Effective SAM Combination for Open-Vocabulary Semantic Segmentation

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- Problem / objective
 - Open-vocabulary semantic segmentation
- Contribution / Key idea
 - **ESC-NET:** Effective SAM Combination NETwork
 - One-stage open-vocabulary semantic segmentation model

• Limitations of previous research

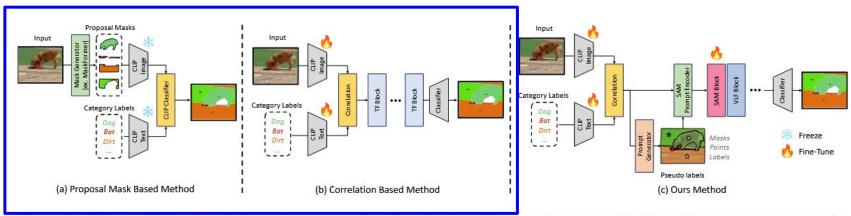


Figure 1. (a) A model structure that generates proposal masks using a mask generation model. (b) A model structure that refines the correlation between image and text. (c) The structure of the proposed ESC-Net. Our ESC-Net efficiently models the relationship between images and text by combining a pre-trained SAM block with pseudo prompts instead of an inefficient mask generation model. This approach enables much denser mask prediction compared to conventional correlation-based methods.

(a):

- 1. 높은 계산 비용, 비효율적 메모리 사용 (∵ Two-stage pipeline)
- 2. 사전학습된 CLIP 모델과 마스크 영역 간에 도메인 차이로 인한 낮은 정확도 (∵ CLIP's image-level learning) (b):
- 1. 경계 불안정한 디테일하지 못한 마스크 생성 (∵ Low-resolution correlation due to CLIP's global representation learning)

Ours

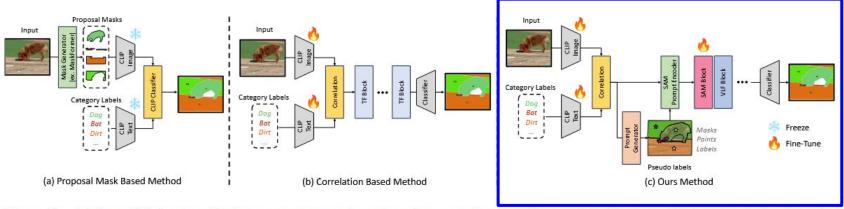


Figure 1. (a) A model structure that generates proposal masks using a mask generation model. (b) A model structure that refines the correlation between image and text. (c) The structure of the proposed ESC-Net. Our ESC-Net efficiently models the relationship between images and text by combining a pre-trained SAM block with pseudo prompts instead of an inefficient mask generation model. This approach enables much denser mask prediction compared to conventional correlation-based methods.

(c): SAM 사용해서 위 문제 극복 (구체적으로, SAM의 prompt encoder 및 mask decoder 사용)

Overview

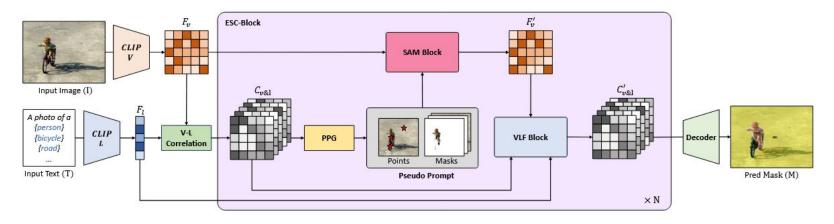


Figure 2. The proposed ESC-Net consists of the CLIP vision and language encoders, N consecutive ESCBlocks, and a decoder. Each ESC-Block generates a pseudo prompt from the image-text correlation map and uses it as input to the SAM block. The SAM block aggregates the CLIP image features. The VLF block models the image-text correlation using image features and text features, refining the correlation map through this process.

