Interfaces:

* Sequential
* Bingeable
* Watchable

New Classes:

* Episode implements Sequential<Episode>, Watchable<Episode>
  + Quite similar to Movie (changed version), Episode also has a final integer attribute for a sequential number, which is the identifier for the object.
* TVShow implements Bingeable<Episode>, Watchable<TVShow>
* Driver

Changes to Baseline:

* Movie implements Sequential<Movie>, Watchable<Movie>
  + Has new attributes prequel and sequel that are Movies
  + addSequal method lets client to add/insert a sequel after the given movie
  + getNext and getPrev return the sequel and prequel attributes respectively, implementing the Sequential interface
* Watchlist implements Bingeable<Movie>
  + getMovies is now getElements implemented from Bingeable interface
* Library
  + addTVShow and addEpisode are very similar to addWatchlist and addMovie, just supporting the new types we have.

Note regarding the UML diagram: JetUML decided not to cooperate and let me edit things after a while. So the interface to the right should be Bingeable and the interface at the bottom should be Watchable. And anything after that isn’t visible sadly.