



NextStep IT Training
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React and Redux Overview

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React and Redux Overview

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Chapter 1

React and Redux Overview

Elements and Components
Props, State, and Routes
Redux

Objectives

- Introduce the React environment, elements, and components
- Use props to move data into components, and make them stateful
- Explore Redux for global state

Overview

In 2018 React surpassed Angular as THE most popular tool for building user interfaces for the browser. In opposition to the template-based solution provided by Angular and other frameworks, React offers a purely programmatic solution to creating a browser-based user interface. And, because of its virtual DOM, React can be a much faster and robust solution. React programs can be written with either JavaScript, or even better, Microsoft TypeScript, and if you prefer to work with C# or Java you will see the similarities in this strongly-typed language. If you are a coder and like the idea of an application-driven interface, then this code-based overview is the jump-start you need!

1.1 Elements and Components

Elements and Components

Props, State, and Routes

Redux

1.1.1 Bootstrap

```
<div id="root"></div>
```

```
import React from 'react';
import ReactDOM from 'react-dom';
import App from './app/App';
import * as serviceWorker from './serviceWorker';

ReactDOM.render(<App />, document.getElementById('root'));
```

- Entry point is public/index.html
- Loads src/index.js, which renders onto the div with id "root"

1.1.2 createElement

```
// ReactDOM.render(createElement(App), document.getElementById('root'));

ReactDOM.render(<App />, document.getElementById('root'));
```

- The key is *createElement* which renders elements and components
- JSX is preferred to simplify the syntax and readability
- JSX is XML, it isn't an element, it translates into code that creates an element

1.1.3 Elements and Components

```
import React, { Component } from 'react';

class App extends Component {
  render() {

    const now = new Date()
    let message = null

    if (now.getHours() < 12) {

      message = 'Good morning! Welcome to the Caribbean Coffee Company!'

    } else if (now.getHours() < 17) {
```

```
        message = 'Good afternoon! Welcome to the Caribbean Coffee Company!'  
    } else {  
        message = 'Welcome to the Caribbean Coffee Company! Sorry, we are  
        ↪ closed.'  
    }  
  
    return (  
        <div>  
            <span>{message}</span>  
        </div>  
    );  
}  
}  
  
export default App;
```

- Elements are leaf nodes, nothing smaller, and map to HTML
- Components are complex structures that *render* elements and/or other components
- Components may be built from functions or classes

1.1.4 Structure

- The default structure is flat
- Use a structure to organize the application by feature
- Move App into *app*, move App code into *landing/Landing*

1.2 Props, State, and Routes

Elements and Components

Props, State, and Routes

Redux

```
render() {  
  return (  
    <header className="app-header">  
      <img id="app-logo" src={logo} alt="logo" />  
    </header>  
  )  
}
```

```
render() {  
  return (  
    <footer className="app-footer">  
      Copyright &copy; NextStep IT Training. All rights reserved.  
    </footer>  
  )  
}
```

- Add the *common/header* and *common/footer* views and link them into the App

1.2.1 Props

```
constructor(props) {  
  super(props)  
  
  this.beverages = [  
    new Product( { id: 1, name: 'Juan Valdez Reserve Cafe - Small',  
      ↪ price: 1.85 } ),  
    new Product( { id: 2, name: 'Cappuccino - Small', price: 2.65 } ),  
    new Product( { id: 3, name: 'Cafe Latte', price: 2.95 } )  
  ]  
}  
  
render() {  
  return (  
    <div className="app-content">  
      <ProductList title="Beverages" products={ this.beverages } />  
      <ProductList title="Pastries" products={ this.pastries } />  
    </div>  
  )  
}
```



```

class ProductList extends Component {

  static get propTypes() {

    return {

      title: PropTypes.string.isRequired,
      products: PropTypes.arrayOf(PropTypes.instanceOf(Product)).
        ↳ isRequired
    }
  }

  render() {

    let productItems = this.props.products.map( (product) => <ProductItem
      ↳ key={ product.id } product={ product } /> )

    return (
      <div className="list">
        <div className="list-title">{ this.props.title }</div>
        <table className="list">
          <thead>
            <tr>
              <th className="list-name"></th>
              <th className="list-price">price</th>
            </tr>
          </thead>
          <tbody>
            { productItems }
          </tbody>
        </table>
      </div>
    )
  }
}

```

- Components receive data as "props"
- Props may be string values, or any type of JavaScript object
- Add the *Menu/ProductList* and *Menu/ProductItem* views that display the table of products

1.2.2 State

```

class Checkout extends Component {

  constructor(props) {

    super(props)

    this.state = {

      name: '',

