

Codebook for the Militarized Interstate Dispute Data, Version 5.0
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Glenn Palmer¹
Roseanne W. McManus
Vito D'Orazio
Michael R. Kenwick
Mikaela Karstens
Chase Bloch
Nick Dietrich
Kayla Kahn
Kellan Ritter
Michael J. Soules

Correlates of War Project
<http://www.correlatesofwar.org/>

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Overview

This codebook refers to variables in four datasets, MIDA, MIDB, MIDI, and MIDIP. **MIDA** contains the **essential attributes of each militarized interstate dispute** from 1/1/1816 through 12/31/2014. **MIDB** describes the **participants in each of those disputes**.

Disputes between **1993 and 2014** are comprised of **smaller incidents**. **MIDI** contains the **essential elements of each militarized interstate incident**. **MIDIP** describes the **participants in each of those incidents**.

The variables and their coding rules are generally discussed in Daniel M. Jones, Stuart A. Bremer, and J. David Singer, "Militarized Disputes, 1816-1992: Rationale Coding Rules and Empirical Patterns". *Conflict Management and Peace Science*, Vol. 15, 1996.

Variables in MIDA

One record per dispute

Variable Number	Variable Name	Variable Description
1	DispNum ²	Dispute number
2	StDay	Start day of dispute (-9 = missing)
3	StMon	Start month of dispute (-9 = missing)
4	StYear	Start year of dispute
5	EndDay	End day of dispute (-9 = missing)
6	EndMon	End month of dispute (-9 = missing)
7	EndYear	End year of dispute
8	Outcome	Outcome of dispute: 1 Victory for side A 2 Victory for side B 3 Yield by side A 4 Yield by side B 5 Stalemate 6 Compromise 7 Released 8 Unclear 9 Joins ongoing war -9 Missing
9	Settle	Settlement of dispute: 1 Negotiated 2 Imposed 3 None 4 Unclear -9 Missing

² We have eliminated the variable that was called DispNum4 in the MID4 dataset. The variable now called DispNum matches the variable that was called DispNum3 in the MID4 dataset.

10	Fatality	<p>Fatality level of dispute:</p> <p>0 None</p> <p>1 1-25 deaths</p> <p>2 26-100 deaths</p> <p>3 101-250 deaths</p> <p>4 251-500 deaths</p> <p>5 501-999 deaths</p> <p>6 > 999 deaths</p> <p>-9 Missing</p>
11	FatalPre	Precise Fatalities, if known (-9 = missing)
12	MaxDur	Maximum duration of dispute
13	MinDur	Minimum duration of dispute
14	HiAct	<p>Highest action in dispute [bracketed numbers refer to corresponding hostility level]:</p> <p>0 No militarized action [1]</p> <p>1 Threat to use force [2]</p> <p>2 Threat to blockade [2]</p> <p>3 Threat to occupy territory [2]</p> <p>4 Threat to declare war [2]</p> <p>5 Threat to use CBR weapons [2]</p> <p>6 Threat to join war [2]</p> <p>7 Show of force [3]</p> <p>8 Alert [3]</p> <p>9 Nuclear alert [3]</p> <p>10 Mobilization [3]</p> <p>11 Fortify border [3]</p> <p>12 Border violation [3]</p> <p>13 Blockade [4]</p> <p>14 Occupation of territory [4]</p> <p>15 Seizure [4]</p> <p>16 Attack [4]</p> <p>17 Clash [4]</p> <p>18 Declaration of war [4]</p> <p>19 Use of CBR weapons [4]</p> <p>20 Begin interstate war [5]</p> <p>21 Join interstate war [5]</p> <p>-9 Missing [-9]</p>

15	HostLev	Hostility level of dispute 1 No militarized action 2 Threat to use force 3 Display of force 4 Use of force 5 War
16	Recip	Reciprocated dispute? (1 = yes, 0 = no)
17	NumA	Number of states on side A
18	NumB	Number of states on side B
19	Ongo2014	Ongoing after 2014? 0 = concluded before 6/30/2014 1=continuing as of 6/30/2014
20	Version	Version number of data set

Variables in the MIDB

One record per participant per dispute

Variable Number	Variable Name	Variable Description
1	DispNum ³	Dispute number
2	StAbb	State abbreviation of participant
3	CCode	Country code / state number of participant
4	StDay	Start day of participation in dispute (-9 = missing)
5	StMon	Start month of participation in dispute (-9 = missing)
6	StYear	Start year of participation in dispute
7	EndDay	End day of participation in dispute (-9 = missing)
8	EndMon	End month of participation in dispute (-9 = missing)
9	EndYear	End year of participation in dispute
10	SideA	Side A? (1 = yes; 0 = no)
11	RevState	Revisionist state? (1 = yes; 0 = no)
12	RevType1	Revision type #1 0 Not applicable 1 Territory 2 Policy 3 Regime/government 4 Other -9 Missing

³ We have eliminated the variable that was called DispNum4 in the MID 4 dataset. The variable now called DispNum matches the variable that was called DispNum3 in the MID 4 dataset.

