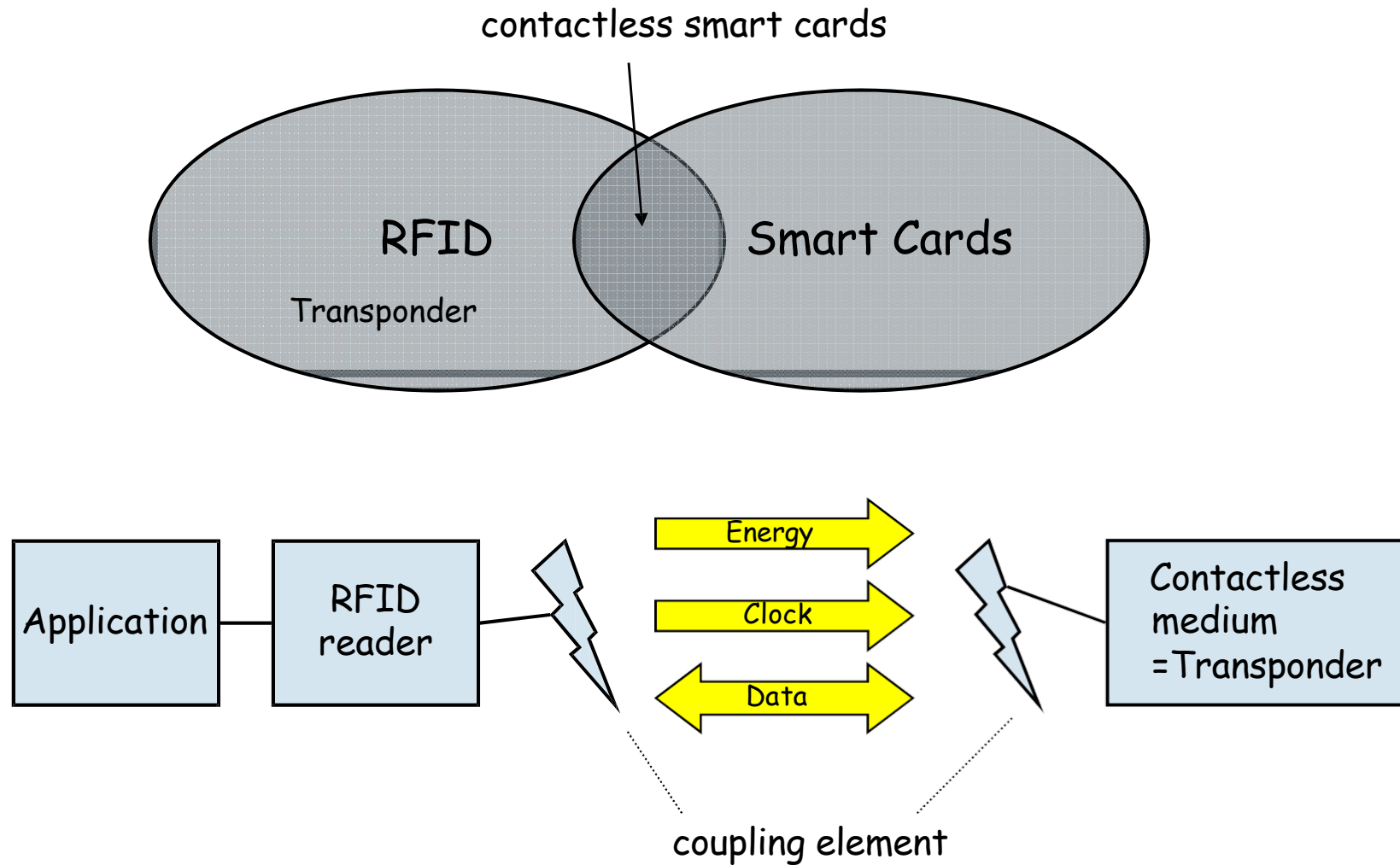




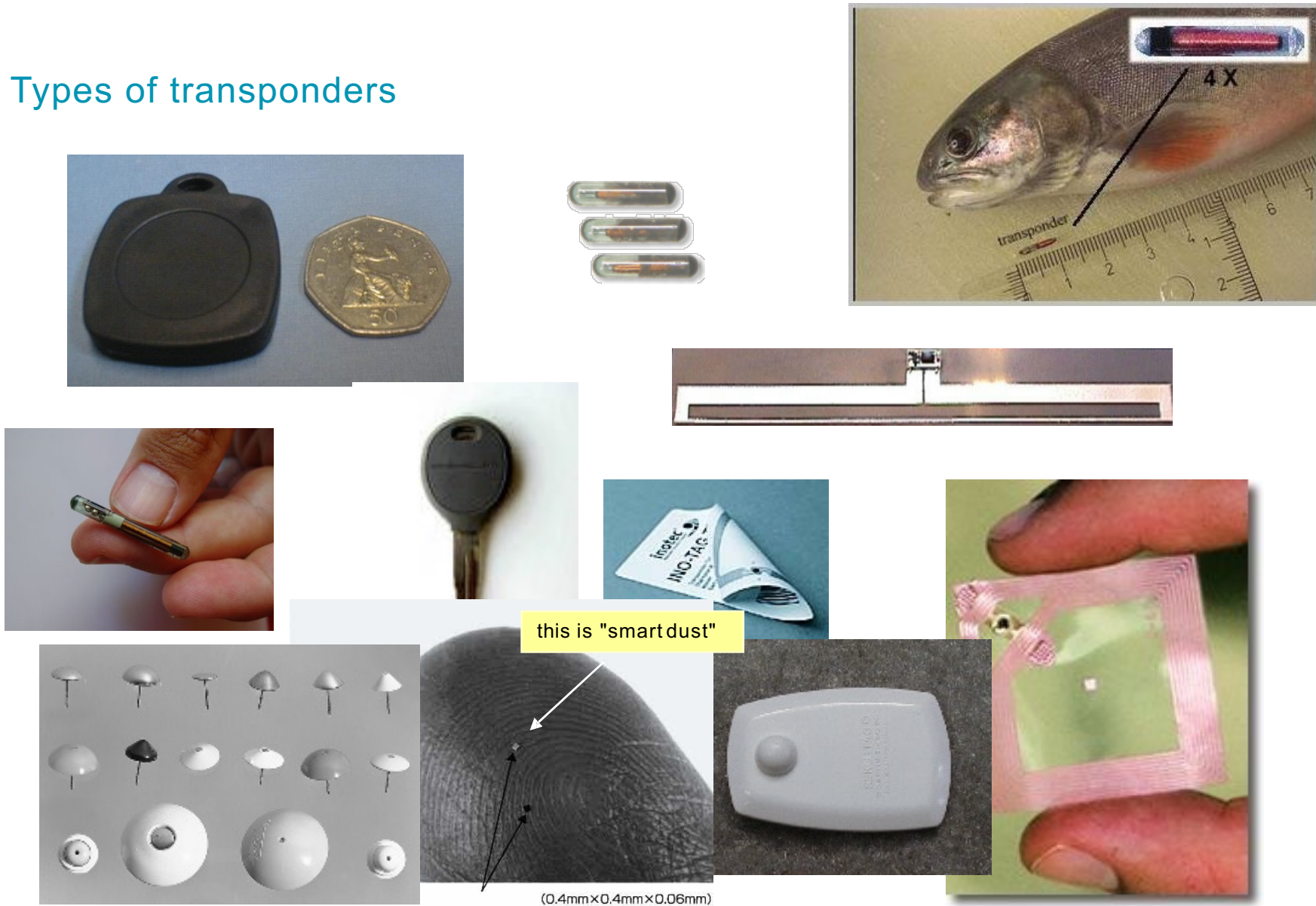
RFID, Smart card systems and authentication

**CEN 464 – Cyber Security
Assoc.Prof.Dr. Fatih ABUT**

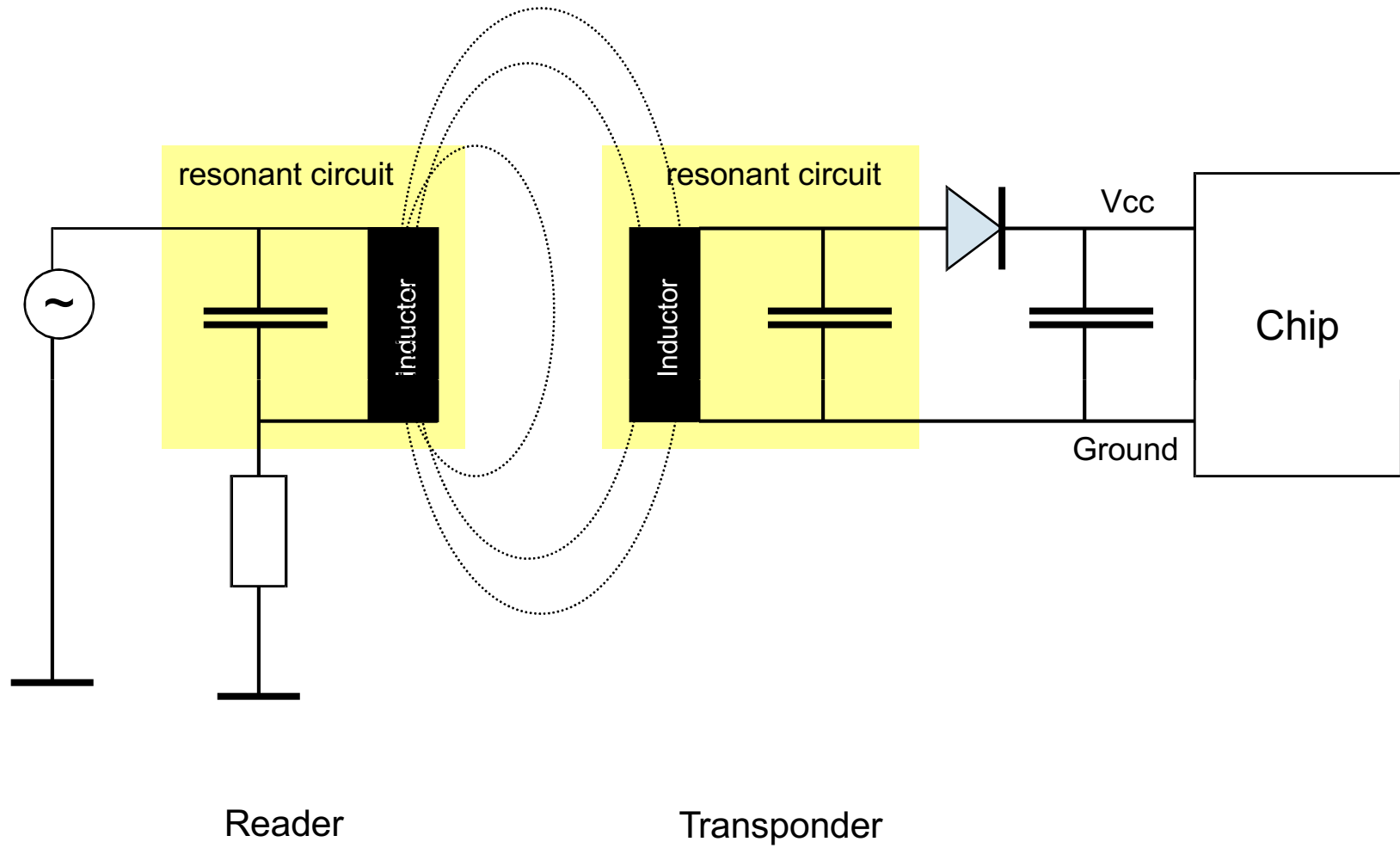
RFID (Radio Frequency Identification)



