

# FRAG.JETZT BACKEND

VERSION 1.0

## CODE ANALYSIS

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## INTRODUCTION

This document contains results of the code analysis of frag.jetzt Backend.

## CONFIGURATION

- Quality Profiles
  - o Names: Sonar way [Java]; Sonar way [XML];
  - o Files: AYW221OPfGQw7yIQA4ko.json; AYW221R2fGQw7yIQA4v0.json;
- Quality Gate
  - o Name: frag.jetzt
  - o File: frag.jetzt.xml

SYNTHESIS

ANALYSIS STATUS

Reliability	Security	Security Review	Maintainability
<div>B</div>	<div>A</div>	<div>E</div>	<div>A</div>

QUALITY GATE STATUS

Quality Gate Status	Failed
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Metric	Value
Reliability Rating	ERROR (B is worse than A)
Security Rating	OK
Maintainability Rating	OK
Coverage	ERROR (1.7% is less than 80%)
Duplicated Lines (%)	ERROR (8.1% is greater than 3%)

METRICS

Coverage	Duplication	Comment density	Median number of lines of code per file	Adherence to coding standard
1.7 %	8.1 %	0.4 %	36.5	97.5 %

TESTS

Total	Success Rate	Skipped	Errors	Failures
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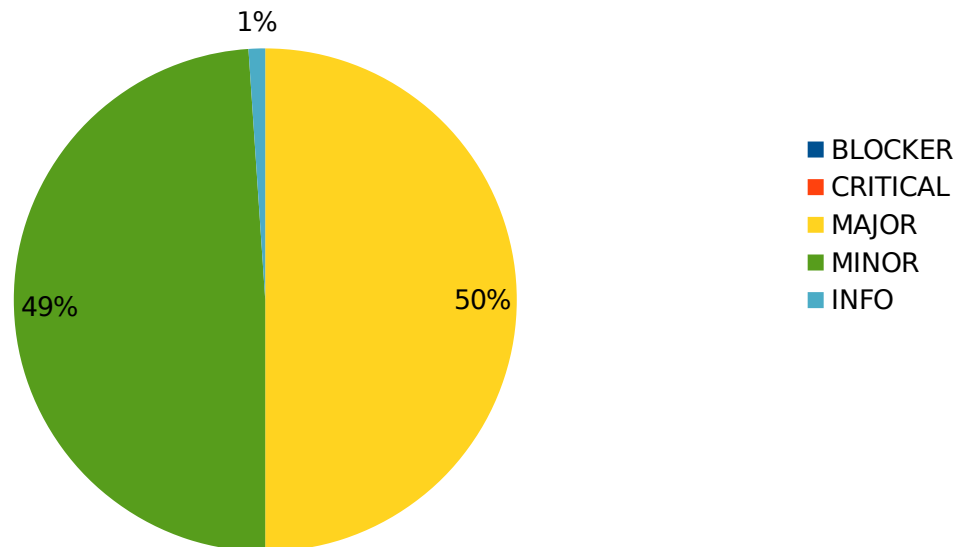
3	100.0 %	0	0	0
---	---------	---	---	---

DETAILED TECHNICAL DEBT			
Reliability	Security	Maintainability	Total
1d 2h 5min	-	3d 3h 57min	4d 6h 2min

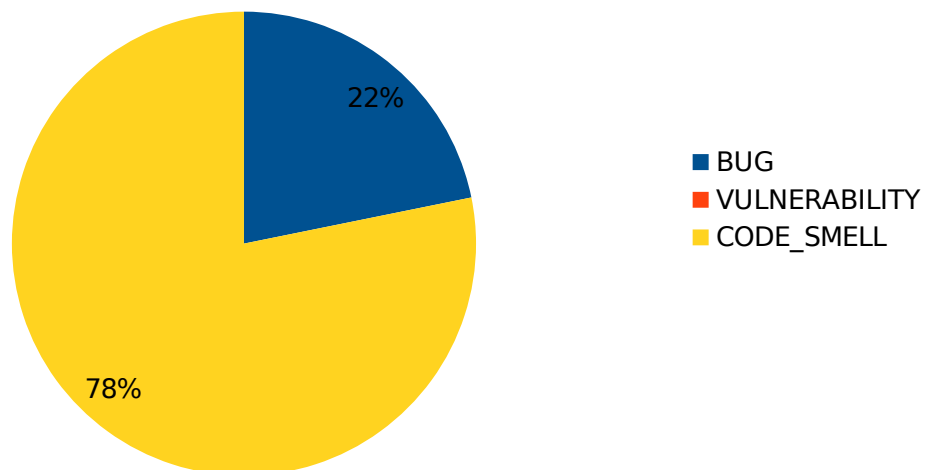
METRICS RANGE						
	Cyclomatic Complexity	Cognitive Complexity	Lines of code per file	Comment density (%)	Coverage	Duplication (%)
Min	0.0	0.0	3.0	0.0	0.0	0.0
Max	2701.0	689.0	11270.0	9.4	100.0	56.6