• Vision-Language Correlation

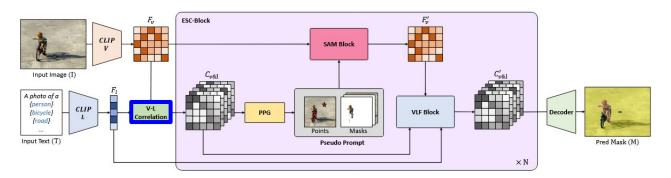


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Cosine similarity로 vision-language correlation map 생성.

$$F_v \in \mathbb{R}^{C \times H \times W}$$
 클래스
$$F_l \in \mathbb{R}^{C \times N_c} \qquad C_{v \& l}^n(i) = \frac{F_v(i) \cdot F_l^n}{\|F_v(i)\| \|F_l^n\|}. \tag{1}$$

• Pseudo Prompt Generator

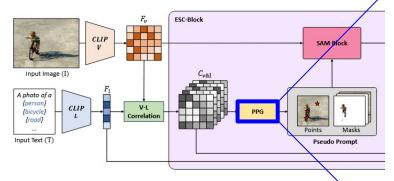


Figure 2. The proposed ESC-Net consists of the CLIP vision and language encode Block generates a pseudo prompt from the image-text correlation map and uses it the CLIP image features. The VLF block models the image-text correlation using map through this process.

Class-specific pseudo-prompt 생성.

- (a): 앞서 생성한 vision-language correlation map $\ C^n_{n\&l} \in \mathbb{R}^{1 imes H imes W}$
- (b): Softmax 취해 생성한 probability mask
- (c): Thresholding 통해 생성한 binary mask (1: 해당 클래스에 해당하는 객체 있다, 0: 없다.)
- (d): K-means clustering 통해 생성한 여러 객체 구분된 clustered mask region map
- (e): 앞서 생성한 probability mask와 clustered mask region map을 곱하여 생성한 filtered probability map
- ∴ Filtered probability map에서 각 region을 pseudo-mask로, 각 region에서 확률 제일 높은 픽셀을 pseudo-point로 결정.

(a) (b) (c) (d) (d) $C_{v\&l}$ Softmax $C_{v\&l}$ Threshold $C_{v\&l}$ Clustering $C_{v\&l}$ Points : (x_1, y_1) (x_2, y_2) (x_3, y_3) (x_3, y_3) (x_3, y_3) (x_3, y_3) (x_3, y_3) (x_1, y_1) (x_2, y_2) (x_3, y_3) $(x_3, y_3$

Figure 3. The process of the proposed Pseudo Prompt Generator (PPG). PPG aims to generate class-specific pseudo prompts from image-text correlation maps. For efficiency, all processes are computed in batch-wise parallelization over all classes.

 N_o 개의 Pseudo-points & Pseudo-masks o SAM's prompt encoder 통과 o Sparse prompt features, Dense prompt features 생성

SAM Block

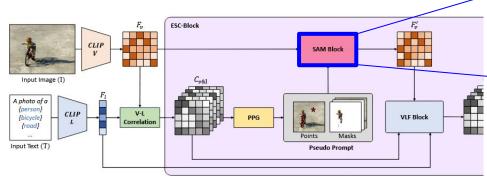


Figure 2. The proposed ESC-Net consists of the CLIP vision and language encoders, *N* consecutive ESC Block generates a pseudo prompt from the image-text correlation map and uses it as input to the SAM the CLIP image features. The VLF block models the image-text correlation using image features and temps through this process.

dot product embedding image to token attn. per mask (256x64x64) conv. masks trans. mlp token token to image attn. token output tokens IoU to image output self attn. token IoU attn. prompt tokens (N_{tokens} x256) scores mask decoder

Figure 14: Details of the lightweight mask decoder. A two-layer decoder updates both the image embedding and prompt tokens via cross-attention. Then the image embedding is upscaled, from which the updated output tokens are used to dynamically predict masks. (Not illustrated for figure clarity: At every attention layer, positional encodings are added to the image embedding, and the entire original prompt token (including position encoding) is re-added to the token queries and keys.)