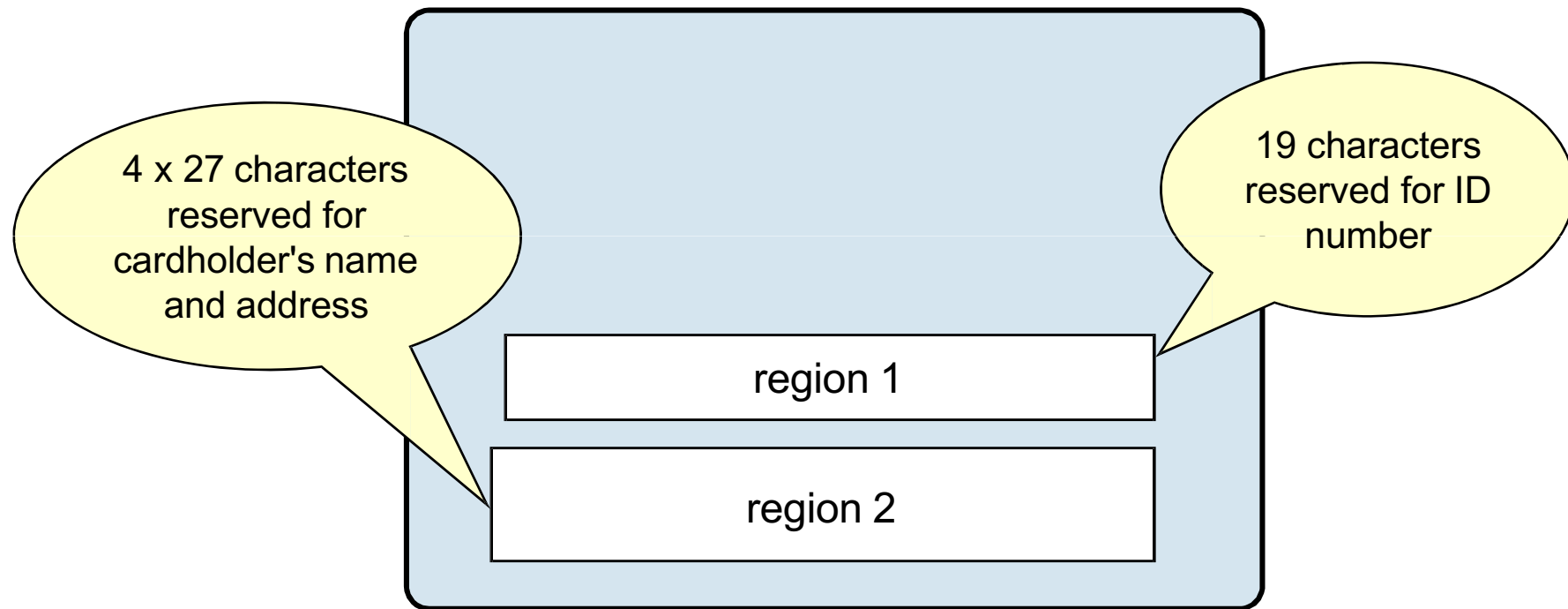
Types of transponders



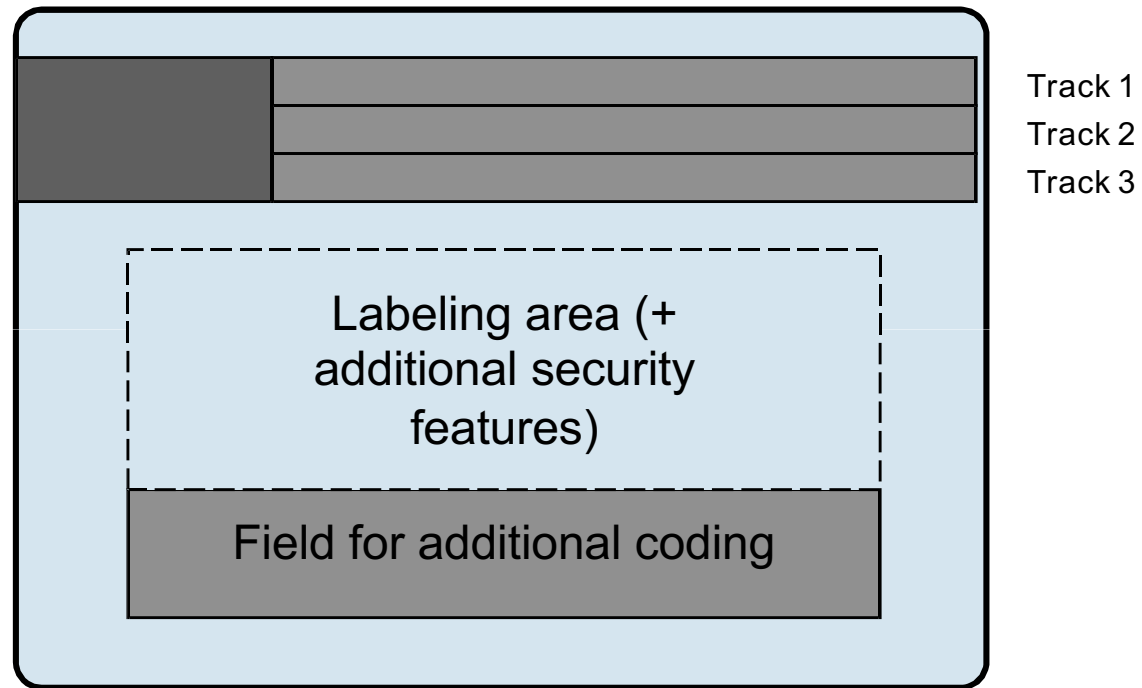
Inductively coupled transponder



Card Types: Embossed Cards



Card Types: Swipe Card



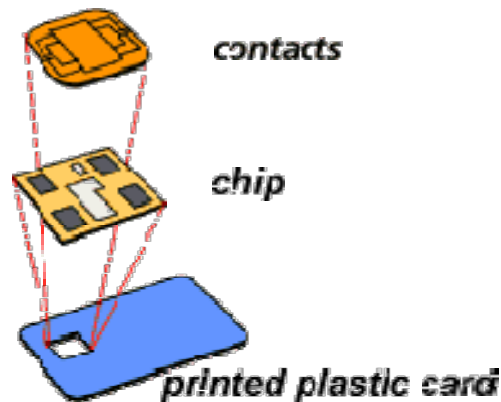
What is a Smart Card ?

Definition

A smart card is a (mostly) **credit card-sized device** embedded with

- either a **memory chip** or
- a **memory chip** and a **microprocessor**.

Think of microprocessor smart card as a **tiny, portable database and computer** that you can carry in your pocket.



25 March 1974:

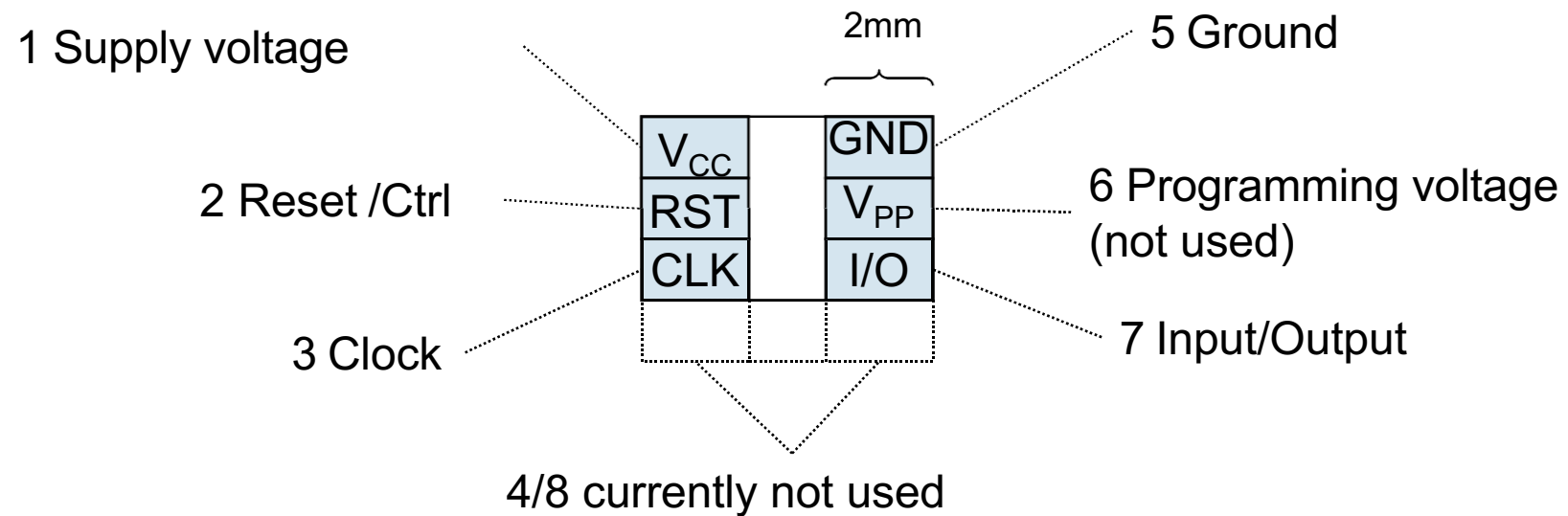
*Roland Moreno, a
French journalist, filed
the first patent for the
Smart Card*



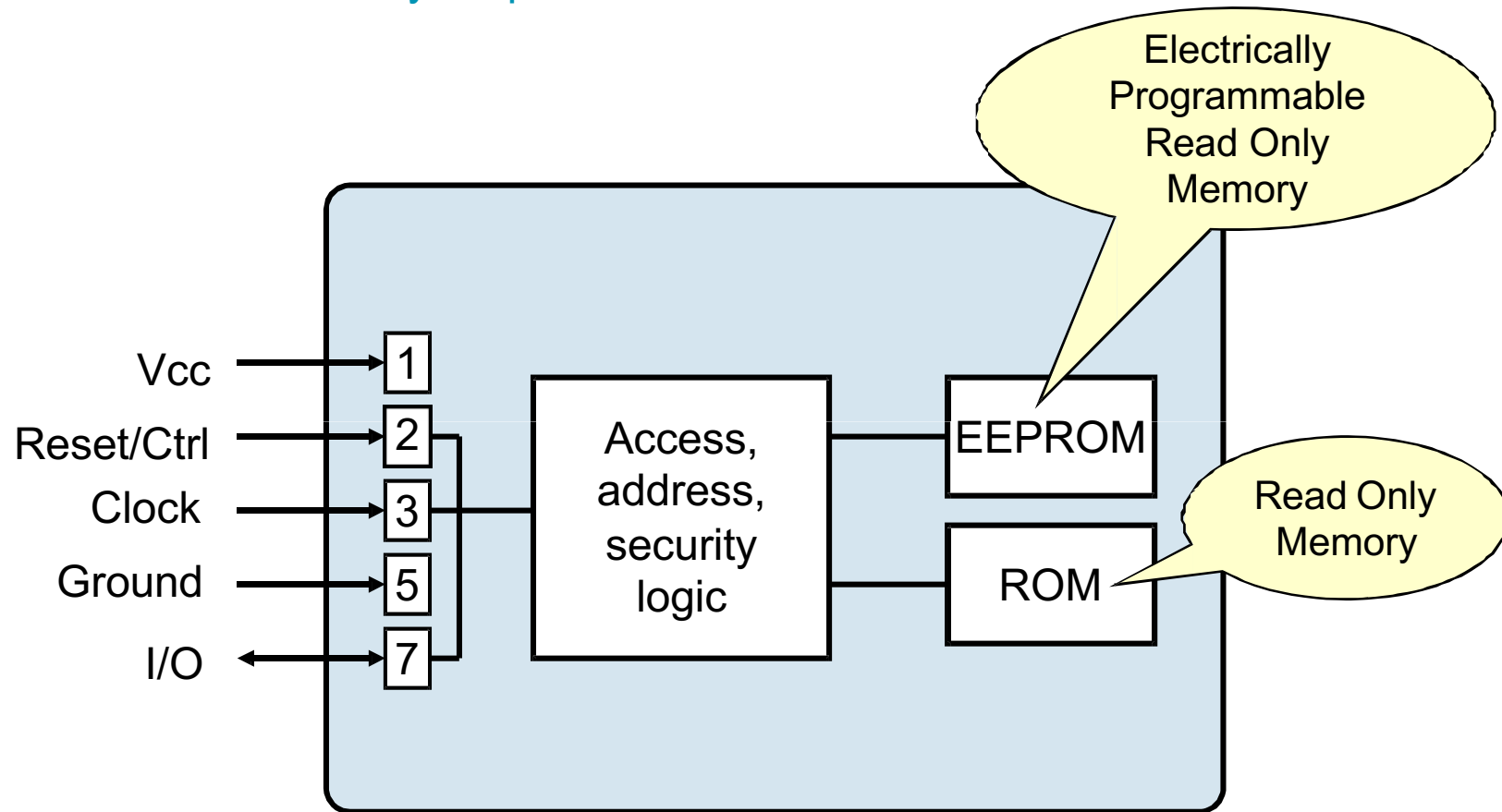
Types of smart card storage

- ROM
- PROM
- EPROM
- EEPROM
- Flash-EEPROM
- FeRAM
- RAM

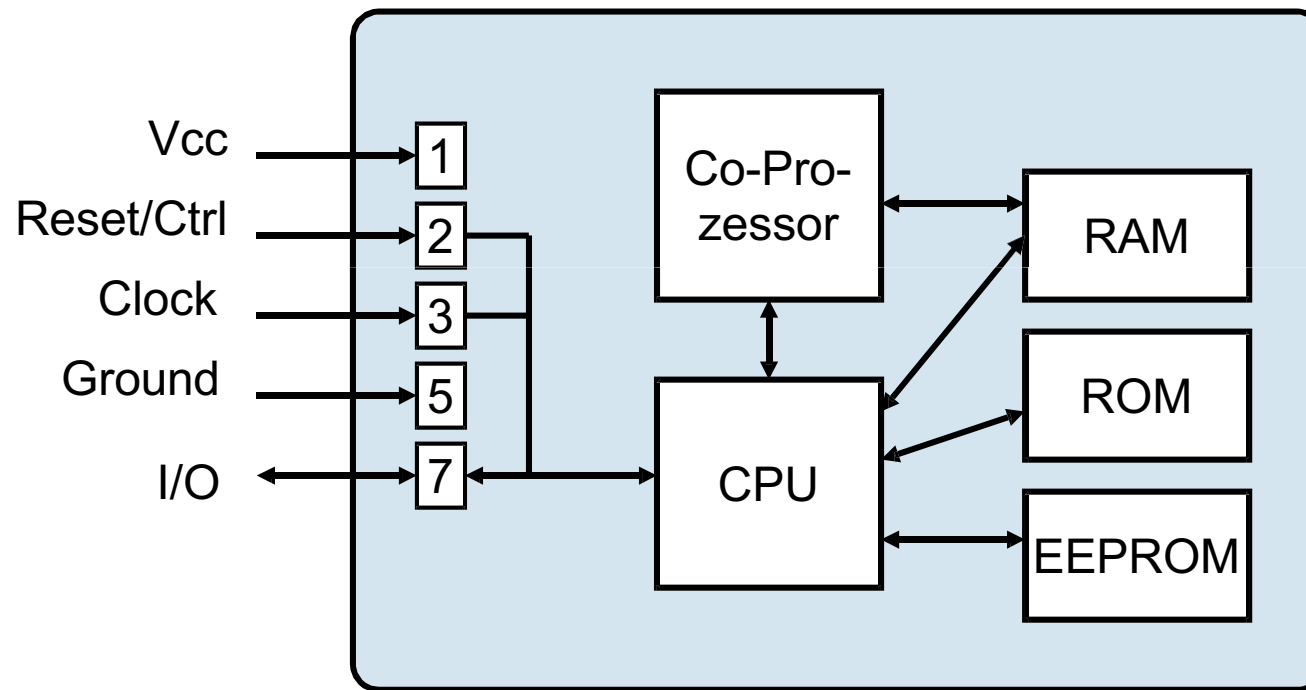
Contact fields of a chip card (ISO 7816-2)



