

# Chapter 3 – Hardware Interfacing

## Communication: USART

```
void action(unsigned char c){
    switch(c){
        case 'n':
            PORTC|=0x0f; //on PC0-PC3.
            LED_ON
            break;
        case 'f':
            PORTC&=0xf0; //off PC0-PC3.
            LED_OFF
            break;
        case '1': case '2': case '3': case '4':
            PORTC^=(1<<(c-'1'));
            blink(c-'0');
            break;
    }
}
```

```
int main(void){
    DDRC=0xFF; //use C to show UDR.
    PORTC=0x00; //logic 0 to PORTC
    DDRB=0xFF; //for LED blinking

    init_usart(115200);
    sei(); //enable global interrupt.

    while(1){
        if(0<=cmd){
            UDR0=(unsigned char) cmd;
            //echo
            action((unsigned char) cmd);
            cmd=-1; //clear buffer
        }
    }
}
```

connect to WIFI