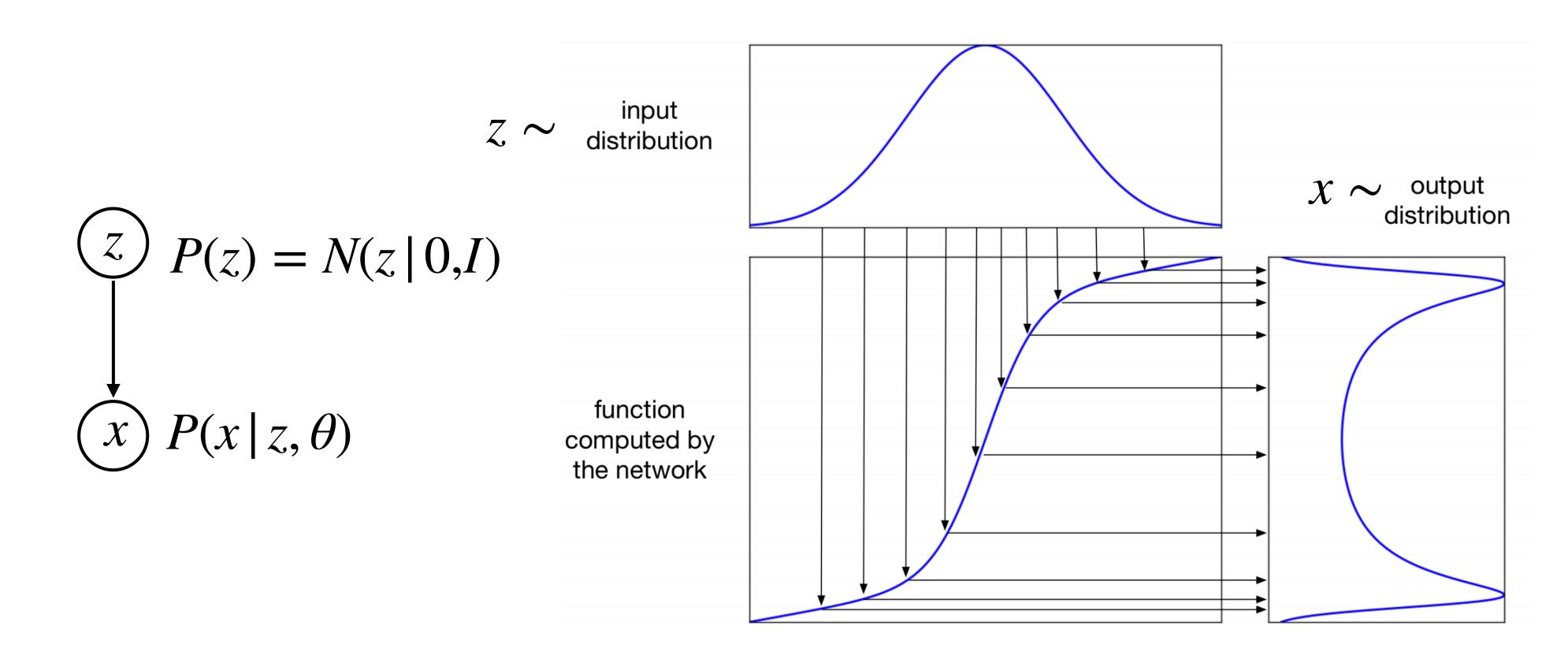
# 6.7900 Machine Learning (Fall 2024)

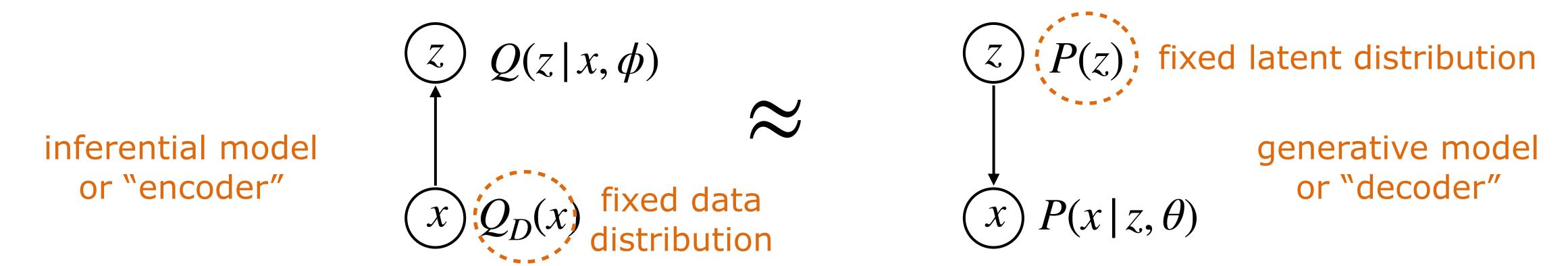
Lecture 22: generative models — diffusion

## Preface: from simple samples to complex objects

 We can realize complex distributions over (e.g.) images by drawing samples from a fixed simple distribution and then mapping such samples through a complicated function (a neural network)

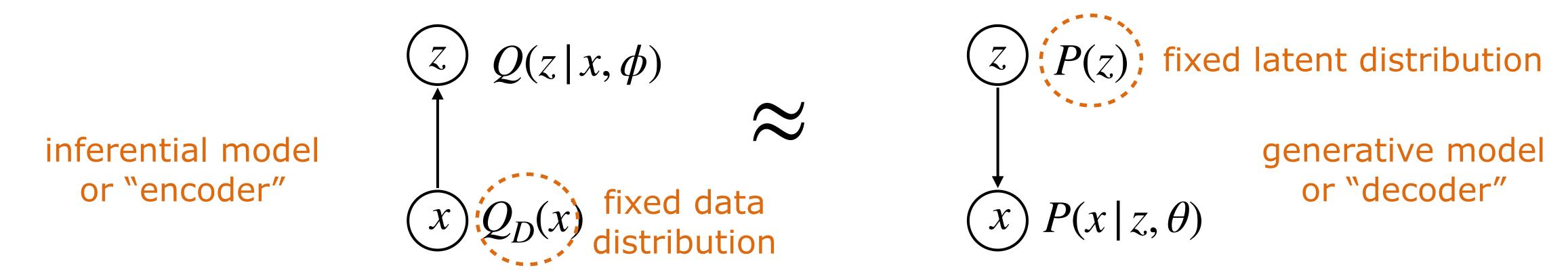


- The latent "degrees of freedom" z are useful if they are strongly coupled with x values; specifically, they should help us realize x's more easily conditionally on z
- In VAEs, we have an encoder and a decoder and both models represent this coupling between x and z.



The ELBO criterion adjusts these models so they agree as distributions

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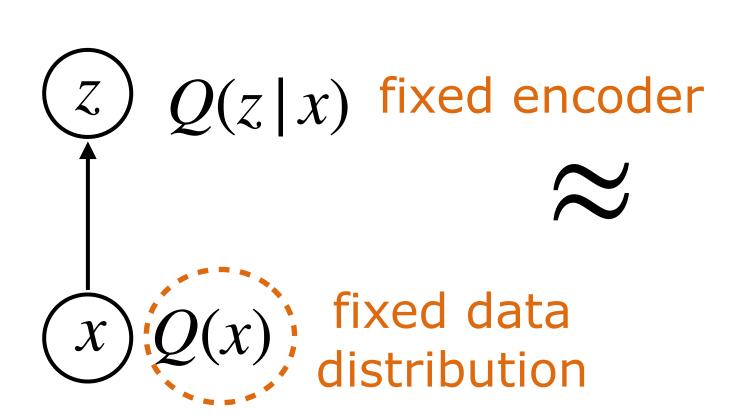


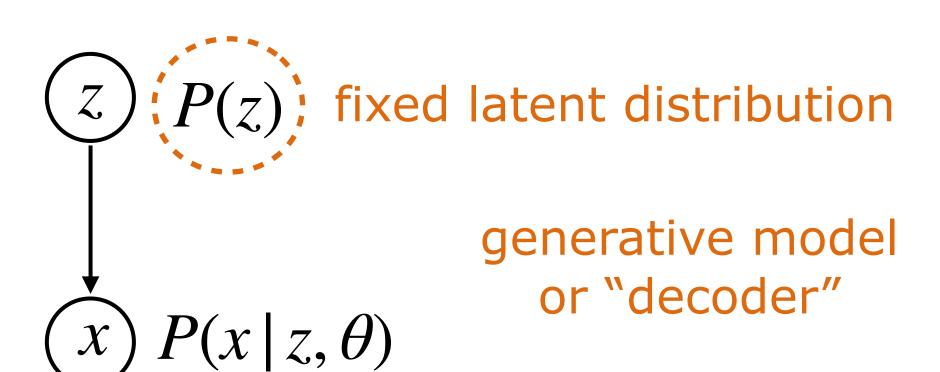
The ELBO criterion adjusts these models so they agree as distributions, including marginals

$$\int Q_D(x)Q(z\,|\,x,\phi)dx \approx P(z) \qquad \int P(z)P(x\,|\,z,\theta)dz \approx Q_D(x)$$

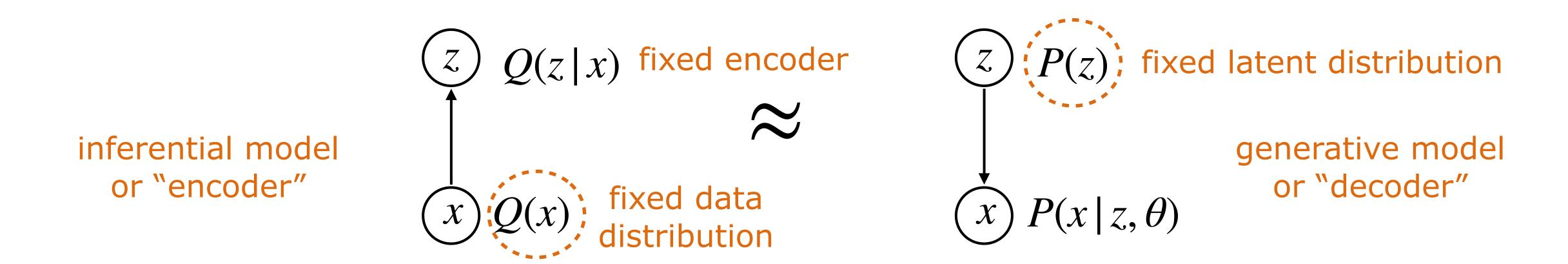
We can actually always just fix the encoder and only learn the decoder

inferential model or "encoder"