Structure of a memory chip card



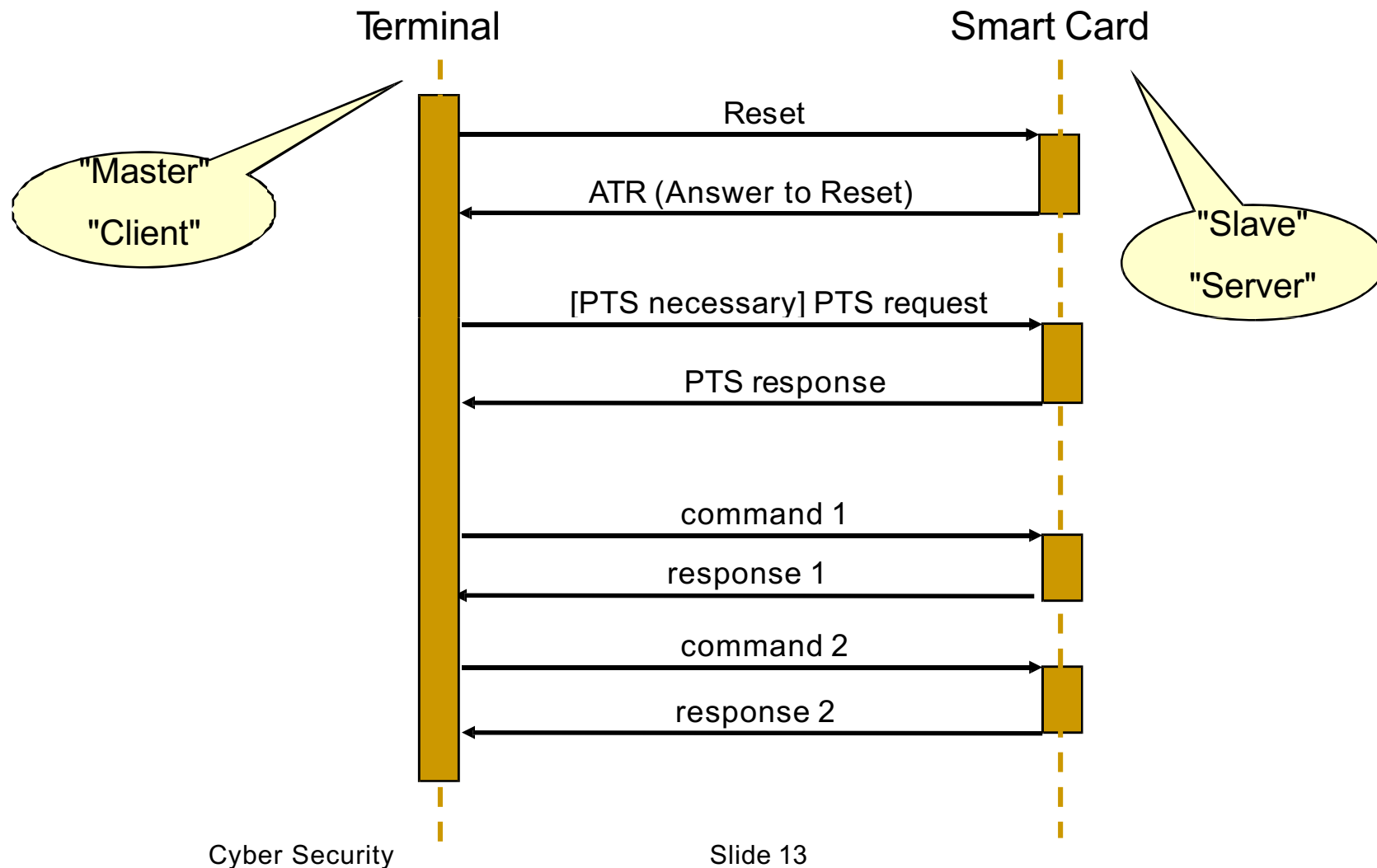
Structure of a processor chip card





Communication card / terminal

Basic scheme of chip card protocol

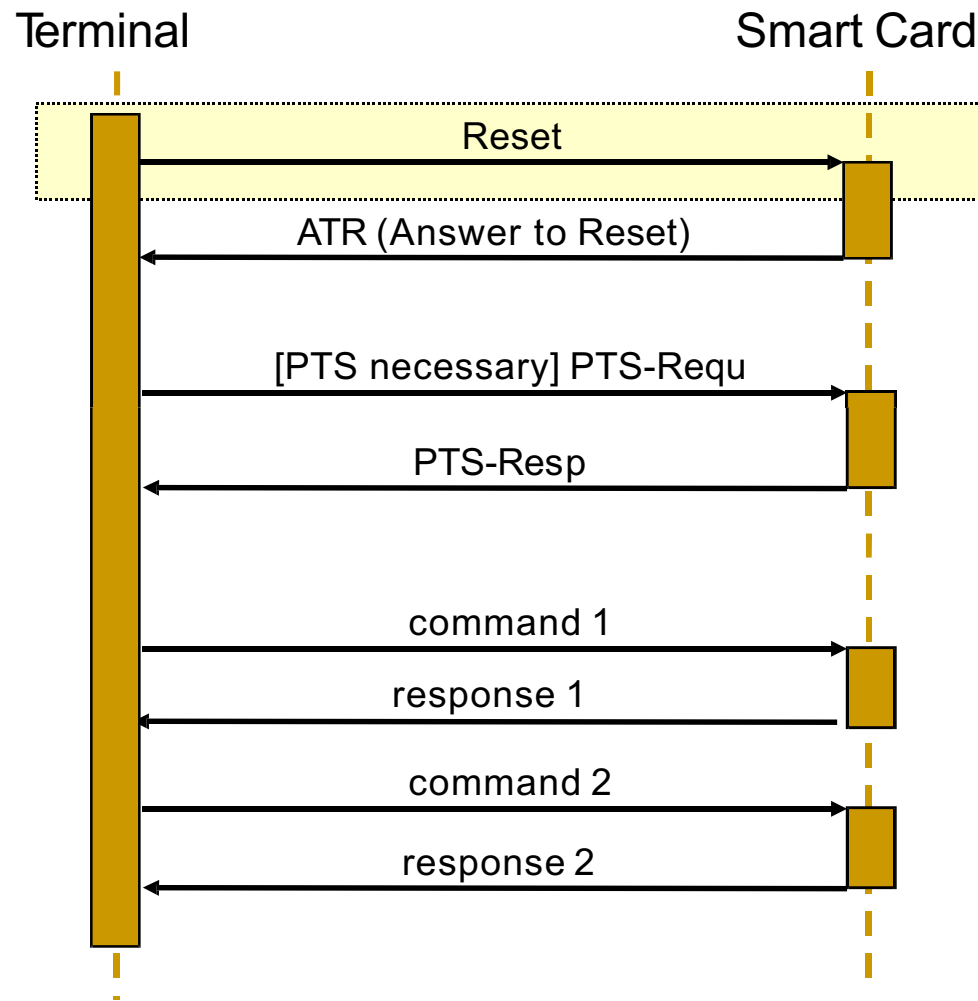


Activation Sequence and Reset

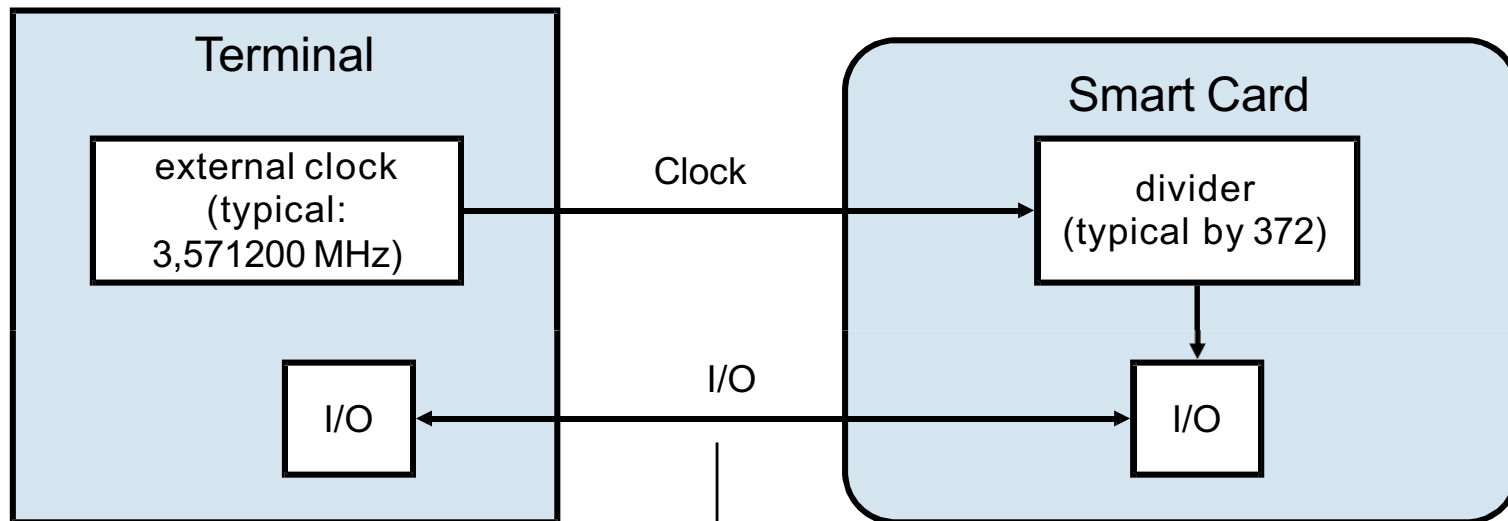
Activation sequence
(driven by the terminal):

- 1) Ground
- 2) Power supply
- 3) (external) Clock
- 4) Reset
- 5)

V _{CC}		GND
RST		V _{PP}
CLK		I/O



Physical Layer - Transmitting a Bit

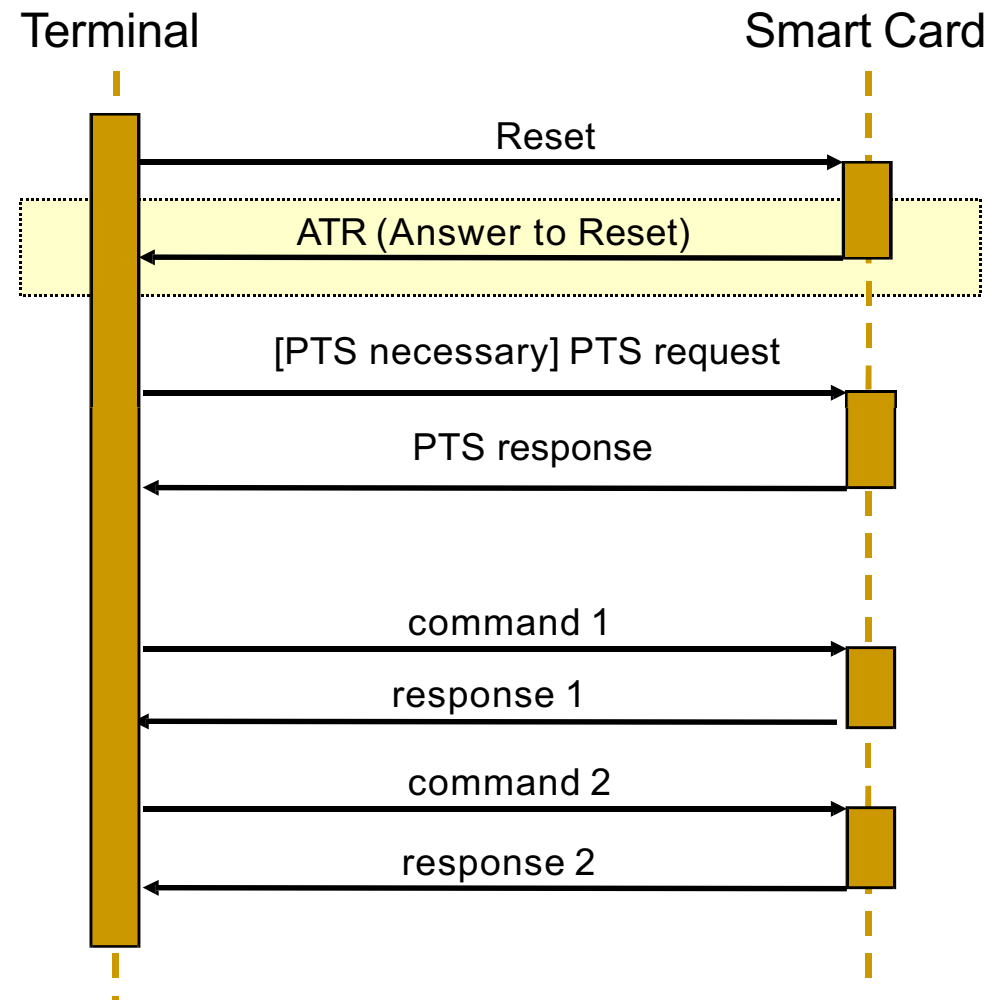


data transmission rate = $3571200 / 372 = 9600$ bit/s

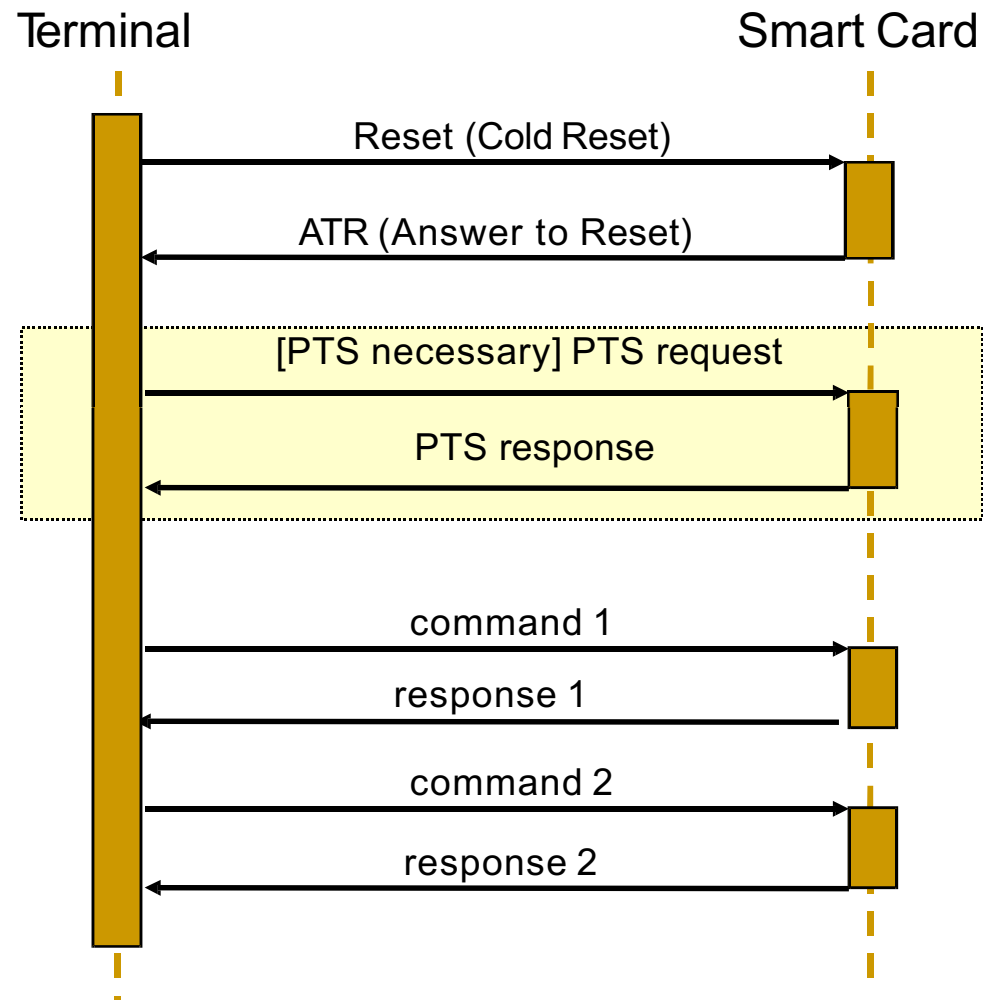
etu (elementary time unit) = length of a bit

