4	0/1	3/10		0/1	2	5	1	6	2/2	5					
11 STEINMETZ Barnabas		8	149	6/15	40.0	1/7		5/8			3	1	4			14	2				
12 MOLNAR Tamas		8	80	10/23	43.5	0/6	6/12	4/5			3	26	2	3	1/1	3	1				
13 SZECSI Zoltan		8	63								1										
DSQ SZEKELY Bulcsu		8	106	2/6	33.3	0/1		1/4		1/1	2		1								
<b>Totals</b>				78/185	42.2	21/71	7/17	42/85	2/5	3/3	3/4	41	54	38	38	18/32	55	13	1	2	
<b>Against</b>				57/202	28.2	20/11	5/10	30/65	0/4	1/1	1/3	34	3	36	23	14/32	5	41	1	3	5
<b>Cap Goalkeepers No.</b>				<b>Saves/Shots</b>																9	
1 KOSZ Zoltan				59/113	52.2	39/57	2/7	13/42	3/3	0/1	2/3										0
13 SZECSI Zoltan				6/9	66.7	6/8		0/1												0	
<b>Totals</b>				65/122	53.3	45/65	2/7	13/43	3/3	0/1	2/3										
<b>Match</b>	<b>Possession</b>		<b>EX</b>	<b>2EX</b>	<b>Goals (G) / Misses (M)</b>						<b>Extramem Efficiency</b>		<b>CT</b>								
	#	Time			X	AA	FT	5mF	PS		G	M	G	M	G	M	G	ATT	%		
<b>Totals</b>	316	2:18:35			1	45	43	28	64					2	3	3	45	59	76	13	

**Legend:**

#	Number of possessions	%	Efficiency	20C	20 seconds exclusion in the centre forward position	2EX	Double Exclusion	5m	5 metre shot
20F	20 seconds exclusion in the field			AA	All action shots (A, C and CA)	AS	Assists		
5mF	5m shot in the field	A	Action shot	C	Centre shot	CA	Counter Attack		
ATT	Attempts	BL	Blocked shots	EX	Exclusion	FT	Free Throw		
CT	Corner Throws	DSQ	Disqualified	Min.	Minutes played	MP	Matches Played		
G	Goals	M	Misses	PS	Penalty Shot	SP	Sprint (Won/Sprints)		
No.	Number	P	Penalty	X	Extra player shot				
ST	Steals	TF	Turnover Fouls						

Player SZEKELY Bulcsu disqualified due to ...

## C84A - Cumulative Statistics

Description	Cumulative team statistics contains tournament statistic data for one team. Separate statistics for the preliminary round, finals and overall (sum of preliminary round and finals).
Source	OC Technology
Sort by	For each player: 1 - Cap number or disqualification identification 2 - Family name 3 - Given name; sort disqualified players to the bottom of the list For each goalkeeper: 1 - Cap number or disqualification identification 2 - Family name 3 - Given name; sort disqualified players to the bottom of the list For each played match: chronologically
Page break	Break at "Condition = Name of statistics ("Overall (Preliminary Round + Finals)") (level 10.1)" on a new page with repeated output headings and report body subtitle (levels 7 - 9)
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	<p>Use the following description for abbreviations which appear in the output:</p> <p># - Number of possessions  % - Efficiency  20C - 20 seconds exclusion in the centre forward position  20F - 20 seconds exclusion in the field  2EX - Double Exclusion  5m - 5 metre shot  5mF - 5m shot in the field  A - Action shot  AA - All action shots (A, C and CA)  AS - Assists  ATT - Attempts  BL - Blocked shots  C - Centre shot  CA - Counter Attack  CT - Corner Throws  DSQ - Disqualified  EX - Exclusion  FT - Free Throw  G - Goals  M - Misses  Min. - Minutes played  MP - Matches Played  No. - Number  P - Penalty  PS - Penalty Shot  SP - Sprint (Won/Sprints)  ST - Steals  TF - Turnover Fouls  X - Extra player shot</p> <p>To be displayed at the bottom of the last page.</p>
IRM rules	See Appendix C - Rules for Data Formats and Presentation
Comments	<p>Samples:</p> <ol style="list-style-type: none"> <li>1. Cumulative statistics (regular case)</li> <li>2. Cumulative statistics showing a disqualified player</li> </ol> <p>Output to be produced with preliminary round statistics before the finals, and with finals and overall statistics after the first match of the quarterfinals has been played and subsequently updated.</p> <p>Shooting efficiency (%) = goals/shots * 100; Saving efficiency (%) = saves/shots * 100. For all percentages (%) round to one decimal place.</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name

Level	Data Item	M/D	Comments
<b>4</b>	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
<b>5</b>	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
<b>6</b>	<b>As of date (H6)</b>	--	NOT APPLICABLE
<b>7</b>	<b>Team</b>	--	
7.1	NOC code	M	Standard IOC NOC code
7.2	NOC	M	Standard IOC NOC name
<b>8</b>	<b>Team matches played</b>	M	Numeric
<b>9 (3)</b>	<b>For each cumulative statistics (preliminary round, finals and overall)</b>	--	
9.1	Name of statistics	M	Text - "Preliminary Round", "Finals" or "Overall (Preliminary Round + Finals)"
<b>10.2 (n)</b>	<b>For each player</b>	--	
9.2.1	Cap number or disqualification identification	M	Numeric or code - "DSQ"
9.2.2	Family name	M	Text
9.2.3	Given name	M	Text
9.2.4	Matches played	M	Numeric
9.2.5	Minutes played	M	Estimated time played in minutes format
9.2.6	Goals/Shots	--	
9.2.6.1	Total	--	
9.2.6.1.1	Goals	M	Numeric or blank if no shots
9.2.6.1.2	Shots	M	Numeric or blank if zero
9.2.6.2	Shooting efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
9.2.6.3	Action shot	--	
9.2.6.3.1	Goals	M	Numeric or blank if no shots
9.2.6.3.2	Shots	M	Numeric or blank if zero
9.2.6.4	Centre shot	--	
9.2.6.4.1	Goals	M	Numeric or blank if no shots
9.2.6.4.2	Shots	M	Numeric or blank if zero
9.2.6.5	Extra player shot	--	
9.2.6.5.1	Goals	M	Numeric or blank if no shots
9.2.6.5.2	Shots	M	Numeric or blank if zero
9.2.6.6	5 metre shot	--	
9.2.6.6.1	Goals	M	Numeric or blank if no shots
9.2.6.6.2	Shots	M	Numeric or blank if zero
9.2.6.7	Penalty shot	--	
9.2.6.7.1	Goals	M	Numeric or blank if no shots
9.2.6.7.2	Shots	M	Numeric or blank if zero
9.2.6.8	Counter attack	--	
9.2.6.8.1	Goals	M	Numeric or blank if no shots
9.2.6.8.2	Shots	M	Numeric or blank if zero
9.2.7	Assists	M	Numeric or blank if zero
9.2.8	Turnover fouls	M	Numeric or blank if zero
9.2.9	Steals	M	Numeric or blank if zero
9.2.10	Blocked shots	M	Numeric or blank if zero
9.2.11	Sprint	--	
9.2.11.1	Won	M	Numeric or blank if no sprints
9.2.11.2	Sprints	M	Numeric or blank if zero
9.2.12	Personal fouls	--	
9.2.12.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
9.2.12.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
9.2.12.3	Double exclusion	M	Numeric or blank if zero
9.2.12.4	Penalty	M	Numeric or blank if zero
9.2.12.5	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
<b>9.3</b>	<b>Team totals (players)</b>	--	
9.3.1	Goals/Shots	--	
9.3.1.1	Total	--	

Level	Data Item	M/D	Comments
9.3.1.1.1	Goals	M	Numeric or blank if no shots
9.3.1.1.2	Shots	M	Numeric or blank if zero
9.3.1.2	Shooting efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
9.3.1.3	Action shot	--	
9.3.1.3.1	Goals	M	Numeric or blank if no shots
9.3.1.3.2	Shots	M	Numeric or blank if zero
9.3.1.4	Centre shot	--	
9.3.1.4.1	Goals	M	Numeric or blank if no shots
9.3.1.4.2	Shots	M	Numeric or blank if zero
9.3.1.5	Extra player shot	--	
9.3.1.5.1	Goals	M	Numeric or blank if no shots
9.3.1.5.2	Shots	M	Numeric or blank if zero
9.3.1.6	5 metre shot	--	
9.3.1.6.1	Goals	M	Numeric or blank if no shots
9.3.1.6.2	Shots	M	Numeric or blank if zero
9.3.1.7	Penalty shot	--	
9.3.1.7.1	Goals	M	Numeric or blank if no shots
9.3.1.7.2	Shots	M	Numeric or blank if zero
9.3.1.8	Counter attack	--	
9.3.1.8.1	Goals	M	Numeric or blank if no shots
9.3.1.8.2	Shots	M	Numeric or blank if zero
9.3.2	Assists	M	Numeric or blank if zero
9.3.3	Turnover fouls	M	Numeric or blank if zero
9.3.4	Steals	M	Numeric or blank if zero
9.3.5	Blocked shots	M	Numeric or blank if zero
9.3.6	Sprint	--	
9.3.6.1	Won	M	Numeric or blank if no sprints
9.3.6.2	Sprints	M	Numeric or blank if zero
9.3.7	Personal fouls	--	
9.3.7.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
9.3.7.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
9.3.7.3	Double exclusion	M	Numeric or blank if zero
9.3.7.4	Penalty	M	Numeric or blank if zero
9.3.7.5	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
9.4	<b>Against team totals (players)</b>	--	
9.4.1	Goals/Shots	--	
9.4.1.1	Total	--	
9.4.1.1.1	Goals	M	Numeric or blank if no shots
9.4.1.1.2	Shots	M	Numeric or blank if zero
9.4.1.2	Shooting efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
9.4.1.3	Action shot	--	
9.4.1.3.1	Goals	M	Numeric or blank if no shots
9.4.1.3.2	Shots	M	Numeric or blank if zero
9.4.1.4	Centre shot	--	
9.4.1.4.1	Goals	M	Numeric or blank if no shots
9.4.1.4.2	Shots	M	Numeric or blank if zero
9.4.1.5	Extra player shot	--	
9.4.1.5.1	Goals	M	Numeric or blank if no shots
9.4.1.5.2	Shots	M	Numeric or blank if zero
9.4.1.6	5 metre shot	--	
9.4.1.6.1	Goals	M	Numeric or blank if no shots
9.4.1.6.2	Shots	M	Numeric or blank if zero
9.4.1.7	Penalty shot	--	
9.4.1.7.1	Goals	M	Numeric or blank if no shots
9.4.1.7.2	Shots	M	Numeric or blank if zero
9.4.1.8	Counter attack	--	
9.4.1.8.1	Goals	M	Numeric or blank if no shots
9.4.1.8.2	Shots	M	Numeric or blank if zero
9.4.2	Assists	M	Numeric or blank if zero

Level	Data Item	M/D	Comments
9.4.3	Turnover fouls	M	Numeric or blank if zero
9.4.4	Steals	M	Numeric or blank if zero
9.4.5	Blocked shots	M	Numeric or blank if zero
9.4.6	Sprint	--	
9.4.6.1	Won	M	Numeric or blank if no sprints
9.4.6.2	Sprints	M	Numeric or blank if zero
9.4.7	Personal fouls	--	
9.4.7.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
9.4.7.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
9.4.7.3	Double exclusion	M	Numeric or blank if zero
9.4.7.4	Penalty	M	Numeric or blank if zero
9.4.7.5	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
9.5 (n)	<b>For each goalkeeper</b>	--	
9.5.1	Cap number or disqualification identification	M	Numeric or code - "DSQ"
9.5.2	Family name	M	Text
9.5.3	Given name	M	Text
9.5.4	Saves/Shots	--	
9.5.4.1	Total	--	
9.5.4.1.1	Saves	M	Numeric or blank if no shots
9.5.4.1.2	Shots	M	Numeric or blank if zero
9.5.4.2	Saving efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
9.5.4.3	Action shot	--	
9.5.4.3.1	Saves	M	Numeric or blank if no shots
9.5.4.3.2	Shots	M	Numeric or blank if zero
9.5.4.4	Centre shot	--	
9.5.4.4.1	Saves	M	Numeric or blank if no shots
9.5.4.4.2	Shots	M	Numeric or blank if zero
9.5.4.5	Extra player shot	--	
9.5.4.5.1	Saves	M	Numeric or blank if no shots
9.5.4.5.2	Shots	M	Numeric or blank if zero
9.5.4.6	5 metre shot	--	
9.5.4.6.1	Saves	M	Numeric or blank if no shots
9.5.4.6.2	Shots	M	Numeric or blank if zero
9.5.4.7	Penalty shot	--	
9.5.4.7.1	Saves	M	Numeric or blank if no shots
9.5.4.7.2	Shots	M	Numeric or blank if zero
9.5.4.8	Counter attack	--	
9.5.4.8.1	Saves	M	Numeric or blank if no shots
9.5.4.8.2	Shots	M	Numeric or blank if zero
9.6	<b>Team totals (goalkeepers)</b>	--	
9.6.1	Saves/Shots	--	
9.6.1.1	Total	--	
9.6.1.1.1	Saves	M	Numeric or blank if no shots
9.6.1.1.2	Shots	M	Numeric or blank if zero
9.6.1.2	Saving efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
9.6.1.3	Action shot	--	
9.6.1.3.1	Saves	M	Numeric or blank if no shots
9.6.1.3.2	Shots	M	Numeric or blank if zero
9.6.1.4	Centre shot	--	
9.6.1.4.1	Saves	M	Numeric or blank if no shots
9.6.1.4.2	Shots	M	Numeric or blank if zero
9.6.1.5	Extra player shot	--	
9.6.1.5.1	Saves	M	Numeric or blank if no shots
9.6.1.5.2	Shots	M	Numeric or blank if zero
9.6.1.6	5 metre shot	--	
9.6.1.6.1	Saves	M	Numeric or blank if no shots
9.6.1.6.2	Shots	M	Numeric or blank if zero
9.6.1.7	Penalty shot	--	
9.6.1.7.1	Saves	M	Numeric or blank if no shots

Level	Data Item	M/D	Comments
9.6.1.7.2	Shots	M	Numeric or blank if zero
9.6.1.8	Counter attack	--	
9.6.1.8.1	Saves	M	Numeric or blank if no shots
9.6.1.8.2	Shots	M	Numeric or blank if zero
9.7	<b>Timeouts</b>	M	Numeric
9.8	<b>Team total exclusions with substitution</b>	M	Numeric
9.9	<b>Team total exclusion with substitution after 4 minutes</b>	M	Numeric
9.10	<b>Possession - actions - matches</b>	--	
9.10.1 (n)	For each played match	--	Only for preliminary round and finals
9.10.1.1	Teams	--	
9.10.1.1.1	Home team NOC code	Mc	Standard IOC NOC code
9.10.1.1.2	Visiting team NOC code	Mc	Standard IOC NOC code
9.10.1.2	Possession	--	
9.10.1.2.1	Number of possessions	Mc	Numeric
9.10.1.2.2	Possession time	Mc	Possession time format
9.10.1.3	Exclusion with substitution and with substitution after 4 minutes	Mc	Numeric or blank if zero
9.10.1.4	Double exclusion	Mc	Numeric or blank if zero
9.10.1.5	Goals/Misses	--	
9.10.1.5.1	Extra player shot	--	
9.10.1.5.1.1	Goals	Mc	Numeric or blank if zero
9.10.1.5.1.2	Misses	Mc	Numeric or blank if zero
9.10.1.5.2	All action shots (A, C and CA)		
9.10.1.5.2.1	Goals	Mc	Numeric or blank if zero
9.10.1.5.2.2	Misses	Mc	Numeric or blank if zero
9.10.1.5.3	Free throw		
9.10.1.5.3.1	Goals	Mc	Numeric or blank if zero
9.10.1.5.3.2	Misses	Mc	Numeric or blank if zero
9.10.1.5.4	5 metre shot in the field		
9.10.1.5.4.1	Goals	Mc	Numeric or blank if zero
9.10.1.5.4.2	Misses	Mc	Numeric or blank if zero
9.10.1.5.5	Penalty shot		
9.10.1.5.5.1	Goals	Mc	Numeric or blank if zero
9.10.1.5.5.2	Misses	Mc	Numeric or blank if zero
9.10.1.6	Extramen efficiency	--	
9.10.1.6.1	Goals	M	Numeric or blank if no attempts
9.10.1.6.2	Attempts	M	Numeric or blank if zero
9.10.1.6.2	Efficiency (%)	M	Numeric or blank if no attempts
9.10.1.7	Corner throws	Mc	Numeric or blank if zero
9.10.2	Totals (preliminary round, finals or overall)	--	
9.10.2.1	Possession	--	
9.10.2.1.1	Number of possessions	M	Numeric
9.10.2.1.2	Possession time	M	Possession time format
9.10.2.2	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
9.10.2.3	Double exclusion	M	Numeric or blank if zero
9.10.2.4	Goals/Misses	--	
9.10.2.4.1	Extra player shot	--	
9.10.2.4.1.1	Goals	M	Numeric or blank if zero
9.10.2.4.1.2	Misses	M	Numeric or blank if zero
9.10.2.4.2	All action shots (A, C and CA)		
9.10.2.4.2.1	Goals	M	Numeric or blank if zero
9.10.2.4.2.2	Misses	M	Numeric or blank if zero
9.10.2.4.3	Free throw		
9.10.2.4.3.1	Goals	M	Numeric or blank if zero
9.10.2.4.3.2	Misses	M	Numeric or blank if zero
9.10.2.4.4	5 metre shot in the field		
9.10.2.4.4.1	Goals	M	Numeric or blank if zero
9.10.2.4.4.2	Misses	M	Numeric or blank if zero
9.10.2.4.5	Penalty shot		
9.10.2.4.5.1	Goals	M	Numeric or blank if zero

Level	Data Item	M/D	Comments
9.10.2.4.5.2	Misses	M	Numeric or blank if zero
9.10.2.5	Extramem efficiency	--	
9.10.1.5.1	Goals	M	Numeric or blank if no attempts
9.10.1.5.2	Attempts	M	Numeric or blank if zero
9.10.1.5.2	Efficiency (%)	M	Numeric or blank if no attempts
9.10.2.6	Corner throws	M	Numeric or blank if zero
<b>10</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>11 (n)</b>	<b>Note for each predefined text</b>	--	
11.1	Predefined text	--	NOT APPLICABLE
<b>12 (n)</b>	<b>Legend</b>	--	
12.1	Abbreviation	Mc	Code
12.2	Description of abbreviation	Mc	Text
<b>13</b>	<b>Free text</b>	Ma	Text

**OVERALL TEAM STATISTICS**  
**WATER POLO**  
**WOMEN**

As of 18 AUG 2016 at 19:17

**Preliminary Round**

Team	MP	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls					
		Total	%	A	C	X	5m	PS	CA	20C	20F	2EX	P	EX				
AUS - Australia	3	22/66	33.3	12/28	1/7	7/17	2/10	0/4		1	20	20	5	8/12	10	12	1	3
CAN - Canada	3	16/67	23.9	5/35	2/4	5/14	2/11	1/1	1/2	7	23	17	7	4/12	14	8		1
GRE - Greece	3	17/65	26.2	9/33	2/7	3/13	2/8	1/4		4	26	18	6	9/12	10	9	1	2
HUN - Hungary	3	19/66	28.8	5/33	0/1	7/14	0/9	7/9		6	23	15	7	8/12	13	11		
ITA - Italy	3	20/56	35.7	5/13	1/6	4/15	1/6	3/3	6/13	3	37	15	5	6/12	16	14	1	3
KAZ - Kazakhstan	3	16/54	29.6	5/18	3/7	5/19	2/9	1/1		5	23	16	2	1/12	11	9	1	1
RUS - Russian Fed.	3	21/69	30.4	5/23	2/9	9/19	1/11	4/7		11	26	21	8	5/12	8	6	1	1
USA - United States	3	20/63	31.7	8/30	3/7	5/16	0/4	1/1	3/5	2	27	15	11	7/12	9	16	1	2

**Finals**

Team	MP	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls					
		Total	%	A	C	X	5m	PS	CA	20C	20F	2EX	P	EX				
AUS - Australia	3	7/44	15.9	1/15	1/4	2/14	3/9	0/2		3	17	15		3/8	7	7	1	
CAN - Canada	3	10/29	34.5	3/10	3/6	2/6	1/6	1/1		1	6	8	1	4/4	6	1	2	
GRE - Greece	3	22/65	33.8	9/26	2/6	6/12	3/17	2/2	0/2	5	26	24	9	12/14	17	8	2	3
HUN - Hungary	3	16/50	32.0	5/17	1/6	5/19	1/1	1/1	3/6	5	18	8	9	8/10	19	5		3
ITA - Italy	3	24/65	36.9	6/30	0/2	13/22	1/4	4/7		10	22	10	7	3/14	20	6	1	1
KAZ - Kazakhstan	3	4/18	22.2	1/8		1/4	0/2	2/2	0/2		11	3	3	0/4	3	3	1	
RUS - Russian Fed.	3	16/56	28.6	8/23	0/2	5/19	1/9	2/2	0/1	6	15	12	3	2/10	11	9	1	3
USA - United States	3	11/37	29.7	2/16	1/3	5/12	0/1		3/5	4	17	12	5	4/8	4	10		

**Overall (Preliminary Round + Finals)**

Team	MP	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls					
		Total	%	A	C	X	5m	PS	CA	20C	20F	2EX	P	EX				
AUS - Australia	6	29/110	26.4	13/43	2/11	9/31	5/19	0/6		4	37	35	5	11/20	17	19	2	3
CAN - Canada	6	26/96	27.1	8/45	5/10	7/20	3/17	1/1	2/3	8	29	25	8	8/16	20	9	2	1
GRE - Greece	6	39/130	30.0	18/59	4/13	9/25	5/25	2/2	1/6	9	52	42	15	21/26	27	17	3	5
HUN - Hungary	6	35/116	30.2	10/50	1/7	12/33	1/10	1/1	10/15	11	41	23	16	16/22	32	16		3
ITA - Italy	6	44/121	36.4	11/43	1/8	17/37	2/10	3/3	10/20	13	59	25	12	9/26	36	20	1	4
KAZ - Kazakhstan	6	20/72	27.8	6/26	3/7	6/23	2/11	2/2	1/3	5	34	19	5	1/16	14	12	1	1
RUS - Russian Fed.	6	37/125	29.6	13/46	2/11	14/38	2/20	2/2	4/8	17	41	33	11	7/22	19	15	2	4
USA - United States	6	31/100	31.0	10/46	4/10	10/28	0/5	1/1	6/10	6	44	27	16	11/20	13	26	1	2

**Legend:**

%	Efficiency	<b>20C</b>	20 seconds exclusion in the centre forward position	<b>2EX</b>	Double Exclusion	<b>5m</b>	5 metre shot
<b>20F</b>	20 seconds exclusion in the field			<b>BL</b>	Blocked shots	<b>C</b>	Centre shot
<b>A</b>	Action shot	<b>AS</b>	Assists	<b>MP</b>	Matches Played	<b>P</b>	Penalty
<b>CA</b>	Counter Attack	<b>EX</b>	Exclusion	<b>ST</b>	Steals	<b>TF</b>	Turnover Fouls
<b>PS</b>	Penalty Shot	<b>SP</b>	Sprint (Won/Sprints)				
<b>X</b>	Extra player shot						

# OVERALL TEAM STATISTICS

## WATER POLO

### WOMEN

As of 18 AUG 2016 at 19:17

**Preliminary Round**

Team	MP	Goals/Shots						SP	Personal Fouls				
		Total	%	A	C	X	5m	PS	CA	20C	20F	2EX	P
AUS - Australia	3	22/66	33.3	12/28	1/7	7/17	2/10	0/4		1	20	20	5
GRE - Greece	3	17/65	26.2	9/33	2/7	3/13	2/8	1/4		4	26	18	6
HUN - Hungary	3	19/66	28.8	5/33	0/1	7/14	0/9	7/9		6	23	15	7
ITA - Italy	3	20/56	35.7	5/13	1/6	4/15	1/6	3/3	6/13	3	37	15	5
KAZ - Kazakhstan	3	16/54	29.6	5/18	3/7	5/19	2/9	1/1		5	23	16	2
RUS - Russian Fed.	3	21/69	30.4	5/23	2/9	9/19	1/11	4/7		11	26	21	8
USA - United States	3	20/63	31.7	8/30	3/7	5/16	0/4	1/1	3/5	2	27	15	11

**Finals**

Team	MP	Goals/Shots						SP	Personal Fouls				
		Total	%	A	C	X	5m	PS	CA	20C	20F	2EX	P
AUS - Australia	3	7/44	15.9	1/15	1/4	2/14	3/9	0/2		3	17	15	3/8
GRE - Greece	3	22/65	33.8	9/26	2/6	6/12	3/17	2/2	0/2	5	26	24	9/12/14
HUN - Hungary	3	16/50	32.0	5/17	1/6	5/19	1/1	1/1	3/6	5	18	8	9/8/10
ITA - Italy	3	24/65	36.9	6/30	0/2	13/22	1/4	4/7		10	22	10	7/3/14
KAZ - Kazakhstan	3	4/18	22.2	1/8		1/4	0/2	2/2	0/2		11	3	3/0/4
RUS - Russian Fed.	3	16/56	28.6	8/23	0/2	5/19	1/9	2/2	0/1	6	15	12	3/2/10
USA - United States	3	11/37	29.7	2/16	1/3	5/12	0/1	3/5		4	17	12	5/4/8

**Overall (Preliminary Round + Finals)**

Team	MP	Goals/Shots						SP	Personal Fouls				
		Total	%	A	C	X	5m	PS	CA	20C	20F	2EX	P
AUS - Australia	6	29/110	26.4	13/43	2/11	9/31	5/19	0/6		4	37	35	5/11/20
GRE - Greece	6	39/130	30.0	18/59	4/13	9/25	5/25	2/2	1/6	9	52	42	15/21/26
HUN - Hungary	6	35/116	30.2	10/50	1/7	12/33	1/10	1/1	10/15	11	41	23	16/16/22
ITA - Italy	6	44/121	36.4	11/43	1/8	17/37	2/10	3/3	10/20	13	59	25	12/9/26
KAZ - Kazakhstan	6	20/72	27.8	6/26	3/7	6/23	2/11	2/2	1/3	5	34	19	5/1/16
RUS - Russian Fed.	6	37/125	29.6	13/46	2/11	14/38	2/20	2/2	4/8	17	41	33	11/7/22
USA - United States	6	31/100	31.0	10/46	4/10	10/28	0/5	1/1	6/10	6	44	27	16/11/20

**Legend:**

%	Efficiency	<b>20C</b>	20 seconds exclusion in the centre forward position										
<b>20F</b>	20 seconds exclusion in the field												
<b>A</b>	Action shot	<b>AS</b>	Assists	<b>2EX</b>	Double Exclusion			<b>5m</b>	5 metre shot				
<b>CA</b>	Counter Attack	<b>EX</b>	Exclusion	<b>BL</b>	Blocked shots			<b>C</b>	Centre shot				
<b>PS</b>	Penalty Shot	<b>SP</b>	Sprint (Won/Sprints)	<b>MP</b>	Matches Played			<b>P</b>	Penalty				
<b>X</b>	Extra player shot	<b>ST</b>	Steals					<b>TF</b>	Turnover Fouls				

Team Canada (CAN) disqualified due to ...

## C84B - Overall Team Statistics

Description	Overall team statistics contain tournament statistic data for all teams. Separate statistics for the preliminary round, finals and overall (sum of preliminary round and finals).
Source	OC Technology
Sort by	For each team: 1 - Team NOC code
Page break	None, aim for a single page
Notes	<p>Note with static text: None</p> <p>Note with predefined text: None</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	<p>Use the following description for abbreviations which appear in the output:</p> <p>% - Efficiency      20C - 20 seconds exclusion in the centre forward position      20F - 20 seconds exclusion in the field      2EX - Double Exclusion      5m - 5 metre shot      A - Action shot      AS - Assists      BL - Blocked shots      C - Centre shot      CA - Counter Attack      EX - Exclusion      MP - Matches Played      P - Penalty      PS - Penalty Shot      SP - Sprint (Won/Sprints)      ST - Steals      TF - Turnover Fouls      X - Extra player shot</p> <p>To be displayed at the bottom of the page.</p>
IRM rules	None
Comments	<p>Samples:</p> <ol style="list-style-type: none"> <li>1. Overall team statistics (regular case)</li> <li>2. Overall team statistics showing a disqualified team</li> </ol> <p>Output to be produced with preliminary round statistics before the finals, and with finals and overall statistics after the first match of the quarterfinals has been played and subsequently updated.</p> <p>Shooting efficiency (%) = goals/shots * 100.      For all percentages (%) round to one decimal place.</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date/time (H6)</b>	M	Date/time - in the format defined in the OC Look and Feel standard
7 (3)	<b>For each statistics (preliminary round, finals and overall (preliminary round + finals))</b>	--	
7.1	Name of statistics	M	Text - "Preliminary Round", "Finals" or "Overall (Preliminary Round + Finals)"
7.2 (n)	For each team	--	
7.2.1	NOC code	M	Standard IOC NOC code
7.2.2	NOC	M	Standard IOC NOC name

Level	Data Item	M/D	Comments
7.2.3	Matches played	M	Numeric
7.2.4	Goals/Shots	--	
7.2.4.1	Total shots	--	
7.2.4.1.1	Goals	M	Numeric or blank if no shots
7.2.4.1.2	Shots	M	Numeric or blank if zero
7.2.4.2	Shooting efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
7.2.4.3	Action shots	--	
7.2.4.3.1	Goals	M	Numeric or blank if no shots
7.2.4.3.2	Shots	M	Numeric or blank if zero
7.2.4.4	Centre shots	--	
7.2.4.4.1	Goals	M	Numeric or blank if no shots
7.2.4.4.2	Shots	M	Numeric or blank if zero
7.2.4.5	Extra player shots	--	
7.2.4.5.1	Goals	M	Numeric or blank if no shots
7.2.4.5.2	Shots	M	Numeric or blank if zero
7.2.4.6	5 metre shots	--	
7.2.4.6.1	Goals	M	Numeric or blank if no shots
7.2.4.6.2	Shots	M	Numeric or blank if zero
7.2.4.7	Penalty shots	--	
7.2.4.7.1	Goals	M	Numeric or blank if no shots
7.2.4.7.2	Shots	M	Numeric or blank if zero
7.2.4.8	Counter attack	--	
7.2.4.8.1	Goals	M	Numeric or blank if no shots
7.2.4.8.2	Shots	M	Numeric or blank if zero
7.2.5	Assists	M	Numeric or blank if zero
7.2.6	Turnover fouls	M	Numeric or blank if zero
7.2.7	Steals	M	Numeric or blank if zero
7.2.8	Blocked shots	M	Numeric or blank if zero
7.2.9	Sprint	--	
7.2.9.1	Won	M	Numeric or blank if no sprints
7.2.9.2	Sprints	M	Numeric or blank if zero
7.2.10	Personal fouls	--	
7.2.11	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
7.2.12	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
7.2.13	Double exclusion	M	Numeric or blank if zero
7.2.14	Penalty	M	Numeric or blank if zero
7.2.15	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
11	<b>Free text</b>	Ma	Text

**TEAM STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Teams ranked by goals scored

**Preliminary Round**

**GOALS and SHOTS**

Rank	Team	MP	Goals	Shots	%
1	HUN	5	60	138	43.5
2	ITA	5	57	147	38.8
3	CRO	5	56	138	40.6
4	ESP	5	52	123	42.3
5	SRB	5	50	139	36.0
6	AUS	5	45	139	32.4
7	MNE	5	43	119	36.1
8	GRE	5	39	145	26.9
9	USA	5	37	126	29.4
10	GER	5	33	133	24.8
11	CHN	5	25	114	21.9
12	CAN	5	21	127	16.5

**PENALTY SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	5	6	8	75.0
1	MNE	5	6	7	85.7
1	SRB	5	6	6	100.0
4	HUN	5	5	7	71.4
4	ITA	5	5	7	71.4
6	USA	5	4	5	80.0
7	CAN	5	2	3	66.7
7	CHN	5	2	3	66.7
7	CRO	5	2	2	100.0
10	ESP	5	1	2	50.0
10	GER	5	1	1	100.0

**CENTRE SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ITA	5	12	22	54.5
2	HUN	5	10	13	76.9
3	CRO	5	8	12	66.7
4	SRB	5	5	12	41.7
5	AUS	5	4	11	36.4
5	CHN	5	4	11	36.4
5	MNE	5	4	11	36.4
8	GER	5	3	12	25.0
8	GRE	5	3	6	50.0
10	ESP	5	2	4	50.0
11	USA	5	1	4	25.0

**COUNTER ATTACK SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ITA	5	5	9	55.6
2	CRO	5	4	4	100.0
3	HUN	5	2	3	66.7
3	SRB	5	2	2	100.0
5	AUS	5	1	1	100.0
5	CAN	5	1	3	33.3
5	ESP	5	1	1	100.0
5	GRE	5	1	2	50.0

**EXTRA PLAYER SHOTS**

Rank	Team	MP	Goals	Shots	%
1	HUN	5	23	37	62.2
2	CRO	5	22	32	68.8
3	AUS	5	17	35	48.6
4	ITA	5	16	34	47.1
4	MNE	5	16	26	61.5
6	SRB	5	15	33	45.5
7	GER	5	13	25	52.0
7	USA	5	13	21	61.9
9	CHN	5	11	27	40.7
10	GRE	5	10	34	29.4
11	ESP	5	9	19	47.4
12	CAN	5	8	18	44.4

**ACTION SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ESP	5	25	44	56.8
2	SRB	5	16	39	41.0
3	AUS	5	14	46	30.4
4	CRO	5	11	33	33.3
4	HUN	5	11	37	29.7
6	USA	5	10	37	27.0
7	GRE	5	9	37	24.3
7	ITA	5	9	25	36.0
7	MNE	5	9	29	31.0
10	CAN	5	6	38	15.8
10	GER	5	6	32	18.8
12	CHN	5	5	28	17.9

**5m SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ESP	5	14	53	26.4
2	GER	5	10	63	15.9
2	GRE	5	10	58	17.2
2	ITA	5	10	50	20.0
5	AUS	5	9	46	19.6
5	CRO	5	9	55	16.4
5	HUN	5	9	41	22.0
5	USA	5	9	59	15.3
9	MNE	5	8	45	17.8
10	SRB	5	6	47	12.8
11	CAN	5	4	65	6.2
12	CHN	5	3	43	7.0

**TEAM STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Teams ranked by goals scored

**Finals**

**GOALS and SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	3	35	71	49.3
2	AUS	3	25	82	30.5
2	HUN	3	25	59	42.4
4	MNE	3	20	76	26.3
4	SRB	3	20	78	25.6
4	USA	3	20	49	40.8
7	ESP	3	16	61	26.2
8	CRO	3	15	45	33.3

**EXTRA PLAYER SHOTS**

Rank	Team	MP	Goals	Shots	%
1	HUN	3	12	20	60.0
2	GRE	3	11	19	57.9
2	SRB	3	11	21	52.4
4	CRO	3	7	13	53.8
4	USA	3	7	14	50.0
6	AUS	3	6	23	26.1
7	MNE	3	4	13	30.8
8	ESP	3	2	9	22.2

**PENALTY SHOTS**

Rank	Team	MP	Goals	Shots	%
1	AUS	3	4	5	80.0
2	ESP	3	2	3	66.7
2	GRE	3	2	4	50.0
4	CRO	3	1	2	50.0
4	MNE	3	1	3	33.3
4	SRB	3	1	1	100.0
4	USA	3	1	1	100.0

**ACTION SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	3	10	20	50.0
2	ESP	3	9	21	42.9
3	AUS	3	8	30	26.7
4	MNE	3	6	20	30.0
5	USA	3	5	5	100.0
6	HUN	3	4	11	36.4
7	SRB	3	2	20	10.0
8	CRO	3	1	5	20.0

**CENTRE SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	3	3	6	50.0
1	USA	3	3	4	75.0
3	AUS	3	2	2	100.0
3	CRO	3	2	2	100.0
3	MNE	3	2	4	50.0
6	ESP	3	1	5	20.0
6	SRB	3	1	4	25.0

**5m SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	3	8	19	42.1
2	HUN	3	6	25	24.0
3	SRB	3	5	32	15.6
4	USA	3	4	25	16.0
5	MNE	3	3	30	10.0
6	CRO	3	2	21	9.5
6	ESP	3	2	22	9.1

**COUNTER ATTACK SHOTS**

Rank	Team	MP	Goals	Shots	%
1	AUS	3	5	22	22.7
2	MNE	3	4	6	66.7
3	HUN	3	3	3	100.0
4	CRO	3	2	2	100.0
5	GRE	3	1	3	33.3

**TEAM STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Teams ranked by goals scored

**Overall (Preliminary Round + Finals)**

**GOALS and SHOTS**

Rank	Team	MP	Goals	Shots	%
1	HUN	8	85	197	43.1
2	GRE	8	74	216	34.3
3	CRO	8	71	183	38.8
4	AUS	8	70	221	31.7
4	SRB	8	70	217	32.3
6	ESP	8	68	184	37.0
7	MNE	8	63	195	32.3
8	ITA	5	57	147	38.8
8	USA	8	57	175	32.6
10	GER	5	33	133	24.8
11	CHN	5	25	114	21.9
12	CAN	5	21	127	16.5

**PENALTY SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	8	8	12	66.7
2	MNE	8	7	10	70.0
2	SRB	8	7	7	100.0
4	HUN	8	5	7	71.4
4	ITA	5	5	7	71.4
4	USA	8	5	6	83.3
7	AUS	8	4	5	80.0
8	CRO	8	3	4	75.0
8	ESP	8	3	5	60.0
10	CAN	5	2	3	66.7
10	CHN	5	2	3	66.7
12	GER	5	1	1	100.0

**CENTRE SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ITA	5	12	22	54.5
2	CRO	8	10	14	71.4
2	HUN	8	10	13	76.9
4	AUS	8	6	13	46.2
4	GRE	8	6	12	50.0
4	MNE	8	6	15	40.0
4	SRB	8	6	16	37.5
8	CHN	5	4	11	36.4
8	USA	8	4	8	50.0
10	ESP	8	3	9	33.3
10	GER	5	3	12	25.0

**COUNTER ATTACK SHOTS**

Rank	Team	MP	Goals	Shots	%
1	AUS	5	6	23	26.1
1	CRO	5	6	6	100.0
3	HUN	5	5	6	83.3
3	ITA	5	5	9	55.6
5	MNE	5	4	7	57.1
6	GRE	5	2	5	40.0
6	SRB	5	2	2	100.0
8	CAN	5	1	3	33.3
8	ESP	5	1	2	50.0

**EXTRA PLAYER SHOTS**

Rank	Team	MP	Goals	Shots	%
1	HUN	8	35	57	61.4
2	CRO	8	29	45	64.4
3	SRB	8	26	54	48.1
4	AUS	8	23	58	39.7
5	GRE	8	21	53	39.6
6	MNE	8	20	39	51.3
6	USA	8	20	35	57.1
8	ITA	5	16	34	47.1
9	GER	5	13	25	52.0
10	CHN	5	11	27	40.7
10	ESP	8	11	28	39.3
12	CAN	5	8	18	44.4

**ACTION SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ESP	8	34	65	52.3
2	AUS	8	22	76	28.9
3	GRE	8	19	57	33.3
4	SRB	8	18	59	30.5
5	HUN	8	15	48	31.3
5	MNE	8	15	49	30.6
7	USA	8	15	42	35.7
8	CRO	8	12	38	31.6
9	ITA	5	9	25	36.0
10	CAN	5	6	38	15.8
10	GER	5	6	32	18.8
12	CHN	5	5	28	17.9

**5m SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	8	18	77	23.4
2	ESP	8	16	75	21.3
3	HUN	8	15	66	22.7
4	USA	8	13	84	15.5
5	CRO	8	11	76	14.5
5	MNE	8	11	75	14.7
5	SRB	8	11	79	13.9
8	GER	5	10	63	15.9
8	ITA	5	10	50	20.0
10	AUS	8	9	46	19.6
11	CAN	5	4	65	6.2
12	CHN	5	3	43	7.0

**Legend:**

% Efficiency      MP Matches Played

**TEAM STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Teams ranked by goals scored

**Preliminary Round**

**GOALS and SHOTS**

Rank	Team	MP	Goals	Shots	%
1	HUN	5	60	138	43.5
2	ESP	5	52	123	42.3
3	ITA	5	50	113	44.2
4	AUS	5	45	139	32.4
5	CRO	5	43	112	38.4
5	MNE	5	43	119	36.1
7	GRE	5	39	145	26.9
7	SRB	5	39	108	36.1
9	USA	5	29	105	27.6
10	CAN	5	21	127	16.5
11	CHN	5	20	94	21.3

**EXTRA PLAYER SHOTS**

Rank	Team	MP	Goals	Shots	%
1	HUN	5	23	37	62.2
2	CRO	5	18	28	64.3
3	AUS	5	17	35	48.6
4	ITA	5	16	28	57.1
4	MNE	5	16	26	61.5
6	SRB	5	14	30	46.7
7	USA	5	11	18	61.1
8	GRE	5	10	34	29.4
9	CHN	5	9	25	36.0
9	ESP	5	9	19	47.4
11	CAN	5	8	18	44.4

**PENALTY SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	5	6	8	75.0
1	MNE	5	6	7	85.7
3	HUN	5	5	7	71.4
3	ITA	5	5	5	100.0
3	SRB	5	5	5	100.0
6	USA	5	3	4	75.0
7	CAN	5	2	3	66.7
7	CHN	5	2	2	100.0
9	CRO	5	1	1	100.0
9	ESP	5	1	2	50.0

**ACTION SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ESP	5	25	44	56.8
2	AUS	5	14	46	30.4
3	SRB	5	13	32	40.6
4	HUN	5	11	37	29.7
5	CRO	5	9	26	34.6
5	GRE	5	9	37	24.3
5	MNE	5	9	29	31.0
8	ITA	5	7	17	41.2
9	CAN	5	6	38	15.8
9	USA	5	6	29	20.7
11	CHN	5	4	24	16.7

**CENTRE SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ITA	5	11	20	55.0
2	HUN	5	10	13	76.9
3	CRO	5	5	8	62.5
4	AUS	5	4	11	36.4
4	MNE	5	4	11	36.4
6	CHN	5	3	8	37.5
6	GRE	5	3	6	50.0
8	ESP	5	2	4	50.0
8	SRB	5	2	5	40.0
10	USA	5	1	4	25.0

**5m SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ESP	5	14	53	26.4
2	GRE	5	10	58	17.2
3	AUS	5	9	46	19.6
3	HUN	5	9	41	22.0
5	CRO	5	8	47	17.0
5	ITA	5	8	37	21.6
5	MNE	5	8	45	17.8
5	USA	5	8	50	16.0
9	CAN	5	4	65	6.2
9	SRB	5	4	35	11.4
11	CHN	5	2	33	6.1

**COUNTER ATTACK SHOTS**

Rank	Team	MP	Goals	Shots	%
1	ITA	5	3	6	50.0
2	CRO	5	2	2	100.0
2	HUN	5	2	3	66.7
4	AUS	5	1	1	100.0
4	CAN	5	1	3	33.3
4	ESP	5	1	1	100.0
4	GRE	5	1	2	50.0

**TEAM STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Teams ranked by goals scored

**Finals**

**GOALS and SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	3	35	71	49.3
2	AUS	3	25	82	30.5
2	HUN	3	25	59	42.4
4	MNE	3	20	76	26.3
4	SRB	3	20	78	25.6
4	USA	3	20	49	40.8
7	ESP	3	16	61	26.2
8	CRO	3	15	45	33.3

**EXTRA PLAYER SHOTS**

Rank	Team	MP	Goals	Shots	%
1	HUN	3	12	20	60.0
2	GRE	3	11	19	57.9
2	SRB	3	11	21	52.4
4	CRO	3	7	13	53.8
4	USA	3	7	14	50.0
6	AUS	3	6	23	26.1
7	MNE	3	4	13	30.8
8	ESP	3	2	9	22.2

**PENALTY SHOTS**

Rank	Team	MP	Goals	Shots	%
1	AUS	3	4	5	80.0
2	ESP	3	2	3	66.7
2	GRE	3	2	4	50.0
4	CRO	3	1	2	50.0
4	MNE	3	1	3	33.3
4	SRB	3	1	1	100.0
4	USA	3	1	1	100.0

**ACTION SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	3	10	20	50.0
2	ESP	3	9	21	42.9
3	AUS	3	8	30	26.7
4	MNE	3	6	20	30.0
5	USA	3	5	5	100.0
6	HUN	3	4	11	36.4
7	SRB	3	2	20	10.0
8	CRO	3	1	5	20.0

**CENTRE SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	3	3	6	50.0
1	USA	3	3	4	75.0
3	AUS	3	2	2	100.0
3	CRO	3	2	2	100.0
3	MNE	3	2	4	50.0
6	ESP	3	1	5	20.0
6	SRB	3	1	4	25.0

**5m SHOTS**

Rank	Team	MP	Goals	Shots	%
1	GRE	3	8	19	42.1
2	HUN	3	6	25	24.0
3	SRB	3	5	32	15.6
4	USA	3	4	25	16.0
5	MNE	3	3	30	10.0
6	CRO	3	2	21	9.5
6	ESP	3	2	22	9.1

**COUNTER ATTACK SHOTS**

Rank	Team	MP	Goals	Shots	%
1	AUS	3	5	22	22.7
2	MNE	3	4	6	66.7
3	HUN	3	3	3	100.0
4	CRO	3	2	2	100.0
5	GRE	3	1	3	33.3

# TEAM STATISTICS

## WATER POLO

### MEN

As of 21 AUG 2016 at 19:22

Teams ranked by goals scored

**Overall (Preliminary Round + Finals)**

#### GOALS and SHOTS

Rank	Team	MP	Goals	Shots	%
1	HUN	8	85	197	43.1
2	GRE	8	74	216	34.3
3	AUS	8	70	221	31.7
4	ESP	8	68	184	37.0
5	MNE	8	63	195	32.3
6	SRB	8	59	186	31.7
7	CRO	8	58	157	36.9
8	ITA	5	50	113	44.2
9	USA	8	49	154	31.8
10	CAN	5	21	127	16.5
11	CHN	5	20	94	21.3

#### EXTRA PLAYER SHOTS

Rank	Team	MP	Goals	Shots	%
1	HUN	8	85	197	43.1
2	GRE	8	74	216	34.3
3	AUS	8	70	221	31.7
4	ESP	8	68	184	37.0
5	MNE	8	63	195	32.3
6	SRB	8	59	186	31.7
7	CRO	8	58	157	36.9
8	ITA	5	50	113	44.2
9	USA	8	49	154	31.8
10	CAN	5	21	127	16.5
11	CHN	5	20	94	21.3

#### PENALTY SHOTS

Rank	Team	MP	Goals	Shots	%
1	GRE	8	8	12	66.7
2	MNE	8	7	10	70.0
3	SRB	8	6	6	100.0
4	HUN	8	5	7	71.4
4	ITA	5	5	5	100.0
6	AUS	8	4	5	80.0
6	USA	8	4	5	80.0
8	ESP	8	3	5	60.0
9	CAN	5	2	3	66.7
9	CHN	5	2	2	100.0
9	CRO	8	2	3	66.7

#### ACTION SHOTS

Rank	Team	MP	Goals	Shots	%
1	ESP	8	34	65	52.3
2	AUS	8	22	76	28.9
3	GRE	8	19	57	33.3
4	HUN	8	15	48	31.3
4	MNE	8	15	49	30.6
4	SRB	8	15	52	28.8
7	USA	8	11	34	32.4
8	CRO	8	10	31	32.3
9	ITA	5	7	17	41.2
10	CAN	5	6	38	15.8
11	CHN	5	4	24	16.7

#### CENTRE SHOTS

Rank	Team	MP	Goals	Shots	%
1	ITA	5	11	20	55.0
2	HUN	8	10	13	76.9
3	CRO	8	7	10	70.0
4	AUS	8	6	13	46.2
4	GRE	8	6	12	50.0
4	MNE	8	6	15	40.0
7	USA	8	4	8	50.0
8	CHN	5	3	8	37.5
8	ESP	8	3	9	33.3
8	SRB	8	3	9	33.3

#### 5m SHOTS

Rank	Team	MP	Goals	Shots	%
1	GRE	8	18	77	23.4
2	ESP	8	16	75	21.3
3	HUN	8	15	66	22.7
4	USA	8	12	75	16.0
5	MNE	8	11	75	14.7
6	CRO	8	10	68	14.7
7	AUS	8	9	46	19.6
7	SRB	8	9	67	13.4
9	ITA	5	8	37	21.6
10	CAN	5	4	65	6.2
11	CHN	5	2	33	6.1

#### COUNTER ATTACK SHOTS

Rank	Team	MP	Goals	Shots	%
1	AUS	5	6	23	26.1
2	HUN	5	5	6	83.3
3	CRO	5	4	4	100.0
3	MNE	5	4	7	57.1
5	ITA	5	3	6	50.0
6	GRE	5	2	5	40.0
7	CAN	5	1	3	33.3
7	ESP	5	1	2	50.0
7	SRB	5	1	1	100.0

**Legend:**

% Efficiency

MP

Matches Played

Team Germany (GER) disqualified due to ...

