

Should We Allow Non-Competes?

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Motivation

- A non-compete is a clause in an employment contract preventing the employee from working for a competitor until usually 1-2 years after employment ends
- Most states in US enforce (at least for knowledge / tech workers and/or "key employees")
- Prevalent among innovative workers
 - ▶ 70% of senior executives (Garmaise 2011)
 - ▶ Nearly 50% of engineers (Marx 2011)

Motivation - Policy issue

- Economic literature has tentatively endorsed the view that Silicon Valley, CA displaced Rt. 128, MA as high-tech hub due to non-enforcement (Saxenian 1994, Gilson 1999, etc.)
- Policymakers converging to belief that not enforcing is key to creating high-tech hub
 - ▶ 2015 - Hawaii passes law precluding enforcement of non-competes for "technology workers"
 - ▶ Several states considering weakening enforcement explicitly in an effort to imitate California [map](#)
 - ▶ Oct 2016: Obama administration report, "call to action" to state legislatures to reduce enforcement of non-competes
 - ★ Mostly about requiring informing about non-compete requirement and banning non-competes for low-wage workers (e.g. cafeteria workers)

Motivation - Tradeoffs

- Non-competes...

- ▶ Protect intellectual property (Sometimes can't patent, non-disclosure agreements hard to enforce)
- ▶ Prevent knowledge diffusion (reduce production possibilities of the economy)
- ▶ Increase employer incentive to invest in worker human capital
- ▶ Reduce employee incentive to invest in own human capital
- ▶ Reduce worker bargaining power
- ▶ Prevent workers hopping jobs until find a good match
- ▶ Harm reallocation after layoffs
- ▶ May lead to more market concentration

- But...freedom of contract inefficient?

- ▶ No welfare theorems here..so there may be externalities
- ▶ Burden of proof still on those who say freedom of contract is inefficient...
- ▶ In particular since many criticisms **hurt parties to the contract** (key difference to patents)

Existing empirical work

- In non-enforcing regimes:
 - ▶ Employment / payroll / business formation grows more in response to exogenous increases in the supply of VC funding (Samila-Sorenson 2011)
 - ▶ More workforce mobility (Fallick et al. 2006, Garmaise 2011, Marx et. al 2009)
 - ▶ Less market concentration (Kang-Fleming 2017)
 - ▶ Employees have better lifetime wage profiles (Chang et al. 2017)
- Knowledge spillovers contribute 20% of productivity growth in IT sector (Tambe-Hitt 2014)

Existing empirical work (cont.)

- Existing work cannot identify aggregate effect if non-enforcing states crowd out enforcing states
 - ▶ Analogous to inability to identify aggregate effect of shocks in Autor-Dorn-Hanson 2013 and similar papers
- Direct evidence of crowding out: brain drain from enforcing to non-enforcing (Marx 2015)

Existing theoretical work

- Some work exists...
 - ▶ Franco-Filson 2006
 - ▶ Shankar-Ghosh 2013
- But shortcomings...
 - ▶ No creative destruction → misleading Pareto efficiency results
 - ▶ No long-run growth (2- or 3-period models)

Proposal

- Write a structural model of R&D-driven productivity growth
 - ▶ E.g., high-tech industry like biotech, computer hardware, artificial intelligence, etc.
 - ▶ Endogenous knowledge spillovers from employees spinning out firms (which compete in R&D race)
 - ▶ Creative destruction
 - ▶ Enforcing & non-enforcing regions
- Calibrate to micro data / existing empirical work (e.g. cross-sectional results, brain drain)
 - ▶ LEHD probably won't work
 - ▶ "New" data: Crunchbase
 - ▶ Maybe replace LEHD with LinkedIn data, but not very optimistic - hard to scrape (could ask, but doubt I will get access)
- Use model to assess effect of non-competes on productivity growth and welfare

Data

- Crunchbase (have obtained)
 - ▶ Employer-employee matched data
 - ▶ Coverage: mostly startups
 - ▶ Worldwide, but US coverage better
 - ▶ Information on founders and some C-level employees and board members, funding rounds
- LinkedIn possibly
 - ▶ Previous occupation of firm founders
- LEHD (US Census)
 - ▶ Plan was to use these data to (1) improve observation of process of employees starting / joining competing startups / firms, and (2) get wage distributions to match
 - ▶ California and Massachusetts never approve
 - ▶ In addition, would need significant funding (\$25,000) to merge datasets by employee name

Model: Workers

- Unit mass continuum of risk-neutral individuals indexed by $i \in I = [0, 1]$, with objective

$$U = \int_0^{\infty} \exp(-\rho t) c(t) dt$$

where $c(t)$ is final goods consumption at t .