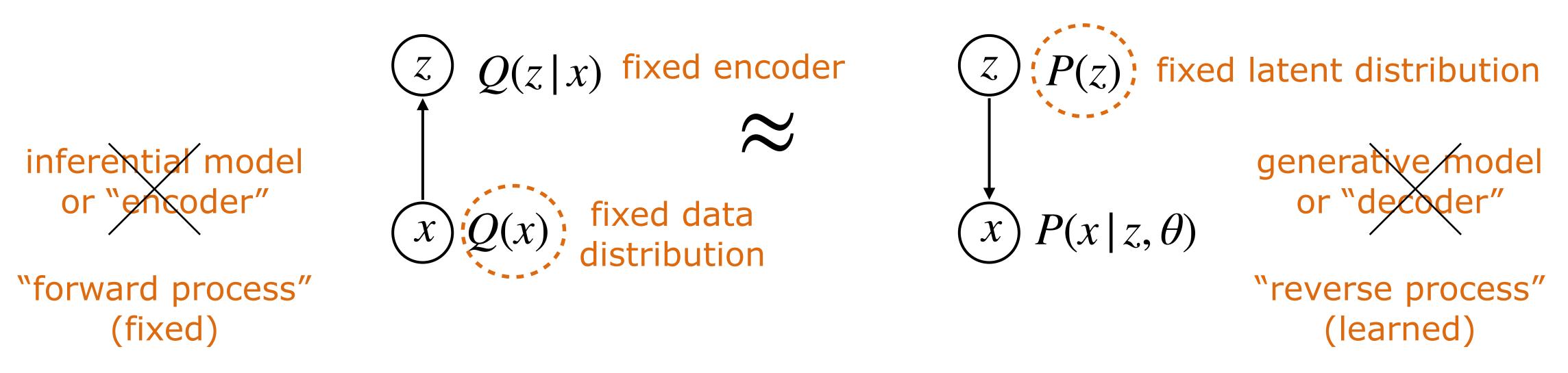
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The fixed encoder should still agree with the decoder's fixed latent marginal (otherwise they'd be permanently inconsistent)

$$Q_D(x)Q(z \mid x)dx \approx P(z)$$

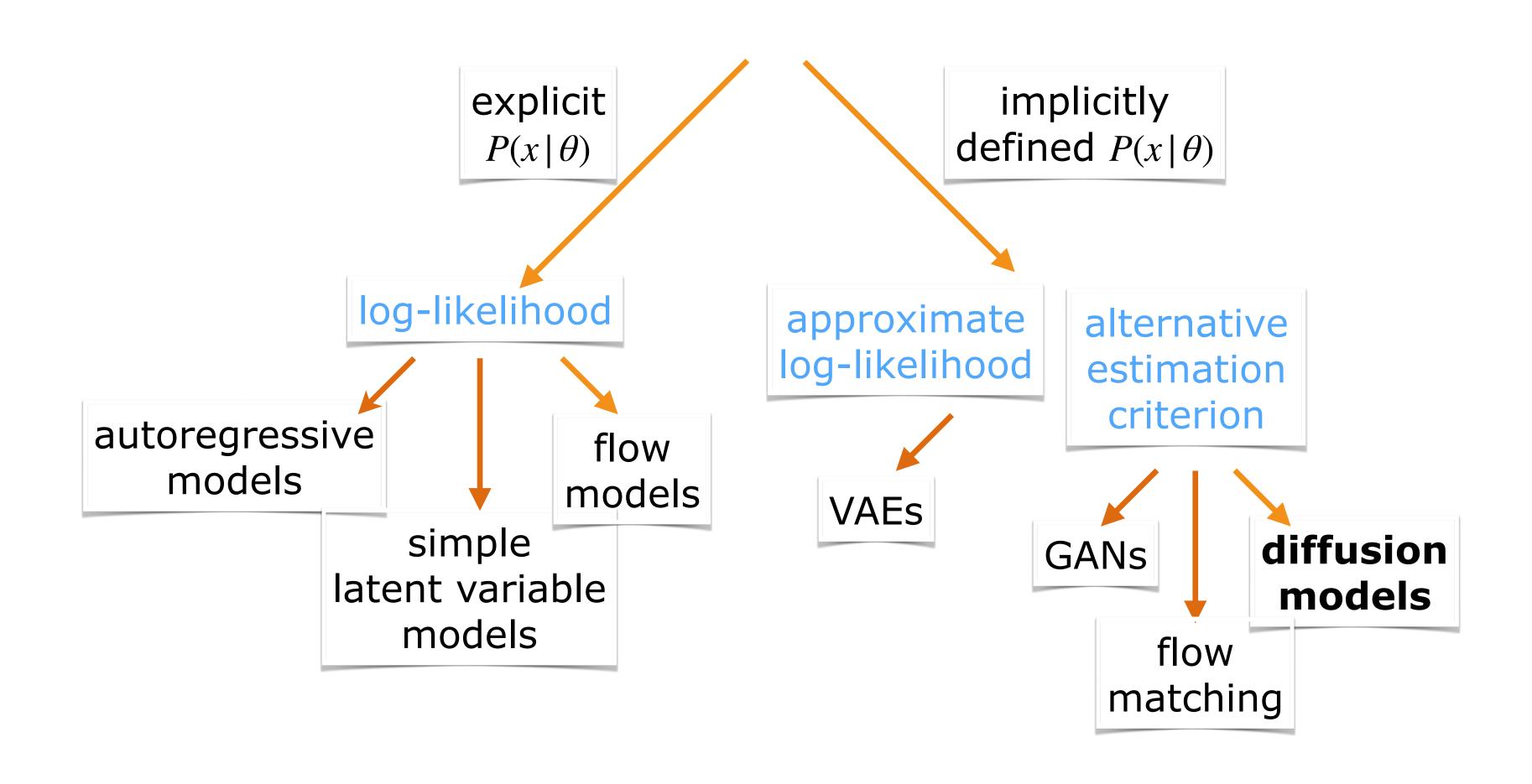
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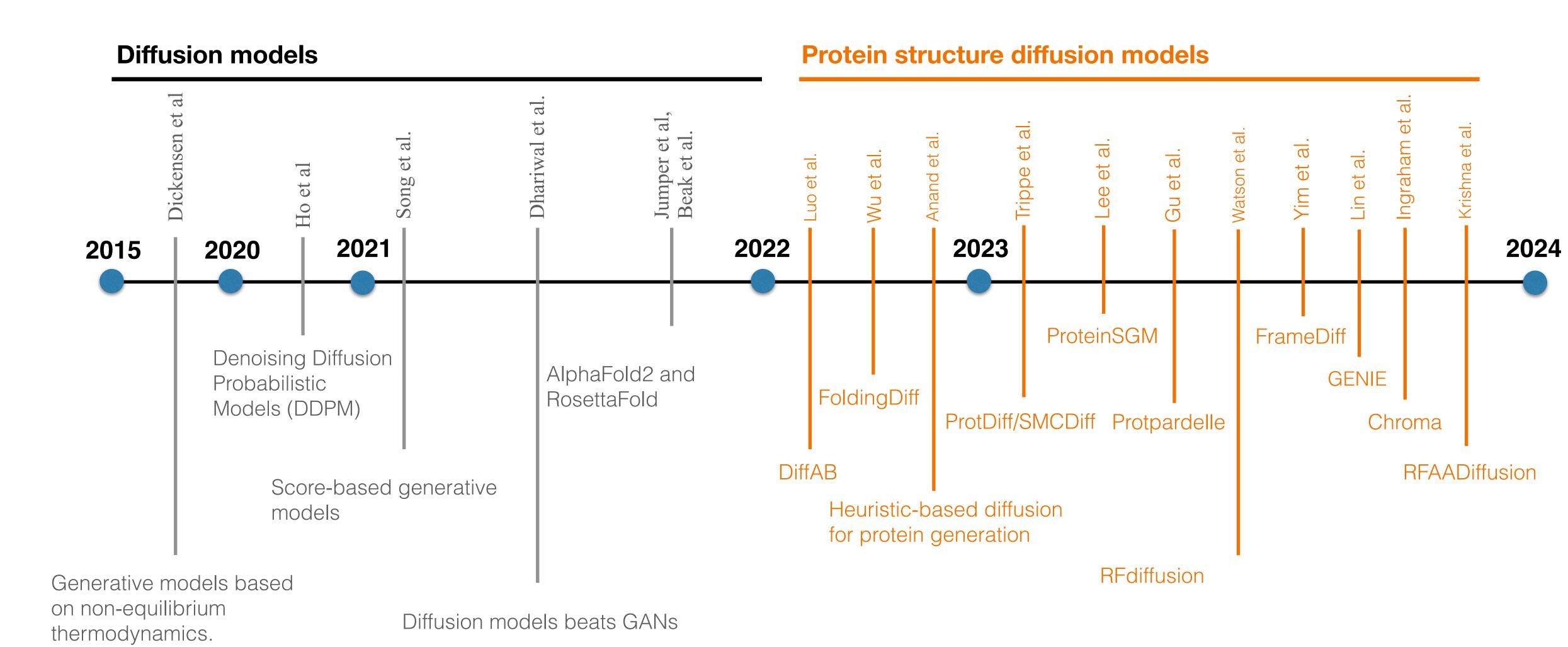
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## A slice of the generative "landscape"

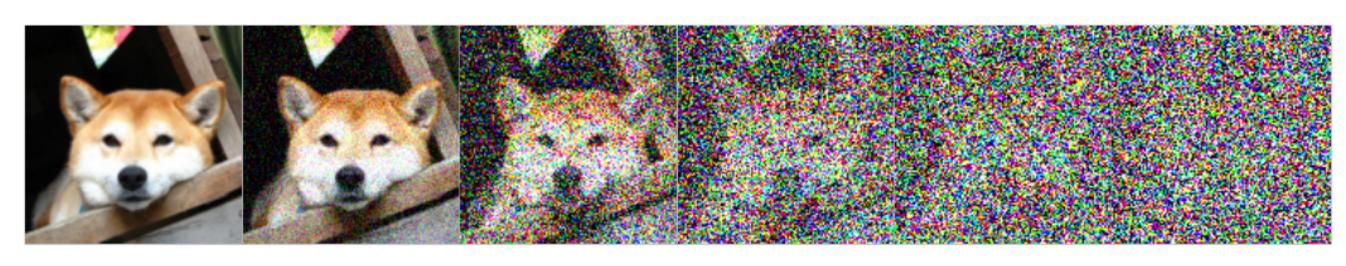


#### Ex: rapid adoption of diffusion models



#### Diffusion models

De-noising diffusion models over images (e.g., Ho et al., Song et al.)



[image from Rissanen et al 2022]

 $z \sim N(0,I)$ 

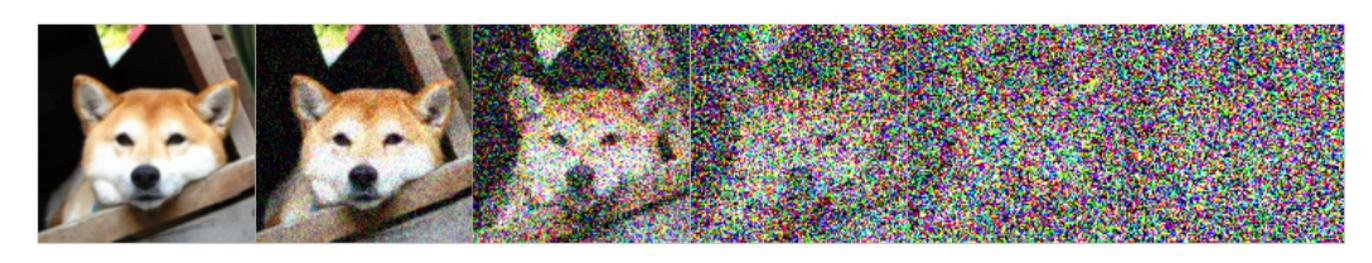
3D structures of molecules (e.g., proteins)

 Discrete diffusion for language, sequence modeling, etc.



#### Diffusion motivation

De-noising diffusion models over images (e.g., Ho et al., Song et al.)