## C84C - Team Statistics

Description	Team statistics contains tournament statistic data for all teams selected by some criteria (goals and shots, extra player shots, penalty shots, action shots, centre shots, 5 metre shots and counter attack shots). Separate statistics for the preliminary round, finals and overall (sum of preliminary round and finals).
Source	OC Technology
Sort by	For each team: 1 - Rank 2 - Team NOC code
Page break	As per sample (always three pages). Break at "Condition = Name of statistics ("Finals") (level 8.1)" on a new page with repeated output headings and report body subtitle (level 7). Break at "Condition = Name of statistics ("Overall (Preliminary Round + Finals)") (level 8.1)" on a new page with repeated output headings and report body subtitle (level 7).
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: % - Efficiency MP - Matches Played  To be displayed at the bottom of the last page.
IRM rules	None
Comments	Samples: 1. Team statistics (regular case) 2. Team statistics showing a disqualified team  Output to be produced with preliminary round statistics before the finals, and with finals and overall statistics after the first match of the quarterfinals has been played and subsequently updated.  Ranking rule for shots: 1. Rank on goals, descending. If teams share the same rank, present teams in alphabetical order by team NOC code. Always show rank for each team.  Shooting efficiency (%) = goals/shots * 100. For all percentages (%) round to one decimal place.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date/time (H6)</b>	M	Date/time - in the format defined in the OC Look and Feel standard
7	<b>Subheading</b>	M	Text - "Teams ranked by goals scored"
8 (3)	<b>For each team statistics (preliminary round, finals and overall)</b>	--	
8.1	Name of statistics	M	Text - "Preliminary Round", "Finals" or "Overall (Preliminary Round + Finals)"
8.2	<b>Goals and shots</b>	--	
8.2.1 (n)	For each team	--	
8.2.1.1	Rank	M	Numeric
8.2.1.2	Team NOC code	M	Standard IOC NOC code
8.2.1.3	Matches played	M	Numeric
8.2.1.4	Total shots	--	
8.2.1.4.1	Goals	M	Numeric
8.2.1.4.2	Shots	M	Numeric

Level	Data Item	M/D	Comments
8.2.1.4.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.3	<b>Extra player shots</b>	--	
8.3.1 (n)	For each team	--	
8.3.1.1	Rank	M	Numeric
8.3.1.2	Team NOC code	M	Standard IOC NOC code
8.3.1.3	Matches played	M	Numeric
8.3.1.4	Total extra player shots	--	
8.3.1.4.1	Goals	M	Numeric
8.3.1.4.2	Shots	M	Numeric
8.3.1.4.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.4	<b>Penalty shots</b>	--	
8.4.1 (n)	For each team	--	
8.4.1.1	Rank	M	Numeric
8.4.1.2	Team NOC code	M	Standard IOC NOC code
8.4.1.3	Matches played	M	Numeric
8.4.1.4	Total penalty shots	--	
8.4.1.4.1	Goals	M	Numeric
8.4.1.4.2	Shots	M	Numeric
8.4.1.4.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.5	<b>Action shots</b>	--	
8.5.1 (n)	For each team	--	
8.5.1.1	Rank	M	Numeric
8.5.1.2	Team NOC code	M	Standard IOC NOC code
8.5.1.3	Matches played	M	Numeric
8.5.1.4	Total action shots	--	
8.5.1.4.1	Goals	M	Numeric
8.5.1.4.2	Shots	M	Numeric
8.5.1.4.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.6	<b>Centre shots</b>	--	
8.6.1 (n)	For each team	--	
8.6.1.1	Rank	M	Numeric
8.6.1.2	Team NOC code	M	Standard IOC NOC code
8.6.1.3	Matches played	M	Numeric
8.6.1.4	Total centre shots	--	
8.6.1.4.1	Goals	M	Numeric
8.6.1.4.2	Shots	M	Numeric
8.6.1.4.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.7	<b>5m shots</b>	--	
8.7.1 (n)	For each team	--	
8.7.1.1	Rank	M	Numeric
8.7.1.2	Team NOC code	M	Standard IOC NOC code
8.7.1.3	Matches played	M	Numeric
8.7.1.4	Total 5m shots	--	
8.7.1.4.1	Goals	M	Numeric
8.7.1.4.2	Shots	M	Numeric
8.7.1.4.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.8	<b>Counter attack shots</b>	--	
8.8.1 (n)	For each team	--	
8.8.1.1	Rank	M	Numeric
8.8.1.2	Team NOC code	M	Standard IOC NOC code
8.8.1.3	Matches played	M	Numeric
8.8.1.4	Total counter attack shots	--	
8.8.1.4.1	Goals	M	Numeric
8.8.1.4.2	Shots	M	Numeric
8.8.1.4.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
9	<b>Note with static text</b>	--	NOT APPLICABLE
10 (n)	<b>Note for each predefined text</b>	--	
10.1	Predefined text	--	NOT APPLICABLE
11 (n)	<b>Legend</b>	--	
11.1	Abbreviation	Mc	Code
11.2	Description of abbreviation	Mc	Text
12	<b>Free text</b>	Ma	Text

**INDIVIDUAL STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Players ranked by goals scored / sprints won

**Preliminary Round**

**EXTRA PLAYER SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	10	BUKIC Perica	CRO	5	7	10	70.0
1	11	OCA Miguel	ESP	5	7	12	58.3
3	8	BENEDEK Tibor	HUN	5	6	10	60.0
3	4	ERJAVEC Davor	GER	5	6	14	42.9
3	7	VICEVIC Mirko	SRB	5	6	9	66.7
6	7	HAGIU Vlad	ROU	5	5	13	38.5
6	10	LORANTOS Theodoros	GRE	5	5	11	45.5
6	4	SIMENC Dubravko	CRO	5	5	7	71.4
6	3	TOTOLICI Liviu	ROU	5	5	11	45.5
6	4	van der MEER Harry	NED	5	5	12	41.7
6	11	VIJASINOVIC Vladimir	SRB	5	5	7	71.4
12	7	VRBICIC Renato	CRO	5	4	6	66.7

**PENALTY SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	10	KOVALENKO Andriy	UKR	5	3	4	75.5
1	5	MAVROTAS Georgios	GRE	5	3	4	75.5
1	7	VICEVIC Mirko	SRB	5	3	3	100.0
4	5	GARBOUZOV Serguei	RUS	5	2	2	100.0
5	7	DE LA PENA Raul	GER	5	1	1	100.0
5	6	ERYSHOV Alexandre	RUS	5	1	1	100.0
5	7	HAGIU Vlad	ROU	5	1	1	100.0
5	8	KUNZ Marco	NED	5	1	1	100.0
5	10	LORANTOS Theodoros	GRE	5	1	1	100.0
5	9	POMILIO Amadeo	ITA	5	1	1	100.0
5	10	REIMANN Rene	GER	5	1	1	100.0
5	7	SKURATOV Vadym	UKR	5	1	1	100.0

**ACTION SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	4	KOZLOV Nikolai	RUS	5	7	22	31.8
2	9	GORCHKOV Dmitri	RUS	5	6	16	37.5
2	10	KOVALENKO Andriy	UKR	5	6	9	66.7
2	12	SILIPO Carlo	ITA	5	6	16	37.5
2	4	van der MEER Harry	NED	5	6	18	33.3
6	5	KASAS Tamas	HUN	5	5	10	50.0
6	4	SIMENC Dubravko	CRO	5	5	7	71.4
6	8	WIGO Wolf	USA	5	5	8	62.5
9	8	ANGELINI Alberto	ITA	5	4	9	44.4
9	4	BENCIVENGA Fabio	ITA	5	4	8	50.0
9	8	BENEDEK Tibor	HUN	5	4	8	50.0
9	11	VIJASINOVIC Vladimir	SRB	5	4	7	57.1

**CENTRE SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	10	HUMBERT Chris	USA	5	6	10	60.0
2	4	VARGA Zsolt	HUN	5	4	10	40.0
2	7	VRBICIC Renato	CRO	5	4	10	40.0
4	12	DRESEL Jorg	GER	5	3	6	50.0
4	11	HINIC Igor	CRO	5	3	11	27.3
6	9	AFROUDAKIS Georgios	GRE	5	2	4	50.0
6	2	de VRIES Wyco	NED	5	2	4	50.0
6	4	ERJAVEC Davor	GER	5	2	6	33.3
6	10	JELENIC Viktor	SRB	5	2	4	50.0
6	12	KARABOUTOV Vladimir	RUS	5	2	3	66.7
6	6	KOVALENKO Andriy	UKR	5	2	3	66.7
6	6	TOTH Laszlo	HUN	5	2	5	40.0

**5m SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	4	van der MEER Harry	NED	5	6	10	60.0
2	10	KOVALENKO Andriy	UKR	5	4	5	80.0
2	4	SIMENC Dubravko	CRO	5	4	10	40.0
2	4	VARGA Zsolt	HUN	5	4	10	40.0
5	12	DRESEL Jorg	GER	5	3	6	50.0
5	11	VIJASINOVIC Vladimir	SRB	5	3	11	27.3

**LEADING SPRINTERS**

Rk	Cap No.	Name	Team	MP	Won	Sprints	%
1	11	OCA Miguel	ESP	5	11	17	64.7
2	5	KRZIC Ognjen	CRO	5	8	10	80.0
2	5	POTULNYTSKY Aleks	UKR	5	8	16	50.0
2	2	VRDOLJAK Zdeslav	CRO	5	8	10	80.0
5	7	GIUSTOLISI Luca	ITA	5	7	9	77.8
5	5	KASAS Tamas	HUN	5	7	15	46.7
5	8	SANDA Petre	ROU	5	7	11	63.6
5	2	TRBOJEVIC Petar	SRB	5	7	11	63.6
9	12	de GROOT Gert	NED	5	6	12	50.0
9	9	EVERIST Kirk	USA	5	6	15	40.0
9	5	GARBOUZOV Serguei	RUS	5	6	9	66.7
9	10	KONSTANTINOV Ilia	RUS	5	6	8	75.0

**COUNTER ATTACK SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	4	BENCIVENGA Fabio	ITA	5	2	2	100.0
1	8	BENEDEK Tibor	HUN	5	2	2	100.0
1	2	VRDOLJAK Zdeslav	CRO	5	2	3	66.7

More players tied with the same rank than can fit in the list

**INDIVIDUAL STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Players ranked by goals scored / sprints won

**Finals**

**EXTRA PLAYER SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	8	USKOKOVIC Veljko	SRB	3	6	9	66.7
2	5	ESTIARTE Manual	ESP	3	4	9	44.4
2	5	KASAS Tamas	HUN	3	4	9	44.4
2	9	POMILIO Amedeo	ITA	3	4	7	57.1
2	11	VUJASINOVIC Vladimir	SRB	3	4	8	50.0
6	8	BENEDEK Tibor	HUN	3	3	8	37.5
6	4	ERJAVEC Davor	GER	3	3	8	37.5
8	10	BUKIC Perica	CRO	3	2	3	66.7
8	4	SIMENC Dubravko	CRO	3	2	3	66.7

More players tied with the same rank than can fit in the list

**PENALTY SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	5	OEDING Chris	USA	3	3	3	100.0
2	8	BENEDEK Tibor	HUN	3	2	2	100.0
2	6	ERYSHOV Alexandre	RUS	3	2	2	100.0
2	3	KREKOVIC Josko	CRO	3	2	2	100.0
5	7	DE LA PENA Raul	GER	3	1	2	50.0
5	7	VICEVIC Mirko	SRB	3	1	1	100.0

More players tied with the same rank than can fit in the list

**ACTION SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	9	GORCHKOV Dmitri	RUS	3	2	4	50.0
1	4	KOZLOV Nikolai	RUS	3	2	8	25.0
1	12	SILIPPO Carlo	ITA	3	2	6	33.3
1	4	SIMENC Dubravko	CRO	3	2	4	50.0
1	8	WIGO Wolf	USA	3	2	2	100.0

More players tied with the same rank than can fit in the list

**CENTRE SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	4	ERJAVEC Davor	GER	3	3	3	100.0
1	10	JELENIC Viktor	SRB	3	3	8	37.5
3	6	CALCATERRA Roberto	ITA	3	2	7	28.6
3	12	DRESEL Jorg	GER	3	2	3	66.7
3	10	GOMEZ Salvador	ESP	3	2	4	50.0
3	6	TOTH Laszlo	HUN	3	2	3	66.7
3	4	VARGA Zsolt	HUN	3	2	3	66.7

More players tied with the same rank than can fit in the list

**5m SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	4	ERJAVEC Davor	GER	3	3	3	100.0
1	10	JELENIC Viktor	SRB	3	3	8	37.5
3	6	CALCATERRA Roberto	ITA	3	2	7	28.6
3	12	DRESEL Jorg	GER	3	2	3	66.7
3	10	GOMEZ Salvador	ESP	3	2	4	50.0
3	6	TOTH Laszlo	HUN	3	2	3	66.7
3	4	VARGA Zsolt	HUN	3	2	3	66.7

More players tied with the same rank than can fit in the list

**LEADING SPRINTERS**

Rk	Cap No.	Name	Team	MP	Won	Sprints	%
1	10	KONSTANTINOV Ilia	RUS	3	10	11	90.9
2	9	EVERIST Kirk	USA	3	8	9	88.9
3	11	OCA Miguel	ESP	3	7	12	58.3
4	7	GIUSTOLISI Luca	ITA	3	5	7	71.4
4	5	KASAS Tamas	HUN	3	5	12	41.7
6	5	KRZIC Ognjen	CRO	3	4	7	57.1

More players tied with the same rank than can fit in the list

**COUNTER ATTACK SHOTS**

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	8	BENEDEK Tibor	HUN	3	1	1	100.0
1	6	CALCATERRA Roberto	ITA	3	1	1	100.0
1	5	KASAS Tamas	HUN	3	1	1	100.0
1	4	KOZLOV Nikolai	RUS	3	1	2	50.0
1	11	OCA Miguel	ESP	3	1	1	100.0
1	12	SILIPPO Carlo	ITA	3	1	1	100.0

# INDIVIDUAL STATISTICS

## WATER POLO

### MEN

**As of 21 AUG 2016 at 19:22**

**Players ranked by goals scored / sprints won**

**Overall (Preliminary Round + Finals)**

#### EXTRA PLAYER SHOTS

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	8	USKOVIC Veljko	SRB	8	10	16	62.5
2	8	BENEDEK Tibor	HUN	8	9	18	50.0
2	10	BUKIC Perica	CRO	8	9	13	69.2
2	4	ERJAVEC Davor	GER	8	9	22	40.9
2	11	VUJASINOVIC Vladimir	SRB	8	9	15	60.0
6	5	ESTIARTE Manual	ESP	8	8	20	40.0
6	11	OCA Miguel	ESP	8	8	18	44.4
8	5	KASAS Tamas	HUN	8	7	15	46.7
8	9	POMILIO Amedeo	ITA	8	7	14	50.0
8	4	SIMENC Dubravko	CRO	8	7	10	70.0

More players tied with the same rank than can fit in the list

#### PENALTY SHOTS

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	5	OEDING Chris	USA	8	4	4	100.0
1	7	VICEVIC Mirko	SRB	8	4	4	100.0
3	8	BENEDEK Tibor	HUN	8	3	4	75.0
3	6	ERYSHOV Alexandre	RUS	8	3	3	100.0
3	10	KOVALENKO Andriy	UKR	5	3	4	75.5
3	5	MAVROTAS Georgios	GRE	5	3	4	75.5
7	7	DE LA PENA Raul	GER	8	2	3	66.7
7	5	GARBOUZOV Serguei	RUS	8	2	2	100.0
7	3	KREKOVIC Josko	CRO	8	2	2	100.0

More players tied with the same rank than can fit in the list

#### ACTION SHOTS

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	4	KOZLOV Nikolai	RUS	8	9	30	30.0
2	9	GORCHKOV Dmitri	RUS	8	8	20	40.0
2	12	SILIPO Carlo	ITA	8	8	22	36.4
4	4	SIMENC Dubravko	CRO	8	7	11	63.6
4	8	WIGO Wolf	USA	8	7	10	70.0
6	10	KOVALENKO Andriy	UKR	5	6	9	66.7
6	4	van der MEER Harry	NED	5	6	18	33.3

More players tied with the same rank than can fit in the list

#### CENTRE SHOTS

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	10	HUMBERT Chris	USA	8	7	14	50.0
2	4	VARGA Zsolt	HUN	8	6	13	46.2
3	12	DRESEL Jorg	GER	8	5	9	55.6
3	4	ERJAVEC Davor	GER	8	5	9	55.6
3	10	JELENIC Viktor	SRB	8	5	12	41.7
6	6	CALCATERRA Roberto	ITA	8	4	15	26.7
6	10	GOMEZ Salvador	ESP	5	4	16	25.0
6	6	TOTH Laszlo	HUN	8	4	8	50.0
6	7	VRBICIC Renato	CRO	8	4	14	28.6

More players tied with the same rank than can fit in the list

#### 5m SHOTS

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	10	HUMBERT Chris	USA	8	7	14	50.0
2	4	van der MEER Harry	NED	5	6	10	60.0
2	4	VARGA Zsolt	HUN	8	6	13	46.2
4	12	DRESEL Jorg	GER	8	5	9	55.6
4	4	ERJAVEC Davor	GER	8	5	9	55.6
4	10	JELENIC Viktor	SRB	8	5	12	41.7
7	6	CALCATERRA Roberto	ITA	8	4	15	26.7
7	10	GOMEZ Salvador	ESP	8	4	16	25.0
7	4	SIMENC Dubravko	CRO	8	4	10	40.0
7	6	TOTH Laszlo	HUN	8	4	8	50.0
7	7	VRBICIC Renato	CRO	8	4	14	28.6
12	10	KOVALENKO Andriy	UKR	5	3	4	75.0

#### LEADING SPRINTERS

Rk	Cap No.	Name	Team	MP	Won	Sprints	%
1	11	OCA Miguel	ESP	8	18	29	62.1
2	10	KONSTANTINOV Ilia	RUS	8	16	19	84.2
3	9	EVERIST Kirk	USA	8	14	24	58.3
4	7	GIUSTOLISI Luca	ITA	8	12	16	75.0
4	5	KASAS Tamas	HUN	8	12	27	44.4
4	5	KRZIC Ognjen	CRO	8	12	17	70.6
7	2	VRDOLJAK Zdeslav	CRO	8	11	16	68.8
8	2	TRBOJEVIC Petar	SRB	8	10	17	58.8

More players tied with the same rank than can fit in the list

#### COUNTER ATTACK SHOTS

Rk	Cap No.	Name	Team	MP	Goals	Shots	%
1	8	BENEDEK Tibor	HUN	5	3	3	100.0
2	4	BENCIVENGA Fabio	ITA	5	2	2	100.0
2	2	VRDOLJAK Zdeslav	CRO	5	2	3	66.7

More players tied with the same rank than can fit in the list

#### Legend:

% Efficiency	MP Matches Played	No. Number	Rk Rank
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## C85A - Individual Statistics

Description	Individual statistics showing tournament statistic data for the best players (top 12) by some criteria (extra player shots, penalty shots, action shots, centre shots, 5 metre shots, leading sprinters and counter attack shots). Separate statistics for the preliminary round, finals and overall (sum of preliminary round and finals).
Source	OC Technology
Sort by	For each player: 1 - Rank 2 - Family name 3 - Given name
Page break	As per sample (always three pages). Break at "Condition = Name of statistics ("Finals")" (level 8.1)" on a new page with repeated output headings and report body subtitle (level 7). Break at "Condition = Name of statistics ("Overall (Preliminary + Finals)")" (level 8.1)" on a new page with repeated output headings and report body subtitle (level 7).
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: % - Efficiency MP - Matches Played No. - Number Rk - Rank  To be displayed at the bottom of the last page.
IRM rules	None
Comments	Output to be produced with preliminary round statistics before the finals, and with finals and overall statistics after the first match of the quarterfinals has been played and subsequently updated.  Shooting efficiency (%) = goals/shots * 100. Sprinting efficiency (%) = won/sprints * 100. For all percentages (%) round to one decimal place.  Ranking rule for shots: 1. rank on goals, descending. Ranking rule for sprinters: 1. rank on sprints won, descending. Show only the top 12. If at any time adding leaders tied for the next rank would cause the list to exceed 12 names, then report that there are more players tied with the performance (text "More players tied with the same rank than can fit in the list"). Always show rank for each player.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date/time (H6)</b>	M	Date/time - in the format defined in the OC Look and Feel standard
7	<b>Subheading</b>	M	Text - "Players ranked by goals scored / sprints won"
8 (3)	<b>For each individual statistics (preliminary round, finals and overall)</b>	--	
8.1	Name of statistics	M	Text - "Preliminary Round", "Finals" or "Overall (Preliminary + Finals)"
8.2	<b>Extra player shots</b>	--	
8.2.1 (n)	For each player	--	
8.2.1.1	Rank	M	Numeric
8.2.1.2	Cap number	M	Numeric
8.2.1.3	Family name	M	Text

Level	Data Item	M/D	Comments
8.2.1.4	Given name	M	Text
8.2.1.5	Team NOC code	M	Standard IOC NOC code
8.2.1.6	Matches played	M	Numeric
8.2.1.7	Total extra player shots	--	
8.2.1.7.1	Goals	M	Numeric
8.2.1.7.2	Shots	M	Numeric
8.2.1.7.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.2.2	Note - not fit on list	Mc	Text, only if tied players can not fit on list
8.3	<b>Penalty shots</b>	--	
8.3.1 (n)	For each player	--	
8.3.1.1	Rank	M	Numeric
8.3.1.2	Cap number	M	Numeric
8.3.1.3	Family name	M	Text
8.3.1.4	Given name	M	Text
8.3.1.5	Team NOC code	M	Standard IOC NOC code
8.3.1.6	Matches played	M	Numeric
8.3.1.7	Total penalty shots	--	
8.3.1.7.1	Goals	M	Numeric
8.3.1.7.2	Shots	M	Numeric
8.3.1.7.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.3.2	Note - not fit on list	Mc	Text, only if tied players can not fit on list
8.4	<b>Action shots</b>	--	
8.4.1 (n)	For each player	--	
8.4.1.1	Rank	M	Numeric
8.4.1.2	Cap number	M	Numeric
8.4.1.3	Family name	M	Text
8.4.1.4	Given name	M	Text
8.4.1.5	Team NOC code	M	Standard IOC NOC code
8.4.1.6	Matches played	M	Numeric
8.4.1.7	Total action shots	--	
8.4.1.7.1	Goals	M	Numeric
8.4.1.7.2	Shots	M	Numeric
8.4.1.7.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.4.2	Note - not fit on list	Mc	Text, only if tied players can not fit on list
8.5	<b>Centre shots</b>	--	
8.5.1 (n)	For each player	--	
8.5.1.1	Rank	M	Numeric
8.5.1.2	Cap number	M	Numeric
8.5.1.3	Family name	M	Text
8.5.1.4	Given name	M	Text
8.5.1.5	Team NOC code	M	Standard IOC NOC code
8.5.1.6	Matches played	M	Numeric
8.5.1.7	Total centre shots	--	
8.5.1.7.1	Goals	M	Numeric
8.5.1.7.2	Shots	M	Numeric
8.5.1.7.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.5.2	Note - not fit on list	Mc	Text, only if tied players can not fit on list
8.6	<b>5m shots</b>	--	
8.6.1 (n)	For each player	--	
8.6.1.1	Rank	M	Numeric
8.6.1.2	Cap number	M	Numeric
8.6.1.3	Family name	M	Text
8.6.1.4	Given name	M	Text
8.6.1.5	Team NOC code	M	Standard IOC NOC code
8.6.1.6	Matches played	M	Numeric
8.6.1.7	Total 5m shots	--	
8.6.1.7.1	Goals	M	Numeric
8.6.1.7.2	Shots	M	Numeric
8.6.1.7.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.6.2	Note - not fit on list	Mc	Text, only if tied players can not fit on list
8.7	<b>Leading sprinters</b>	--	
8.7.1 (n)	For each player	--	

Level	Data Item	M/D	Comments
8.7.1.1	Rank	M	Numeric
8.7.1.2	Cap number	M	Numeric
8.7.1.3	Family name	M	Text
8.7.1.4	Given name	M	Text
8.7.1.5	Team NOC code	M	Standard IOC NOC code
8.7.1.6	Matches played	M	Numeric
8.7.1.7	Total sprints	--	
8.7.1.7.1	Won	M	Numeric
8.7.1.7.2	Sprints	M	Numeric
8.7.1.7.3	Sprinting efficiency (%)	M	Numeric (1 decimal place)
8.7.2	Note - not fit on list	Mc	Text, only if tied players can not fit on list
8.8	<b>Counter attack shots</b>	--	
8.8.1 (n)	For each player	--	
8.8.1.1	Rank	M	Numeric
8.8.1.2	Cap number	M	Numeric
8.8.1.3	Family name	M	Text
8.8.1.4	Given name	M	Text
8.8.1.5	Team NOC code	M	Standard IOC NOC code
8.8.1.6	Matches played	M	Numeric
8.8.1.7	Total counter attack shots	--	
8.8.1.7.1	Goals	M	Numeric
8.8.1.7.2	Shots	M	Numeric
8.8.1.7.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.8.2	Note - not fit on list	Mc	Text, only if tied players can not fit on list
9	<b>Note with static text</b>	--	NOT APPLICABLE
10 (n)	<b>Note for each predefined text</b>	--	
10.1	Predefined text	--	NOT APPLICABLE
11 (n)	<b>Legend</b>	--	
11.1	Abbreviation	Mc	Code
11.2	Description of abbreviation	Mc	Text
12	<b>Free text</b>	Ma	Text

**INDIVIDUAL STATISTICS - LEADING SCORERS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 2016 at 19:22

Players ranked by goals scored

Rank	Cap No.	Name	Team	Matches played	Preliminary Round	Goals/Shots	Finals	Overall	
					Goals/Shots			Goals/Shots	%
1	8	BENEDEK Tibor	HUN	8	12/22	7/13	19/35	54.3	
2	4	ERJAVEC Davor	GER	8	9/27	6/15	15/42	35.7	
3	10	HUMBERT Chris	USA	8	10/20	4/10	14/30	46.7	
3	12	SILIPO Carlo	ITA	8	8/23	6/18	14/41	34.1	
3	4	SIMENC Dubravko	CRO	8	10/15	4/7	14/22	63.6	
3	11	VUJASINOVIC Vladimir	SRB	8	9/14	5/14	14/28	50.0	
7	5	ESTIARTE Manuel	ESP	8	8/20	5/13	13/33	39.4	
7	5	KASAS Tamas	HUN	8	8/17	5/14	13/31	41.9	
7	8	USKOKOVIC Veljko	SRB	8	6/11	7/14	13/25	52.0	
7	4	VARGA Zsolt	HUN	8	10/21	3/7	13/28	46.4	
7	7	VICEVIC Mirko	SRB	8	9/16	4/11	13/27	48.1	
12	10	BUKIC Perica	CRO	8	9/13	3/6	12/19	63.2	
12	10	GOMEZ Salvador	ESP	8	7/27	5/11	12/38	31.6	
12	9	GORCHKOV Dmitri	RUS	8	8/19	4/8	12/27	44.4	
12	10	KOVALENKO Andriy	UKR	5	12/23		12/23	52.2	
16	12	DRESEL Jorg	GER	8	8/17	3/8	11/25	44.0	
16	5	OEDING Chris	USA	8	5/12	6/11	11/23	47.8	
16	4	van der MEER Harry	NED	5	11/29		11/29	37.9	

More players tied with the same rank than can fit in the list

<b>Legend:</b>
% Efficiency

## C85B - Individual Statistics - Leading Scorers

Description	Individual statistics showing tournament statistic data for leading scorers (top 25)
Source	OC Technology
Sort by	For each player: 1 - Rank 2 - Family name 3 - Given name
Page break	None, aim for a single page
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: % - Efficiency  To be displayed at the bottom of the last page.
IRM rules	None
Comments	Shooting efficiency (%) = goals/shots * 100. For all percentages (%) round to one decimal place.  Ranking rule for shots: 1. rank on goals, descending. Show only the top 25. If at any time adding leaders tied for the next rank would cause the list to exceed 25 names, then report that there are more players tied with the performance (text "More players tied with the same rank than can fit in the list"). Always show rank for each player.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date/time (H6)</b>	M	Date/time - in the format defined in the OC Look and Feel standard
7	<b>Subheading</b>	M	Text - "Players ranked by goals scored"
8	<b>Leading scorers</b>	--	
8.1 (n)	For each player	--	
8.1.1	Rank	M	Numeric
8.1.2	Cap number	M	Numeric
8.1.3	Family name	M	Text
8.1.4	Given name	M	Text
8.1.5	Team NOC code	M	Standard IOC NOC code
8.1.6	Matches played	M	Numeric
8.1.7	Preliminary round	--	
8.1.7.1	Goals	M	Numeric
8.1.7.2	Shots	M	Numeric
8.1.8	Finals	--	
8.1.8.1	Goals	M	Numeric or blank if no shots
8.1.8.2	Shots	M	Numeric or blank if zero
8.1.9	Overall (preliminary round + finals)	--	
8.1.9.1	Goals	M	Numeric
8.1.9.2	Shots	M	Numeric
8.1.9.3	Shooting efficiency (%)	M	Numeric (1 decimal place)
8.2	Note - not fit on list	Mc	Text, only if tied players can not fit on list
9	<b>Note with static text</b>	--	NOT APPLICABLE
10 (n)	<b>Note for each predefined text</b>	--	
10.1	Predefined text	--	NOT APPLICABLE
11 (n)	<b>Legend</b>	--	
11.1	Abbreviation	M	Code
11.2	Description of abbreviation	M	Text

Level	Data Item	M/D	Comments
12	Free text	Ma	Text

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**GOALKEEPER STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Goalkeepers sorted by NOC

**Preliminary Round**

Team	Name	Cap No.	Matches Played In	Min.	Shots on Goal			Penalty Shots on Goal			Counter Attack Assists	Steals
					Saves	Shots	%	Saves	Shots	%		
CRO	SKOLNEKOVIC Sinisa	1	5	140	44	83	53.0	1	4	25.0		
ESP	ROLLAN Jesus	1	5	140	35	68	51.5	0	2	0.0	3	2
GER	BORGmann Ingo	1	5	140	30	75	40.0	0	3	0.0		
GRE	VOLTYRAKIS Gerasimos	1	5	140	40	78	51.3	1	2	50.0		
HUN	KOSZ Zoltan	1	4	109	31	59	52.5	1	2	50.0		
HUN	KUNA Peter	13	2	31	8	14	57.1	0	1	0.0	2	
ITA	ATTOLICO Francesco	1	5	116	26	58	44.8	0	3	0.0	1	
ITA	GERINI Marco	13	2	24	6	15	40.0					
NED	van de BUNT Arie	1	5	140	53	100	53.0	1	3	33.3		
ROU	DINU Robert	13	2	22	7	18	38.9	0	1	0.0		
ROU	LISAC Gelu	1	5	118	21	55	38.2	1	3	33.3		
RUS	DOUGUINE Dmitri	13	1	9	2	9	22.2					
RUS	MAXIMOV Nikolai	1	5	131	42	73	57.5				2	
SRB	SOSTAR Aleksandar	1	5	136	35	74	47.3	1	2	50.0		
SRB	TADIC Milan	13	1	4	0	3	0.0	0	1	0.0		
UKR	VLADYMIROV Oleg	13	1	7	6	15	40.0					
UKR	YEGOROV Oleks	1	5	133	27	66	40.9	2	3	66.7	1	
USA	DUPLANTY Chris	1	5	129	52	87	59.8				1	
USA	HACKETT Dan	13	2	11	1	3	33.3					

**Finals**

Team	Name	Cap No.	Matches Played In	Min.	Shots on Goal			Penalty Shots on Goal			Counter Attack Assists	Steals
					Saves	Shots	%	Saves	Shots	%		
CRO	SKOLNEKOVIC Sinisa	1	3	84	33	52	63.5	0	1	0.0		
ESP	ROLLAN Jesus	1	3	84	27	42	64.3	0	1	0.0		1
GER	BORGmann Ingo	1	3	79	21	36	58.3	0	3	0.0		
GER	VOSS Daniel	13	1	5	2	3	66.7					
HUN	KOSZ Zoltan	1	3	90	26	62	41.9	0	2	0.0		
ITA	ATTOLICO Francesco	1	3	90	18	52	34.6	0	5	0.0		
RUS	DOUGUINE Dmitri	13	1	40	4	12	33.3	0	1	0.0		
RUS	MAXIMOV Nikolai	1	3	53	16	42	38.1	0	1	0.0		
SRB	SOSTAR Aleksandar	1	3	70	24	54	44.4	0	3	0.0		
SRB	TADIC Milan	13	2	15	2	8	25.0	0	1	0.0		
USA	DUPLANTY Chris	1	3	81	25	45	55.6	0	1	0.0		
USA	HACKETT Dan	13	1	3								

**GOALKEEPER STATISTICS**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016 at 19:22

Goalkeepers sorted by NOC

**Overall (Preliminary Round + Finals)**

Team	Name	Cap No.	Matches Played In	Min.	Shots on Goal			Penalty Shots on Goal			Counter Attack Assists	Steals
					Saves	Shots	%	Saves	Shots	%		
CRO	SKOLNEKOVIC Sinisa	1	8	224	77	135	57.0	1	5	20.0		
ESP	ROLLAN Jesus	1	8	224	62	110	56.3	0	3	0.0	3	3
GER	BORGmann Ingo	1	8	219	51	111	45.9	0	6	0.0		
GER	VOSS Daniel	13	1	5	2	3	66.7					1
GRE	VOLTYRAKIS Gerasimos	1	5	140	40	78	51.3	1	2	50.0		
HUN	KOSZ Zoltan	1	8	199	57	121	47.1	1	4	25.0		
HUN	KUNA Peter	13	2	31	8	14	57.1	0	1	0.0	2	
ITA	ATTOLICO Francesco	1	8	206	44	110	40.0	0	8	0.0	1	
ITA	GERINI Marco	13	2	24	6	15	40.0					
NED	van de BUNT Arie	1	5	140	53	100	53.0	1	3	33.3		
ROU	DINU Robert	13	2	22	7	18	38.9	0	1	0.0		
ROU	LISAC Gelu	1	5	118	21	55	38.2	1	3	33.3		
RUS	DOUGUINE Dmitri	13	2	49	6	21	28.6	0	1	0.0		
RUS	MAXIMOV Nikolai	1	8	184	58	115	50.4	0	1	0.0	2	
SRB	SOSTAR Aleksandar	1	8	206	59	128	46.1	1	5	20.0		
SRB	TADIC Milan	13	3	19	2	11	18.2	0	2	0.0		
UKR	VLADYMIROV Oleg	13	1	7	6	15	40.0					
UKR	YEGOROV Oleks	1	5	133	27	66	40.9	2	3	66.7	1	
USA	DUPLANTY Chris	1	8	210	77	132	58.3	0	1	0.0	1	
USA	HACKETT Dan	13	3	14	1	3	33.3					

**Legend:**

%	Efficiency	Min.	Minutes played	No.	Number
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## C85C - Goalkeeper Statistics

Description	Goalkeeper statistics contain tournament statistic data for goalkeepers of all teams. Separate statistics for the preliminary round, finals and overall (sum of preliminary round and finals).
Source	OC Technology
Sort by	For each goalkeeper: 1 - Team NOC code 2 - Family name 3 - Given name
Page break	As per sample (always two pages). Break at "Condition = Name of statistics ("Overall (Preliminary + Finals)") (level 8.1)" on a new page with repeated output headings and report body subtitle (level 7).
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: % - Efficiency Min. - Minutes played No. - Number  To be displayed at the bottom of the last page.
IRM rules	None
Comments	Output to be produced with preliminary round statistics before the finals, and with finals and overall statistics after the first match of the quarterfinals has been played and subsequently updated.  Saving efficiency (%) = saves/shots * 100. For all percentages (%) round to one decimal place.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date/time (H6)</b>	M	Date/time - in the format defined in the OC Look and Feel standard
7	<b>Subheading</b>	M	Text - "Goalkeepers sorted by NOC"
8 (3)	<b>For each goalkeeper statistics (preliminary round, finals and overall)</b>	--	
8.1	Name of statistics	M	Text - "Preliminary Round", "Finals" or "Overall (Preliminary Round + Finals)"
8.2 (n)	For each goalkeeper	--	
8.2.1	Team NOC code	M	Standard IOC NOC code
8.2.2	Family name	M	Text
8.2.3	Given name	M	Text
8.2.4	Cap number	M	Numeric
8.2.5	Matches played in	M	Numeric
8.2.6	Minutes played	M	Estimated time played in minutes format
8.2.7	Shots on goal	--	
8.2.7.1	Saves	M	Numeric or blank if no shots
8.2.7.2	Shots	M	Numeric or blank if zero
8.2.7.3	Saving efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
8.2.8	Penalty shots on goal	--	
8.2.8.1	Saves	M	Numeric or blank if no shots
8.2.8.2	Shots	M	Numeric or blank if zero
8.2.8.3	Saving efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
8.2.9	Counter attack assists	M	Numeric or blank if zero

Level	Data Item	M/D	Comments
8.2.10	Steals	M	Numeric or blank if zero
<b>9</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>10 (n)</b>	<b>Note for each predefined text</b>	--	
10.1	Predefined text	--	NOT APPLICABLE
<b>11 (n)</b>	<b>Legend</b>	--	
11.1	Abbreviation	Mc	Code
11.2	Description of abbreviation	Mc	Text
<b>12</b>	<b>Free text</b>	Ma	Text

**MEDALLISTS**  
**WATER POLO**  
**MEN**

SUN 21 AUG 2016

GOLD	SILVER	BRONZE
<b>HUN - Hungary</b> 1 SZECSI Zoltan 2 VARGA Tamas 3 MADARAS Norbert 4 STEINMETZ Adam 5 KASAS Tamas 6 VARI Attila 7 KISS Gergely 8 BENEDEK Tibor 9 FODOR Rajmund 10 GERGELY Istvan 11 STEINMETZ Barnabas 12 MOLNAR Tamas 13 BIROS Peter	<b>SRB - Serbia</b> 1 SEFIK Denis 2 TRBOJEVIC Petar 3 NIKIC Slobodan 4 UDOVICIC Vanja 5 SAVIC Dejan 6 IKODINOVIC Danilo 7 JELENIC Viktor 8 GOJKOVIC Vladimir 9 CIRIC Aleksandar 10 SAPIC Aleksandar 11 VUJASINOVIC Vladimir 12 JOKIC Predrag 13 KULJACA Nikola	<b>RUS - Russian Fed.</b> 1 MAKSIMOV Nikolay 2 FEDOROV Alexander 3 YURCHIK Vitaly 4 KOZLOV Nikolay 5 BALASHOV Roman 6 ERYSHOV Alexander 7 TCHOMAKHIDZE Revaz 8 STRATAN Dmitry 9 GORSHKOV Dmitry 10 ZAKIROV Marat 11 GARBUZOV Sergey 12 ZINNUROV Irek 13 REKECHINSKY Andrey

## C92C - Medallists (Team)

Description	List of team medallists at this event
Source	OC Technology
Sort by	1 - Medal type 2 - Cap number
Page break	None, aim for a single page
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (n)	<b>For each medal</b>	--	
7.1	Medal type	M	Text
7.2	Team NOC code	M	Standard IOC NOC code
7.3	Team NOC	M	Standard IOC NOC name
7.4 (n)	For each player	--	
7.4.1	Cap number	M	Numeric
7.4.2	Family name	M	Text
7.4.3	Given name	M	Text
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

# MEDALLISTS BY EVENT

## WATER POLO

**As of 21 AUG 2016 at 20:47**

<b>Event</b>	<b>Date</b>	<b>Medal</b>	<b>Name</b>	<b>NOC Code</b>
Men	SUN 21 AUG	GOLD	1 SZECSI Zoltan 2 VARGA Tamas 3 MADARAS Norbert 4 STEINMETZ Adam 5 KASAS Tamas 6 VARI Attila 7 KISS Gergely 8 BENEDEK Tibor 9 FODOR Rajmund 10 GERGELY Istvan 11 STEINMETZ Barnabas 12 MOLNAR Tamas 13 BIROS Peter	HUN
		SILVER	1 SEFIK Denis 2 TRBOJEVIC Petar 3 NIKIC Slobodan 4 UDOVICIC Vanja 5 SAVIC Dejan 6 IKODINOVIC Danilo 7 JELENIC Viktor 8 GOJKOVIC Vladimir 9 CIRIC Aleksandar 10 SAPIC Aleksandar 11 VUJASINOVIC Vladimir 12 JOKIC Predrag 13 KULJACA Nikola	SRB
		BRONZE	1 MAKSIMOV Nikolay 2 FEDOROV Alexander 3 YURCHIK Vitaly 4 KOZLOV Nikolay 5 BALASHOV Roman 6 ERYSHOV Alexander 7 TCHOMAKHIDZE Revaz 8 STRATAN Dmitry 9 GORSHKOV Dmitry 10 ZAKIROV Marat 11 GARBUZOV Sergey 12 ZINNUROV Ilek 13 REKECHINSKY Andrey	RUS

## MEDALLISTS BY EVENT

### WATER POLO

**As of 21 AUG 2016 at 20:47**

<b>Event</b>	<b>Date</b>	<b>Medal</b>	<b>Name</b>	<b>NOC Code</b>
Women	THU 18 AUG	GOLD	1 CONTI Francesca 2 MICELI Martina 3 ALLUCCI Carmela 4 BOSURGI Silvia 5 GIGLI Elena 6 ZANCHI Manuela 7 di MARIO Tania 8 RAGUSA Cinzia 9 MALATO Giusy 10 ARAUJO Alexandra 11 MUSUMECI Maddalena 12 GREGO Melania 13 TOTH Noemi	ITA
		SILVER	1 ELLINAKI Georgia 2 ASILIAN Dimitra 3 MELIDONI Aniopi 4 KARAPATAKI Angeliki 5 LIOSI Kyriaki 6 KOZOMPOLI Stavroula 7 OIKONOMOPOULOU Aikaterini 8 ROUMPESI Antigoni 9 MORAITIDOU Evangelia 10 KARAGIANNI Eftychia 11 LARA Georgia 12 MORAITI Antonia 13 MYLONAKI Anthoula	GRE
		BRONZE	1 FRANK Jacqueline 2 PETRI Heather 3 LORENZ Ericka 4 VILLA Brenda 5 ESTES Ellen 6 GOLDA Natalie 7 DINGELDEIN Margaret 8 RULON Kelly 9 MOODY Heather 10 BEAUREGARD Robin 11 STACHOWSKI Amber 12 PAYNE Nicolle 13 MUNRO Thalia	USA

## C93 - Medallists by Event

Description	List of medallists by event
Source	OC Technology
Sort by	1 - Date (chronologically, descending) 2 - Medal type 3 - Official results order 4 - Cap number
Page break	Break at "Group = Event" on a new page with repeated output headings and column headings
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date/time (H6)</b>	M	Date/time - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each event</b>	--	
7.1	Event	M	Standard FINA event name
7.2	Date	M	Date - in the format defined in the OC Look and Feel standard. Date of the last event unit.
7.3 (n)	For each individual medallist or medal winning team	--	
7.3.1	Medal type	M	Text
7.3.2	Official results order	M	Numeric (hidden, for sort only)
7.3.3 (n)	For each medallist	--	For individual event n=1
7.3.3.1	Cap number	M	Numeric
7.3.3.2	Family name	M	Text
7.3.3.3	Given name	M	Text
7.3.4	NOC code	M	Standard IOC NOC code
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

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# MEDAL STANDINGS

## WATER POLO

As of 18 AUG 2016 at 20:31

Rank	NOC	Men				Women				Total				Rank by Total
		G	S	B	Tot	G	S	B	Tot	G	S	B	Tot	
1	NED - Netherlands					1			1	1			1	=1
2	KOR - Korea						1		1		1		1	=1
3	AUS - Australia							1	1			1	1	=1
	Total:					1	1	1	3	1	1	1	3	

**Legend:**

= Equal sign indicates that two or more NOCs share the same rank by total  
**Tot** Total

**B** Bronze

**G** Gold

**S** Silver

## C95 - Medal Standings

Description	Number of medals by NOC for men, women and rank by total
Source	OC Technology
Sort by	1 - Rank 2 - NOC code
Page break	Not controlled on a new page with repeated output headings and column headings
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	See sample for all possible abbreviations.  To be displayed at the bottom of the last page.
IRM rules	None
Comments	For ties in primary ranking the same rank will be repeated for all tied NOCs

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date/time (H6)</b>	M	Date/time - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each NOC with at least one medal</b>	--	
7.1	Rank	M	Numeric
7.2	NOC code	M	Standard IOC NOC code
7.3	NOC	M	Standard IOC NOC name
7.4 (n)	For men, women and total	--	
7.4.1	Number of gold medals	M	Numeric or blank if zero
7.4.2	Number of silver medals	M	Numeric or blank if zero
7.4.3	Number of bronze medals	M	Numeric or blank if zero
7.4.4	Total number of medals	M	Numeric or blank if zero
7.5	Rank by total	M	Numeric
9 (n)	<b>For each medal and total column</b>	--	
9.1	Total of all medals	M	Numeric or blank if zero
10	<b>Note with static text</b>	--	NOT APPLICABLE
11 (n)	<b>Note for each predefined text</b>	--	
11.1	Predefined text	--	NOT APPLICABLE
12 (n)	<b>Legend</b>	--	
12.1	Abbreviation	Mc	Code
12.2	Description of abbreviation	Mc	Text
13	<b>Free text</b>	Ma	Text

# COMPETITION FORMAT AND RULES

## WATER POLO

**As of 23 JUN 2016**

### **Olympic Competition Format**

The Water Polo competition at the Rio 2016 Olympic Games comprises Men's and Women's events.