VOLUME	
Language	Number
Java	11270
XML	169
Total	11439

## Number of issues by severity



## Number of issues by type



ISSUES COUNT BY SEVERITY AND TYPE					
Type / Severity	INFO	MINOR	MAJOR	CRITICAL	BLOCKER
BUG	0	41	0	0	0
VULNERABILITY	0	0	0	0	0
CODE_SMELL	2	51	94	0	0

ISSUES LIST				
Name	Description	Type	Severity	Number
"equals(Object obj)" and "hashCode()" should be overridden in pairs	According to the Java Language Specification, there is a contract between equals(Object) and hashCode(): If two objects are equal according to the equals(Object) method, then calling the hashCode method on each of the two objects must produce the same integer result. It is not required that if two objects are unequal	BUG	MINOR	40



according to the equals(java.lang .Object) method, then calling the hashCode method on each of the two objects must produce distinct integer results. However, the programmer should be aware that producing distinct integer results for unequal objects may improve the performance of hashtables. In order to comply with this contract, those methods should be either both inherited, or both overridden.

Noncompliant  
Code Example

```
class MyClass {  
    // Noncompliant  
    - should also  
    override  
    "hashCode()"  
    @Override  
    public boolean  
    equals(Object  
    obj) { /* ... */  
    } } Compliant  
Solution class  
MyClass { //  
    Compliant  
    @Override  
    public boolean  
    equals(Object  
    obj) { /* ... */  
    } @Override  
    public int  
    hashCode()  
    { /* ... */ } }
```

See MITRE,  
CWE-581 -  
Object Model

Violation: Just One of Equals and Hashcode Defined  
CERT, MET09-J. -  
Classes that define an equals() method must also define a hashCode() method

Math operands should be cast before assignment

When arithmetic is performed on integers, the result will always be an integer. You can assign that result to a long, double, or float with automatic type conversion, but having started as an int or long, the result will likely not be what you expect. For instance, if the result of int division is assigned to a floating-point variable, precision will have been lost before the assignment. Likewise, if the result of multiplication is assigned to a long, it may have already overflowed before the assignment. In either case, the result will not be what was expected. Instead, at least

BUG

MINOR

1

one operand  
should be cast  
or promoted to  
the final type  
before the  
operation takes  
place.

Noncompliant

Code Example

float twoThirds

= 2/3; //

Noncompliant;

int division.

Yields 0.0 long

millisInYear =

1\_000\*3\_600\*24

\*365; //

Noncompliant;

int

multiplication.

Yields

1471228928

long bigNum =

Integer.MAX\_VAL

UE + 2; //

Noncompliant.

Yields -

2147483647

long bigNegNum

=

Integer.MIN\_VAL

UE-1;

//Noncompliant,

gives a positive

result instead of

a negative one.

Date myDate =

new

Date(seconds \*

1\_000);

//Noncompliant,

won't produce

the expected

result if seconds

>

2\_147\_483 ...

public long

compute(int

factor){ return

factor \* 10\_000;

//Noncompliant,

won't produce

the expected

```

result if factor
> 214_748 }
public float
compute2(long
factor){ return
factor / 123;
//Noncompliant,
will be rounded
to closest long
integer }
Compliant
Solution float
twoThirds =
2f/3; // 2
promoted to
float. Yields
0.6666667 long
millisInYear =
1_000L*3_600*2
4*365; // 1000
promoted to
long. Yields
31_536_000_000
long bigNum =
Integer.MAX_VA
LUE + 2L; // 2
promoted to
long. Yields
2_147_483_649
long bigNegNum
=
Integer.MIN_VAL
UE-1L; // Yields -
2_147_483_649
Date myDate =
new
Date(seconds *
1_000L); ...
public long
compute(int
factor){ return
factor *
10_000L; }
public float
compute2(long
factor){ return
factor / 123f; }
or float
twoThirds =
(float)2/3; // 2
cast to float long
millisInYear =
(long)1_000*3_6

