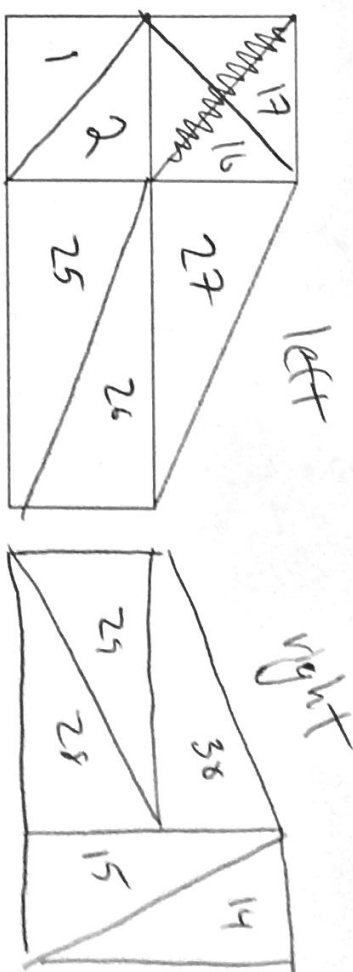
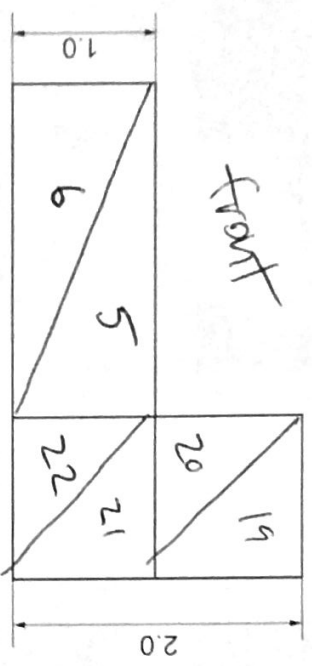
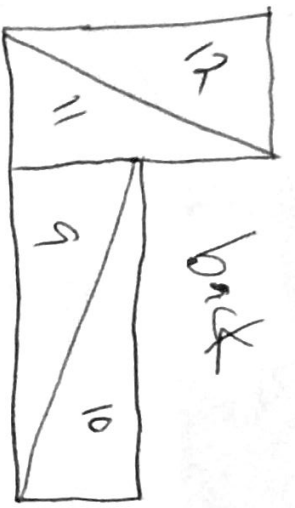
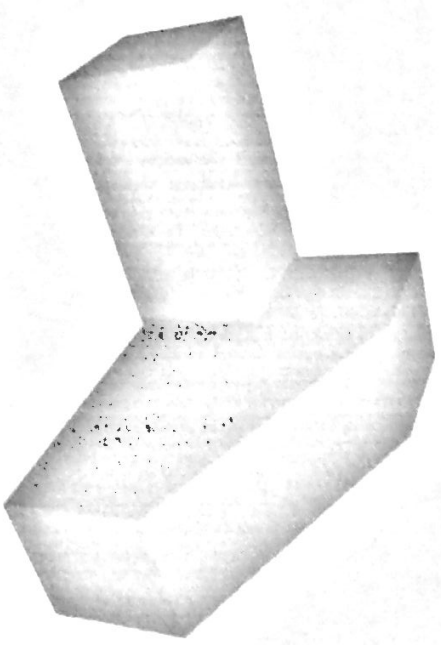
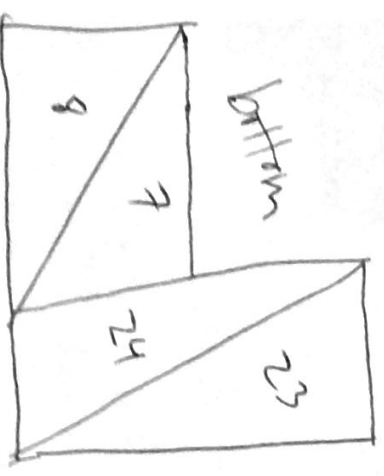
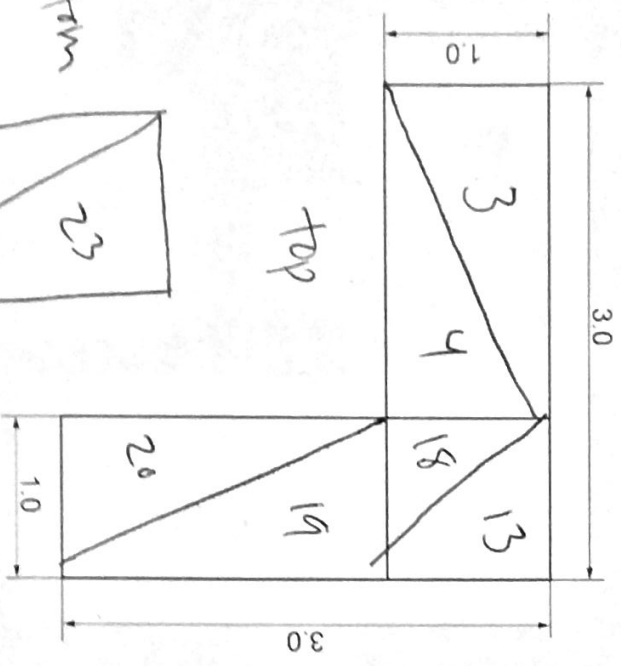


(same for both triangle strips and triangles)



Do not take a ruler to measure any length, use the specified values



* vertex and edge lists are in the code - the edge relationships are implied by the comments