

Nathan Friend

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SUMMARY

I am a Computer Systems Analyst with a passion for creating elegant solutions to complex problems. I am fascinated with usability and aesthetics and strive to create beautiful, productive solutions. I thrive in team environments and love learning new technologies and methodologies. As a self-motivated learner, I am continually seeking ways to sharpen my skills and deepen my knowledge in all areas related to the IT industry.

EDUCATION

Masters of Science in Human Computer Interaction

Iowa State University, Ames, IA 50011

Expected Graduation: May, 2019

Bachelor of Arts in Computer Science: System Administration

Minor in Music Performance: Cello

Dordt College, Sioux Center, IA 51250

Graduation: May, 2013

TECHNICAL SKILLS

Fluent in JavaScript (ES5 and ES6), TypeScript, C#, CSS3, HTML5, and SQL

Experienced with Angular, Knockout, jQuery, WPF, Web API 2, and Entity Framework

Familiar with Git, TFSVC, and Agile/Scrum methodologies

PORTFOLIO

nathanfriend.io/portfolio

PROJECTS

Inspirograph, a graphical web application written in TypeScript, using D3.js

nathanfriend.io/inspirograph

Field Planner, a visual precision ag platform built for farm and field management

encirca.services.pioneer.com

FTMS, a rules-driven web application that enables DuPont contractors to manage data collected from chemical test trials; developed with TypeScript and C#

Location Manager, a multi-crop, globalized WPF application used by crop breeders to easily interface with research data

Contributor to **tslint-eslint-rules**, a repository of rules for tslint, a TypeScript code quality tool

github.com/buzinas/tslint-eslint-rules

CoolToJS, a Cool (Classroom Object Oriented Language)-to-JavaScript compiler, built with TypeScript and Babel.js

nathanfriend.io/cooltojs

RIM PSI Dashboard, a project management visualizer written in Angular

Theremin, a musical instrument using Leap Motion and the Web Audio API

nathanfriend.io/theremin

Rook, a web-based, multiplayer implementation of the card game *Rook*

nathanfriend.io/rook

EXPERIENCE

Computer Systems Analyst for DuPont Pioneer

May 2013 - current

- Designed and implemented the front-end architecture for FTMS, a complex single-page application built with TypeScript, LESS, Knockout, and ASP.NET
- Built and managed Grunt, Gulp and MSBuild-based build processes and an Octopus-based deployment strategy
- Implemented front-end TypeScript unit testing frameworks using PhantomJS, Karma, Jasmine and the Chutzpah test runner
- Implemented and enforced coding standards using NDepend and tslint, conducted regular code reviews, coached interns and junior team members
- Worked directly with product owners to gather requirements, clarify processes, and diagnose software issues
- Used prototyping and Balsamiq mockups to facilitate design discussions
- Served as a key technical and design resource on the UX/UI Tools Team, an initiative from Pioneer leadership to implement UX best practices and standardize key UI components and branding across the department
- Primary analyst for the SoyLib UI library, a framework for building streamlined and visually consistent WPF applications
- Integrated Bing Map functionality into LM (Location Manager) to provide intuitive field visualizations

UX Development Intern for Visual Logic Group

January 2013 – May 2013

- Worked as part of a creative team to design and implement new features for the MyJohnDeere application prototype
- Evaluated technical feasibility of UI ideas generated by the UX team
- Served as a technical resource regarding MyJohnDeere implementation

Computer Systems Analyst for Dordt College

January 2012 – May 2013

- Designed, developed, and maintained portions of *dordt.edu*, an external-facing Perl-based web application
- Streamlined content updates using automated Photoshop scripting for batch image processing
- Assisted in development of *dcc.dordt.edu*, an internal Drupal-based web application for students and faculty
- Worked closely with end-users to update site functionality

Software Development Intern for DuPont Pioneer

May 2012 – August 2012

- Created and supported LAS (Library Alert System), an internal web application for Pioneer's library department using jQuery UI and ASP.NET
- Worked directly with product owners to capture requirements and communicate design decisions

Web Development Intern for SnupNow, LLC

April 2011 – August 2011

- Implemented email reporting using HTML templating

Computer Services Workstudy for Dordt College

May 2010 – August 2010

- Assisted in campus-wide Windows XP to Windows 7 migration
- Worked directly with faculty and staff to backup files, diagnose technical issues, and answer any and all computer-related questions

OUTSIDE OF WORK

Des Moines Symphony cello extra

Private cello instructor

Iowa Games Ultimate Frisbee tournament competitor