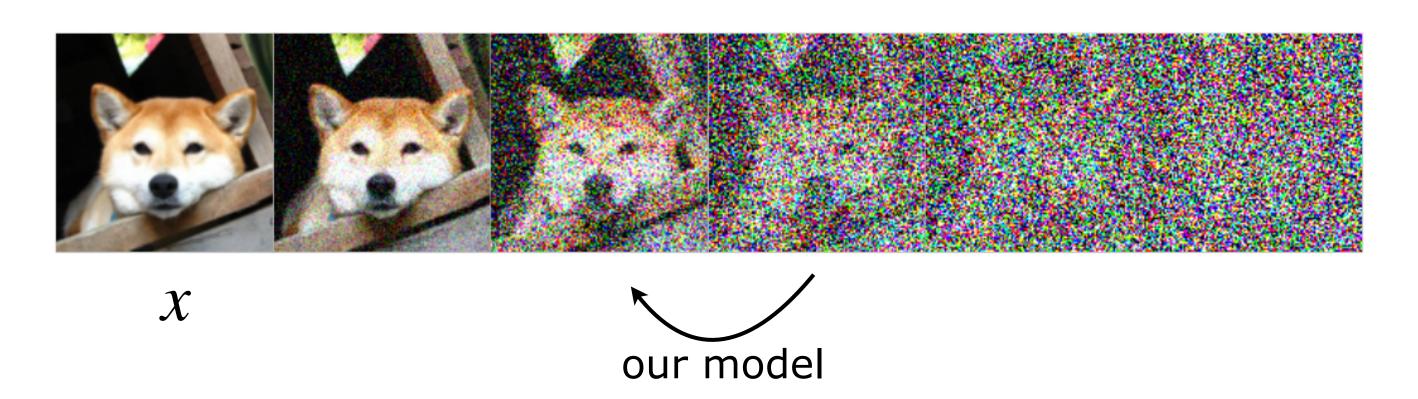
[image from Rissanen et al 2022]

X

It's really helpful to give a generative model a stack of noisy versions of the same image... different features are present at different noise levels

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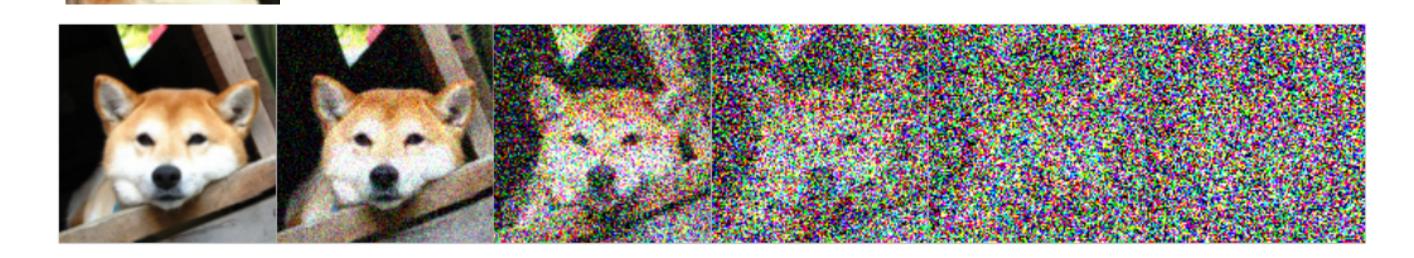
[image from Rissanen et al 2022]

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- The goal is then to learn to successively uncover these lost features (de-noise images back into cleaner instances)

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De-noising diffusi





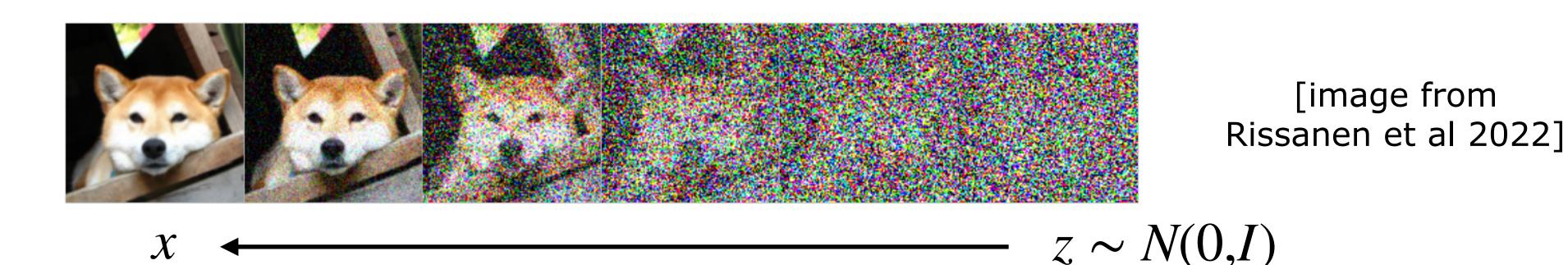
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#### Diffusion motivation

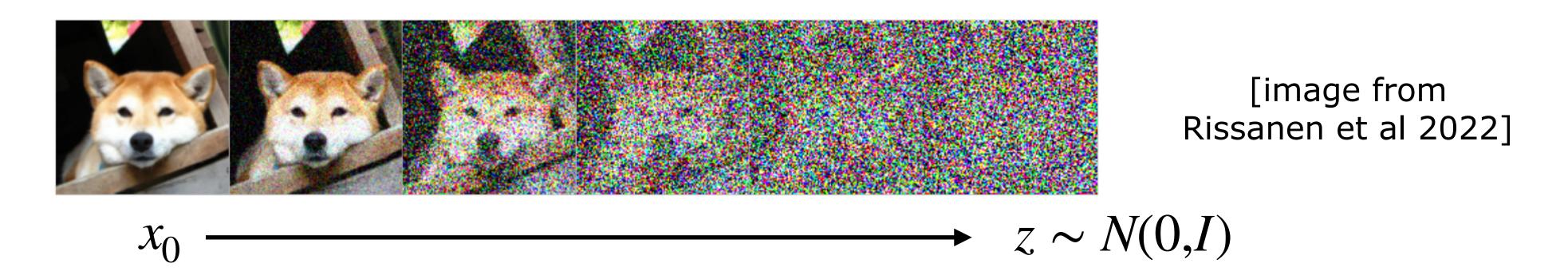
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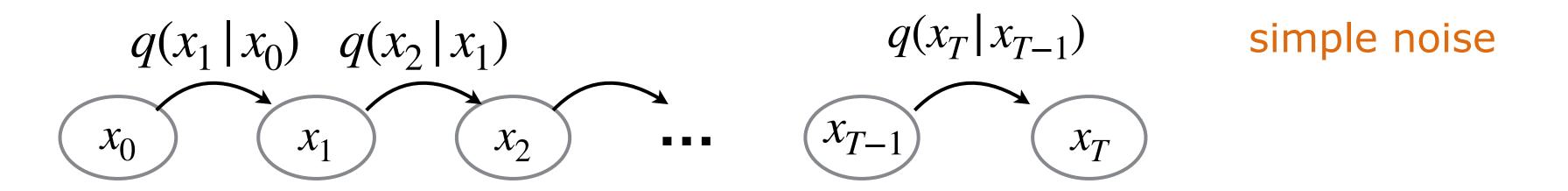
- It's really helpful to give a generative model a stack of noisy versions of the same image... different features are present at different noise levels
- The goal is then to learn to successively uncover these features (de-noise images back into cleaner instances)
- This is hard since there are potentially many images that could have similar noisy versions
- Once we have our de-noising model, we can draw a noisy sample, and iterate to generate a new clean instance (works the same with other types of objects, e.g., molecule structures)

## Mechanisms of generation: diffusion

De-noising diffusion models over images (e.g., Ho et al., Song et al.)

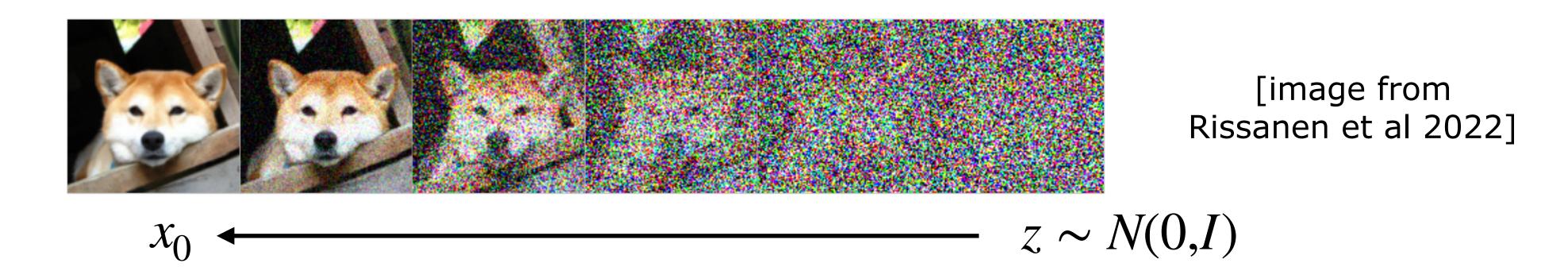


A <u>forward process</u> "simplifies" objects (images) by adding more and more noise (each noise addition removes high frequency features from the image)

