

Real Time Programming TTK4145

Design

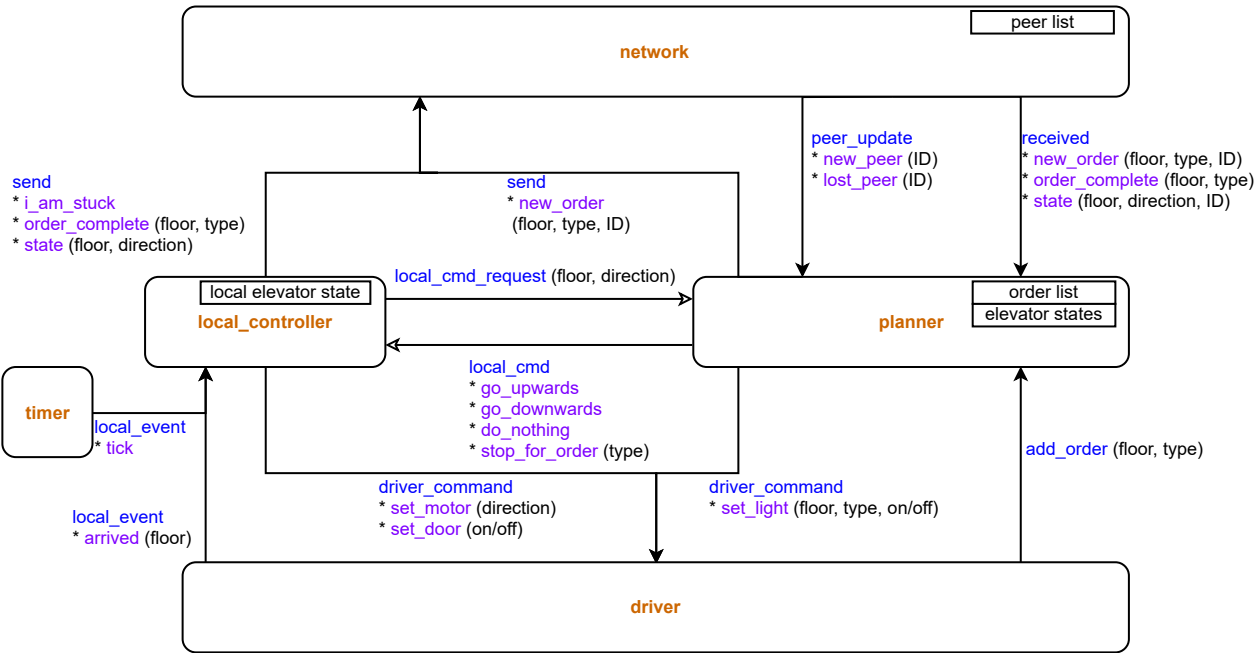
Didrik Rokhaug
Bern Johan Damslora

January 30, 2017



NTNU – Trondheim
Norwegian University of
Science and Technology

Module diagram



Legend

- Buffered channel
- Synchronous channel
- Module**
- Channel**
- * Message variant
- message field
- state in module

The modules each have their own thread, passing messages over multiple-in-single-out thread-safe channels. These channels are in most cases buffered queues to allow nearly simultaneous events to be processed in sequence without blocking a thread. The exception is the **local_cmd** channel and its corresponding request channel, because the content in one is a specific reply to the request in the other.

Interfaces and draft specification:

network handles network interaction. It should maintain a list of peers by broadcasting a UDP beacon, and listening for the same.

Inputs:

send messages should be handled by serializing the message and transmit it to all peers in a reliable way. Failing that, it should announce to all peers that the peer(s) that could not be reached are down. The **i_am_stuck** variant should also trigger this announcement.

Outputs:

peer_update should be sent as follows:

- * **new_peer** (ID) should be sent when a new peer appears (detected new beacon).
- * **lost_peer** (ID) should be sent when a peer is lost, either by the beacon timing out or an announcement.
- received** should be sent when a message has been received over the network.

driver is the hardware interface, detecting rising edges on buttons and floor sensors, and executing low-level commands to the motor and lights

Inputs:

driver_command should be handled as follows:

- * **set_motor** (direction) should set the motor direction accordingly, that being either UP, DOWN or STOP
- * **set_light** (floor, type, on/off) should turn on/of the appropriate lamp (types being UP, DOWN or CAB)
- * **set_door** (on/off) should open/close the door

Outputs:

add_order (floor, type) should be sent when a rising edge on a button is pressed
local_event of the variant **arrived** (floor) should be sent when a rising edge is detected on a floor sensor

timer is a module producing a message at a regular short interval (20 ms, for example).

Outputs:

- local_event** should be sent as follows:
- * **tick** should be sent at a regular interval.

local_controller is a state machine, responding to an event (time passage or the floor sensor) by sending a **local_cmd_request** for the next step in handling the orders. The "moving" state has a countdown variable, used to detect mechanical faults preventing the elevator from reaching its destination.

Inputs:

local_event should be handled as follows:

- * **tick** should decrement a countdown for the current state, if it is "moving". If it reaches zero, **i_am_stuck** should be passed to **send**.
 should cause a **local_cmd_request** (floor, direction) to be sent, with the current floor and direction of movement in the fields.
 - * **arrived** (floor) should update the current floor and direction variables, and pass these in a **state** to **send**.
 should cause a **local_cmd_request** (floor, direction) to be sent, with the current floor and direction of movement in the fields.
- local_cmd** should trigger the state transitions in the state machine, and send any appropriate **driver_command** messages. If an order was handled, an **order_complete** (floor, type) should be passed to **send**.

Outputs:

send
driver_command
local_cmd_request (floor, direction)

planner maintains a list of all elevator orders in the network and delegates new orders.

Inputs:

received

- * **new_order** (floor, type, ID) should add the order to the order list
 - * **order_complete** (floor, type) should remove all orders with that floor and type from the order list.
 - * **state** (floor, direction, ID) should update the elevator state data
- peer_update**
- * **new_peer** (ID) should cause all orders to be passed to **send** as **new_order** messages, ensuring the new peer has the same order list.
 - * **lost_peer** (ID) should cause all orders with that ID to be re-delegated, as if they had just been called locally.
- add_order** (floor, type) should cause the module to choose the best elevator for the order, add it to the order list, pass it to **send** as a **new_order**, and pass an appropriate **set_light** to **driver_command**.
- local_cmd_request** (floor, direction) should be answered with an appropriate **local_cmd** based on the order list and the supplied state.

Outputs:

add_order (floor, type)
driver_command
local_cmd