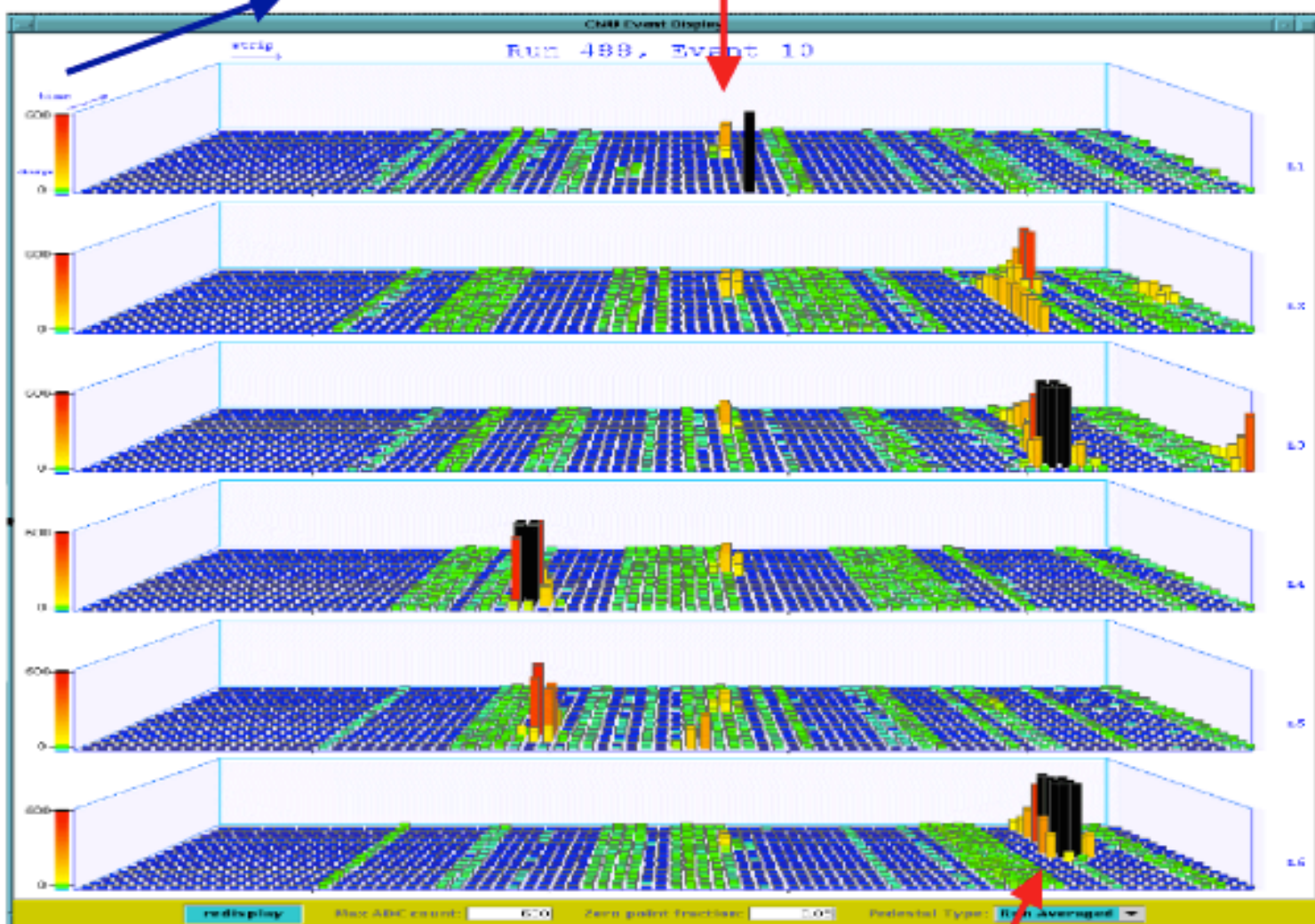


Amplitude ↑

Time
(50 ns/bin)

Planes ↓



Strips →

γ -rays from
n background