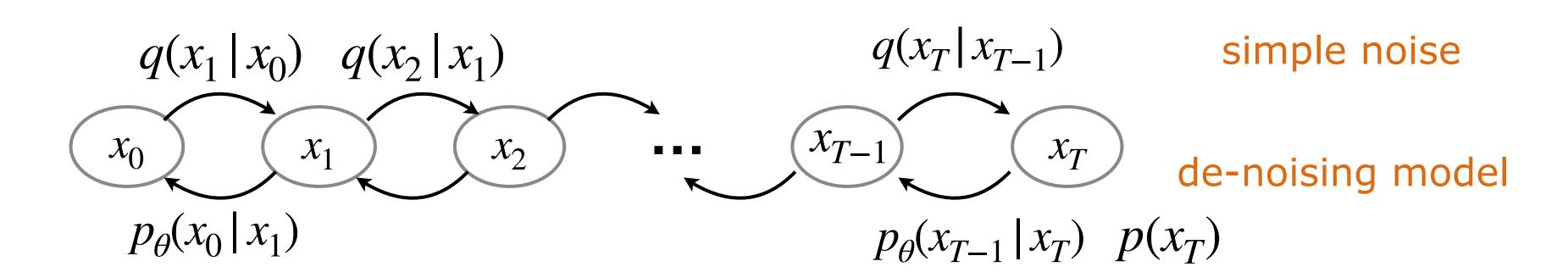


## Mechanisms of generation: diffusion

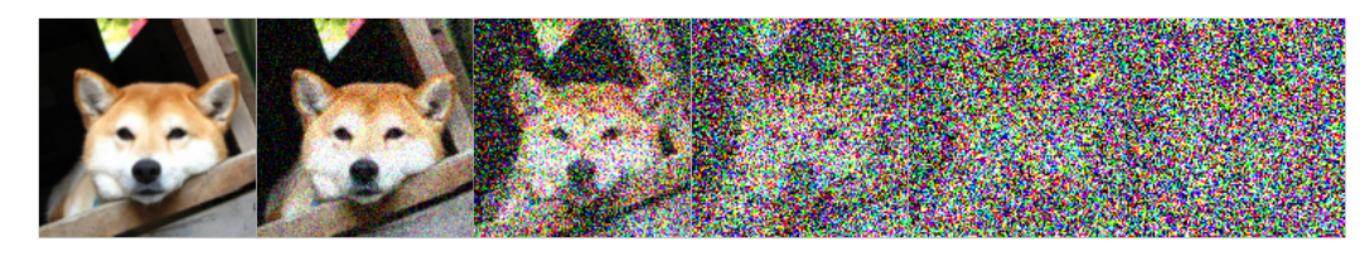
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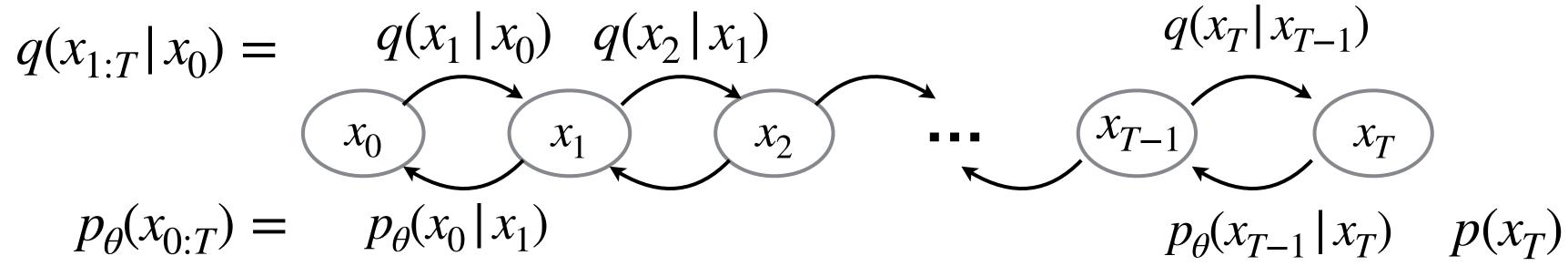


- A forward process "simplifies" objects (images) by adding more and more noise (each noise addition removes high frequency features from the image)
- The <u>reverse process</u> tries to reverse each step, i.e., it learns to predict how to de-noise images back into high quality versions



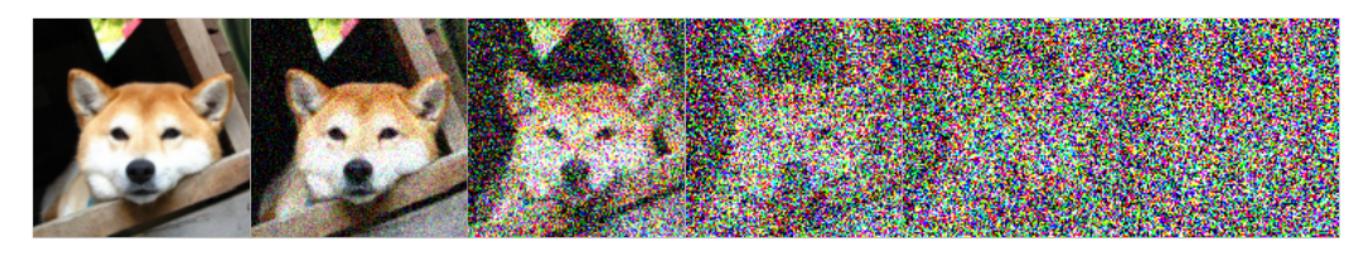
#### Basic diffusion models

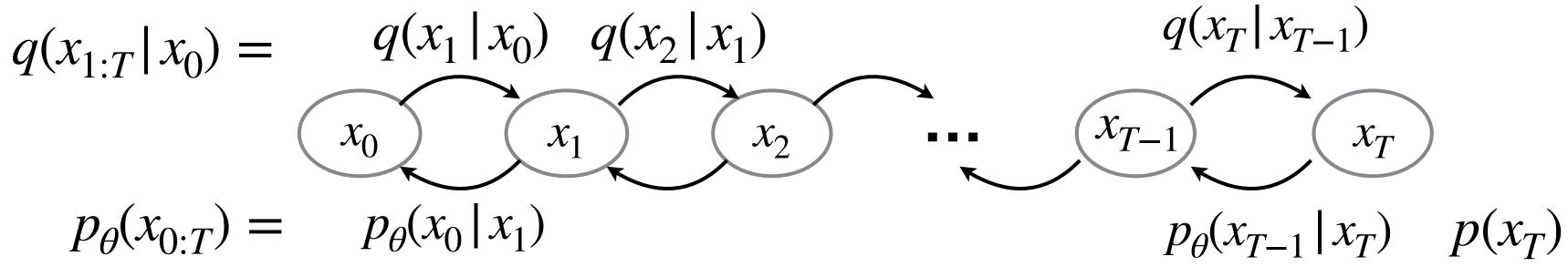




- We have a \*fixed\* (not learned) "forward process"  $q(x_t|x_{t-1})$  which adds Gaussian noise (+ shrinkage)
- We use a reverse de-noising process  $p_{\theta}(x_{t-1}|x_t)$  to (statistically) invert those steps
- This is a latent variable model where  $z = latent trajectories (x_1, ..., x_T)$

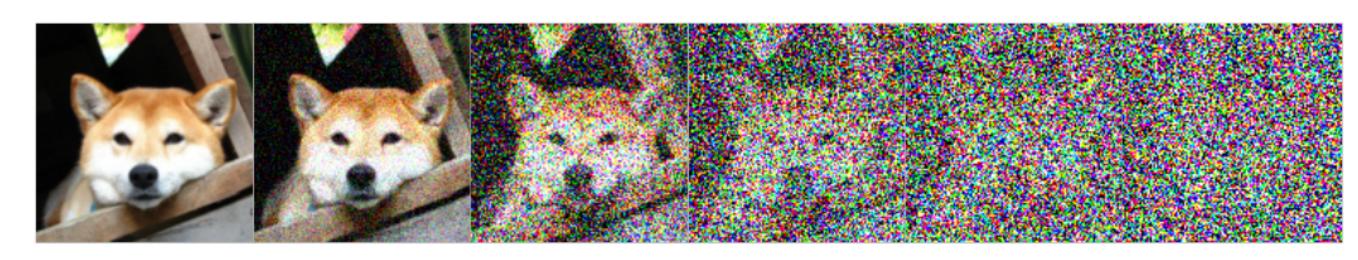
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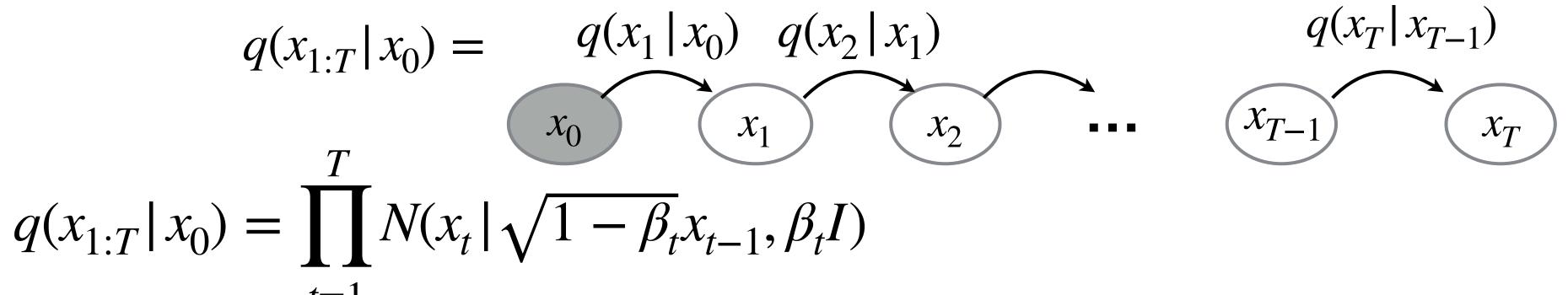




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- This is a latent variable model where  $z = latent trajectories (x_1, ..., x_T)$
- In principle, we can learn the reverse de-noising process by maximizing the ELBO criterion  $\log p_{\theta}(x_0) \geq E_q \left[\log \frac{p_{\theta}(x_{0:T})}{q(x_{1:T}|x_0)}\right]$

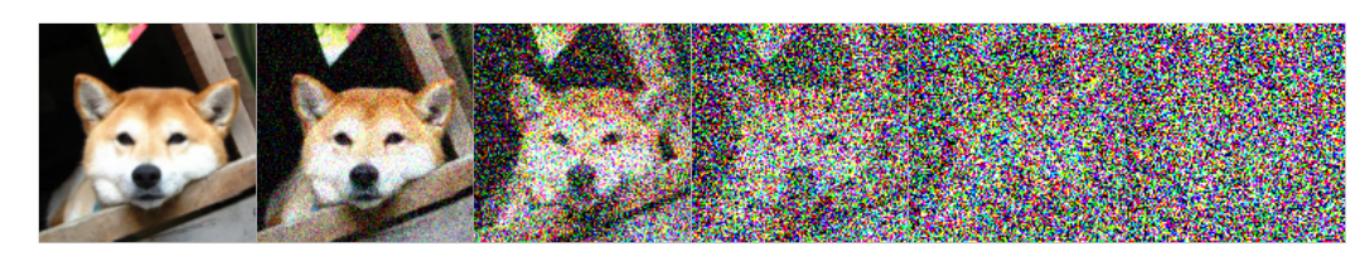
#### Forward process





We start with  $x_0$  and add a bit of Gaussian noise at each step (with shrinkage). So the distribution of  $x_t$  at step t will have to be Gaussian as well

#### Forward process: diffusion kernel



$$q(x_{1:T}|x_0) = q(x_1|x_0) \quad q(x_2|x_1) \qquad q(x_T|x_{T-1})$$

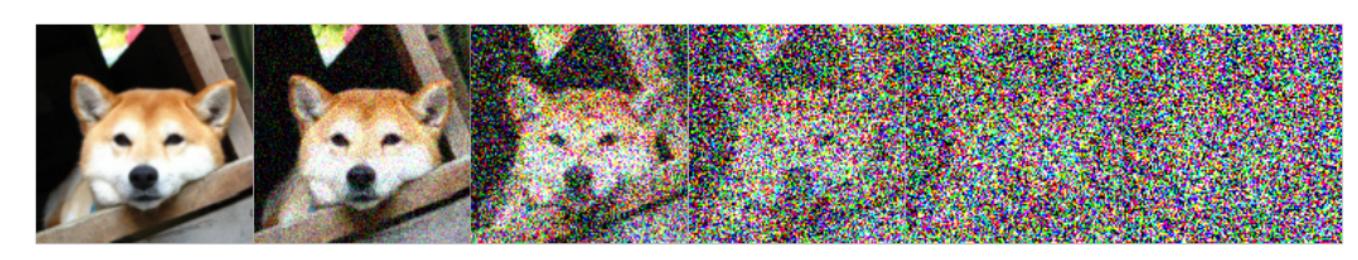
$$q(x_{1:T}|x_0) = \prod_{t=1}^{T} N(x_t|\sqrt{1-\beta_t}x_{t-1}, \beta_t I)$$