```

```

        cardNumber: ''
      }
    }

    render() {
      return (
        <div>
          <h1>Checkout</h1>
          <form>
            <div className="cc-form">
              <div className="cc-form-row">
                <div className="cc-form-label"><label className="
                  ↪ cc-form-label">Name:</label></div>
                <div className="cc-form-field"><input type="text"
                  ↪ className={ 'cc-form-field ' + ( /^\w+ \w+$/.
                  ↪ test( this.state.name ) ? '
                  ↪ cc-form-field-requirement-met' : '
                  ↪ cc-form-field-required' ) } value={ this.
                  ↪ state.name } onChange={ event => this.
                  ↪ setState({ name: event.target.value }) } /></div>
                <div className="clear-all"></div>
              </div>
              <div className="cc-form-row">
                <div className="cc-form-label"><label className="
                  ↪ cc-form-label">Card Number:</label></div>
                <div className="cc-form-field"><input type="text"
                  ↪ className={ 'cc-form-field ' + ( /\d{13,}$/.
                  ↪ test( this.state.cardNumber ) ? '
                  ↪ cc-form-field-requirement-met' : '
                  ↪ cc-form-field-required' ) } value={ this.
                  ↪ state.cardNumber } onChange={ event => this.
                  ↪ setState({ cardNumber: event.target.value })
                  ↪ } /></div>
                <div className="clear-all"></div>
              </div>
              <div className="cc-form-row">
                <div className="cc-form-label"></div>
                <div className="cc-form-field">
                  <button>Cancel</button>&nbsp;
                  <button>Submit</button>
                </div>
                <div className="clear-all"></div>
              </div>
            </div>
          </form>
        </div>
      )
    }
  }
}

```

- State is internal data for a Component
- `setState` updates component state and calls `render`
- Add the `checkout/Checkout` view and change `App` to render it

1.2.3 Routes

```

import React, { Component } from 'react'
import { Route, Switch } from 'react-router'
import { BrowserRouter as Router } from 'react-router-dom'

import Checkout from '../checkout/Checkout'
import Footer from '../common/Footer'
import Header from '../common/Header'
import Landing from '../landing/Landing'
import Menu from '../menu/Menu'
import Navigation from './Navigation'

class App extends Component {

  render() {

    return (
      <Router>
        <div>
          <Header />
          <Navigation />
          <Switch>
            <Route path="/menu" component={ Menu } /> } />
            <Route path="/checkout" component={ Checkout } /> } />
            <Route path="/" exact={ true } component={ Landing } />
          </Switch>
          <Footer />
        </div>
      </Router>
    )
  }
}

```

```

import React, { Component } from 'react'
import { withRouter } from 'react-router'

class Navigation extends Component {

  render() {

    return (
      <div className="navigation">
        <button className={ `${ this.props.location.pathname === '/' ? 'navbutton-selected' : 'navbutton' }` }
          onClick={ event => this.props.history.push('/') }>Home</button>
        <button className={ `${ this.props.location.pathname === '/menu' ? 'navbutton-selected' : 'navbutton' }` }
          onClick={ event => this.props.history.push('/menu') }>Menu</button>
        <button className={ `${ this.props.location.pathname === '/' ? 'checkout' : 'navbutton-selected' : 'navbutton' }` }
          onClick={ event => this.props.history.push('/checkout') }>Checkout</button>
      </div>
    )
  }
}

```

```
export default withRouter(Navigation)
```

- The Router establishes *router*, *history*, and *location* objects
- The *Switch* and *Route* objects define where to go
- The *withRouter* injects the history, location into a component

1.3 Redux

Elements and Components
Props, State, and Routes
Redux

1.3.1 Service/Controller

```
import { createAction } from '../model/ModelAction'
import dataContext from '../dataContext'
import ProductActionType from '../ProductActionType'

class ProductActionController {
  constructor(dispatch) {
    this.dispatch = dispatch
  }

  async getBeverages() {
    try {
      const beverages = await dataContext.beverageContext.getBeverages()

      this.dispatch(createModelAction(ProductActionType.
        ↪ SET_BEVERAGES_ACTION, beverages))
    }
    catch (error) {
      console.log(error)
      this.dispatch(createModelAction(ProductActionType.
        ↪ SET_BEVERAGES_ACTION, []))
    }
  }

  async getPastries() {
    try {
      const pastries = await dataContext.pastryContext.getPastries()

      this.dispatch(createModelAction(ProductActionType.
        ↪ SET_PASTRIES_ACTION, pastries))
    }
    catch (error) {
      console.log(error)
      this.dispatch(createModelAction(ProductActionType.
        ↪ SET_PASTRIES_ACTION, []))
    }
  }
}
```

```
export default ProductActionController
```