#### **Men's tournament:**

Teams are divided into two groups (A and B) of six teams. Each team plays every other team in its group (preliminary round). The first four teams in each group progress to the quarterfinals. They will be matched as follows: A1 vs. B4, A2 vs. B3, A3 vs. B2, A4 vs. B1. The teams ranked 5<sup>th</sup> and 6<sup>th</sup> in each group will be ranked 9<sup>th</sup> to 12<sup>th</sup> according to the FINA rules. The winners of the quarterfinals will qualify to the semifinals. The winners of the semifinals will play for the gold medal and the losers will play for the bronze medal. The losers of the quarterfinals will play in the classification matches for 5<sup>th</sup> to 8<sup>th</sup> place. The winners of the classification matches will play for 5<sup>th</sup>/6<sup>th</sup> place and the losers will play for 7<sup>th</sup>/8<sup>th</sup> place.

#### **Women's tournament:**

Teams are divided into two groups (A and B) of four teams. Each team plays every other team in its group (preliminary round). All four teams in each group progress to the quarterfinals. They will be matched as follows: A1 vs. B4, A2 vs. B3, A3 vs. B2, A4 vs. B1. The winners of the quarterfinals will qualify to the semifinals. The winners of the semifinals will play for the gold medal and the losers will play for the bronze medal. The losers of the quarterfinals will play in the classification matches for 5<sup>th</sup> to 8<sup>th</sup> place. The winners of the classification matches will play for 5<sup>th</sup>/6<sup>th</sup> place and the losers will play for 7<sup>th</sup>/8<sup>th</sup> place.

### **Differences between the FINA World Championships and the Olympic Games**

The World Championships tournaments comprise of 16 men's and 16 women's teams and are organised in a different format.

### **Changes since the London 2012 Olympic Games**

None

### **Sport Rules and Procedures**

#### **Game Description**

The main object of Water Polo is to score a higher number of goals than the opposing team in order to win the match. Water Polo is played in a pool which is 20m wide and 30m long for men, or 25m long for women. Teams of seven players, including a goalkeeper, are in the water at any one time. Six reserves are on the sideline waiting to take part in the game whenever they are substituted. Unlimited substitutions are allowed. The game is played in four quarters of eight minutes actual playing time. The clock must stop each time the referee blows the whistle. This is called "dead time". Minor fouls in dead time are considered major fouls. It is during dead time that most players get ejected from the match. Although playing time is only 32 minutes, a game usually takes a little over one hour to complete. There are two minute breaks after the 1<sup>st</sup> and 3<sup>rd</sup> period, and a five minute break after the 2<sup>nd</sup> period (half time). In Water Polo there is an added dimension - the extra player. This is when one or more players from a team are ejected from the pool for 20 seconds. This is known as power play, extra player play or six-on-five play.

#### **Scoring Rules**

In group play, teams score two points for a win, one point for a tie, and zero points for a loss or a forfeit. Teams are ranked and advance to the next competition phase based on their total points in the preliminary round.

#### **Tie-Break Rules and Procedures**

Classification in each group is based on the total number of points obtained in the preliminary round.

(a) If two teams are tied with equal points, ties will be broken as follows:

- The team winning the game between the tied teams shall be placed higher.
- If the game between them was tied, then the results against the highest placed team (or teams, if tied) in the group shall be considered, based on goal difference, and if still tied, then based on goals scored.

- If still tied, the results against the next highest placed team (or teams, if tied) shall be used in succession until all results have been considered.
- If still tied, a penalty shoot out competition will determine which team will be placed higher. Each team shall nominate five players and a goalkeeper who will participate in the penalty shoot out. The team will take five penalty shots at the goal of the other team, alternating shots. If still tied after each team has taken five shots, then teams will take sets of alternate shots until one team scores and the other does not. The penalty shoot out competition will be held following the final game of the round, or at the first practical opportunity.
- If there is more than one tie in a group, the highest placed tie shall be determined first.

(b) If three or more teams are tied with equal points, ties will be broken as follows:

- The results among the tied teams shall determine which team is placed highest.
- If, at any time during the application of this procedure (b), the highest placed team is determined and the number of tied teams is reduced to two, then the method (a) above shall be used to determine which of the two remaining teams is placed higher.
- The comparison shall be made first, upon the points of the games among the tied teams, second, upon the goal difference, and third, upon goals scored.
- If still tied, the games played against the highest placed team (or teams, if tied) shall be considered, based on goal difference, and if still tied, then based on goals scored.
- If still tied, the results against the next highest placed team (or teams, if tied) shall be used in succession until all results have been considered.
- If still tied, the teams will play penalty shoot out competition to determine which team will be placed highest. Each team shall nominate five players and a goalkeeper who will participate in the penalty shoot out. Each team will take five penalty shots at its opponent's goal in alternate succession. The first team shall take its first penalty shot and then each other team shall take its first penalty shot, etc. If still tied, the teams will then take sets of alternate shots until one or more teams score and another does not. The penalty shoot out competition will be held following the final game of the round, or at the first practical opportunity.
- If there is more than one tie in a group, the highest placed tie shall be determined first.

The above tie-breaking criteria will be applied after the preliminary round.

**The group (preliminary round) tie-breaking rules might be adjusted in the summer of 2014.**

During the preliminary round, the classification is based on the total number of points obtained in the group matches.

FINA will schedule any penalty shoot out competition required to break ties.

For Men's tournament:

The teams ranked 6<sup>th</sup> in each group of the preliminary round shall be ranked 11<sup>th</sup> and 12<sup>th</sup> according to the following criteria:

1. Win-loss record in their preliminary round group
2. If both teams have the same win-loss record they will be ranked by **goal average** (by division) taking into account all games played in the respective group
3. If their **goal average** is the same they will be tied for the 11<sup>th</sup> place

The teams ranked 5<sup>th</sup> in each group of the preliminary round shall be ranked 9<sup>th</sup> and 10<sup>th</sup> by applying the same criteria.

After the preliminary rounds it is necessary to determine a winner for all matches. If the score of a match is tied at the end of regular time, a penalty shoot out will determine the result.

### **Penalties / Disqualification Rules**

Any player/team official ejected for brutality shall be suspended for a minimum of one game. If more than one brutality occurs as the result of any one incident, the player/team official involved shall be suspended for one or more matches (see FINA - Water Polo rules (Regulations for Disciplinary Actions in Water Polo at FINA Events)).

A Water Polo team, in which a player/a team official has committed a violation of doping rules shall lose all the matches in which this player/official took part.

A Water Polo team, in which more than one player/ team official has committed a violation of doping rules shall be disqualified from the tournament.

Further sanction regarding the team may be decided by FINA or the ruling body of the competition in question (FINA Doping Rules 2009 - 2013).

### **Protests / Appeals**

Protests are possible and shall be resolved according to the FINA rules. The TWPC Commission shall consider the protest and give recommendations to the Jury of Appeal.

### **Jury of Appeal**

The Jury of Appeal is the FINA Bureau.

The structure and content of this output is recommended as a baseline for creation of the actual output for Games time.

**Note:**

For further information please consult: [www.fina.org](http://www.fina.org)

## N02 - Competition Format and Rules

Description	Textual description of the Olympic competition format and sport rules
Source	OC Competition Management
Sort by	None
Page break	None
Notes	<p>Note with static text: See sample</p> <p>Note with predefined text: None</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	None
IRM rules	None
Comments	<p>The OC Competition Management will prepare the text which should fit on one or two pages and where at least the following topics will be covered:</p> <p><b>Olympic Competition Format</b> Recommended content: - Competition format and progression - Number of athletes</p> <p><b>Differences between the FINA World Championships and the Olympic Games</b> Recommended content: - Differences in format, number of athletes, rules, etc.</p> <p><b>Changes since previous Olympic Games</b> Recommended content: - Changes in format, rules, progression of competition, etc.</p> <p><b>Sport Rules and Procedures</b> Recommended content: - Game Description - Scoring Rules - Tie-Break Rules and Procedures - Penalties / Disqualification Rules - Protests / Appeals - Jury of Appeal</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each subsection</b>	--	
7.1	Subsection title	M	Text
7.2	Text	M	Text
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

**MEDALLISTS FROM PREVIOUS OLYMPIC GAMES**  
**WATER POLO**  
**MEN**

Year Location	Gold	Silver	Bronze
2012 London (GBR)	<b>CRO - Croatia</b> BARAC Samir BOSKOVIC Miho BULJUBASIC Ivan BURIC Damir BUSLJE Andro DOBUD Niksa HINIC Igor JKOVIC Maro MUSLIM Petar OBRADOVIC Paulo PAVIC Josip SUKNO Sandro VICAN Frano	<b>ITA - Italy</b> AICARDI Matteo FELUGO Maurizio FIGLIOLI Pietro FIORENTINI Deni GALLO Valentino GIACOPPO Massimo GIORGETTI Alex GITTO Niccolo' PASTORINO Giacomo PEREZ Amaurys PREMUS Danijel PRESCIUTTI Christian TEMPESTI Stefano	<b>SRB - Serbia</b> ALEKSIC Milan FILIPOVIC Filip GOCIC Zivko MANDIC Dusan MITROVIC Stefan NIKIC Slobodan PIJETLOVIC Dusko PIJETLOVIC Gojko PRLAINOVIC Andrija RADEN Nikola SAPONJIC Aleksa SORO Slobodan UDOVICEVIC Vanja
2008 Beijing (CHN)	<b>HUN - Hungary</b> BENEDEK Tibor BIROS Peter GERGELY Istvan HOSNYANSZKY Norbert KASAS Tamas KIS Gabor KISS Gergely MADARAS Norbert MOLNAR Tamas SZECSI Zoltan VARGA Daniel Rudolf VARGA Denes Andor VARGA Tamas	<b>USA - United States</b> AZEVEDO Tony BAILEY Ryan BEAUBIEN Layne BROOKS Brandon HUDNUT Peter HUTTEN Tim KRUMPHOLZ James MERLO Rick MOSES Merrill POWERS Jeffrey SMITH Jesse VARELLAS Peter WRIGHT Adam	<b>SRB - Serbia</b> CIRIC Aleksandar FILIPOVIC Filip GOCIC Zivko PEKOVIC Branko PIJETLOVIC Dusko PRLAINOVIC Andrija RADJEN Nikola SAPIC Aleksandar SAVIC Dejan SEFIK Denis SORO Slobodan UDOVICEVIC Vanja VUJASINOVIC Vladimir
2004 Athens (GRE)	<b>HUN - Hungary</b> BENEDEK Tibor BIROS Peter FODOR Rajmund GERGELY Istvan KASAS Tamas KISS Gergely MADARAS Norbert MOLNAR Tamas STEINMETZ Adam STEINMETZ Barnabas SZECSI Zoltan VARGA Tamas VARI Attila	<b>SCG - Serb/Montenegro</b> CIRIC Aleksandar GOJKOVIC Vladimir IKODINOVIC Danilo JELENIC Viktor JOKIC Predrag KULJACA Nikola NIKIC Slobodan SAPIC Aleksandar SAVIC Dejan SEFIK Denis TRBOJEVIC Petar UDOVICEVIC Vanja VUJASINOVIC Vladimir	<b>RUS - Russian Fed.</b> BALASHOV Roman ERISHEV Aleksandr FEDOROV Aleksandr GARBUZOV Sergey GORCHKOV Dmitri KOZLOV Nikolay MAXIMOV Nikolai REKETCHINSKI Andrei STRATAN Dmitri TCHOMAKHIDZE Revaz YURCHIK Vitaly ZAKIROV Marat ZINNUROV Ilek
...	...	...	...

**Note:**

Please note that some of the NOCs presented may no longer exist.

## N10 - Medallists from previous Olympic Games

Description	Summary of Water Polo medallists from previous Olympic Games
Source	FINA and IOC
Sort by	1 - Event name/Gender 2 - Year (descending) 3 - Medal type 4 - Family name 5 - Given name
Page break	None
Notes	<p>Note with static text: None</p> <p>Note with predefined text: To be displayed only if one or more of the NOCs presented no longer exist</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	None
IRM rules	None
Comments	ONS will decide if this output will be generated by event, gender or by sport depending on the amount of data

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (n)	<b>For each team event</b>	--	
7.1	Event name/gender	--	See: Header 3
7.2 (n)	For each year	--	
7.2.1 (n)	Year	M	Year - in the format defined in the OC Look and Feel standard
7.2.2	Location	M	Text - for USA, Canada and Australia - state code is mandatory
7.2.3	NOC code	M	Standard IOC NOC code
7.2.4 (3)	For each medal type	--	
7.2.4.1	Medal type	M	Text
7.2.4.2	Team NOC code	M	Standard IOC NOC code
7.2.4.3	Team NOC name	M	Standard IOC NOC name
7.2.4.4 (n)	For each athlete in the team	--	
7.2.4.4.1	Family name	M	Text
7.2.4.4.2	Given name	M	Text
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	Mc	Text
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

## MEDALS BY NOC

### WATER POLO

**Olympic Games: Men 1900-2012**

<b>Rank</b>	<b>NOC</b>	<b>G</b>	<b>S</b>	<b>B</b>	<b>Tot</b>	<b>Rank by Total</b>
1	HUN - Hungary	9	3	3	15	1
2	GBR - Great Britain	4			4	=7
3	YUG - Yugoslavia	3	4		7	=2
4	ITA - Italy	3	2	2	7	=2
5	URS - Soviet Union	2	2	3	7	=2
6	GER - Germany	1	2		3	=9
7	CRO - Croatia	1	1		2	=11
7	ESP - Spain	1	1		2	=11
9	FRA - France	1		3	4	=7
10	BEL - Belgium		4	2	6	=5
11	USA - United States of America		3	3	6	=5
12	SWE - Sweden		1	2	3	=9
13	RUS - Russian Federation		1	1	2	=11
13	SCG - Serbia and Montenegro		1	1	2	=11
15	NED - Netherlands			2	2	=11
15	SRB - Serbia			2	2	=11
17	EUN - Unified Team			1	1	=17
16	SRB - Serbia			2	2	=15
<b>Total:</b>		<b>25</b>	<b>25</b>	<b>26</b>	<b>76</b>	

**Olympic Games: Women 2000-2012**

<b>Rank</b>	<b>NOC</b>	<b>G</b>	<b>S</b>	<b>B</b>	<b>Tot</b>	<b>Rank by Total</b>
1	USA - United States of America	1	2	1	4	1
2	AUS - Australia	1		2	3	2
3	ITA - Italy	1			1	=3
3	NED - Netherlands	1			1	=3
5	ESP - Spain		1		1	=3
5	GRE - Greece		1		1	=3
7	RUS - Russian Federation			1	1	=3
<b>Total:</b>		<b>4</b>	<b>4</b>	<b>4</b>	<b>12</b>	

**Note:**

Please note that some of the NOCs presented may no longer exist.

**Legend:**

=	Equal sign indicates that two or more NOCs share the same rank by total	<b>B</b>	Bronze	<b>G</b>	Gold	<b>S</b>	Silver
<b>Tot</b>	Total						

## N11 - Medals by NOC

Description	Medal standings of NOCs at previous Olympic Games
Source	IOC and FINA
Sort by	1 - Gender (men first) 2 - Rank 3 - NOC code
Page break	None
Notes	<p>Note with static text: None</p> <p>Note with predefined text: To be displayed only if one or more of the NOCs presented no longer exist</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	<p>See sample for all possible abbreviations.</p> <p>To be displayed at the bottom of the last page.</p>
IRM rules	None
Comments	For ties in primary ranking the same rank will be repeated for all tied NOCs

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.1)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (2)	<b>For each gender</b>	--	
7.1	Gender	M	Text
7.2	Range of years	M	Year - in the format defined in the OC Look and Feel standard
7.3 (n)	For each NOC	--	
7.3.1	Rank	M	Numeric
7.3.2	NOC code	M	Standard IOC NOC code
7.3.3	NOC	M	Standard IOC NOC name
7.3.4	Number of gold medals	M	Numeric or blank if zero
7.3.5	Number of silver medals	M	Numeric or blank if zero
7.3.6	Number of bronze medals	M	Numeric or blank if zero
7.3.7	Total number of medals	M	Numeric or blank if zero
7.3.8	Rank by total medals	M	Numeric
7.4	Total by medals	--	
7.4.1	Total number of gold medals	M	Numeric or blank if zero
7.4.2	Total number of silver medals	M	Numeric or blank if zero
7.4.3	Total number of bronze medals	M	Numeric or blank if zero
7.4.4	Total of total number of medals	M	Numeric
8	<b>Note with static text</b>	-	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	Mc	Text
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
11	<b>Free text</b>	Ma	Text

## PLACING BY NOC WATER POLO

### Olympic Games: Men 1900-2012

Year City	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
2012 London	CRO	ITA	SRB	MNE	HUN	ESP	AUS	USA	GRE	ROU	KAZ	GBR									
2008 Beijing	HUN	USA	SRB	MNE	ESP	CRO	GRE	AUS	ITA	GER	CAN	CHN									
2004 Athens	HUN	SCG	RUS	GRE	GER	ESP	USA	ITA	AUS	CRO	KAZ	EGY									
2000 Sydney, NSW	HUN	RUS	YUG	ESP	ITA	USA	CRO	AUS	KAZ	GRE	NED	SVK									
1996 Atlanta, GA	ESP	CRO	ITA	HUN	RUS	GRE	USA	YUG	GER	NED	ROU	UKR									
1992 Barcelona	ITA	ESP	EUN	USA	AUS	HUN	GER	CUB	NED	GRE	FRA	TCH									
1988 Seoul	YUG	USA	URS	FRG	HUN	ESP	ITA	AUS	GRE	FRA	CHN	KOR									
1984 Los Angeles, CA	YUG	USA	FRG	ESP	AUS	NED	ITA	GRE	CHN	CAN	JPN	BRA									
1980 Moscow	URS	YUG	HUN	ESP	CUB	NED	AUS	ITA	ROU	GRE	SWE	BUL									
1976 Montreal, QC	HUN	ITA	NED	ROU	YUG	FRG	CUB	URS	CAN	MEX	AUS	IRI									
1972 Munich	URS	HUN	USA	FRG	YUG	ITA	NED	ROU	CUB	ESP	BUL	AUS	MEX	GRE	JPN	CAN					
1968 Mexico City	YUG	URS	HUN	ITA	USA	GDR	NED	CUB	ESP	FRG	MEX	JPN	BRA	GRE	EGY						
1964 Tokyo	HUN	YUG	URS	ITA	ROU	GDR	BEL	NED	USA	AUS	JPN	EGY	BRA								
1960 Rome	ITA	URS	HUN	YUG	ROU	FRG	USA	NED	RSA	FRA	ARG	BRA	EGY	JPN	AUS	BEL					
1956 Melbourne, VIC	HUN	YUG	URS	ITA	USA	FRG	GBR	ROU	ROU	AUS	SIN										
1952 Helsinki	HUN	YUG	ITA	USA	NED	BEL	URS	ESP	BRA	EGY	SWE	GBR	AUT	RSA	FRG	ARG	ROU	MEX	AUS	POR	IND
1948 London	ITA	HUN	NED	BEL	SWE	FRA	EGY	ESP	YUG	ARG	USA	IND	GBR	SUI	GRE	URU	CHI	AUS			
1936 Berlin	HUN	GER	BEL	FRA	NED	SWE	AUT	GBR	USA	YUG	TCH	SUI	URU	JPN	IRL	MLT					
1932 Los Angeles, CA	HUN	GER	USA	JPN	*BRA																
1928 Amsterdam	GER	HUN	FRA	GBR	NED	BEL	USA	MLT	ESP	TCH	LUX	SUI	ARG	IRL							
1924 Paris	FRA	BEL	USA	SWE	HUN	TCH	NED	GBR	IRL	ESP	ITA	SUI	GRE								
1920 Antwerp	GBR	BEL	SWE	USA	NED	BRA	ESP	GRE	FRA	ITA	SUI	TCH									
1912 Stockholm	GBR	SWE	BEL	AUT	HUN	FRA															
1908 London	GBR	BEL	SWE	NED																	
1900 Paris	GBR	BEL	(FRA,FRA)	(GER,FRA,FRA)																	

### Olympic Games: Women 2000-2012

Year City	1	2	3	4	5	6	7	8
2012 London	USA	ESP	AUS	HUN	CHN	RUS	ITA	GBR
2008 Beijing	NED	USA	AUS	HUN	CHN	ITA	RUS	GRE
2004 Athens	ITA	GRE	USA	AUS	RUS	HUN	CAN	KAZ
2000 Sydney, NSW	AUS	USA	RUS	NED	CAN	KAZ		

**Note:**

Please note that some of the NOCs presented may no longer exist.

**Legend:**

\* Disqualified

## N13 - Placing by NOC

Description	Placing by NOC at previous Olympic Games
Source	IOC and FINA
Sort by	For each gender: 1 - Gender (men first) For each type of competition: 1 - Competition type (as per sample: Olympic Games) For each competition: 1 - Year of competition (descending) For each placing: 1 - Final placing
Page break	None
Notes	Note with static text: None Note with predefined text: To be displayed only if one or more of the NOCs presented no longer exist Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: * - Disqualified  To be displayed at the bottom of the last page.
IRM rules	None
Comments	The NOCs shown in brackets indicate that no play-offs were used to determine the lower final placing e.g. for 13 <sup>th</sup> to 16 <sup>th</sup> at those Games

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.1)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (2)	<b>For each gender</b>	--	
7.1	Gender	M	Text
7.2	Range of years	M	Year - in the format defined in the OC Look and Feel standard
7.3 (n)	For each previous Olympic Games	--	
7.3.1	Year	M	Year - in the format defined in the OC Look and Feel standard
7.3.2	City	M	Text - for USA, Canada and Australia - state code mandatory
7.3.3 (n)	For each placing	--	
7.3.3.1	Final placing	M	Numeric (hidden - used for sort only)
7.3.3.2	NOC code	M	Standard IOC NOC code
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	Mc	Text
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	M	Code
10.2	Description of abbreviation	M	Text
11	<b>Free text</b>	Ma	Text

**MULTI-MEDALLISTS**  
**WATER POLO**  
**MEN**

Olympic Games

**Three or more gold medals**

Rank	Name	NOC Code	Gold	Silver	Bronze	Total
1	GYARMATI Dezso	HUN	3	1	1	5
2	KARPATI Gyorgy	HUN	3		1	4
3	BENEDEK Tibor	HUN	3			3
3	BIROS Peter	HUN	3			3
3	KASAS Tamas	HUN	3			3
3	KISS Gergely	HUN	3			3
3	MOLNAR Tamas	HUN	3			3
3	RADMILOVIC Paul	GBR	3			3
3	SMITH Charles	GBR	3			3
3	SZECSEI Zoltan	HUN	3			3
3	WILKINSON George	GBR	3			3

**Four or more medals**

Rank	Name	NOC Code	Total	Gold	Silver	Bronze
1	GYARMATI Dezso	HUN	5	3	1	1
2	KARPATI Gyorgy	HUN	4	3		1
3	JENEI Laszlo	HUN	4	2	1	1
4	MAYER Mihaly	HUN	4	2		2
5	BODNAR Andras	HUN	4	1	1	2
5	MOLNAR Endre	HUN	4	1	1	2
5	SZIVOS JR. Istvan	HUN	4	1	1	2
8	PLETINCKX Joseph	BEL	4		3	1

**Note:**

Please note that some of the NOCs presented may no longer exist.

## N15 - Multi-Medallists

Description	List of athletes who have won three or more gold medals and athletes who have won at least four medals at previous Olympic Games
Source	FINA and OC Press Operations
Sort by	1 - Rank 2 - Family name 3 - Given name
Page break	None
Notes	<p>Note with static text: None</p> <p>Note with predefined text: "Please note that some of the NOCs presented may no longer exist." To be displayed only if one or more of the NOCs presented no longer exist.</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	None
IRM rules	None
Comments	<p>Criteria "Three or more" gold medals and "Four or more" total medals is set in an attempt to have no more than one page.</p> <p>The rank in the first table is based on the number of gold, silver, bronze medals. The rank in the second table is based on the total number of medals, then by number of gold, silver, bronze medals.</p> <p>For ties in primary ranking, the same rank will be repeated for all tied NOCs.</p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Text (Gender)
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>Table three or more gold medals</b>	--	
7.1 (n)	For each athlete	--	
7.1.1	Rank	M	Numeric
7.1.2	Family name	M	Text
7.1.3	Given name	M	Text
7.1.4 (n)	For each NOC code an athlete was representing when winning a medal	--	
7.1.4.1	NOC code	M	Standard IOC NOC code
7.1.5	Number of gold medals	M	Numeric or blank if zero
7.1.6	Number of silver medals	M	Numeric or blank if zero
7.1.7	Number of bronze medals	M	Numeric or blank if zero
7.1.8	Total number of medals	M	Numeric
8	<b>Table four or more medals</b>	--	
8.1 (n)	For each athlete	--	
8.1.1	Rank	M	Numeric
8.1.2	Family name	M	Text
8.1.3	Given name	M	Text
8.1.4 (n)	For each NOC code an athlete was representing when winning a medal	--	
8.1.4.1	NOC code	M	Standard IOC NOC code
8.1.5	Total number of medals	M	Numeric
8.1.6	Number of gold medals	M	Numeric or blank if zero
8.1.7	Number of silver medals	M	Numeric or blank if zero
8.1.8	Number of bronze medals	M	Numeric or blank if zero
9	<b>Note with static text</b>	--	NOT APPLICABLE
10 (n)	<b>Note for each predefined text</b>	--	
10.1	Predefined text	Mc	Text
11 (n)	<b>Legend</b>	--	

Level	Data Item	M/D	Comments
11.1	Abbreviation	--	NOT APPLICABLE
11.2	Description of abbreviation	--	NOT APPLICABLE
12	Free text	Ma	Text

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**RESULTS IN LAST OLYMPIC CYCLE**  
**WATER POLO**  
**MEN**

As of 10 JUL 2016

World Championships 2013, Barcelona (ESP)

**Preliminary Round**

<b>Group A</b>					<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>	
Rank		GRE	MNE	ESP	NZL	Played	Won	Lost	Tied	For	Against	Diff.	
1	GRE		6-4	8-7	24-4	3	3	0	0	38	15	+23	6
2	MNE	4-6		7-5	23-1	3	2	1	0	34	12	+22	4
3	ESP	7-8	5-7		18-3	3	1	2	0	30	18	+12	2
4	NZL	4-24	1-23	3-18		3	0	0	0	8	65	-57	0

<b>Group B</b>					<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>	
Rank		CRO	USA	CAN	RSA	Played	Won	Lost	Tied	For	Against	Diff.	
1	CRO		9-7	13-8	19-0	3	3	0	0	41	15	+26	6
2	USA	7-9		8-7	16-3	3	2	1	0	31	19	+12	4
3	CAN	8-13	7-8		17-11	3	1	2	0	32	32	0	2
4	RSA	0-19	3-16	11-17		3	0	3	0	14	52	-38	0

<b>Group C</b>					<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>	
Rank		SRB	HUN	AUS	CHN	Played	Won	Lost	Tied	For	Against	Diff.	
1	SRB		13-10	10-7	16-9	3	3	0	0	39	26	+13	6
2	HUN	10-13		9-9	13-5	3	1	1	1	32	27	+5	3
3	AUS	7-10	9-9		9-7	3	1	1	1	25	26	-1	3
4	CHN	9-16	5-13	7-9		3	0	3	0	21	38	-17	0

<b>Group D</b>					<b>Matches</b>				<b>Goals</b>			<b>Class. Points</b>	
Rank		ITA	GER	KAZ	ROU	Played	Won	Lost	Tied	For	Against	Diff.	
1	ITA		10-8	12-6	10-4	3	3	0	0	32	18	+14	6
2	GER	8-10		9-8	9-8	3	2	1	0	26	26	0	4
3	KAZ	6-12	8-9		7-4	3	1	2	0	21	25	-4	2
4	ROU	4-10	8-9	4-7		3	0	3	0	16	26	-10	0

**Finals**

Phase	Teams	Result
Quarterfinal Qualification	GRE - RSA	13-5
Quarterfinal Qualification	MNE - CAN	12-4
Quarterfinal Qualification	CRO - NZL	21-4
Quarterfinal Qualification	USA - ESP	6-10
Quarterfinal Qualification	SRB - ROU	13-5
Quarterfinal Qualification	HUN - KAZ	16-7
Quarterfinal Qualification	ITA - CHN	11-3
Quarterfinal Qualification	GER - AUS	4-8
Quarterfinal Round	GRE - HUN	3-9
Quarterfinal Round	CRO - AUS	7-6
Quarterfinal Round	MNE - SRB	9-8
Quarterfinal Round	ESP - ITA	3-4
Classification 5 <sup>th</sup> /8 <sup>th</sup> Round	GRE - AUS	11-9
Classification 5 <sup>th</sup> /8 <sup>th</sup> Round	SRB - ESP	13-14
Semifinal Round	HUN - CRO	11-10
Semifinal Round	MNE - ITA	10-8
Classification 5 <sup>th</sup> /8 <sup>th</sup> Round (7 <sup>th</sup> /8 <sup>th</sup> Place)	AUS - SRB	7-13
Final Round (Bronze Medal Match)	CRO - ITA	10-8
Classification 5 <sup>th</sup> /8 <sup>th</sup> Round (5 <sup>th</sup> /6 <sup>th</sup> Place)	GRE - ESP	8-10
Final Round (Gold Medal Match)	HUN - MNE	8-7

Medal	Rank	Team
Gold	1	HUN - Hungary
Silver	2	MNE - Montenegro
Bronze	3	CRO - Croatia
	4	ITA - Italy
	5	ESP - Spain
	6	GRE - Greece
	7	SRB - Serbia
	8	AUS - Australia
	9	USA - United States
	10	GER - Germany
	11	CAN - Canada
	12	KAZ - Kazakhstan
	13	ROU - Romania
	14	CHN - China
	15	RSA - South Africa
	16	NZL - New Zealand

**RESULTS IN LAST OLYMPIC CYCLE**  
**WATER POLO**  
**MEN**

As of 10 JUL 2016  
 Olympic Games 2012, London (GBR)

**Preliminary Round**

Group A							Matches				Goals			Class. Points	
Rank		CRO	ITA	ESP	AUS	GRE	KAZ	Played	Won	Lost	Tied	For	Against	Diff.	
1	CRO		11-6	8-7	11-6	8-6	12-4	5	5	0	0	50	29	+21	10
2	ITA	6-11		10-7	8-5	7-7	9-6	5	3	1	1	40	36	+4	7
3	ESP	7-8	7-10		13-9	11-9	14-6	5	3	2	0	52	42	+10	6
4	AUS	6-11	5-8	9-13		13-8	7-4	5	2	3	0	40	44	-4	4
5	GRE	6-8	7-7	9-11	8-13		11-4	5	1	3	1	41	43	-2	3
6	KAZ	4-12	6-9	6-14	4-7	4-11		5	0	5	0	24	53	-29	0

Group B							Matches				Goals			Class. Points	
Rank		SRB	MNE	HUN	USA	ROU	GBR	Played	Won	Lost	Tied	For	Against	Diff.	
1	SRB		11-11	14-10	11-6	12-4	21-7	5	4	0	1	69	38	+31	9
2	MNE	11-11		11-10	7-8	12-8	13-4	5	3	1	1	54	41	+13	7
3	HUN	10-14	10-11		11-6	17-15	17-6	5	3	2	0	65	52	+13	6
4	USA	6-11	8-7	6-11		10-8	13-7	5	3	2	0	43	44	-1	6
5	ROU	4-12	8-12	15-17	8-10		13-4	5	1	4	0	48	55	-7	2
6	GBR	7-21	4-13	6-17	7-13	4-13		5	0	5	0	28	77	-49	0

**Finals**

Phase	Teams	Result
Quarterfinal Round	ESP - MNE	9-11
Quarterfinal Round	AUS - SRB	8-11
Quarterfinal Round	ITA - HUN	11-9
Quarterfinal Round	CRO - USA	8-2
Classification 5 <sup>th</sup> /8 <sup>th</sup> Round	USA - ESP	7-8
Semifinal Round	CRO - MNE	7-5
Classification 5 <sup>th</sup> /8 <sup>th</sup> Round	HUN - AUS	10-9
Semifinal Round	ITA - SRB	9-7
Classification 5 <sup>th</sup> /8 <sup>th</sup> Round (7 <sup>th</sup> /8 <sup>th</sup> Place)	USA - AUS	9-10
Classification 5 <sup>th</sup> /8 <sup>th</sup> Round (5 <sup>th</sup> /6 <sup>th</sup> Place)	ESP - HUN	8-14
Final Round (Bronze Medal Match)	MNE - SRB	11-12
Final Round (Gold Medal Match)	CRO - ITA	8-6

**Final Standings**

Medal	Rank	Team
Gold	1	CRO - Croatia
Silver	2	ITA - Italy
Bronze	3	SRB - Serbia
	4	MNE - Montenegro
	5	HUN - Hungary
	6	ESP - Spain
	7	AUS - Australia
	8	USA - United States
	9	GRE - Greece
	10	ROU - Romania
	11	KAZ - Kazakhstan
	12	GBR - Great Britain

**Note:**

For results before the Rio 2016 Olympic Games please consult the FINA and IOC websites, or contact the FINA Press Office

Legend:	Class.	Classification	Diff.	Difference
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## N17A - Results in Last Olympic Cycle

Description	List with results and statistics for the last Olympic cycle (last World Championships 2015 and 2013 and last Olympic Games)
Source	IOC and FINA archives
Sort by	For each competition from last Olympic cycle: 1 - Chronologically (descending) For each group: 1 - Group name For each team in group: 1 - Rank For each match (final rounds): 1 - Chronologically For each team (final standings): 1 - Rank
Page break	Break at "Condition = Competition type" on a new page with repeated output headings and column headings
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: Class. - Classification Diff. - Difference DSQ - Disqualified  To be displayed at the bottom of the last page.
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each competition from last Olympic cycle (last all World Championships and last Olympic Games)</b>	--	
7.1	Competition name	M	Text
7.2	Year of competition	M	Year - in the format defined in the OC Look and Feel standard
7.3	Competition location	--	
7.3.1	City	Mc	Text - for USA, Canada and Australia - state code mandatory
7.3.2	NOC code	M	Standard IOC NOC code
7.4	Preliminary round	--	
7.4.1 (n)	For each group	--	
7.4.1.1	Group name	--	Text
7.4.1.2 (n)	For each team in group	--	
7.4.1.2.1	Rank	M	Numeric
7.4.1.2.2	Team NOC code	M	Standard IOC NOC code
7.4.1.2.3 (n)	For each team in group	--	
7.4.1.2.3.1	Team NOC code - column header	M	Standard IOC NOC code, as column header only. Teams are shown in the same order (from left to right) as they are ordered (from top to bottom)
7.4.1.2.3.2	Match result	M	Text, format: team score - opponent team score
7.4.1.2.4	Number of matches played	M	Numeric
7.4.1.2.5	Number of matches won	M	Numeric
7.4.1.2.6	Number of matches lost	M	Numeric

Level	Data Item	M/D	Comments
7.4.1.2.7	Number of matches tied	M	Numeric
7.4.1.2.8	Goals for	M	Numeric
7.4.1.2.9	Goals against	M	Numeric
7.4.1.2.10	Goal difference	M	Numeric
7.4.1.2.11	Classification points or disqualification identification	M	Numeric or code - "DSQ"
7.5	Final rounds	--	
7.5.1 (n)	For each match	--	
7.5.1.1	Phase name	M	Standard FINA phase name
7.5.1.2	Teams	--	
7.5.1.2.1	Home team NOC code	M	Standard IOC NOC code
7.5.1.2.2	Visiting team NOC code	M	Standard IOC NOC code
7.5.1.3	Match result	--	
7.5.1.3.1	Home team score	M	Numeric
7.5.1.3.2	Visiting team score	M	Numeric
7.6	Final standings	--	
7.6.1 (n)	For each team	--	
7.6.1.1	Medal type	Mc	Text, only if team ranked 1 <sup>st</sup> , 2 <sup>nd</sup> or 3 <sup>rd</sup>
7.6.1.2	Rank	M	Numeric or blank if team disqualified
7.6.1.3	Team name	--	
7.6.1.3.1	Team NOC code	M	Standard IOC NOC code
7.6.1.3.2	Team NOC	M	Standard IOC NOC name
7.6.1.3.3	Disqualification identification	Mc	Code - "DSQ"
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
11	<b>Free text</b>	Ma	Text

**INDIVIDUAL ACHIEVEMENTS / RECORDS**  
**WATER POLO**  
**MEN**

As of 29 JUL 2016

**All Olympic Games**

**Most Olympic Games Participated In**

1	GYARMATI Dezso	HUN	5	London (GBR) 1948; Helsinki (FIN) 1952; Melbourne, VIC (AUS) 1956; Rome (ITA) 1960; Tokyo (JPN) 1964
2	...	...	...	...
3	...	...	...	...
4	...	...	...	...
5	...	...	...	...

**Most Matches Played**

1	GYARMATI Dezso	HUN	37	London (GBR) 1948 - Tokyo (JPN) 1964
2	...	...	...	...
3	...	...	...	...
4	...	...	...	...
5	...	...	...	...

**Most Goals**

1	GYARMATI Dezso	HUN	83	London (GBR) 1948 - Tokyo (JPN) 1964
2	...	...	...	...
3	...	...	...	...
4	...	...	...	...
5	...	...	...	...

**One Olympic Games**

**Most Goals**

1	GYARMATI Dezso	HUN	19	London (GBR) 1948
2	...	...	...	...
3	...	...	...	...
4	...	...	...	...
5	...	...	...	...

**One Match at Olympic Games**

**Most Goals**

1	GYARMATI Dezso	HUN	8	London (GBR) 1948
2	...	...	...	...
3	...	...	...	...
4	...	...	...	...
5	...	...	...	...

**Note:**

Information provided by FINA.

Please note that some of the NOCs presented may no longer exist.

## N18A - Individual Achievements / Records

Description	Individual Achievements / Records achieved by an athlete at the Games
Source	FINA
Sort by	None
Page break	None
Notes	<p>Note with static text: See sample</p> <p>Note with predefined text: To be displayed only if one or more of the NOCs presented no longer exist</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	None
IRM rules	None
Comments	This is a free text output (see sample as guideline)

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each subtitle</b>	--	
7.1	Subtitle	Mc	Text - if required
7.2	Text	M	Text
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	Mc	Text
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
11	<b>Free text</b>	Ma	Text

# TEAM ACHIEVEMENTS / RECORDS

## WATER POLO

### MEN

**As of 29 JUL 2016**

#### All Olympic Games

**Most Goals**

1 HUN - Hungary	291
2 ...	...
3 ...	...
4 ...	...
5 ...	...

**Most Wins**

1 HUN - Hungary	78
2 ...	...
3 ...	...
4 ...	...
5 ...	...

**Most Consecutive Matches Won**

1 HUN - Hungary	14 London (GBR) 1948 - Tokyo (JPN) 1964
2 ...	... ...
3 ...	... ...
4 ...	... ...
5 ...	... ...

#### One Olympic Games

**Most Goals**

1 HUN - Hungary	60 London (GBR) 1948
2 ...	... ...
3 ...	... ...
4 ...	... ...
5 ...	... ...

#### One Match at Olympic Games

**Most Goals**

1 HUN - Hungary	28 London (GBR) 1948
2 ...	... ...
3 ...	... ...
4 ...	... ...
5 ...	... ...

**Note:**

Information provided by FINA.