= $372 / 3571200 = 104 \mu\text{s}$

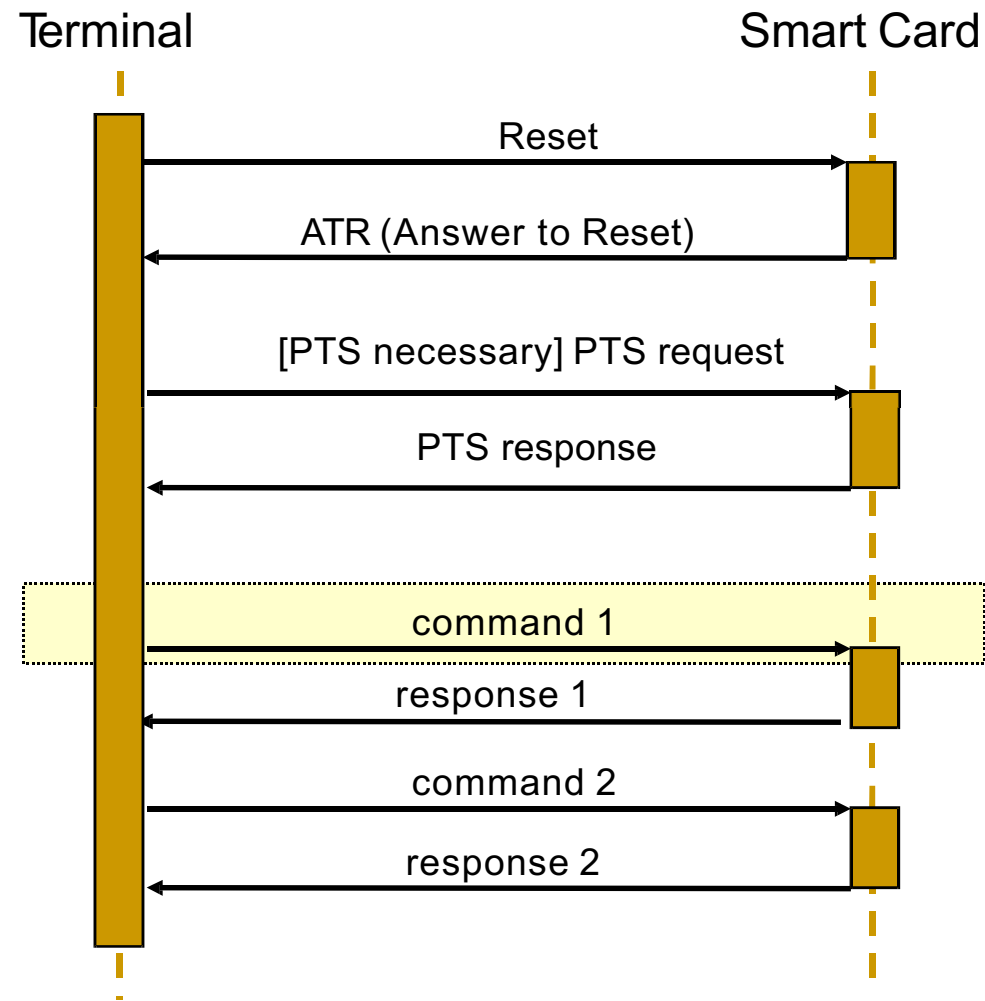
Answer to Reset



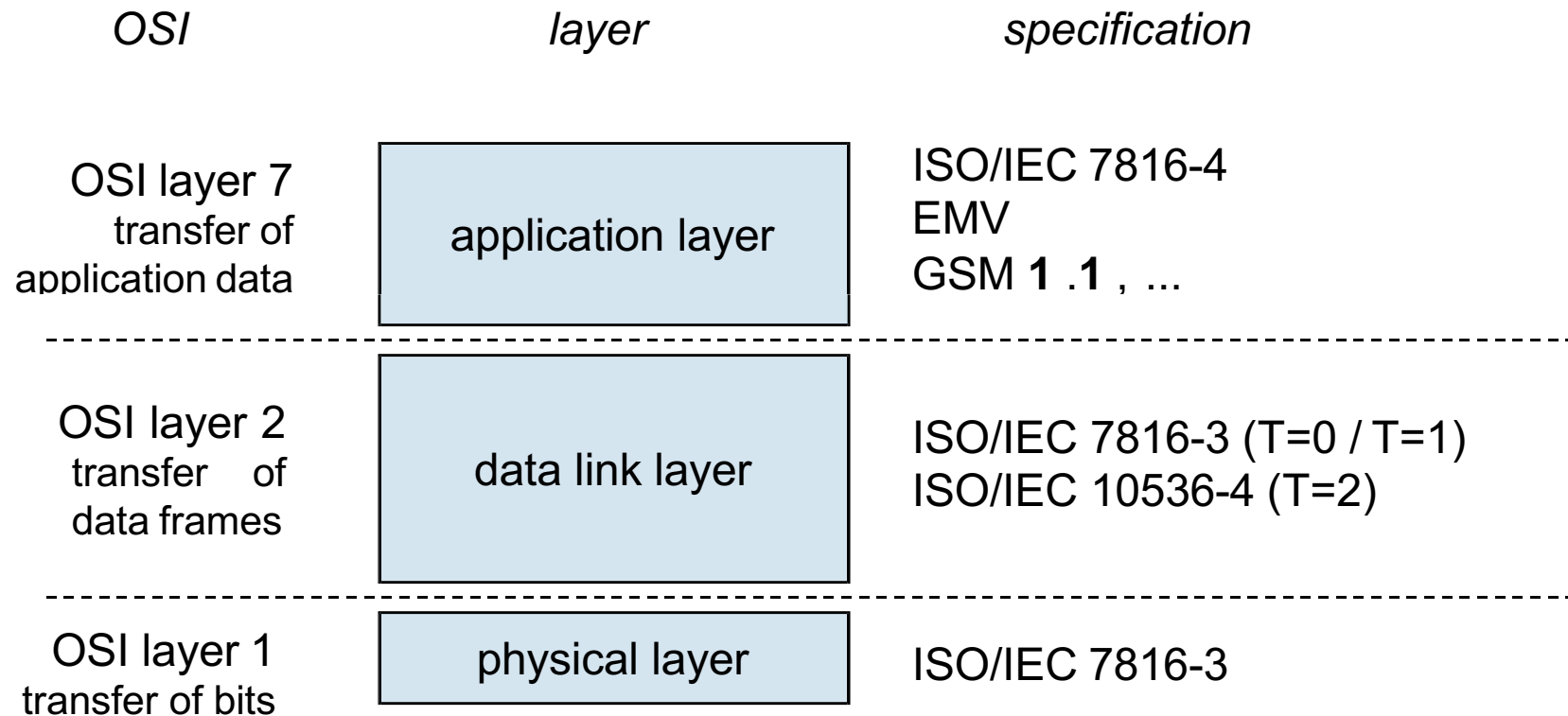
Protocol Type Selection



Sending a Command



Layered Communication Model for Smart Card Data Transfer

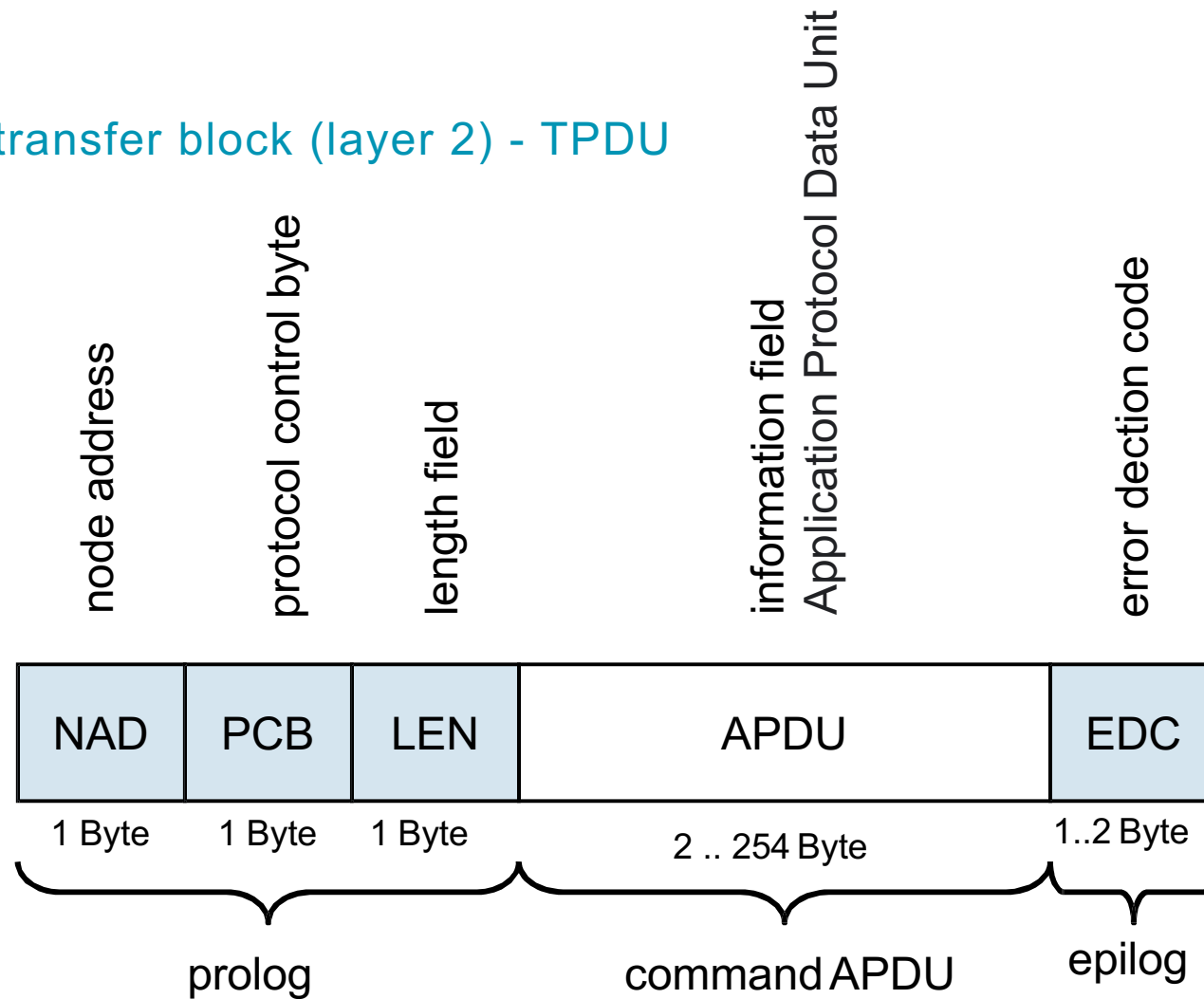


Transmission Layer (Data Link Layer, Übertragungsschicht)

Protocol	Norm	Meaning
T=0	ISO/IEC 7816-3	half-duplex, asynchronous block-oriented
T=1	ISO/IEC 7816-3	half-duplex, asynchronous block-oriented
T=2		full duplex, asynchronous block oriented (in normalization)
T=3		full duplex,
T=4		half-duplex, asynchronous byte-oriented extension of T = 0
T=14		

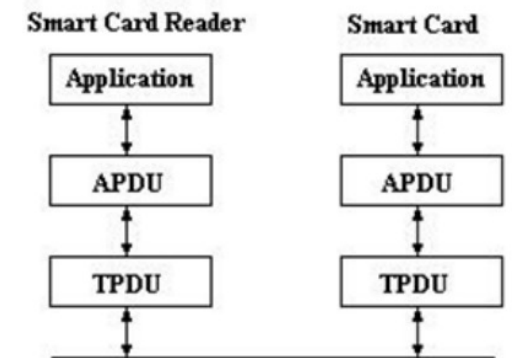
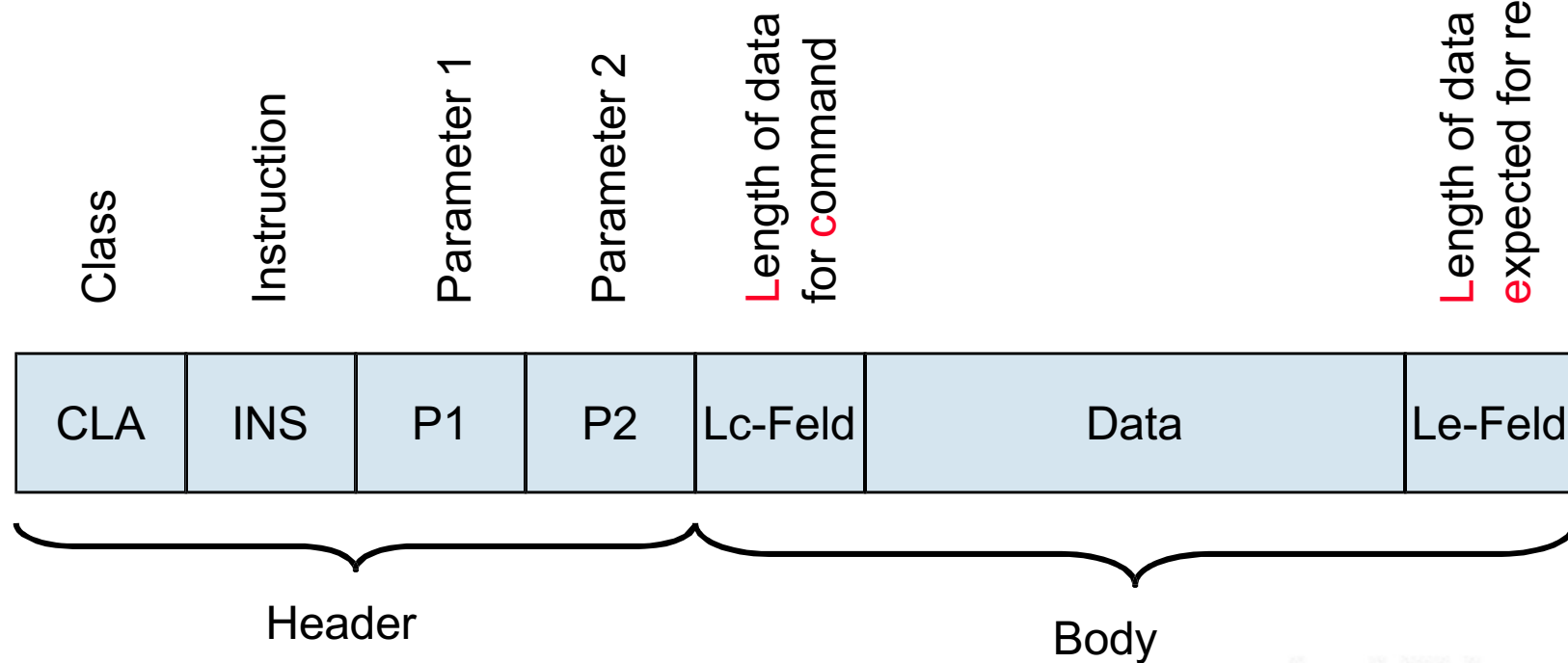