앞서 생성한 pseudo-prompt 정보 사용하여 pretrained SAM decoder TF block 통해 image feature 개선.

$$(F_v^n)' = BCA\left(SA\left(F_l^n\right), F_v\right),$$
 SA: Self Attention, BCA: Bidirectional Cross Attention $F_v' = \operatorname{Conv}\left(\left[F_v^0; F_v^1; \dots; F_v^{N_c}\right]\right),$ $F_v' \in \mathbb{R}^{C \times H \times W}$

• Vision-Language Fusion Module

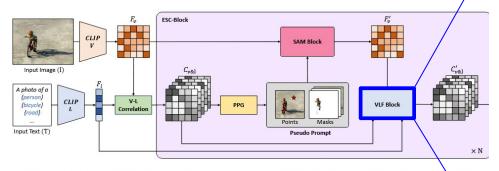


Figure 2. The proposed ESC-Net consists of the CLIP vision and language encoders, N consecutive ESCBlocks, a Block generates a pseudo prompt from the image-text correlation map and uses it as input to the SAM block. The CLIP image features. The VLF block models the image-text correlation using image features and text feature map through this process.

앞서 개선한 image feature 사용하여 vision-language correlation map 개선.

(a) Vision correlation map 생성

n-th class에 대한 Correlation map: $C^n_{v\&l} \in \mathbb{R}^{1 \times H \times W}$

Embedded class correlation map: $C_e^n \in \mathbb{R}^{C \times H \times W}$

 \therefore Vision correlation map: $C_n^n \in \mathbb{R}^{C \times H \times W}$

(b) 개선된 correlation map 생성 $C'_{v\&l}$

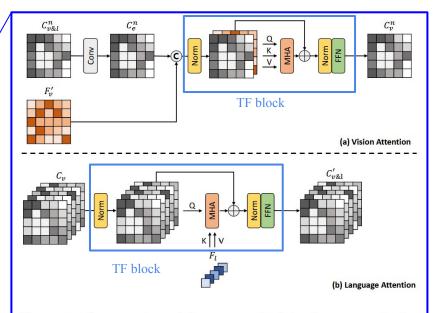


Figure 4. The structure of the proposed Vision-Language Fusion (VLF) block. VLF sequentially applies image and text guidance to the correlation map to refine it.

Mask Prediction Decoder

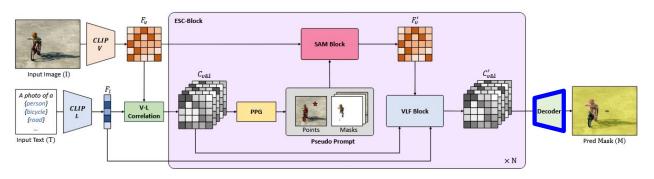


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U-Net's upsampling layers 사용 CLIP image feature를 skip connection으로 사용

