

	program	Identifer	Number	String	begin	end
PROGRAM	PROGRAM -> program					
IDENTIFIER		IDENTIFIER				
BLOCK					BLOCK -> begin	
NUMBER			NUMBER ->			
STRING				STRING ->		
STATEMENT		STATEMENT ->				
STMT		STMT -> ASSIGNME NT STMT				STMT -> ϵ
IF_BLOCK						
IF_STMT						
ELSE_IF_ST MT		ELSE_IF_ST MT -> ϵ				ELSE_IF_ST MT -> ϵ
NEW_ELSE_I F		NEW_NEW_ ELSE_IF_ST MT -> ϵ				NEW_NEW_ ELSE_IF_ST MT -> ϵ
ELSE_STMT		ELSE_STMT -> ϵ				ELSE_STMT -> ϵ
COMPARIS ON_STMT		COMPARIS ON_STMT -	COMPARIS ON_STMT -			
ASSGINME NT		ASSIGNME NT -> TYPE				

ASSIGN		ASSIGN -> IDENTIFIER				
EQUAL						
ASSIGN'						
ASSIGNED		ASSIGNED - >	ASSIGNED - >			
ASSIGNED'						
PRINT						
NUMBEROR		NUMBEROR	NUMBEROR			
DISPLAY						
FOR_STMT						
WHILE_STMT						
TYPE		Type -> ϵ				
COMPOP						
INCREMENT						

break	if	()	else_if	else	int
	STATEMENT ->					STATEMENT ->
	STMT -> BLOCK STMT					STMT -> ASSIGNME NT STMT
	IF STMT -> IF_STMT ELSE_IF_ST					
	if -> if (COMPARIS ON_STMT)					
ELSE_IF_ST MT -> ϵ				ELSE_IF_ST MT -> else_if (COMPARIS ON_STMT) BLOCK NEW_ELSE_I F	ELSE_IF_ST MT -> ϵ	ELSE_IF_ST MT -> ϵ
NEW_NEW_ ELSE_IF_ST MT -> ϵ				NEW_ELSE_I F_STMT -> else_if (COMPARIS ON_STMT) BLOCK NEW_ELSE_I F	NEW_NEW_ ELSE_IF_ST MT -> ϵ	NEW_NEW_ ELSE_IF_ST MT -> ϵ
ELSE_STMT -> ϵ				ELSE_STMT -> else BLOCK	ELSE_STMT -> ϵ	ELSE_STMT -> ϵ
						ASSIGNME NT -> TYPE

						TYPE -> int

integer	;	=	,	print_line	"	Compariso
STATEMENT ->				STATEMENT -> PRINT		
STMT -> ASSIGNME NT STMT				STMT -> PRINT STMT		
ELSE_IF_ST MT -> ϵ				ELSE_IF_ST MT -> ϵ		
NEW_NEW_ ELSE_IF_ST MT -> ϵ				NEW_NEW_ ELSE_IF_ST MT -> ϵ		
ELSE_STMT -> ϵ				ELSE_STMT -> ϵ		
ASSIGNME NT -> TYPE						

	EQUAL -> ϵ	EQUAL -> = ASSIGNED ASSIGN_PRI ME	EQUAL -> ϵ			
	ASSIGN' -> ϵ		ASSIGN' -> , IDENTIFIER EQUAL ASSIGN'			
	ASSIGNED' -> ϵ		ASSIGNED' -> ϵ			
				PRINT -> print_line (
					NUMBEROR	
TYPE -> integer						
						COMPOP -

Arithmetic	++	break;	Display	for	while
			STATEMENT -> DISPLAY	STATEMENT ->	STATEMENT ->
		STMT -> break;	STMT -> DISPLAY STMT	STMT -> FOR_STMT STMT	STMT -> WHILE_STMT STMT
			ELSE_IF_STMT -> ϵ	ELSE IF_STMT -> ϵ	ELSE IF_STMT -> ϵ
			NEW_NEW_ ELSE_IF_STMT -> ϵ	NEW_NEW_ ELSE_IF_STMT -> ϵ	NEW_NEW_ ELSE_IF_STMT -> ϵ
			ELSE_STMT -> ϵ	ELSE_STMT -> ϵ	ELSE_STMT -> ϵ

ASSIGNED' -> ARITH_OP NUMORID ASSIGNED'					
			DISPLAY -> display (
				FOR -> for (ASSIGNME	
					WHILE -> while (COMPARIS
	INCREMENT				