Structure of a T1 transfer block (layer 2) - TPDU

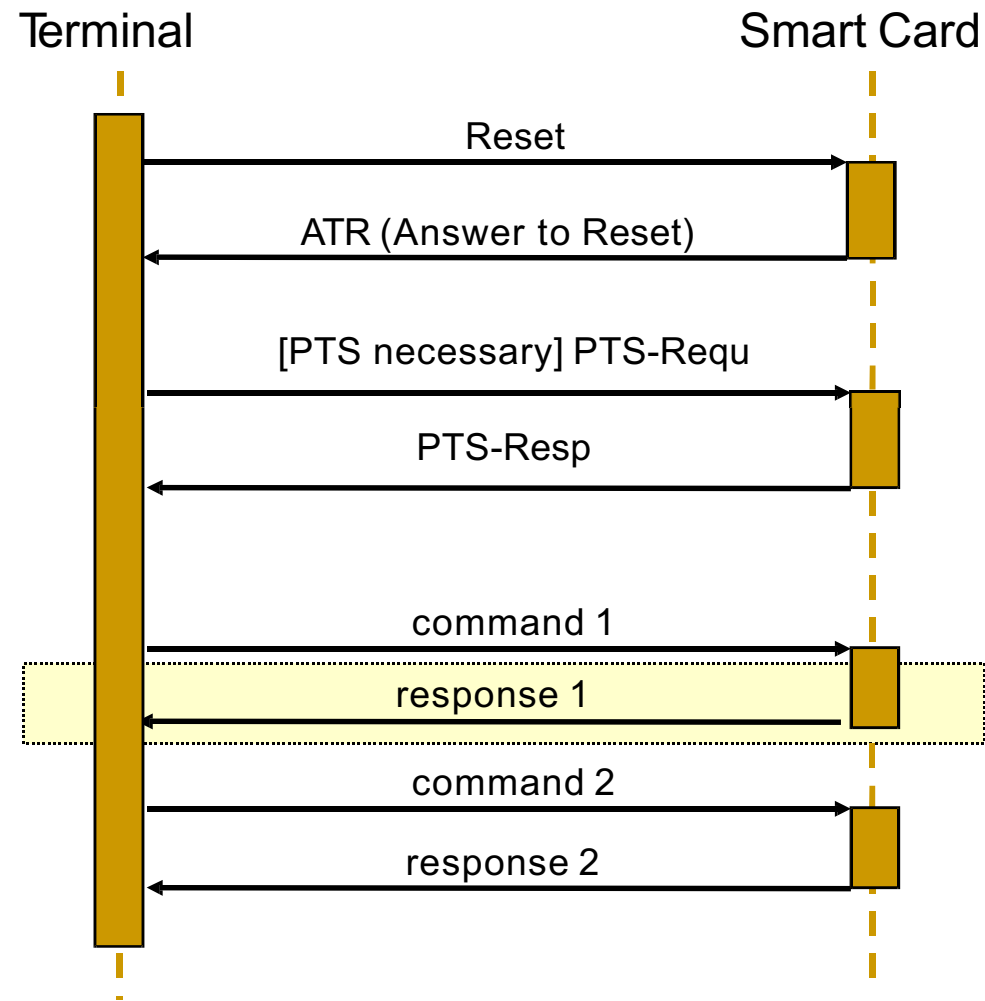


T1 is a transparent, block-oriented, asynchronous half-duplex protocol with error handling

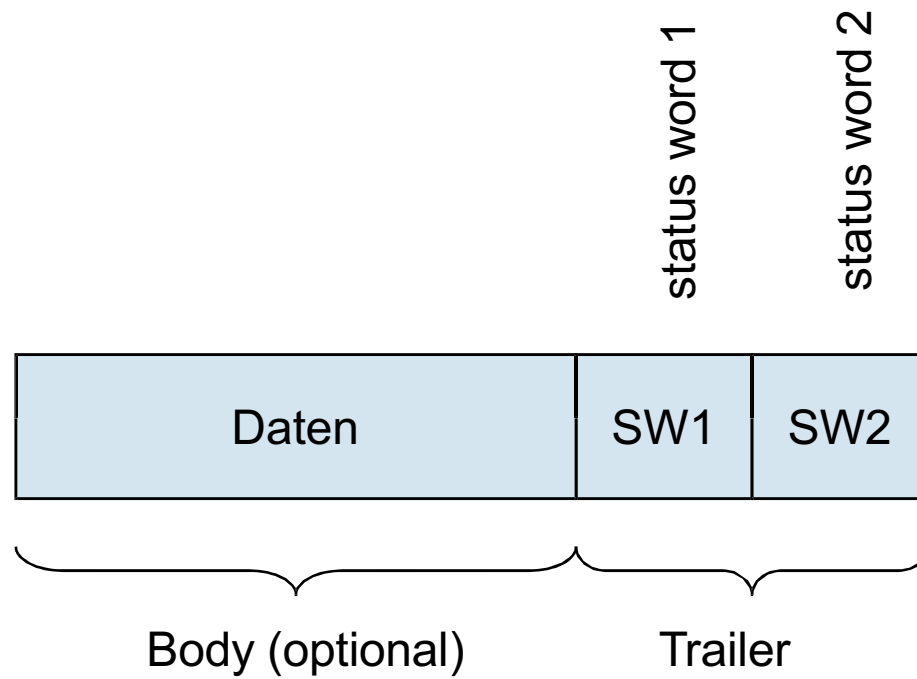
Structure of command APDU



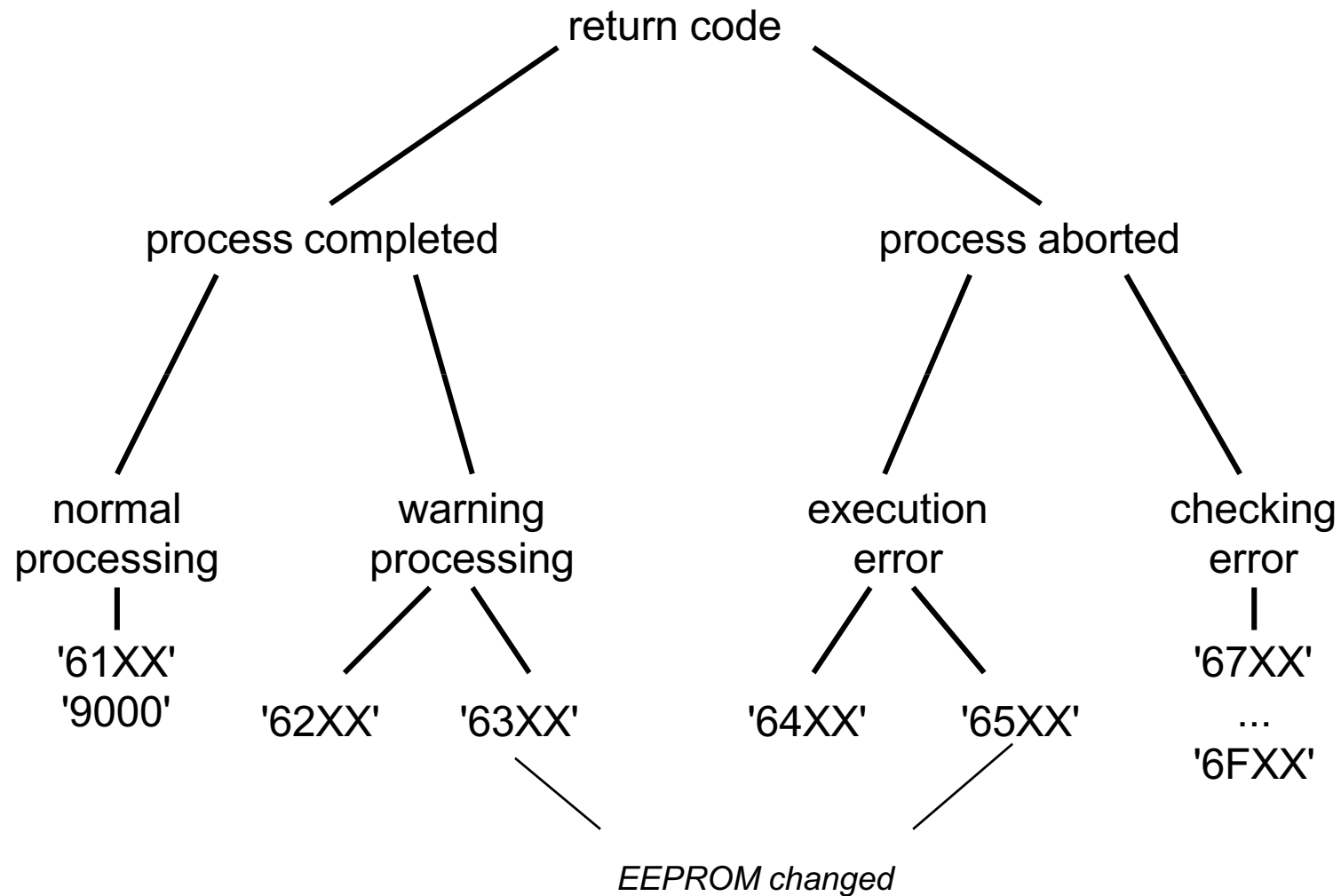
Sending a Response



Aufbau Response-APDU



Classification Scheme for the Return Code(SW1, SW2)





Resource requirements of a chip card

	ROM	RAM	EEPROM
Basic Card	min. 8 KB	256 Byte	8 KB
Java Card / MultOS	min. 16 KB	1 KB	8 KB

- Chip card file system is organized in directories and elementary files.
- There are four types of elementary files
 - Transparent
 - Linear fixed
 - Linear variable
 - Cyclic

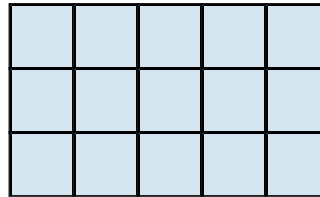
Four Types of Elementary Files

File structure:

