

DL Project Interim Report: Shakespeare - English Sequence to Sequence Modeling

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Abstract

We present a interim report on our efforts to construct a sequence-to-sequence neural translation model with attention. We present the initial work done on data procurement and processing, and provide statistics on our datasets. Additionally, we describe in detail our models that we are experimenting with. Finally, we describe the overall structure of our code to support sequence to sequence modeling.

1 Introduction

2 Data Procurement

Most of our data was procured from [6]. This includes all of Shakespeares plays translated line by line into modern English. However, since the data was aligned, not all of the original lines from the plays are included (the sentences could not be aligned properly).¹

3 Preprocessing

3.1 SOS and EOS

3.2 Propernouns

3.3 Train, Validation, Test Split

We will use spacy.io to tokenize our dataset to replace proper nouns with pronouns.² In addition, we will tokenize numbers and punctuation to reduce our vocabulary size. Finally, we will lowercase the data. We will

¹<https://github.com/cocoxu/Shakespeare>

²<https://spacy.io>

randomly sample a 70/20/10 split for train/dev/test on the full merged dataset.

4 Architectures

We seek to develop several models to improve our translations, incorporating context, attention, and novel training methods.

4.1 Baseline RNN Sequence to Sequence

Our baseline model will be a simple RNN sequence to sequence model. It will accept a source sentence s and will decode it to an output sequence t . A simple RNN will only incorporate previous states, i.e. source words, during prediction, and might be prone to the vanishing gradient problem. It will incorporate an encoder-decoder style model [2] [5].

4.2 GRU Sequence to Sequence

We will improve our baseline through the use of the GRU layer, to hopefully offset any vanishing gradients. In addition, we use a GRU over an LSTM to help bound the number of parameters used in the model for training purposes, as the GRU and LSTM fix issues regarding long term dependencies within sequences.

4.3 Bidirectional Model

In order to consider the context of words before and after, we will alter the model to use a bidirectional GRU [1], and hopefully see better translations.

4.4 Attention Mechanisms

Attention mechanisms have been shown to improve sequence to sequence translations from Bahdanau et al [1], and further work from Luong et al [4] examines global vs local approaches to attention-based encoder-decoders.

4.5 Teacher Forcing

In terms of training, an encoder-decoder system can either accept the target token or the model's prediction as input during the decoding step. When we use the target token, this is known as teacher forcing, and is shown to be favored during initial training iterations, but should be backed off to use the model's own predictions, as it will exhibit instability in the translations otherwise [3].

4.6 Encoders

4.6.1 Baseline RNN Encoder

4.6.2 GRU Encoder

4.6.3 Bidirectional GRU Encoder

4.7 Decoders

4.7.1 Baseline RNN

4.7.2 GRU Decoder

4.8 Attention Mechanisms

4.8.1 Dot Attention

4.8.2 Concat Attention

4.9 Teacher Forcing

5 Initial Results?

6 Current Status and Expectation

References

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