

# What is "Testing"?

### **Manual Testing**

Write Code <> Preview & Test in Browser

Very important: You see what your users will see



Error-prone: It's hard to test all possible combinations and scenarios

#### **Automated Testing**

Code that tests your code

You test the individual building blocks of your app



Very technical but allows you to test ALL building blocks at once



### **Different Kinds Of Automated Tests**

**Unit Tests** 

**Integration Tests** 

End-to-End (e2e) Tests

Test the **individual building blocks** (functions, components) **in isolation** 

Test the **combination** of multiple building blocks

Test complete scenarios in your app as the user would experience them

Projects typically contain dozens or hundreds of unit tests

Projects typically contain a couple of integration tests

Projects typically contain only a few e2e tests

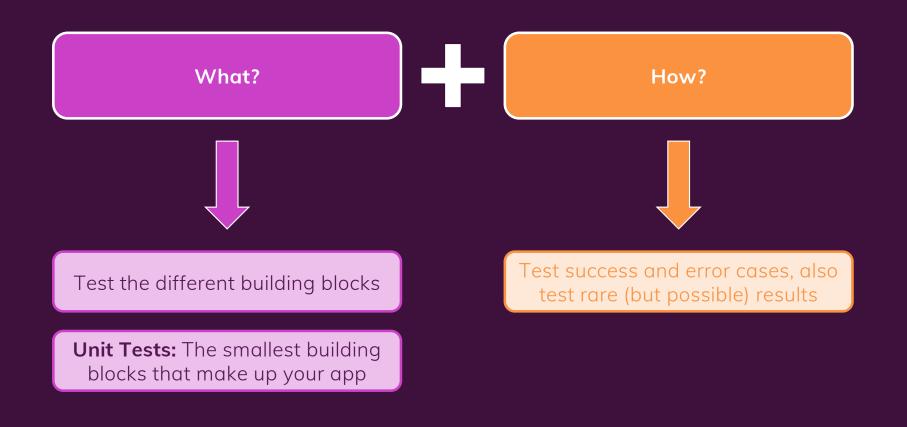
The most common / important kind of test

Also important, but focus on unit tests in most cases

Important but can also be done manually (partially)

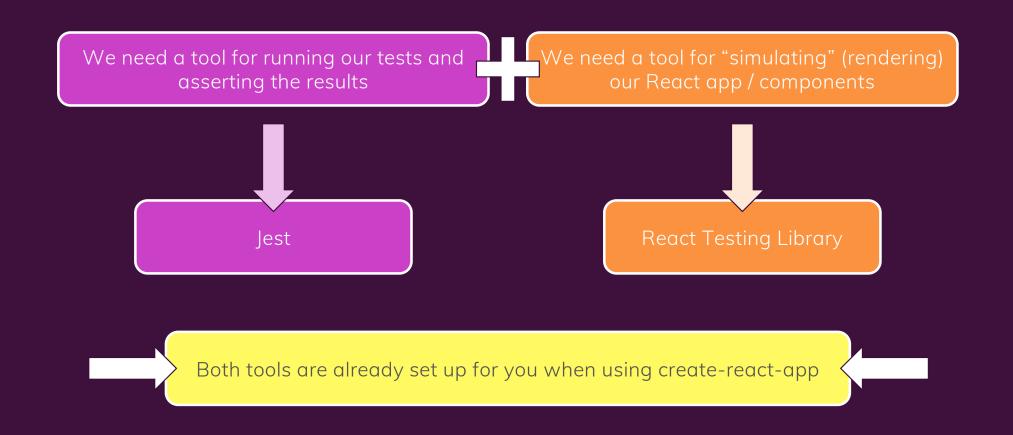


### **What To Test**





### **Required Tools & Setup**





# Writing Tests – The Three "A"s