We start with  $x_0$  and add a bit of Gaussian noise at each step (with shrinkage). So the distribution of  $x_t$  at step t will have to be Gaussian as well

$$q_t(x_t|x_0) = N(x_t|\sqrt{\bar{\alpha}_t}x_0, (1-\bar{\alpha}_t)I) \qquad \text{(diffusion kernel)} \qquad \bar{\alpha}_t = \prod_{s=1}^{r} (1-\beta_s)$$

$$x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \ \epsilon \sim N(0, I)$$

#### Forward process: diffusion kernel



$$q(x_{1:T}|x_0) = q(x_1|x_0) \quad q(x_2|x_1)$$

$$q(x_1|x_{t-1}) \quad x_t$$

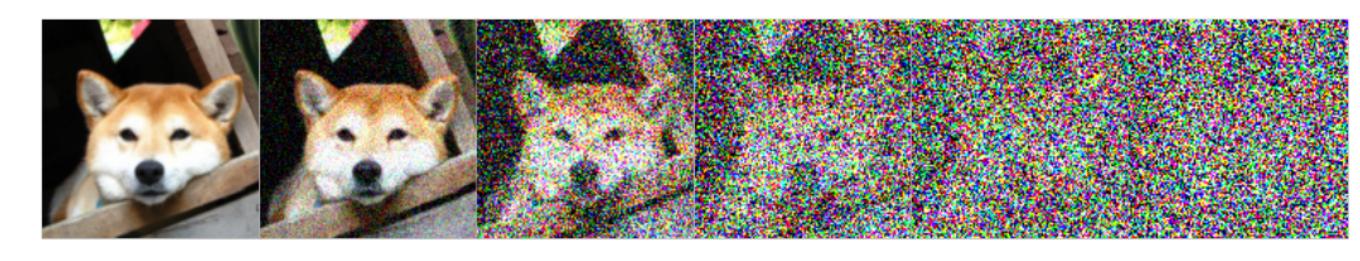
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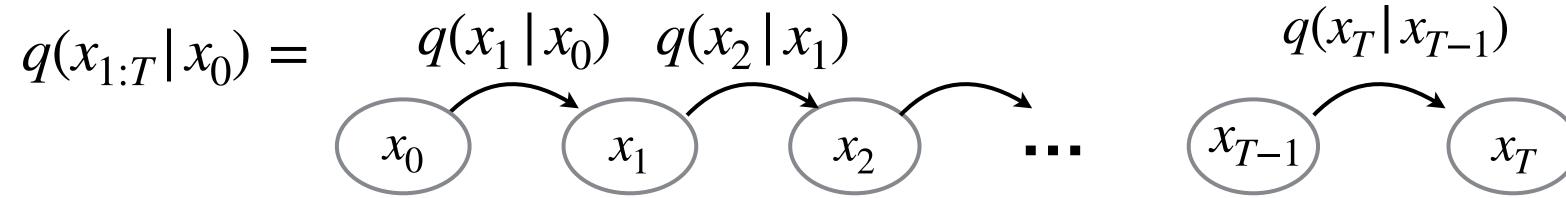
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$$x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \ \epsilon \sim N(0, I)$$
 For large T  $x_T \approx \epsilon, \ \epsilon \sim N(0, I)$ 

## Forward process: marginal at t



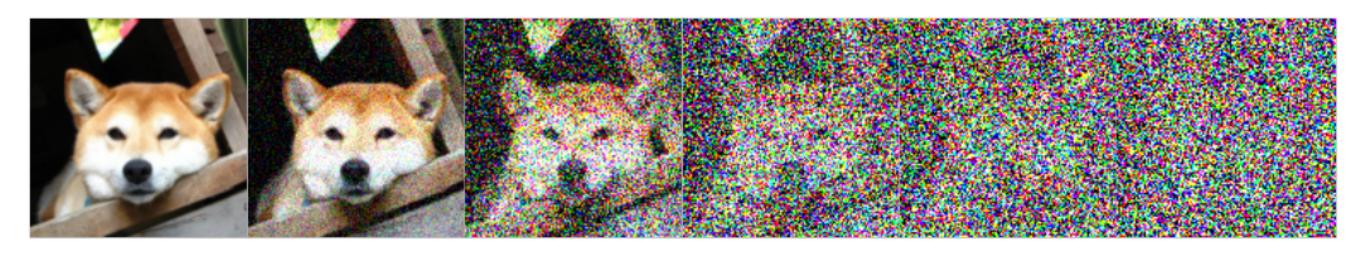


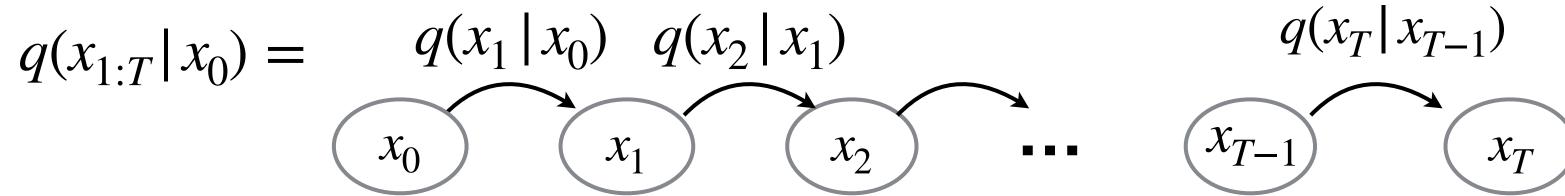
The diffusion kernel tells us how  $x_t$  is distributed conditioned on  $x_0$ 

$$q_t(x_t | x_0) = N(x_t | \sqrt{\bar{\alpha}_t} x_0, (1 - \bar{\alpha}_t)I)$$

• If we sample data  $x_0 \sim q(x_0)$  (e.g., uniform at random), the noisy image  $x_t$  at step t has a complex marginal distribution

## Forward process: marginal at t





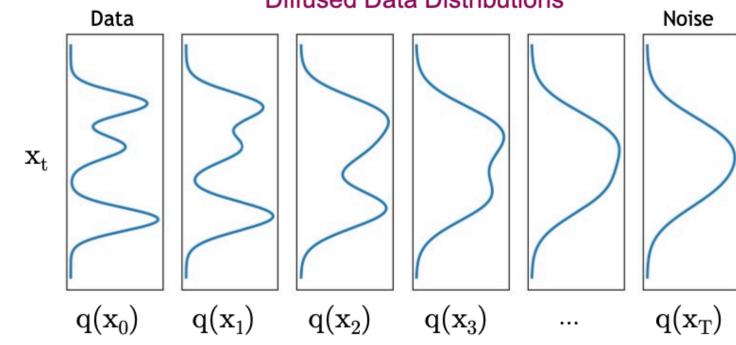
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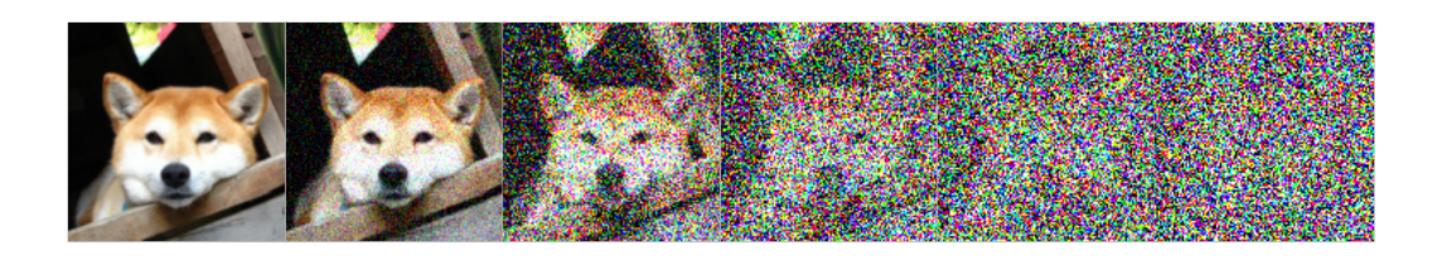
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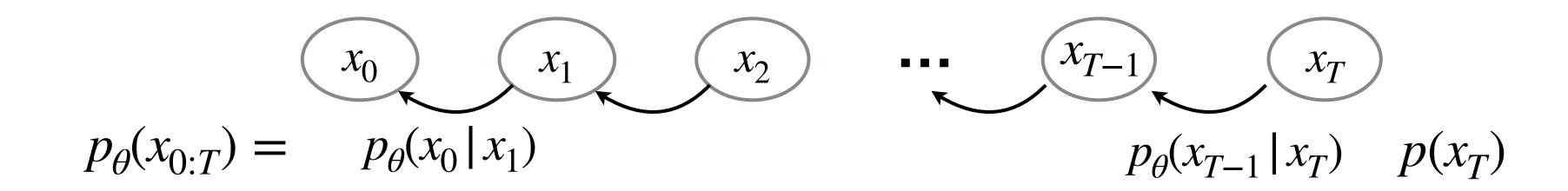
$$q_t(x_t) = \int q_t(x_t | x_0) q(x_0) dx_0 \approx \frac{1}{n} \sum_{i=1}^n q_t(x_t | x_0^i)$$



[Vahdat et al 2022]

#### Reverse process — our generative model

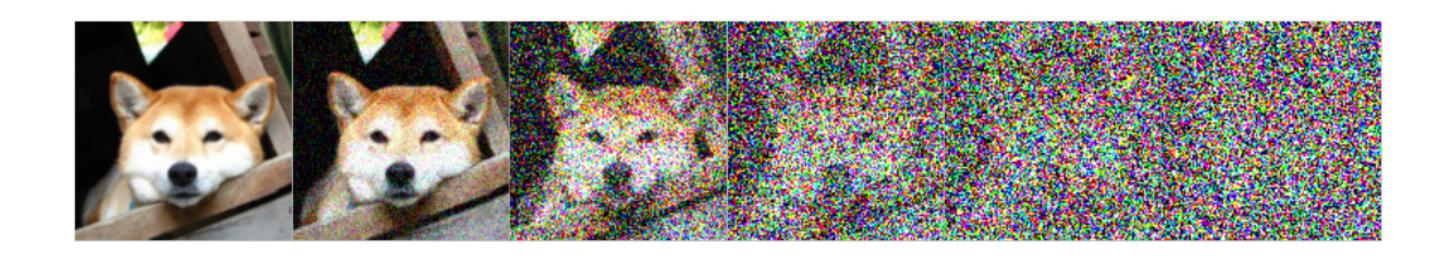


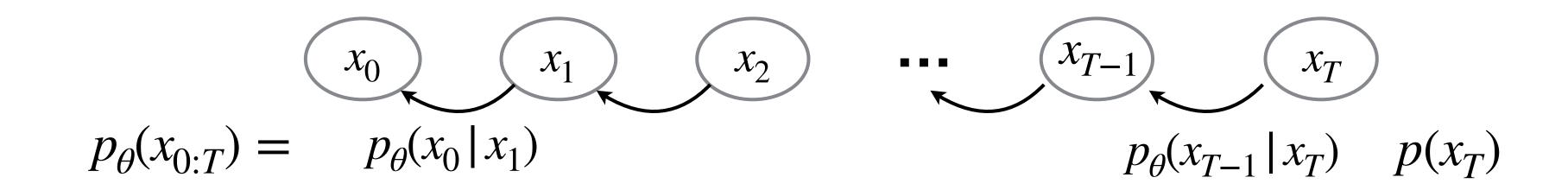


Ye use a reverse generative process to try to de-noise images back into clean versions, starting with  $x_T$ 