13	RevType2	Revision type #2 0 Not applicable 1 Territory 2 Policy 3 Regime/government 4 Other -9 Missing
14	Fatality	Fatality level 0 None 1 1-25 deaths 2 26-100 deaths 3 101-250 deaths 4 251-500 deaths 5 501-999 deaths 6 > 999 deaths
15	FatalPre	Precise Fatalities, if known (-9 = missing)
16	HiAct	Highest action by state in dispute [bracketed numbers refer to corresponding hostility level]: 0 No militarized action [1] 1 Threat to use force [2] 2 Threat to blockade [2] 3 Threat to occupy territory [2] 4 Threat to declare war [2] 5 Threat to use CBR weapons [2] 6 Threat to join war [2] 7 Show of force [3] 8 Alert [3] 9 Nuclear alert [3] 10 Mobilization [3] 11 Fortify border [3] 12 Border violation [3] 13 Blockade [4] 14 Occupation of territory [4] 15 Seizure [4] 16 Attack [4] 17 Clash [4] 18 Declaration of war [4]

		19 Use of CBR weapons [4]
		20 Begin interstate war [5]
		21 Join interstate war [5]
		-9 Missing [-9]
17	HostLev	Hostility level reached by state in dispute <ul style="list-style-type: none"> 1 No militarized action 2 Threat to use force 3 Display of force 4 Use of force 5 War
18	Orig	Originator of dispute (1 = yes; 0 = no)
19	Version	Version number of data set

Variables in MIDI

One record per incident

Variable Number	Variable Name	Variable Description
1	DispNum	Dispute number
2	IncidNum	Incident number
3	StDay	Start day of incident (-9 = missing)
4	StMon	Start month of incident (-9 = missing)
5	StYear	Start year of incident
6	EndDay	End day of incident (-9 = missing)
7	EndMon	End month of incident (-9 = missing)
8	EndYear	End year of incident
9	Duration	Duration of incident
10	TBI	Days between start date of consecutive incidents within dispute
11	Fatality	Fatality leve of Incident 0 None 1 1-25 deaths 2 26-100 deaths 3 101-250 deaths 4 251-500 deaths 5 501-999 deaths 6 > 999 deaths -9 missing
12	FatalPre	Precise Fatalities, if Known (-9 = missing)

13	Action	<p>Action in incident (bracketed numbers refer to corresponding hostility level)</p> <p>0 No militarized action [1]</p> <p>1 Threat to use force [2]</p> <p>2 Threat to blockade [2]</p> <p>3 Threat to occupy territory [2]</p> <p>4 Threat to declare war [2]</p> <p>5 Threat to use CBR weapons [2]</p> <p>6 Threat to join war [2]</p> <p>7 Show of force [3]</p> <p>8 Alert [3]</p> <p>9 Nuclear alert [3]</p> <p>10 Mobilization [3]</p> <p>11 Fortify border [3]</p> <p>12 Border violation [3]</p> <p>13 Blockade [4]</p> <p>14 Occupation of territory [4]</p> <p>15 Seizure [4]</p> <p>16 Attack [4]</p> <p>17 Clash [4]</p> <p>18 Declaration of war [4]</p> <p>19 Use of CBR weapons [4]</p> <p>20 Begin interstate war [5]</p> <p>21 Join interstate war [5]</p> <p>-9 Missing [-9]</p>
14	HostLev	<p>Hostility level of incident</p> <p>1 No militarized action</p> <p>2 Threat to use force</p> <p>3 Display use of force</p> <p>4 Use of force</p> <p>5 War</p>
15	NumA	Number of States on Side A
16 ⁴	Version	Version number of data set

⁴ We have removed the RevType variables from MIDI. They still appear in MIDIP and MIDB.

Variables in MIDIP

One record per participant per incident

Variable Number	Variable Name	Variable Description
1	DispNum	Dispute number
2	IncidNum	Incident number
3	StAbb	State abbreviation of participant
4	CCode	Country code/ state number of participant
5	StDay	Start day of incident (-9 = missing)
6	StMon	Start month of incident (-9 = missing)
7	StYear	Start year of incident
8	EndDay	End day of incident (-9 = missing)
9	EndMon	End month of incident (-9 = missing)
10	EndYear	End year of incident
11	InSide A	Incident Side A (1 = yes; 0 = no)
12	SideA	Dispute Side A (1 = yes; 0 = no)
13	Fatality	Fatality leve of Incident 0 None 1 1-25 deaths 2 26-100 deaths 3 101-250 deaths 4 251-500 deaths 5 501-999 deaths 6 > 999 deaths -9 missing

14	FatalPre	Precise Fatalities, if Known (-9 = missing)
15	Action	<p>Action in incident (bracketed numbers refer to corresponding hostility level)</p> <p>0 No militarized action [1]</p> <p>1 Threat to use force [2]</p> <p>2 Threat to blockade [2]</p> <p>3 Threat to occupy territory [2]</p> <p>4 Threat to declare war [2]</p> <p>5 Threat to use CBR weapons [2]</p> <p>6 Threat to join war [2]</p> <p>7 Show of force [3]</p> <p>8 Alert [3]</p> <p>9 Nuclear alert [3]</p> <p>10 Mobilization [3]</p> <p>11 Fortify border [3]</p> <p>12 Border violation [3]</p> <p>13 Blockade [4]</p> <p>14 Occupation of territory [4]</p> <p>15 Seizure [4]</p> <p>16 Attack [4]</p> <p>17 Clash [4]</p> <p>18 Declaration of war [4]</p> <p>19 Use of CBR weapons [4]</p> <p>20 Begin interstate war [5]</p> <p>21 Join interstate war [5]</p> <p>-9 Missing [-9]</p>
16	HostLev	<p>Hostility level of incident</p> <p>1 No militarized action</p> <p>2 Threat to use force</p> <p>3 Display use of force</p> <p>4 Use of force</p> <p>5 War</p>
17	RevType1	<p>Revision Type #1</p> <p>0 Not applicable</p> <p>1 Territory</p> <p>2 Policy</p> <p>3 Regime/government</p> <p>4 Other</p> <p>-9 Missing</p>

18	RevType2	Revision Type #2 0 Not applicable 1 Territory 2 Policy 3 Regime/government 4 Other -9 Missing
19	Version	Version number of data set