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# Homework 6

## Part 1: Newton's Method

## Problem 1.1

Write a function with header

```
def Newton(f, g, H, z0, maxK=1000, delta=hw6.small, , normalize=False):
```

that takes three functions f, g, H that compute value, gradient, and Hessian of some function f and a starting point z0 (a one-dimensional numpy array) and finds a minimum of f by Newton's method. The optional parameter maxK is the maximum number of iterations, and delta is a threshold on the Euclidean norm of  $\mathbf{z}_{k+1} - \mathbf{z}_k$ . The algorithm stops when that norm falls below delta. See the programming notes for the meaning of normalize.

Show your code and the value zNewton[-1] found by running Newton on the Rosenbrock function, starting at  $\mathbf{z}_0 = (-1.2, 1)$ . Also print out the number of points in zNewton.

```
In [79]: import hw6
import numpy as np
import math
```

```
def Newton(f, g, H, z0, maxK=1000, delta=hw6.small, normalize=False):
In [80]:
              implementation of Newton's method. returns the input of f that gives
           the minimum.
              count = 0
              answer = []
              answer.append(z0)
              dz_norm = 100000 # intialize the norm to a very high number
             while count < maxK:</pre>
                  eig vals = np.linalg.eigvals(H(z0)) #finds eigenvalues
                  if np.all(eig_vals >= 0): # checks if it is positive semi-defini
         te (evals >= 0)
                      dz = np.dot(np.linalg.pinv(H(z0)), -g(z0))
                      z1 = dz + z0
                      dz_norm = np.linalg.norm(dz)
                      if dz_norm < hw6.small:</pre>
                          break
                  if not np.all(eig_vals >= 0): # if even one is negative, use lin
         eSearch()
                      z1 = hw6.lineSearch(f, g, z0, delta=hw6.small)
                      if normalize:
                          if not np.all(z1 == 0):
                              z1 /= np.linalg.norm(z1)
                      dz = z1 - z0
                      dz_norm = np.linalg.norm(dz)
                      if dz norm < hw6.small:</pre>
                          break
                  if normalize:
                      if not np.all(z1 == 0):
                          z1 /= np.linalg.norm(z1)
                  answer.append(z1)
                  z0 = z1
                  count += 1
              return answer
```

The minimum found by Newton's method is [1. 1.] Number of points in zNewton: 7

### Problem 1.2

How does the number of iterations from Newton compare with that you found for steepest descent in homework 5 on the same optimization problem? You need not give exact numbers.

#### **Answer**

There are orders of magnitude less steps in Newton's method. We take 6 steps in Newton's method to reach the global minimum (first value of zNewton is the starting point). Compare this to the 1000 steps we took in steepest descent using line search and we still did not find the minimum. Trying to use line search with steepest descent in the above function for a 1000 iterations only brings us to [0.91289501 0.83317358], which is still quite a ways from the minimum. Newton's method dramatically trumps steepest descent with line search.

## Part 2: The Geometry of Newton's Method

#### Problem 2.1

Write a function with header

```
def ellipse(z0, z1, Hessian, color='red'):
```

that takes two consecutive points  $z_0$  and  $z_1$  on a Newton optimization path and a function Hessian that computes the Hessian of some function from  $\mathbb{R}^2$  to  $\mathbb{R}$  and returns the ellipse E associated with that step.

Show your code and display the ellipse for the first Newton step of your optimization in the previous part.

```
import matplotlib.pyplot as plt
         %precision %q
         %config InlineBackend.figure_format = 'retina'
         matplotlib.rcParams['savefig.dpi'] = 120
         matplotlib.rcParams['figure.dpi'] = 120
         %matplotlib inline
In [83]: | def ellipse(z0, z1, Hessian, color='red'):
             returns the components needed to describe an ellipse
             -center of ellipse (tuple in x,y)
             -angle between first axis and reference axis
             -full lengths
             # determine center
             center = z1
             # determine angle
             H0 = Hessian(z0)
             evals, V = np.linalg.eigh(H0)
             theta_rad = np.arctan2(V[1][0], V[0][0]) # in radians
                                              # convert radians to degree
             theta = theta_rad * (180/np.pi)
         s
             # determine width and height
             dz = z1 - z0
             dzH0 = np.dot(dz, H0)
             a = np.dot(dzH0, dz)
                                                      # scaling factor
             D = np.diag(evals)
                                                       # square matrix with eigenv
         alues of H0 on the diagonal
             Linv = np.sqrt(D/a)
             L = np.linalg.inv(np.sqrt(D / a))
             width = 2*L[0][0]
             height = 2*L[1][1]
             ellipse = matplotlib.patches.Ellipse(center, width, height, theta, e
         dgecolor = color, facecolor = 'none')
             return ellipse
```