$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^{T} N(x_{t-1} | \mu_{\theta}(x_t, t), \beta_t I)$$

#### Reverse process — our generative model



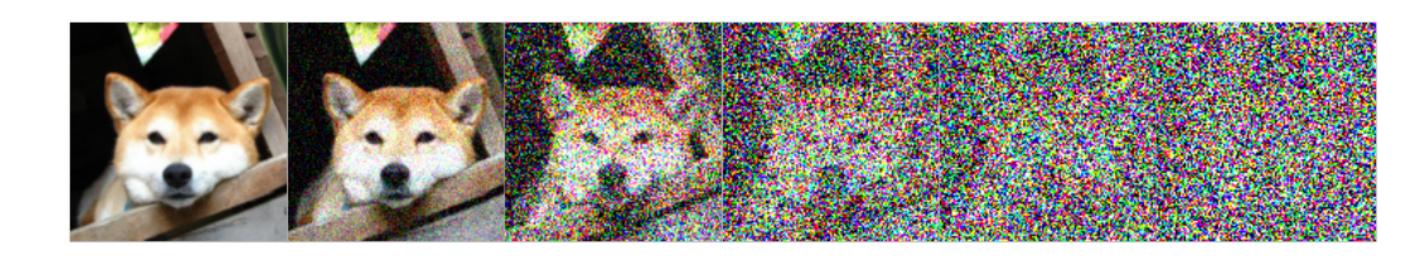


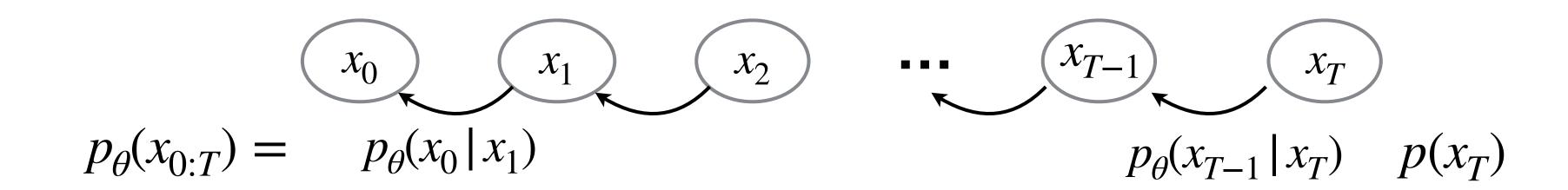
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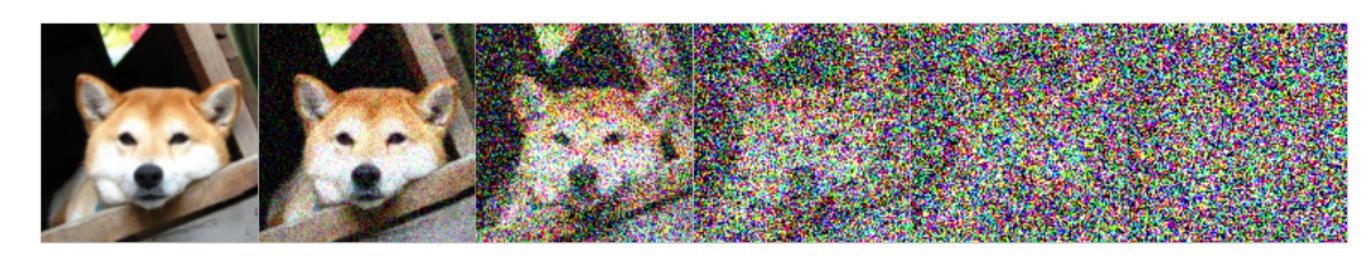


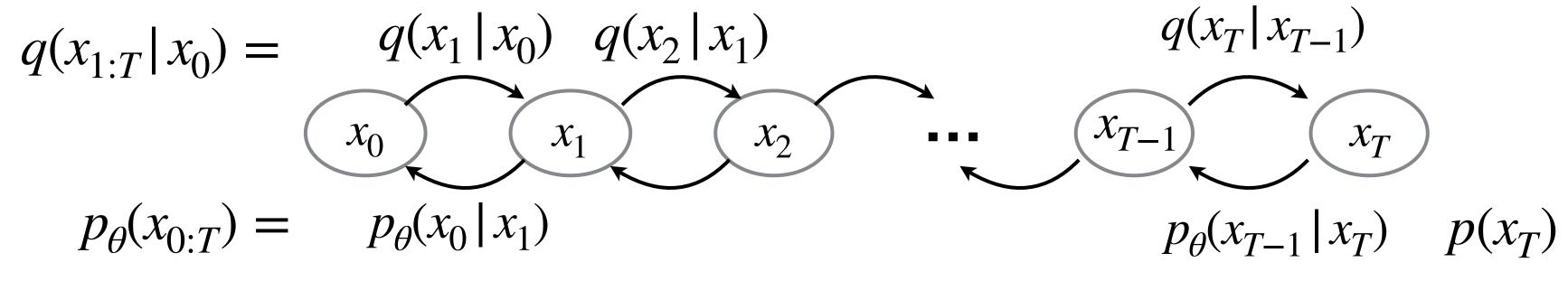


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$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^{I} N(x_{t-1} | \mu_{\theta}(x_t, t), \beta_t I)$$

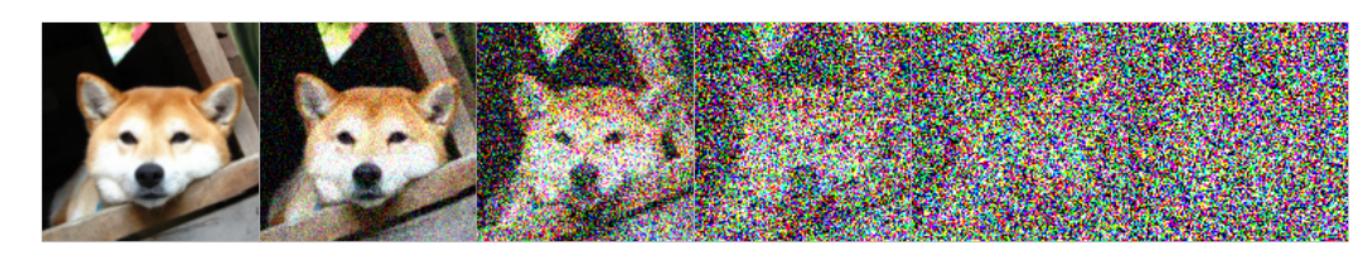
- We can set  $p(x_T) = N(x_T | 0,I)$  since the forward process always ends with  $x_T \sim N(0,I)$
- Learning the de-noising "vector field"  $\mu_{\theta}(x_t, t)$  is the key part!

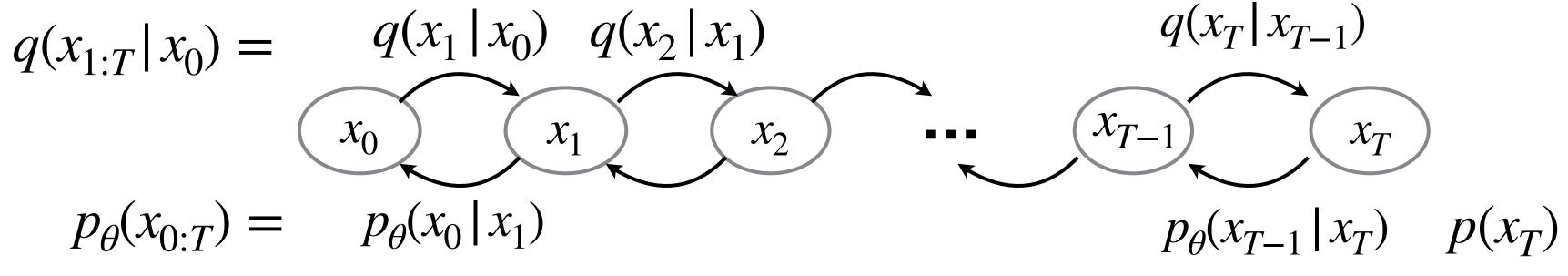




$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^T N(x_{t-1} \mid \mu_{\theta}(x_t, t), \beta_t I)$$

$$\bar{\alpha}_t = \prod_{s=1}^t (1 - \beta_s)$$
• Recall that based on the forward process:  $x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \ \epsilon \sim N(0, I)$ 



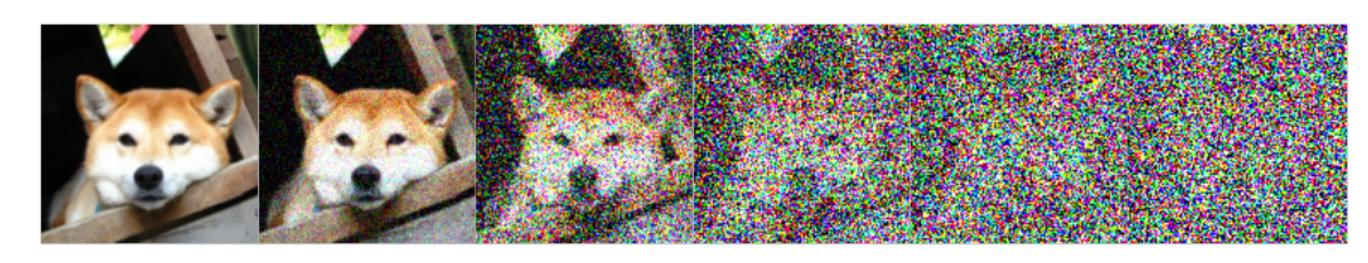


$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^{T} N(x_{t-1} | \mu_{\theta}(x_t, t), \beta_t I)$$

$$\alpha_t = (1 - \beta_t)$$

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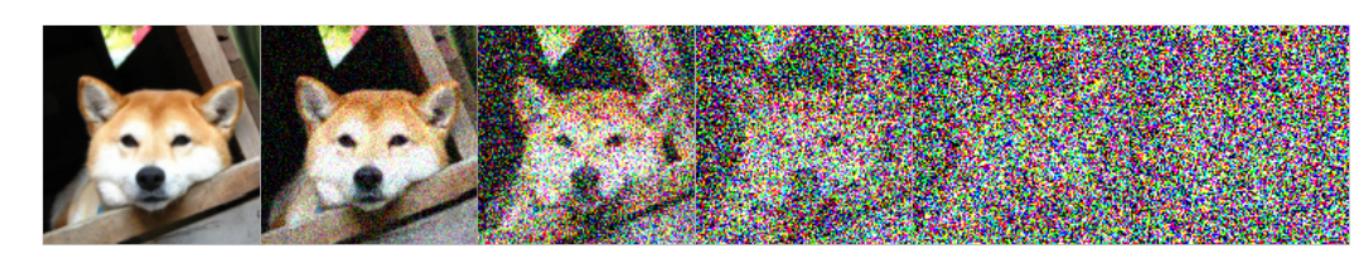
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$$\hat{x}_0 = \frac{1}{\sqrt{\bar{\alpha}}} (x_t - \sqrt{1 - \bar{\alpha}_t} \, \epsilon)$$