Please note that some of the NOCs presented may no longer exist.

## N18B - Team Achievements / Records

Description	Team Achievements / Records achieved by teams at the Games
Source	FINA
Sort by	None
Page break	None
Notes	<p>Note with static text: See sample</p> <p>Note with predefined text: To be displayed only if one or more of the NOCs presented no longer exist</p> <p>Free text: See Appendix C - Rules for Data Formats and Presentation</p>
Legend	None
IRM rules	None
Comments	This is a free text output (see sample as guideline)

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each subtitle</b>	--	
7.1	Subtitle	Mc	Text - if required
7.2	Text	M	Text
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	Mc	Text
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

# ATHLETE BIOGRAPHY

## WATER POLO

As of 21 AUG 2016

**Profile**

<picture>			
<b>Name:</b>	VARGA Zsolt	<b>Nickname:</b>	Nick
<b>Gender:</b>	Male	<b>NOC code:</b>	HUN
<b>Date of birth:</b>	9 MAR 1972	<b>Place of birth:</b>	Budapest, Hungary
<b>Residence:</b>	Budapest - Pest, Hungary	<b>Hometown:</b>	Budapest - Pest, Hungary
<b>Height (m / ft in):</b>	1.86 / 6'1"	<b>Weight (kg / lbs):</b>	91 / 201
<b>Occupation:</b>	Teacher	<b>Major injuries:</b>	Back operation and broken hand
<b>Discipline:</b>	Water Polo	<b>Event:</b>	Men
<b>Language(s) spoken:</b>	Hungarian, Croatian, English	<b>Social media:</b>	www.vargazsolt.com
<b>Hobbies:</b>	Painting, reading, travelling	<b>Other sports:</b>	Golf
<b>Family information:</b>	Married, one child		
<b>International debut:</b>	1991	<b>Member of the national team since:</b>	1990
<b>International matches played:</b>	228		
<b>Previous Olympic Games competed in:</b>	Sydney 2000	<b>Club:</b>	Mladost, Zagreb, Croatia
<b>Participation in OG /</b>	1 / 7	<b>Cap number:</b>	4
<b>Goals scored:</b>			
<b>Playing position:</b>	Centre forward	<b>Handedness:</b>	Left

**Major Achievements**

<b>Olympic Games:</b>	2000 - Sydney, NSW (AUS)	Gold
<b>World Championships:</b>	1998 - Perth, WA (AUS)	Silver
<b>World Cup:</b>	1999 - Sydney, NSW (AUS)	1 <sup>st</sup>
<b>FINA World League:</b>	1999 1998	2 <sup>nd</sup> 2 <sup>nd</sup>

**General Interest**

Memorable achievement: "First time I won the Hungarian Championships." ... Most influential person in career: "My trainer, who was an Olympic champion." ... Most admired person: "My trainer. He was an excellent player and he is an excellent trainer." ... Ambitions: "I want to be a painter."

**Rio 2016 Results**

Match	Phase	Min.	Goals/Shots						AS	TF	ST	BL	SP	Personal Fouls			Final Rank	
			Total	%	A	C	X	5m						20C	20F	2EX	P	EX
GRE - HUN (4 - 7)	Preliminary Round - Group B	10	0/1	0.0				0/1										Gold
HUN - NED (16 - 8)	Preliminary Round - Group B	6																
CRO - HUN (8 - 7)	Preliminary Round - Group B	5									2							
HUN - USA (10 - 9)	Preliminary Round - Group B	11	1/2	50.0				0/1	1/1			1			1	1	1	
SRB - HUN (10 - 9)	Preliminary Round - Group B	14	2/3	66.7				1/2	1/1			1	1				N	

ITA - HUN (5 - 8)	Quarterfinal	8		2		1	
HUN - SRB (8 - 7)	Semifinal	5	0/1    0.0    0/1	1			
RUS - HUN (6 - 13)	Gold Medal Match	5					
<b>Totals</b>		64	3/7    42.9    0/1    1/3    2/3	5    5    2		1    2	1    2

Please note that biographical data may have been modified to display all possible data

**Legend:**

%	Efficiency	<b>20C</b>	20 seconds exclusion in the centre forward position				
<b>20F</b>	20 seconds exclusion in the field		<b>2EX</b>	Double Exclusion	<b>5m</b>	5 metre shot	
<b>A</b>	Action shot	<b>AS</b>	Assists	<b>BL</b>	Blocked shots	<b>C</b>	Centre shot
<b>CA</b>	Counter Attack	<b>EX</b>	Exclusion ( <b>S</b> - with substitution, <b>N</b> - with substitution after 4 min.)				
<b>Min.</b>	Minutes played	<b>OG</b>	Olympic Games	<b>P</b>	Penalty	<b>PS</b>	Penalty Shot
<b>SP</b>	Sprint (Won/Sprints)	<b>ST</b>	Steals	<b>TF</b>	Turnover Fouls	<b>X</b>	Extra player shot

## N20 - Athlete Biography

Description	Detailed information about an athlete, including personal information and sports information
Source	OC Press Operations and OC Technology (for Rio 2016 results data)
Sort by	For each major achievement: 1 - Olympic Games, FINA World Championships, FINA World Cup, FINA World Leagues, Continental Cups, FINA World Junior Championships, other competitions (National Championships, ...) 2 - Year (descending) For Rio 2016 results data: Chronologically
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: % - Efficiency 20C - 20 seconds exclusion in the centre forward position 20F - 20 seconds exclusion in the field 2EX - Double Exclusion 5m - 5 metre shot A - Action shot AS - Assists BL - Blocked shots C - Centre shot CA - Counter attack EX - Exclusion (S - with substitution, N - with substitution after 4 min.) Min. - Minutes played OG - Olympic Games P - Penalty PS - Penalty Shot SP - Sprint (Won/Sprints) ST - Steals TF - Turnover Fouls X - Extra player shot  To be displayed at the bottom of the page.
IRM rules	None
Comments	For the field "Social media": Only declared public page(s) should be listed here.  The field title should not be displayed if there is no data available for that field.  For Major Achievements show only the levels of competitions relevant for that athlete.  Shooting efficiency (%) = goals/shots * 100. Saving efficiency (%) = saves/shots * 100. For all percentages (%) round to one decimal place.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7	<b>Profile - common</b>	--	
7.1	Picture of athlete	M	Picture
7.2	Family name	M	Text
7.3	Given name	M	Text

Level	Data Item	M/D	Comments
7.4	Other family names if exist (surname(s), maiden name, etc.)	Ma	Text
7.5	Nickname	Ma	Text
7.6	Gender	M	Text - "Female" or "Male"
7.7	NOC code	M	Standard IOC NOC code
7.8	Date of birth	M	Date - in the format defined in the OC Look and Feel standard
7.9	Place of birth	--	
7.9.1	Place	M	Text
7.9.2	State (republic, region, ...) name or code	Mc	Text - for USA, Canada and Australia - state code mandatory
7.9.3	Country	M	Country name
7.10	Residence	--	
7.10.1	Place	M	Text
7.10.2	State (republic, region, ...) name or code	Mc	Text - for USA, Canada and Australia - state code mandatory
7.10.3	Country	M	Country name
7.11	Hometown	--	
7.11.1	Place	M	Text
7.11.2	State (republic, region, ...) name or code	Mc	Text - for USA, Canada and Australia - state code mandatory
7.11.3	Country	M	Country name
7.12	Height	Ma	Height format
7.13	Weight	Ma	Weight format
7.14	Occupation	M	Text
7.15	Major injuries	Ma	Text
7.16	Discipline participating in	M	Standard FINA discipline name
7.17	Event participating in	M	Standard FINA event name
8	<b>Profile - social</b>	--	
8.1	Language(s) spoken	M	Text
8.2	Social media	Ma	Text
8.3	Hobbies	Ma	Text
8.4	Other sports	Ma	Text
8.5	Family information	Ma	Text
9	<b>Profile - sport specific</b>	--	
9.1	International debut	M	Numeric (year)
9.2	Member of the national team since	M	Numeric (year)
9.3	Number of international matches played	M	Numeric
9.4	Previous Olympic Games competed in	Ma	Text
9.5	Club	M	Text
9.6	Participation in Olympic Games / Goals scored	--	
9.6.1	Participation in Olympic Games	M	Numeric
9.6.1	Olympic Games - goals scored	M	Numeric
9.7	Cap number	M	Numeric
9.8	Playing position	M	Text - "Centre back", "Centre forward", "Driver" or "Goalkeeper"
9.9	Handedness	M	Text - "Left", "Right" or "Both"
10	<b>Major achievements</b>	--	
10.1 (n)	For each participation in Olympic Games	--	
10.1.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
10.1.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
10.1.3	NOC code	Mc	Standard IOC NOC code
10.1.4	Rank	Mc	Text. For medallists show "Gold", "Silver", "Bronze".
10.2 (n)	For each participation in FINA World Championships	--	
10.2.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
10.2.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory

Level	Data Item	M/D	Comments
10.2.3	Country code	Mc	Text
10.2.4	Rank	Mc	Text. For medallists show "Gold", "Silver", "Bronze".
10.3 (n)	For each participation in FINA World Cup	--	
10.3.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
10.3.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
10.3.3	Country code	Mc	Text
10.3.4	Rank	Mc	Text
10.4 (n)	For each participation in FINA World League	--	
10.4.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
10.4.2	Rank	Mc	Text
<b>11</b>	<b>General interest</b>	--	
11.1	Free text	M	Text
<b>12</b>	<b>Rio 2016 results</b>	--	
12.1 (n)	For each match played	--	
12.1.1	Match	--	
12.1.1.1	Teams	--	
12.1.1.1.1	Home team NOC code	M	Standard IOC NOC code
12.1.1.1.2	Visiting team NOC code	M	Standard IOC NOC code
12.1.1.2	Match result	--	
12.1.1.2.1	Home team score	M	Numeric
12.1.1.2.2	Visiting team score	M	Numeric
12.1.2	Phase name	M	Standard FINA phase name
12.1.3	Minutes played	M	Estimated time played in minutes format
12.1.4	Goals/Shots	--	For goalkeeper replace goals with saves, shooting efficiency with saving efficiency
12.1.4.1	Total	--	
12.1.4.1.1	Goals	M	Numeric or blank if no shots
12.1.4.1.2	Shots	M	Numeric or blank if zero
12.1.4.2	Shooting efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
12.1.4.3	Action shot	--	
12.1.4.3.1	Goals	M	Numeric or blank if no shots
12.1.4.3.2	Shots	M	Numeric or blank if zero
12.1.4.4	Centre shot	--	
12.1.4.4.1	Goals	M	Numeric or blank if no shots
12.1.4.4.2	Shots	M	Numeric or blank if zero
12.1.4.5	Extra player shot	--	
12.1.4.5.1	Goals	M	Numeric or blank if no shots
12.1.4.5.2	Shots	M	Numeric or blank if zero
12.1.4.6	5 metre shot	--	
12.1.4.6.1	Goals	M	Numeric or blank if no shots
12.1.4.6.2	Shots	M	Numeric or blank if zero
12.1.4.7	Penalty shot	--	
12.1.4.7.1	Goals	M	Numeric or blank if no shots
12.1.4.7.2	Shots	M	Numeric or blank if zero
12.1.4.8	Counter attack	--	
12.1.4.8.1	Goals	M	Numeric or blank if no shots
12.1.4.8.2	Shots	M	Numeric or blank if zero
12.1.5	Assists	M	Numeric or blank if zero
12.1.6	Turnover fouls	M	Numeric or blank if zero
12.1.7	Steals	M	Numeric or blank if zero
12.1.8	Blocked shots	M	Numeric or blank if zero
12.1.9	Sprint	--	
12.1.9.1	Won	M	Numeric or blank if no sprints
12.1.9.2	Sprints	M	Numeric or blank if zero
12.1.10	Personal fouls	--	
12.1.10.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero

Level	Data Item	M/D	Comments
12.1.10.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
12.1.10.3	Double exclusion	M	Numeric or blank if zero
12.1.10.4	Penalty	M	Numeric or blank if zero
12.1.10.5	Exclusion with substitution or with substitution after 4 minutes	M	Code - "S" or "N" or blank if no exclusion
12.2	Player's totals	--	
12.2.1	Minutes played	M	Numeric (minutes)
12.2.2	Goals/Shots	--	For goalkeeper replace goals with saves, shooting efficiency with saving efficiency
12.2.2.1	Total	--	
12.2.2.1.1	Goals	M	Numeric or blank if no shots
12.2.2.1.2	Shots	M	Numeric or blank if zero
12.2.2.2	Shooting efficiency (%)	M	Numeric (1 decimal place) or blank if no shots
12.2.2.3	Action shot	--	
12.2.2.3.1	Goals	M	Numeric or blank if no shots
12.2.2.3.2	Shots	M	Numeric or blank if zero
12.2.2.4	Centre shot	--	
12.2.2.4.1	Goals	M	Numeric or blank if no shots
12.2.2.4.2	Shots	M	Numeric or blank if zero
12.2.2.5	Extra player shot	--	
12.2.2.5.1	Goals	M	Numeric or blank if no shots
12.2.2.5.2	Shots	M	Numeric or blank if zero
12.2.2.6	5 metre shot	--	
12.2.2.6.1	Goals	M	Numeric or blank if no shots
12.2.2.6.2	Shots	M	Numeric or blank if zero
12.2.2.7	Penalty shot	--	
12.2.2.7.1	Goals	M	Numeric or blank if no shots
12.2.2.7.2	Shots	M	Numeric or blank if zero
12.2.2.8	Counter attack	--	
12.2.2.8.1	Goals	M	Numeric or blank if no shots
12.2.2.8.2	Shots	M	Numeric or blank if zero
12.2.3	Assists	M	Numeric or blank if zero
12.2.4	Turnover fouls	M	Numeric or blank if zero
12.2.5	Steals	M	Numeric or blank if zero
12.2.6	Blocked shots	M	Numeric or blank if zero
12.2.7	Sprint	--	
12.2.7.1	Won	M	Numeric or blank if no sprints
12.2.7.2	Sprints	M	Numeric or blank if zero
12.2.8	Personal fouls	--	
12.2.8.1	Exclusion for 20 seconds in the centre forward position	M	Numeric or blank if zero
12.2.8.2	Exclusion for 20 seconds in the field	M	Numeric or blank if zero
12.2.8.3	Double exclusion	M	Numeric or blank if zero
12.2.8.4	Penalty	M	Numeric or blank if zero
12.2.8.5	Exclusion with substitution and with substitution after 4 minutes	M	Numeric or blank if zero
12.3	Final rank	Mc	Text, shown as soon as the final rank of the player's team is known. For medallists show "Gold", "Silver", "Bronze".
13	<b>Note with static text</b>	--	NOT APPLICABLE
14 (n)	<b>Note for each predefined text</b>	--	
14.1	Predefined text	--	NOT APPLICABLE
15 (n)	<b>Legend</b>	--	
15.1	Abbreviation	Mc	Code
15.2	Description of abbreviation	Mc	Text
16	<b>Free text</b>	Ma	Text

# COACH BIOGRAPHY

## WATER POLO

### MEN

**As of 21 AUG 2016**

#### **Profile**

<b>Team:</b>	RUS - Russian Fed.
<b>Name:</b>	YAKUBOV Ravil
<b>Gender:</b>	Male
<b>Date of birth:</b>	1 JAN 1953
<b>Citizenship:</b>	Russian Federation
<b>Playing career:</b>	12 years played in Dynamo, Moscow (RUS)
<b>Number of seasons coaching this national team:</b>	3
<b>Other national teams coached / number of seasons:</b>	None
<b>Club coached / number of seasons:</b>	Dynamo, Moscow (RUS) / 3
<b>Number of wins / ties / losses as coach of the current team:</b>	12 / 0 / 6
<b>National league champion:</b>	5 times
<b>Language(s) spoken:</b>	Russian, English

#### **Major Achievements (as a player with USSR)**

<b>Olympic Games:</b>	1980 - Moscow (URS)	Gold
-----------------------	---------------------	------

#### **Major Achievements (as a coach)**

<b>Olympic Games:</b>	1996 - Atlanta, GA (USA) 1988 - Seoul (KOR)	RUS Men	5 <sup>th</sup> Bronze
<b>World Championships:</b>	1994 - Rome (ITA) 1991 - Perth, WA (AUS)	RUS Men	4 <sup>th</sup> Gold
<b>World Cup:</b>	1995 - Atlanta, GA (USA)	RUS Men	6 <sup>th</sup>
<b>FINA World League:</b>	1999 1998	RUS Men	4 <sup>th</sup> 7 <sup>th</sup>

#### **General Interest**

A Olympic gold medallist...

#### **Rio 2016 Results**

Match	Phase	Final Rank
AUS - RUS (7 - 10)	Preliminary Round - Group A	Silver
RUS - ITA (10 - 7)	Preliminary Round - Group A	
KAZ - RUS (7 - 9)	Preliminary Round - Group A	
RUS - ESP (10 - 7)	Preliminary Round - Group A	
SVK - RUS (5 - 21)	Preliminary Round - Group A	
RUS - ESP (8 - 7)	Semifinal	
RUS - HUN (6 - 13)	Gold Medal Match	

## N21 - Coach Biography

Description	Detailed information on a coach and his/her history with the sport
Source	OC Press Operations and OC Technology (for Rio 2016 results data)
Sort by	For each major achievement: 1 - Olympic Games, FINA World Championships, FINA World Cup, FINA World League 2 - Year (descending) For Rio 2016 results data: Chronologically
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	For Major Achievements show only the levels of competitions relevant for that coach

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7	<b>Profile - common</b>	--	
7.1	NOC code	M	Standard IOC NOC code
7.2	NOC	M	Standard IOC NOC name
7.3	Family name	M	Text
7.4	Given name	M	Text
7.5	Gender	M	Text
7.6	Date of birth	M	Date - in the format defined in the OC Look and Feel standard
7.7	Citizenship	M	Text
7.8	Playing career	M	Text
7.9	Number of seasons coaching this national team	M	Numeric
7.10 (n)	Other national team coached	--	
7.10.1	Team name	Mc	Text - national team name or "None"
7.10.2	Number of seasons	M	Numeric or blank if no other national team coached
7.11 (n)	Club coached	--	
7.11.1	Club	M	Text - club name or "None"
7.11.2	Number of seasons	M	Numeric or blank if no club coached
7.12	Number of wins/ties/losses as coach of the current team	M	Numeric
7.13	National league champion	--	
7.13.1	Number of times	M	Text
7.14	Language(s) spoken	M	Text
8	<b>Major achievements as a player</b>	--	
8.1	With team	Mc	Standard IOC NOC name
8.2 (n)	For each participation in Olympic Games	--	
8.2.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
8.2.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
8.2.3	NOC code	Mc	Standard IOC NOC code
8.2.4	Rank	Mc	Text. For medallists show "Gold", "Silver", "Bronze".
8.3 (n)	For each participation in FINA World Championships	--	

Level	Data Item	M/D	Comments
8.3.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
8.3.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
8.3.3	Country code	Mc	Text
8.3.4	Rank	Mc	Text. For medallists show "Gold", "Silver", "Bronze".
8.4 (n)	For each participation in FINA World Cup	--	
8.4.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
8.4.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
8.4.3	Country code	Mc	Text
8.4.4	Rank	Mc	Text
8.5 (n)	For each participation in FINA World League	--	
8.5.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
8.5.2	Rank	Mc	Text
<b>9</b>	<b>Major achievements as a coach</b>	--	
9.1 (n)	For each participation in Olympic Games	--	
9.1.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
9.1.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
9.1.3	NOC code	Mc	Standard IOC NOC code
9.1.4	Achieved with team	Mc	Text. Show NOC code and event gender
9.1.5	Rank	Mc	Text
9.2 (n)	For each participation in FINA World Championships	--	
9.2.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
9.2.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
9.2.3	Country code	Mc	Text
9.2.4	Achieved with team	Mc	Text. Show NOC code and event gender
9.2.5	Rank	Mc	Text
9.3 (n)	For each participation in FINA World Cup	--	
9.3.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
9.3.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
9.3.3	Country code	Mc	Text
9.3.4	Achieved with team	Mc	Text. Show NOC code and event gender
9.3.5	Rank	Mc	Text
9.4 (n)	For each participation in FINA World League	--	
9.4.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
9.4.3	Achieved with team	Mc	Text. Show NOC code and event gender
9.4.2	Rank	Mc	Text
<b>10</b>	<b>General interest</b>	--	
10.1	Free text	M	Text
<b>11</b>	<b>Rio 2016 results</b>	--	
11.1 (n)	For each match played	--	
11.1.1	Match	--	
11.1.1.1	Teams	--	
11.1.1.1.1	Home team NOC code	M	Standard IOC NOC code
11.1.1.1.2	Visiting team NOC code	M	Standard IOC NOC code
11.1.1.2	Match result	--	
11.1.1.2.1	Home team score	M	Numeric
11.1.1.2.2	Visiting team score	M	Numeric
11.1.2	Phase name	M	Standard FINA phase name
11.2	Final rank	Mc	Text, shown as soon as the final rank of the coach's team is known.

Level	Data Item	M/D	Comments
			For medallists show "Gold", "Silver", "Bronze".
<b>12</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>13 (n)</b>	<b>Note for each predefined text</b>	--	
13.1	Predefined text	--	NOT APPLICABLE
<b>14 (n)</b>	<b>Legend</b>	--	
14.1	Abbreviation	--	NOT APPLICABLE
14.2	Description of abbreviation	--	NOT APPLICABLE
<b>15</b>	<b>Free text</b>	Ma	Text

**TEAM PROFILE**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016

**ESP - Spain**

Cap No.	Name	Playing Position	Height m / ft in	Weight kg / lbs	Date of Birth	Age	OG/Goals	Int. Matches Played
1	PERREIRA Ramon	Goalkeeper	1.87 / 6'1"	88 / 194	4 APR 1968	28	2/0	218
2	ABARCA Jose Maria	Centre forward	1.84 / 6'0"	85 / 187	19 JAN 1974	22	1/7	120
3	PEDREROL Sergi	Driver	1.90 / 6'2"	75 / 165	16 DEC 1969	27	1/1	118
4	GARCIA Pedro	Driver	1.93 / 6'3"	85 / 187	9 DEC 1968	28	1/6	42
5	ESTIARTE Manual (C)	Driver	1.78 / 5'10"	82 / 180	1 JAN 1961	35	3/46	311
6	BALLART Daniel	Driver	1.78 / 5'10"	80 / 176	17 MAR 1973	25	1/1	9
7	PAYA Jorge	Centre forward	1.84 / 6'0"	76 / 167	10 JUL 1963	33	2/9	109
8	MORO Ivan	Centre back	1.90 / 6'2"	87 / 191	25 DEC 1974	22	-	8
9	SANS Jordi	Driver	1.80 / 5'10"	82 / 180	8 MAR 1965	31	2/3	140
10	GOMEZ Salvador	Centre forward	1.94 / 6'4"	93 / 205	11 MAR 1968	28	1/5	94
11	OCA Miguel	Driver	1.87 / 6'1"	83 / 183	15 APR 1970	26	1/17	9
12	SANZ Carlos	Driver	1.95 / 6'4"	82 / 180	25 MAY 1975	21	2/5	11
13	ANDREO Angel	Goalkeeper	1.91 / 6'3"	83 / 183	3 OCT 1972	24	1/0	128
<b>Team Averages</b>			1.87 / 6'1"	83 / 183		26.9		101.3
<b>Head Coach</b>	JANE Juan							
<b>Official</b>	FERNANDEZ DE CUEVAS Santiago							
<b>Official</b>	ROBERT Pere							

**Major Achievements**

<b>Olympic Games:</b>	1992 - Barcelona (ESP)	Silver
<b>World Championships:</b>	1994 - Rome (ITA)	Bronze
<b>World Cup:</b>	1995 - Atlanta, GA (USA)	7 <sup>th</sup>
<b>FINA World League:</b>	1999	1 <sup>st</sup>
	1998	3 <sup>rd</sup>
	1997	2 <sup>nd</sup>

**Olympic Qualification**

2016 Olympic Qualifying Tournament 10 - 14 MAY 2016, Hannover (GER):

Match	Phase
ESP - NED (10 - 5)	1 <sup>st</sup> Round Group B
BRA - ESP (4 - 14)	1 <sup>st</sup> Round Group B
ESP - SLO (13 - 4)	1 <sup>st</sup> Round Group B
ESP - GRE (8 - 8)	2 <sup>nd</sup> Round Group E
ROU - ESP (4 - 8)	2 <sup>nd</sup> Round Group E
ESP - FRA (12 - 5)	2 <sup>nd</sup> Round Group E
ESP - SVK (14 - 5)	Semifinal
RUS - ESP (10 - 7)	Final 1 <sup>st</sup> - 2 <sup>nd</sup>

**General Interest**

A one time Olympic silver medallist at Barcelona ...

**Rio 2016 Results**

<b>Match</b>	<b>Phase</b>	<b>Final Rank</b>
KAZ - ESP (8 - 10)	Preliminary Round - Group A	4 <sup>th</sup>
ESP - SVK (10 - 5)	Preliminary Round - Group A	
ITA - ESP (6 - 7)	Preliminary Round - Group A	
RUS - ESP (10 - 7)	Preliminary Round - Group A	
AUS - ESP (7 - 6)	Preliminary Round - Group A	
ESP - CRO (9 - 8)	Quarterfinal	
RUS - ESP (8 - 7)	Semifinal	
ESP - SRB (3 - 8)	Bronze Medal Match	

**Note:**

Number of international matches played, include only FINA and Continental Competitions matches (friendly matches not included)

**Legend:**

(C)	Captain	Int.	International	No.	Number
OG/Goals	Participation and goals scored in Olympic Games				

**TEAM PROFILE**  
**WATER POLO**  
**MEN**

As of 21 AUG 2016

**ESP - Spain**

Cap No.	Name	Playing Position	Height m / ft in	Weight kg / lbs	Date of Birth	Age	OG/Goals	Int. Matches Played
1	PERREIRA Ramon	Goalkeeper	1.87 / 6'1"	88 / 194	4 APR 1968	28	2/0	218
2	ABARCA Jose Maria	Centre forward	1.84 / 6'0"	85 / 187	19 JAN 1974	22	1/7	120
4	GARCIA Pedro	Driver	1.93 / 6'3"	85 / 187	9 DEC 1968	28	1/6	42
5	ESTIARTE Manual (C)	Driver	1.78 / 5'10"	82 / 180	1 JAN 1961	35	3/46	311
6	BALLART Daniel	Driver	1.78 / 5'10"	80 / 176	17 MAR 1973	25	1/1	9
7	PAYA Jorge	Centre forward	1.84 / 6'0"	76 / 167	10 JUL 1963	33	2/9	109
8	MORO Ivan	Centre back	1.90 / 6'2"	87 / 191	25 DEC 1974	22	-	8
9	SANS Jordi	Driver	1.80 / 5'10"	82 / 180	8 MAR 1965	31	2/3	140
10	GOMEZ Salvador	Centre forward	1.94 / 6'4"	93 / 205	11 MAR 1968	28	1/5	94
11	OCA Miguel	Driver	1.87 / 6'1"	83 / 183	15 APR 1970	26	1/17	9
12	SANZ Carlos	Driver	1.95 / 6'4"	82 / 180	25 MAY 1975	21	2/5	11
13	ANDREO Angel	Goalkeeper	1.91 / 6'3"	83 / 183	3 OCT 1972	24	1/0	128
DSQ	PEDREROL Sergi	Driver	1.90 / 6'2"	75 / 165	16 DEC 1969	27	1/1	118
<b>Team Averages</b>			1.87 / 6'1"	83 / 183		26.9		101.3
<b>Head Coach</b>	JANE Juan							
<b>Official</b>	FERNANDEZ DE CUEVAS Santiago							
<b>Official</b>	ROBERT Pere							

**Major Achievements**

<b>Olympic Games:</b>	1992 - Barcelona (ESP)	Silver
<b>World Championships:</b>	1994 - Rome (ITA)	Bronze
<b>World Cup:</b>	1995 - Atlanta, GA (USA)	7 <sup>th</sup>
<b>FINA World League:</b>	1999	1 <sup>st</sup>
	1998	3 <sup>rd</sup>
	1997	2 <sup>nd</sup>

**Olympic Qualification**

2016 Olympic Qualifying Tournament 10 - 14 MAY 2016, Hannover (GER):

Match	Phase
ESP- NED (10 - 5)	1 <sup>st</sup> Round Group B
BRA - ESP (4 - 14)	1 <sup>st</sup> Round Group B
ESP - SLO (13 - 4)	1 <sup>st</sup> Round Group B
ESP - GRE (8 - 8)	2 <sup>nd</sup> Round Group E
ROU - ESP (4 - 8)	2 <sup>nd</sup> Round Group E
ESP - FRA (12 - 5)	2 <sup>nd</sup> Round Group E
ESP - SVK (14 - 5)	Semifinal
RUS - ESP (10 - 7)	Final 1 <sup>st</sup> - 2 <sup>nd</sup>

**General Interest**

A one time Olympic silver medallist at Barcelona ...

**Rio 2016 Results**

<b>Match</b>	<b>Phase</b>	<b>Final Rank</b>
KAZ - ESP (8 - 10)	Preliminary Round - Group A	4 <sup>th</sup>
ESP - SVK (10 - 5)	Preliminary Round - Group A	
ITA - ESP (6 - 7)	Preliminary Round - Group A	
RUS - ESP (10 - 7)	Preliminary Round - Group A	
AUS - ESP (7 - 6)	Preliminary Round - Group A	
ESP - CRO (9 - 8)	Quarterfinal	
RUS - ESP (8 - 7)	Semifinal	
ESP - SRB (3 - 8)	Bronze Medal Match	

**Note:**

Number of international matches played, include only FINA and Continental Competitions matches (friendly matches not included)

**Legend:**

(C)	Captain	DSQ	Disqualified	Int.	International	No.	Number
OG/Goals	Participation and goals scored in Olympic Games						

Player PEDREROL Sergi disqualified due to ...

## N22 - Team Profile

Description	Detailed information on a team and its history with the sport
Source	OC Press Operations and OC Technology (for Rio 2016 results data)
Sort by	For each player: 1 - Cap number or disqualification identification 2 - Family name 3 - Given name; sort disqualified players to the bottom of the list For each official: 1 - Function (as per sample: head coach, official) 2 - Family name 3 - Given name For each major achievement: 1 - Olympic Games, World Championships, World Cup, World League 2 - Year (descending) For each match played (Olympic qualification): 1 - Chronologically For Rio 2016 results data: Chronologically
Page break	None
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: "-" - Personal data protection (C) - Captain DSQ - Disqualified Int. - International No. - Number OG/Goals - Participation and goals scored in Olympic Games  To be displayed at the bottom of the page.
IRM rules	See Appendix C - Rules for Data Formats and Presentation
Comments	Samples: Team profile (regular case) Team profile showing a disqualified player  Team average height is rounded to two decimal places. Team average weight is rounded to the nearest whole number. Team average age and team average of international matches played are rounded to one decimal place.  Teams must have two goalkeepers (cap numbers 1 and 13).  Up to three team officials may be nominated by a team (head coach and up to two officials).  For Major Achievements show only the levels of competitions relevant for that team.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7	<b>Team</b>	--	
7.1	NOC code	M	Standard IOC NOC code
7.2	NOC	M	Standard IOC NOC name
7.3 (n)	For each player	--	
7.3.1	Cap number or disqualification identification	M	Numeric or code - "DSQ"
7.3.2	Family name	M	Text
7.3.3	Given name	M	Text
7.3.4	Captain identification	Mc	Code - "C"
7.3.5	Playing position	M	Text - "Centre back", "Centre forward",

Level	Data Item	M/D	Comments
7.3.6	Height	M	"Driver" or "Goalkeeper"
7.3.7	Weight	M	Height format or "-"
7.3.8	Date of birth	M	Weight format or "-"
7.3.9	Age	M	Date - in the format defined in the OC Look and Feel standard
7.3.10	Participation in Olympic Games / Goals scored	--	Numeric
7.3.10.1	Participation in Olympic Games	M	Numeric or "-" if no participation
7.3.10.2	Olympic Games - goals scored	M	Numeric or blank if no participation
7.3.11	International matches played	M	Numeric or "-" if no match played
7.4	Team averages	--	
7.4.1	Average height	M	Team averages
7.4.2	Average weight	M	Height format
7.4.3	Average age	M	Weight format
7.4.4	Average number of international matches played	M	Numeric (1 decimal place)
7.5 (n)	For each team official	--	Numeric (1 decimal place)
7.5.1	Function	M	Numeric (1 decimal place)
7.5.2	Family name	M	Text - "Head Coach" or "Official"
7.5.3	Given name	M	Text
7.5.4	NOC code of the citizenship	Mc	Text
8	<b>Major achievements</b>	--	Standard IOC NOC code, show only if different than the team
8.1 (n)	For each participation in Olympic Games	--	
8.1.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
8.1.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
8.1.3	NOC code	Mc	Standard IOC NOC code
8.1.4	Rank	Mc	Text. For medallists show "Gold", "Silver", "Bronze".
8.2 (n)	For each participation in FINA World Championships	--	
8.2.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
8.2.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
8.2.3	Country code	Mc	Text
8.2.4	Rank	Mc	Text. For medallists show "Gold", "Silver", "Bronze".
8.3 (n)	For each participation in FINA World Cup	--	
8.3.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
8.3.2	Location	Mc	Text - for USA, Canada and Australia - state code mandatory
8.3.3	Country code	Mc	Text
8.3.4	Rank	Mc	Text
8.4 (n)	For each participation in FINA World League	--	
8.4.1	Year	Mc	Year - in the format defined in the OC Look and Feel standard
8.4.2	Rank	Mc	Text
9	<b>Olympic qualification</b>	--	
9.1	Competition name	M	
9.2	Date	M	Date - in the format defined in the OC Look and Feel standard
9.3	Location	--	
9.3.1	City	M	Text - for USA, Canada and Australia - state code mandatory
9.3.2	NOC code	M	Standard IOC NOC code
9.4 (n)	For each match played	--	
9.4.1	Match	--	
9.4.1.1	Teams	--	
9.4.1.1.1	Home team NOC code	M	Teams
9.4.1.1.2	Visiting team NOC code	M	Standard IOC NOC code

Level	Data Item	M/D	Comments
9.4.1.2	Match result	--	
9.4.1.2.1	Home team score	M	Numeric
9.4.1.2.2	Visiting team score	M	Numeric
9.4.2	Phase name	M	Standard FINA phase name
<b>10</b>	<b>General interest</b>	--	
10.1	Free text	M	Text
<b>11</b>	<b>Rio 2016 results</b>	--	
11.1 (n)	For each match played	--	
11.1.1	Match	--	
11.1.1.1	Teams	--	
11.1.1.1.1	Home team NOC code	M	Standard IOC NOC code
11.1.1.1.2	Visiting team NOC code	M	Standard IOC NOC code
11.1.1.2	Match result	--	
11.1.1.2.1	Home team score	M	Numeric
11.1.1.2.2	Visiting team score	M	Numeric
11.1.2	Phase name	M	Standard FINA phase name
11.2	Final rank	Mc	Text, shown as soon as the final rank of the team is known. For medallists show "Gold", "Silver", "Bronze".
<b>12</b>	<b>Note with static text</b>	M	Text
<b>13 (n)</b>	<b>Note for each predefined text</b>	--	
13.1	Predefined text	--	NOT APPLICABLE
<b>14 (n)</b>	<b>Legend</b>	--	
14.1	Abbreviation	Mc	Code
14.2	Description of abbreviation	Mc	Text
<b>15</b>	<b>Free text</b>	Ma	Text

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# COMPETITION OFFICIALS BIOGRAPHY

## WATER POLO

**As of 29 JUL 2016**

### **Profile**

<b>Name:</b>	FEOFATOV Sergei
<b>Gender:</b>	Male
<b>NOC code:</b>	RUS
<b>Function:</b>	Referee
<b>Date of birth:</b>	27 OCT 1959
<b>Playing/coaching career:</b>	5 years played in Dynamo, Moscow
<b>Number of seasons refereeing international events:</b>	7 seasons
<b>Number of seasons refereeing league events:</b>	9 seasons
<b>Number of participations in Olympic Games:</b>	1
<b>Number of matches refereed in Olympic Games:</b>	3
<b>Number of participations in World Championships:</b>	2
<b>Number of matches refereed in World Championships:</b>	7
<b>Number of participations in World Cup:</b>	1
<b>Number of matches refereed in World Cup:</b>	2
<b>Language(s) spoken:</b>	Russian, English

### **Three of the Most Important Matches Refereed in Career**

1. Spain - Croatia, Gold Medal Match, Olympic Game 1996, Atlanta, GA (USA)
2. ...
3. ...

### **General Interest**

He is married, and has 2 children ...

## COMPETITION OFFICIALS BIOGRAPHY

### WATER POLO

**As of 29 JUL 2016**

**Profile:**

Name:	LONZI Gianni
Gender:	Male
Function:	TWPC Chairman
Language(s) spoken:	Italian, English, Spanish

**General Interest:**

LONZI is the one of two persons who won Olympic medals as a player and a coach....

## N23 - Competition Officials Biography

Description	Biographical information about all competition officials listed in the output C35 - Competition Officials
Source	FINA
Sort by	None
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	Samples: 1. Referee's biography 2. FINA Official's biography  The career information (7.8 to 7.13 and 8) will not be provided for FINA Officials.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7	<b>Profile</b>	--	
7.1	Family name	M	Text
7.2	Given name	M	Text
7.3	Gender	M	Text
7.4	NOC code	Mc	Standard IOC NOC code, for referee only
7.5	Function	M	Text
7.6	Date of birth	Mc	Date - in the format defined in the OC Look and Feel standard, for referee only
7.7	Playing/coaching career	Mc	Text - when, where, what level, for referee only
7.8	Number of seasons refereeing international events	Mc	Numeric, for referee only
7.9	Number of seasons refereeing league(s)	Mc	Numeric, for referee only
7.10	Participating in Olympic Games	--	
7.10.1	Number of participations	Mc	Numeric, for referee only
7.10.2	Number of matches refereed	Mc	Numeric, for referee only
7.11	Participating in World Championships	--	
7.11.1	Number of participations	Mc	Numeric, for referee only
7.11.2	Number of matches refereed	Mc	Numeric, for referee only
7.12	Participating in World Cup	--	
7.12.1	Number of participations	Mc	Numeric, for referee only
7.12.2	Number of matches refereed	Mc	Numeric, for referee only
7.13	Language(s) spoken	M	Text
8	<b>Three of the most important matches refereed in career in his/her opinion</b>	--	
8.1	1 <sup>st</sup> match	Mc	Text, for referee only
8.2	2 <sup>nd</sup> match	Mc	Text, for referee only
8.3	3 <sup>rd</sup> match	Mc	Text, for referee only
9	<b>General interest</b>	--	
9.1	Free text	M	Text
10	<b>Note with static text</b>	--	NOT APPLICABLE
11 (n)	<b>Note for each predefined text</b>	--	
11.1	Predefined text	--	NOT APPLICABLE

Level	Data Item	M/D	Comments
12 (n)	<b>Legend</b>	--	
12.1	Abbreviation	--	NOT APPLICABLE
12.2	Description of abbreviation	--	NOT APPLICABLE
13	<b>Free text</b>	Ma	Text

## NOC PROFILE

**As of 29 JUL 2016**

### **SUI - Switzerland**

#### **NOC Data**

<b>Creation date:</b>	1912
<b>Recognition date:</b>	1912
<b>President:</b>	Mr Joerg SCHILD
<b>Secretary General:</b>	Mr Roger SCHNEGG
<b>IOC Executive Board Member(s):</b>	Dr Rene FASEL (entry in the IOC: 1995)
<b>IOC Member(s):</b>	Mr Denis OSWALD (entry in the IOC: 1991) Mr Joseph S. BLATTER (entry in the IOC: 1999) Mr Gian-Franco KASPER (entry in the IOC: 2000) Mr Patrick BAUMANN (entry in the IOC: 2007)
<b>Website:</b>	<a href="http://www.swissolympic.ch">www.swissolympic.ch</a>
<b>Flag Bearer:</b>	Mr Stanislas WAWRINKA

#### **General Interest**

<b>National anthem:</b>	Schweizer Psalm (Swiss Psalm)
<b>National anthem composers:</b>	Music: Alberich ZWYSSIG Lyrics: Leonhard WIDMER
<b>Year of induction of national anthem:</b>	1981
<b>Year of first Olympic appearance:</b>	1896
<b>Total number of Olympic appearances:</b>	27, including London 2012

#### **Medals won at previous Olympic Games by discipline**

<b>Discipline</b>	<b>Gold</b>	<b>Silver</b>	<b>Bronze</b>	<b>Total</b>
Athletics		6	2	8
Beach Volleyball			1	1
Canoe Sprint		1		1
Cycling Mountain Bike		3	2	5
Cycling Road	2	3	3	8
Cycling Track	1	2	1	4
Equestrian - Dressage	3	6	4	13
Equestrian - Eventing		1	1	2
Equestrian - Jumping	2	3	3	8
Fencing	1	4	3	8
Football		1		1
Gymnastics - Artistic	16	19	13	48
Handball			1	1
Judo	1	1	2	4

<b>Discipline</b>	<b>Gold</b>	<b>Silver</b>	<b>Bronze</b>	<b>Total</b>
Rowing	6	8	9	23
Sailing	1	1	1	3
Shooting	6	6	8	20
Swimming			1	1
Tennis	2	1		3
Triathlon	2		2	4
Weightlifting		2	2	4
Wrestling - Freestyle	4	4	5	13
Wrestling - Greco-Roman			1	1
<b>Total:</b>	<b>47</b>	<b>72</b>	<b>65</b>	<b>184</b>

### Medals won at previous Olympic Games

<b>Games</b>	<b>Gold</b>	<b>Silver</b>	<b>Bronze</b>	<b>Total</b>
London 2012	2	2		4
Beijing 2008	2	1	4	7
Athens 2004	1	1	3	5
Sydney 2000	1	6	2	9
Atlanta 1996	4	3		7
Barcelona 1992	1			1
Seoul 1988		2	2	4
Los Angeles 1984		4	4	8
Moscow 1980	2			2
Montreal 1976	1	1	2	4
Munich 1972		3		3
Mexico 1968		1	4	5
Tokyo 1964	1	2	1	4
Rome 1960		3	3	6
Melbourne 1956			1	1
Helsinki 1952	2	6	6	14
London 1948	5	10	5	20
Berlin 1936	1	9	5	15
Los Angeles 1932		1		1
Amsterdam 1928	7	4	4	15
Paris 1924	7	8	10	25
Antwerp 1920	2	2	7	11
Stockholm 1912				0
London 1908				0
St Louis 1904	1		1	2
Paris 1900	6	1	1	8
Athens 1896	1	2		3
<b>Total:</b>	<b>47</b>	<b>72</b>	<b>65</b>	<b>184</b>

### Highlights

- Switzerland competed at the Athens 1896 Olympic Games and have been ever present since then
- Their first Olympic champion was gymnast Louis ZUTTER in the pommel horse in 1896
- In dressage, Hans MOSER won gold in 1948, Henri CHARMARTIN did likewise in 1964 and Christine STUECKELBERGER was the first Swiss woman to win an Olympic gold medal when she won the dressage in 1976. She competed in six Olympic Games and collected a further three silver medals and a bronze medal.
- Roger FEDERER won gold in the Tennis Men's Doubles with Stanislas WAWRINKA at the Beijing 2008 Olympic Games. He carried his country's flag in both 2004 and 2008.