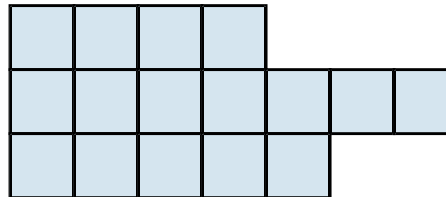
transparent



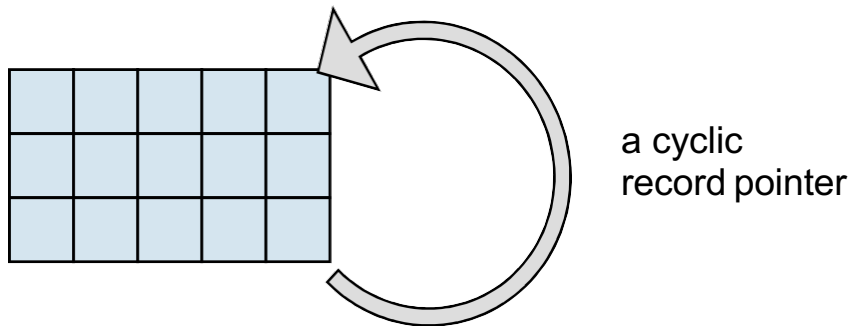
linear fixed



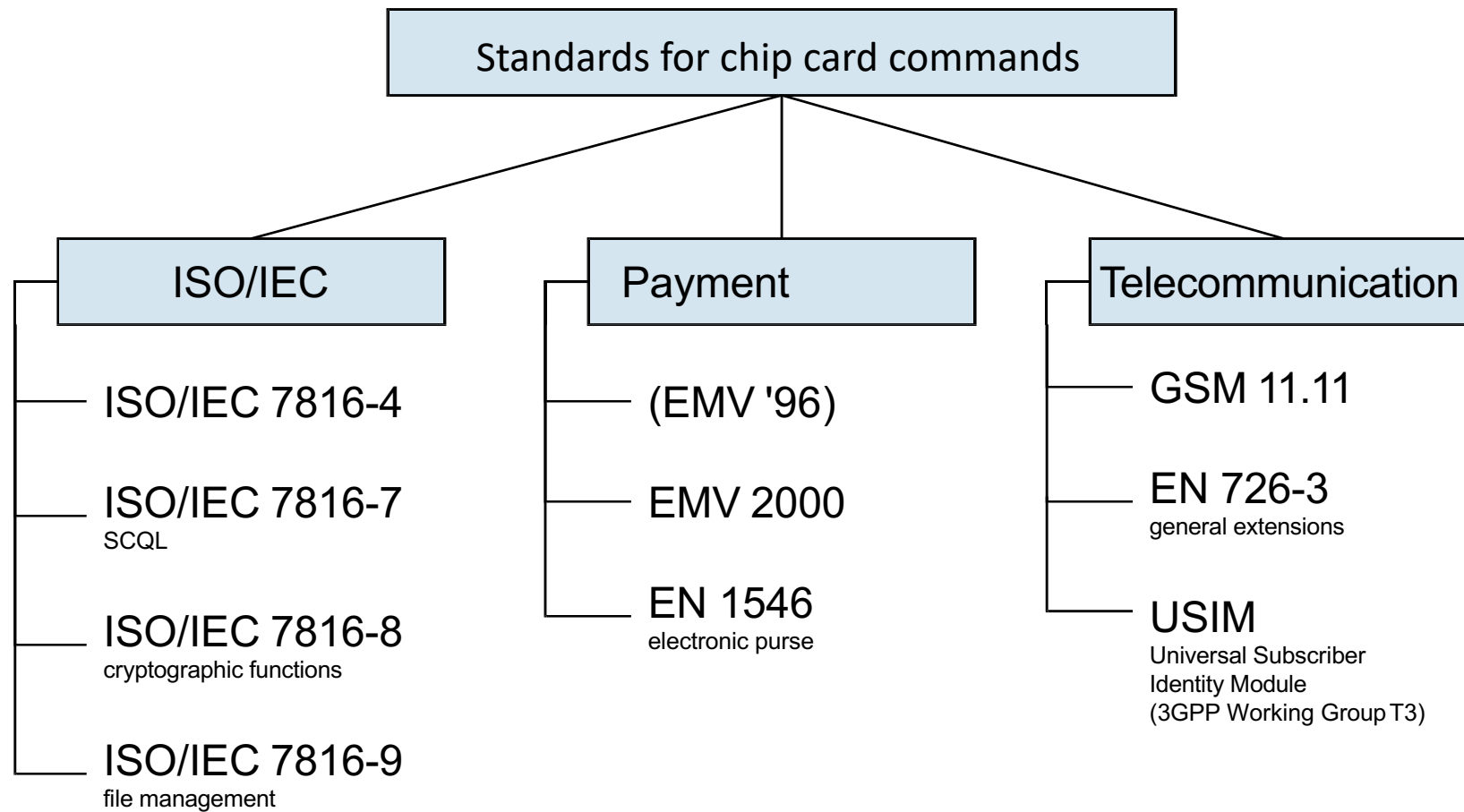
linear variable



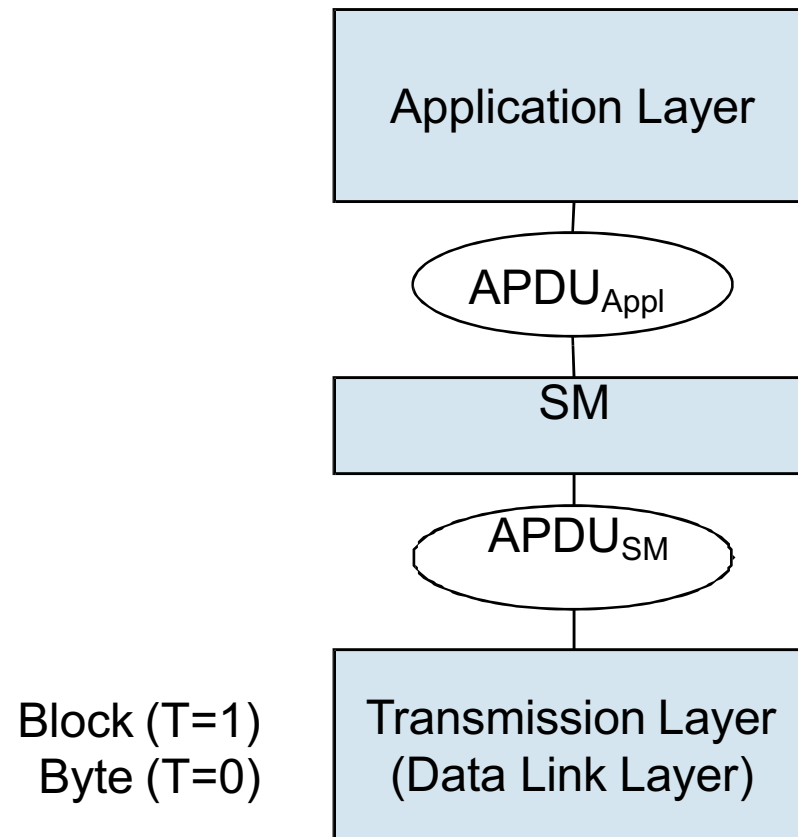
cyclic



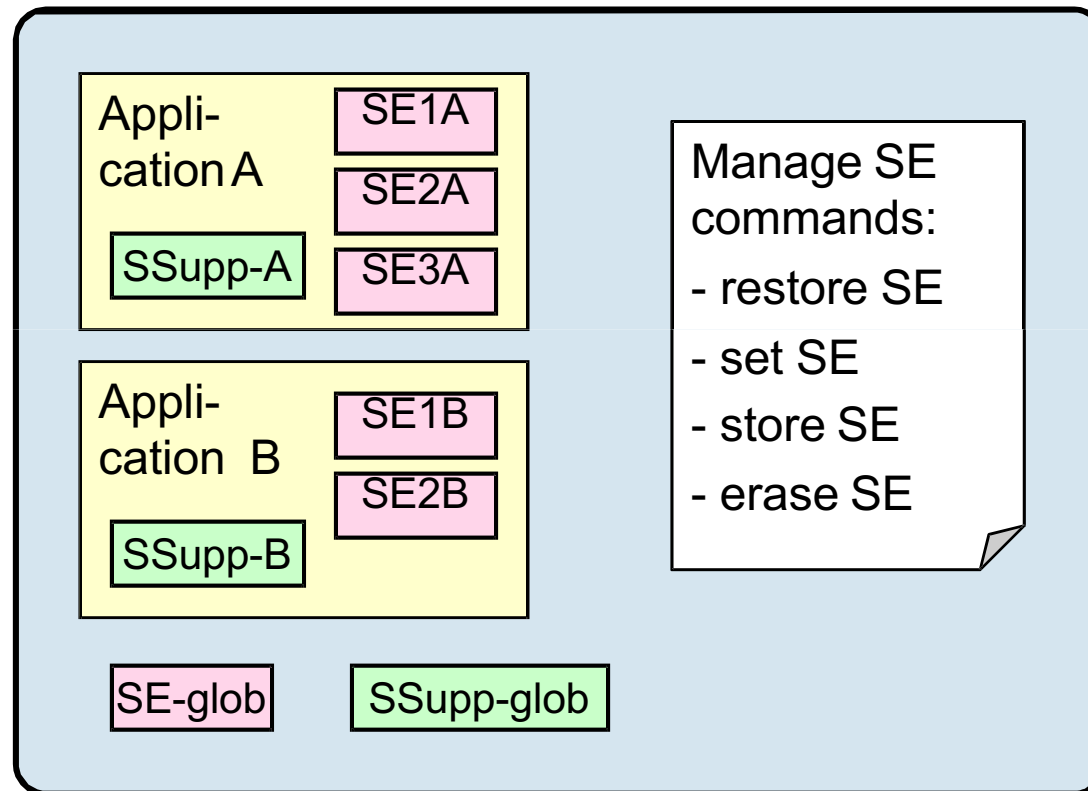
Standards for chip card commands



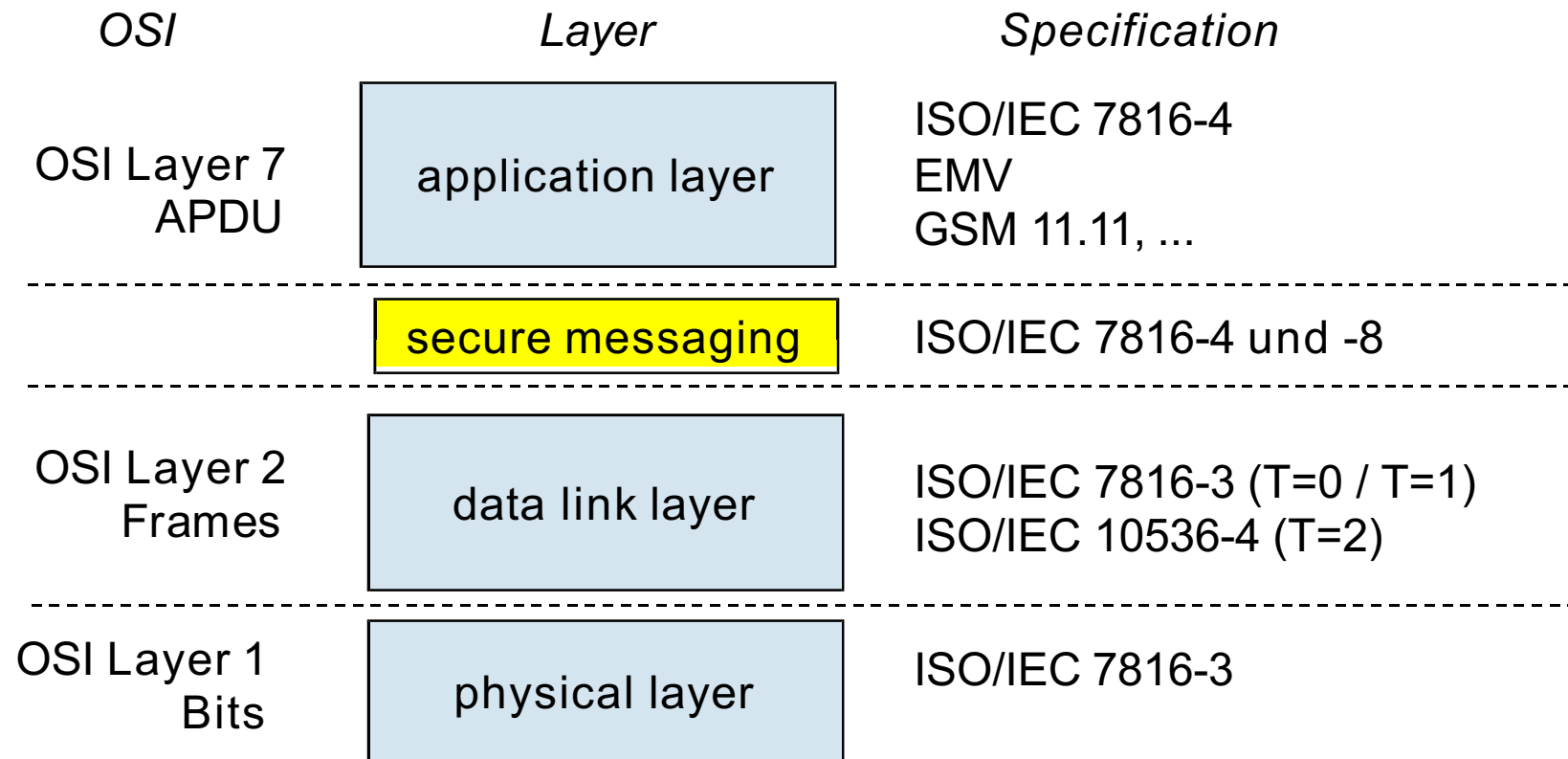
Secure messaging as an intermediate layer



Secure Environment Concept



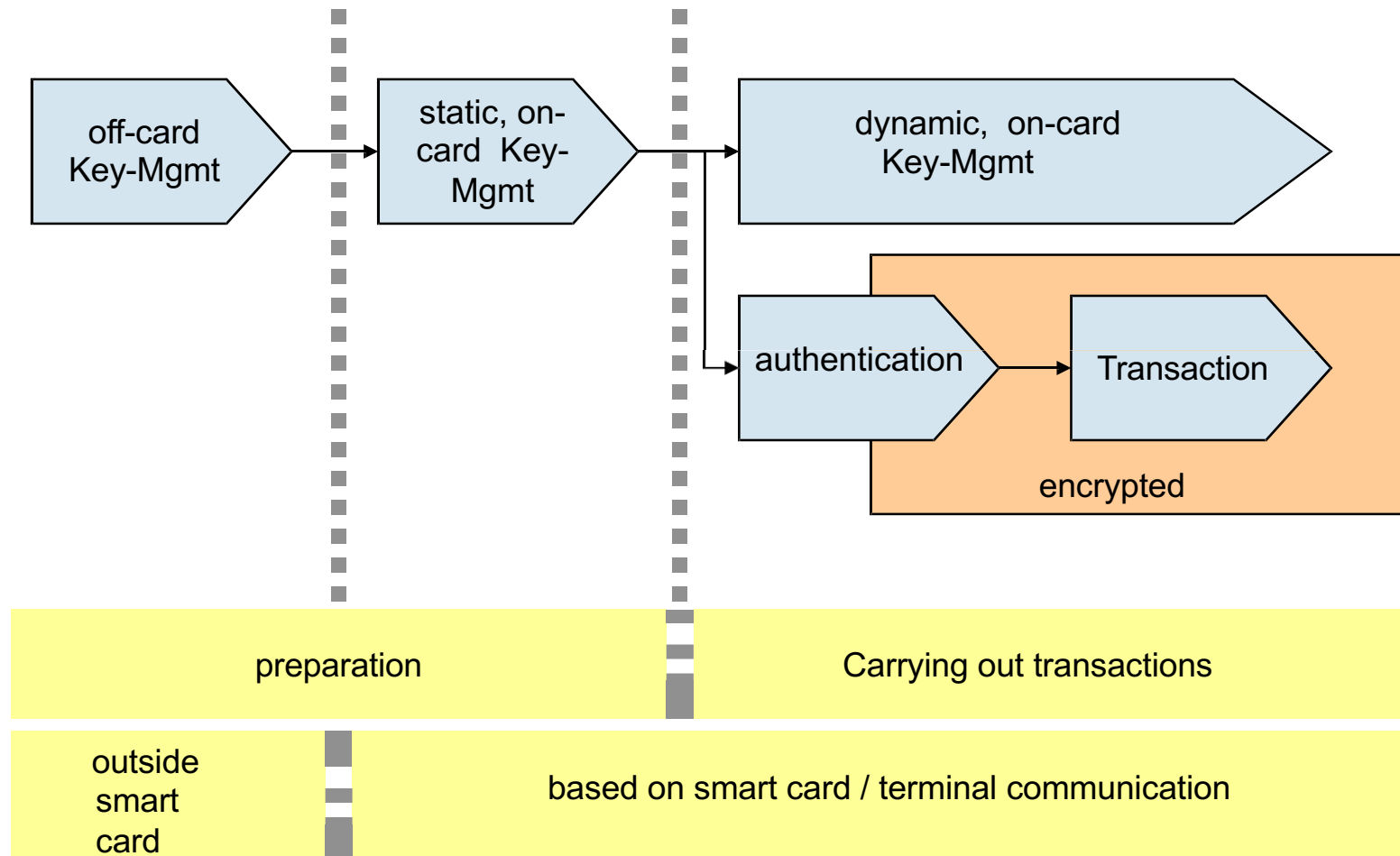
Layer architecture of smart card communication





Authentication with smart cards

Key Management, Authentication and Encryption



Different definitions 'Authentication'

- American National Standard for Telecommunications (<http://www.its.bldrdoc.gov>):
 - A security measure designed to protect a communications system against acceptance of a fraudulent transmission or simulation by establishing the validity of a transmission, message, or originator.
- OASIS, the Organization for the Advancement of Structured Information Standards (<http://www.oasis-open.org/committees/security>)
 - Authentication is the process of confirming a system entity's (=an active element of a system - e.g., an automated process or set of processes, a subsystem, a person or group of persons--that incorporates a specific set of capabilities) asserted principal identity (= AAA Service clients) with a specified, or understood, level of confidence.
- Center for Democracy and Technology (<http://www.cdt.org/>)
 - Authentication - the process of verifying that a file or message has not been altered in route from the distributor to the recipient(s).



Definitionen 'Authentisierung' nach Clifford Lynch

- Authentication is the process where a network user establishes a right to an identity - in essence, the right to use a name.
- Validating authenticity entails verifying claims that are associated with an object - in effect, verifying that an object is indeed what it claims to be, or what it is claimed to be (by external metadata).