$$q(x_{1:T}|x_0) = q(x_1|x_0) \quad q(x_2|x_1) \qquad q(x_T|x_{T-1})$$

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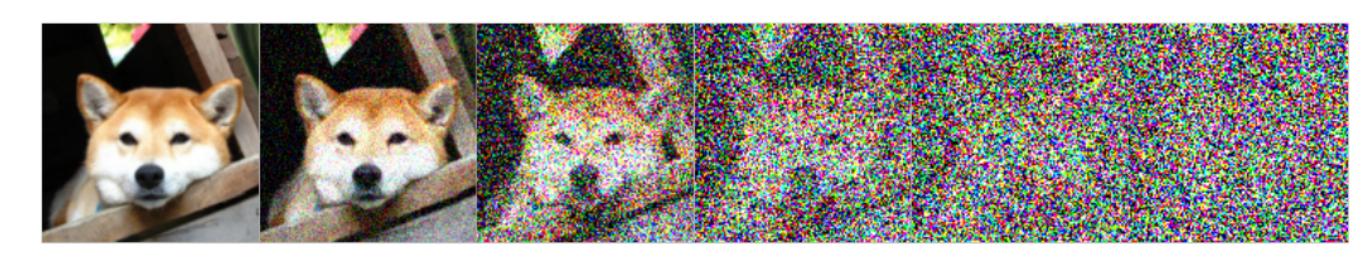
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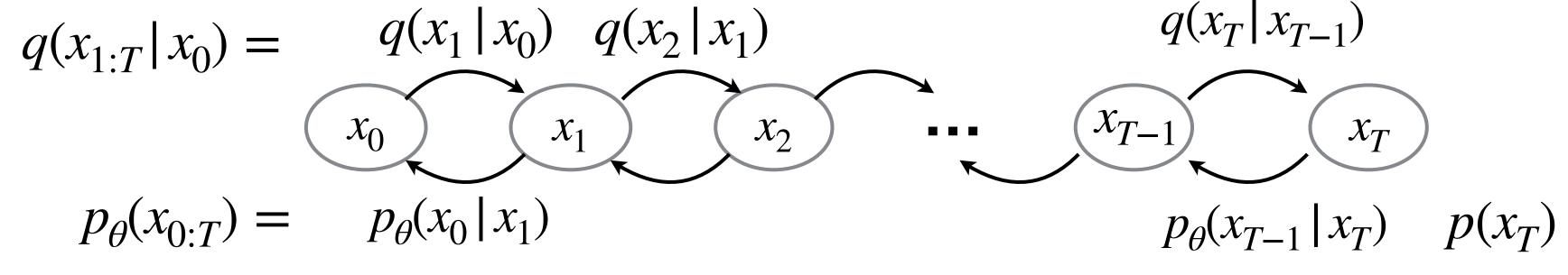
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- We can predict the added noise  $\varepsilon$  instead (at the same scale for all t). It allows us to calculate an estimate of  $x_0$  and what the de-noising step should be

$$\hat{x}_0 = \frac{1}{\sqrt{\bar{\alpha}}} (x_t - \sqrt{1 - \bar{\alpha}_t} \, \epsilon) \qquad \underline{q}(x_{t-1} \, | \, x_t, \hat{x}_0) = \frac{q(x_t \, | \, x_{t-1}) q(x_{t-1} \, | \, \hat{x}_0)}{q(x_t \, | \, \hat{x}_0)} \qquad \text{all the terms are Gaussian}$$





$$p_{\theta}(x_{0:T}) = p(x_T) \prod_{t=1}^{T} N(x_{t-1} | \mu_{\theta}(x_t, t), \beta_t I)$$

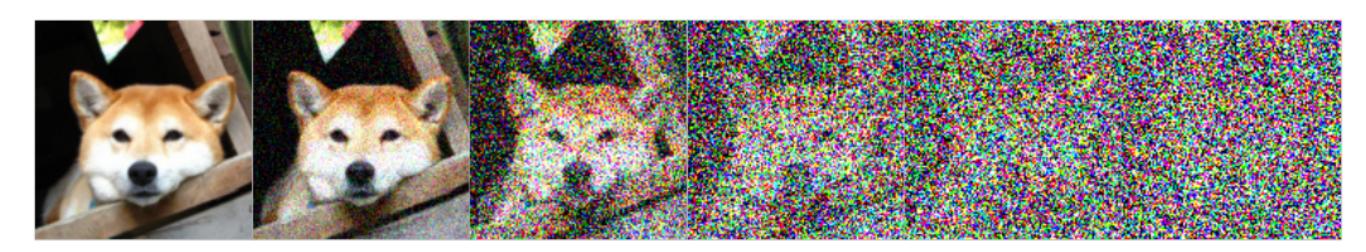
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$$\Rightarrow \qquad \mu_{\theta}(x_t, t) = \frac{1}{\sqrt{\alpha_t}} \left( x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_{\theta}(x_t, t) \right)$$

#### Basic training, sampling



$$q(x_{1:T}|x_0) = q(x_1|x_0) \quad q(x_2|x_1) \qquad q(x_T|x_{T-1})$$

$$p_{\theta}(x_{0:T}) = p_{\theta}(x_0|x_1) \qquad p_{\theta}(x_{T-1}|x_T) \quad p(x_T)$$

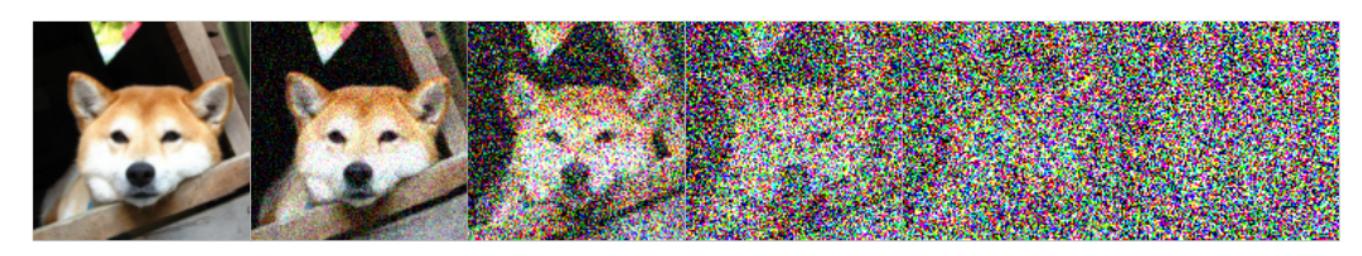
#### **Algorithm 1** Training

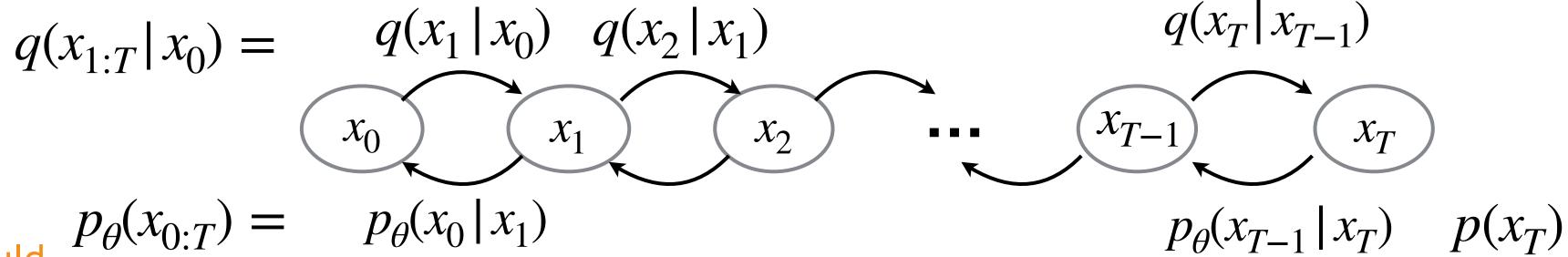
- 1: repeat
- 2:  $\mathbf{x}_0 \sim q(\mathbf{x}_0)$
- 3:  $t \sim \text{Uniform}(\{1,\ldots,T\})$
- 4:  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 5: Take gradient descent step on

$$\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta} (\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t) \right\|^2$$

6: until converged

#### Basic training, sampling





strictly, ELBO would imply a different weighting

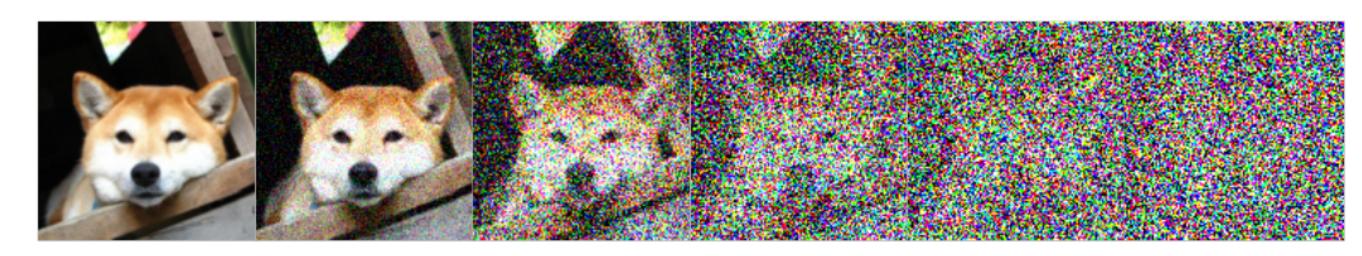
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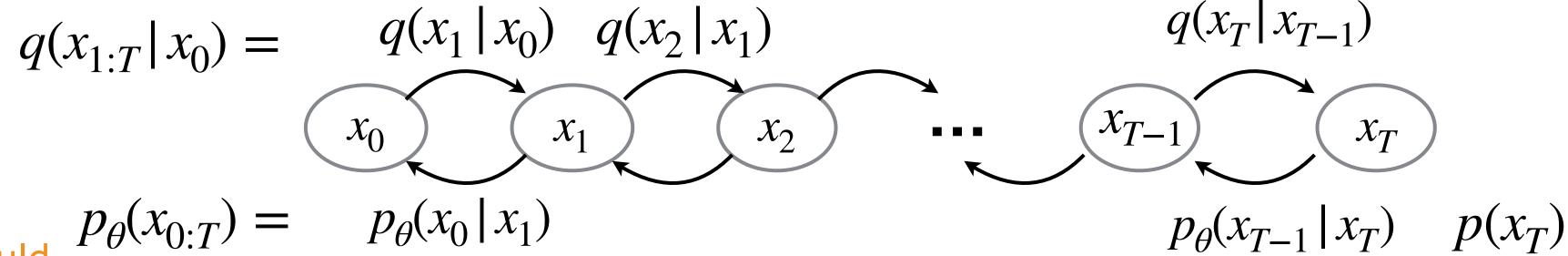
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- 4:  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 5: Take gradient descent step on

$$\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta} (\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t) \right\|^2$$

6: until converged

## Basic training, sampling





strictly, ELBO would imply a different weighting

#### **Algorithm 1** Training

#### 1: repeat

- 2.  $\mathbf{x}_0 \sim q(\mathbf{x}_0)$
- 3:  $t \sim \text{Uniform}(\{1, \dots, T\})$
- 4:  $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 5: Take gradient descent step on

$$\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta} (\sqrt{\bar{\alpha}_{t}} \mathbf{x}_{0} + \sqrt{1 - \bar{\alpha}_{t}} \boldsymbol{\epsilon}, t) \right\|^{2}$$

6: until converged

#### **Algorithm 2** Sampling

- 1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 2: **for** t = T, ..., 1 **do**
- 3:  $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if t > 1, else  $\mathbf{z} = \mathbf{0}$
- 4:  $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$
- 5: end for
- 6: return  $\mathbf{x}_0$



What if we used more steps in between [0,T], adding less noise at each?