## N24 - NOC Profile

Description	Key facts for each participating NOC at the Games
Source	OC Press Operations
Sort by	List of the IOC Executive Board Members: 1 - Protocol order List of the IOC Members: 1 - Protocol order This information is available in the Olympic Movement Directory (OMD) and on <a href="http://www.olympic.org">www.olympic.org</a> (section "The Organisation", sub section "IOC Members")
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	NOC data: Include rows for topic "IOC Executive Board Members" "IOC Members" and/or "Website", if applicable. For topic "Total number of Olympic appearances": Up to previous Olympic Games.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	--	NOT APPLICABLE
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7	<b>Subtitle</b>	--	
7.1	NOC code	M	Standard IOC NOC code
7.2	NOC	M	Standard IOC NOC name
8	<b>NOC data</b>	--	See comments above
8.1 (n)	For each topic	--	
8.1.1	Topic information	M	Text
9	<b>General interest</b>	--	
9.1 (n)	For each topic	--	
9.1.1	Topic information	M	Text
10	<b>Medals won at previous Olympic Games by discipline</b>	--	Only list disciplines with at least one medal won
10.1 (n)	For each discipline	--	
10.1.1	Discipline name	M	Standard IOC discipline name
10.1.2	Number of gold medals	M	Numeric or blank if zero
10.1.3	Number of silver medals	M	Numeric or blank if zero
10.1.4	Number of bronze medals	M	Numeric or blank if zero
10.1.5	Total number of medals	M	Numeric
10.2 (n)	For each medal and total column	--	
10.2.1	Number of medals	M	Numeric or blank if zero
11	<b>Medals won at previous Olympic Games</b>	--	
11.1 (n)	For each Games	--	
11.1.1	Host city	M	Text
11.1.2	Year	M	Year - in the format defined in the OC Look and Feel standard
11.1.3	Number of gold medals	M	Numeric or blank if zero
11.1.4	Number of silver medals	M	Numeric or blank if zero
11.1.5	Number of bronze medals	M	Numeric or blank if zero
11.1.6	Total number of medals	M	Numeric
11.2 (n)	For each medal and total column	--	
11.2.1	Number of medals	M	Numeric or blank if zero

Level	Data Item	M/D	Comments
<b>12</b>	<b>Highlights</b>	--	
12.1	Free text	M	Text - see sample as guideline
<b>13</b>	<b>Note with static text</b>	--	NOT APPLICABLE
<b>14 (n)</b>	<b>Note for each predefined text</b>	--	
14.1	Predefined text	--	NOT APPLICABLE
<b>15 (n)</b>	<b>Legend</b>	--	
15.1	Abbreviation	--	NOT APPLICABLE
15.2	Description of abbreviation	--	NOT APPLICABLE
<b>16</b>	<b>Free text</b>	Ma	Text

# HEAD TO HEAD

## WATER POLO

### WOMEN

**As of 29 JUL 2016**

#### ITA - Italy

##### **AUS - Australia (W 6 - T 0 - L 10)**

8-10	2012 London (GBR), Olympic Games
14-12	2011 Shanghai (CHN), World Championships
8-12	2007 Melbourne, VIC (AUS), World Championships
7-10	2006 Tianjin (CHN), World Cup
5-7	2006 Tianjin (CHN), World Cup
9-10	2005 Montreal, QC (CAN), World Championships
5-6	2004 Athens (GRE), Olympic Games
10-9	2002 Perth, WA (AUS), World Cup
4-1	2001 Fukuoka (JPN), World Championships
10-9	1998 Perth, WA (AUS), World Championships
5-8	1997 Nancy (FRA), World Cup
4-6	1997 Nancy (FRA), World Cup
6-7	1995 Sydney, NSW (AUS), World Cup
10-8	1994 Rome (ITA), World Championships
8-4	1993 Catania (ITA) World Cup
6-9	1991 Long Beach, CA (USA) World Cup

##### **BRA - Brazil**

No major international competition matches

##### **CHN - China (W 4 - T 0 - L 1)**

10-9	2011 Shanghai (CHN), World Championships
9-5	2009 Rome (ITA), World Championships
11-10	2009 Rome (ITA), World Championships
7-10	2008 Beijing (CHN), Olympic Games
10-9	2008 Beijing (CHN), Olympic Games

##### **ESP - Spain (W 3 - T 0 - L 0)**

9-6	2005 Montreal, QC (CAN), World Championships
8-7	2003 Barcelona (ESP), World Championships
10-3	1998 Perth, WA (AUS), World Championships

##### **HUN - Hungary (W 4 - T 3 - L 5)**

5-8	2009 Rome (ITA), World Championships
8-8	2007 Melbourne, VIC (AUS), World Championships
8-7	2006 Tianjin (CHN), World Cup
8-5	2004 Athens (GRE), Olympic Games
10-11	2003 Barcelona (ESP), World Championships
6-7	2002 Perth, WA (AUS), World Cup
7-3	2001 Fukuoka (JPN), World Championships
6-5	1999 Winnipeg, MB (CAN) World Cup
1-1	1999 Winnipeg, MB (CAN) World Cup
10-11	1998 Perth, WA (AUS), World Championships
5-7	1994 Rome (ITA), World Championships
8-8	1989 Eindhoven (NED) World Cup

##### **RUS - Russian Fed. (W 2 - T 1 - L 5)**

4-7	2012 London (GBR), Olympic Games
7-8	2011 Shanghai (CHN), World Championships
9-8	2008 Beijing (CHN), Olympic Games
5-7	2005 Montreal, QC (CAN), World Championships
10-8	2002 Perth, WA (AUS), World Cup

6-13	2001 Fukuoka (JPN), World Championships
5-5	1999 Winnipeg, MB (CAN) World Cup
3-11	1997 Nancy (FRA), World Cup

**USA - United States (W 6 - T 3 - L 1)**

9-9	2008 Beijing (CHN), Olympic Games
12-11	2006 Tianjin (CHN), World Cup
6-5	2004 Athens (GRE), Olympic Games
6-8	2003 Barcelona (ESP), World Championships
8-6	2001 Fukuoka (JPN), World Championships
8-8	2001 Fukuoka (JPN), World Championships
8-3	1995 Sydney, NSW (AUS), World Cup
14-9	1994 Rome (ITA), World Championships
7-7	1994 Rome (ITA), World Championships
8-6	1993 Catania (ITA), World Cup

**Total record against above teams (W 25 - T 7 - L 22)**

**Note:**

Major international competitions include Olympic Games, World Championships and World Cup

**Legend:**

<b>L</b>	Losses	<b>T</b>	Ties	<b>W</b>	Wins
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## N62 - Head to Head

Description	Results from previous competitions of a team against all other teams competing at these Games. Includes all results from Olympic Games, World Championships and World Cups.
Source	IOC and FINA archives
Sort by	Results against other team competing in current event (Olympic tournament): 1 - Opponent team NOC code For each match played: 1 - Reverse chronologically (the most recent first)
Page break	None
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: L - Losses T - Ties W - Wins  To be displayed at the bottom of the page.
IRM rules	None
Comments	List should be dynamically updated during competition. The records are dynamic, updated after each match during the Olympic Games.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7	<b>Team</b>	--	
7.1	Team NOC code	M	Standard IOC NOC code
7.2	Team NOC	M	Standard IOC NOC name
7.3 (n)	Results from previous competitions against all other teams competing at these Games	--	If there are no major international competition matches against the team competing at these Games, show text "No major international competition matches" in the row after opponent team name (NOC code and NOC)
7.3.1	Opponent team	--	
7.3.1.1	Opponent team NOC code	M	Standard IOC NOC code
7.3.1.2	Opponent team NOC	M	Standard IOC NOC name
7.3.2	Number of matches won	M	Numeric or blank if no major international competition matches
7.3.3	Number of matches tied	M	Numeric or blank if no major international competition matches
7.3.4	Number of matches lost	M	Numeric or blank if no major international competition matches
7.3.5 (n)	For each match played	--	
7.3.5.1	Match result	--	
7.3.5.1.1	Team score	M	Numeric
7.3.5.1.2	Opponent team score	M	Numeric
7.3.5.2	Competition	--	
7.3.5.2.1	Year of competition	M	Year - in the format defined in the OC Look and Feel standard
7.3.5.2.2	Location	M	Text - for USA, Canada and Australia - state code mandatory
7.3.5.2.3	Competition name	M	Text

<b>Level</b>	<b>Data Item</b>	<b>M/D</b>	<b>Comments</b>
7.4	Total record against above teams	--	
7.4.1	Number of matches won	M	Numeric
7.4.2	Number of matches tied	M	Numeric
7.4.3	Number of matches lost	M	Numeric
<b>8</b>	<b>Note with static text</b>	<b>M</b>	<b>Text</b>
<b>9 (n)</b>	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
<b>10 (n)</b>	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
<b>11</b>	<b>Free text</b>	<b>Ma</b>	<b>Text</b>

## HISTORY WATER POLO

### Origin of Water Polo

Water polo was one of the first team events at the modern Olympic Games, being introduced in Paris in 1900. The game was created by the London Swimming Club in 1870 and soon found support in Europe. The concept was to develop a "football-like game in water" - a sporting comparison that still remains relevant today.

Given the degree of difficulty of their game, water polo players are considered among the best conditioned athletes in the sporting arena. Ideally, players are tall with long reach. Many players start their career as competitive swimmers.

### Water Polo Today

The founding of the international swimming federation in 1908 was a pragmatic response to the increase in international sporting events crowned by the Olympic Games. At the first modern Olympics in 1896, three swimming contests were held. However, no universally-accepted rules, regulations or definitions governed the swimming events.

The Olympic Games competitions prior to FINA had included a variety of unusual events such as underwater swimming (1900), 200m obstacle swimming (1900), plunge for distance (1904) and springboard diving 4m, 8m, 12m (1906). Prior to the 1908 London Olympics, where a 100m pool was used, the ocean (1896 and 1906), the River Seine (1900), and a little lake in St. Louis, USA (1904), had been used as Olympic sites.

In order to unify the rules and create a forum for international meetings, the leaders of eight attending countries (Germany, Belgium, Denmark, Finland, France, Great Britain, Hungary and Sweden) met on 19 July, 1908, at the Manchester Hotel, London on the occasion of the Games of the IV Olympiad, and resolved to form a world-wide swimming association.

Priority decisions or goals were clear: to standardise the rules for swimming, diving and water polo; to obtain control of world records and maintain an up-to-date list of these records; and finally, to ensure the direction of Olympic Games competitions for swimming, diving and water polo.

### Water Polo at the Olympic Games

The first Olympic water polo gold medal was won by Great Britain in Paris in 1900. European countries such as Hungary have since dominated this sport at the international level. Between 1932 and 1956, Hungary won five of the seven Olympic gold medals awarded. The USA is the only non-European team to have won gold.

Women's water polo made its Olympic Games debut in Sydney in 2000 after the IOC agreed to admit women in 1997. The host nation ensured the success and high profile of the tournament with victory over the United States in the final with Russian Federation beating the Netherlands for the bronze medal. Capacity crowds greeted the women for every match and created a world record for water polo matches with up to 18,000 people watching the medal play-offs.

### Water Polo in Brazil

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**Note:**

Information provided by FINA. For further information please consult: [www.fina.org](http://www.fina.org)

## N86A - Facts and Figures - History

Description	Interesting facts about the history of Water Polo
Source	FINA and OC Competition Management
Sort by	None
Page break	None
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	This is a free text output (see sample as guideline)

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (n)	<b>For each subtitle</b>	--	
7.1	Subtitle	Mc	Text - if required
7.2	Text	M	Text
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

# FINA - FEDERATION FACTS

## WATER POLO

**As of 23 JUN 2016**

<b>Fédération Internationale de Natation (FINA)</b>
---

<b>Postal address:</b>	Avenue de l'Avant - Poste 4 1005 Lausanne Switzerland
<b>Telephone:</b>	+41 32 310 4710
<b>Fax:</b>	+41 32 310 4710
<b>Website:</b>	<a href="http://www.fina.org">http://www.fina.org</a>

FINA Officials	Name	NOC	Since
<b>President</b>	MAGLIONE Julio C. Dr	Uruguay	2009
<b>Honorary Secretary</b>	BARELLI Paolo	Italy	
<b>Honorary Treasurer</b>	PANIANGVAIT Pipat	Thailand	
<b>Vice Presidents</b>	RAMSAMY Sam NEUBURGER Dale AL MUSALLAM Husain GYARFAS Tamas MILLER Dennis	South Africa United States Kuwait Hungary Fiji	1996 2004
<b>Bureau Members</b>	CARPENA Fernando CLARKE Errol DIATHESOPOULOS Dimitris DIOP Mohamed Dr DUNN Matthew EKUMBO Ben KRYUKOV Andrey MARTINEZ Eugenio MENA CAMPOS Jesus MOUNTJOY Margo Dr NUNES FILHO Coaracy RUKARE Donald SALNIKOV Vladimir SANO Kazuo van HEIJNINGEN Erik ZHANG Qiuping	Spain Barbados Greece Senegal Australia Kenya Kazakhstan Cuba Mexico Canada Brazil Uganda Russian Federation Japan Netherlands China	
<b>Honorary Life President</b>	Mustapha LARFAOUI	Algeria	
<b>Honorary Members</b>	ALESHIN Gennady BLANCO Rafael CONSOLO Bartolo GODFREY Eldon C. KRUCHTEN Nory LUYCE Francis	Russian Federation Spain Switzerland Canada Luxembourg France	

MARTINEZ Guillermo	Cuba		
THOMAS Chief Olatokunbo	Nigeria		
WERNER Gunnar	Sweden		
<b>Executive Director</b>	MARCULESCU Cornel	Switzerland	1990

**FINA Media Officer**

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(address as above)

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Fax: + 39 045 577 549  
Email: mondonuoto@virgilio.it

**Note:**

For further information please consult: [www.fina.org](http://www.fina.org)

## N86B - Facts and Figures - FINA - Federation Facts

Description	Interesting data about FINA
Source	FINA
Sort by	None
Page break	None
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	This is a free text output (see sample as guideline)

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7 (n)	<b>For each subtitle</b>	--	
7.1	Subtitle	Mc	Text - if required
7.2	Text	M	Text
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

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## QUALIFICATION CRITERIA WATER POLO

### A. Events

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### B. Quota

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### C. Athlete Eligibility

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### D. Qualification System

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### E. Confirmation process for quota places

...

### F. Reallocation of unused quota places

...

### G. Qualification timeline

...

Information to be extracted from the IOC-FINA Qualification Systems document for Rio 2016.

**Note:**

For further information please consult: [www.fina.org](http://www.fina.org)

## N86C - Facts and Figures - Qualification Criteria

Description	Facts about FINA qualification criteria
Source	FINA
Sort by	None
Page break	None
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	This is a free text output (see sample as guideline)

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (n)	<b>For each subtitle</b>	--	
7.1	Subtitle	Mc	Text - if required
7.2	Text	M	Text
8	<b>Note with static text</b>	M	Text
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

## FACILITY DESCRIPTION WATER POLO

<b>Facility name:</b>	Aquatics Centre
<b>Location:</b>	London
<b>Address:</b>	...
<b>History:</b>	...
<b>Distance from:</b>	Olympic Village - 12km (approx. 20 minutes by bus) MPC - 13km (approx. 24 minutes by bus - exit at the Convention Centre Station) IBC - 14km (approx. 28 minutes by bus - exit at the same station)
<b>How to get there:</b>	...
<b>Other sports at this venue:</b>	Swimming, Diving
<b>Construction area:</b>	...
<b>Spectator capacity:</b>	10,000
<b>Air conditioning:</b>	...
<b>Lighting levels:</b>	1500 lux / 3200 degrees Kelvin
<b>Generic facilities available at the competition venue:</b>	...
<b>General information:</b>	...
<b>Post Games use:</b>	...
<b>Altitude:</b>	16m

## N86D - Facts and Figures - Facility Description

Description	Interesting facts about the Water Polo venue facility
Source	OC Press Operations
Sort by	None
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	This is a free text output (see sample as guideline)

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (n)	<b>For each subtitle</b>	--	
7.1	Subtitle	Mc	Text - if required
7.2	Text	M	Text
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

## MEDIA INFORMATION WATER POLO

### **Facilities**

There are approximately 350 places for news media to stand in and around the finish area with the mixed zone for players and journalists to meet nearby. Special tickets are not expected to be required for admission to this venue.

A venue sub-centre and formal interview room are located 150 meters from the field of play.

### **Interviews**

Journalists may meet players in the mixed zone as the players exit the competition area. Formal interviews will be held at least after the medals are awarded and possibly more often in co-operation with specific players after each competition session.

### **Photographer positions**

Photographers may shoot from designated positions listed in the XXXI Olympic Summer Games Media Guide. In addition photographers may stop briefly to take pictures from any public area so long as they are not blocking the view of any spectator. Special positions may be arranged in co-operation with the venue press chief.

### **Sub-Centre**

A full-service sub-centre supporting journalists covering water polo is available in the Day Lodge with complete results and information services television monitors working positions telephones and food service. A total of 180 working positions are offered with 90 charge-a-call telephones available. The sub-centre telephone number is (801) 123-4567. The sub-centre fax number is (801) 456-7890.

Times of the sub-centre are 8:00 to 24:00 daily from 3 August through to 21 August.

Transportation to the sub-centre will be provided according to the schedule in the Media Guide.

### **Venue Press Manager**

The venue Press Manager is David Smith assisted by Alan Moore (press stands) Mark Hughes (information services) Chris Bates (photographers) and Peter Jones (sub-centre). Please call (801) 234-5678 to reach the sub-centre Help Desk.

### **FINA Media Officer**

FINA office located in southeast corner of sub-press centre, telephone (801) 234-5679

## N86E - Facts and Figures - Media Information

Description	Useful information for the media
Source	OC Press Operations
Sort by	None
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	This is a free text output (see sample as guideline)

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (n)	<b>For each subtitle</b>	--	
7.1	Subtitle	Mc	Text - if required
7.2	Text	M	Text
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	--	NOT APPLICABLE
10.2	Description of abbreviation	--	NOT APPLICABLE
11	<b>Free text</b>	Ma	Text

## BIRTHDAYS DURING THE GAMES

### WATER POLO

Date	Name	NOC Code	Gender	Year of Birth
SAT 13 AUG	KOZLOV Nikolai	RUS	M	1972
MON 15 AUG	CHATZIS Thomas	GRE	M	1972
	KLINGENBERG Dirk	GER	M	1969
FRI 19 AUG	ZIMMERMANN Ana	USA	F	1975
	KUNA Peter	HUN	M	1965

**Legend:**

F Female

M Male

## N86F - Facts and Figures - Birthdays during the Games

Description	List of athletes who celebrate a birthday during the Games
Source	OC Technology
Sort by	1 - Date 2 - Gender (female first) 3 - Family name 4 - Given name
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	Use the following description for abbreviations which appear in the output: F - Female M - Male  To be displayed at the bottom of the last page.
IRM rules	None
Comments	The data for this output is generated by the OC Technology system.  Each date should be separated by a blank line.

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7 (n)	<b>For each date an athlete celebrates a birthday during the Games</b>	--	
7.1	Date	M	Date - in the format defined in the OC Look and Feel standard
7.2 (n)	For each athlete	--	
7.2.1	Family name	M	Text
7.2.2	Given name	M	Text
7.2.3	NOC code	M	Standard IOC NOC code
7.2.4	Gender	--	Code - "F" or "M"
7.2.5	Year of birth	M	Numeric
8	<b>Note with static text</b>	--	NOT APPLICABLE
9 (n)	<b>Note for each predefined text</b>	--	
9.1	Predefined text	--	NOT APPLICABLE
10 (n)	<b>Legend</b>	--	
10.1	Abbreviation	Mc	Code
10.2	Description of abbreviation	Mc	Text
11	<b>Free text</b>	Ma	Text

**FLASH QUOTES**  
**WATER POLO**  
**MEN**  
**BRONZE MEDAL MATCH**

News Item: 1119

Hungary (HUN) - Italy (ITA)

**RUDIC Ratko (ITA) - Coach**

***Feeling about the win:***

"You know we are the only team to have won every game in regulation time, not including yesterday's game. Yesterday's loss to Croatia was a game that we were winning until tie. I am very satisfied with this win today. We have confirmed today that we are a strong team with high quality and character. We can win in the tough moments. This is characteristic of a strong team. I am also satisfied because my team is young and they played at very high level."

***Regarding the penalty shot at the end of game:***

"I did not agree with this call because the referees had whistled the end of the game. We could have protested. But for me, there is more satisfaction in winning under such difficult circumstances".

***Difference between winning bronze medal versus gold medal:***

"There is no difference an Olympic medal is an Olympic medal, that is the best victory."

**CALCATERA Roberto (ITA) - Player**

"Both teams were saddened by their losses yesterday. It was not really a nice game. It was a game played solely with the heart, not using tricks. The person who won today was the person who was able to overcome yesterday's loss."

**SILIPO Carlos (ITA) - Player**

"This is the hardest game I've played in. It was as enjoyable as winning the gold medal would have been. I am happy because the team won. I could score three or four or zero goals, but that doesn't matter. What matters is the team."

***On the four-metre penalty with 0.2 seconds remaining:***

"Those are things that happen. In sport you have to expect everything. RUDIC (ITA) told us to remain concentrated after the penalty. He said he'd never seen a call like that, so we had to keep our cool."

**HORKAI Gyorgi (HUN) - Coach**

"Everyone agrees that the refereeing was horrible in the game. How can you have a Yugoslavian referee work a game where one of the coaches is the ex coach of Yugoslavian National Team (RUDIC Ratko (ITA)). We played well after yesterday's disappointing loss. We were better today, but you can't beat two referees. I'm happy with how the team played today. We overcame a lot of adversity."

**KASAS Tamas (HUN) - Player**

***Feelings on the game:***

"I feel badly. It is big mistake to lose from 13-9 lead. It would not have been so bad if it hadn't happened in the second half. I don't know what happened. We lost our concentration. We had our chance to come back when we had the penalty shot. It should have given us mental inspiration. We felt very tired and we had many faults in the end."

***On Italy's ability to seal the victory:***

"They are a team that can concentrate. But last year at the World Cup (Atlanta, 1995) it was the same for us. We were leading 9-6 and Italy came back to tie 9-9. That time we were the ones to stand up and win the game."

Issued by                   Olympic News Service  
 Time:                      19:10  
 Date:                      21 AUG 2016

## N87A - Flash Quotes

Description	Text of short (flash) interviews
Source	OC Press Operations
Sort by	None
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	Mc	Standard FINA event name - if needed
4	<b>Phase &amp; event unit (H4)</b>	Ma	Standard FINA phase and/or event unit name - if applicable
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8 (n)	<b>For each interview</b>	--	
8.1	Subtitle	Ma	Text
8.2	Subheading	M	Text - family name, given name, NOC code, function
8.3	Interview text	M	Text
9	<b>Issued by</b>	M	Text
10	<b>Time</b>	M	Time - in the format defined in the OC Look and Feel standard
11	<b>Date</b>	M	Date - in the format defined in the OC Look and Feel standard
12	<b>Note with static text</b>	--	NOT APPLICABLE
13 (n)	<b>Note for each predefined text</b>	--	
13.1	Predefined text	--	NOT APPLICABLE
14 (n)	<b>Legend</b>	--	
14.1	Abbreviation	--	NOT APPLICABLE
14.2	Description of abbreviation	--	NOT APPLICABLE
15	<b>Free text</b>	Ma	Text

## QUOTES OF THE DAY

News Item: 117

### A selection of the best quotes from the Rio 2016 Games on Tuesday 16 August 2016

"You can meet a champion on every corner."

*Givenname FAMILYNAME (NOC) on the sights in the Olympic Village*

"Of course, it is an amazing feeling to represent your country and I hope there will be many more occasions to come, because I really love the sound of our national anthem."

*Gold medallist Givenname FAMILYNAME (NOC) on her latest victory*

"There are a lot of countries here. I don't even know where half of them are on the map."

*The diversity of the Olympic Games amazes Givenname FAMILYNAME (NOC)*

"It's our lucky talisman. In 2010 we won the World Championships wearing these bandanas. Have we washed them since? Yes."

*Red bandanas with white palm tree motifs are more than a fashion statement for Givenname FAMILYNAME (NOC) and his partner Givenname FAMILYNAME (NOC)*

"I did not yet have this colour. I only had three golds and five silvers, so my collection is complete now."

*Givenname FAMILYNAME (NOC) completed the set by taking bronze at these Games*

"I did not concentrate on my opponent. I only concentrated on my coach."

*Givenname FAMILYNAME (NOC) admits taking his eye off opponent Givenname FAMILYNAME (NOC) and this may have been one reason that he lost*

"I was tapped on the leg and then I felt myself landing on my shoulder. I cannot really remember what happened. My heart is broken into a thousand pieces."

*Givenname FAMILYNAME (NOC) tells of his despair after the collision with Givenname FAMILYNAME (NOC)*

Issued by                   Olympic News Service  
Time:                      23:10  
Date:                      16 AUG 2016

## N87B - Quotes of the Day

Description	A selection of the best quotes of each day of the Games
Source	OC Press Operations
Sort by	None
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	--	NOT APPLICABLE
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8	<b>Subtitle</b>	M	Text
9 (n)	<b>For each quote</b>	--	
9.1	Interview text	M	Text
9.2	Information about interviewed person	M	Text
10	<b>Issued by</b>	M	Text
11	<b>Time</b>	M	Time - in the format defined in the OC Look and Feel standard
12	<b>Date</b>	M	Date - in the format defined in the OC Look and Feel standard
13	<b>Note with static text</b>	--	NOT APPLICABLE
14 (n)	<b>Note for each predefined text</b>	--	
14.1	Predefined text	--	NOT APPLICABLE
15 (n)	<b>Legend</b>	--	
15.1	Abbreviation	--	NOT APPLICABLE
15.2	Description of abbreviation	--	NOT APPLICABLE
16	<b>Free text</b>	Ma	Text

**PRESS CONFERENCE HIGHLIGHTS  
WATER POLO  
WOMEN  
GOLD MEDAL MATCH**

**News Item: 1103**

**Australia (AUS) - United States (USA)**

**GORGONYI Istvan (USA) - Coach**

***On the game:***

"Two great teams played against each other tonight. It was a big tactical battle, that was the reason for the low scoring. The 17,000 strong crowd put pressure on the girls too. But I think it was a great tactical battle."

**O'TOOLE Maureen (USA) - Player (team captain)**

***On the game:***

"I think the game was incredible, it was a great game, hard-fought. The crowd was great, it was really fun and it shows where women's water polo is at right now."

***On her impending retirement:***

"I'm going to look back on this as an incredibly great experience."

**HIGGINS Yvette (AUS) - Player (winning goal scorer)**

***On the goal:***

"I was trying to tell Simone HANKIN to hurry up and give me the ball because I knew I was outside seven metres and we only had a second left so I knew 1 had to shoot."

***On winning the game:***

"It will hit me later. I am kind of excited. I didn't realise we had won until I saw everyone else celebrating so I did too."

***On the crowd:***

"The crowd was unbelievable. It was so big and we were just loving it. It was great to have the crowd support behind us."

**BAKER Guy (USA) - Coach**

***On whether he agreed with the decision to allow Australia's final goal:***

"That was their decision. I might look back at it later, but I agree with it. I admire Australia's composure with 13 seconds to go. They were great to get that goal."

***On Bernice ORWIG's performance:***

"Bernice was fantastic in the goal - she made a number of saves, which kept us in the game."

**WEEKES Lis (AUS) - Player (goalkeeper)**

***On winning gold in women's water polo debut:***

"It was a fantastic start for women's water polo in Olympic history. I am glad to be part of it and hopefully every young girl will want to play water polo."

Issued by: Olympic News Service

Time: 19:52

Date: 18 AUG 2016

## N88 - Press Conference Highlights

Description	Text of significant questions and answers from the press conference edited by Press Operations
Source	OC Press Operations
Sort by	None
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	Mc	Standard FINA event name - if needed
4	<b>Phase &amp; event unit (H4)</b>	Ma	Standard FINA phase and/or event unit - if applicable
5	<b>Venue - date - start time - end time (H5)</b>	--	NOT APPLICABLE
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8 (n)	<b>For each interview</b>	--	
8.1	Subtitle	Ma	Text
8.2	Subheading	M	Text - family name, given name, NOC code, function
8.3	Interview text	M	Text
9	<b>Issued by</b>	M	Text
10	<b>Time</b>	M	Time - in the format defined in the OC Look and Feel standard
11	<b>Date</b>	M	Date - in the format defined in the OC Look and Feel standard
12	<b>Note with static text</b>	--	NOT APPLICABLE
13 (n)	<b>Note for each predefined text</b>	--	
13.1	Predefined text	--	NOT APPLICABLE
14 (n)	<b>Legend</b>	--	
14.1	Abbreviation	--	NOT APPLICABLE
14.2	Description of abbreviation	--	NOT APPLICABLE
15	<b>Free text</b>	Ma	Text

## SPORT PREVIEW

### WATER POLO

#### News Item: 7

- Hungary are the favourites to win a third consecutive Olympic Men's Water Polo Gold medal at the Aquatics Centre on 12 August.
- Three days earlier the United States of America could complete a full set of medals by claiming Gold to go with their Sydney 2000 Olympic Games Silver and Athens 2004 Bronze in what will be only the third Women's Water Polo Olympic competition.
- While Hungary will be attempting to add a ninth Olympic Games Gold to a collection that totals 14 medals with three Silver and three Bronze, three other challengers have already made their intentions clear.
- Croatia are the current world No. 1, having won the Melbourne 2007 FINA World Championship title after a close duel with Hungary.
- Montenegro, a nation for less than two years, beat triple world league champions Serbia in extra time at the Malaga 2008 European Championships in July and could be considered a favourite for the crown.
- Serbia and Montenegro played together as a combined country (SCG) to claim the Budapest 2006 FINA World Cup and their rivalry will be keenly watched.
- Spain's third placing at Melbourne 2007 gives them the world No. 3 ranking.
- Add to the list Greece (fourth at the Athens 2004 Olympic Games), Italy, Germany, the new-look United States of America and Southern Hemisphere upstarts Australia and a close competition is expected.
- Rounding out the 12-team draw are Canada, who have qualified for the Olympics for the first time despite being host in 1976 and receiving a late invitation in 1980, along with host nation People's Republic of China.
- Group A contains Montenegro, Hungary, Spain, Australia, Greece and Canada.
- Group B has Serbia, Croatia, USA, Germany, Italy and People's Republic of China.
- In the shorter, Women's competition over six playing days, the world's eight best teams will produce some exciting play.
- The Russian Federation are the team of the moment, having beaten USA in the Tenerife 2008 FINA World League Super Finals Gold-medal match in June.
- USA are the world No. 1, having had a stellar year in 2007, winning Gold at the World Championships, World League and Rio de Janeiro 2007 Pan-American Games.
- Reigning FINA World Cup champions Australia are also looking to regain Olympic glory following the inaugural crown at Sydney 2000.
- Australia finished second to the USA in last year's world championships and world league and lost to the USA in the 2008 FINA World League Super Finals semifinals.
- Italy, the 2004 Olympic champions, 2004 runners-up Greece, 2005 world champions Hungary, European qualifiers the Netherlands and hosts People's Republic of China complete the mix.
- The People's Republic of China have rocketed up the world rankings with wins over Russian Federation, Italy and Greece in the past two months, which show just what they can achieve.
- The Russian Federation and the USA head Group A alongside Italy and People's Republic of China.
- Group B is topped by Australia and the Netherlands, together with Greece and Hungary.
- The competition begins on Sunday, 29 July, at Aquatics Centre.

Issued by: Olympic News Service  
 Time: 16:30  
 Date: 29 JUL 2016

**DAILY PREVIEW**  
**WATER POLO**  
**WOMEN**  
**PRELIMINARY ROUND**  
**MON 8 AUG**

News Item: 24

**Match 1 at 9:30, Group A, KAZ - AUS**

- Netherlands, one of the medal favourites, is hoping to start the London 2012 Olympic Games well and create history with the first women's victory, although an improving Kazakhstan side will be looking for an upset.
- Playing in front of what is expected to be a world-record water polo crowd of more than 17,000, Australia will be looking at scoring aces Bridgette GUSTERSON, Simone HANKIN and Yvette HIGGINS to lift it to the gold medal.
- If Australia wins the title it will have the record of having won the inaugural women's World Swimming Championship title (Madrid, 1986) and the first Olympic crown.

**Match 2 at 11:00, Group B, CAN - RUS**

- Canada ...
- ...
- ...

**Match 3 at 16:30, Group A, NED - USA**

- de BRUIJN Danielle (NED), one of the world's leading players and goal shooters, will head the Netherlands assault before a sell-out crowd
- The United States will rely on veteran Maureen O'TOOLE, goalkeeper Bernice ORWIG and leading scorer Coralie SIMMONS and coach Guy BAKER hoping his team will redress the long record between the two countries.
- The two battled to a draw at last year's World Cup while Netherlands beat the USA by a goal in the Thetis Cup final in Greece earlier this year. In July, the USA narrowly beat Netherlands en route to the Holiday Cup in California.

**Match 4 at 18:00, Group B, GER - HUN**

- Germany ...
- ...
- ...

Issued by: Olympic News Service  
Time: 19:03  
Date: 7 AUG 2016

**DAILY PREVIEW**  
**WATER POLO**  
**WOMEN**  
**PRELIMINARY ROUND**  
**FRI 12 AUG**

News Item: 117

**Who will progress from Group A - last matches: NED - CAN, ITA - AUS**

<b>Group A</b>	<b>Italy win</b>	<b>Tie</b>	<b>Australia win</b>
<b>Netherlands win</b>	Netherlands Italy	Netherlands Canada	Netherlands Canada
<b>Tie</b>	Canada Netherlands	Canada Netherlands	Canada Netherlands
<b>Canada win</b>	Canada Italy	Canada Netherlands	Canada Netherlands

**Who will progress from Group B - last matches: KAZ - ESP, CRO - ARG**

<b>Group B</b>	<b>Croatia win</b>	<b>Tie</b>	<b>Argentina win</b>
<b>Kazakhstan win</b>	Croatia Kazakhstan	Argentina Spain	Argentina Kazakhstan
<b>Tie</b>	Croatia Spain	Spain Argentina	Argentina Spain
<b>Spain win</b>	Spain Croatia	Spain Argentina	Spain Argentina

Issued by: Olympic News Service  
Time: 12:37  
Date: 11 AUG 2016

**DAILY PREVIEW**  
**WATER POLO**  
**MEN**  
**PRELIMINARY ROUND**  
**SAT 13 AUG**

News Item: 124

The Russian Federation and Spain have already qualified for the quarterfinals (the result of the match RUS - ESP will decide the winner of group and will not have any influence on 3<sup>rd</sup> and 4<sup>th</sup> place in the group). The other two teams who will progress to the quarterfinals from Group A depend on the results of the last matches: HUN - SRB, NED - GER

Group A	Netherlands win (NED - GER)	Tie (NED - GER)	Germany win (NED - GER)
<b>Hungary win (HUN - SRB)</b>	Hungary Serbia	Hungary Germany	Hungary Germany
<b>Tie (HUN - SRB)</b>	Hungary Serbia	Hungary Serbia	Germany Serbia
<b>Serbia win (HUN - SRB)</b>	Hungary Serbia	Serbia Germany	Serbia Germany

Who will progress to the quarterfinals from Group B - last matches: ROU - CRO, ITA - GRE, USA - UKR

**ROU - CRO: Romania win**

Group B	Italy win (ITA - GRE)	Tie (ITA - GRE)	Greece win (ITA - GRE)
<b>United States of America win (USA - UKR)</b>	Italy Romania United States of America Croatia	Romania United States of America Italy Greece	Romania United States of America Greece Italy
<b>Tie (USA - UKR)</b>	Italy Romania United States of America Croatia	Romania United States of America Greece Italy	Romania Greece United States of America Italy
<b>Ukraine win (USA - UKR)</b>	Italy Romania Croatia Greece	Romania Greece Italy Ukraine	Romania Greece Italy Croatia

**ROU - CRO: Tie**

Group B	Italy win (ITA - GRE)	Tie (ITA - GRE)	Greece win (ITA - GRE)
<b>United States of America win (USA - UKR)</b>	Italy United States of America Romania Croatia	United States of America Italy Greece Croatia	United States of America Greece Romania Croatia
<b>Tie (USA - UKR)</b>	Italy Romania United States of America Croatia	Italy Croatia Romania Greece	Greece Romania United States of America Croatia
<b>Ukraine win (USA - UKR)</b>	Italy Romania Croatia Greece	Romania Greece Italy Croatia	Greece Romania Croatia Italy

**ROU - CRO: Croatia win**

<b>Group B</b>	<b>Italy win (ITA - GRE)</b>	<b>Tie (ITA - GRE)</b>	<b>Greece win (ITA - GRE)</b>
<b>United States of America win (USA - UKR)</b>	Italy United States of America Croatia Romania	United States of America Croatia Italy Greece	United States of America Greece Croatia Italy
<b>Tie (USA - UKR)</b>	Italy Croatia United States of America Romania	Croatia United States of America Greece Italy	Greece Croatia United States of America Italy
<b>Ukraine win (USA - UKR)</b>	Italy Croatia Romania Greece	Croatia Greece Italy Romania	Greece Croatia Italy Romania

Issued by: Olympic News Service

Time: 12:30

Date: 12 AUG 2016

**MATCH REVIEW  
WATER POLO  
WOMEN  
PRELIMINARY ROUND - GROUP A - MATCH 1**

**News Item: 35**

**Kazakhstan (KAZ) 2 - Australia (AUS) 9**

- Australia defeated Kazakhstan 9-2 in the first ever Olympic Games Women's Water Polo match. Australia dominated for the majority of the game for a convincing victory.
- Kazakhstan's Olga LECHSHUK scored the opening goal of the match early in the first quarter. Australia replied quickly, Yvette HIGGINS scoring on player advantage. A penalty shot by Australian captain Bridgette GUSTERSON gave the home team a 2-1 lead at quarter-time.
- After two unsuccessful shots for goal by the Australians, GUSTERSON converted once again for a 3-1 lead. Natalya GALKINA (KAZ) pulled her team to within 3-2, but HIGGINS (AUS) scored again shortly before half-time to give Australia a 4-2 lead.
- The third quarter saw a very physical battle between the two teams, with only one goal scored in the term by Melissa MILLS (AUS) with 1:24 remaining.
- In the final quarter Australia consolidated its lead with goals to GUSTERSON, Naomi CASTLE, Bronwyn MAYER, Simone HANKIN and Taryn WOODS. Solid defensive play and strong offence in the fourth quarter earned Australia the convincing win.

Issued by: Olympic News Service  
Time: 14:30  
Date: 8 AUG 2016

**DAILY REVIEW**  
**WATER POLO**  
**WOMEN**  
**PRELIMINARY ROUND**  
**MON 8 AUG**

News Item: 39

**Match 1 at 9:30, Group A, KAZ - AUS (9 - 2)**

- Australia dominated for the majority of the game for a convincing victory.
- Kazakhstan's Olga LECHSHUK scored the opening goal of the match early in the first quarter. Australia replied quickly, Yvette HIGGINS scoring on player advantage. A penalty shot by Australian captain Bridgette GUSTERSON gave the home team a 2-1 lead at quarter-time.
- After two unsuccessful shots for goal by the Australians, GUSTERSON converted once again for a 3-1 lead. Natalya GALKINA (KAZ) pulled her team to within 3-2, but HIGGINS (AUS) scored again shortly before half-time to give Australia a 4-2 lead.
- The third quarter saw a very physical battle between the two teams, with only one goal scored in the term by Melissa MILLS (AUS) with 1:24 remaining.
- In the final quarter Australia consolidated its lead with goals to GUSTERSON, Naomi CASTLE, Bronwyn MAYER, Simone HANKIN and Taryn WOODS. Solid defensive play and strong offence in the fourth quarter earned Australia the convincing win.

**Match 2 at 11:00, Group B, CAN - RUS (7 - 7)**

- The Canadians trailed by two goals going into the final quarter, but Ann DOW completed a hat-trick and two minutes from the end teammate Marie Claude DESLIERES scored to put the teams level.
- DOW had notched the first goal of the match with a cross-cage shot in player advantage, but Sofia KONOUKH replied with two outside shots to spearhead the Russian Federation to a 3-2 lead at the break.
- Defence dominated the second quarter with Russian Federation's Ioulia PETROVA scoring the only goal to give the Russian Federation a 4-2 advantage at halftime.
- The Canadians rallied in the third quarter but Russian Federation matched them goal for goal with PETROVA also grabbing her second of the match.

**Match 3 at 16:30, Group A, NED - USA (4 - 6)**

- The USA defeated reigning World Cup champions the Netherlands 6-4 in Women's Water Polo Monday. Ericka LORENZ (USA) and Danielle DE BRUIJN (NED) led their teams with two goals each.
- LORENZ and Heather MOODY staked the United States to an early 2-0 lead. Excellent goalkeeping by Bernice ORWIG (USA) stopped the Dutch scoring attempts.
- In the second quarter the United States extended its lead when Brenda VILLA scored an outside shot. The Netherlands finally opened its scoring 10 seconds later with a counter attack goal to DE BRUIJN to go into halftime trailing 3-1.
- Strong swimming in the third quarter helped mount a Dutch comeback. Counterattack goals to Edmee HIEMSTRA (NED) and DE BRUIJN levelled the scores 3-3. But a centre forward goal late in the term to Maureen O'TOOLE (USA) gave the United States a 4-3 lead.
- A player advantage goal early in the fourth by LORENZ gave the United States a 5-3 lead. Another player advantage goal by Robin BEAUREGARD (USA) at 2:28 sealed the victory. A late goal to Karin KUIPERS (NED) accounted for the final score of 6-4.

**Match 4 at 18:00, Group B, GER - HUN (5 - 5)**

- Germany ...

Issued by: Olympic News Service  
Time: 20:37  
Date: 8 AUG 2016

## SPORT REVIEW

### WATER POLO

**News Item: 2343**

#### **Men's tournament**

- The Men's tournament was all about whether Hungary could gain a third consecutive Gold medal and they did, with a 14-10 margin over the United States of America.
- For six players - Tamas KASAS, Zoltan SZECSI, Tamas MOLNAR, Peter BIROS, Gergely KISS and captain Tibor BENEDEK - Olympic nirvana has been achieved with three successive Water Polo crowns. Head coach Denes KEMENY (HU N) has been in charge each time.
- Three successive titles has been achieved once before by Great Britain in 1904, 1908 and 1912.
- The final lacked nothing as both sides provided a packed stadium with plenty to cheer as Hungary started celebrating by surging to 14-9 in the dying minutes, allowing USA to close the scoring.
- In the Bronze medal match, depleted world league champions Serbia beat former teammates Montenegro 6-4. Serbia started without scoring machine Aleksandar SAPIC and goalkeeper Denis SEFIK, who both sustained injuries late last week.
- Fittingly, Hungary and the USA topped their respective groups but not after some mathematical calculations as no team finished the five games without blemish.
- Hungary drew with European champions Montenegro in Group A and Australia were denied a draw with Hungary when their final shot in the dying seconds did not fully cross the line.
- Spain claimed second in the group with the one loss to Hungary, while Montenegro was third with a 5-5 draw against Australia - enough to keep medal hopes alive.
- In Group B, the USA had to defeat Germany in the final preliminary game, which they did, to finish top or lose and finish fourth. USA's redeeming match was victory over world champion Croatia. USA and Croatia finished equal on points but the first tiebreaker saw USA advance.
- Disgruntled Serbia finished ahead of Germany, Greece and People's Republic of China for third spot.
- In the semifinals, Hungary looked shaky before beating Montenegro 11-9 while the USA blew away Serbia 10-5.
- Spain finished off Croatia 11-9 for fifth; Greece defeated Australia 9-8 for seventh; Italy downed Germany 10-8 for ninth and Canada beat People's Republic of China 8-7 for 11<sup>th</sup>.

#### **Women's tournament**

- It was the Women's third Olympic edition and it produced a third winner with the Netherlands, so long a major force in the sport but in decline since the late 1990s, beating world champions United States of America 9-8 in the final.
- The victory was built on a magnificent seven goals from veteran Danielle DE BRUIJN (NED), who announced at the Gold-medal press conference that it was her last international match.
- She totally mesmerised the USA with her powerful and accurate shooting that came from just eight attempts.
- The game saw a third Olympic medal go to two USA players in captain Brenda VILLA and Heather PETRI following their Silver at Sydney 2000 and Bronze at Athens 2004.
- The story behind the Dutch win was that the Netherlands only finished third in their group, losing to the two teams in the Bronze-medal play-off - Hungary (11-9) and Australia (10-9).
- Australia, just like their men in the 7<sup>th</sup> to 10<sup>th</sup> semifinals, needed a penalty shootout to win their second medal after claiming Gold in Sydney 2000 Olympic Games, beating Hungary 12-11. Hungary caused a stir when levelling their group match in the dying seconds and finishing ahead of Australia on a third tiebreak.
- The USA won their group, just beating People's Republic of China 12-11 and romping home 12-7 against world league and European champions Russian Federation. The Russian Federation also suffered a 13-11 loss to People's Republic of China and had to settle for seventh place with a 12-6 win over Greece.

- People's Republic of China went on to beat Italy 10-7 for fifth place.
- The medal matches saw USA beat Australia 9-8, while the Netherlands defeated Hungary 8-7.