In [82]: import matplotlib

```
In [84]: z0 = zNewton[0]
z1 = zNewton[1]
x0, y0 = z0[0], z0[1]
x1, y1 = z1[0], z1[1]
```

```
In [85]: fig, ax = hw6.RosenContours()
  ell = ellipse(z0, z1, hw6.RosenHess, color = 'red')
  ax.add_artist(ell)
  plt.plot(x0, y0, 'ro')
  plt.plot(x1, y1, 'rx')
  plt.title("Newton steps")
```

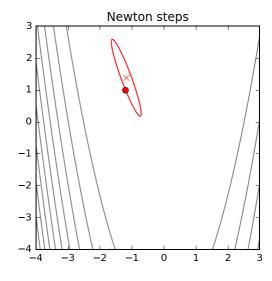
/anaconda3/lib/python3.6/site-packages/numpy/ma/core.py:6434: MaskedArr ayFutureWarning: In the future the default for ma.minimum.reduce will b e axis=0, not the current None, to match np.minimum.reduce. Explicitly pass 0 or None to silence this warning.

```
return self.reduce(a)
```

/anaconda3/lib/python3.6/site-packages/numpy/ma/core.py:6434: MaskedArr ayFutureWarning: In the future the default for ma.maximum.reduce will b e axis=0, not the current None, to match np.maximum.reduce. Explicitly pass 0 or None to silence this warning.

return self.reduce(a)

Out[85]: <matplotlib.text.Text at 0x1a0b1f3320>



## Problem 2.2

Make a new plot that displays the ellipses for the first four steps of your Newton optimization path you found in the previous part of this assignment.

Show your code and the resulting plot.

```
In [86]: # initial and first 4 steps
    z0 = zNewton[0]
    z1 = zNewton[1]
    z2 = zNewton[2]
    z3 = zNewton[3]
    z4 = zNewton[4]
    x0, y0 = z0[0], z0[1]
    x1, y1 = z1[0], z1[1]
    x2, y2 = z2[0], z2[1]
    x3, y3 = z3[0], z3[1]
    x4, y4 = z4[0], z4[1]
```

```
In [87]: fig, ax = hw6.RosenContours()
         ellipse1 = ellipse(z0, z1, hw6.RosenHess, color = 'red')
         ellipse2 = ellipse(z1, z2, hw6.RosenHess, color = 'green')
         ellipse3 = ellipse(z2, z3, hw6.RosenHess, color = 'blue')
         ellipse4 = ellipse(z3, z4, hw6.RosenHess, color = 'orange')
         ax.add artist(ellipsel)
         ax.add artist(ellipse2)
         ax.add artist(ellipse3)
         ax.add artist(ellipse4)
         plt.plot(x0, y0, 'r.')
         plt.plot(x1, y1, 'rx')
         plt.plot(x1, y1, 'g.')
         plt.plot(x2, y2, 'gx')
         plt.plot(x2, y2, 'b.')
         plt.plot(x3, y3, 'bx')
         plt.plot(x3, y3, '.', color = 'orange')
         plt.plot(x4, y4, 'x', color = 'orange')
         plt.title("Newton steps")
```

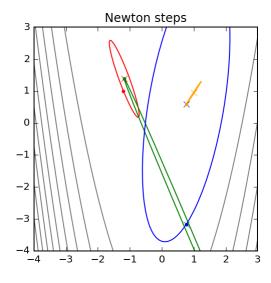
/anaconda3/lib/python3.6/site-packages/numpy/ma/core.py:6434: MaskedArr ayFutureWarning: In the future the default for ma.minimum.reduce will be axis=0, not the current None, to match np.minimum.reduce. Explicitly pass 0 or None to silence this warning.

return self.reduce(a)

/anaconda3/lib/python3.6/site-packages/numpy/ma/core.py:6434: MaskedArr ayFutureWarning: In the future the default for ma.maximum.reduce will be axis=0, not the current None, to match np.maximum.reduce. Explicitly pass 0 or None to silence this warning.

return self.reduce(a)

Out[87]: <matplotlib.text.Text at 0x1a0c0767f0>



**Part 3: Binary Linear Classifiers** 

## Problem 3.1

Define functions with headers

```
def lossXE(y, p):
def score(x, v):
```

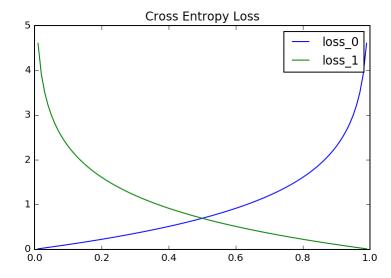
that implement the cross-entropy loss and score function for a logistic-regression classifier.