```

```

00*24*365; //
1_000 cast to
long long
bigNum =
(long)Integer.MA
X_VALUE + 2;
long bigNegNum
=
(long)Integer.MI
N_VALUE-1;
Date myDate =
new
Date((long)seco
nds * 1_000); ...
public long
compute(long
factor){ return
factor *
10_000; }
public float
compute2(float
factor){ return
factor / 123; }
See MITRE,
CWE-190 -
Integer Overflow
or Wraparound
CERT, NUM50-J. -
Convert integers
to floating point
for floating-point
operations
CERT, INT18-C. -
Evaluate integer
expressions in a
larger size
before
comparing or
assigning to that
size SANS Top
25 - Risky
Resource
Management

```

Deprecated code should be removed	This rule is meant to be used as a way to track code which is marked as being deprecated. Deprecated code should	CODE_SMELL	INFO	2
-----------------------------------	--	------------	------	---

eventually be removed.  
 Noncompliant  
 Code Example  

```
class Foo { /**
 * @deprecated
 */ public void
foo() { //
Noncompliant }
@Deprecated
// Noncompliant
public void bar()
{ } public
void baz() { //
Compliant } }
```

Source files should not have any duplicated blocks

An issue is created on a file as soon as there is at least one block of duplicated code on this file

CODE\_SMELL

MAJOR

37

Unused "private" fields should be removed

If a private field is declared but not used in the program, it can be considered dead code and should therefore be removed. This will improve maintainability because developers will not wonder what the variable is used for. Note that this rule does not take reflection into account, which means that issues will be raised on private fields that are only accessed using the reflection API.  
 Noncompliant  
 Code Example

CODE\_SMELL

MAJOR

17

```
public class
MyClass
{   private int
foo = 42;
public int
compute(int a) {
return a * 42;  }
} Compliant
Solution public
class MyClass {
public int
compute(int a) {
return a * 42;  }
} Exceptions
The Java
serialization
runtime
associates with
each serializable
class a version
number, called
serialVersionUID
, which is used
during
deserialization
to verify that the
sender and
receiver of a
serialized object
have loaded
classes for that
object that are
compatible with
respect to
serialization. A
serializable class
can declare its
own
serialVersionUID
explicitly by
declaring a field
named
serialVersionUID
that must be
static, final, and
of type long. By
definition those
serialVersionUID
fields should not
be reported by
this rule: public
class MyClass
implements
```

```
java.io.Serializable {
    private static final long serialVersionUID = 42L;
}
```

Moreover, this rule doesn't raise any issue on annotated fields.

Methods should not have too many parameters

A long parameter list can indicate that a new structure should be created to wrap the numerous parameters or that the function is doing too many things.

Noncompliant Code Example

With a maximum number of 4 parameters:

```
public void doSomething(int param1, int param2, int param3, String param4, long param5) { ... }
```

Compliant Solution

```
public void doSomething(int param1, int param2, int param3, String param4) { ... }
```

Exceptions

Methods annotated with :  
Spring's @RequestMapping (and related shortcut annotations, like @GetMapping)  
JAX-RS API

CODE\_SMELL

MAJOR

1



annotations (like  
 @javax.ws.rs.GET) Bean  
 constructor  
 injection with  
 @org.springframework.beans.factory.annotation.  
 Autowired CDI  
 constructor  
 injection with  
 @javax.inject.Inject  
 ect  
 @com.fasterxml.jackson.annotation.JsonCreator  
 may have a lot  
 of parameters,  
 encapsulation  
 being possible.  
 Such methods  
 are therefore  
 ignored.

Local variables should not shadow class fields	Overriding or shadowing a variable declared in an outer scope can strongly impact the readability, and therefore the maintainability, of a piece of code. Further, it could lead maintainers to introduce bugs because they think they're using one variable but are really using another. Noncompliant Code Example <pre> class Foo {     public int myField;     public void doSomething() {         int myField = 0;     } } </pre>	CODE_SMELL	MAJOR	1
--	--	------------	-------	---

```
... } } See  
CERT, DCL01-C.  
- Do not reuse  
variable names  
in subscopes  
CERT, DCL51-J. -  
Do not shadow  
or obscure  
identifiers in  
subscopes
```

Utility classes should not have public constructors