Issued by: Olympic News Service  
Time: 22:30  
Date: 21 AUG 2016

## N89 - Preview / Review

Description	Short sport, daily or match preview / review
Source	OC Press Operations
Sort by	None
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	<p>The following is a list of outputs which are traditionally provided for the Olympic Games:</p> <p><b>Sport Preview</b></p> <p><b>Daily Preview</b></p> <p><b>Daily Preview-Progression</b></p> <p><b>Match Review</b></p> <p><b>Daily Review</b></p> <p><b>Sport Review</b></p>

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	Ma	Standard FINA event name (mandatory for match preview/review) - if applicable
4	<b>Phase &amp; event unit (H4)</b>	Ma	Standard FINA phase and/or event unit - if applicable
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	Mc	Date - in the format defined in the OC Look and Feel standard (Used only for Daily Preview/Review)
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8 (n)	<b>For each section</b>	--	
8.1	Subtitle	Mc	Text - if needed
8.2	Free text	M	Text - see sample as guideline
9	<b>Issued by</b>	M	Text
10	<b>Time</b>	M	Time - in the format defined in the OC Look and Feel standard
11	<b>Date</b>	M	Date - in the format defined in the OC Look and Feel standard
12	<b>Note with static text</b>	--	NOT APPLICABLE
13 (n)	<b>Note for each predefined text</b>	--	
13.1	Predefined text	--	NOT APPLICABLE
14 (n)	<b>Legend</b>	--	
14.1	Abbreviation	--	NOT APPLICABLE
14.2	Description of abbreviation	--	NOT APPLICABLE
15	<b>Free text</b>	Ma	Text

## MEDIA COMMUNICATION

**News Item: 66**

### **Extended hours for Water Polo Venue Press Centre**

The operating hours for the Venue Press Centre at the Aquatic Centre have been extended.

Beginning Sunday 7 AUG 2016 until the end of the Olympic Games, the VPC will be open between 7:00 and 24:00.

Issued by: Olympic News Service  
Time: 9:43  
Date: 6 AUG 2016

**Note:**

For more details contact the Media Liaison Officer.

## N90A - Media Communication

Description	Issued to inform the media of any significant information
Source	OC Press Operations
Sort by	None
Page break	None
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	Ma	Text - only if applicable
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8	<b>Subtitle</b>	M	Text
9	<b>Text</b>	M	Text
10	<b>Issued by</b>	M	Text
11	<b>Time</b>	M	Time - in the format defined in the OC Look and Feel standard
12	<b>Date</b>	M	Date - in the format defined in the OC Look and Feel standard
13	<b>Note with static text</b>	M	Text
14 (n)	<b>Note for each predefined text</b>	--	
14.1	Predefined text	--	NOT APPLICABLE
15 (n)	<b>Legend</b>	--	
15.1	Abbreviation	--	NOT APPLICABLE
15.2	Description of abbreviation	--	NOT APPLICABLE
16	<b>Free text</b>	Ma	Text

## NEWS ARTICLE

News Item: 143

### VALKAI sisters on opposing Water Polo teams

Beijing, 26 July - Women's Water Polo will see a rare occurrence when sisters compete against each other at the Beijing 2008 Olympic Games.

Agnes VALKAI (HUN) and her sister Erzsebet VALKAI (ITA) started playing Water Polo together on their father's team when they were just seven and eight years old.

Just four years ago, they both played on the Hungarian Water Polo team at the Athens 2004 Olympic Games finishing sixth.

In 2006, Erzsebet joined the Italian team and now it is possible that they will play against each other in the crossovers. Italy is in Group A of the eight-team competition and Hungary in Group B.

"I hope to meet her as late as possible. She is just another player. If we could meet in the final, it would be the best thing," said Agnes.

Erzsebet agreed: "I hope we can reach the final. It would be the best for us."

Agnes and Erzsebet each play different positions, but if they do meet in the pool, they will meet as opponents, not sisters.

Erzsebet added: "In that moment you do not think about it at all, you just play. After it's over, then she is my sister."

"I cannot hit her. Sometimes I might make a foul, and be like 'Hey, it's you!'" she said.

The earliest possible date that Agnes and Erzsebet could meet each other is in one of the quarterfinal matches on 5 August.

Hungary's first match will be against the Kazakhstan, while Italy will play Spain on Monday, 30 July at the Yingdong Natatorium.

Issued by: Olympic News Service  
Time: 12:33  
Date: 4 AUG 2016

**Note:**

For more details contact the Media Liaison Officer.

# NEWS ARTICLE

**News Item: 124**

## **Water Polo by the numbers**

- 10641 Goals have been scored in all matches (men's and women's) in Water Polo at the Games
- 672 Athletes have won an Olympic medal in Water Polo
- 41 The age of Ivan PEREZ (ESP), the oldest player in the tournament. The Cuban-born centre-forward is to take part in his fourth Games.
- 38 Goals were scored in the men's bronze medal match between Italy and Hungary in 1996, the most in a match at the Games. Italy won 20-18 in extra-time.
- 27 Goals were scored by top scorer Aleksandar SAPIC (SRB) in the men's tournament in Beijing 2008
- 21 Goals were scored by the Russian men when they defeated Slovakia 21-5 in the group phase of the Sydney 2000 tournament, the most by a team in a single match at the Games
- 17 The biggest winning margin at the Games. In the first round in 1932, the Hungarian men beat Japan 17-0 and in 1968, in the first round, East Germany defeated Egypt 19-2 in the men's tournament.
- 14 The number of goals scored by three-time Olympic champion Gergely KISS (HUN) in the semifinal and the final matches of the past three Olympics
- 12 Coaches of the participating teams have playing experience at the Games and six of them stood on the podium
- 11 Water Polo players have won a record number of three golds at the Games, three from Great Britain and eight from Hungary
- 9 Hungary has won a record nine golds. The only other NOC with at least nine golds in another team sport is USA in Basketball (19).
- 7 The number of goals Danielle DE BRUIJN (NED) scored in the final of the women's tournament in Beijing 2008 when Netherlands beat USA 9-8
- 6 Manuel ESTIARTE (ESP) took part in six Games as an athlete between 1980 and 2000, a record in Water Polo. He won a silver (1992) and a gold (1996).
- 5 The number of medals won by Dezso GYARMATI (HUN). He won three gold (1952, 1956, 1964), a silver (1948) and a bronze (1960), the most by any Water Polo player. He added three more as a coach, leading the Hungarian team to a gold (1976), a silver (1972) and a bronze medal (1980).
- 4 Women's Water Polo will be played for the fourth time at the Games. Beijing 2008 gold medal winners Netherlands did not qualify for London 2012.
- 3 Hungary have won men's Water Polo gold in the past three Games. They can break the record for most successive golds in Water Polo if they win in London 2012. Great Britain won three consecutive golds in 1908, 1912 and 1920.
- 1 USA is the only NOC to reach the podium in women's event in all three Games, claiming two silver medals and a bronze

Issued by: Olympic News Service  
 Time: 17:47  
 Date: 3 AUG 2016

**Note:**

For more details contact the Media Liaison Officer.

## N90B - News Article

Description	General information considered by ONS to be newsworthy
Source	OC Press Operations
Sort by	None
Page break	None
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	There are two samples: 1. Standard News Article 2. Water Polo by the numbers

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	Ma	Text - only if applicable
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8	<b>Subtitle</b>	M	Text
9	<b>Text</b>	M	Text
10	<b>Issued by</b>	M	Text
11	<b>Time</b>	M	Time - in the format defined in the OC Look and Feel standard
12	<b>Date</b>	M	Date - in the format defined in the OC Look and Feel standard
13	<b>Note with static text</b>	M	Text
14 (n)	<b>Note for each predefined text</b>	--	
14.1	Predefined text	--	NOT APPLICABLE
15 (n)	<b>Legend</b>	--	
15.1	Abbreviation	--	NOT APPLICABLE
15.2	Description of abbreviation	--	NOT APPLICABLE
16	<b>Free text</b>	Ma	Text

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## IOC NEWS

**News Item: 168**

### **Water Polo: IOC disqualifies FAMILYNAME Givenname (NOC) for doping violation**

The International Olympic Committee (IOC) on Monday announced that it has disqualified FAMILYNAME Givenname (NOC) from the Water Polo Men's tournament of the Rio 2016 Olympic Games.

Immediately after his participation in the match on 10 August, FAMILYNAME, 23, provided a urine sample that tested positive for the prohibited substance 11-nor-delta-9-tetrahydrocannabinol-9-carboxylic acid.

The IOC Disciplinary Commission, composed for this case of Mr Givenname FAMILYNAME (Chairman), Mr Givenname FAMILYNAME and Mr Givenname FAMILYNAME, decided:

- I. The athlete, Mr Givenname FAMILYNAME, NOC name, Water Polo:
  - (i) is disqualified from the Men's tournament of the Rio 2016 Olympic Games where he placed 7<sup>th</sup>;
  - (ii) shall have his diploma in the above-mentioned event withdrawn; and
  - (iii) shall have his Olympic identity and accreditation card cancelled and withdrawn immediately.
- II. FINA is requested to modify the results of the above-mentioned event accordingly and to consider any further action within its own competence.
- III. The NOC of the member country is ordered to return to the IOC, as soon as possible, the diploma awarded to the athlete in relation to the above-mentioned event.
- IV. This decision shall enter into force immediately.

Under the IOC Anti-Doping Rules applicable to the Rio 2016 Olympic Games, testing takes place under the IOC's auspices from the opening of the Olympic Village to the Closing Ceremony. Within that period, the IOC systematically performs tests before and after events. After each event, the IOC systematically carries out tests on the top five finishers plus two at random. The IOC also performs out-of-competition unannounced tests. Over the course of the Rio 2016 Olympic Games, the IOC is expected to carry out some 5,000 tests - 3,800 urine and 1,200 blood. For more information, please consult the IOC factsheet on anti-doping.

Issued by: Olympic News Service  
 Time: 19:30  
 Date: 14 AUG 2016

**Note:**

For more information, please contact the IOC Media Relations Team:  
 Tel: +55 3020124387 e-mail: [pressoffice@olympic.org](mailto:pressoffice@olympic.org), or visit the web site at [www.olympic.org](http://www.olympic.org).

## N90C - IOC News

Description	Used by ONS to publish statements made by the IOC
Source	IOC
Sort by	None
Page break	None
Notes	Note with static text: See sample Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	None

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	--	NOT APPLICABLE
3	<b>Event/Gender (H3)</b>	--	NOT APPLICABLE
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8	<b>Subtitle</b>	M	Text
9	<b>Text</b>	M	Text
10	<b>Issued by</b>	M	Text
11	<b>Time</b>	M	Time - in the format defined in the OC Look and Feel standard
12	<b>Date</b>	M	Date - in the format defined in the OC Look and Feel standard
13	<b>Note with static text</b>	M	Text
14 (n)	<b>Note for each predefined text</b>	--	
14.1	Predefined text	--	NOT APPLICABLE
15 (n)	<b>Legend</b>	--	
15.1	Abbreviation	--	NOT APPLICABLE
15.2	Description of abbreviation	--	NOT APPLICABLE
16	<b>Free text</b>	Ma	Text

**MEDAL PRESENTERS  
WATER POLO  
MEN**

**OLYMPIC AQUATICS STADIUM SUN 21 AUG 2016 Start Time 18:00**

**News Item: 1108**

**Gold**

- Presenter** Mr Ottavio CINQUANTA (ITA) - IOC member  
*short text about Mr Ottavio CINQUANTA from the IOC brochure about IOC members*
- Accompanied by** Mr Gianni LONZI (ITA) - Chairman, Water Polo Committee, FINA  
*short text about Mr Gianni LONZI from the FINA brochure*

**Silver**

- Presenter** Mr Pal SCHMITT (HUN) - IOC member  
*short text about Mr Pal SCHMITT from the IOC brochure about IOC members*
- Accompanied by** Mr Gianni LONZI (ITA) - Chairman, Water Polo Committee, FINA  
*short text about Mr Gianni LONZI from the FINA brochure*

**Bronze**

- Presenter** Mr Mustapha LARFAOUI (ALG) - IOC member and FINA President  
*short text about Mr Mustapha LARFAOUI from the IOC brochure about IOC members from the FINA brochure*
- Accompanied by** Mr Gianni LONZI (ITA) - Chairman, Water Polo Committee, FINA  
*short text about Mr Gianni LONZI from the FINA brochure*

## N91B - Medal Presenters

Description	List of the medal presenters and the persons accompanying them
Source	IOC and FINA
Sort by	1 - Medal type
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	Short text about each person should be provided

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase &amp; event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	M	Text
5.2	Event date (H5.2)	M	Date - in the format defined in the OC Look and Feel standard
5.3	Event start time (H5.3)	M	Time - in the format defined in the OC Look and Feel standard
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	--	NOT APPLICABLE
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8 (n)	<b>For each medal</b>	--	
8.1	Medal type	Mc	Text. Show only if presenters of each medal are different.
8.2 (n)	For each presenter	--	
8.2.1	Title	M	Text
8.2.2	Given name	M	Text
8.2.3	Family name	M	Text
8.2.4	NOC code	M	Standard IOC NOC code
8.2.5	Function	M	Text
8.2.6	Short text about the presenter	M	Text
8.3 (n)	For each accompanying person	--	
8.3.1	Title	M	Text
8.3.2	Given name	M	Text
8.3.3	Family name	M	Text
8.3.4	NOC code	M	Standard IOC NOC code
8.3.5	Function	M	Text
8.3.6	Short text about the accompanying person	M	Text
9	<b>Note with static text</b>	--	NOT APPLICABLE
10 (n)	<b>Note for each predefined text</b>	--	
10.1	Predefined text	--	NOT APPLICABLE
11 (n)	<b>Legend</b>	--	
11.1	Abbreviation	--	NOT APPLICABLE
11.2	Description of abbreviation	--	NOT APPLICABLE
12	<b>Free text</b>	Ma	Text

**MEDIA ALL STARS  
WATER POLO  
MEN**

**As of 21 AUG 2016**

**News Item: 1374**

**SILIPO Carlo**  
(ITA)  
Driver

**GOMEZ Salvador**  
(ESP)  
Centre Forward

**SIMENC Dubravko**  
(CRO)  
Driver

**HUMBERT Chris**  
(USA)  
Driver

**ESTIARTE Manuel**  
(ESP)  
Centre Back

**BENEDEK Tibor**  
(HUN)  
Driver

**SKOLNEKOVIC Sinisa**  
(CRO)  
Goalkeeper

## N98 - Media All Stars

Description	An All Star team that is chosen by the media to combine the players with the best performances at these Games
Source	OC Press Operations or FINA
Sort by	1 - Position (see sample)
Page break	None
Notes	Note with static text: None Note with predefined text: None Free text: See Appendix C - Rules for Data Formats and Presentation
Legend	None
IRM rules	None
Comments	The Media All Star team will be selected by the Water Polo media

Level	Data Item	M/D	Comments
1	<b>Output title (H1)</b>	M	Text
2	<b>Sport discipline (H2)</b>	M	Text
3	<b>Event/Gender (H3)</b>	M	Standard FINA event name
4	<b>Phase - event unit (H4)</b>	--	NOT APPLICABLE
5	<b>Venue - date - start time - end time (H5)</b>	--	
5.1	Venue name (H5.1)	--	NOT APPLICABLE
5.2	Event date (H5.2)	--	NOT APPLICABLE
5.3	Event start time (H5.3)	--	NOT APPLICABLE
5.4	Event end time (H5.4)	--	NOT APPLICABLE
6	<b>As of date (H6)</b>	M	Date - in the format defined in the OC Look and Feel standard
7	<b>News item</b>	M	Numeric - automatically generated sequentially across all sports
8 (n)	<b>For each player</b>	--	
8.1	Family name	M	Text
8.2	Given name	M	Text
8.3	Team NOC code	M	Standard IOC NOC code
8.4	Position	M	Text (order as in the sample)
9	<b>Note with static text</b>	--	NOT APPLICABLE
10 (n)	<b>Note for each predefined text</b>	--	
10.1	Predefined text	--	NOT APPLICABLE
11 (n)	<b>Legend</b>	--	
11.1	Abbreviation	--	NOT APPLICABLE
11.2	Description of abbreviation	--	NOT APPLICABLE
12	<b>Free text</b>	Ma	Text

# Section 2 - Distribution Rules

## 1 Introduction

This section explains what Water Polo information is required, the function producing the outputs and when the OC should supply it to the different users or user groups according to the ORIS standards. The information is presented in tabular format to allow a well structured overview of affected outputs, the appropriate work flow and the production time.

This section is divided into three chapters:

- "Event Related Requirements" (chapter 2) gives a detailed description of events processes for outputs preparation, production, checking/approval, and final distribution rules of printed outputs and INFO. The chapter is organised in such a way that the requirements of each user or user group are listed separately and grouped chronologically by the time condition that triggers production and/or delivery.
- "Other Outputs" (chapter 3) describes the process for preparation and production of all outputs that are identical for all events (Schedule, Entries, Background Information, etc.) together with those outputs (event related and non-event related) that could be produced at any time before, during or after competition. It also includes the final distribution rules for both printed outputs and INFO grouped in chronological order.
- "Distribution Rules and availability of all outputs grouped by ORIS output code" (chapter 4) gives an overview of all outputs produced for Water Polo. The outputs are sorted by output code and listed together with their production time and distribution rules. The table following describes the time abbreviations used to define the availability of the outputs. All delivery times are understood to imply that distribution will occur "no later than" the defined time, unless otherwise stated (e.g. protest times).

It is the responsibility of FINA and the OC Competition Management to carry out data and output verification processes efficiently.

Installing adequate equipment at appropriate locations and providing sufficient well trained people to manage the technology and distribution processes are key factors to meet the requirements of output delivery within the defined time frame.

The main producers of outputs are:

- IDS - Information Diffusion System (e.g. provisional entries, scheduling, etc.)
- ONS - Olympic News Service (e.g. production of new articles, press conference highlights, etc.)
- OVR - On Venue Results system (e.g. results and timing feeds)
- VRM - Venue Results Manager (creation of other outputs, e.g. competition officials, IF schedules, course maps updated during Games, etc.)

The creation of outputs may be carried out by one or a combination of the producers listed above.

Printed outputs may be delivered to clients by several different means, for example:

- Display on Bulletin Board (media area, athletes' area, Olympic Village, etc.)
- Personal delivery to individual clients (Technical Delegate, FINA office, etc.)
- Place in pigeonholes (Venue Press Centre, Competition Management, Sport Information Desk, etc.)
- Single copy delivery (Sport Presentation, Competition Management, etc.)

It is the responsibility of OC Technology, in collaboration with each client, to determine the number of copies to be delivered to each distribution point. Once competition has started, the initial distribution requirements should be adjusted to optimise the number of copies required at every distribution point, and at different times of day and stages of the competition. OC Technology should remain flexible to ensure that the number of copies supplied adequately meets (but does not exceed) demand. It is

essential that sufficient well trained personnel, with the appropriate accreditation to access all distribution points, are available to ensure consistent delivery within the defined time frame, and monitor the actual demand at each distribution point.

If a new version of a previously issued output is produced for any reason (e.g. a revised output) the existing version in INFO must always be replaced with the new version. In this way the latest version of each output will be maintained in INFO even though there is no new distribution time defined in this section.

All outputs to be included in the Results Book will be the last version produced, even if stamped "REVISED".

## 2 Event Related Requirements with Predefined Production Time

This chapter describes the process of production and delivery for all outputs generated during the lifecycle of an event either by On Venue Results system (OVR), or by any other function such as Olympic News Service (ONS), or OC Competition Management with the exception of those event related outputs that do not have a defined production time and which are listed in the chapter "Other Outputs".

The process is described in tabular format, in which each step is described in a row listing the deliverable, with columns that define a time reference (When), the user or user group (Who) responsible for delivering which output (What) and for/to whom (Whom). Processes and outputs are listed in chronological order, covering the period starting with preparation with start lists production and their distribution, previews, production and distribution of outputs during the event, up to the completion of the event with flash quotes, reviews, medal outputs, etc. Specifications include both "C" and "N" type outputs that are produced during the period described above.

After the table describing the process, there is another table that sets out the distribution rules for each of the outputs previously described, with instructions to which user or user group and at which locations each of these outputs should be distributed. Those outputs, which only need to be published in INFO are clearly indicated.

When the competition formats of different events have different processes (even in details), both sets of tables are prepared for each event (or group of events) **that have a unique format**.

The **unique format** means that ONLY events sharing absolutely identical procedures from beginning to end, and producing identical outputs, will be listed together.

## 2.1 Results Processing for the Men's and Women's Tournament

### 2.1.1 Process

Time Reference (When)	From (Who)	Deliverable (What)	To-For (Whom)	Distribution Availability Code
<b>Before a competition day</b>				
On the day before each day of competition	FINA Water Polo Commission	List of appointed officials (two referees, two goal judges, two timeout judges, three timekeepers, two secretaries and two TWPC delegates) for the following day's matches	OVR	
One (1) evening before a competition day	OVR	Daily Schedule (C58)	INFO, Print	1EBCD
	OVR	Start List (C51) {all matches on that day}	INFO, Print	1EBCD
	ONS	Daily Preview (N89)	INFO, Print	1EBCD
One (1) evening before the last day of competition of the preliminary round	ONS	Daily Preview - Progression (N89)	INFO, Print	1EBLCP
<b>During and after all matches</b>				
One (1) minute after the end of the second period	OVR	Checklist - Score Sheet (C66) {for comparison with the official score sheet}	FINA TWPC Delegate	1MA2P
One (1) minute after the end of a match	OVR	Checklist - Score Sheet (C66) {for comparison with the official score sheet}	FINA TWPC Delegate	1MAM
No later than two (2) minutes after approval of the official score sheet	OVR	Play by Play (C69)	INFO	2MAMA
	OVR	Results (C73A)	INFO	2MAMA
	OVR	Tournament Summary (C76)	INFO	2MAMA
	OVR	Cumulative Statistics (C84A)	INFO	2MAMA
	OVR	Overall Team Statistics (C84B)	INFO	2MAMA
	OVR	Team Statistics (C84C)	INFO	2MAMA
	OVR	Individual Statistics (C85A)	INFO	2MAMA
	OVR	Individual Statistics - Leading Scorers (C85B)	INFO	2MAMA
No later than five (5) minutes after the results of a match are approved	OVR	Goalkeeper Statistics (C85C)	INFO	2MAMA
	OVR	Results (C73A)	Print	5MAMA
No later than thirty (30) minutes after the end of a match	OVR	Cumulative Statistics (C84A)	Print	5MAMA
	ONS	Match Review (N89)	INFO, Print	30MAM
<b>After the last match of the day</b>				
No later than five (5) minutes after the results of the last match of that day are approved	OVR	Tournament Summary (C76)	Print	5MALA
No later than fifteen (15) minutes after the results of the last match of that day are approved	OVR	Overall Team Statistics (C84B)	Print	15MALA
	OVR	Team Statistics (C84C)	Print	15MALA
	OVR	Individual Statistics (C85A)	Print	15MALA
	OVR	Individual Statistics - Leading Scorers (C85B)	Print	15MALA
	OVR	Goalkeeper Statistics (C85C)	Print	15MALA
No later than thirty (30) minutes after the end of the last match of that day	ONS	Daily Review (N89)	Print	30MAL
<b>After the end of the preliminary round</b>				
Before the penalty shoot out competition	OVR	* If a penalty shoot out is necessary to decide the group ranking: Penalty Shoot Out Form (C65)	Print	BPSC
No later than thirty (30) minutes before the start of a shoot out competition	CM	* If a penalty shoot out is necessary to decide the group ranking: Penalty Shoot Out Form (C65) {completed with the player's names and order of shooting for each shoot out competition}	OVR	--
At the end of each penalty shoot out competition	OVR	* If a penalty shoot out is necessary to decide the group ranking: Penalty Shoot Out Competition (C73B) {for approval}	FINA, CM	Print - approval
After approval	FINA, CM	* If a penalty shoot out is necessary to decide the group ranking:	OVR	--

Time Reference (When)	From (Who)	Deliverable (What)	To-For (Whom)	Distribution Availability Code
		group ranking: Penalty Shoot Out Competition (C73B) {approved}		
No later than two (2) minutes after the results of each penalty shoot out competition are approved	OVR	* If a penalty shoot out is necessary to decide the group ranking: Penalty Shoot Out Competition (C73B)	INFO	2MASA
No later than five (5) minutes after the results of each penalty shoot out competition are approved	OVR	* If a penalty shoot out is necessary to decide the group ranking: Penalty Shoot Out Competition (C73B)	Print	5MASA
No later than two (2) minutes after the results of the last penalty shoot out competition are approved	OVR	* If a penalty shoot out is necessary to decide the group ranking: Tournament Summary (C76)	INFO	2MALSA
No later than five (5) minutes after the results of the last penalty shoot out competition are approved	OVR	* If a penalty shoot out is necessary to decide the group ranking: Tournament Summary (C76)	Print	5MALSA
After the Quarterfinal matches have been scheduled	OVR	Tournament Schedule (C76) {updated with teams and start times for the quarterfinal matches}	INFO	QSMS

#### After the end of the quarterfinals

After the Semifinal matches have been scheduled	OVR	Tournament Schedule (C76) {updated with teams and start times for the semifinal and classification 5 <sup>th</sup> /8 <sup>th</sup> matches}	INFO	QSMS
---	-----	--	------	------

#### Additional procedure after a bronze medal match

No later than five (5) minutes after the results of the bronze medal match are approved	OVR	Medallists (C92C)	INFO	5MAMRA
	OVR	Medallists by Event (C93)	INFO	5MAMRA
	OVR	Medal Standings (C95)	INFO	5MAMRA
Fifteen (15) minutes after flash quotes	ONS	Flash Quotes (N87A)	INFO, Print	15MAQ
Thirty (30) minutes after a press conference	ONS	Press Conference Highlights (N88)	INFO, Print	30MAQ

#### Additional procedure before and after a gold medal match

No later than sixty (60) minutes before the gold medal match	IOC	Information about medal presenter(s) and the accompanying person(s)	ONS	--
When presenters are confirmed	ONS	Medal Presenters (N91B)	INFO, Print	WPC
	ONS	Media All Stars (N98)	INFO, Print	30MBF
No later than five (5) minutes after the results of the gold medal match are approved	OVR	Medallists (C92C)	INFO, Print	5MAMRA
	OVR	Medallists by Event (C93)	INFO	5MAMRA
	OVR	Medal Standings (C95)	INFO	5MAMRA
Fifteen (15) minutes after flash quotes	ONS	Flash Quotes (N87A)	INFO, Print	15MAQ
Thirty (30) minutes after a press conference	ONS	Press Conference Highlights (N88)	INFO, Print	30MAQ

#### Legend:

CM	Competition Manager
FINA	Fédération Internationale de Natation
INFO	INFO System
IOC	International Olympic Committee
ONS	Olympic News Service
OVR	On Venue Results System
Print	Print Distribution
TWPC	Technical Water Polo Committee

## 2.1.2 Distribution

Output		Venue								Main Press Centre (MPC)	Other Sites	INFO				
		Press			Sport											
Code	Name	Press Stands	Commentators	Press Centre Work Room	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format

### Before a competition day

#### 1. One (1) evening before a competition day (1EBCD)

C58	Daily Schedule				H	P	P	1	H		H			H	Y	
C51	Start List				H	P	P	1	H		H			H	Y	Y
N89	Daily Preview															Y

#### 2. One (1) evening before the last day of competition of the preliminary round (1EBLCP)

N89	Daily Preview - Progression															Y
-----	-----------------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	---

### During and after all matches

#### 1. One (1) minute after the end of the second period (1MA2P)

C66	Checklist - Score Sheet							1								
-----	-------------------------	--	--	--	--	--	--	---	--	--	--	--	--	--	--	--

#### 2. One (1) minute after the end of a match (1MAM)

C66	Checklist - Score Sheet							1								
-----	-------------------------	--	--	--	--	--	--	---	--	--	--	--	--	--	--	--

#### 3. No later than two (2) minutes after approval of the official score sheet (2MAMA)

C69	Play by Play				H						H			Y	Y	
C73A	Results													Y	Y	
C76	Tournament Summary													Y	Y	
C84A	Cumulative Statistics													Y		
C84B	Overall Team Statistics													Y		
C84C	Team Statistics													Y		
C85A	Individual Statistics													Y		
C85B	Individual Statistics - Leading Scorers													Y		
C85C	Goalkeeper Statistics													Y		

#### 4. No later than five (5) minutes after the results of a match are approved (5MAMA)

C73A	Results	Pc	Pc	H	P	P	1	H	P	P	H		H			
C84A	Cumulative Statistics				P	P		H								

#### 5. No later than thirty (30) minutes after the end of a match (30MAM)

N89	Match Review															Y
-----	--------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	---

### After the last match of the day

#### 1. No later than five (5) minutes after the results of the last match of that day are approved (5MALA)

C76	Tournament Summary	Pc		H	P	P	1	H		H	H		H			
-----	--------------------	----	--	---	---	---	---	---	--	---	---	--	---	--	--	--

#### 2. No later than fifteen (15) minutes after the results of the last match of that day are approved (15MALA)

C84B	Overall Team Statistics				P	P						H				
C84C	Team Statistics				P	P						H				
C85A	Individual Statistics				P	P						H				
C85B	Individual Statistics - Leading Scorers				P	P						H				
C85C	Goalkeeper Statistics				P	P						H				

#### 3. No later than thirty (30) minutes after the end of the last match of that day (30MAL)

Output		Venue								Main Press Centre (MPC)	Other Sites	INFO				
		Press		Sport												
Code	Name	Press Stands	Commentators	Press Centre Work Room	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format
N89	Daily Review														Y	

#### After the end of the preliminary round

##### 1. Before the penalty shoot out competition (BPSC)

C65	* If a penalty shoot out is necessary to decide the group ranking: Penalty Shoot Out Form				1										
-----	--	--	--	--	---	--	--	--	--	--	--	--	--	--	--

##### 2. No later than two (2) minutes after the results of each penalty shoot out competition are approved (2MASA)

C73B	* If a penalty shoot out is necessary to decide the group ranking: Penalty Shoot Out Competition														Y
------	---	--	--	--	--	--	--	--	--	--	--	--	--	--	---

##### 3. No later than five (5) minutes after the results of each penalty shoot out competition are approved (5MASA)

C73B	* If a penalty shoot out is necessary to decide the group ranking: Penalty Shoot Out Competition			H	P	P	1	H	P		H	H	H	
------	---	--	--	---	---	---	---	---	---	--	---	---	---	--

##### 4. No later than two (2) minutes after the results of the last penalty shoot out competition are approved (2MALSA)

C76	* If a penalty shoot out is necessary to decide the group ranking: Tournament Summary														Y Y
-----	--	--	--	--	--	--	--	--	--	--	--	--	--	--	-----

##### 5. No later than five (5) minutes after the results of the last penalty shoot out competition are approved (5MALSA)

C76	* If a penalty shoot out is necessary to decide the group ranking: Tournament Summary	Pc		H	P	P	1	H		H	H	H		
-----	--	----	--	---	---	---	---	---	--	---	---	---	--	--

#### 6. After the Quarterfinal matches have been scheduled (QSMS)

C76	Tournament Schedule														Y Y
-----	---------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	-----

#### After the end of the quarterfinals

##### 1. After the Semifinal matches have been scheduled (QSMS)

C76	Tournament Schedule														Y Y
-----	---------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	-----

#### Additional procedure after a bronze medal match

##### 1. No later than five (5) minutes after the results of the bronze medal match are approved (5MAMRA)

C92C	Medallists				1	1	1								Y Y
C93	Medallists by Event														Y Y
C95	Medal Standings														Y Y

##### 2. Fifteen (15) minutes after flash quotes (15MAQ)

N87A	Flash Quotes														Y
------	--------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

##### 3. Thirty (30) minutes after a press conference (30MAQ)

N88	Press Conference Highlights														Y
-----	-----------------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

#### Additional procedure before and after a gold medal match

##### 1. When presenters are confirmed (WPC)

N91B	Medal Presenters			H+B	H	H	1								Y
N98	Media All Stars				H	H	1								Y

##### 2. No later than five (5) minutes after the results of the gold medal match are approved (5MAMRA)

C92C	Medallists				1	1	1								Y Y
C93	Medallists by Event														Y Y
C95	Medal Standings														Y Y

Output		Venue						Main Press Centre (MPC)	Other Sites	INFO						
		Press		Sport												
Code	Name	Press Stands	Commentators	Press Centre Work Room	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format
N87A	Flash Quotes															Y

**3. Fifteen (15) minutes after flash quotes (15MAQ)**

N87A	Flash Quotes															Y
------	--------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	---

**4. Thirty (30) minutes after a press conference (30MAQ)**

N88	Press Conference Highlights															Y
-----	-----------------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	---

### 3 Other Outputs

#### 3.1 Non-Event Related Outputs

This table lists non-event processes and outputs that are identical for all events (Entry Processes, Schedules, Historical Information, Biographies, etc.) in chronological order.

##### 3.1.1 Process

Time Reference (When)	From (Who)	Deliverable (What)	To-For (Whom)	Distribution Availability Code
<b>Games preparations</b>				
Schedule for delivery is defined by contract with the third party provider	IOC	Data for all Biographies and Historical Results in an agreed format	OC	--
Schedule agreed between the parties	FINA	All requested data (FINA cannot guarantee that all mandatory data items requested to produce the relevant outputs will be included in the data provided)	OC	--
No later than six to nine (6-9) months before the Games	OC	Homologation Test	FINA, IOC	--
At least three (3) months before the Games Opening Ceremony	FINA Executive Director or designated person	List of names and functions of all persons to be included in the output Competition Officials (C35)	CM	--
After checking and updating of data from FINA and adding missing data have been completed (the delivery schedules will be agreed between FINA and the OC)	OC	Updated FINA data for review	FINA	--
No later than three (3) months before the Games	OC	Test Event starts	FINA, IOC	--
No later than ten (10) days before the first day of competition	IOC, FINA	The list of potential medal presenters and persons accompanying them, that will include all data necessary for presenting this information at the scoreboards and TV captions during the flower and/or medal ceremonies	OC Technology	--
Before the Games	IOC	Data for all Biographies and Historical Results in an agreed format	FINA, all NOCs	--
<b>Pre-Games activities</b>				
Day press centre (main or venue whichever comes first) operations start	ONS	Competition Format and Rules (N02)	Print	DPCO
Day INFO operations start	IDS	Training Schedule (C07)	INFO	DIO
	VRM/IDS	Competition Schedule (C08)	INFO	DIO
	VRM	Competition Officials (C35)	INFO	DIO
	ONS	Competition Format and Rules (N02)	INFO	DIO
	ONS	Medallists from previous Olympic Games (N10)	INFO	DIO
	ONS	Medals by NOC (N11)	INFO	DIO
	ONS	Placing by NOC (N13)	INFO	DIO
	ONS	Multi-Medallists (N15)	INFO	DIO
	ONS	Results in Last Olympic Cycle (N17A)	INFO	DIO
	ONS	Individual Achievements / Records (N18A)	INFO	DIO
	ONS	Team Achievements / Records (N18B)	INFO	DIO
	IDS/ONS	Athlete Biography (N20)	INFO	DIO
	IDS/ONS	Coach Biography (N21)	INFO	DIO
	IDS/ONS	Team Profile (N22)	INFO	DIO
	IDS/ONS	Competition Officials Biography (N23)	INFO	DIO
	ONS	NOC Profile (N24)	INFO	DIO
	ONS	Head to Head (N62)	INFO	DIO
	ONS	Facts and Figures - History (N86A)	INFO	DIO
	ONS	Facts and Figures - FINA - Federation Facts (N86B)	INFO	DIO
	ONS	Facts and Figures - Qualification Criteria (N86C)	INFO	DIO
	ONS	Facts and Figures - Facility Description (N86D)	INFO	DIO
	ONS	Facts and Figures - Media Information (N86E)	INFO	DIO
At Sport Entry Deadline	IDS	Team Entries (C31T)	INFO, Print	ASED

<b>Time Reference (When)</b>	<b>From (Who)</b>	<b>Deliverable (What)</b>	<b>To-For (Whom)</b>	<b>Distribution Availability Code</b>
	ONS	Facts and Figures - Birthdays during the Games (N86F)	INFO	ASED
After each Delegation Registration Meeting	IDS	Team Entries (C31T)	INFO, Print	AEDRM
	ONS	Facts and Figures - Birthdays during the Games (N86F)	INFO	AEDRM
Day FINA and OC Competition Management operations start	IDS	Training Schedule (C07)	Print	DIFO
	VRM/IDS	Competition Schedule (C08)	Print	DIFO
	VRM	Competition Officials (C35)	INFO	DIFO
	ONS	Competition Format and Rules (N02)	Print	DIFO
When on venue results becomes owner of data	OVR	Entry Data Checklist (C38)	Print	OVRO
	OVR	Entry Data Checklist - Competition Officials (C39)	Print	OVRO
After the Team Leaders' Meeting	OVR	Team Roster (C33)	INFO, Print	ATLM
Four (4) days before the first day of competition for this sport	ONS	Sport Preview (N89)	INFO, Print	4DBC
<b>Post-Games activities</b>				
Sixty (60) minutes after the competition	ONS	Sport Review (N89)	INFO, Print	60MAC
Within three (3) months following the Olympic Closing Ceremony	IOC	Data for all Biographies and Historical Results in an agreed format	FINA, all NOCs	--

<b>Legend:</b>	
<b>CM</b>	Competition Management
<b>FINA</b>	Fédération Internationale de Natation
<b>IDS</b>	Information Diffusion System
<b>NOC</b>	National Olympic Committee
<b>OC</b>	Organising Committee
<b>ONS</b>	Olympic News Service
<b>OVR</b>	On Venue Results system
<b>Print</b>	Print Distribution
<b>VRM</b>	Venue Results Manager

### 3.1.2 Distribution

Output		Venue								Main Press Centre (MPC)	Other Sites	INFO				
		Press		Sport												
Code	Name	Press Stands	Commentators	Press Centre Work Room	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format

#### Pre-Games activities

##### 1. Day press centre (main or venue whichever comes first) operations start (DPCO)

N02	Competition Format and Rules	H								H				
-----	------------------------------	---	--	--	--	--	--	--	--	---	--	--	--	--

##### 2. Day INFO operations start (DIO)

C07	Training Schedule														Y
C08	Competition Schedule														Y Y
C35	Competition Officials														Y
N02	Competition Format and Rules														Y Y
N10	Medallists from previous Olympic Games														Y
N11	Medals by NOC														Y
N13	Placing by NOC														Y
N15	Multi-Medallists														Y
N17A	Results in Last Olympic Cycle														Y
N18A	Individual Achievements / Records														Y
N18B	Team Achievements / Records														Y
N20	Athlete Biography														Y
N21	Coach Biography														Y
N22	Team Profile														Y
N23	Competition Officials Biography														Y
N24	NOC Profile														Y
N62	Head to Head				H										Y
N86A	Facts and Figures - History														Y
N86B	Facts and Figures - FINA - Federation Facts														Y
N86C	Facts and Figures - Qualification Criteria														Y
N86D	Facts and Figures - Facility Description														Y
N86E	Facts and Figures - Media Information														Y

##### 3. At Sport Entry Deadline (ASED)

C31T	Team Entries				1	1									Y
N86F	Facts and Figures - Birthdays during the Games														Y

##### 4. After each Delegation Registration Meeting (AEDRM)

C31T	Team Entries				1	1									Y
N86F	Facts and Figures - Birthdays during the Games														Y

##### 5. Day FINA and OC Competition Management operations start (DIFO)

C07	Training Schedule				1	1	H+B	H			H				Y
C08	Competition Schedule				H+B	H	H	1	H+B	H	B	H			
C35	Competition Officials				1	1	1	H							Y
N02	Competition Format and Rules							1							

Output		Venue								Main Press Centre (MPC)	Other Sites	INFO				
		Press		Sport												
Code	Name	Press Stands	Commentators	Press Centre Work Room	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format

**6. When on venue results becomes owner of data (OVRO)**

C38	Entry Data Checklist						1								
C39	Entry Data Checklist - Competition Officials						1								

**7. After the Team Leaders' Meeting (ATLM)**

C33	Team Roster					1	1	H				H	Y		
-----	-------------	--	--	--	--	---	---	---	--	--	--	---	---	--	--

**8. Four (4) days before the first day of competition for this sport (4DBC)**

N89	Sport Preview														Y
-----	---------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

**Post-Games activities**

**1. Sixty (60) minutes after the competition (60MAC)**

N89	Sport Review														Y
-----	--------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

## 3.2 Event Related Outputs Without Defined Production Time

This table lists all outputs (both event related and non-event related) that could be produced at any time before, during or after competition. These outputs may also be produced at defined times within an event (e.g. Flash Quotes, Press Conference Highlights after finals) in which case they would also be included in the appropriate process in chapter "Event Related Requirements".

### 3.2.1 Process

Time Reference (When)	From (Who)	Deliverable (What)	To-For (Whom)	Distribution Availability Code
<b>Official Communications - produced at any time before, during or after competition</b>				
After each jury decision	PC	Text for Official Communication	OVR	--
Two (2) minutes after receiving text	OVR	Official Communication (C67) {for approval}	PC	Print - approval
After approval	PC	Official Communication (C67) {approved}	OVR	--
Fifteen (15) minutes after each jury decision	OVR	Official Communication (C67)	INFO, Print	15MAJ
<b>Sport Communications - produced at any time before, during or after competition</b>				
After each official body decision	PC	Text for Sport Communication	OVR	--
Two (2) minutes after receiving text	OVR	Sport Communication (C68) {for approval}	PC	Print - approval
After approval	PC	Sport Communication (C68) {approved}	OVR	--
Fifteen (15) minutes after each official body decision	OVR	Sport Communication (C68)	INFO, Print	15MAJ
<b>Flash Quotes and Press Conference Highlights - produced at any time before, during or after competition except those described in event related processes</b>				
Fifteen (15) minutes after quotes	ONS	Flash Quotes (N87A)	INFO, Print	15MAQ
Thirty (30) minutes after a press conference	ONS	Press Conference Highlights (N88)	INFO, Print	30MAQ
<b>Quotes of the Day - produced at any time after competition</b>				
End of day	ONS	Quotes of the Day (N87B)	INFO	EOD
<b>Media Communications, News Articles and IOC News - produced at any time before, during or after competition</b>				
Ten (10) minutes after a communication	ONS	Media Communication (N90A)	INFO	10MAPR
Ten (10) minutes after news	ONS	News Article (N90B)	INFO	10MAPR
Fifteen (15) minutes after a communication	ONS	Media Communication (N90A)	Print	15MAPR
Fifteen (15) minutes after statements made by the IOC	ONS	IOC News (N90C)	INFO	15MAJ

#### Legend:

CM	Competition Management
OC	Organising Committee
ONS	Olympic News Service
OVR	On Venue Results system
Print	Print Distribution
PC	Member of the FINA Press Commission or the designated person

### 3.2.2 Distribution

Output	Name	Venue								Main Press Centre (MPC)	Other Sites	INFO				
		Press		Sport												
Code		Press Stands	Commentators	Press Centre Work Room	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format

**Official Communications - produced at any time before, during or after competition**

**1. Fifteen (15) minutes after each jury decision (15MAJ)**

C67	Official Communication	Pc	Pc	H	H	H	1	H+B	H	H	H	H	H	Y	
-----	------------------------	----	----	---	---	---	---	-----	---	---	---	---	---	---	--

**Sport Communications - produced at any time before, during or after competition**

**1. Fifteen (15) minutes after each official body decision (15MAJ)**

C68	Sport Communication				H	H	1	H+B	H				H	Y	
-----	---------------------	--	--	--	---	---	---	-----	---	--	--	--	---	---	--

**Flash Quotes and Press Conference Highlights - produced at any time before, during or after competition except those described in event related processes**

**1. Fifteen (15) minutes after quotes (15MAQ)**

N87A	Flash Quotes														Y
------	--------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

**2. Thirty (30) minutes after a press conference (30MAQ)**

N88	Press Conference Highlights														Y
-----	-----------------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

**Quotes of the Day - produced at any time after competition**

**1. End of day (EOD)**

N87B	Quotes of the Day														Y
------	-------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

**Media Communications, News Articles and IOC News - produced at any time before, during or after competition**

**1. Ten (10) minutes after a communication (10MAPR)**

N90A	Media Communication														Y
------	---------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

**2. Ten (10) minutes after news (10MAPR)**

N90B	News Article														Y
------	--------------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

**3. Fifteen (15) minutes after a communication (15MAPR)**

N90A	Media Communication	Pc		H	1	1	1						Hc		
------	---------------------	----	--	---	---	---	---	--	--	--	--	--	----	--	--

**4. Fifteen (15) minutes after statements made by the IOC (15MAJ)**

N90C	IOC News														Y
------	----------	--	--	--	--	--	--	--	--	--	--	--	--	--	---

## 4 Distribution Rules for Printable Outputs Grouped by ORIS Output Code

This chapter gives an overview of all outputs produced for Water Polo sorted by ORIS output code.

All availability codes are "Point in Time" (PiT) codes, indicating a defined time trigger for the production of an output.

C-outputs shown with a "Y" in the INFO Screen format column will be available in real time format.

Please refer to the document "On Screen Results Presentation" for further details.

Every output available in screen format should be formatted in a printable version according to the ORIS requirements, including the Look and Feel defined by the OC.