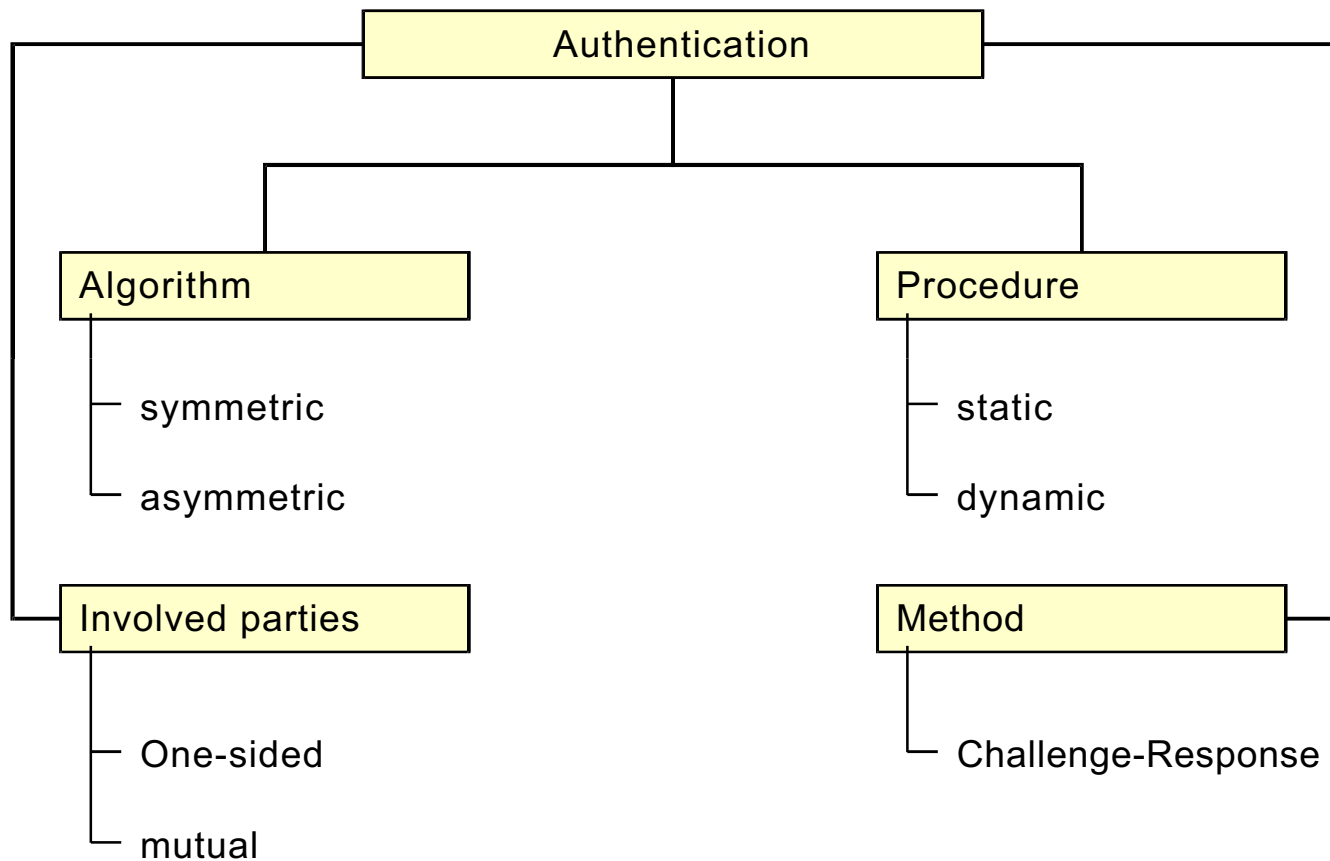
Clifford Lynch (ed.): A White Paper on Authentication and Access Management Issues in Cross-Organizational Use of Networked Information Resources, Coalition for Networked Information, Spring 1998. (Revised discussion draft – April 14).

Available at <http://www.cni.org/projects/authentication/authentication-wp.html>, accessed: November 20, 2001.

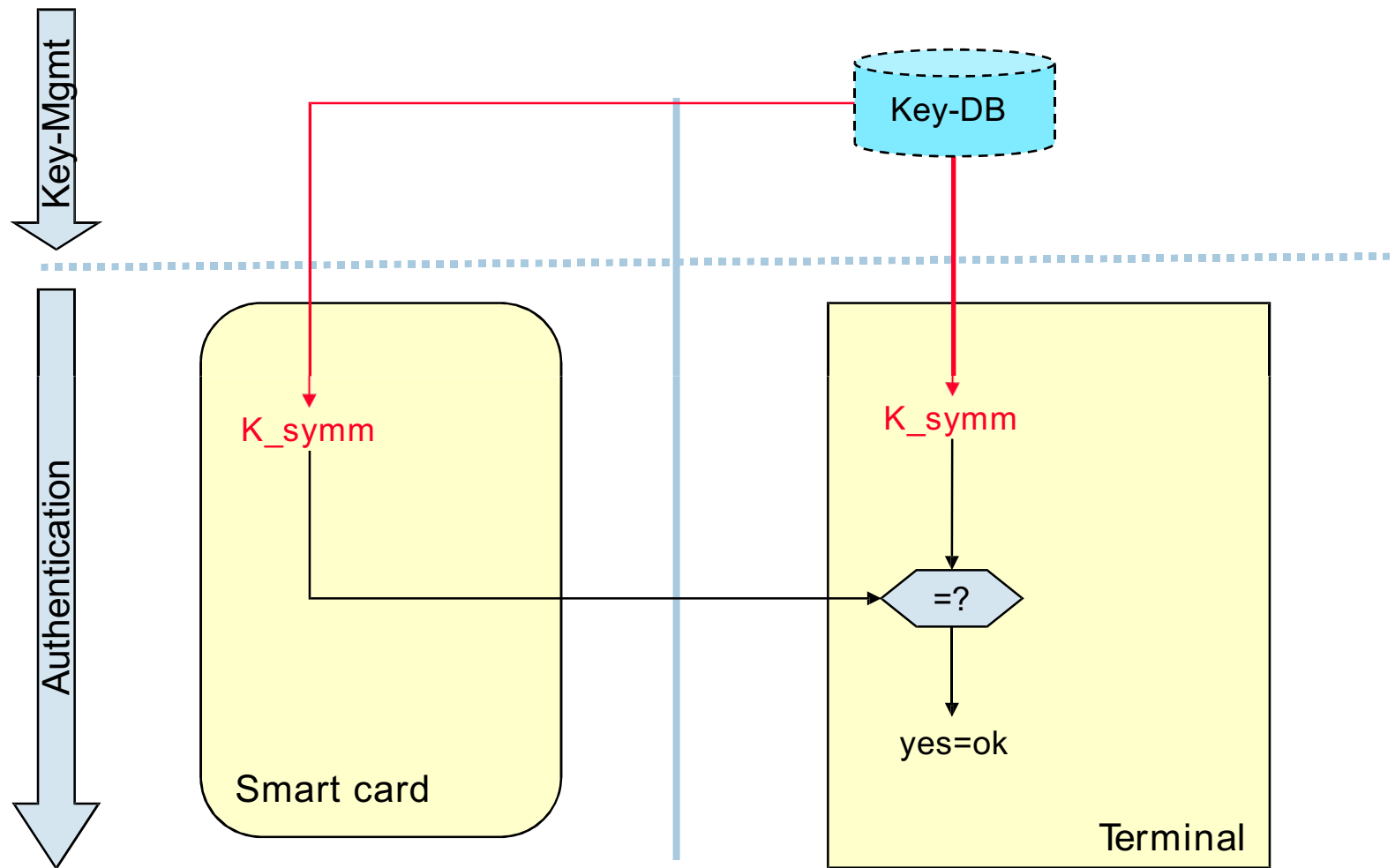
Lynch Clifford A.: Authenticity and Integrity in the Digital Environment: An Exploratory Analysis of the Central Role of Trust," Authenticity in a Digital Environment. Washington, DC, Council on Library and Information Resources, pp 32-50, 2000. Available at

<http://www.clir.org/pubs/reports/pub92/lynch.html>, accessed: November 20, 2001.

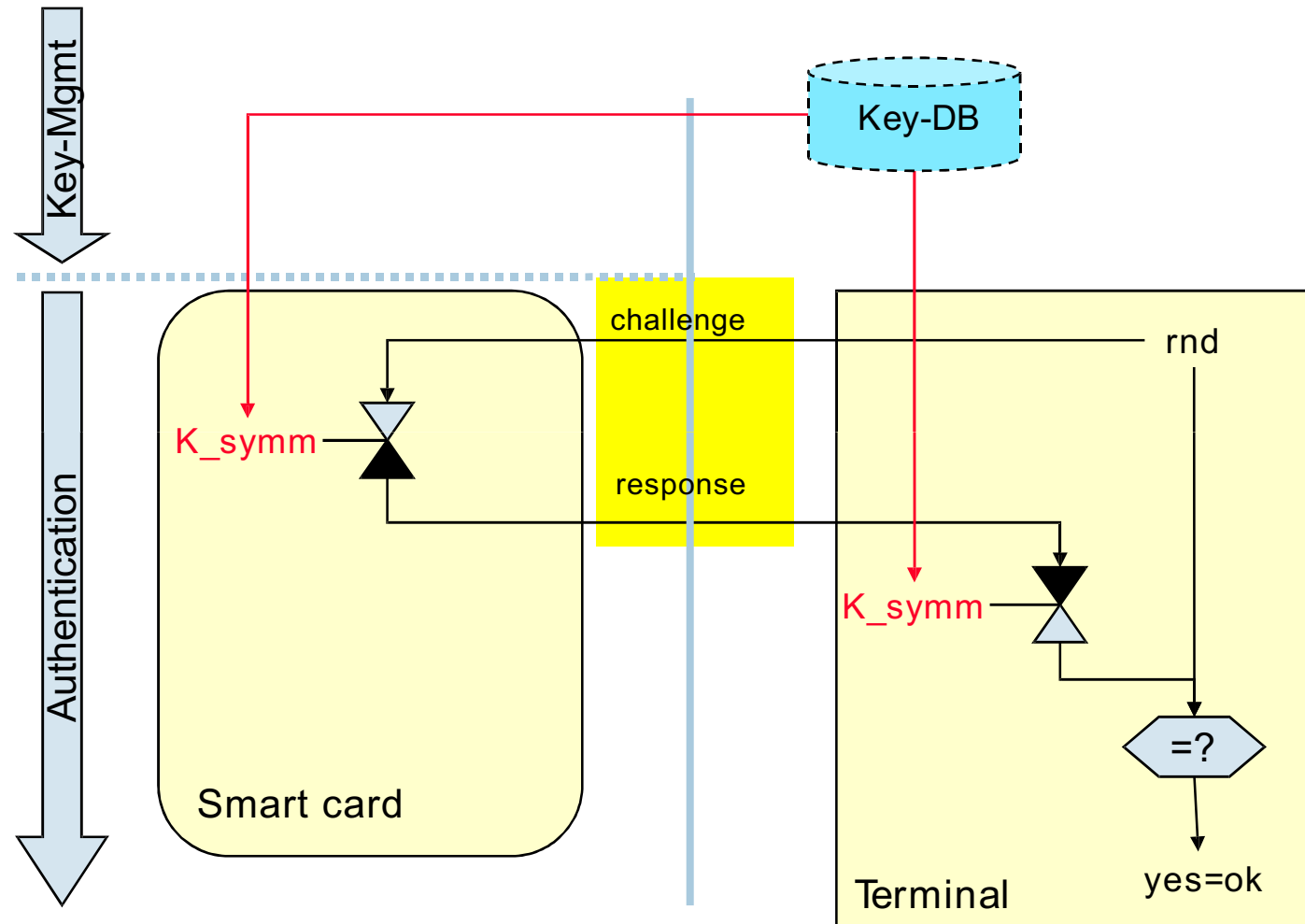
Classification scheme Authentication (according to Rankl / Effing)



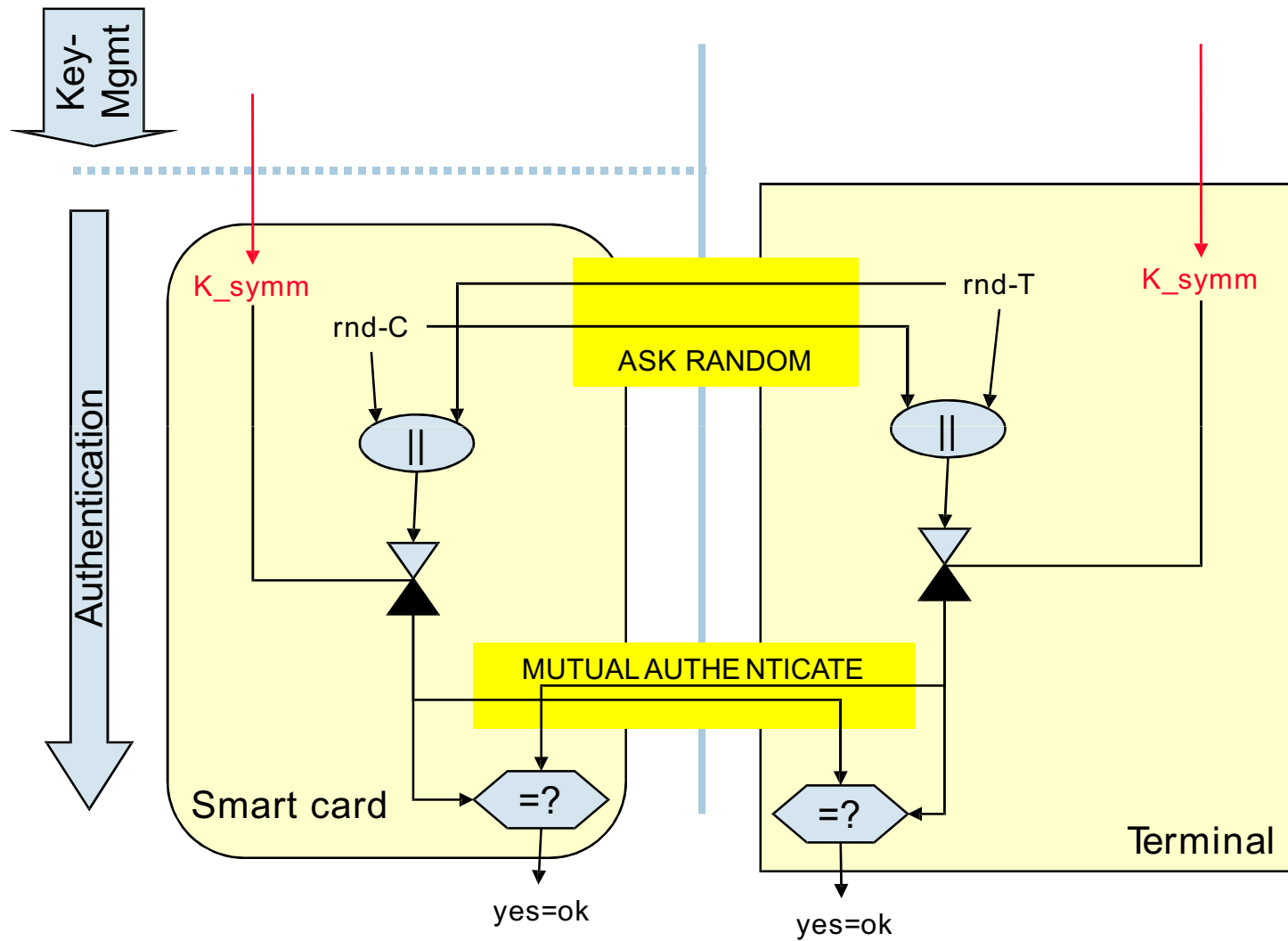
One-sided, symmetric, static authentication