- The *Service* or *Controller* separates the work of getting data from the component
- It will dispatch the changes to the Redux store when the work is complete

1.3.2 Action Object and Types

```
const ProductActionType = {
  SET_BEVERAGES_ACTION: 'set_beverages_action',
  SET_PASTRIES_ACTION: 'set_pastries_action'
}

export default ProductActionType
```

```
function createModelAction(type, payload) {
  return { type: type, payload: payload }
}

export { createModelAction }
```

- The controller dispatches *actions*, objects with a *type* and data
- All actions are the same, so the function to create them is in *model*
- Action types are defined in the feature containing the controller, types, state, and reducer

1.3.3 Reducer

```
import update from 'immutability-helper';

import ProductActionType from './ProductActionType'
import ProductModelState from './ProductModelState'

class ProductModelStateReducer {
  constructor() {
    this.reduce = this.reduce.bind(this)
  }

  reduce(state, action) {
    let resultState = state ? state : new ProductModelState()

    switch (action.type) {
      case ProductActionType.SET_BEVERAGES_ACTION:
        resultState = this.reduceBeverages(resultState, action.payload)
        break
    }
  }
}
```

```

        case ProductActionType.SET_PASTRIES_ACTION:
            resultState = this.reducePastries(resultState, action.payload)
            break

        default:
            break
    }

    return resultState
}

reduceBeverages(state, beverages) {

    return update(state, { beverages: { $set: beverages } })
}

reducePastries(state, pastries) {

    return update(state, { pastries: { $set: pastries } })
}
}

export default ProductModelStateReducer

```

- The Redux store is immutable
- The reducer accepts a store and an action, and creates a new state to replace the original

1.3.4 State

```

class ProductModelState {

    constructor() {

        this.beverages = [];
        this.pastries = [];
    }
}

export default ProductModelState

```

- The Redux store contains an immutable state, composed of the state of different features
- The reducer is passed the current state for its feature

1.3.5 Store

```

import { combineReducers, createStore } from 'redux'

import ProductModelState from '../data-access/ProductModelState'
import ProductModelStateReducer from '../data-access/ProductModelStateReducer'

class ApplicationModelStoreController {

```

```

    constructor() {

        const productModelStateReducer = new ProductModelStateReducer()
        const mapReducersToModelState = { products: productModelStateReducer.
            ↪ reduce }

        this.reducerStore = createStore(combineReducers(mapReducersToModelState),
            ↪ this.initialState)
    }

    get store() {

        return this.reducerStore
    }

    get initialState() {

        // The initial state passed to createStore MUST be a plain object, not
        ↪ an instance of
        // ApplicationModelState. The constructor bound in the class gets kicked
        ↪ back from
        // createStore as another property it doesn't expect! That is why the
        ↪ ApplicationModelState
        // is an interface, not an initialized class.

        return {

            products: new ProductModelState()

        }
    }
}

export default ApplicationModelStoreController

```

- This class builds the Redux store from the states, and declare the reducers to use

1.3.6 Declaring the Redux Store

```

class App extends Component {

    constructor(props) {

        super(props)

        this.applicationModelStoreController = new
            ↪ ApplicationModelStoreController()
    }

    render() {

        return (
            <Provider store={ this.applicationModelStoreController.store }>

```

- The App will declare the store by building an instance of *ApplicationModelStore*
- The Store becomes a global value wrapping the rest of the application

1.3.7 Inject the Data

```
import React, { Component } from 'react'
import { connect } from 'react-redux'

import '../assets/styles/application.css'
import ProductList from '../ProductList'
import ProductActionController from '../data-access/ProductActionController'

class Menu extends Component {

  componentDidMount() {

    this.props.productActionController && this.props.productActionController
      ↪ .getBeverages();
    this.props.productActionController && this.props.productActionController
      ↪ .getPastries();
  }

  static mapStateToProps(state, ownProps) {

    return {

      beverages: state.products.beverages,
      pastries: state.products.pastries,
    }
  }

  static mapDispatchToProps(dispatch, ownProps) {

    return {

      productActionController: new ProductActionController(dispatch)
    }
  }

  render() {

    return (
      <div className="app-content">
        <ProductList title="Beverages" products={ this.props.beverages }
          ↪ />
        <ProductList title="Pastries" products={ this.props.beverages }
          ↪ />
      </div>
    )
  }
}

export default connect(Menu.mapStateToProps, Menu.mapDispatchToProps)(Menu)
```

- The component needs to trigger loading the data, and get the data after the store is updated
- The data can be injected into the component, and the component is re-rendered every time it changes
- The Redux dispatch function can be injected, we need it to create the controller