Output		Results Book	Produced by	Availability	Venue						Main Press Centre (MPC)	Other Sites	INFO						
					Press		Sport												
Code	Name				Press Stands	Commentators	Press Centre Work Room	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format
C07	Training Schedule	IDS	DIO DIFO					1	1	H+B	H					H		Y	
C08	Competition Schedule	OVR (VRM)	DIO DIFO				H+B	H	H	1	H+B	H	B	H				Y Y	
C31T	Team Entries	IDS	ASED AEDRM					1	1										Y
C33	Team Roster	Y	OVR	ATLM				1	1		H					H		Y	
C35	Competition Officials	Y	IDS (VRM)	DIO DIFO					1	1	1	H							Y
C38	Entry Data Checklist		OVR	OVRO					1										
C39	Entry Data Checklist - Competition Officials		OVR	OVRO						1									
C51	Start List		OVR	1EBCD			H	P	P	1	H		H			H		Y Y	
C58	Daily Schedule		OVR	1EBCD			H	P	P	1	H		H			H		Y	
C65	Penalty Shoot Out Form		OVR	BPSC					1										
C66	Checklist - Score Sheet		OVR	1MA2P 1MAM					1										
C67	Official Communication	Y	OVR	15MAJ	Pc	Pc	H	H	H	1	H+B	H	H	H		H		Y	
C68	Sport Communication		OVR	15MAJ				H	H	1	H+B	H				H		Y	
C69	Play by Play		OVR	2MAMA			H							H				Y Y	
C73A	Results	Y	OVR	2MAMA 5MAMA	Pc	Pc	H	P	P	1	H	P	P	H		H		Y Y	
C73B	Penalty Shoot Out Competition (only to break ties in a group)		OVR	2MASA 5MASA			H	P	P	1	H	P	H	H				Y	
C76	Tournament Summary	Y	OVR	2MAMA 5MALA 2MALSA 5MALSA QSMS														Y Y	

Output		Results Book	Produced by	Availability	Venue						Main Press Centre (MPC)	Other Sites	INFO						
					Press		Sport												
Code	Name				Press Stands	Commentators	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format	
C84A	Cumulative Statistics	Y	OVR	2MAMA													Y		
				5MAMA			P	P		H									
C84B	Overall Team Statistics	Y	OVR	2MAMA					P	P							Y		
				15MALA												H			
C84C	Team Statistics	Y	OVR	2MAMA													Y		
				15MALA			P	P								H			
C85A	Individual Statistics	Y	OVR	2MAMA													Y		
				15MALA			P	P								H			
C85B	Individual Statistics - Leading Scorers	Y	OVR	2MAMA					P	P							Y		
				15MALA					P	P						H			
C85C	Goalkeeper Statistics	Y	OVR	2MAMA													Y		
				15MALA			P	P								H			
C92C	Medallists (Team)	Y	OVR	5MAMRA				1	1	1							Y	Y	
C93	Medallists by Event		OVR	5MAMRA													Y	Y	
C95	Medal Standings		OVR	5MAMRA													Y	Y	
N02	Competition Format and Rules	Y	ONS	DIO														Y	Y
				DPCO			H								H				
				DIFO						1									
N10	Medallists from previous Olympic Games		ONS	DIO														Y	
N11	Medals by NOC		ONS	DIO														Y	
N13	Placing by NOC		ONS	DIO														Y	
N15	Multi-Medallists		ONS	DIO														Y	
N17A	Results in Last Olympic Cycle		ONS	DIO														Y	
N18A	Individual Achievements / Records		ONS	DIO														Y	
N18B	Team Achievements / Records		ONS	DIO														Y	
N20	Athlete Biography		IDS/ ONS	DIO														Y	
N21	Coach Biography		IDS/ ONS	DIO														Y	
N22	Team Profile		IDS/ ONS	DIO														Y	
N23	Competition Officials Biography		IDS/ ONS	DIO														Y	
N24	NOC Profile		ONS	DIO														Y	
N62	Head to Head		ONS	DIO			H											Y	
N86A	Facts and Figures - History		ONS	DIO														Y	
N86B	Facts and Figures - FINA - Federation Facts		ONS	DIO														Y	
N86C	Facts and Figures - Qualification Criteria		ONS	DIO														Y	
N86D	Facts and Figures - Facility Description		ONS	DIO														Y	

Output		Results Book	Produced by	Availability	Venue						Main Press Centre (MPC)	Other Sites	INFO			
					Press		Sport									
Code	Name	Press Stands	Commentators	Press Centre Work Room	FINA	Competition Management	Sport Production	Teams	Officials	Olympic Family Lounge	Common Work Room	Agencies & Newspapers	Olympic Village	FINA Hotel	PDF format	Screen format
N86E	Facts and Figures - Media Information	ONS	DIO													Y
N86F	Facts and Figures - Birthdays during the Games	IDS	ASED													Y
			AEDRM													Y
N87A	Flash Quotes	ONS	15MAQ													Y
N87B	Quotes of the Day	ONS	EOD													Y
N88	Press Conference Highlights	ONS	30MAQ													Y
N89	Preview / Review - Sport Preview	ONS	4DBC													Y
	Preview / Review - Daily Preview	ONS	1EBCD													Y
	Preview / Review - Daily Preview (Progression)	ONS	1EBLCP													Y
	Preview / Review - Match Review	ONS	30MAM													Y
	Preview / Review - Daily Review	ONS	30MAL													Y
	Preview / Review - Sport Review	ONS	60MAC													Y
N90A	Media Communication	ONS	10MAPR													Y
			15MAPR	Pc	H	1	1	1					Hc			
N90B	News Article	ONS	10MAPR													Y
N90C	IOC News	ONS	15MAJ													Y
N91B	Medal Presenters	ONS	WPC			H+B	H	H	1							Y
N98	Media All Stars	ONS	30MBF				H	H	1							Y

**Legend:**

- 1 Single copy delivery
- B Display on Bulletin Board
- c conditionally
- H Place in pigeonholes, office, etc.
- P Personal delivery to individual users
- Y Available

IDS Information Diffusion System  
 ONS Olympic News Service  
 OVR On Venue Results system  
 VRM Venue Results Manager

Officials: Technical Officials, Neutral Referees, Accompanying Referees, Doping Control Officer  
 (The VRM should consult Protocol/Ceremonies and the Doping Control Officer regarding the specific outputs required)

FINA: FINA President, FINA Executive Director, FINA TWPC Delegates, FINA Office, FINA Press

## 5 Distribution Availability Codes

Code	Description of abbreviation
AEDRM	After each Delegation Registration Meeting
ASED	After both the Sport Entry Deadline has passed, and INFO operations have started (whichever is later)
ATLM	After the Team Leaders' Meeting
BPSC	Before the penalty shoot out competition
DIFO	Day FINA and Competition Management operations start
DIO	Day INFO operations start
DPCO	Day press centre (main or venue whichever comes first) operations start
EOD	End of day
OVRO	On Venue Results becomes owner of data
QSMS	After the Quarterfinal/Semifinal matches have been scheduled
WPC	When presenters are confirmed
xDBC	X (x) day(s) before the first day of competition
xDBDIO	X (x) days before the day INFO operations start
xEBCD	X (x) evening(s) before a competition day
xEBLCP	X (x) evening(s) before the last competition day of the preliminary round
xMA2P	X (x) minute(s) after the end of the second period
xMAC	X (x) minute(s) after the competition
xMAJ	X (x) minute(s) after each jury or other official body decision
xMAL	X (x) minute(s) after the last match of that day
xMALA	X (x) minute(s) after the results of the last match of that day are approved
xMALSA	X (x) minute(s) after the results of the last penalty shoot out competition are approved
xMAM	X (x) minute(s) after the end of the match
xMAMA	X (x) minute(s) after the results of the match are approved
xMAMRA	X (x) minute(s) after medal match results are approved
xMAPR	X (x) minute(s) after public release of a communication
xMAQ	X (x) minute(s) after quotes / a press conference
xMASA	X (x) minute(s) after the results of the penalty shoot out competition are approved
xMBF	X (x) minute(s) before a final
xMBG	X (x) month(s) before the Games

# **Section 3 - Real Time Information**

## **1 Introduction**

This section of the document defines scoreboard layouts and serves as a reference for on screen results presentation.

The basic objective has been to make user-friendly samples and emphasis is placed on using realistic data where possible. This is to ensure that the focus is on the type of data which must be included rather than on the accuracy of data shown in the sample.

All possible variations of the type of event and each stage of the competition are presented. The type of data required and the triggering conditions are defined.

While the data content and triggering conditions for each screen are mandatory (and therefore subject to the Change Management process), the presentation of the real time outputs will be based upon an agreement reached between FINA and the OC (and providers).

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## **2 Scoreboards**

### **2.1 General Rules**

#### **2.1.1 NOC Names**

Whenever NOC names are used, they should be taken from the official IOC "NOC long and short names document", which is available on the IOC ORIS extranet (see "Public documents" in the navigation menu on the left). The same name length should consistently be used within similar screens.

#### **2.1.2 Athletes, Teams and Officials' Names**

All possible scoreboard name lengths which are required for scoreboard screens must be verified through the process described in the chapter "Entries and participant data" in Procedures.

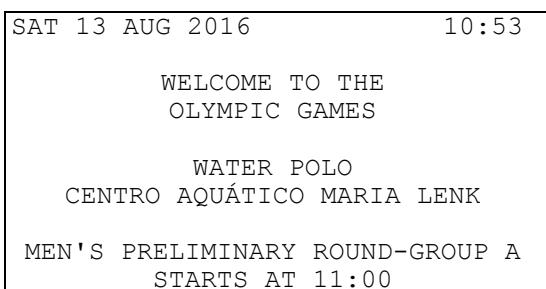
### **2.2 Technical Specifications**

This section has been developed based on a standard matrix. More sophisticated solutions (e.g. video, plasma screens, font colour, font size, graphical characters, etc.) may be provided. The content of the scoreboard screens are defined in ORIS. The detailed layout of the scoreboard screens is the responsibility of OVR, and will be confirmed during the Homologation Test, subject to FINA's approval.

## **2.3 Part A - Before, during and after the session**

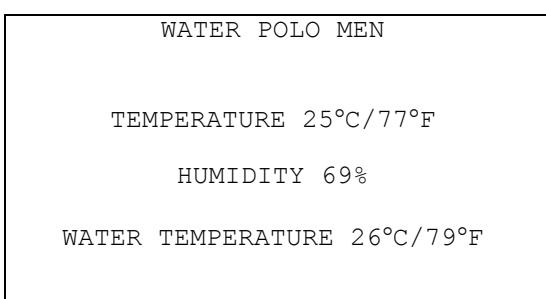
### **2.3.1 Welcome**

- What: Welcome screen for spectators as they arrive at the venue.  
Contains today's date, time of day (HH:MM - real time), welcome text, sport discipline name, venue name, event name/phase name and start time of competition.
- When: Screen should be displayed as the spectators enter the venue (as an idle screen for the scoreboard - shown when nothing else is happening). Shown at the discretion of sport production.
- How: Static screen with real time update of time of day only



### **2.3.2 Pool conditions**

- What: Information concerning the venue and weather conditions for the indoor pool. Screen shows sport discipline name, event name, temperature, humidity and water temperature.  
Data should be provided by the venue management to sport production.
- When: Before the match
- How: Static screen



### **2.3.3 Group A and B composition**

- What: Teams in groups sorted by draw number. Screen shows sport discipline name, event name, groups and for each team in the group team NOC
- When: Before the match
- How: Static screen

WATER POLO MEN	
GROUP A	GROUP B
HUNGARY	ITALY
CUBA	UNITED STATES
SPAIN	CROATIA
RUSSIAN FED.	GREECE
GERMANY	ROMANIA
NETHERLANDS	UKRAINE

### **2.3.4 Today's match schedule**

- What: Today's competition schedule sorted by start time. Screen shows sport discipline name, event name, title and for each match show scheduled start time and teams (NOC code).
- When: Before and after the match
- How: Static screen

WATER POLO MEN	
TODAY'S SCHEDULE	
11:00	CUB VS RUS
12:40	GER VS HUN
15:00	ROU VS CRO
16:40	NED VS ESP
18:20	ITA VS UKR
22:00	USA VS GRE

### **2.3.5 Tomorrow's match schedule**

- What: Tomorrow's competition schedule sorted by start time. Screen shows sport discipline name, event name, title and for each match show scheduled start time and teams (NOC code).
- When: Before and after the match
- How: Static screen

WATER POLO WOMEN	
TOMORROW'S SCHEDULE	
12:40	ESP VS ITA
15:00	GRE VS ROU
16:40	CAN VS NED
18:20	KAZ VS USA

### **2.3.6 Today's match results**

- What: Results of today's matches sorted by start time. Screen shows sport discipline name, event name, title and for each match show teams (NOC code) and match score.
- When: Before and after the match
- How: Static screen

```
WATER POLO MEN  
TODAY'S RESULTS  
CUB VS RUS 9 - 9  
GER VS HUN 8 - 9  
ROU VS CRO 6 - 11
```

### **2.3.7 Yesterday's match results**

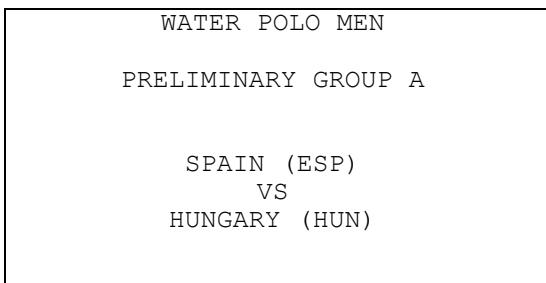
- What: Results of yesterday's matches sorted by start time. Screen shows sport discipline name, event name, title and for each match show teams (NOC code) and match score.
- When: Before and after the match
- How: Static screen

```
WATER POLO WOMEN  
YESTERDAY'S RESULTS  
HUN VS RUS 8 - 7  
GER VS HUN 8 - 5  
ESP VS GER 9 - 3  
UKR VS ROU 6 - 6
```

## **2.4 Part B - Before the match**

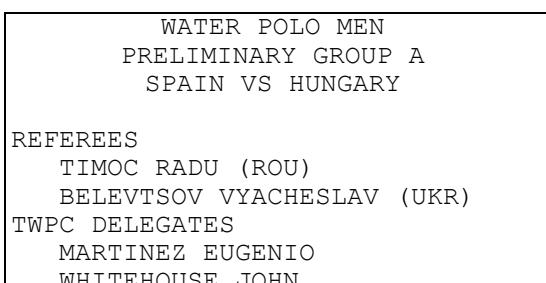
### **2.4.1 Match presentation**

- What: Screen shows sport discipline name, event name, competition phase, group (if applicable) and teams (NOC and NOC code). The following list of the competition phases will be used during the classification of the tournament: "CLASSIFICATION 5TH/8TH", "CLASSIFICATION FOR 5TH/6TH" and "CLASSIFICATION FOR 7TH/8TH".
- When: Before the match
- How: Static screen



### **2.4.2 Match referees**

- What: Screen shows sport discipline name, event name, competition phase, group (if applicable), teams (NOC), title "REFEREES", referees (scoreboard name and NOC code), title "TWPC DELEGATES" and TWPC delegates (scoreboard names). The following list of the competition phases will be used during the classification of the tournament: "CLASSIFICATION 5TH/8TH", "CLASSIFICATION FOR 5TH/6TH" and "CLASSIFICATION FOR 7TH/8TH".
- When: Before the match
- How: Static screen



### **2.4.3 Team presentation - first 7 of 13 players**

- What: Screen shows sport discipline name, event name, team (NOC and NOC code), team cap colour and team players sorted by cap number (first seven players). For each player show cap number and scoreboard name.
- When: Before the match
- How: Static screen

WATER POLO MEN

SPAIN (ESP) - WHITE

1 PERREIRA RAMON  
2 ABARCA JOSE MARIA  
3 PEDREROL SERGI  
4 ANDREO ANGEL  
5 ESTIARTE MANUAL  
6 BALLART DANIEL  
7 PAYA JORGE

### **2.4.4 Team presentation - last 6 of 13 players**

- What: Screen shows sport discipline name, event name, team (NOC and NOC code), team cap colour and team players sorted by cap number (last six players). For each player show cap number and scoreboard name.
- When: Before the match
- How: Static screen

WATER POLO MEN

SPAIN (ESP) - WHITE

8 MORO IVAN  
9 SANS JORDI  
10 GOMEZ SALVADOR  
11 OCA MIGUEL  
12 SANZ CARLOS  
13 GARCIA PEDRO

### **2.4.5 Team presentation - head coach and officials**

- What: Screen shows sport discipline name, event name, team (NOC and NOC code), team cap colour, title "HEAD COACH", head coach (scoreboard name), title "OFFICIALS" and officials (scoreboard names)
- When: Before the match
- How: Static screen

WATER POLO MEN

SPAIN (ESP) - WHITE

HEAD COACH  
JANE JUAN

OFFICIALS  
FERNANDEZ DE CUEVAS SANTIAGO  
ROBERT PERE

## **2.4.6 Team presentation - all team players**

- What: Screen shows sport discipline name, event name, team (NOC and NOC code), team cap colour and team players sorted by cap number. For each player show cap number and scoreboard name.
- When: Before the match
- How: Static screen

WATER POLO MEN	
SPAIN (ESP) - WHITE	
1 PERREIRA R	8 MORO I
2 ABARCA J	9 SANS J
3 PEDREROL S	10 GOMEZ S
4 ANDREO A	11 OCA M
5 ESTIARTE M	12 SANZ C
6 BALLART D	13 GARCIA P
7 PAYA J	

## **2.4.7 Team played**

- What: All matches played by one team ordered chronologically. Screen shows sport discipline name, event name, team (NOC and NOC code) followed by text "PLAYED" and for each match played teams (NOC code) and match score.
- When: Before and after the match
- How: Static screen

WATER POLO MEN	
SPAIN (ESP) PLAYED	
ESP VS GER 9 - 3	
ESP VS NED 8 - 7	
ESP VS CUB 7 - 9	

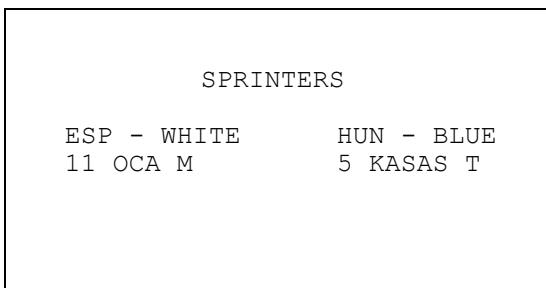
## 2.5 Part C - During the match

### 2.5.1 Sprinters

What: Screen shows title, teams (NOC code and team cap colour) and for each sprinter cap number and scoreboard name

When: During the match, at the start of each period

How: Static screen



### 2.5.2 FINA official scoreboard

What: Screen shows current match score, remaining period time (running), game period, and for both teams: team NOC code, number of timeouts used in a period, team cap colour, all team players (player's cap number and fouls committed), players in the pool (player's cap number, goalkeeper's indicator (\*) and player's scoreboard name) and current penalised players (up to 3 per team) with player's cap number and remaining time (running) to return to the pool. Official information may be displayed on the same scoreboard as information from the IT system.

When: During the match

How: Dynamic screen, operated from the Judge's table

1 -	ESP	<b>4</b>	5 : 45	<b>3</b>	HUN	1 -
2 -						2 - 1
3 -						3 -
4 - 1						4 -
5 - 1	(TO:1)	WHITE	3	BLUE (TO: )		5 - 2
6 -	1	* PERREIRA R		1 * KOSZ Z		6 - 1
7 -	2	ABARCA J		2 TOTH F		7 -
8 -	3	PEDREROL S		4 VARGA Z		8 -
9 -	4	ANDREO A		5 KASAS T		9 -
10 - 3	5	ESTIARTE M		9 FODOR R		10 -
11 -	6	BALLART D		10 VINCZE B		11 -
12 - 1	13	GARCIA P		13 NEMETH P		12 -
13 -		4 · 18 5 · 17 12 · 04		2 · 18 . .		13 -

### 2.5.3 FINA official scoreboard - match score

- What: Screen shows remaining period time (running), game period, and for both teams: team cap colour, team NOC code, current match score, number of timeouts used in a period, all team players (player's cap number and fouls committed), and current penalised players (player's cap number and remaining time (running) to return to the pool). Official information may be displayed on the same scoreboard as information from the IT system.
- When: During the match
- How: Dynamic screen, operated from the Judge's table

1 -	WHITE	5 : 45	BLUE	1 -
2 -				2 - 1
3 -				3 -
4 - 1				4 -
5 - 1				5 - 2
6 -				6 - 1
7 -				7 -
8 -				8 -
9 -				9 -
10 - 3				10 - 1
11 -				11 -
12 - 1	TO: 1		TO:	12 -
13 -	.	.	10 : 20	.

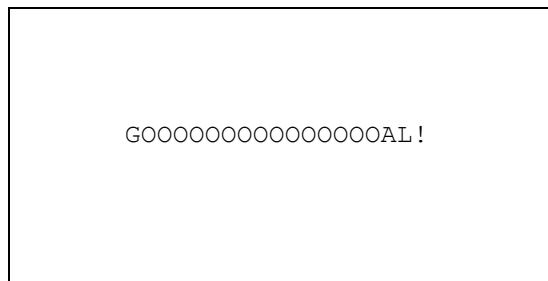
### 2.5.4 FINA official scoreboard - timeout

- What: Show remaining timeout time (running), current match score, remaining period time, game period, and for both teams: team NOC code, team cap colour, number of timeouts used in a period, all team players (player's cap number and fouls committed), and current penalised players (player's cap number and remaining time to return to the pool). Official information may be displayed on the same scoreboard as information from the IT system.
- When: During the timeout
- How: Dynamic screen, operated from the Judge's table

1 -	ESP	4	5 : 41 . 8	3	HUN	1 -
2 -						2 - 1
3 -						3 -
4 - 1						4 -
5 - 1	(TO: 1)	WHITE	3	BLUE	(TO: 1)	5 - 2
6 -						6 - 1
7 -						7 -
8 -						8 -
9 -						9 -
10 - 3						10 - 1
11 -						11 -
12 - 1						12 -
13 -	.	.	10 : 17	.	.	13 -

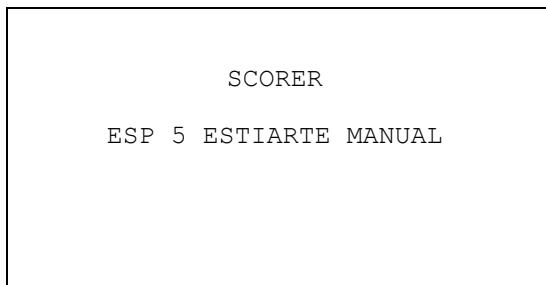
### 2.5.5 Goal

- What: Goal
- When: At the moment when a goal is scored
- How: Static screen



### **2.5.6 Goal scorer**

What: Screen shows title, NOC code, cap number and scoreboard name of the goal scorer  
When: At the moment when a goal is scored  
How: Static screen



### **2.5.7 Scorers (both teams fit on the screen)**

What: Scorers (current status in the match) for both teams sorted by number of goals scored.  
Screen shows title and for each team show NOC code, team cap colour and current number of goals scored. For each scorer show scoreboard name and current number of goals scored.  
When: During the match, in the breaks, after the match  
How: Dynamic screen. (Show if scorers from both teams can fit on the screen)

SCORERS			
ESP - WHITE	4	HUN - BLUE	5
ESTIARTE M	2	TOTH F	2
BALLART D	1	VARGA Z	1
PAYA J	1	BENEDEK T	1
		GYONGYOSI A	1

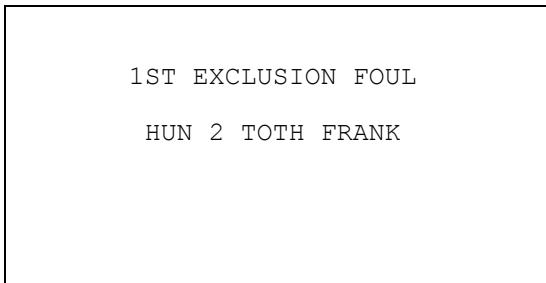
### **2.5.8 Scorers (both teams cannot fit on the screen)**

What: Scorers (current status in the match) for one team sorted by number of goals scored.  
Screen shows title, team NOC code, team cap colour and current number of goals scored.  
For each scorer show scoreboard name and current number of goals scored.  
When: During the match, in the breaks, after the match  
How: Dynamic screen. First show screen with scorers from the home team (white cap colour) and then screen scorers from the visiting team (blue cap colour).

SCORERS			
ESP - WHITE	9		
ESTIARTE M	2	OCA M	1
ABARCA J	1	SANS J	1
BALLART D	1		
GARCIA P	1		
GOMEZ S	1		
MORO I	1		
PAJA J	1		

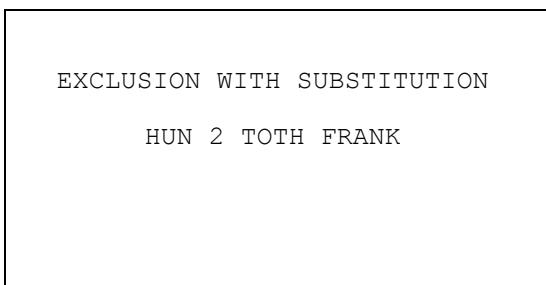
### **2.5.9 Player excluded**

- What: Screen shows current number of exclusion (1<sup>st</sup>, 2<sup>nd</sup> or 3<sup>rd</sup>), title, team NOC code, cap number and scoreboard name of the excluded player  
When: At the moment when a player is excluded, if time allows  
How: Static screen



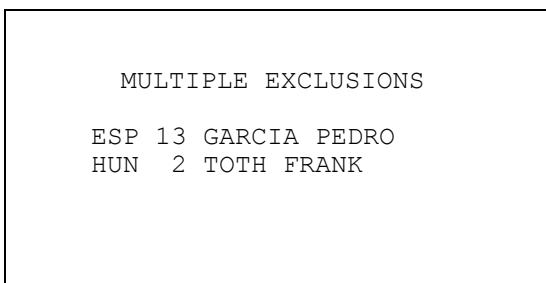
### **2.5.10 Player excluded with substitution**

- What: Screen shows title, team NOC code, cap number and scoreboard name of the excluded player with substitution  
When: At the moment when a player is excluded with substitution, if time allows  
How: Static screen



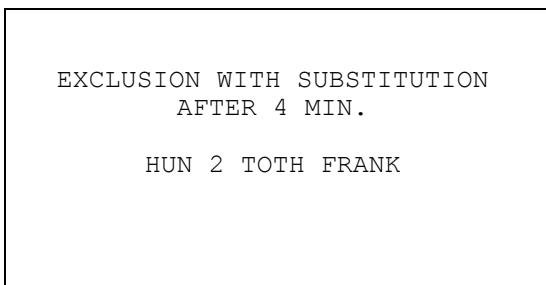
### **2.5.11 Multiple exclusions**

- What: Screen shows title, team NOC code, cap number and scoreboard name of the excluded players sorted by team (1<sup>st</sup> home team (white cap colour)) and cap number.  
When: At the moment when players are excluded, if time allows  
How: Static screen



### **2.5.12 Player excluded with substitution after four (4) min.**

- What: Screen shows title, team NOC code, cap number and scoreboard name of the excluded player with substitution after four (4) minutes
- When: At the moment when a player is excluded with substitution after four (4) minutes, if time allows
- How: Static screen



### **2.5.13 Comparative team statistics**

- What: Comparative team statistics (current status in the match). Screen shows title, teams (NOC code), team cap colours, goals and shots (goals, shots and shooting efficiency (%)) and extra player shots (goals, shots and shooting efficiency (%)).
- When: During and after the match when time allows
- How: Dynamic screen

TEAM STATISTICS			
ESP - WHITE		HUN - BLUE	
GOALS AND SHOTS			
4/9	44.4%	45.6%	5/11
EXTRA PLAYER SHOTS			
3/3	100.0%	89.0%	4/5

### **2.5.14 Penalty shoot out**

- What: Screen shows match period ("PENALTY SHOOT OUT"), home team NOC code, current score of the penalty shoot out, visiting team NOC code, result of each shot ("-" not yet shot, "1" goal scored; "0" goal missed) and scoreboard names of the shooters.  
The screen will initially show the title "PENALTY SHOOT OUT" followed by the two teams NOC codes and penalty shoot out scores "NOC 0 0 NOC" followed by five rows of dashes.  
Each player's scoreboard name will be added as they prepare to shoot, with a dash next to their name.  
After a player has made his/her shot a "0" or a "1" will appear next to his/her name, team totals will be updated, and the name of the next player to shoot will appear with a dash next to his/her name. In this way the table will fill up as the players take their shots until all five rows are complete. If subsequent shots are needed (when the teams remain tied) this process will continue, with the next player to shoot always appearing on the last line of the screen, and the names on the first line disappearing as the screen scrolls upwards to make the space needed at the bottom.
- When: During the penalty shoot out  
How: Dynamic screen

PENALTY SHOOT OUT			
ESP	0	1	HUN
ESTIARTE M	0	1	VARGA Z
GOMEZ S	0	0	TOTH F
BALLART D	-	-	
	-	-	
	-	-	

## 2.6 Part D - After the match

### 2.6.1 Group standings

- What: Teams in a group sorted by rank based on the FINA group classification rules. Screen shows sport discipline name, event name, title, group, and for each team (rank, NOC code, number of matches played, number of matches won, number of matches tied, number of matches lost and points). Use the following abbreviations for column headings: "P"- matches played, "W"- matches won, "T"- matches tied, "L"- matches lost, "PTS"- points.
- When: Before and after the match, during the preliminary round
- How: Static screen

WATER POLO MEN					
STANDINGS		GROUP A			
	P	W	T	L	PTS
1 HUN	4	4	0	0	8
2 CUB	5	3	1	1	7
3 ESP	5	3	0	2	6
4 RUS	5	3	0	2	6
5 GER	5	1	0	4	2
6 NED	4	0	0	4	0

### 2.6.2 Penalty shoot out required

- What: Screen shows sport discipline name, event name, group, title, and teams (NOC code) followed by text "REQUIRED"
- When: After the match, during the preliminary round if a penalty shoot out is required
- How: Static screen

If two teams are tied:

WATER POLO MEN	
GROUP A	
PENALTY SHOOT OUT	
ESP VS RUS	
REQUIRED	

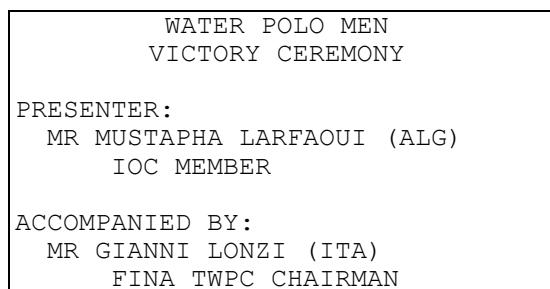
If three teams are tied:

WATER POLO MEN	
GROUP B	
PENALTY SHOOT OUT	
CUB, CRO, AUS	
REQUIRED	

## **2.7 Part E - During the Victory Ceremony**

### **2.7.1 Presenters**

- What: Screen shows the presenters with sport discipline name, event name, screen title and for each presenter or accompanying person: title, scoreboard name, NOC code and function. Please note that there is a possibility that the screen title should be applied if required (e.g. "Victory Ceremony" could be "Flower Ceremony", etc.).
- When: As the dignitary is introduced before the ceremony
- How: Single screen



## 2.7.2 Medallists - Teams

What:

First screen shows sport discipline name, event name, screen title. For each team winning a medal, show medal type and NOC.

Second screen shows sport discipline name, event name, medal type, NOC and list of team medallists sorted by cap number. For each player show cap number and scoreboard name.

When: During the ceremony

How: Dynamic screen, first show screen with medal type and NOC, then change to screen for name presentation

If the medallists are presented one by one, use the following order:

As the bronze medallist is presented (show left screen first, then right screen):

WATER POLO MEN  
VICTORY CEREMONY

BRONZE RUSSIAN FED.

WATER POLO MEN  
BRONZE - RUSSIAN FED.

1 MAKSIMOV NIKOLAY  
2 FEDOROV ALEXANDER  
3 YURCHIK VITALY  
4 KOZLOV NIKOLAY  
5 BALASHOV ROMAN  
6 ERYSHOV ALEXANDER  
7 TCHOMAKHIDZE REVAZ

For each medal team: scrolling screen for name presentation

As the silver medallist is presented (show left screen first, then right screen):

WATER POLO MEN  
VICTORY CEREMONY

SILVER SERBIA

BRONZE RUSSIAN FED.

WATER POLO MEN  
SILVER - SERBIA

1 SEFIK DENIS  
2 TRBOJEVIC PETAR  
3 NIKIC SLOBODAN  
4 UDOVICIC VANJA  
5 SAVIC DEJAN  
6 IKODINOVIC DANILO  
7 JELENIC VIKTOR

For each medal team: scrolling screen for name presentation

As the gold medallist is presented (show left screen first, then right screen):

WATER POLO MEN  
VICTORY CEREMONY

GOLD HUNGARY

SILVER SERBIA

BRONZE RUSSIAN FED.

WATER POLO MEN  
GOLD - HUNGARY

1 SZECSSI ZOLTAN  
2 VARGA TAMAS  
3 MADARAS NORBERT  
4 STEINMETZ ADAM  
5 KASAS TAMAS  
6 VARI ATTILA  
7 KISS GERGELY

For each medal team: scrolling screen for name presentation

### **3      Sport Specific Real Time Data**

There is no additional real time data available other than defined in Section 1 - Outputs.

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## **4      On Screen Results Presentation**

Some screens will be updated in real time whenever new information becomes available (e.g. score change). These screens are split into two major categories:

- Schedules (before, during and after competition)
- Results (including start lists, statistics, summaries, etc.)

Detailed descriptions of these screens are available in the document "On Screen Results Presentation".

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# Appendix A - Glossary

## 1 Terms

The specific terms used in the ORIS Water Polo document are defined as follows:

Term	Definition
Action shot	A shot taken by a player when the teams have an equal number of players in the pool.
Assist	This occurs when a player passes the ball to a teammate who scores. The player who scored is credited with the goal.
Athlete preferred name	When NOCs apply for accreditation, they should provide the preferred family and given name for all athletes. These names should be the names that the athletes normally use, and by which they are popularly known while participating in other international competitions.
Cap numbers	The goalkeeper shall wear a red cap number 1 and the other caps shall be numbered 2 to 12. The substitute goalkeeper shall wear a red cap numbered 13. A player shall not be allowed to change their cap number during the game except with the permission of a referee and with notification to the secretary.
Caps	Caps shall be of contrasting colour, other than solid red, as approved by the referees, but also to contrast with the colour of the ball. A team may be required by the referees to wear white or blue caps. The goalkeepers shall wear red caps. Caps shall be fastened under the chin. If a player loses the cap during play, the player shall replace it at the next appropriate stoppage of the game when the player's team is in possession of the ball. Caps shall be worn throughout the entire game. For international games, the caps shall display on the front the international three letter country code and may display the national flag.
Centre shot	A shot made by a player in the centre forward position .
Common Codes	The set of data that are considered Common Codes from the Technology perspective of the Games. Among others, Sports, Disciplines, Events, Event phases, Event units and Venue names are defined in the Common Codes.
Competition	The competition runs from the start of the first event of a sport to the completion of the last event of a sport, excluding the Opening and Closing Ceremonies.
Corner	A throw by an offensive player which puts the ball into play at the two metre mark on the side nearest to which the ball crossed the goal line after having been touched by the defending goalkeeper.
Counter attack	An offensive strategy that seeks to create a fast break or advantage situation at the offensive end after a turnover by the opponent in the defensive end of the pool.

Term	Definition
Delegation Registration Meeting (DRM)	<p>The Delegation Registration Meeting is the process for official registration of all athletes and team officials who will participate at the Olympic Games.</p> <p>All NOCs must attend a DRM with the OC prior to being permitted entry into the Olympic Village.</p>
Discipline/Sport discipline	<p>"A discipline is a branch of a sport comprising one or several events." (as per Olympic Charter).</p>
Disqualification	<p>A ruling by officials that a competitor or team has broken the rules of the sport and cannot be considered for placing in an event unit, a phase or an event.</p>
Double exclusion	<p>This occurs when players from opposing teams simultaneously commit a major foul against each other, and both players are excluded.</p>
Event	<p>"An event is a competition in a sport or in one of its disciplines, resulting in a ranking and giving rise to the award of medals and diplomas." (as per Olympic Charter)</p>
Exclusion for twenty (20) seconds	<p>A more serious foul by a defender which results in the exclusion of the defender for twenty (20) seconds and the award of a free throw to the offensive team.</p> <p>A substitute is allowed after the expiration of twenty (20) seconds, when the ball changes possession or when a goal is scored.</p>
Exclusion with substitution	<p>This occurs when a player has been excluded from the remainder of the game by the referee, usually for misconduct, violent play, disrespect or simulation.</p> <p>A substitute is allowed after the expiration of twenty (20) seconds, when the ball changes possession or when a goal is scored.</p>
Exclusion with substitution after four (4) minutes	<p>This occurs when a player has been excluded from the remainder of the game by the referee, for brutality.</p> <p>A substitute is allowed after the expiration of four (4) minutes.</p>
Extra player shot	<p>A shot taken by a player whose team has more players in the pool than the opposing team.</p>
FINA TWPC Commission	<p>The FINA TWPC Commission is an executive body with the responsibility of conducting championships.</p> <p>It is composed of the FINA Bureau liaison, together with the Chairman, Vice Chairman and the Secretary of the TWPC.</p>
Free throw shot (Direct shot)	<p>A shot taken by a player immediately upon a free throw awarded outside the five metre line.</p>
Game (match)	<p>A game is a contest between two teams. It is a part (unit) of the tournament. A game consists of four periods of eight (8) minutes actual play. There is a two (2) minute interval after the 1<sup>st</sup> and 3<sup>rd</sup> periods, and a five (5) minute interval after the 2<sup>nd</sup> period (half time). If the scores are tied at full time in any game for which a definite result is required, a penalty shoot out will be held to determine the result.</p>
Game expulsion	<p>This occurs when a player is excluded from the remainder of the game. It may arise as a result of the player committing three exclusion fouls, striking, showing disrespect or for misconduct.</p>

Term	Definition
Game officials	The game officials consist of the referees, TWPC delegate, TWPC evaluator, goal judges, timeout judges, timekeepers and secretaries.
Goal average	The average number of goals scored by a team in all matches played. The total number of goals scored divided by the total number of matches played.
Goal ratio	The ratio of goals scored by a team to goals conceded in all matches played. The total number of goals scored divided by the total number of goals conceded.
INFO	INFO is an intranet which allows access to results, news, biographies, background, schedules, medals, records, transport and weather information. During the Games, INFO will be accessible either through dedicated workstations (kiosks) or remotely for accredited users or organisations (rate card may apply).
Information Diffusion System (IDS)	IDS is the complete solution for the centralisation and distribution of information (e.g. schedules, results, news, etc.) through ODF to different clients such as International Federations, OC website, press agencies, etc. IDS also includes provision of INFO and CIS.
Initial Download	The process of transferring all participants' data from the SEQ database to On Venue Results. This step takes place a few days before competition starts for each sport discipline.
Late Athlete Replacement (LAR)	An IOC policy defining the conditions under which an athlete who is unable to compete can be replaced by another eligible athlete who was not confirmed for participation in the Games.
Match	See Game.
Olympic Data Feed (ODF)	The Olympic Data Feed (ODF) is the unique data feed used to transfer information from the venue to clients such as INFO, the official website, International Federations, National Olympic Committees, World News Press Agencies, Rights Holding Broadcasters, etc.
	ODF provides data at point in time (e.g. start lists, results, medallists, etc.) or real time (e.g. instant results and ranking, instant speed, etc.). The ODF technical specifications are available at: <a href="http://odf.olympictech.org">http://odf.olympictech.org</a> .
Olympic Games	"The Olympic Games are competitions between athletes in individual or team events and not between countries. They bring together the athletes selected by their respective NOCs, whose entries have been accepted by the IOC. They compete under the technical direction of the IFs concerned." (as per Olympic Charter)
	The Olympic Games include the Opening Ceremony, Closing Ceremony, official training, competition and other competition related activities.
Olympic News Service (ONS)	The Olympic News Service exists to provide the media with comprehensive coverage from every race, every match, every session, every day, across every sport at the Olympic Games.

Term	Definition
	<p>This coverage, along with background information including historical results and records, and biographies on every competitor, is published on a secure intranet system called INFO, enabling the media to report accurately and extensively from multiple venues at the same time.</p> <p>The news service is the official source for independent and balanced coverage of the Olympic Games.</p>
On Venue Results (OVR)	<p>The systems, services and technicians responsible for timing and scoring data. OVR produces start lists, results and other competition related rankings, statistics and analysis for the sport discipline. This includes distribution to clients and use by other services, e.g. scoreboards, TV Graphics, INFO, ODF, etc.</p>
Penalty foul	<p>A penalty foul is a foul which occurs within the five metre area and which prevented a probable goal from being scored.</p>
Penalty shoot out	<p>If a game is tied at full time in any game for which a definite result is required, a penalty shoot out will be held to decide the winner.</p>
Penalty shoot out competition	<p>If two or more teams are tied in the final group ranking after applying the FINA tie-breaking rules, results of the penalty shoot-out competition(s) will decide the final group ranking.</p>
Penalty shot	<p>A penalty throw is awarded as a result of a penalty foul committed by the opposing team. The throw may be taken by any player (except the goalkeeper) of the team to which it is awarded, from any point on the opponent's five metre line, on the referee's signal.</p>
Personal foul	<p>All exclusions and penalty fouls.</p>
Phase	<p>A step in the progression of the competition.</p>
	<p>See "Water Polo References" for the list of competition phases.</p>
Possession	<p>Possession of the ball by a team. Whenever possession is established by a team, the thirty (30) second shot clock is reset.</p>
Rank	<p>Placing in an event. Teams are ranked according to FINA rules.</p>
Referees	<p>The Referees have general supervision of the game, and shall have full control of game officials and players during the game, including stoppages. In the case of any dispute, the referee's decision is final. There are two referees appointed for each game. They have the same authority.</p>
Results System Code (RSC)	<p>The Result System Code is a nine character code structured as follows: DDGEEPUU, where:</p> <ul style="list-style-type: none"> <li>• DD: Discipline code</li> <li>• G: Gender</li> <li>• EEE: Event Code</li> <li>• P: Phase</li> <li>• UU: Event Unit</li> </ul>
Sport	<p>A sport is administered by an International Federation and may be composed of one or more disciplines.</p>
Sport Entries and Qualification (SEQ)	<p>A service provided by the OC sports department responsible for processing and managing the entries received from the NOCs,</p>

Term	Definition
	according to the guidelines of the Olympic Charter and the qualification systems defined by the International Federations, which are approved by the IOC.
Sprint	This occurs to start play at the beginning of each period. Starting from their respective goal lines and upon the signal of the referee, the teams swim towards the ball located on the centre line.
Starting line-ups	Starting line-ups represent the six players and a goalkeeper of each team which will start the game.
Statistics	Statistics evaluate the performance of the teams and players.
Steals	Winning a ball from an attacking team without foul.
Team standings	Position in order of achievement of the teams by points and goals.
Technical error	An error committed by any game official during a game which could affect the game result.
Technical foul	Fouls committed intentionally by a defending player to end an advantage or to delay the game.
Technical Water Polo Committee (TWPC)	The Technical Water Polo Committee is a standing committee in charge of technical matters of Water Polo.
Thirty (30) second shot clock	A team has thirty (30) seconds to shoot the ball at the goal. The shot clocks count down the remaining time and are located at the edge of the pool in each corner.
Tie breaking	The FINA rule applied to determine the final group ranking in the event of ties.
Turnover foul	A foul committed by a player from the attacking team.
Venue Results Manager (VRM)	The Venue Results Manager coordinates all stages of On Venue Results in preparation for the Games as well as during the Games (e.g. coordination with other functional areas, software testing, interaction with the International Federation, etc.).

## 2 Specifications

### 2.1 Participants

In the following table, several different participant types may apply to the same sport/discipline depending on the event competition format.