What if we used more steps in between [0,T], adding less noise at each? We can write the noise variance now as  $\beta(t)\Delta t$  (approaching zero)

$$x_{t} = \sqrt{1 - \beta(t)\Delta t} x_{t-1} + \sqrt{\beta(t)\Delta t} \epsilon, \epsilon \sim N(0,I)$$



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$$\begin{aligned} x_t &= \sqrt{1 - \beta(t)\Delta t} \; x_{t-1} \; + \; \sqrt{\beta(t)\Delta t} \; \epsilon, \; \epsilon \sim N(0,I) \\ x_t - x_{t-1} &= (\sqrt{1 - \beta(t)\Delta t} \; -1) \; x_{t-1} \; + \; \sqrt{\beta(t)\Delta t} \; \epsilon, \; \epsilon \sim N(0,I) \end{aligned}$$



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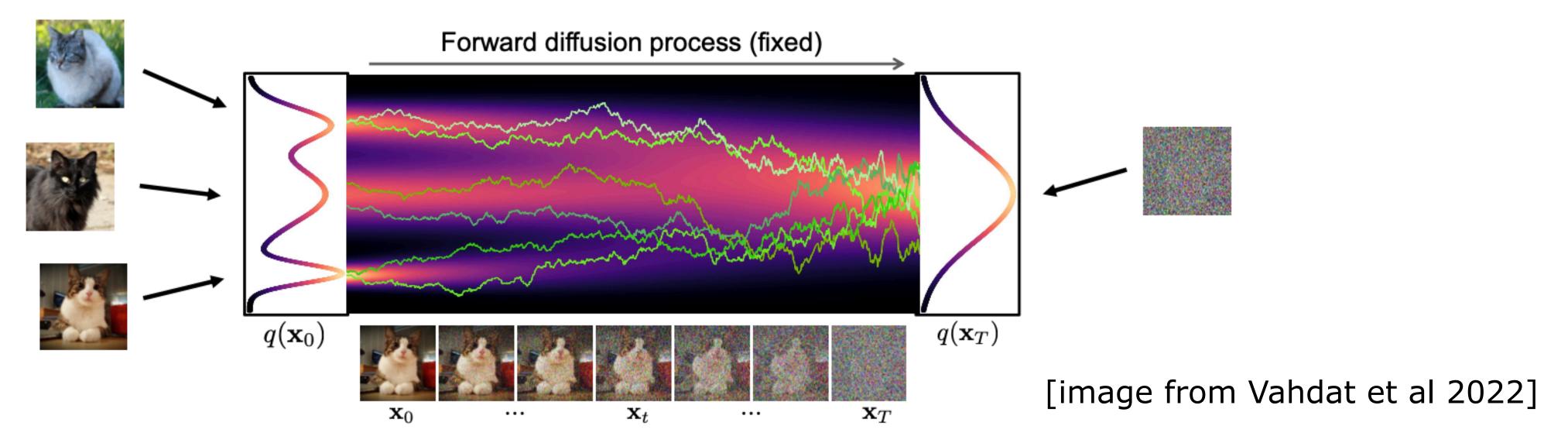
What if we used more steps in between [0,T], adding less noise at each? We can write the noise variance now as  $\beta(t)\Delta t$  (approaching zero)

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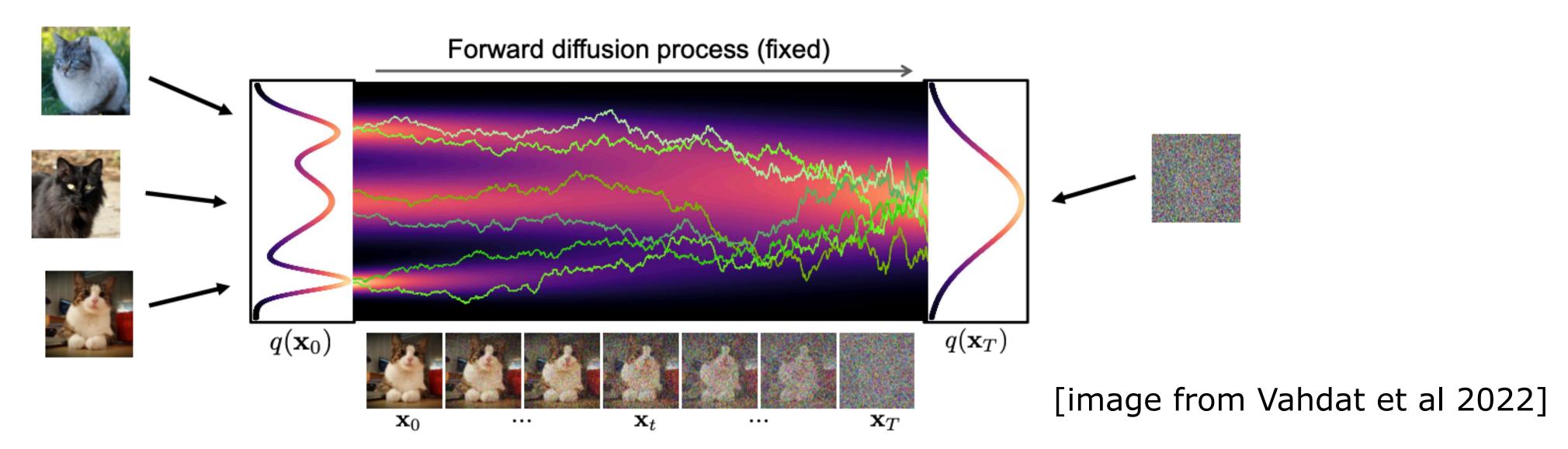
<sup>-</sup> Taking the limit of  $\Delta t$  we arrive at a stochastic differential equation (SDE)

$$dx_t = -\frac{1}{2}\beta(t) x_t dt + \sqrt{\beta(t)} dw_t$$
Brownian motion

#### Forward diffusion process



• Forward process: 
$$dx_t = -\frac{1}{2}\beta(t)x_t dt + \sqrt{\beta(t)} dw_t$$



Forward process: 
$$dx_t = -\frac{1}{2}\beta(t)x_t dt + \sqrt{\beta(t)} dw_t$$

Key result [Anderson 82]: reverse process is also a diffusion process

$$dx_t = \left[ -\frac{1}{2} \beta(t) x_t - \beta(t) \nabla_{x_t} \log q_t(x_t) \right] dt + \sqrt{\beta(t)} d\tilde{w}_t$$
 score function

(dt now negative)

We would like to use the reverse process to sample new images

$$(x_T \sim N(0,I))$$
 as before)

$$dx_{t} = \left[ -\frac{1}{2} \beta(t) x_{t} - \beta(t) \nabla_{x_{t}} \log q_{t}(x_{t}) \right] dt + \sqrt{\beta(t)} d\tilde{w}_{t}$$
score function

- To do so we should learn a neural model  $s_{\theta}(x,t)$  to approx. the score function
- How to learn  $s_{\theta}(x,t)$ ?

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score function

- To do so we should learn a neural model  $s_{\theta}(x,t)$  to approx. the score function
- How to learn  $s_{\theta}(x,t)$ ? We could try to (similar to before)

$$x_0 \sim q(x_0), \ t \sim U(0,T)$$

 $x_t \sim q_t(x_t | x_0)$  diffusion kernel (it is still just a Gaussian)

$$\theta \leftarrow \theta - \eta \nabla_{\theta} \| s_{\theta}(x_t, t) - \nabla_{x_t} \log q_t(x_t) \|^2$$

$$q_t(\mathbf{x}_t|\mathbf{x}_0) = \mathcal{N}(\mathbf{x}_t;\gamma_t\mathbf{x}_0,\sigma_t^2\mathbf{I})$$
  $\gamma_t = e^{-\frac{1}{2}\int_0^t eta(s)ds}$   $\sigma_t^2 = 1 - e^{-\int_0^t eta(s)ds}$  [Vahdat et al 2022]

• But  $q_t(x_t)$  is a complex distribution!

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score function

- To do so we should learn a neural model  $s_{\theta}(x,t)$  to approx. the score function
- How to learn  $s_{\theta}(x, t)$ ? We can do

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[Vahdat et al 2022]

•  $\nabla_{x_t} \log q_t(x_t | x_0)$  (score of a Gaussian) can be easily calculated and has the same expected value (over  $x_0$  for a given  $x_t$ ) when  $x_0 \sim q(x_0)$ !

#### Score expectation: derivation

- $\nabla_{x_t} \log q_t(x_t|x_0)$  is a score of a Gaussian that can be easily calculated
- It has the same expected value as the complex score function  $\nabla_{x_t} \log q_t(x_t)$  we want and thus can be used as a (noisy) learning target

$$\begin{split} E_{x_0 \sim q(x_0|x_t)} \{ \, \nabla_{x_t} \log q_t(x_t | x_0) \, \} &= \int q(x_0 | x_t) \, \nabla_{x_t} \log q_t(x_t | x_0) \, dx_0 \\ &= \int \frac{q(x_0) q_t(x_t | x_0)}{q_t(x_t)} \, \nabla_{x_t} \log q_t(x_t | x_0) \, dx_0 \\ &= \int \frac{q(x_0)}{q_t(x_t)} \, \nabla_{x_t} q_t(x_t | x_0) \, dx_0 \\ &= \frac{1}{q_t(x_t)} \, \nabla_{x_t} \int q_t(x_t | x_0) q(x_0) \, dx_0 \\ &= \frac{1}{q_t(x_t)} \, \nabla_{x_t} q_t(x_t) = \nabla_{x_t} \log q_t(x_t) \end{split}$$

We would like to use the reverse process to sample new images

$$(x_T \sim N(0,I))$$
 as before)

$$dx_{t} = \left[ -\frac{1}{2} \beta(t) x_{t} - \beta(t) \nabla_{x_{t}} \log q_{t}(x_{t}) \right] dt + \sqrt{\beta(t)} d\tilde{w}_{t}$$
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$$\sigma_t^2 = 1 - e^{-\int_0^t \beta(s) ds}$$

[Vahdat et al 2022]

## Additional reading

- Some early diffusion model papers:
- Sohl-Dickstein et al., "Deep Unsupervised Learning using Nonequilibrium Thermodynamics", <a href="http://proceedings.mlr.press/v37/sohl-dickstein15.pdf">http://proceedings.mlr.press/v37/sohl-dickstein15.pdf</a>
- Ho et al., "Denoising Diffusion Probabilistic Models", <a href="https://arxiv.org/abs/2006.11239">https://arxiv.org/abs/2006.11239</a>
- Song et al., "Generative Modeling by Estimating Gradients of the Data Distribution", <a href="https://arxiv.org/abs/1907.05600">https://arxiv.org/abs/1907.05600</a>
- Tutorials (excerpts used in this lecture)
- A. Vahdat, K. Kreis, R. Gao, "CVPR 2022 Tutorial Denoising Diffusion-based Generative Modeling: Foundations and Applications", <a href="https://cvpr2022-tutorial-diffusion-models.github.io/">https://cvpr2022-tutorial-diffusion-models.github.io/</a>