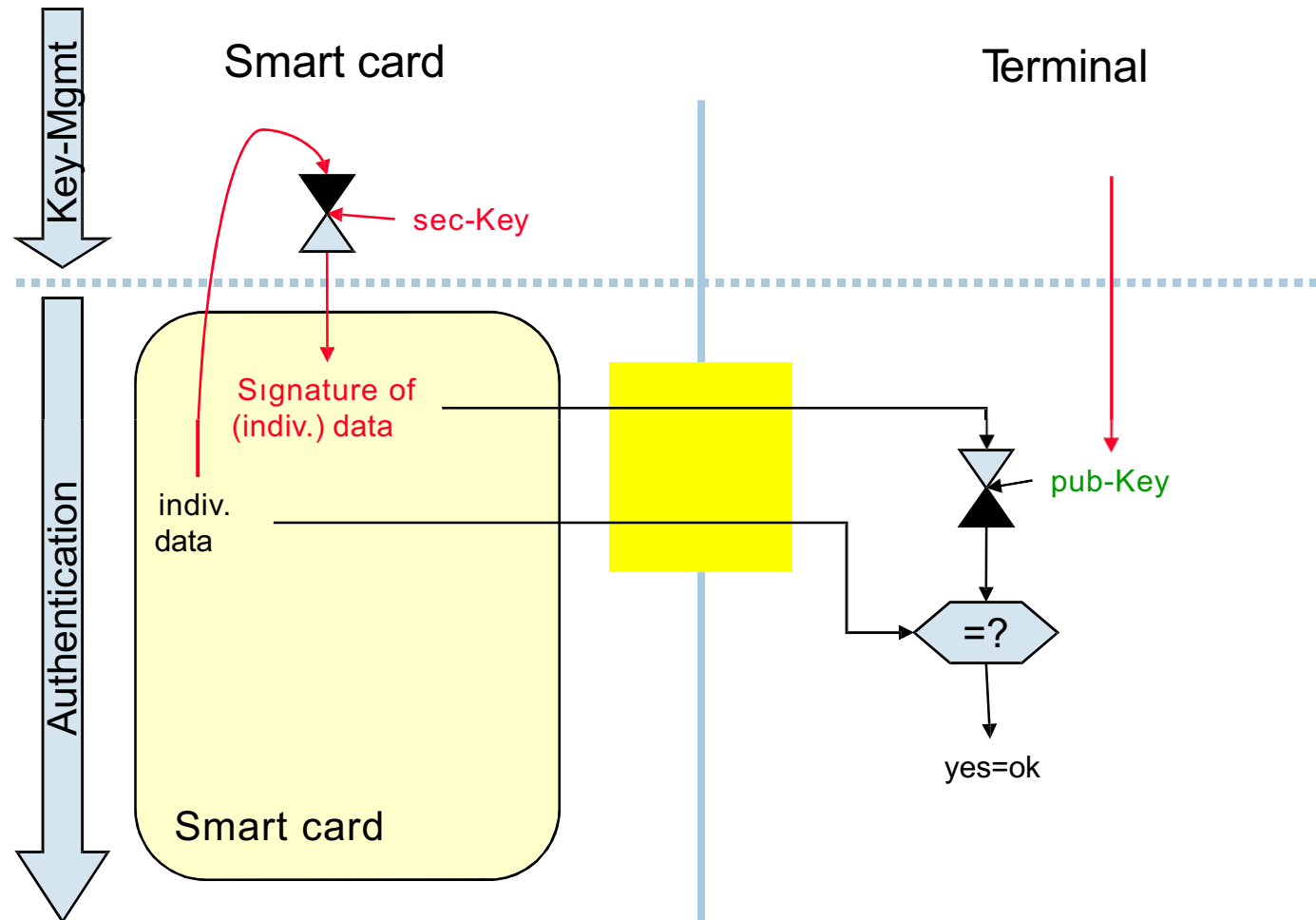
One-sided, symmetric, dynamic authentication



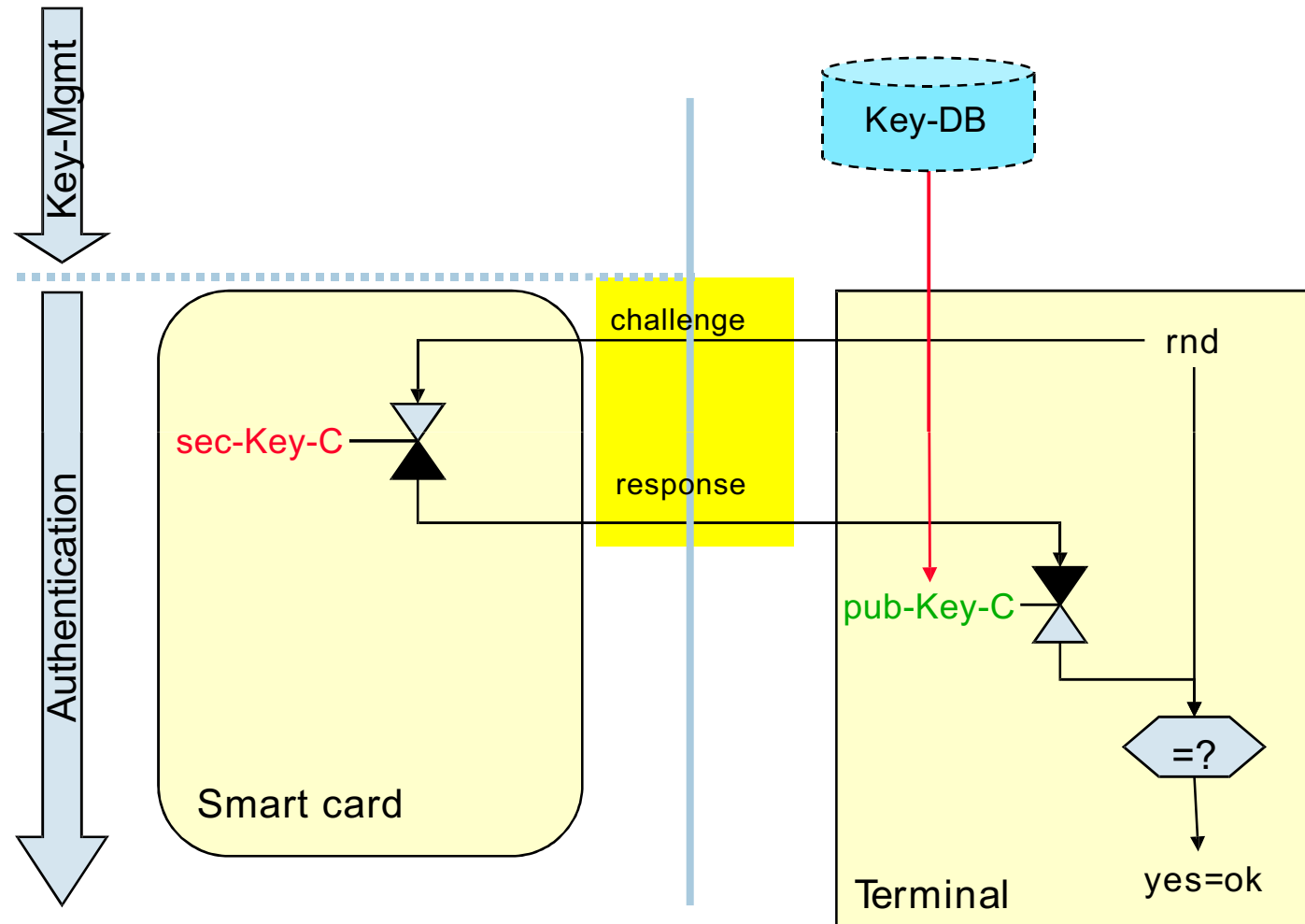
Mutual, symmetric, dynamic authentication



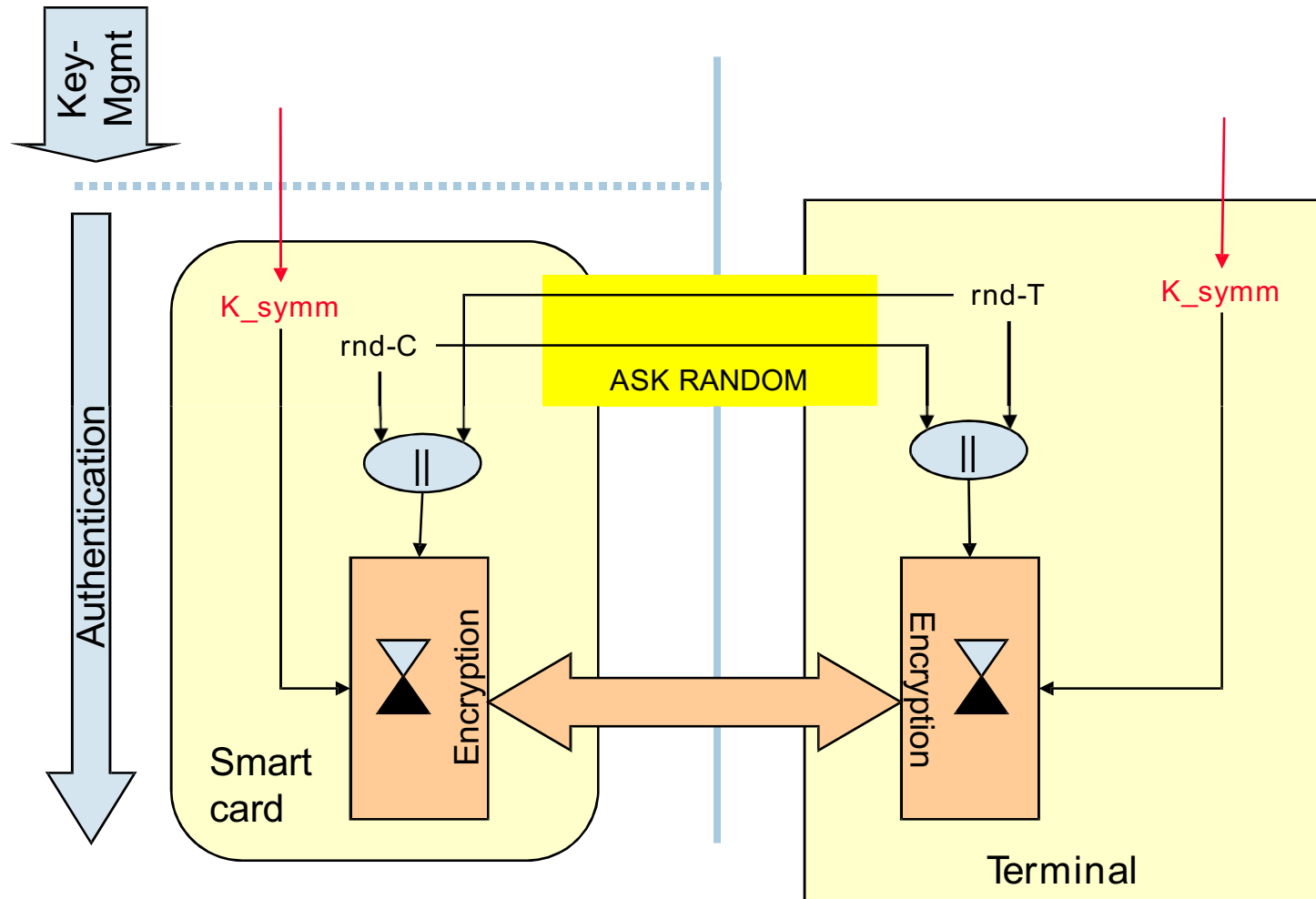
One-sided, asymmetric, static authentication with global keys



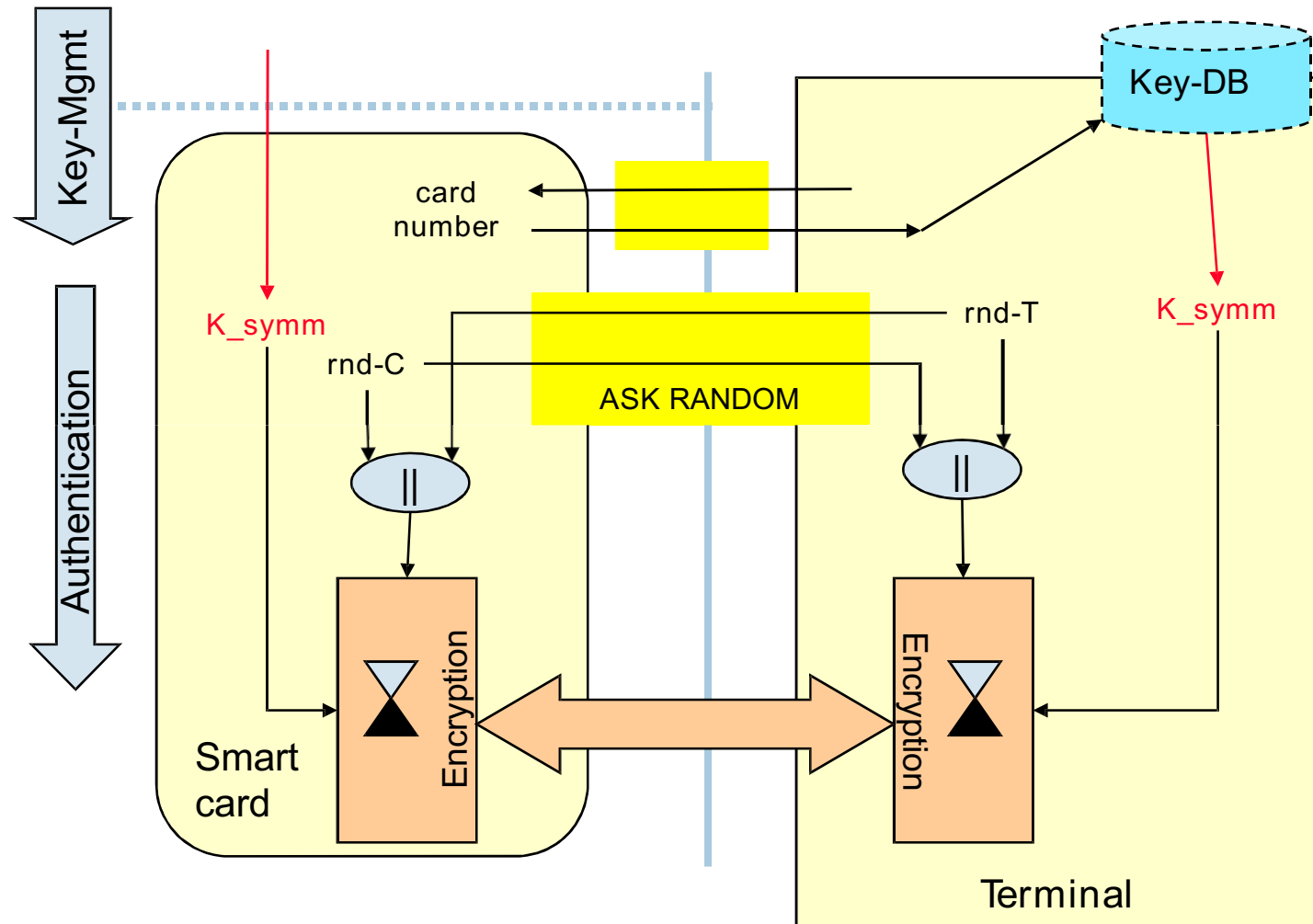
One-sided, asymmetric, dynamic authentication



Mutual, symmetric, dynamic authentication and encryption



Mutual, symmetric, dynamic authentication with key management and encryption



Mutual, symmetric, dynamic authentication with *master key* and encryption