Participant Type	Defining Characteristics	Sports / Disciplines	Code
Individual	Individuals	<ul style="list-style-type: none"><li>Cycling, Rowing (singles), Swimming (except relays), Triathlon, etc.</li></ul>	I
Group - Indivisible	Individual athlete results are not recognised as part of the group results (crew, teams, pairs, duets, etc.)	<ul style="list-style-type: none"><li>Bobsleigh, Figure Skating (couples), Synchronised Swimming, Rowing (crew), Athletics (relays), etc.</li></ul>	IG
Group - Divisible	Individual athlete results are recognised as part of the group results (teams, doubles, etc.)	<ul style="list-style-type: none"><li>Artistic Gymnastics (team), Equestrian (team), etc.</li></ul>	G
Team	Team competition (group of players forming one side in Team sports)	<ul style="list-style-type: none"><li>Basketball, Curling, Football, Handball, Hockey, Volleyball, Water Polo, etc.</li></ul>	T

### 2.2 Progression Types

Progression	Definition	Disciplines / Events
Seeding or Qualification	All participants are ranked after an initial phase. All of the participants (Seeding), or a limited number of the participants (Qualification), advance to the next event phase/unit based on this ranking.	<ul style="list-style-type: none"><li>Seeding: Archery, Cycling BMX, Snowboard (Snowboard-Cross), etc.</li><li>Qualification: Athletics (Long Jump), Canoe Sprint, Rowing, etc.</li></ul>
Single phase	All participants compete for a ranking in one event phase/unit	<ul style="list-style-type: none"><li>Cycling Mountain Bike, Cycling Road, Swimming Marathon, Triathlon, etc.</li></ul>
Combined	All participants compete in one or more event units, in a single phase, or in multiple phases	<ul style="list-style-type: none"><li>Disciplines: Athletics (Decathlon), Equestrian, Modern Pentathlon, etc.</li><li>Races: Alpine Skiing (for the 1+ run events), Bobsleigh, Cycling Track, Luge, Sailing, Skeleton, etc.</li></ul>

## 2.3 Competition Format Types

Type	Definition	Results Type
In-line	Participants compete under the same conditions to achieve a result which will lead to a ranking from 1 to n	<ul style="list-style-type: none"> <li>Measurements (time, weight, distance, height, etc.)</li> <li>Scores</li> <li>Judges' decisions (points, etc.).</li> </ul>
Pool	Group of several participants, competing against each other in a round robin	<ul style="list-style-type: none"> <li>Points</li> </ul>
Bracket	Competition in which participants compete in heats or head-to-head. Winner(s) progress in a bracket towards the gold medal, loser(s) are eliminated or redirected	<ul style="list-style-type: none"> <li>Win/Loss</li> </ul>
	<p>Bracket types:</p> <ul style="list-style-type: none"> <li>Bracket with direct elimination (e.g. Boxing)</li> <li>Bracket with direct elimination, classification and finals (e.g. Water Polo)</li> <li>Bracket with direct elimination and finals (e.g. Tennis)</li> <li>Bracket with direct elimination, repechage and finals (e.g. Judo)</li> </ul>	
Cumulative	Results achieved in different stages of competition, contributing to the participant's event results (e.g. Athletics combined events, Sailing fleet racing)	<ul style="list-style-type: none"> <li>Addition of results (points, times)</li> </ul>

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# Appendix B - Abbreviations

The following abbreviations are used in the ORIS Water Polo document with the exception of:

- Results codes, see Appendix C - Rules for Data Formats and Presentation
- Distribution Availability Codes, see end of Section 2 - Distribution Rules

Code	Description
<b>CIS</b>	Commentator Information System
<b>CM</b>	Organising Committee Competition Management
<b>D</b>	Desirable - users found this information useful for their work and if an organiser can provide it, it would be appreciated but is not compulsory
<b>Da</b>	Desirable, but only if such data is available
<b>Dc</b>	Desirable under conditions which are explained in the column for comments
<b>DRM</b>	Delegation Registration Meeting
<b>FINA</b>	Fédération Internationale de Natation
<b>ft</b>	feet
<b>IBC</b>	International Broadcasting Centre
<b>ID</b>	Identification number
<b>IDS</b>	Information Diffusion System
<b>IF</b>	International Federation
<b>in</b>	inch
<b>IOC</b>	International Olympic Committee
<b>IRM</b>	Invalid Result Mark
<b>IT</b>	Information Technology
<b>kg</b>	kilogramme
<b>lb</b>	pound
<b>m</b>	metre
<b>M</b>	Mandatory
<b>Ma</b>	Mandatory - if applicable
<b>Mc</b>	Mandatory - required under conditions which are explained in the column for comments
<b>MMC</b>	Main Media Centre
<b>MPC</b>	Main Press Centre
<b>N/A</b>	Not Applicable
<b>NOC</b>	National Olympic Committee
<b>OC</b>	Organising Committee
<b>ODF</b>	Olympic Data Feed
<b>OG</b>	Olympic Games
<b>ONS</b>	Olympic News Service
<b>ORIS</b>	Olympic Results and Information Services
<b>OVR</b>	On Venue Results system
<b>SEQ</b>	Sport Entries and Qualification
<b>TAO</b>	IOC Technology Assistance and Observation team

<b>Code</b>	<b>Description</b>
<b>TBD</b>	To be defined
<b>TD</b>	Technical Delegate
<b>VPC</b>	Venue Press Centre
<b>VRM</b>	Venue Results Manager
<b>WNPA</b>	World News Press Agencies
<b>WP</b>	Water Polo

# Appendix C - Rules for Data Formats and Presentation

This appendix describes data formats as they should be used in all outputs, unless other formats are specified in the description table or data matrix.

## 1 Water Polo Specific Rules

Gender abbreviations	Event gender: M (men), W (women) Athlete gender: F (female), M (male)
Traditional Water Polo presentation order	Please see "Water Polo References"
Schedule status options	<p>The following schedule status options are applicable to an event or event unit:</p> <ul style="list-style-type: none"><li>Unscheduled Not visible on the schedule, optional (e.g. tie-breaker if applicable)</li><li>Scheduled The start time is known</li><li>Getting_Ready At time x before start - "x" is defined by Olympic Broadcasting Services (OBS)</li><li>Running In progress</li><li>Scheduled_Break Planned break (e.g. end of period)</li><li>Finished All action on the field of play is complete</li><li>Delayed Did not start as scheduled, should start in the current ticketing session</li><li>Postponed Did not start as scheduled, or has been interrupted, and the expected postponement exceeds the current ticketing session, date and start time are unknown at present</li><li>Interrupted Unplanned interruption after the start, and is expected to resume in the current ticketing session</li><li>Rescheduled The new date and start time are known</li><li>Cancelled Will not take place at these Games</li></ul>
Results status options	<ul style="list-style-type: none"><li>Start List Start list has been created</li><li>Live In progress</li><li>Intermediate Updated results at scheduled points or breaks. Results and/or ranks are subject to change.</li><li>Partial The results and ranking of the teams who have completed their performance are not subject to change by the results of teams still competing</li><li>Unconfirmed Activity on the field of play is complete but there is no results status update yet. Not applicable for Water Polo.</li><li>Unofficial Results are available but not approved</li><li>Official Results are approved</li><li>Protested The competition is no longer in progress and a protest has</li></ul>

	been lodged		
Invalid Results Marks (IRM)	<ul style="list-style-type: none"> <li>• DSQ - Disqualified</li> <li>• S - Suspended</li> </ul>		
IRM presentation order	<ul style="list-style-type: none"> <li>• If more than one team was Disqualified (DSQ) they should be listed in alphabetical order of their NOC codes</li> <li>• If more than one player was Disqualified (DSQ) they should be listed in alphabetical order of their family and given names</li> <li>• If more than one player was Suspended (S) they should be listed in alphabetical order of their family and given names</li> </ul>		
General rules for formats	<p>"#" Digit placeholder, suppression of leading zeros "#" should be replaced with the corresponding non-zero digit if one is present; otherwise, no digit appears.</p> <p>"0" Zero placeholder "0" should be replaced with the corresponding digit if one is present; otherwise the leading zero remains.</p> <p>E.g. 004.23 in the format ##0.00 becomes 4.23 E.g. 004.23 in the format 00.00 becomes 04.23</p>		
Score/Points format	#0		
Period time format	M:SS 0:00	First, second, third or fourth period playing time: Count down from 8:00 to 0:00	First or second extra time period playing time: Count down from 3:00 to 0:00
Timeout time format	M:SS 0:00	Count down from 1:00 to 0	
30 second possession time format	SS 0	Count down from 30 to 0	
20 second exclusion time format	SS 0	Count down from 20 to 0	
Estimated time played format	MM:SS M:SS 0:00		
Estimated time played in minutes format	#0	Round seconds as follows: 0 to 29 rounded down, 30 to 59 rounded up	
Possession time format	H:MM:SS MM:SS M:SS 0:00		

Height/Weight format	<b>Height (metric):</b> 0.00	<b>Height (imperial):</b> 0'#0"	<b>Weight (metric):</b> ##0	<b>Weight (imperial):</b> ##0
If metric and imperial units are used in a single field, the rule is to separate them by a forward slash with a space before and after it " / ". If they are combined, they should be presented as "centred".				
Temperature format	<b>Celsius:</b> #0°C	<b>Fahrenheit:</b> ##0°F ...		
If Celsius and Fahrenheit units are used in a single field, the rule is to separate them by a forward slash with a space before and after it " / ". If they are combined, they should be presented as "centred".				
Presentation of ties	Results <ul style="list-style-type: none"> <li>The primary rank (first column) must show a rank (if tied, repeat rank).</li> <li>Secondary rank(s), if any (e.g. at intermediate...) will be repeated, with an "=" sign if there is sufficient space.</li> </ul>			

## 2 General Rules

Output description	Gives a short explanation of the output, describing information that is provided
Source	Information identifying the source of data, i.e. which organisational part of which body is responsible for providing it, for example: IOC, FINA, OC Press Operations, OC Competition Management, etc.
Column data alignment	General: right for numeric and results, left for text. IRMs are aligned as for results. May be adjusted depending on the output layout.
Column titles	Column titles match the alignment of the data columns
Date formats	<ul style="list-style-type: none"> <li>• dd MMM yyyy (e.g. 6 APR 1896)           <ul style="list-style-type: none"> <li>• dd: date format, for example: 23 or 5 (presented without leading zero)</li> <li>• Ddd: day of week in abbreviation format - presented as three characters, for example: Mon for Monday (mixed case)</li> <li>• DDD: day of week in abbreviation format - presented as three characters, for example: MON for Monday (upper case)</li> <li>• Mmm: month in abbreviation format - mixed case, for example: Apr for April</li> <li>• MMM: month in abbreviation format - upper case, for example: APR for April</li> <li>• yyyy: year format, for example: 1896</li> </ul> </li> <li>• The "As of date" may reflect one of the following:           <ul style="list-style-type: none"> <li>• Date when data has been collected (e.g. world ranking)</li> <li>• Date and time when the actual output was updated (several editions of the same output, e.g. cumulative statistics)</li> <li>• Logical date if applicable</li> </ul> </li> <li>• Logical date: If a session continues past midnight (00:00), any outputs produced will be considered as having the logical date on which the session began (e.g. for a session which began at 21:00 on Apr 8 and ended at 1:20 on Apr 9, the output would be dated Apr 8)</li> </ul> <p>This date is according to the local time zone at the competition venue.</p>
Page break	<p>Page break applies only for printed outputs.</p> <ul style="list-style-type: none"> <li>• When the complete output fits on a single page, "None, aim for a single page" is written</li> <li>• For multi-page outputs, there are three cases:           <ol style="list-style-type: none"> <li>1. Natural page break: This should be considered as printing without page break. When printing reaches the end of a page a page break will occur and the output will continue printing on the next page. There are three ways in which the headings on subsequent pages will be dealt with. The following texts are used to describe these options in the description table:               <ul style="list-style-type: none"> <li>• Not controlled with repeated output headings and column headings</li> <li>• Not controlled with repeated column headings only</li> <li>• Not controlled without repeated output headings and/or column headings</li> </ul> </li> </ol> </li> </ul>

	<p><b>2. Forced page break by "Group":</b></p> <p>This should be considered as printing with a page break. Before printing each group on a page the print software must decide if the complete group will fit on that page. If the group will not fit a page break will be forced. The group will then be printed on a new page. There are three ways in which the headings on subsequent pages will be dealt with. The following texts are used to describe these options in the description table:</p> <ul style="list-style-type: none"> <li>• Break at "Group" with repeated output headings and column headings</li> <li>• Break at "Group" with repeated column headings only</li> <li>• Break at "Group" without repeated output headings and/or column headings</li> </ul> <p>A "Group" is a logical group of data e.g. NOC/team/relay/rider/paragraph, etc. (e.g. a team with seven members. The result is that each page will contain as many complete teams as can fit on the page).</p> <p><b>3. Forced page break by "Condition":</b></p> <p>This should be considered as printing with a page break after a particular condition is reached. When the condition is reached a page break will be forced. The process will repeat when each of the condition(s) is reached. There are three ways in which the headings on subsequent pages will be dealt with. The following texts are used to describe these options in the description table:</p> <ul style="list-style-type: none"> <li>• Break at "Condition" with repeated output headings and column headings</li> <li>• Break at "Condition" with repeated column headings only</li> <li>• Break at "Condition" without repeated report output headings and/or column headings</li> </ul> <p>A "Condition" may be any trigger e.g. a new NOC/team/gender/athlete/class of officials, etc. (i.e. each time a new NOC is reached a page break is forced. The result is that each NOC is printed on a separate page).</p> <p>A combination of the above three cases is possible within a single output.</p>
Legend	<p>The description table defines if a legend is required on an output:</p> <ul style="list-style-type: none"> <li>• "None" is specified if no abbreviations are used in the output</li> <li>• If one or more abbreviations may be used in the output the legend will be used to describe them. The following rules apply: <ul style="list-style-type: none"> <li>• Only those abbreviations which appear in a version of the output are shown in the legend (dynamic legend)</li> <li>• If the sample shows all possible abbreviations, "See sample for all possible abbreviations" is specified in the description table</li> <li>• If there are more abbreviations possible than shown in the sample, "Use the following description for abbreviations which appear in the output" is specified in the description table and all possible abbreviations and descriptions are listed</li> <li>• The location of the legend is defined either as "To be displayed at the bottom/top of each page" or "To be displayed at the bottom/top of the last page only"</li> </ul> </li> </ul>
Notes	<p>Guidelines for any "Note" planned where users will find an explanation of data in the output, reasons for some action related to that output, etc.</p> <p>Each output could contain up to three different types of "Notes":</p> <ol style="list-style-type: none"> <li>1. Note with static text: <ul style="list-style-type: none"> <li>• If "Note with static text" is not planned, allowed or possible, "None" is written</li> <li>• If text of "Note with static text" is always the same and already presented in the sample, "See sample" is indicated</li> </ul> </li> </ol>

	<p>2. Note with predefined, but changeable text:</p> <ul style="list-style-type: none"> <li>• If "Note with predefined text" is not planned, allowed or possible, "None" is written</li> <li>• If text of "Note with predefined text" can vary depending on certain conditions, they are listed here, together with text to be used for each condition</li> </ul> <p>3. Note with free text:</p> <ul style="list-style-type: none"> <li>• Up to two lines of free text will be reserved at the bottom of the last page of each output in order to provide explanations or other annotations concerning the content of the output</li> </ul>
Comments	This section is used for any further explanations and comments on the output, or suggestions to output provider(s). If no comments are needed, "None" is written.

# Appendix D - Supporting Documents

This appendix includes the following supporting documents:

- Templates for the output "Official Communication" (C67)
- Results, Medals and Diplomas
- Data to be Captured

## 1      Templates for Official Communication

In order to support OC Technology as much as possible and to guarantee a smooth process and appropriate wording, a collection of possible templates to be used during the Games is useful. The most common templates are included in this chapter and should be stored in the OC Technology system well before the Games.

The Official Communication template should include the following fields:

<b>Event</b>	Affected event name (see "References" for list of events)
<b>Gender</b>	Event gender indication (men, women), if applicable
<b>Phase</b>	Affected stage of competition (e.g. Preliminary Round, etc.), if applicable
<b>Unit</b>	Specification of the phase (e.g. match, etc.), if applicable
<b>Subtitle</b>	One line space for describing the reason for the Official Communication
<b>Summary</b>	Multiple lines for the body of the Official Communication. Only non-formatted text can be included here (no graphics, no tables, etc.)
<b>Details</b>	Multiple lines for describing details. Here, formatted text (font size, style, colour, graphics, tables, etc.) can be included. This field is not mandatory.
<b>Issued by</b>	Initiator's (name and) function
<b>Date</b>	Date of decision as provided by the person issuing the Official Communication
<b>Time</b>	Time of decision as provided by the person issuing the Official Communication
<b>Note</b>	If needed, contact details for further information can be added here (as a Note)
<b>Signature</b>	Signature of the initiator, needed in order to release the Official Communication

Affects Results:

Affects Schedules:

Affects Others:

Please note for the row "Details": At the moment of creating the templates for the most common situations, it is almost impossible to add appropriate details. If needed, the details should be communicated to OC Technology at the same time as all other details for the Official Communication.

## OFFICIAL COMMUNICATION (empty form)

<b>Event</b>			<b>Gender</b>	
<b>Phase</b>		<b>Unit</b>		
<b>Subtitle</b>				
<b>Summary</b>				
<b>Details</b>				
<b>Issued by</b>				
<b>Date</b>	(dd MMM yyyy)	<b>Time</b>	(HH:MM)	
<b>Further information</b>				
<b>Signature</b>				

Affects Results:

Affects Schedules:

Affects Others:

## OFFICIAL COMMUNICATION (possible templates)

<b>Subtitle</b>	A	Match has been delayed
	B	Match has been postponed
	C	Match has been interrupted
	D	Match has been rescheduled
	E	Match has been cancelled
	F	TWPC decision: <...>
	G	FINA decision: <...>
	H	Accident of FAMILYNAME Givenname (NOC)
	I	Water Polo: IOC disqualifies FAMILYNAME Givenname (NOC)
	J	Water Polo: IOC disqualifies <team name> (NOC)
	K	...

<b>Summary</b>	1	The <...> had to be delayed due to <...>. It is expected that the delay should not be longer than nn minutes.
	2	The <...> had to be postponed due to <...>. The new start time of the <...> is unknown at the moment. Further details will be communicated as soon as available.
	3	The <...> had to be interrupted due to <...>. Further details will be communicated by the FINA as soon as available.
	4	The <...> had to be rescheduled due to <...>. The new date and start time is dd?? Mmm?? yyyy?? at HH:MM.
	5	The <...> had to be cancelled due to <...>. The <...> will not be held during these Games.
	6	<team name> (NOC) submitted a protest related to <...>
	7	FAMILYNAME Givenname (NOC), Cap No. <...> was disqualified for <...> (FINA rule <...>)
	8	<team name> (NOC) was disqualified for <...> (FINA rule <...>)
	9	The IOC Disciplinary Commission decided on dd?? Mmm?? yyyy??? to disqualify FAMILYNAME Givenname (NOC), member of team <team name> (NOC). According to the FINA rules, this disqualification only impacts this specific athlete and does not affect the team's achievements as such. The remaining team members keep their ranking. Further details regarding the IOC Disciplinary Commission decision can be found at: <a href="http://www.olympic.org">www.olympic.org</a>
	10	The IOC Disciplinary Commission decided on dd?? Mmm?? yyyy??? to disqualify team <team name> (NOC). Results have been amended accordingly. Further details regarding the IOC Disciplinary Commission decision can be found at: <a href="http://www.olympic.org">www.olympic.org</a> <i>If the disqualified team is among medallists:</i> The IOC Disciplinary Commission decided on dd?? Mmm?? yyyy??? to disqualify team <team name> (NOC). Results have been amended accordingly. The medallists are now: <team name> (NOC), gold, <team name> (NOC), silver, and <team name> (NOC), bronze. Further details regarding the IOC Disciplinary Commission decision can be found at: <a href="http://www.olympic.org">www.olympic.org</a>

<b>Issued by</b>	I	FINA TWPC
	II	Water Polo Competition Manager

<b>Further information</b>	i	For more details contact the FINA Office
	ii	For more details contact the FINA TWPC
	iii	For more details contact the OC Competition Manager
	iv	For more details consult <a href="http://www.olympic.org">www.olympic.org</a>

**Note: Authors of this ORIS document do not imply that this is a complete list of Official Communications templates.**

## **2 Results, Medals and Diplomas**

### **2.1 General**

The Olympic Charter states that International Federations have the responsibility "to establish the final results and ranking of Olympic competitions."

Medals and diplomas will be allocated based upon these final results. Should any changes occur affecting medallists and/or diploma recipients, the IOC will decide on the new medal and diploma allocation.

### **2.2 Expected Number of Medals and Diplomas**

The information included in this chapter should serve as a support for the medal and diploma allocation in Water Polo.

Eligible athletes:

- Women's/Men's Tournament: Athletes listed on the roster

The following table indicates the regular medal and diploma allocation:

Medal Type/ Diploma	Event Type Team
Gold	• 13
Silver	• 13
Bronze	• 13
Diploma	• 104

### **2.3 New Classification after Disqualification**

In case of disqualification among the medallists or diploma recipients in an event, the following rules will apply:

- Women's Tournament:

Initial Rank	New Rank	Name	NOC Code
<b>If the gold medallist is disqualified</b>			
4		NOC name 1	NOC 1
2	1	NOC name 2	NOC 2
3	2	NOC name 3	NOC 3
4	3	NOC name 4	NOC 4
5	4	NOC name 5	NOC 5
6	5	NOC name 6	NOC 6
7	6	NOC name 7	NOC 7
8	7	NOC name 8	NOC 8

- Men's Tournament:

Initial Rank	New Rank	Name	NOC Code
--------------	----------	------	----------

If the gold medallist is disqualified

4		NOC name 1	NOC 1
2	1	NOC name 2	NOC 2
3	2	NOC name 3	NOC 3
4	3	NOC name 4	NOC 4
5	4	NOC name 5	NOC 5
6	5	NOC name 6	NOC 6
7	6	NOC name 7	NOC 7
8	7	NOC name 8	NOC 8
9	8	NOC name 9	NOC 9
10	9	NOC name 10	NOC 10
11	10	NOC name 11	NOC 11
12	11	NOC name 12	NOC 12

Note: All teams ranked after the disqualified team will be ranked one place higher.

ORIS reference output:

- Tournament Summary (C76)

Note: The software must be flexible enough to handle medal allocations as decided by FINA and/or the IOC.

### 3 Data to be Captured

In addition to the information provided by Accreditation, the following data elements should be provided to OVR in order to fulfil the requirements listed in this document:

Data	Formats / Values	Captured by	Comments
<b>Player:</b>			
Cap number	Numeric	SEQ	
Captain	<ul style="list-style-type: none"><li>• Yes</li><li>• No</li></ul>	SEQ	
Playing position	<ul style="list-style-type: none"><li>• Centre Back</li><li>• Centre Forward</li><li>• Driver</li><li>• Goalkeeper</li></ul>	SEQ	A team can count up to two goal keepers
Handedness	<ul style="list-style-type: none"><li>• Both</li><li>• Left</li><li>• Right</li></ul>	SEQ	
Current club - Name	Text	SEQ	
Current club - City	Text	SEQ	
Current Club - NOC	Code	SEQ	
Participation in Olympic Games	Numeric	SEQ	
Olympic Games - goals scored	Numeric	SEQ	
International matches played	Numeric	SEQ	
<b>Officials:</b>			
Head Coach	Text		
1 <sup>st</sup> Official	Text		Optional
2 <sup>nd</sup> Official	Text		Optional

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# Document Control

## Version History

<b>Release 6 Version 1.2</b> 20 Mar 2015	<b>Approved version</b> Updated with Change Request 4639 and 4951 after the final Consolidation meeting, 13-14 Nov 2014, Montreux
<b>Release 6 Version 1.1</b> 20 Dec 2013	<b>Approved (signed-off) version</b> Sign-off letters from both FINA (5 Jun 2014) and Rio 2016 (17 Jan 2014) have been received by the IOC.  No further changes will be made to this document without Change Management except topics highlighted in yellow (pending FINA/Rio 2016 decision).
<b>Release 6 Version 1.1</b> 20 Dec 2013	<b>Submitted for sign-off</b> Updated with comments received in the review period after the ORIS meeting
<b>Release 6 Version 1.0</b> 18 Nov 2013	<b>Submitted for review</b> Submitted for review after the ORIS Water Polo meeting, 14-16 Oct 2013. Based on the ORIS Water Polo meeting minutes as of 16 Oct 2013.
<b>Release 6 Version 0</b> 13 Sep 2013	<b>Draft</b> Updated based on ORIS document release 5 and the analysis of the London Questionnaire

## Release 6 - Version 1.2 - 20 Mar 2015

### Global Changes

1. The output "Minimum / Maximum" (N86G) has been removed throughout the document.  
Affected files: Procedures, Distribution Rules.
2. All appropriate references to "Live screens in INFO" have been adjusted to "On Screen Results Presentation".  
Affected files: Executive Summary, Distribution Rules above main distribution table, Introduction to Section 3, On Screen Results Presentation (former section title "Live Screens in INFO").

### Pending Action Items

The following sections contain text highlighted in yellow:

Distribution Rules    Outputs C84B, C84C, C85A, C85B and C85C: FINA and the Competition Management should confirm if they need these outputs every day, or only at the end of the round. (due date: open date)

### Executive Summary

- Chapter 2.2.4:
- In the second paragraph, the text has been updated regarding the presentation of column headings in outputs
- Chapter 4:
- Steering Committee: The name of the IOC Sports Director has been changed to Mr Kit McCONNELL, the name of the Rio 2016 Sport Director has been

	<p>changed to Mr Rodrigo GARCIA and Ms Flavia MELLO has been replaced by Ms Françoise PERROUD</p> <ul style="list-style-type: none"> <li>The department names for Mr Anthony EDGAR and Ms Françoise PERROUD have been adjusted</li> <li>Members of the Rio 2016 ORIS Management Team: The names and functions have been adjusted as follows:           <ul style="list-style-type: none"> <li>Ms Isabella BURCZAK, IOC Sports, Head of Sport Projects</li> <li>Mr Pierre FRATTER-BARDY, IOC Sports, Head of Summer Sports and IF Relations</li> </ul> </li> </ul>
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## Water Polo References

### Chapter 1 - Specifications

- Events: progression and competition format types: In the column "Event Phase", all appropriate event phase names have been spelt out in full
- Events: progression and competition format types: In the last bullet below the table, the reference sentence has been adjusted

## Procedures

### Chapter "Schedules":

- The time to produce the output "Competition Schedule" (C08) has been changed to four (4) weeks before the Opening Ceremony

### Chapter "Entries and Participant Data":

- The paragraph has been modified

### Chapter "After the Sport Entry Deadline":

- The first paragraph has been modified

### Chapter "Competition Officials":

- The text has been modified

### Chapter "Substitution of a Games participant":

- The title has been changed to "Replacement of an athlete"

### Chapter "Late athlete replacement":

- The text in the chapter has been modified

### Chapter "News Service and Background information"

- Last paragraph: The wording has been adjusted from "Olympic Closing Ceremony" to "Closing Ceremony"

## Section 1 - Outputs

### General

- Description table, Page break for multiple page outputs: The text has been modified to state that output headings and column headings should always be repeated
- For N-outputs: All titles above tables or any other sub titles have been written in mixed case

### Outputs

#### C31T, C33:

- Definition for "-" has been adjusted to "Information not available"

#### C38:

- For TV names: Family names have been written in upper case (related CR 4933)
- Description table, Comments: The reference to the OBS requirements document "TV Name Formats" has been added
- Description table, Comments: The reference has been adjusted to "ODF General Messages Interface Document"

#### C38C:

- Scoreboard name: The max. character field "25" has been replaced by "30" (according to the "NOC long and short names document")

#### C39:

- For TV names: Family names have been written in upper case (related CR 4933)
- Description table, Comments: The reference to the OBS requirements

- document "TV Name Formats" has been added
  - Description table, Comments: The reference has been adjusted to "ODF General Messages Interface Document"
- N15:
- The table has been divided into two tables. The first table shows "Three or more gold medals" and the second table shows "Four or more medals".
- N17A:
- The presentation order has been adjusted to chronologically (descending), previous Games listed last
- N20:
- In the Description table, the following comment has been added "For Major Achievements show only the levels of competitions relevant for that athlete."
- N21:
- In the Description table, the following comment has been added "For Major Achievements show only the levels of competitions relevant for that coach."
- N22:
- In the Description table, the following comment has been added "For Major Achievements show only the levels of competitions relevant for that team."
- N86B:
- The sample has been updated with the latest FINA information

## Section 2 - Distribution Rules

General:

- The distribution client "VIP" has been adjusted to "Olympic Family Lounge"
- Main distribution table:

- Distribution to the Press Stands, VPC and MPC has been updated based on the information provided by Rio 2016
- For C08: The value in the "Produced by" column has been changed from "VRM/IDS" to "OVR (VRM)"
- For C35: The value in the "Produced by" column has been changed from "VRM" to "IDS (VRM)"
- Below the Legend of the main distribution table, under "Officials" the reference to Protocol/Ceremonies and the Doping Control Officer has been added

## Section 3 - Real Time Information

### Scoreboards

Chapter "NOC Names":

- The entire bracket in the last sentence has been deleted

Chapter "Technical Specifications":

- A last sentence has been added: "The content of the scoreboard screens are defined in ORIS. The detailed layout of the scoreboard screens is the responsibility of OVR, and will be confirmed during the Homologation Test, subject to FINA's approval."

Part "During the Victory Ceremony":

- The medal screen titles has been adjusted from "MEDALS" to "VICTORY CEREMONY"

### Sport Specific Real Time data

- New section

## Appendix A - Glossary

Chapter "Terms"

- The following new terms have been included: "Athlete preferred name", "Common Codes", "Initial Download" and "Results System Code (RSC)"
- Term "Disqualification": The definition has been updated
- Term "INFO": The definition has been updated

Chapter "Competition Format Types"

- Different types of bracket format have been added

## **Appendix C - Rules for Data Formats and Presentation**

"Schedule status options" and "Results Status Options":

- Status options which are not applicable for a sport discipline should have the comment "Not applicable for Water Polo" added.
- "Schedule status options": "Live" has been changed to "Running"
- "Results status options": "Intermediate" definition has been modified with "and/or"
- "Results status options": "Protested" has been included

## **Appendix D - Supporting Documents**

- Page 1: The bullets have been modified
- Chapter "Templates for Official Communication": New possible templates have been added; Under "Summary", "10", the wording regarding the ranking has been deleted
- New chapter "Results, Medals and Diplomas" has been added
- New chapter "Data to be Captured" has been added

## **Release 6 - Version 1.1 - 20 Dec 2013**

### **Pending Action Items**

The following sections contain text highlighted in yellow:

Distribution Rules    Outputs C84B, C84C, C85A, C85B and C85C: FINA and the Competition Management should confirm if they need these outputs every day, or only at the end of the round. (due date: open date)

### **Water Polo References**

#### **2 Competition**

##### **Competition Format**

- Team group rank codes have been changed to A1, ..., A4, B1, ..., B4
- Participation references
- Last bullet: The text "Alternates/Substitutes" at the beginning of the bullet has been changed to "Substitutions during the Games"

### **Section 1 - Outputs**

#### **Outputs**

modified:

- C08, C76 and N02 (team group rank codes have been changed to A1, ..., A4, B1, ..., B4)
- C08 and C76 (abbreviations "Ax" (x (x=1-4) ranked team from group A) and "Bx" (x (x=1-4) ranked team from group B) have been added to Legend)
- C51 (output has been modified to show the following data "Phase code", "Opponent team NOC code", "Match schedule date or match result" as columns in the "Match scheduled/played in Olympic tournament" table. Table title "NOC Played" has been changed to "NOC Matches".)
- C69 (page 2 of 8, sample: vertical line after column "#" (cap number) in "Statistics" table for home team has been deleted)
- C73A (page 5 of 12, sample: cap number and name of second goalkeeper for both teams have been added)
- C93 (cap number has been added in front of the player's name)

## Section 2 - Distribution Rules

Outputs C84B, C84C, C85A, C85B and C85C: Distribution "P" to FINA and Competition Management has been highlighted in yellow; Distribution "H" to Teams has been deleted; Distribution "H" to Olympic Village has been added.

## Release 6 - Version 1.0 - 18 Nov 2013

### Global Changes

- The following outputs have been renumbered and the change should be reflected throughout the document:
  - C84C "Goalkeeper Statistics" has been renumbered to C85C
  - C85A "Team Statistics" has been renumbered to C84C
  - C85B "Individual Statistics" has been renumbered to C85A
  - C85C "Individual Statistics - Leading Scorers" has been renumbered to C85B
- The IRM code for Suspended has been changed from "(S)" to "S"
- The terminology in the output tables has been changed from "Ties" to "Tied"
- The spelling has been adjusted to "Timeout"
- The terminology of phase names has been adjusted to:
  - Preliminary Round
  - Finals
  - Quarterfinals
  - Classification 5th/8th
  - Semifinals
  - Bronze Medal Match
  - Gold Medal
- All references to extra time period have been deleted

### Pending Action Items

The following sections contain text highlighted in yellow:

References, N02	FINA should provide the ORIS team with the decision regarding the tiebreaking procedure in a case of two or more teams tied in a group at the end of the preliminary round (due date: 31 Jul 2014)
References, N02, Glossary	FINA should provide the ORIS team with the decision on what will be used: "Goal average" or "Goal ratio". FINA should provide the appropriate definition. (due date: 31 Jul 2014)
References, Procedures 2.1.2.4	FINA and the IOC should agree on how to handle substitution before and during the Games. Once the decision is made between the parties, the ORIS team should be informed immediately. (due date: open date)
N98	Press Operations should discuss and agree with the FINA Press Commission on the production of the output "Media All Stars" (N98) (due date: open date)

### Executive Summary

- 4 Rio 2016 ORIS Project Participants
- The names and functions for the ORIS Steering Committee and the ORIS Water Polo Working Group have been updated

### Water Polo References

- 1 Specifications  
Events: progression and competition format types  
Competition Format Types: The definition has been changed from "Bracket with classification" to "Bracket with classification and finals"

## 2 Competition

### Tie Break Rules

Preliminary round, group ranking:

- The third bullet has been changed to read "Each match lost or forfeited = zero points"
- Above the "Men's tournament" description, the following sentence has been added in yellow "The group (preliminary round) tie-breaking rules might be adjusted in the summer of 2014."
- Following the yellow sentence, a new sentence has been added "During the preliminary round, the classification is based on the total number of points obtained in the group matches."
- The term "goal average" has been highlighted in yellow

### Match

- The second bullet has been changed to read "After the preliminary rounds it is necessary to determine a winner for all matches. If the score of a match is tied at the end of regular playing time, a penalty shoot out will determine the result."

### Venue type

- The first bullet has been changed to read "Preliminary round: Outdoor, Finals: Indoor"
- The second bullet has been changed to read: "Multiple venues"

### Participation references

- Bullet "Alternates/Substitutes": The text has been changed to read "Yes, only if listed on the Team Long List and up to the Technical Meeting" and highlighted in yellow

### 3 Documents

The date of the relevant FINA Handbook has been changed to 2013-2017

## Procedures

The following chapters have been

added: 2.5.2.5, 2.5.3, 2.5.3.1 and 2.5.3.2

deleted: 2.5.2.6.1 and 2.5.2.6.5

modified:

- Chapter 2.1.1: Text regarding the production of C08 has been modified.
- Chapter 2.1.2: The last sentence has been changed to read "The participant data is publicly available in INFO on the day after the Sport Entry Deadline and will be updated after each Delegation Registration Meeting (DRM)."
- Chapter 2.1.2.1: The word "much" has been deleted in the last sentence
- Chapter 2.1.2.2: The text "Team Leaders" has been replaced with "Technical" in the last paragraph
- Chapter 2.1.2.4: The text has been highlighted in yellow
- Chapter 2.1.2.4: The text "(before the end of the last match of day for the next day matches)" has been added to the end of first sentence
- Chapter 2.1.2.4: The text "Technical Delegate or the designated person" has been replaced with "FINA TWPC" in the first paragraph
- Chapter 2.1.2.4: The text "FINA Press Commission or the designated person" has been replaced with "FINA TWPC" in the second paragraph
- Chapters 2.3.1.4, 2.3.1.5, 2.3.6 and 2.5.2.6.4: Text regarding updating C08 has been deleted
- Chapter 2.4.2: Text "Info desk" has been replaced by "Sport Information Desk" in the last sentence
- Chapter 2.5.2.1.1: The text has been modified
- Chapter 2.5.2.1.2: The text has been modified
- Chapter 2.5.2.6: The first sentence has been changed to read "A team may be disqualified from the entire tournament."
- Chapter 2.5.3.3: Some modifications have been made to reflect the latest information on procedures received from the IOC
- Chapter 2.6: C08 has been deleted from the list of outputs in second paragraph

	<ul style="list-style-type: none"> <li>• Chapter 2.6: Output N02. Output C73B (if PSO competition determined the group ranking) have been added to Results book</li> <li>• Chapter 3: The text has been modified renamed/renumbered: 2.5.2.6, 3</li> </ul>
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## Section 1 - Outputs

Outputs	<p>modified:</p> <ul style="list-style-type: none"> <li>• C08 (venue name has been deleted from the heading (H5.1); instead of the "TBD" for the start time, the actual start time with an asterisk (*) has been added; times in the column "Estimated Finish Time" have been adjusted to a match duration of 1hr 20min; column heading "Match Number" has been changed to "Match No.", abbreviation "No." (Number) added to Legend; the second sentence of the Note has been changed to read "All start times with asterisk (*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match 1A - 4B).")</li> <li>• C33, C51, C69, C73, C84A and N22 (sample has been adjusted to show cap numbers 1 and 13 for goalkeepers):</li> <li>• C33 and C51 (abbreviation "Pos" (Playing position) has been changed to "Pos.")</li> <li>• C33 and N22 (sample has been changed to show the head coach and two Officials only; description table, Comments: text "Teams must have two goalkeepers (cap numbers 1 and 13)." and "Up to three team officials may be nominated by a team (head coach and up to two officials)." have been added)</li> <li>• C35 (the function "Vice Chairman TWPC" has been added to the sample)</li> <li>• C38 and C39 (passport names have been deleted and the Sort by has been adjusted accordingly)</li> <li>• C38 (output has been split by event. The event name has been added to the output header (H3))</li> <li>• C38C (text in the post-it note and in the description has been extended for clarification)</li> <li>• C51 (if a head coach or a team official is suspended, the function is still shown but the name field remains empty. If a team official is suspended, the other officials will be shifted up so that the empty field will be shown last. Text has been added to description table, Comments and sample have been added.)</li> <li>• C65 (form has been modified to show the cap number and the name for goalkeeper: The line has been split into two fields to fill in the Cap No. and the name. Below the line, the text "Cap No." and "Name" have been added. Data matrix has been adjusted.)</li> <li>• C66, C69 and C73 (all references to extra time period have been deleted)</li> <li>• C66 (an additional "Timeout" box has been added for each team. One additional "Penalty shoot outs" column has been added for each team with column heading "PSO" over both PSO columns.)</li> <li>• C67 (Issued by: Text has been changed to "FINA TWPC Commission"; the second sample regarding DSQ has been deleted. Templates for DSQ cases are now included in Appendix D)</li> <li>• C68 (Issued by: Text has been changed to "FINA TWPC Commission")</li> <li>• C69 (actions "Yellow card" and "Red card" have been added for players and team officials. For team official the text "Team Official" is shown instead of a team official's name. Actions yellow or red card which occurred in the interval between the periods are added at the bottom of the previous period without time.); If a head coach or a team official is suspended, the function is still shown but the name field remains empty. Text has been added to description table, Comments and sample have been added.)</li> <li>• C73A and C84A (extramen efficiency statistics (number of goals, number of attempts and efficiency) have been added for each team)</li> <li>• C73A (sample "Results of match without penalty shoot out during the</li> </ul>
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	<p>match (after 2<sup>nd</sup> quarter)" has been deleted. Cap number has been added in front of the goalkeeper's name in the "Penalty shoot out" section.)</p> <ul style="list-style-type: none"> <li>• C73B (cap number has been added in front of the goalkeeper's name) section.</li> <li>• C76, C84B, C84C, C85A, C85B and C85C (the "as of time" has been added to the output header (H6))</li> <li>• C76 (venue name has been deleted from the heading (H5.1); instead of the "TBD" for the start time, the actual start time with an asterisk (*) has been added; the Note has been changed to read "All start times with asterisk (*) in the finals will be associated with the FINA agreed match scheduling (e.g. the match at 15:00 is not necessarily associated to match 1A - 4B)."; abbreviation "No." (Number) added to Legend; In the group ranking tables, the ranks have been adjusted (apply new rule to use classification points as criteria for ranking during the tournament); superscript has been changed to standard presentation (e.g. 1st, 2nd, etc.); In the brackets, the results (score for each team) will be presented after each team's NOC code; The term "place" has been deleted from the phase name; New samples (men's and women's events) have been added to show the group standings with only one match played in group A and no match played in group B. Teams which did not play at all yet, will not have a rank, and the column "Played" will show "0". All other columns remain blank for these teams. The teams with equal rank are sorted by NOC code; In case of a shoot out competition, the text below the group table has been adjusted to read "Penalty shoot out competition held to break the ties for the group standings n-n:". This text and the teams involved in the shoot out and the results have been put in bold font. Another sample has been added to show a disqualified team: In the Final Standings, the place for the disqualified team remains blank; In the brackets, for the match in which the disqualification occurred, the code DSQ has been added after the NOC code.</li> <li>• N02 (sample has been updated to reflect the changes in the References)</li> <li>• N21 (Major Achievements (as a coach): The NOC code and the event gender (e.g. RUS Men or AUS Women) have been added in third column</li> </ul>
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## Section 2 - Distribution Rules

Distribution of the following outputs has been deleted: C38C  
modified: C08, C33, C35, C38, C39, C51, C58, C65, C67, C69, C76, C84A, C84B, C84C, C85A, C85B, C93, N02, N90A, N90B and N98

Distribution availability code "QSMS" (After the Quarterfinal/Semifinal matches have been scheduled) has been added.

## Section 3 - Real Time Information

Scoreboards	The following chapters have been modified: 2.5.2, 2.5.3 and 2.5.4 ("What": text "number of timeouts used" has been replaced with "number of timeouts used in a period"); 2.6.2 (sample with a penalty shoot out required if three teams are tied has been added)
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## Appendix A - Glossary

- The terms "Goal average", "Goal ratio" and "Late athlete replacement (LAR)" have been added and highlighted in yellow
- The term "Extra Time" has been deleted
- The terms "Cap numbers", "FINA TWPC Commission", "Game", "Game expulsion", "Game officials, "Penalty shoot out" have been modified

## Appendix C - Rules for Data Formats and Presentation

The IRM code for Suspended has been changed from "(S)" to "S"

## **Appendix D - Supporting Documents**

Possible templates for the output "Official Communication" (C67) have been updated

## **Release 6 - Version 0 - 13 Sep 2013**

### **Executive Summary**

Some text has been modified

### **Water Polo References**

"Specifications" chapter with appropriate table has been added

### **Procedures**

The following chapters have been  
added: 2.4.2  
deleted: 2.8.1, 2.8.2, 2.8.3, 2.8.4  
modified: 2.1.2, 2.3.1.4, 2.3.1.5, 2.3.1.6, 2.5, 2.6, 2.8  
renamed/renumbered: 2.6, 3

### **Section 1 - Outputs**

<b>Introduction</b>	Text has been reworded
<b>Outputs</b>	<p>General: Description table and data matrix have been adjusted by referring to Appendix C for formats to be used</p> <p>The following outputs have been added: C38C, C68, N18A, N18B, N24, N87B and N90C modified:</p> <ul style="list-style-type: none"><li>• C08 (column name "Match No." changed to "Match Number")</li><li>• C31T (abbreviation "L/R" (Handedness) added to Legend)</li><li>• C31T, C33 (code "Int'l." shortened to "Int.")</li><li>• C33, C51, C58, C66, C73A, C73B, C84A, C84C, C85B, N22 (abbreviation "No." (Number) added to Legend)</li><li>• C51 (match number moved to the top left of the output body and code "Int'l." shortened to "Int.")</li><li>• C69 (match number moved to the top left of the output body)</li><li>• C73A (match number moved to the top left of the output body)</li><li>• C76 (description table and data matrix adjusted)</li><li>• N62 (abbreviations "L" (Losses), "T" (Ties) and "W" (Wins) added to Legend)</li></ul> <p>renamed/renumbered: C31T, C73A, N86A, N86B, N86C, N86D, N86E, N86F, N86G and N87A</p>

### **Section 2 - Distribution Rules**

<b>Introduction</b>	Text has been reworded
	Distribution of the following outputs has been added: C38C, C68, N18A, N18B, N24, N87B and N90C modified: C07, C08, C69 and C73A

### **Section 3 - Real Time Information**

<b>Introduction</b>	Text has been reworded
<b>Scoreboards</b>	The following chapters have been added: 2.1 and 2.2 modified: 2.7

<b>Live Screens in INFO</b>	New part containing references required for the development of live screens in INFO
<b>Appendix A - Glossary</b>	
Some terms and their appropriate descriptions have been updated Terms "Caps" and "Caps Numbers" have been added Chapter 2 "Specifications" has been added	
<b>Appendix B - Abbreviations</b>	
Codes and their appropriate descriptions have been updated	
<b>Appendix C - Rules for Data Formats and Presentation</b>	
Period time format, Time-out time format, 30 second possession time format, 20 second exclusion time format, Estimated time played format, Estimated time played in minutes format, Possession time format, Height/Weight format and Temperature format have been added	
<b>Appendix D - Supporting Documents</b>	
New appendix containing templates for the output "Official Communication" (C67)	