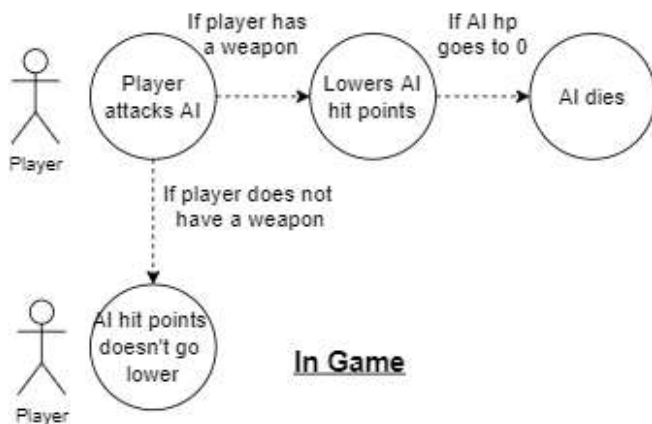
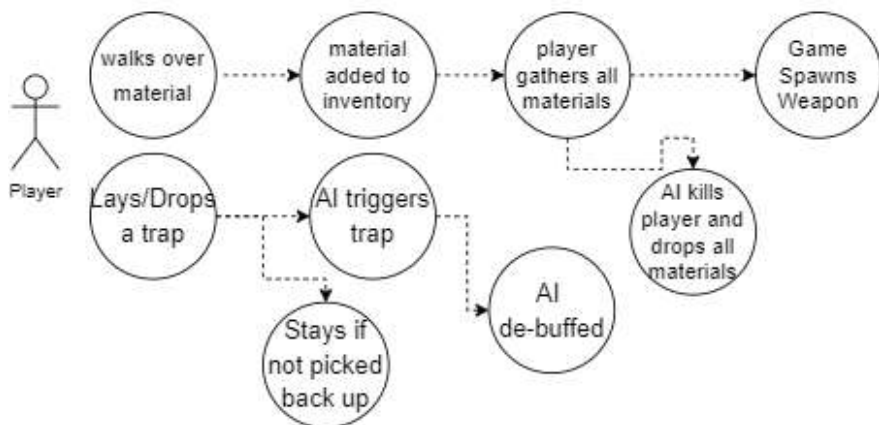


### Loading in the Game



### In Game