



PROFILE

As a highly motivated and skilled Mobile Developer with near 3 years of expertise in utilizing Flutter. I am eager to take on Junior - Middle Mobile role where I can further enhance my knowledge, develop my technical skills, and work collaboratively with a team of professionals. My passion for learning new languages and technologies, combined with my strong work ethic, make me an ideal candidate for this position.

CONTACT

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PORTFOLIO:

[Holmes Website](#)

LANGUAGES

English – Reading, Listening,
Speaking

EDUCATION

From 08/2018 – 05/2022

Saigon Technology University

Recent GPA: 3.4 – 3.44

NGUYEN DUONG ANH HUY

WORK EXPERIENCE

Playground ([Playgroundx.site](#))

Web Developer

March 2021 – September 2021

- Manage tasks via Trello
- Building landing page according to designer's mockup

Exnodes ([Exnodes.vn](#))

Mobile Developer

September 2021 – September 2022

- Develop app according to designer's mockup on Figma, complete user-story according to BA's arrangement and manage time to complete task on JIRA.
- Source Code Management and learning more about DevOps with AWS amazon (CodeCommit), handle image with s3 Bucket
- Coding UI/UX, integration API with Flutter, GETX, JWT, Bloc,,...
- Configuration for building app on Android and IOS

GMO Runsystem ([Runsystem.net](#))

Mobile Developer

September 2022 - Present

- Define user-story according to BA's arrangement
- Provide solutions to support other members
- Design according to defined user-story, develop app according this design on Adobe XD, Figma
- Configuration for building app on Android and IOS for testing over third application (Testflight, Diawi)
- Deploy app to CHPlay and AppStore

BHD ([BHDStar.vn](#))

Mobile Developer

April 2024 - Present

- Improve UX, Optimize product (Danet)
- Support content team
- Design according to defined user-story, develop app according this design on Figma
- Build new product (DShorts)
- Deploy app to CHPlay, AppStores

TECHNICAL SKILLS

- **PROGRAMING LANGUAGES**
 - HTML, CSS
 - JS
 - Dart
 - Swift
- **FRAMEWORKS/PLATFORMS**
 - React Native (Typescript, Redux)
 - Flutter (GetX, Bloc, Riverpod)
 - Swift UI, UI Kit
 - NodeJS
- **DATABASE MANAGEMENT SYSTEMS**
 - MongoDB
 - MySQL
- **VERSION CONTROL**
 - GIT, Code Commit, Gitlab

PROJECT SHOWCASE

- **BIZBOOKLY CUSTOMER (2021 – SEP 2022) – Mobile Developer**

Description:

- A cutting-edge and user-friendly scheduling application for seamlessly booking appointment at salon, streamlining operations and improving customer experience

Technologies:

- Back-end: Python, MySQL
- Mobile: Flutter (GetX)

Responsibilities:

- Build a customer app from scratch using flutter
- Configuration HTTP to handle Restful API – Integrate JWT to authorization and authentication
- Setup the environment for build app different platforms
- Setup FCM

AppStore: [Bizbookly](#)

CH-Play: [Bizbookly](#)

- **BIZBOOKLY STAFF (2021 – SEP 2022) – Mobile Developer**

Description:

- An advanced scheduling management app for efficiently organizing and coordinating the schedules of staff members

Technologies:

- Back-end: Python, MySQL
- Mobile: Flutter (GetX)

Responsibilities:

- Build a customer app from scratch using flutter
- Configuration HTTP to handle Restful API – Integrate JWT to authorization and authentication
- Setup the environment for build app different platforms
- Setup FCM

AppStore: [Bizbookly Staff](#)

CH-Play: [Bizbookly Staff](#)

- **Yakult Khai Thác (SEP 2022 - Present) – Mobile Developer**

Description:

- A staff's app for converting from paper processes to app processes for easier task management

Technologies:

- Front-end: AngularJS
- Back-end: Laravel, MySQL
- Mobile: Flutter (Bloc)

Responsibilities:

- Define and design user-flow according file excel from customer on Adobe XD

- Build app from design
- Configuration DIO to handle Restful API – Integrate JWT to authorization and authentication
- Setup the environment for build app different platforms
- Setup FCM
- Deploy app on Testflight, build APK for QC testing

- **Gonsa Trung Tâm Dược Phẩm (SEP 2022 - Present) – Mobile Developer**

Description:

- An e-commerce project for buying and selling pharmaceutical products through B2B & B2C

Technologies:

- Front-end: AngularJS
- Back-end: Wordpress, MySQL
- Mobile: Flutter (Bloc)

Responsibilities:

- Build app from design
- Configuration DIO to handle Restful API – Integrate JWT to authorization and authentication
- Setup the environment for build app different platforms
- Setup FCM
- Payment with NeoPay
- Deploy app on Testflight, build APK for QC testing
- Deploy app to CHPlay and AppStore

AppStore: [Trung tâm dược phẩm](#)

CH-Play: [Trung tâm dược phẩm](#)

- **Smart Staff (NOV 2023 - Present) – Mobile Developer**

Description:

- This is a time work app for MacOS

Technologies:

- Mobile: Swift

Responsibilities:

- Do tasks

- **Direct Sales (OCT 2023 - Present) – Mobile Developer**

Description:

- This is a direct sales app designed to replace traditional paper-based processes

Technologies:

- Front-end: AngularJS
- Back-end: NodeJS, MongoDB
- Mobile: React native

Responsibilities:

- Design app
- Building boilerplate
- Configuration RTK query
- Setup the environment for build app different platforms
- Setup FCM
- Offline feature

- **GLOPR Chat App (JUNE 2023 - Present) – Mobile Developer**

Description:

- A chat app from glopr team

Technologies:

- Front-end: ReactJS
- Back-end: NestJS, MongoDB
- Mobile:
 - Multi-Platform: Flutter
 - Single-Platform: Kotlin, Swift

Responsibilities:

- Build app from design
- Deploy app to CHPlay and AppStore

- **Danet (April 2024 - Present) – Mobile Developer**

Description:

- Movies watching app

Technologies:

- Front-end: ReactJS
- Back-end: NodeJS, MongoDB
- Mobile: Flutter

Responsibilities:

- Fix bugs
- Improve UX, optimize
- Build new features
- Deploy to market

AppStore: [DANET](#)

CH-Play: [DANET](#)

- **DShorts (April 2024 - Present) – Mobile Developer**

Description:

- Short-Movies watching app

Technologies:

- Front-end: ReactJS
- Back-end: NodeJS, MongoDB
- Mobile: Flutter

Responsibilities:

- Setup google services (Firebase, Admob, Ads, ...)
- Build new features
- Deploy to market

AppStore: [DShorts](#)

CH-Play: [DShorts](#)

- **LendMe (April 2024 - Present) – Mobile Developer**

Description:

- Pawn shop management app

Technologies:

- Front-end: Flutter
- Mobile: Flutter

Responsibilities:

- Build UI following design on Figma
- Integration PayOS to app
- Deploy to market

Website: [LendMe](#)

- **Kibiaccessories (Graduation Project)**

Description:

- Ecommerce – accessories store

Technologies:

- Front-end: React & Redux, ES6, AntD - Client, MUI - Admin
- Back-end: NodeJS (Express), MongoDB

Responsibilities:

- Build a Back-end server using ExpressJS & Mongoose
- Build a web app for customer using React, Redux & AntD
- Upload images with firebase storage

- Config Axios to handle Restful API
- Integrate login with Google, Facebook – payment with Momo, Stripe API

ARTICLES

- BEST PRACTICES WRITING CLEAN CODE WITH FLUTTER ([this article](#))