Experiments

Model	Publication	VLM	Additional Backbone	Training Dataset	Additional Dataset	A-847	PC-459	A-150	PC-59	PAS-20	PAS-20 ^b
SPNet [32]	CVPR'19		ResNet-101	PASCAL VOC	Х	-	1-1	-	24.3	18.3	:=:
ZS3Net [1]	NeurIPS'19	12	ResNet-101	PASCAL VOC	X		-	-	19.4	38.3	(2)
LSeg [20]	ICLR'22	CLIP ViT-B/32	ResNet-101	PASCAL VOC-15	X	-	10-1	1-1	3-0	47.4	-
LSeg+ [10]	ECCV'22	ALIGN	ResNet-101	COCO-Stuff	×	2.5	5.2	13.0	36.0	-	59.0
ZegFormer [6]	CVPR'22	CLIP ViT-B/16	ResNet-101	COCO-Stuff-156	X	4.9	9.1	16.9	42.8	86.2	62.7
ZSseg [35]	ECCV'22	CLIP ViT-B/16	ResNet-101	COCO-Stuff	X	7.0	-	20.5	47.7	88.4	-
OpenSeg [10]	ECCV'22	ALIGN	ResNet-101	COCO Panoptic	✓	4.4	7.9	17.5	40.1	-1	63.8
OVSeg [21]	CVPR'23	CLIP ViT-B/16	ResNet-101c	COCO-Stuff	/	7.1	11.0	24.8	53.3	92.6	(5)
ZegCLIP [40]	CVPR'23	CLIP ViT-B/16	-	COCO-Stuff-156	X	-	-	-	41.2	93.6	-
SAN [36]	CVPR'23	CLIP ViT-B/16	.	COCO-Stuff	X	10.1	12.6	27.5	53.8	94.0	-
DeOP [11]	ICCV'23	CLIP ViT-B/16	ResNet-101c	COCO-Stuff-156	X	7.1	9.4	22.9	48.8	91.7	-
SCAN [22]	CVPR'24	CLIP ViT-B/16	Swin-B	COCO-Stuff	X	10.8	13.2	30.8	58.4	97.0	(=)
EBSeg [30]	CVPR'24	CLIP ViT-B/16	SAM ViT-B	COCO-Stuff	X	11.1	17.3	30.0	56.7	94.6	-
SED [33]	CVPR'24	ConvNeXt-B	-	COCO-Stuff	X	11.4	18.6	31.6	57.3	94.4	-
CAT-Seg [5]	CVPR'24	CLIP ViT-B/16	÷	COCO-Stuff	X	12.0	19.0	31.8	57.5	94.6	77.3
ESC-Net (ours)	_	CLIP ViT-B/16		COCO-Stuff	×	13.3	21.1	35.6	59.0	97.3	80.1
ESC-Net (ours)	-	CLIP VII-B/10	7	COCO-Stuff	^	(+1.3)	(+2.1)	(+3.8)	(+0.6)	(+0.3)	(+2.8)
LSeg [20]	ICLR'22	CLIP ViT-B/32	ViT-L/16	PASCAL VOC-15	X	-		-	-	52.3	-
OpenSeg [10]	ECCV'22	ALIGN	EfficientNet-B7	COCO Panoptic	✓	8.1	11.5	26.4	44.8		70.2
OVSeg [21]	CVPR'23	CLIP ViT-L/14	Swin-B	COCO-Stuff	/	9.0	12.4	29.6	55.7	94.5	-
SAN [36]	CVPR'23	CLIP ViT-L/14		COCO-Stuff	X	12.4	15.7	32.1	57.7	94.6	5-1
ODISE [34]	CVPR'23	CLIP ViT-L/14	Stable Diffusion	COCO-Stuff	X	11.1	14.5	29.9	57.3	-	-
FC-CLIP [37]	NeurIPS'23	ConvNeXt-L	-	COCO Panoptic	X	11.2	12.7	26.6	42.4	89.5	(-)
MAFT [15]	NeurIPS'23	CLIP ViT-L/14	-	COCO-Stuff	X	12.7	16.2	33.0	59.0	92.1	(5)
USE [31]	CVPR'24	CLIP ViT-L/14	DINOv2, SAM	COCO-Stuff	✓	13.4	15.0	37.1	58.0	-1	-
SCAN [22]	CVPR'24	CLIP ViT-L/14	Swin-B	COCO-Stuff	X	14.0	16.7	33.5	59.3	97.0	-
EBSeg [30]	CVPR'24	CLIP ViT-L/14	SAM ViT-B	COCO-Stuff	X	13.7	21.0	32.8	60.2	97.2	-
SED [33]	CVPR'24	ConvNeXt-L	= 1	COCO-Stuff	X	13.9	22.6	35.2	60.6	96.1	-
CAT-Seg [5]	CVPR'24	CLIP ViT-L/14	= 1	COCO-Stuff	X	16.0	23.8	37.9	63.3	97.0	82.5
MAFT+ [17]	ECCV'24	ConvNeXt-L	-	COCO-Stuff	X	15.1	21.6	36.1	59.4	96.5	-
ESC-Net (ours)	-	CLIP ViT-L/14	-	COCO-Stuff	×	18.1	27.0	41.8	65.6	98.3	86.3
						(+2.1)	(+3.2)	(+3.9)	(+2.3)	(+1.1)	(+3.8)

Table 1. Quantitative evaluation on open-vocabulary segmentation benchmarks. The best-performing results are presented in bold, while the second-best results are underlined. Improvements over the second-best are highlighted in red.

Experiments

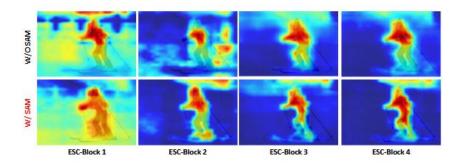


Figure 6. Visualization of image-text correlation maps with and without the SAM block. We visualize the model activation maps for the "Person" class for each ESC-Block. The proposed SAM-based method enables more accurate and dense object localization compared to the baseline.

• Experiments



Figure 5. Qualitative comparison of CAT-Seg and our ESC-Net across various datasets. Our model is capable of generating more accurate and robust masks compared to existing correlation-based state-of-the-art method.