Show your code, and a single diagram that shows the two plots of lossXE(0, p) and lossXE(1, p) for p between  $10^{-3}$  and  $1 - 10^{-3}$ .

```
In [88]: T, S = hw6.makeData()
In [89]: def lossXE(y,p):
             computes the cross entropy loss
             loss = (-y*np.log(p)) - ((1-y)*np.log(1-p))
             return loss
In [90]: def score(x,v):
             assigns a p value using the logistic function
             , , ,
             a = v[0] + np.dot(v[1:], x)
             a = max(-10, min(10, a))
             score = 1 / (1 + np.exp(-a))
             return score
In [91]: p range = np.linspace(10e-3, 1-10e-3, 100) # set up the range of p
         # initialize lists holding losses of y = 0 and y = 1
         loss_0 = []
         loss_1 = []
         for p in p_range:
             loss = lossXE(0, p)
             loss_0.append(loss)
             loss = lossXE(1, p)
             loss 1.append(loss)
```

```
In [92]: plt.plot(p_range, loss_0, label = 'loss_0')
   plt.plot(p_range, loss_1, label = 'loss_1')
   plt.title("Cross Entropy Loss")
   plt.legend(loc = "upper right")
```

Out[92]: <matplotlib.legend.Legend at 0x1a0d191278>



## Problem 3.2

Define functions with headers

```
def riskXE(v):
def riskXEGrad(v):
def riskXEHess(v):
```

that implement the cross-entropy risk on set T (loaded by hw6.makeData()), its gradient, and Hessian, following the formulas in the notes.

Then run your own Newton to train the optimal parameter vector  $\mathbf{v}$  on  $\mathbf{T}$ , starting with a vector  $\mathbf{v}_0$  of all zeros.

Show your code and give the number of iterations to convergence.

```
In [95]: | def riskXEHess(v):
             calculates the risk of the Hessian of the cross entropy loss
             risk = 0
             N = len(T['x']) \# number of training examples in T
             x data = T['x']
             y_{data} = T['y']
             for i in range(N):
                 p = score(x_data[i], v)
                                                 # constant to multiply matrix by
                 constant = p * (1-p)
                 \#a = np.array(x data[i])
                 a = x_data[i]
                 b = np.insert(a, 0, 1)
                 d = np.reshape(b, (len(b), 1))
                 loss = constant * d * b
                 risk += loss
             risk = (1/N) * risk
             return risk
In [96]: # initialize
         m = len(T['x'][0]) + 1 \# m = d + 1
         v0 = np.zeros(m)
                                 # starting weights are all 0
In [97]: zNewton = Newton(riskXE, riskXEGrad, riskXEHess, v0, maxK=30, delta=hw6.
         small, normalize=True)
         print("Length of zNewton:", len(zNewton))
```

#### Problem 3.3

Length of zNewton: 31

Why do we normalize the value of v at every iteration? Answer this question by explaining why the norm of v is meaningless for this problem.

#### Answer

We want to assign a label y=0 or y=1. The norm of  ${\bf v}$  is meaningless because logistic-regression classification does not care about constants. If they were important, we would need to introduce a scaling factor f and then find a way to determine this value. We're better off without it.

### Problem 3.4

Write functions with headers

```
def h(x, v):
def risk01(v, S):
```

that implement the logistic-regression classifier h with parameter v and the zero-one risk on set S.

Show your code and the values of *zero-one* training and test risk for the optimal parameter vector  $\mathbf{v}^*$  you found in the previous problem. Express these risks as *percentage* values.

```
In [100]: v_star = zNewton[-1]  # most optimal found above
    test_risk = risk01(v_star, S)  # test set risk
    training_risk = riskXE(v_star)  # training set risk
```

```
In [101]: print("Training risk:", training_risk)
    print("Test risk", test_risk)
    print("Percentage training to test risk:", 100 * training_risk / test_risk, "%")
```

```
Training risk: 0.38022897757800966

Test risk 0.3949603662545597

Percentage training to test risk: 96.27016026538335 %
```

The training risk and test risk value are similar; the closer the training and tests risks are to each other, the closer to 100 the percentage will be. From this, I can confidently that this set of parameters will do well on unseen data.