- Individuals can supply labor to final goods production (I^F), intermediate good production (I^I) and R&D (I^{RD}) such that

$$I_t^F + I_t^I + I_t^{RD} = 1$$

- Aggregate labor market satisfies (where $L_t^k = \int_I I_t^k(i) di$)

$$L_t^F + L_t^I + L_t^{RD} = 1$$

Model: Intermediate goods production

- Continuum of intermediate goods, indexed by $j \in J = [0, 1]$
- Denote quality of good j by q_j , amount produced by k_j
- Each good produced with technology

$$k_j = \bar{q}l_j$$

where $\bar{q} = \int_0^1 q_j dj$ is the average quality level of the economy

- Alternative setup

$$k_j = q_j l_j$$

requires slightly modified final goods production function

Model: Final good production

- Final good is produced using labor and a continuum of intermediate goods $j \in [0, 1]$ with production technology

$$\begin{aligned} Y(t) &= (1 - \beta)^{-1} L(t)^\beta \left(\left(\int_0^1 q_j(t)^\beta k_j^{1-\beta}(t) dj \right)^{1/(1-\beta)} \right)^{1-\beta} \\ &= (1 - \beta)^{-1} L(t)^\beta \int_0^1 q_j(t)^\beta k_j^{1-\beta}(t) dj \end{aligned}$$

where q_j is quality, k_j is quantity

- Restricts labor share to be related to markup $\mu = 1/(1 - \beta)$ but necessary for BGP
- There may be a way to relax this using Oberfield et. al "Balanced Growth Despite Uzawa"

Model: R&D overview

- R&D improves quality of intermediate goods, generates long-run growth
- Incumbent has monopoly on good j production
- Incumbent initially has monopoly on good j R&D
- R&D "spills" knowledge to R&D employees who become entrants after non-competes expire
- Incumbent and entrants perform R&D to improve quality to $(1 + \lambda)q_j$
- Upon discovery, become incumbent with monopoly

Model: R&D technology

- z units of labor yields innovations at Poisson rate

$$R_I(z_I; \bar{z}) = \chi_I z_I \phi(\bar{z})$$

$$R_E(z_E; \bar{z}) = \chi_E z_E \phi(\bar{z})$$

where

$$\bar{z} = \int_0^m z(\ell) d\ell + z_I$$

is total innovation effort on j , with (endogenous) mass m of entrants indexed by ℓ .

- $\phi(z)$ decreasing, $z\phi(z)$ increasing
- Entrant ℓ can hire $z \leq \xi$ units of R&D labor (in equilibrium $z(\ell) = \xi$)

Model: R&D spillovers

- Individual supplying R&D labor to an intermediate goods firm (or entrant) acquires the knowledge required to enter the race at rate ν per unit of labor
- At Poisson rate ν , these workers transition out of competition-restricted status ("Perpetual youth": tractability)
- n_j is mass of workers with knowledge who are still bound by non-competes; m_j is those whose non-competes expired
- Laws of motion

$$\dot{n}_j = \nu l_j^{RD} - \nu n_j$$

$$\dot{m}_j = \nu n_j$$

- Note that (q_j, m_j, n_j) is the state of product j

Model: R&D spillovers

Participant in the R&D race for good j begins with
monopoly on good j R&D



Hires R&D labor; at rate ν per unit of R&D labor hired, an
employee acquires knowledge to open rival R&D lab (but
not to compete directly on product market).



This worker becomes part of mass n_j and leaves the lab
(replaced by someone who wants the knowledge)



At rate ν , agents' non-competes expire, adding to the mass
 m_j



At some point, either incumbent or entrant wins patent
race, restarting the process

Final goods production

$$Y(t) = (1 - \beta)^{-1} L(t)^\beta \left(\left(\int_0^1 q_j(t)^\beta k_j^{1-\beta}(t) dj \right)^{1/(1-\beta)} \right)^{1-\beta}$$

- CRS implies no profits
- CES implies constant markups $\mu = (1 - \beta)^{-1}$ in equilibrium
- Closed form solution for final goods wage $\bar{w}_t = \beta^\beta (1 - \beta)^{1-2\beta} \bar{q}_t$

Worker optimization

- Workers indifferent between occupations (Final goods, intermediate goods, R&D)
- Final goods wage pinned down by \bar{q}_t at $\bar{w}_t = \beta^\beta (1 - \beta)^{1-2\beta} \bar{q}_t$
- Intermediate goods wage $w_t^I = \bar{w}_t$
- R&D wage at product j depends on state of the product, which is (q, m, n)
- Indifference condition

$$w_t(q, m, n) + \nu W_t^{NC}(q, m, n) = \bar{w}_t$$

where $W_t^{NC}(q, m, n)$ is the value of the knowledge (bound by a non-compete)

- Since $w_t(q, m, n) < \bar{w}_t$, workers will switch to a different R&D employer once they attain knowledge (workers are infinitesimal so this goes on forever)

Worker optimization timeline

Allocates labor to R&D and final and intermediate good production



While performing R&D for good j hit by knowledge shock with intensity ν per unit of R&D labor supplied to j



No longer works for good j until next step on ladder
(because already has knowledge)



When hit by non-compete expiry shock, and provided $m < M(q)$ threshold mass of entrants, hires ξ units of R&D labor and enters R&D race (continue to work throughout – no worker / entrepreneurship choice)

