# SOFTEC'25
## VISION BEYOND LIMITS

25th , 26th, 27th APRIL, 2025

# Event Timeline

## DAY 1 (Friday)

| Time | Event | Conferences/ Workshops | Software House Enclosure |
|---|---|---|---|
| 07:00 PM – 09:00 PM | Competitions start (Cinematography) | | |
| 08:30 PM – 10:00 PM | Dinner Boxes for Team and Participants | | |

## DAY 2 (Saturday)

| Time | Event | Conferences/ Workshops | Software House Enclosure |
|---|---|---|---|
| 07:00 AM - 08:00 AM | Breakfast | | |
| 08:00 AM - 08:45 AM | Reception/Check-in | | |
| 08:30 AM - 09:30 AM | Opening Ceremony | | |

| Time | Event | | Ongoing Activities |
|---|---|---|---|
| 10:00 AM | Evaluations Start (AI prod innovation) | | Networking Opportunities, Career Counseling, Industry Insight, Resume Reviews, Dropping CVs, Job Interviews |
| 10:30 AM | Evaluations Start (EPC) | | |
| | Competitions Start (PC Round 1 Slot- 1, UI/UX, Ideas Xtreme) | | |
| 11:00 AM | Competitions Start (WD, AD, QM, Valorant, CAD War, FIFA, Tekken) | | |
| | Evaluations Start (Game JAM) | | |
| 11:30 AM | Evaluations Start (SPC, ML) | | |
| 12:00 PM | Competitions Start (LFR, Bridge construction, Free Hand Sketching) | | |
| 01:00 PM | Competition End (QM) | | |
| | Lunch of Judges, Team, Sponsors and Participants | | |

| | | |
|---|---|---|
| 01:30 PM | Competition End (PC Round 1 Slot 1) | |
| 02:00 PM | Competition Starts (DV round 1) | |
| | Competition End (Cad War) | |
| | Evaluations Start (CAD War) | |

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|---|---|---|---|
| 03:00 PM | Evaluations Start (Bridge Construction) | | |

| Time | Event | | |
|---|---|---|---|
| | Competition Starts (PC Round 1 Slot-2) | | |
| 04:00 PM | Evaluations End (Game jam, EPC, SPC, CAD War) | | |
| | Competition End (Free Hand Sketching, Valorant) | | |
| 04:30 PM | Evaluations Start (Free Hand) | | |
| 5:00 PM | Evaluations End (Bridge, AI product) | | |
| 6:00 PM – 7:00PM | Ideas Xtreme Closing Ceremony, | | |
| | Competition End (DV Round 1, PC Round 1 Slot 2) | | |
| 06:30 PM | Competition end (UI/UX) | | |
| 07:30 PM | Entertainment Eve | | |
| 08:00 PM | Dinner Boxes for Team and Participants | | |

# DAY 3 (Sunday)

| Time | Event | Conferences/ Workshops | Software House Enclosure |
|---|---|---|---|
| 07:00 AM - 08:00 AM | Breakfast | | |

| Time | Event | | Ongoing Activities |
|---|---|---|---|
| 09:00 AM | Competition Start (DV Round 2) | | Networking Opportunities, Career Counseling, Industry Insight, Resume Reviews, Dropping CVs, Job Interviews |
| 10:00 AM | Evaluation start (AI prod Innovation) | | |
| | Competition end (AD) | | |
| 10:30 AM | Evaluations Start (EPC) | | |
| 11:00 AM | Competitions Start (Cyber Security, PC Round 2,Fifa, Tekken,Valorant) | | |
| | Competition end (WD) | | |
| | Evaluations Start (AD, UI/UX) | | |
| 11:30 AM | Evaluations Start (SPC) | | |
| | Competitions Start (PC Round 2) | | |
| | | | |
| 12:00 PM | Evaluations Start (WD) | | |
| 01:00 PM | Competition End (DV Round 2) | | |
| | Lunch of Judges, Sponsors and Participants | | |

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|---|---|---|
| 01:30 PM | Competitions start (Robo Rumble Slot 1) | |
| 02:00 PM | Competition End (Cyber Security) | Workshop: Git and GitHub 101 2:00 PM - 3:00 PM |
| | Evaluations Start (DV) | |
| 02:30 | Keynote 1 | Conference 2 04:00 PM – 05:00 PM |
| 04:00 PM | Evaluations End (EPC, SPC) | |
| | Competition End (PC Round 2, Valorant) | |
| 04:30 PM | Competition End (Robo Rumble) | |
| 05:00 PM | Evaluations End (AI product) | |
| 07:00 PM | Closing Ceremony | |

**Note: All teams must check in on time. Failure may result in disqualification.**

| Acronym | Competition Name |
|---|---|
| PC | Programming Competition |
| EPC | Engineering Project Competition |
| SPC | Software Project Competition |
| WD | Web Development |
| AD | App Development |
| IX | Ideas Xtreme |
| DV | Data Visualization |
| QM | Query Master |
| ML | Machine Learning |
| LFR | Line Following Robot |
| * | Participant presence is not required or necessary |

| Conferences/ Workshops | Details |
|---|---|
| Conference 2 (Tech Talk) | Syed Rafaqat Ali Auditorium02:30 PM -04:00 PM |
| Keynote 1 & 2 | |