Intermediate goods firms optimization

- Making the environment stationary: let \tilde{q} denote qe^{-gt} where g is growth rate on BGP
- Value function of **incumbent** $A_t(q, m, n) = e^{gt} A(\tilde{q}, m, n)$
- CES demand structure implies constant markup over marginal cost, flow profit function $\pi(\tilde{q}) = \tilde{\pi}\tilde{q}$ in eq.
- HJB:

$$(\rho - g)A(\tilde{q}, m, n) = \pi(\tilde{q}) - g\tilde{q}A_{\tilde{q}}(\tilde{q}, m, n)$$

$$\begin{aligned}
 & + \max_z \left\{ \chi_I z \phi(z + \bar{z}_E(\tilde{q}, m, n)) \overbrace{\left(A((1 + \lambda)\tilde{q}, 0, 0) - A(\tilde{q}, m, n) \right)}^{\text{NPV of successful innovation}} \right. \\
 & - w(\tilde{q}, m, n)z + (\nu(z + \bar{z}_E(\tilde{q}, m, n)) - \nu n)A_n(\tilde{q}, m, n) \\
 & \left. + \nu n A_m(\tilde{q}, m, n) - \chi_E \bar{z}_E(\tilde{q}, m, n) \phi(z + \bar{z}_E(\tilde{q}, m, n)) \right\}
 \end{aligned}$$

- $A_m, A_n < 0$ and $A_{\tilde{q}} > 0$

Intermediate goods firms optimization (cont.)

- Value function of **entrant no longer bound by non-compete** is $W^F(\tilde{q}, m, n)$
- HJB:

$$\begin{aligned}
 (\rho - g)W^F(\tilde{q}, m, n) = & -g\tilde{q}W_{\tilde{q}}^F(\tilde{q}, m, n) \\
 & + \max_z \left\{ \chi_E z \phi(\bar{z}(\tilde{q}, m, n)) \overbrace{\left(A((1 + \lambda)\tilde{q}, 0, 0) - W^F(\tilde{q}, m, n) \right)}^{\text{NPV of successful innovation}} \right. \\
 & - w(\tilde{q}, m, n)z + (\nu\bar{z}(\tilde{q}, m, n) - \nu n)W_n^F(\tilde{q}, m, n) + \nu nW_m^F(\tilde{q}, m, n) \\
 & \left. - (\chi_I z_I(\tilde{q}, m, n) + \chi_E \bar{z}_E(\tilde{q}, m, n)\phi(\bar{z}(\tilde{q}, m, n)))W^F(\tilde{q}, m, n) \right\}
 \end{aligned}$$

- $W_m^F, W_n^F < 0$ and $W_{\tilde{q}}^F > 0$
- Entrants continue to enter until a mass $m = M(\tilde{q})$, defined as the mass of entrants if we assumed (1) free entry and (2) each hires ξ units of R&D labor
- Hence total policy will be $\bar{z}_E(\tilde{q}, m, n) = \xi \min(M(\tilde{q}), m)$

Equilibrium

- An equilibrium consists of: growth rate g , value functions $A(\tilde{q}, m, n)$, $W^F(\tilde{q}, m, n)$ and $W^{NC}(\tilde{q}, m, n)$, R&D wages $w(\tilde{q}, m,)$, production wage \bar{w} , prices and quantities of intermediate goods, research effort policies $z_I(\tilde{q}, m, n)$ and $z_E(\tilde{q}, m, n)$, and production labor allocations L^F and $L^I(j)$ such that:
 - ▶ Value functions solve HJBs (with relevant boundary conditions)
 - ▶ Research effort policies are optimal
 - ▶ R&D wages satisfy indifference condition
$$w(\tilde{q}, m, n) + \nu W^{NC}(\tilde{q}, m, n) = \bar{w}$$
 - ▶ Final goods firms and intermediate goods firms optimize production, pricing and demand for intermediate goods and labor
 - ▶ etc.

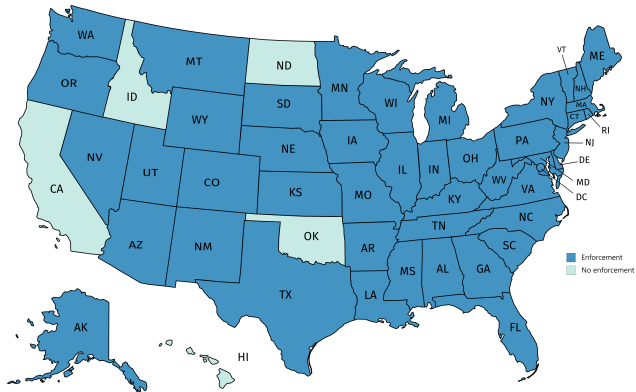
Possible extensions or improvements

- Add mechanisms
 - ▶ Incentives for worker & firm investment into human capital
 - ▶ Reallocation of workers across firms
- Enforcing and non-enforcing regions
 - ▶ Test if model can reproduce cross-sectional results (e.g. brain drain)
 - ▶ Geography
- When are non-competes used in enforcing regions?
 - ▶ E.g., non-competes that harm parties relative to no non-compete shouldn't be signed in equilibrium
 - ▶ Assuming all are signed / all are same could exaggerate case against non-competes

Enforcement

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Figure: Map of enforcement across US states (for technology workers)



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